

Compile & Build Uboot, Linux kernel

U-boot:

1. Boot sequence of an ARM board using linux kernel will be

Boot ROM code => MLO (1st stage) => U-boot.bin(2nd stage) => kernel => rootfs

2. Download u-boot source from:

ftp://ftp.denx.de/pub/u-boot/

4. Export path of cross compiler to PATH variable

\$ PATH=\$PATH:(PATH_TO_BUILDROOT)/output/host/usr/bin

- **5.** Check board support for beaglebone black in **configs** file.
- **6.** Assign default configuration file

\$ make am335x_boneblack_defconfig

7. Compile & build u-boot

\$ make ARCH=arm CROSS_COMPILE=arm-linux-

8. Multiple files are generated in the process in u-boot top folder and two files are important:

MLO (first stage bootloader) u-boot.img (second stage bootloader)

* u-boot.bin is the binary compiled U-Boot bootloader.



* u-boot.img contains u-boot.bin along with an additional header to be used by the boot ROM/MLO to determine how and where to load and execute U-Boot.

Kernel:

1. Download linux kernel source from:

https://www.kernel.org/

2. Export path of cross compiler to PATH variable

\$ PATH=\$PATH:(PATH_TO_BUILDROOT)/output/host/usr/bin

- **3.** Check board support for beaglebone black in **arch/arm/configs** file.
- 4. Assign default configuration file

\$ make ARCH=arm omap2plus_defconfig

5. Compile & build linux kernel

\$ make ARCH=arm CROSS_COMPILE=arm-linux-

6. Vmlinux is created at the root level in kernel tree .

Creates bootable kernel images in \$(linux_source)/arch/arm/boot/ we find:

Image => uncompressed kernel image
zImage => compressed kernel image

7. Building Device Tree Binary:

dts files for BBB: am335x-boneblack.dts

dtsi files are: am33xx.dtsi, am335x-bone-common.dtsi

\$ make ARCH=arm CROSS_COMPILE=arm-linux- am335x-boneblack.dtb



the corresponding am335x-boneblack.dtb file is generated at \$(linux_source)/arch/arm/boot/dts.

----End



