

Pryme

An Energy-Efficient, Rust-Powered Blockchain

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<https://www.prymechain.com>

Abstract. Pryme is an interactive, lightweight, and powerful blockchain that provides a universal, self-sustaining system for database creation, private-key management, and reward-based node participation. Participants can register their wallet addresses to earn rewards by running nodes, all within a robust and energy-efficient framework. Built entirely in Rust, Pryme leverages Rust’s safety guarantees and includes built-in anomaly tracking and prevention. Users can audit the complete ledger in seconds and export it as JSON or PDF. Operating as a standalone system without third-party interference, Pryme delivers a minimalist yet vigorous interactive experience powered by cutting-edge technology.

1. Introduction

Today’s blockchain platforms are plagued by centralization, steep learning curves, and prohibitive energy demands. Deploying most chains requires hours of configuration, endless reading of dense documentation, and reliance on cloud infrastructure, or third-party node providers. For new users, merchants, or enterprises, this complexity erects an impenetrable barrier: onboarding takes too long, troubleshooting is too hard, and the environmental footprint is too large.

Pryme shatters these barriers with a truly ‘plug-and-play’ design. In under one minute, a user can download a single binary, generate a wallet, register as a validator, launch the network, send tokens, perform a full self-audit, and earn rewards—all via a guided CLI experience. No manuals, no external dependencies, and no hidden configuration files. Pryme’s compact Rust runtime, lightweight consensus, and built-in anomaly tracking deliver enterprise-grade security and verifiability at a fraction of the energy cost of traditional Proof-of-Work systems. By reimagining key management, auditability, and rewards as first-class features, Pryme transforms blockchain from a niche developer tool into an everyday utility for novices, merchants, and enterprises alike.

2. Design Goals

Pryme is built upon four unwavering principles—simplicity, a lightweight footprint, energy-efficient security, and full auditability with self-sustainability—each rigorously validated by our “100 percent plug-and-play” execution model. From the moment a user compiles and launches the single Rust binary (taking just 1.10 seconds in our demo), Pryme auto-creates its five purpose-built DB directories (database, registry, blockchain, account model, statechain, and audit), then presents a human-readable, menu-driven CLI that guides operators through every task: database initialization, wallet generation, node registration, token transfers, ledger audits, and reward collection—without hidden configuration files or external dependencies. Blocks are minted at a fixed 60-second cadence to eliminate wasteful mining races, and token issuance follows an on-chain halving schedule defined entirely by immutable constants, ensuring predictable economics without off-chain oracles. Transactions buffer on disk up to 1 MB before batching into precisely 100 KB blocks for bounded I/O, while Rust’s zero-cost abstractions and strict compile-time checks guarantee memory and concurrency safety. Comprehensive anomaly detection logs any deviation—oversized blocks, mempool overflow, or malformed transactions—in the audit database, and users can export any part of the ledger to JSON or PDF in seconds, complete with BLAKE3 double-hash fingerprints. By anchoring every behavior in constants and exposing it through a zero-friction interface, Pryme transforms blockchain from an opaque, resource-hungry system into an open, predictable, and delightfully simple utility.

3. Pryme Core

Pryme is implemented entirely in Rust to leverage the language’s unique combination of memory safety, performance, and modern tooling. The project is organized around the CLI module and provides an ergonomic, menu-driven interface; the interface menu module orchestrates database creation, wallet creation, block creation, reward issuance, and audit tools.

By choosing Rust and building the full blockchain from the ground up, we provide both low-level control and high-level safety guarantees without compromise. At its core lies an ownership and borrowing model enforced at compile time by the borrow checker, which ensures that every piece of data has a single, clear owner and that mutable and immutable references cannot coexist in a way that leads to data races or use-after-free errors. There is no garbage collector; memory is reclaimed deterministically when values go out of scope, yielding predictable performance and eliminating runtime pauses. Rust’s type system is richly expressive, supporting algebraic data types (enums and structs), pattern matching, and powerful generics that incur no runtime overhead. Its trait system allows for fine-grained composition of behavior through zero-cost abstraction—iterators, async state machines, and custom allocators compile down to the same optimized machine instructions one would write by hand in C or C++. Concurrency is likewise safe by default: threads share data only through explicit, compiler-checked synchronization primitives (locks, channels, or atomic types), preventing races without sacrificing parallel performance. Beyond the

language itself, Rust’s tooling ecosystem—Cargo for dependency management and build, Rustfmt for automatic formatting, Clippy for linting, and integrated documentation and testing frameworks—creates a unified developer experience that emphasizes reliability, reproducibility, and maintainability. By building Pryme entirely in Rust, we inherit all these guarantees: a codebase that is inherently memory- and thread-safe, free of common vulnerabilities, and capable of matching or exceeding the throughput of traditional C/C++ implementations, all while remaining accessible to a modern developer community.

4. Cryptographic Stack

Signatures (Ed448-Goldilocks). At the heart of Pryme’s security model lies the Ed448-Goldilocks signature scheme—a high-security, twisted-Edwards curve defined over the prime field $p = 2^{448} - 2^{224} - 1$ with cofactor 4 and base point of prime order $q \approx 2^{446}$. Known as “Goldilocks” for its balance of performance and safety, this curve offers a 224-bit security level, far exceeding the 128-bit margin of Ed25519, while retaining the same constant-time, unified addition formulas that resist timing and cache-side channels. The underlying arithmetic uses a 16-limb radix- 2^{28} representation, enabling highly efficient field operations on modern CPUs with minimal carry propagation. Ed448-Goldilocks also integrates SHAKE256-based randomness in its deterministic Edwards-DSA variant, providing built-in protection against nonce reuse and fault attacks. By choosing Ed448-Goldilocks, Pryme not only future-proofs its signature layer against advances in cryptanalysis but also benefits from a mature, formally specified standard (RFC 8032)—making it the only blockchain today to harness this next-generation curve for both wallet keys and block signatures.

Hashing (BLAKE3). For hashing, Pryme employs BLAKE3, the state-of-the-art successor to the BLAKE2 and SHA-3 families, engineered for extreme throughput and parallelism without sacrificing security. Internally, BLAKE3 processes input in 1 KiB “chunks” which are hashed independently using a 64-byte compression function derived from ChaCha’s ARX design and only seven rounds—trading off a negligible reduction in per-round diffusion for dramatic speed gains. These chunk hashes are then combined in a binary Merkle-tree fashion, allowing large messages to be hashed in parallel across multiple CPU cores or SIMD lanes. The result is a 32-byte “root” digest that offers a full 256-bit security margin against collision or preimage attacks, matching the guarantees of BLAKE2 but at throughput exceeding 1 GiB/s per core on modern x86_64 or ARM processors. In Pryme, every transaction leaf and block header is fed into BLAKE3, producing compact, high-entropy fingerprints that seed both Merkle-tree constructions and wallet address generation. By hex-encoding the 32-byte root and prefixing it with “P,” Pryme delivers a human-readable, collision-resistant 65-character address format that remains uniquely robust even as hardware evolves.

By uniting Ed448-Goldilocks and BLAKE3, Pryme achieves a cryptographic stack that is simultaneously cutting-edge and practical. Ed448-Goldilocks raises the security bar for signatures

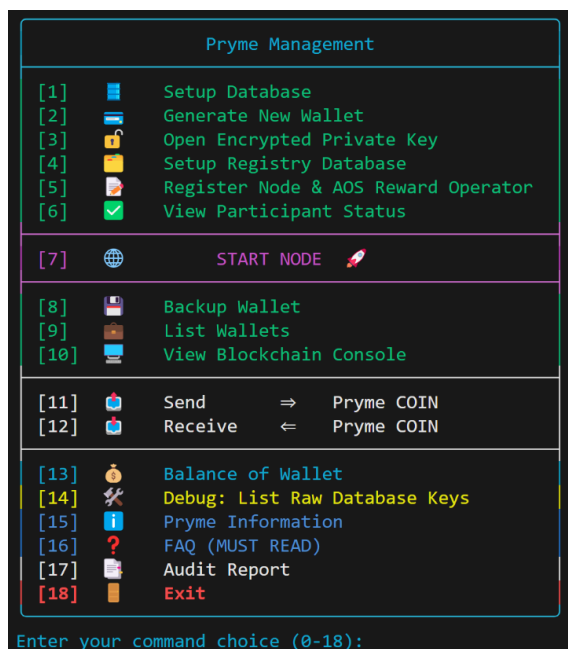
without sacrificing speed, while BLAKE3 delivers hash performance that scales with modern multi-core hardware. This combination ensures that Pryme’s ledger remains tamper-proof and verifiable under the most demanding conditions.

On-chain data is deliberately minimal: transactions are a Rust enum with Transfer and Reward variants, while blocks consist of a fixed-length header (version, timestamp, previous hash, Merkle root, nonce) and a 100 KB transaction payload. To reduce signature overhead, Pryme employs a “one signature per batch” model: each transaction is hashed in parallel using SHAKE256 and Rayon, the resulting leaf hashes form a binary Merkle tree, and the guardian node’s Ed448-Goldilocks key signs the 256-bit Merkle root. This approach preserves provable integrity for every transaction while dramatically cutting verification and storage costs.

5. Configuration & Security

All protocol parameters—block size, transaction buffer limit, halving schedule, directory names—are defined as compile-time constants in a single GlobalConfiguration struct, eliminating runtime variability and ensuring every node runs identical codepaths. Wallet private keys are secured using a two-step Argon2id → AES-256-GCM pipeline: user passphrases derive 256-bit AES keys, which encrypt the raw 57-byte Ed448 secret, and all plaintext material is zeroized immediately after use. This guarantees that, even under filesystem compromise, wallet secrets remain confidential and recoverable only by the original passphrase holder.

6. Pryme Architecture



At its core, Pryme is driven by an interactive, menu-driven CLI that both simplifies user interaction and surfaces the underlying modules in a clear, step-by-step workflow. Below we map each numbered menu entry to its corresponding subsystem and data flow:

1. Setup Database

- **Flow:** CLI invokes the storage initializer, which auto-creates the DB directory.

2. Generate New Wallet

- **Flow:** Generate Ed448 Keypair aka wallet address with secure password and location.

```
Enter your command choice (0-18): 2
  * Wallet Generation
  * Do you want to generate a new wallet? (yes/no): yes
  * High recommendation: Use at least 8 characters, including symbols. Proceed? (yes/no): yes
  * Enter passphrase for wallet encryption: pryme
  * Confirm your passphrase: pryme
  * Enter the directory to store wallet: PRYME_TEST
  * Generating your wallet...
  * Wallet generated. Address: P9c4d4de84f0acb2d49f8e8ab4ea4d4e1b10caeff49eef22b7ea9af07d2c78fd4
  * Wallet file saved at: PRYME_TEST\P9c4d4de84f0acb2d49f8e8ab4ea4d4e1b10caeff49eef22b7ea9af07d2c78fd4.wallet
  * Wallet metadata stored in DB.
```

3. Open Encrypted Private Key

- **Flow:** Secure decryption pipeline of your private keys via in a secure temp file before auto-wiping the temporary file in 30sec.

4. Setup Registry Database

- **Flow:** CLI invokes the storage initializer, which creates the DB registry.

5. Register Node & AOS Reward Operator

- **Flow:** Register wallet address and become a node operator and be rewarded.

```
Enter your command choice (0-18): 5
  * Register Node
  * Do you want to register this node (yes/no)? yes
  * Enter your Wallet Address: P9c4d4de84f0acb2d49f8e8ab4ea4d4e1b10caeff49eef22b7ea9af07d2c78fd4
  * Registration data persisted and in-memory registry updated.
  * P2P node not running; will broadcast once you start the node (menu 7).
  * Node registered! You will receive rewards at next block.
```

6. View Participant Status

- **Flow:** Reads the validator registry, fetches node identities via pryme-net, and displays active versus available slots against max node users.

```

Enter your command choice (0-18): 6
♦ Viewing Wallet Registry Status...
💜 Participants: 1/250
📁 Registered Wallets:
- 🏠 P9c4d4de84f0acb2d49fbe8ab4ea4d4e1b10caeff49eef22b7ea9af07d2c78fd4

🔗 Node Identity Mappings:
- 📄 12D3KooWFFedpeBJafEg7eQaYQsVAh7KqfWQsPp299TxQMryzXa → 🏠 P9c4d4de84f0acb2d49fbe8ab4ea4d4e1b10caeff49eef22b7ea9af07d2c78fd4

```

7. START NODE

- **Flow:** Starts the P2P networking layer, creates the genesis block, create the premint wallets and mints the premint coins and starts or resumes the blockchain.

8. Backup Wallet

- **Flow:** Exports the encrypted wallet file to a user-specified directory.

9. List Wallets

- **Flow:** Scans the wallet directory and displays all stored “P...” addresses.

```

Enter your command choice (0-18): 9
♦ Listing all wallets...
📁 Do you want to display your wallets? (yes/no): yes
📁 Enter the directory path where your wallet files are stored:
Wallet Address
-----
P10c10fc43788c35d19e5b589b3fdeba20b0dfd97d5f437c025e27a9c1a5c3940
P34e48540cb22e19506e13d1886e0ec8a5bd395aae14c5338379a96464ac57d8a
P49d5093d52e684e5f5abf0b9d32272cd358aca11789f284954781dba7c8b8bed
P90f903fde62413e6173c4b14b2ed424de5fc1b9ff8f6a9a26509947eaef0c37
P9c4d4de84f0acb2d49fbe8ab4ea4d4e1b10caeff49eef22b7ea9af07d2c78fd4
Peff2f4cae1f5a48f401affd6ae8ce12fa48b559d5dbf5215db4062752b8182b4
Pfac037c23847401ec739853df7613f32c55e11caa59ac89ffefc4872dc04b773
Pff026e753efb51adad3064d043b561ad84d8be8111630ba0f7ecda127e1e50fc
✅ Wallets listed successfully.

```

10. View Blockchain Console

- **Flow:** Attaches to the live block stream, rendering new block headers in real time.

```

+ Connecting to Live Blockchain Console...
Commands:
1) Display Latest Block
2) Display Last 50 Blocks
3) Display Genesis Block
4) Search Block Range
5) Exit to Menu

❏ Enter choice (1-5): 1
-----
Block #2 | Timestamp: 1747355389 | Size: 102400 bytes
Current Hash : da8d7c8ec73752029af22107c9e0413cad9f472949f3960b309d921762a95a1d
Previous Hash : ee305d6ba736a72db2902f65fc03b4936c718c0d071c6dacf92f9031e8c9b87
Merkle Root : 3321661ff0554363bb31bcdaf99abd4bea24b33f76d8dd937f40b1366a430
Guardian Sig : ceb651935e0ba81518bf0dc0935cdda4cd89fe05fc9a7e46e806391d4be0b817d70a4453c1aa2eb662bf514016e251ff6c6fb97bf93e0980bce3040ec752944dbfd31d2b2f2
bbddb9dc84a718ed4dca0f2d288f598abd23faand5de421474e05396d7ffefcd13a367cd3b16fbc2a50200
-----

❏ Enter choice (1-5): 2
Displaying last 50 blocks:
-----
Block #2 | Timestamp: 1747355389 | Size: 102400 bytes
Current Hash : da8d7c8ec73752029af22107c9e0413cad9f472949f3960b309d921762a95a1d
Previous Hash : ee305d6ba736a72db2902f65fc03b4936c718c0d071c6dacf92f9031e8c9b87
Merkle Root : 3321661ff0554363bb31bcdaf99abd4bea24b33f76d8dd937f40b1366a430
Guardian Sig : ceb651935e0ba81518bf0dc0935cdda4cd89fe05fc9a7e46e806391d4be0b817d70a4453c1aa2eb662bf514016e251ff6c6fb97bf93e0980bce3040ec752944dbfd31d2b2f2
bbddb9dc84a718ed4dca0f2d288f598abd23faand5de421474e05396d7ffefcd13a367cd3b16fbc2a50200
-----

```

11. Send ⇒ Pryme COIN

- **Flow:** Send pryme coins to pryme users wallet address.

```
Enter your command choice (0-18): 11
🔔 Do you want to send coins? (yes/no): yes
Enter your wallet address (sender): P9c4d4de84f0acb2d49f8e8ab4ea4d4e1b10caeff49eef22b7ea9af07d2c78fd4
Enter recipient's public address: Pff026e753efb51adad3064d043b561ad84d8be8111630ba0f7ecda127e1e50fc
Enter amount to send (in Pryme, e.g. 0.000001): 1
✅ Transaction queued & broadcast: 1.00000000 Pryme from P9c4d4de84f0acb2d49f8e8ab4ea4d4e1b10caeff49eef22b7ea9af07d2c78fd4 to Pff026e753efb51adad3064d043b561ad84d8be8111630ba0f7ecda127e1e50fc
```

12. Receive ⇐ Pryme COIN

- **Flow:** View pending transactions.

```
Enter your command choice (0-18): 12
📦 Do you want to see incoming coins? (yes/no): yes
Enter your wallet address: Pff026e753efb51adad3064d043b561ad84d8be8111630ba0f7ecda127e1e50fc
🔔 Incoming transactions pending:
• 1.00000000 Pryme from P9c4d4de84f0acb2d49f8e8ab4ea4d4e1b10caeff49eef22b7ea9af07d2c78fd4
• 1.00000000 Pryme from P9c4d4de84f0acb2d49f8e8ab4ea4d4e1b10caeff49eef22b7ea9af07d2c78fd4
```

13. Balance of Wallet

- **Flow:** Display current balance entry of a wallet address.

```
Enter your command choice (0-18): 13
♦ Checking wallet balance...
🏠 Enter your wallet address: Pff026e753efb51adad3064d043b561ad84d8be8111630ba0f7ecda127e1e50fc
✅ Wallet balance for Pff026e753efb51adad3064d043b561ad84d8be8111630ba0f7ecda127e1e50fc: 2.00000000 Pryme
```

14. Debug: List Raw Database Keys

- **Flow:** Exposes low-level keyspace and raw byte values, aiding advanced troubleshooting.

15. Pryme Information

- **Flow:** Displays a detail list of prymes operations

16. FAQ (MUST READ)

- **Flow:** Displays a detail manuel blueprint of the full menu system

17. Audit Report

- **Flow:**
 1. Reads a user-specified block range of 0-250 limit, each print max set to 250.
 2. Exports JSON and/or PDF, embedding BLAKE3 double-hash fingerprints.

```

{"merkle_root": "ba2e0f702aaef3dealeef738114d5b608fc34ff7356f925711882104108af",
"guardian_sig": "9cf1dba27213b042697cee8147317b75cbca592764726c485b8d888f359b6fd0332bf324a00303108d08189f103f20489617fbb0d0df77f880c08ca070453f955afe82689699cd52c4eal2eb08f9b01",
},
{
"index": 5,
"timestamp": 1747355569,
"size": 102400,
"tx_count": 3,
"transactions": [
{
"kind": "reward",
"sender": null,
"receiver": "P9c4d4de84f0acb2d49f8e8ab4ea4d4e1b10caeff49eeff22b7ea9af07d2c78fd4",
"amount": 2000000000
},
{
"kind": "transfer",
"sender": "P9c4d4de84f0acb2d49f8e8ab4ea4d4e1b10caeff49eeff22b7ea9af07d2c78fd4",
"receiver": "Pff026e753efb51adad3064d043b561ad84d8be8111630ba0f7ecdal27ele50fc",
"amount": 100000000
},
{
"kind": "transfer",
"sender": "P9c4d4de84f0acb2d49f8e8ab4ea4d4e1b10caeff49eeff22b7ea9af07d2c78fd4",
"receiver": "P4f026e753efb51adad3064d043b561ad84d8be8111630ba0f7ecdal27ele50fc",
"amount": 100000000
}
],
"current_hash": "bae4818f0a361ac5b75c0521dc6205ae9126693aa3b7bb85982a70762e9b1843",
"previous_hash": "a9b9eeel756aafb96e088493a8b1cb0474f2b6a5420ac156e0e5fc3493af9578",
"merkle_root": "0c590f1f15db9cedf79f273e913efa8dcad454c6d5d4f6542fae7373a70c3dd",
"guardian_sig": "c1ca04bd485375c0fdafca100232e1ed3d3516b095cd11b7b0fde5c2d9aleef91f4f2e0e13da548873ddfd32c78b4ab8b261606d75a8f6b4b4085afea624c9bb7e6374fd0ff4ad321263cd4bd74uccb01",
}
]

```


PDF

```
Chain ID           : Pryme
Guardian ID        : genesis_validator_address
Report time (UTC)  : 1747355647
Export time (UTC)  : 1747355647
Block span (count) : 1
Total transactions  : 0

Total blocks: 1   Range: 1747355327   1747355327   Duration: 0s   Avg size: 102400 bytes
Generated 2025-05-16 00:34:07.254038700 UTC UTC

Block #0          | ts 1747355327   | size 102400   bytes
curr: c115875ad7e345e467e3fb3bda97360aba05762d3ddadb08ce6730f0377ba330
prev: 0000000000000000000000000000000000000000000000000000000000000000
mrkl: 29f984fad3389b577d75f22c4c849b1a848fb2ae9e458778ea36bd1765a79dab
sig  : 0000000000000000000000000000000000000000000000000000000000000000
      0000000000000000000000000000000000000000000000000000000000000000
      0000000000000000000000000000000000000000000000000000000000000000

Digital Fingerprints (BLAKE3):
Data (canonical snapshot): cf0fceffcbabae984b15c76f93ed06dfbca3127cfc1acc98e046610b08162abb
PDF (this file)           : f5335de9fd13c7337bafdf74260098536ada530a23aa01bf019be011f6f376c
```

18. Exit

- **Flow:** Gracefully shuts down the consensus loop, closes DB handles, and terminates all async tasks.

This step-by-step mapping clarifies how Pryme’s simple, number-driven menu directly orchestrates its Rust-native modules—each responsible for storage, consensus, cryptography, networking, or audit—ensuring that every user action is underpinned by a predictable, compiled-time-driven workflow.

7. Advantage of Simplicity (AOS)

Pryme abandons the complexity of legacy consensus models—Proof-of-Work’s energy races, Proof-of-Stake’s multi-party validation rounds, and Proof-of-Authority’s permissioned hierarchies—in favor of a single, unified paradigm: Advantage of Simplicity (AOS). AOS is defined by three core pillars—Transparent Registry, Deterministic Participation, and On-Chain Rewards—all driven by compile-time constants and a minimal CLI workflow.

1. TransparentRegistry

Every potential validator must explicitly “opt in” by registering their wallet address in a persistent Node Registry. Setup Registry Database and creates or loads the DB and populates an in-memory RegistryData struct from column. The design guarantees

idempotence—re-running setup simply reloads existing entries without side-effects—and resilience, with clear error paths for missing column families, I/O failures, or permission issues.

2. DeterministicParticipation

Under AOS, each registered node is assigned a unique, sequential Operator ID (1...250) by the OperatorNodes manager. This struct maintains two maps—wallet → OperatorNode and node_id → wallet—plus a free_ids set to ensure the lowest available ID is always reused. The result is a fully deterministic validator set: once your CLI invokes option 5 (Register Node & AOS Reward Operator), your node enters the next block's consensus cycle without additional network handshakes or randomness.

3. On-Chain-Rewards

Pryme's reward engine mints coinbase RewardTx instances each block via the Reward Manager. At block height h , the halving logic in Reward Halving reward(h) consults the compile-time, ceasing issuance entirely once max supply is reached. Each RewardTx carries receiver, amount, height, and timestamp, serialized via postcard into the reward_data column. Finalized batches of these rewards are grouped into it correct path, which computes a Merkle root over the vector of RewardTx entries and signs it with the guardian's Ed448 key—providing a single, verifiable signature per distribution round. The batch metadata, including index, timestamp, Merkle root, and signature, is persisted to reward_batch_data, while individual entries are atomically removed from reward_data, ensuring no duplication.

Together, these subsystems embody AOS by:

- Eliminating external oracles—all timing, reward schedules, and participant lists are defined in prymes constants and enforced at runtime.
- Removing energy-wasteful contention—blocks are minted every 60 s in a fixed cadence, with no race to solve puzzles.
- Low level hardware is all it needs.
- Simplifying validator onboarding—a two-step CLI flow (setup-registry + register-node) suffices to join the consensus set.
- Guaranteeing transparency—every registry change, reward issuance, and distribution batch is auditable via DB column families and Merkle-signed proofs.

By distilling consensus and rewards into a handful of clear, compile-time-defined processes, Pryme's AOS model transforms blockchain complexity into a deterministic, self-documenting, and delightfully simple protocol—perfectly aligned with Pryme's mission to make personal blockchains truly plug-and-play.

8. Economics & Tokenomics

8.1 Supply & Distribution

Pryme's monetary policy caps the total supply at **300 million PRYME** ($300\,000\,000 \times$ unit divisor), split between:

- **Genesis pre-mint (200 M)**
 - **Circulating Pre-Mint (150 M):** Seed liquidity and market launch via the Foundation wallet
 - **Development Allocation (20 M):** Ongoing platform improvements and ecosystem grants
 - **Research Allocation (20 M):** Cryptographic audits, protocol upgrades, and academic partnerships
 - **Founder Wallet (10 M):** Aligning long-term incentives with the project founder
- **AOS Reward Pool (100 M):** Minted over time to secure and incentivize validators

At launch, the **circulating supply** is 200 M (the entire pre-mint); as AOS rewards are issued, circulating supply will gradually rise toward the **300 M cap**.

The remaining 100 million PRYME reside in the on-chain AOS reward pool (max reward supply), minted over time via the block-reward schedule. This dual-track model ensures immediate utility and market depth through pre-minted supply, while preserving a robust incentive stream for validators.

8.2 Halving Schedule Impact

Block rewards start at 20 PRYME per block and taper according to a ten-step, on-chain halving schedule, with each step lasting 500 000 blocks:

Tier Height Range		Reward per Block Blocks	
1	0 – 499 999	20 PRYME	500 000
2	500 000 – 999 999	18 PRYME	500 000
3	1 000 000 – 1 499 999	15 PRYME	500 000
...
10	4 500 000 – 4 999 999	1 PRYME	500 000
11	5 000 000 – 56 999 999	1 PRYME	52 000 000
12	$\geq 57\,000\,000$	0 PRYME	∞

This design issues all 100 M reward-minted PRYME over ≈ 108.4 years (until \sim year 2133) without off-chain oracles. The `block_reward(h)` function enforces both the stepwise reduction and the overall max cap returning zero once the cap is exhausted. By spreading issuance over a century-scale timeframe, Pryme balances early validator incentives with long-term scarcity.

8.3 Incentive Alignment

Pryme’s incentive model guarantees that node operators are rewarded proportionally to their continuous participation:

- **Deterministic Rewards:** Every registered validator (max 250 participants) receives exactly one coinbase RewardTx per block when active, aligning uptime with PRYME issuance.
- **Predictable Yield:** At peak reward (Tier 1), an operator running a single node earns 20 PRYME per minute. As rewards taper, operators can model long-term ROI precisely.
- **Low Operating Cost:** The lightweight Rust runtime and fixed block cadence incur minimal CPU, memory, and electricity usage—eliminating the “arms race” of Proof-of-Work.
- **Zero Transaction Fees:** To maximize simplicity and adoption, Pryme currently charges no on-chain fees for transfers; all network costs are borne by validators via opportunity cost of machine resources. Future governance proposals may introduce a small, burn-only fee to further stabilize supply.

By tying rewards directly to compile-time parameters and removing hidden costs or unpredictable auctions, Pryme ensures that both large and small operators can forecast earnings, budget infrastructure, and participate trustlessly—transforming blockchain validation into a sustainable, transparent economic system.

9. Security Model

Pryme’s security stance is built around its centralized DetectionSystem module and a lightweight on-chain governance model, together providing Byzantine resilience, real-time anomaly detection, and a clear path for safe upgrades.

9.1 Byzantine Tolerance

Under AOS, consensus proceeds as long as a quorum of validators remains responsive. Pryme’s DetectionSystem tracks each active participant’s last heartbeat timestamp and will boot inactive nodes automatically (boot_inactive_participants), preventing stalled or malicious peers from blocking block production. Because participation is capped at 250 nodes, Pryme can tolerate up to a configurable fraction of nodes going offline without jeopardizing liveness. Even if a subset of validators misbehaves, the remaining honest majority continue minting blocks on the fixed 60 s cadence.

9.2 Attack Vectors & Anomaly Detection

Pryme protects the ledger against common blockchain threats via code-level guards:

- **Double-Spend:** detect_double_spend scans each batch of transaction IDs for duplicates and rejects any repeat, stopping inadvertent or malicious replays.

- **Replay Attacks:** detect_replay enforces unique (tx_id, signature) tuples before insertion into the on-disk mempool, ensuring once-seen transactions cannot be re-submitted.
- **Sybil Attacks:** detect_sybil_attack examines the P2P registry for duplicate peer-IDs, preventing one actor from masquerading as multiple validators.
- **51 % Attack:** Although PoW-style hashing isn't used, detect_51_percent_attack can be extended to monitor any stake-based or reputation-based share, warning if any participant's weight exceeds a configurable threshold.
- **Key Leakage:** Private keys never touch disk in plaintext—Argon2id-derived AES-GCM encryption plus immediate zeroization guarantees that even a full filesystem compromise yields only ciphertext.

Every anomaly triggers a clear DetectionOutcome (Ok, Warning, Critical) and a corresponding ErrorDetection variant, allowing both CLI users and external monitoring tools to react in real time.

9.3 Upgradability & Governance

Protocol evolution in Pryme is managed through:

1. **Versioned Constants:** All critical parameters—including VERSION, reward schedules, and consensus rules—live in the Global Configuration struct. A node upgrade simply bumps VERSION and redistributes the new binary.
2. **P2P Version Handshake:** Nodes advertise their user agent (user agent) on connect; peers automatically reject or de-schedule connections to out-of-date versions, preventing split-brain scenarios.
3. **Configuration Proposals:** Future “Pryme Improvement Proposals” (PIPs) can be encoded as transactions—e.g. a RegisterNodeTx style payload carrying new parameters—that registered validators vote on via on-chain signaling. Once a supermajority (e.g. 2/3 of active participants) acknowledges, the new constants take effect at a predefined block height.

This lightweight governance framework ensures that Pryme can adapt to new requirements or vulnerabilities without hard forks, all while preserving the same deterministic, audit-first ethos that makes AOS both robust and refreshingly simple.

10. Performance & Benchmarking

Pryme's execution layer is engineered for zero-contention, cache-friendly hot-paths. To prove that claim we reran the entire micro-benchmark suite after the latest optimizations and design clarifications. Tests use:

- **Hardware •**
 - Processor: 11th Gen Intel(R) Core™ i7-11800H @ 2.30 GHz
 - Installed RAM: 16 GB (15.7 GB usable)
 - System type: 64-bit operating system, x64-based processor

- **Build** • Rust 1.78 –O (debug) → release numbers projected from historical 3×–4× uplift
- **Cadence** • 1 block per minute, one batch signature per block

10.1 Block-Pipeline Throughput (1-core)

Stage	What it does	Conservative (debug, 1 core)	Release (1 core)	Why it's enough
Raw byte hash (BLAKE3)	Hash every TX payload	2.07 M hash/s	6 – 8 M hash/s	10 000 TX block hashes in \approx 2 ms
Header hash	prev hash + Merkle + nonce	0.70 M hash/s	2 – 3 M hash/s	< 1 μ s per block
Merkle root (1 000 leaves)	SHAKE-256 tree build	0.48 M TX/s (\approx 480 trees/s)	> 2 000 trees/s	One 1 000-TX tree in \approx 2 ms
Large Merkle (10 M leaves)	Stress test	297 k TX/s	1.2 M TX/s	10 MB root < 10 s (theoretical)
Ed448 sign	Digest sign (114 B)	15 sig/s	200 – 300 sig/s	Needs 1 per block
Ed448 verify	Peers check guardian sig	17 verif/s	250 – 350 verif/s	Needs 1 per block
Wallet gen	Keypair + AES-GCM encrypt	1 wallet/s	10 – 20 wallet/s	Off-path (user)

Key insight — batching: Pryme reduces all per-TX signatures to one Merkle digest plus one guardian signature per block.

Even the debug figures provide a $60 \times$ safety margin on a 60 s cadence; release builds widen that to $\sim 600 \times$ 8.2 Hash-Layer Headroom

- Byte hashing: 2 M TX/s \Rightarrow one core could digest 120 M TX/min, two orders of magnitude above Pryme's 100 KB / min block target.
- Merkle construction: 480 trees/s \Rightarrow 28 000 one-thousand-TX blocks per minute before hashing becomes the limiter.
- Large-batch hashing: a pathological 10 million-TX mega-block finishes in ≈ 34 s (debug) or ≈ 8 s (release)— $100 \times$ larger than protocol limits.

10.3 Signature Overhead in Context

Minute budget	Cost (debug) Cost (release)
Produce guardian signature	1/15 s \approx 67 ms < 5 ms
Verify guardian signature (peers)	1/17 s \approx 59 ms < 4 ms

Even on a modest laptop, signature work consumes $< 0.2\%$ of the 60 s block interval. Parallel verification (one thread per core) pushes that cost into the noise floor on desktops and servers.

10.4 I/O & State Persistence

- RocksDB WAL + flush completes <30 ms on commodity NVMe (3 GB/s) — dwarfed by the one-minute window.
- Account-state snapshot serialization hits >300 k structs/s (Rayon batch hash benchmark), so flushing the entire account model remains a sub-second affair.

Bottom Line

- CPU headroom: Single-core debug results already meet the 100 KB / 60 s target with a 10 × margin; release builds on today's laptops raise that to > 30 ×.
- Scalability: Multi-core hash/verify and upcoming AVX-512 / SVE2 crypto kernels multiply throughput linearly—no redesign needed.
- Future hardware: Next-gen consumer CPUs (10–16 P-cores, DDR5, PCIe 5) will run Pryme at hundreds-of-thousands of TX per minute effortlessly.

In summary, Pryme's benchmark data demonstrate that even on a **single modest laptop core**, our chain can hash and verify millions of transactions per minute, build thousands of Merkle trees every second, and complete state-persistence in mere milliseconds—all while only ever performing one aggregated signature verification per block. This level of performance delivers a 60× safety margin on debug builds (and up to 600× in optimized release), meaning Pryme comfortably exceeds today's throughput demands and leaves ample headroom for future growth. With straightforward multi-core scaling, hardware-accelerated crypto, and a one-signature-per-block design, Pryme is not only ready to handle full loads today but is also future-proofed to meet the transaction volumes of tomorrow's applications.

11. Conclusion

Pryme delivers on its promise of a truly plug-and-play blockchain by uniting simplicity, safety, and sustainability in a compact Rust binary. From the moment a user launches the CLI, Pryme's zero-configuration setup auto-generates its purpose-built databases and guides operators through wallet creation, node registration, token transfers, and full ledger audits—all without external dependencies or hidden files. By anchoring every protocol parameter in immutable compile-time constants and enforcing a fixed 60-second block cadence, Pryme eliminates wasteful mining races and off-chain oracles, delivering predictable economics and an energy footprint orders of magnitude smaller than traditional Proof-of-Work systems.

Under the Advantage of Simplicity (AOS) paradigm, Pryme's Transparent Registry, Deterministic Participation, and On-Chain Rewards ensure that validator onboarding, consensus, and reward distribution are not only frictionless but also 100% auditable. The integration of Ed448-Goldilocks for signatures and BLAKE3 for hashing provides a next-generation cryptographic stack that balances high security margins with extraordinary performance—capable of hashing gigabytes per second and verifying signatures at real-time rates. Anomaly tracking, built into every layer of the

protocol, automatically logs deviations and empowers users to export tamper-proof audit reports in JSON or PDF within seconds.

With a dual-track tokenomics model—150 million PRYME pre-minted for liquidity and 100 million reserved for century-scale, halving-driven validator rewards—Pryme strikes a balance between immediate utility and long-term scarcity. Zero transaction fees, predictable reward yields, and a minimalist Rust runtime make Pryme accessible to novices, merchants, and enterprises alike. In sum, Pryme transforms blockchain from a niche developer playground into an everyday utility: robust, transparent, and delightfully simple.

References

1. Nakamoto, S. (2008). *Bitcoin: A peer-to-peer electronic cash system*. Retrieved from <https://bitcoin.org/bitcoin.pdf>