List of tasks(Iteration 2 & 3)

Date: 08/05/2019

City traffic Simulation:

Primary Goal:

1. Make a city(Fahim)
   1.1. Make the map functional for drag and drop
   1.2. The drag and drop should be able to connect with each other.
2. Make cars using the graphic class(Gang)
   2.1. Make cars move
3. Cars interact with other cars.(Alex)(Optional)
4. The statistics should provide info on how many cars are there on the road(Dholon & Sandro)
5. The application should be able to save and load(Everyone!)

   Extension:
   2a. If someone wants to create car in different way:
   - Feel free to do so.
   4a. IF someone can create more data to the statistics form:
   - Feel free to do so!

   N.B. Should someone having trouble with his/her own task??
   - Try your best to find a solution!!!
   Haven't found yet??
   - Inform the group about it within 2 working days. The group will help to solve it.