

Splice Machine Database Console Last generated: February 16, 2018

#### Company Logo

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# **Table of Contents**

# Introduction to the Splice Machine Database Console

Describes the Splice Machine Database Console, which allows you to monitor (and kill) queries on your cluster in real time.

# Splice Machine Database Console Guide

This topic introduces the *Splice Machine Database Console*, a browser-based tool that you can use to monitor database queries on your cluster in real time. The Console UI allows you to see the Spark queries that are currently running in Splice Machine on your cluster, and to then drill down into each job to see the current progress of the queries, and to identify any potential bottlenecks. If you see something amiss, you can also terminate a query.

The Splice Machine Database Console leverages the Spark cluster manager Web UI, which is described here: http://spark.apache.org/docs/latest/monitoring.html (http://spark.apache.org/docs/latest/monitoring.html).

This section is organized into the following topics:

- The next section, About the Splice Machine Database Console, tells you about the Database Console, including how to access it in your browser.
- The Features of the Splice Machine Database Console (dbconsole\_features.html) topic describes how to use major features of the console interface.
- The Managing Queries with the Console (dbconsole\_queries.html) topic shows you how to review and monitor the progress of your Spark jobs.

# About the Splice Machine Database Console

The Splice Machine Spark Database Console is a browser-based tool that you can use to watch your active Spark queries execute and to review the execution of completed queries. You can use the console to:

- · View any completed jobs
- · Monitor active jobs as they execute
- · View a timeline chart of the events in a job and its stages
- View a Directed Acyclic Graph (DAG) visualization of a job's stages and the tasks within each stage
- Monitor persisted and cached storage in realtime

How you access the Splice Machine Database Console depends on which Splice Machine product you're using:

#### **Product DB Console Access**

 To monitor the Splice Machine jobs running on your cluster, click the DB Console button at the top right of your Management screen or click the DB Console link in the cluster created email that you received from Splice

Database-

Machine.

as-Service

 To monitor any non-Splice Machine Spark jobs that are running on your cluster, you need to use a different Spark console, which you can access by clicking the External Spark Console link that is displayed in the bottom left corner of your cluster's dashboard page.

On-Premise

http://localhost:4040

Database

The Database Console URL will only be active after you've run at least one query on our Spark engine; prior to using the Spark engine, your browser will report an error such as *Connection Refused*.

Here are some of the terms you'll encounter while using the Database Console:

Term	Description
	Accumulators are variables programmers can declare in Spark applications that
Accumulators	can be efficiently supported in parallel operations, and are typically used to
	implement counters and sums.
Additional Metrics	You can indicate that you want to display additional metrics for a stage or job
	by clicking the Show Additional Metrics arrow and then selecting which metrics
	you want shown.
	A visual depiction of the execution Directed Acyclic Graph (DAG) for a job or job
DAG Visualization	nstage, which shows the details and flow of data. You can click the
	DAG Visualization arrow to switch to this view.
	For event timeline views, you can enable zooming to expand the view detail for
Enable Zooming	a portion of the timeline. You can click the Event Timeline arrow to switch to this
	view.
Event Timeline	A view that graphically displays the sequence of all jobs, a specific job, or a
Event Timeline	stage within a job.
Executor	A process that runs tasks on a cluster node.
GC Time	The amount of time spent performing garbage collection in a stage.
	The basic unit of execution in the Spark engine, consisting of a set of stages.
	With some exceptions, each query submitted to the Spark engine is a single
Job	job.
	Each job is assigned a unique Job Id and is part of a unique Job Group.
	To minimize data transfers, Spark tries to execute as close to the data as
Locality Level	possible. The <i>Locality Level</i> value indicates whether a task was able to run on
<b>,</b> - <b>,</b>	the local node.

Term	<b>Description</b> The scheduling mode used for a job.
	In FIFO scheduling, the first job gets priority on all available resources while its stages have tasks to launch. Then the second job gets priority, and so on.
Scheduling Mod	eIn FAIR scheduling, Spark assigns tasks between jobs in a round robin manner, meaning that all jobs get a roughly equal share of the available cluster resources. Which means that short jobs can gain fair access to resources immediately without having to wait for longer jobs to complete.
Scheduling Pool	The FAIR schedule groups jobs into pools, each of which can have a different priority weighting value, which allows you to submit jobs with higher or lower priorities.
ScrollInsensitive row	A row in a result set that is scrollable, and is not sensitive to changes committed by other transactions or by other statements in the same transaction.  Shuffling is the reallocation of data between multiple stages in a Spark job.
Shuffling	Shuffle Write is amount of data that is serialized and written at the end of a stage for transmission to the next stage. Shuffle Read is the amount of serialized data that is read at the beginning of a stage.
Stage	The Splice Machine Spark scheduler splits the execution of a <i>job</i> into stages, based on the RDD transformations required to complete the job.
	Each stage contains a group of tasks that perform a computation in parallel.
Task	A computational command sent from the application driver to an executor as part of a stage.

## See Also

- User Interface Features of the Splice Machine Database Console (dbconsole\_features.html)
- Managing Queries with the Console (dbconsole\_queries.html)
- Using Spark Libraries with Splice Machine (developers\_fundamentals\_sparklibs.html)

# Features of the Splice Machine Database Console

Summarizes the user interface features of the Splice Machine Database Console.

# Features of the Splice Machine Database Console

This section summarizes the use of major features of the Database Console interface, including:

- Drilling Down
- Switching Views
- Hovering
- · Refreshing the View
- · Zooming the Timeline View

## **Drilling Down**

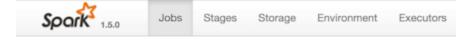
In general, you can click anything that displays in blue (like this) to drill down into a more detailed view. For example, clicking Explain in the following description from the completed jobs table will drill down into the job details for *Job 113*:

Job Id (Job Group)	Description
113 (SPLICE <387>)	EXPLAIN QUERY 22 explain select cntrycode, count(*) as numcust, sum(c_acctbal) as tota Explain

You can continue to drill down from there to reveal increasing levels of detail.

## **Switching Views**

You can quickly switch to a different view by clicking a tab in the tab bar at the top of the console screen. The Jobs tab is selected in this screen shot:

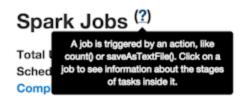


### Hovering

You can hover the cursor over interface element links, like the Event Timeline drop-down in the following image, to display a screen tip for the item:



Similarly, you can hover over the ? to display the definition for a term, like the definition of a job:



And you can hover over an event in timeline display to see summary information; for example:



# Refreshing the View

Currently, the console does not automatically or periodically refresh the view.

If you're monitoring an active job, you'll need to refresh your browser window to view the latest activity.

## **Zooming the Timeline View**

When you're viewing an event timeline, you can Enable zooming, which allows you to use mouse or touch gestures to zoom in on a portion or a timeline, zoom out, or scroll through the timeline.

#### See Also

- About the DB Console (dbconsole intro.html)
- Managing Queries with the DB Console (dbconsole\_queries.html)

# Managing queries with the Splice Machine Database Console

Describes how to use Splice Machine Database Console to monitor (and kill) queries on your cluster in real time.

# Managing Queries with the DB Console

The Splice Machine Database Console allows you to view queries that are currently running and have completed running in your database. You typically start at the top level, viewing jobs, and then drill down into individual job details, job stages, and task details, as described in these sections:

- Viewing Summary Pages describes the console's top-level summary pages.
- Viewing Job Details describes the pages in which you can view details of active or completed jobs.
- Viewing Stage Details describes the pages in which you can view details of active and completed stages.
- Terminating a Stage shows you how to terminate a job stage that is not performing as you think it should.

## **Viewing Summary Pages**

The console includes five summary pages, each of which can be accessed from the tab bar at the top of the console window:

- The Jobs Summary page shows information about all active and completed jobs.
- The Stages Summary Page shows all stages for all jobs, both active and completed.
- The Storage Summary Page shows any RDDs that you have persisted or cached to memory.
- The Environment Summary Page shows information about the Spark run-time environment.
- The Executors Summary Page shows the executors that are currently running.

#### The Jobs Summary page

The *Jobs Summary Page* is the top-level view in the Splice Machine Database Console, It shows you a summary of any currently active and all completed jobs.

You land on this page when you first view the *Database Console* in your browser, and you can view it at any time by clicking the Jobs tab in the tab bar at the top of the page.

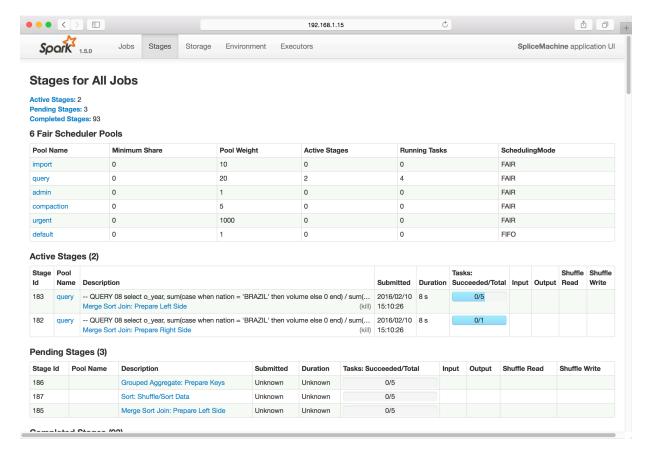
#### Spark Jobs (?) Total Uptime: 26 min Scheduling Mode: FAIR Active Jobs: 1 **Completed Jobs: 49** ▶ Event Timeline **Active Jobs (1)** Job Id (Job Group) Stages: Succeeded/Total Tasks (for all stages): Succeeded/Total Description Submitted Duration 49 (SPLICE <272>) Sort: Shuffle/Sort Data 2016/02/10 15:07:58 Completed Jobs (49) Tasks (for al Job Id (Job Stages: stages): Description Submitted Duration Succeeded/Total Succeeded/ 48 (SPLICE -- QUERY 04 select o\_orderpriority, count(\*) as order\_count from tpch.orders where o\_orderd... 2016/02/10 38 ms 1/1 (5 skipped) 1/1 (21 skip Produce Result Set <268>) 14:58:32 47 (SPLICE 2016/02/10 41 ms -- QUERY 04 select o\_orderpriority, count(\*) as order\_count from tpch.orders where o\_orderd... 1/1 (5 skipped) <268>) 46 (SPLICE -- QUERY 04 select o\_orderpriority, count(\*) as order\_count from tpch.orders where o\_orderd... 2016/02/10 39 ms 1/1 (5 skipped) <268>) 45 (SPLICE -- QUERY 04 select o\_orderpriority, count(\*) as order\_count from tpch.orders where o\_orderd... 2016/02/10 39 ms 1/1 (5 skipped) **Produce Result Set** <268>) 14:58:31 44 (SPLICE -- QUERY 04 select o\_orderpriority, count(\*) as order\_count from tpch.orders where o\_orderd... 2016/02/10 0.1 s 2/2 (4 skipped) 43 (SPLICE -- QUERY 04 select o\_orderpriority, count(\*) as order\_count from tpch.orders where o\_orderd... 2016/02/10 31 s <268>) Sort: Shuffle/Sort Data 14:58:01 42 (SPLICE -- QUERY 03 select I\_orderkey, sum(I\_extendedprice \* (1 - I\_discount)) as revenue, o\_orderdat... 2016/02/10 54 s 5/5 Produce Result Set <267>) 14:57:06 41 (SPLICE -- QUERY 01 select I\_returnflag, I\_linestatus, sum(I\_quantity) as sum\_qty, sum(I\_extendedpric... 2016/02/10 37 ms 1/1 (2 skipped)

A stage is shown as skipped when the data has been fetched from a cache and there was no need to reexecute the stage; this happens when shuffling data because the Spark engine automatically caches generated data.

You can click the a job description name (in blue) to view job details of any job in the Active Jobs or Completed Jobs sections.

#### The Stages Summary Page

The StagesSummary Page shows you the available scheduling pools, and a summary of the stages for all active and completed jobs. You can access this page by clicking the Stages tab in the tab bar at the top of the window.



You can click the descriptive name of a stage (in blue) to view the stage details.

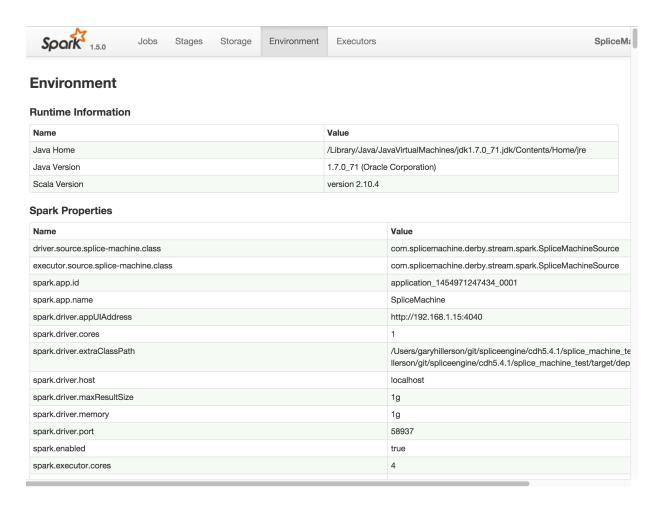
The Fair Scheduler Pools section at the top of the page shows the name and weighting value for each of the scheduler pools that have been defined for your database jobs.

#### The Storage Summary Page

The Storage Summary Page displays information about any RDDs that are currently persisted or cached. You can access this page by clicking the Storage tab in the tab bar at the top of the window:

### The Environment Summary Page

The *Environment Summary Page* displays information about which software versions you're using, and shows the values of the Spark-related environment variables. You can access this page by clicking the Environment tab in the tab bar at the top of the window:



### The Executors Summary Page

The *Executors Summary Page* shows you the Spark executors that are currently running. You can access this page by clicking the Executors tab in the tab bar at the top of the window:

#### **Executors (2)**

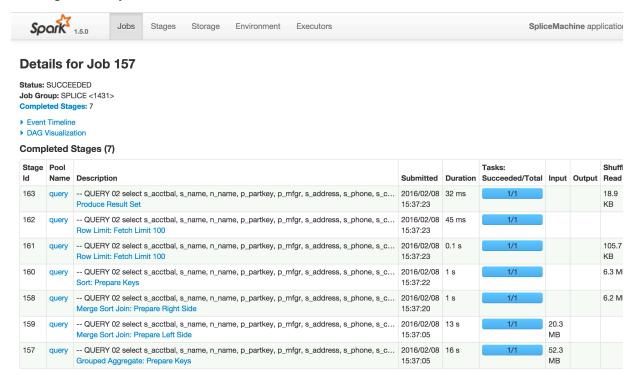
Memory: 0.0 B Used (912.8 MB Total)
Disk: 0.0 B Used

Executor ID	Address	RDD Blocks	Storage Memory	Disk Used	Active Tasks	Failed Tasks	Complete Tasks	Total Tasks	Task Time	Input	Shuffle Read	Shuffle Write	Logs	Thread Dump
1	localhost:50141	0	0.0 B / 176.7 MB	0.0 B	0	8	30	38	11.0 s	709.0 B	0.0 B	0.0 B	stdout stderr	Thread Dump
driver	192.168.1.15:50132	0	0.0 B / 736.1 MB	0.0 B	0	0	0	0	0 ms	0.0 B	0.0 B	0.0 B		Thread Dump

You can click Thread Dump to display a thread dump for an executor, or you can click a log name to see the contents of the log.

## **Viewing Job Details**

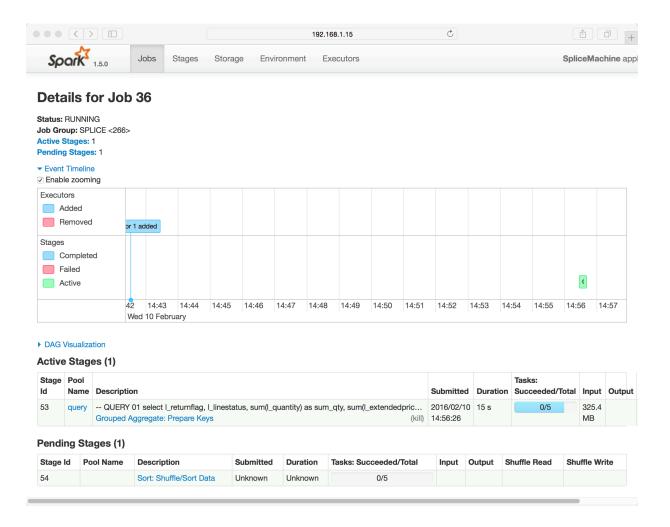
If you click a job to see its details, you'll see a screen like the following displayed, which shows the stages of the job:



You can expand the job detail display by selecting the Event Timeline and/or DAG Visualization buttons.

#### Job Details Event Time Line View

The job details time-line view looks like the following screen shot:



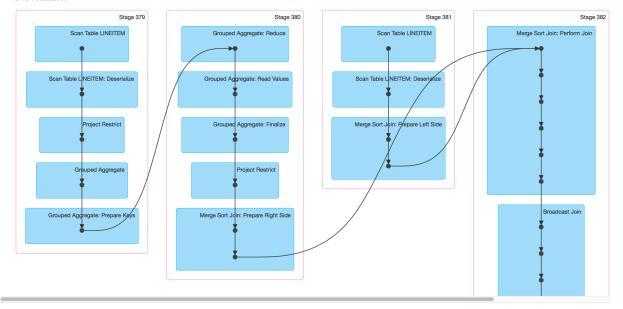
### Job Details Graphical Visualization View

The DAG Visualization view for a job looks like this:

#### **Details for Job 188**

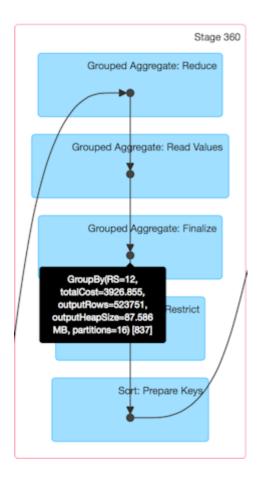
Status: RUNNING
Job Group: SPLICE <684>
Active Stages: 1
Pending Stages: 1
Completed Stages: 3

- ▶ Event Timeline
- ▼ DAG Visualization



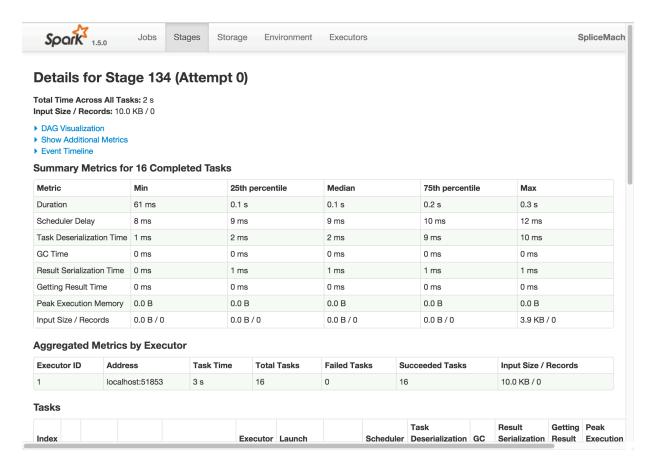
Some key things to know about the DAG view are:

- You can click in the box representing a stage to view the detailed tasks within that stage. For an example, see Graphical View of the Tasks in a Stage, in the next section.
- You can hover over any of the black dots inside a task box to display information about the task. For example:



# **Viewing Stage Details**

Viewing stage details is very much the same as viewing job details. If you click the name of a stage in another page, the detailed view of that stage displays:



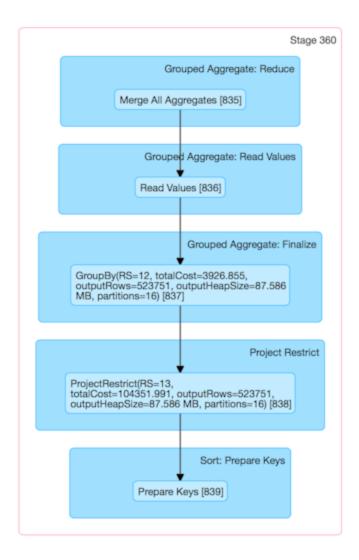
# The Event Time Line View of a Stage

The Event Timeline view of a stage looks like this:



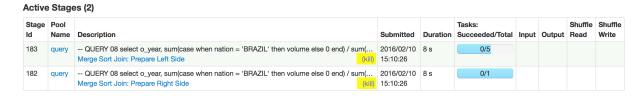
## Graphical View of the Tasks in a Stage

The DAG Visualization view of a stage looks like this:

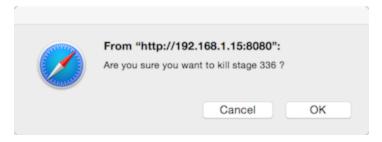


# Terminating a Stage

If you conclude that an active job stage is not performing the way you think it should, you can terminate a stage by clicking the Kill button shown in the description of every active stage. The following image highlights the kill buttons that you'll find in the console display:



You'll be prompted to verify that you want the stage terminated:



You can access the Kill button by drilling down into a job's stages, or by selecting the Stages tab in the tab bar, which displays all stages for all jobs.

### See Also

- About the Splice Machine Database Console (dbconsole\_intro.html)
- User Interface Features of the Splice Machine Database Console (dbconsole\_features.html)
- Using Spark Libraries with Splice Machine (developers\_fundamentals\_sparklibs.html)