

Median filter:

$$\begin{matrix} 3 & 9 & 11 \\ 7 & 15 & 8 \\ 10 & 12 & 9 \end{matrix} \rightarrow \begin{matrix} 3 & 7 & 8 & 9 & \boxed{9} & 10 & 11 & 12 & 15 \end{matrix}$$

ascending order

center value = 9

DAY 8 (19/08/2023)

DAY 9 (22/08/2023)

only coding


morphological operation: image processing technique
 only binary & grayscale image
 used to manipulate the shape & structure of objects in image
 noise reduction, erosion, edge detection, object segmentation

EROSION: shrinking the image

Image:
$$\begin{matrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{matrix}$$

structure element: (can be anything / not static)

$$\begin{matrix} 0 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 0 \end{matrix}$$

 output:
$$\begin{matrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{matrix}$$

[exact match] no of zeroes ↑

$A \ominus B$

kernel = np.ones((5,5), np.uint8)

erosion = cv2.erode(image, kernel, iterations=1)

reduces the size of bright regions and enhances dark regions in a binary images. It works by moving a structure element over the image and computing the min. pixel value within the region covered by the kernel.

② Dilation (enlarging/expanding the image)

→ $A \oplus B$

eg:

| | | | | |
|---|---|---|---|---|
| 0 | 0 | 0 | 0 | 0 |
| 0 | 1 | 1 | 1 | 0 |
| 0 | 1 | 1 | 1 | 0 |
| 0 | 1 | 1 | 1 | 0 |
| 0 | 0 | 0 | 0 | 0 |

| | | |
|---|---|---|
| 0 | 1 | 0 |
| 1 | 1 | 1 |
| 0 | 1 | 0 |

TOP LEFT
 BOTTOM RIGHT

(only/minimum one condition satisfies)
(number of 1's increases)

output:

| | | | | |
|---|---|---|---|---|
| 0 | 1 | 1 | 1 | 0 |
| 1 | 1 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 | 1 |
| 0 | 1 | 1 | 1 | 0 |

if centre point is
matching then
also put 1

③ opening the image

→ erosion followed by dilation (removing noise and small objects from binary img)

opening = cv2.morphologyEx(image, cv2.MORPH_OPEN, kernel)

$A \ominus B$

0 0 0 0 0

0 1 1 1 0

0 1 1 1 0

0 1 1 1 0

0 0 0 0 0

0 1 0

1 1 1

0 1 0

$(A \ominus B) \oplus B$

↓ erosion

0 0 0 0 0 dilation

0 0 0 0 0 →

0 0 1 0 0

0 0 0 0 0

0 0 0 0 0

0 0 0 0 0

0 0 1 0 0

0 1 1 1 0

0 0 1 0 0

0 0 0 0 0

i) TOP hat
⇒ BLACK ha

Teacher's Signature

④ • closing the image

$A \bullet B$

$$(A \oplus B) \ominus B$$

0 0 0 0 0
 0 1 1 1 0
 0 1 1 1 0
 0 1 1 1 0
 0 0 0 0 0

dilation →

0 1 1 1 0
 1 1 1 1 1
 1 1 1 1 1
 1 1 1 1 1
 0 1 1 1 0

erosion ←

0 0 0 0 0
 0 1 1 1 0
 0 1 1 1 0
 0 1 1 1 0
 0 0 0 0 0

10 marks

⑤ Morphological gradient :- diff b/w dilation/and erosion of an image.
highlights the edges and boundaries of objects

$$\text{gradient} = \text{cv2.morphologyEx}(\text{Image}, \text{cv2.MORPH_GRADIENT}, \text{kernel})$$

$$(A \oplus B) - (A \ominus B)$$

0 1 1 1 0 0 0 0 0 0
 1 1 1 1 1 0 0 0 0 0
 1 1 1 1 1 0 0 1 0 0
 1 1 1 1 1 0 0 0 0 0
 0 1 1 1 0 0 0 0 0 0

DILATION - EROSION

⇒ $\begin{bmatrix} 0 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 0 \end{bmatrix}$ OUTPUT

- 1) Top hat - difference b/w input img & opening image (extract the small bright details)
- 2) Black hat - difference b/w closing i/p image & input image (extract the small dark details)

TOP HAT \rightarrow Input - open
 \downarrow
 A \oplus B

$$A - (A \oplus B) \oplus B$$

BLACK HAT

\rightarrow closing - Input

$$(A \oplus B) \oplus B = A$$

Top:

| | | | | |
|-----------|---|-----------|---|-----------|
| 0 0 0 0 0 | - | 0 0 0 0 0 | = | 0 0 0 0 0 |
| 0 1 1 1 0 | - | 0 0 1 0 0 | = | 0 1 0 1 0 |
| 0 1 1 1 0 | | 0 1 1 1 0 | | 0 0 0 0 0 |
| 0 1 1 1 0 | | 0 0 1 0 0 | | 0 1 0 1 0 |
| 0 0 0 0 0 | | 0 0 0 0 0 | | 0 0 0 0 0 |

BLACK:

| | | | | |
|-----------|---|-----------|---|-----------|
| 0 0 0 0 0 | - | 0 0 0 0 0 | = | 0 0 0 0 0 |
| 0 1 1 1 0 | - | 0 1 1 1 0 | = | 0 0 0 0 0 |
| 0 1 1 1 0 | - | 0 1 1 1 0 | = | 0 0 0 0 0 |
| 0 1 1 1 0 | - | 0 1 1 1 0 | = | 0 0 0 0 0 |
| 0 0 0 0 0 | - | 0 0 0 0 0 | = | 0 0 0 0 0 |

EXPERIMENT No.

DATE