

List implementations:	get	add	contains	next	remove(0)	iterator.remove
ArrayList	$O(1)$	$O(1)$	$O(n)$	$O(1)$	$O(n)$	$O(n)$
LinkedList	$O(n)$	$O(1)$	$O(n)$	$O(1)$	$O(1)$	$O(1)$
CopyOnWrite-ArrayList	$O(1)$	$O(n)$	$O(n)$	$O(1)$	$O(n)$	$O(n)$
Set implementations:		add	contains	next	Notes	
HashSet		$O(1)$	$O(1)$	$O(h/n)$	h is the table capacity	
LinkedHashSet		$O(1)$	$O(1)$	$O(1)$		
CopyOnWriteArraySet		$O(n)$	$O(n)$	$O(1)$		
EnumSet		$O(1)$	$O(1)$	$O(1)$		
TreeSet		$O(\log n)$	$O(\log n)$	$O(\log n)$		
ConcurrentSkipListSet		$O(\log n)$	$O(\log n)$	$O(1)$		
Map implementations:	get		containsKey	next	Notes	
HashMap	$O(1)$		$O(1)$	$O(h/n)$	h is the table capacity	
LinkedHashMap	$O(1)$		$O(1)$	$O(1)$		
IdentityHashMap	$O(1)$		$O(1)$	$O(h/n)$	h is the table capacity	
EnumMap	$O(1)$		$O(1)$	$O(1)$		
TreeMap	$O(\log n)$		$O(\log n)$	$O(\log n)$		
ConcurrentHashMap	$O(1)$		$O(1)$	$O(h/n)$	h is the table capacity	
ConcurrentSkipListMap	$O(\log n)$		$O(\log n)$	$O(1)$		
Queue implementations:	offer	peek	poll	size		
PriorityQueue	$O(\log n)$	$O(1)$	$O(\log n)$	$O(1)$		
ConcurrentLinkedQueue	$O(1)$	$O(1)$	$O(1)$	$O(n)$		
ArrayBlockingQueue	$O(1)$	$O(1)$	$O(1)$	$O(1)$		
LinkedBlockingQueue	$O(1)$	$O(1)$	$O(1)$	$O(1)$		
PriorityBlockingQueue	$O(\log n)$	$O(1)$	$O(\log n)$	$O(1)$		
DelayQueue	$O(\log n)$	$O(1)$	$O(\log n)$	$O(1)$		
LinkedList	$O(1)$	$O(1)$	$O(1)$	$O(1)$		
ArrayDeque	$O(1)$	$O(1)$	$O(1)$	$O(1)$		
LinkedBlockingDeque	$O(1)$	$O(1)$	$O(1)$	$O(1)$		