

Information Security

- 1) IP address
- 2) Static Dynamic
- 3) IPV4 and IPV6
- 4) Sub net mask
- 5) DNS

IP → Internet Protocol

Data Moving data (Email, Facebook)
static data (ATM)

NetScape Navigator made SSL (Secure Socket Layer)

~~Authint~~

Confidentiality, Authentication, Integrity, ~~non-repudiation~~
non-repudiation.

Security Services

- 1) Confidentiality: It is the protection of transmitted data from passive attacks. With respect to release of message contains several level of protection can be identified.
- 2) Authentication: The Authentication service is concerned with assuring that a communication is Authentic. In case of single message such as a warning or alarm signal, the function of authentication service is to assure the recipient that the message is from the source that it claims to be from.

Integrity: It says that the content of the message is intact i.e. the content of the message is not changed in middle at the time of communication.

Non-repudiation: It ~~remains~~ prevents either sender or ~~receiver~~ receiver from denying a transmitted message. Thus, when a message is sent the receiver can prove that the message was intact sent by the alleged sender. Similarly when a message is received, the sender can prove th

Rail-fence (Transposition ~~method~~ Technique)

Good Morning (Plaintext)

height [2]

G	o	o	n	n		
d	M	r	i	g		

Ritidip Sarkar height [2]

R	t	d	p	s	r	a	
i	i	i	x	a	k	r	

~~Ritidip Sarkar~~
Ritidip Sarkar

height [3]

R			i		P		a		a	
	i		d		b		r		r	
		t		i	S		k			x

~~Ripadidbrnrtiskx~~
~~RitidipbSarkar~~

Input

E ---
 D ---

Encrypt()
 for (i) ...
 else ...

decrypt():

2) what is a cryptosystem?

A crypto system is a five tuple (P, C, K, E, D) where the following conditions are satisfied:

- 1) P is a finite set of possible plaintext.
- 2) C is a finite set of possible ciphertext.
- 3) K , the key space is finite set of possible keys.
- 4) For each $k \in K$ there is a encryption rule $e_k \in E$ and a corresponding decryption rule $d_k \in D$

Each $e_k: P \rightarrow C$ and $d_k: C \rightarrow P$ are functions such that $d_k(e_k(x)) = x$ for every plaintext $x \in P$

Shift Cipher (Substitution Technique)

Z_{26} = Any no bet 0-25

Let $P = C = K = Z_{26}$, for $0 \leq k \leq 25$ define $e_k(x) = (x+k) \% 26$
and $d_k(y) = (y-k) \% 26$ where $x, y \in Z_{26}$

Def of Multiplicative inverse: Suppose $a \in Z_m$. The multiplicative inverse of a is an element $a^{-1} \in Z_m$ such that $a \cdot a^{-1} \equiv a^{-1} \cdot a \equiv 1 \pmod m$

<u>Public Key</u> : n, e (encryption algo) <u>Private Key</u> : p, q, d (decryption algo) <u>RSA (Rivest-Shamir-Adleman)</u>	<u>RSA (Example)</u> <u>Encrypt</u> : $(5, 19)$ <u>Text</u> : $B \rightarrow 2$ $2^5 \pmod{19} = 32 \pmod{19}$ <u>Ciphertext</u> : $4 \rightarrow D$	Here $p=2, q=7$ $n=14, \phi(n)=1 \times 6=6$ $e=5, d=5, 11, \dots$
		<u>Decrypt</u> : $(11, 19)$ $4^{11} \pmod{19} = 4^{19-6} \pmod{19}$ $= 2$ <u>Text</u> : $2 \rightarrow B$

① $P, Q \rightarrow$ Large semi-prime numbers (or Coprime)

② $n = p * q$

③ $\phi(n) = (p-1) * (q-1)$

④ choose 'e' $\{1 < e < \phi(n)\}$ coprime with $n, \phi(n)$

⑤ choose 'd' i.e. $d \cdot e \pmod{\phi(n)} = 1$

This means 'd, e' is the multiplicative inverse of $\phi(n)$.

Let a & b are two positive int such that a is strictly less than b and a & b are relatively prime. (i.e. $a < b$ and a & b doesn't have any common factor).

Then, a^{-1} is another integer less than b such that $a * a^{-1} = a^{-1} * a \equiv 1 \pmod b$. This positive int a^{-1} is called multiplicative inverse of a in modulo b .

Euclidean Algorithm

Let, $r_0 > r_1$

r_2 positive int.

$$\text{then, } r_0 = a_1 r_1 + r_2 \quad 0 < r_2 < r_1$$

$$r_1 = a_2 r_2 + r_3 \quad 0 < r_3 < r_2$$

\vdots

$$r_{m-2} = a_{m-1} r_{m-1} + r_m \quad 0 < r_m < r_{m-1}$$

$$r_{m-1} = a_m r_m$$

Then it is not hard to show that $\text{GCD}(r_0, r_1) =$

Extended $\text{GCD}(r_1, r_2) = \dots \text{GCD}(r_{m-1}, r_m) = r_m$

Now suppose we define a sequence of numbers t_0, t_1, \dots, t_m

according to the following recurrence relation $t_0 = 0$

$$t_1 = 1 \dots t_j = (t_{j-2} - a_{j-1} * t_{j-1}) \bmod r_0 \quad \text{if } j \geq 2$$

where the a_j is defined as above.

Corollary \rightarrow if $\text{GCD}(r_0, r_1) = 1$ then $t_m = r_1^{-1} \bmod r_0$

Extended Algorithm

$$r_0 = n$$

$$b_0 = b$$

$$t_0 = 0$$

$$t = 1$$

$$a = \left\lfloor \frac{r_0}{b_0} \right\rfloor$$

$$r = (r_0 - a) * b_0$$

while ($r > 0$)

$$\{ \text{temp} = (t_0 - a) * t$$

if ($\text{temp} \geq 0$)

$$\text{temp} = \text{temp} \bmod n$$

if ($\text{temp} < 0$)

$$\text{temp} = n - \{(-\text{temp}) \bmod n\}$$

$$t_0 = t$$

$$t = \text{temp}$$

$$n_0 = b_0$$

$$b_0 = n$$

$$q = \lfloor n_0 / b_0 \rfloor$$

$$r = n_0 - q * b_0$$

}

if ($b \neq 1$)

~~b~~ b has no inverse of modulo n

else

$$b^{-1} = b \bmod n$$

Multiplicative inverse using Extended EA

Points to note (A, B must be coprime)

$$A > B$$

$$\begin{array}{r} B \mid A(Q) \\ \hline R \end{array}$$

Q	A	B	R	T_1	T_2	T
1	5	3	2	0	1	-1
1	3	2	1	1	-1	2
2	2	1	0	-1	2	-5
X	1	0	X	(2)	-5	X

multiplicative inverse of 3 mod 5.

$$T = 0 - 1 \times 1$$

$$= -1$$

$$T = 1 - (-1) \times 1$$

$$= 1 + 1$$

$$= 2$$

$$T = -1 - (2) \times 2$$

$$= -1 - 4$$

$$= -5$$

The value of T_1 in last row is 2.

$\therefore 2$ is MI of 3 mod 5.

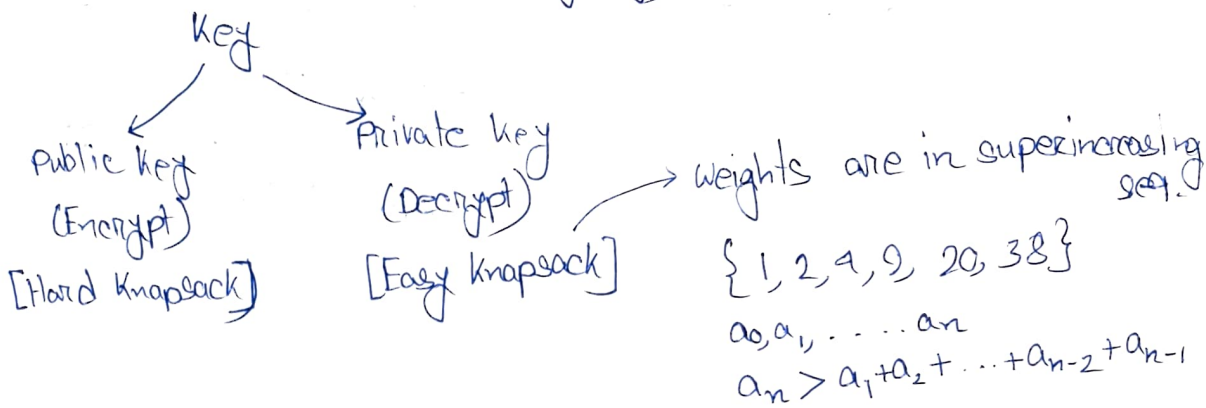
$$T_1 = 0 \text{ \& } T_2 = 1 \text{ [For first row]}$$

$$T = T_1 - T_2 \times Q$$

T_1 is Multiplicative inverse

KNAPSACK Algorithm (Martin Hellman, Ralph Merkle)

(This is first General Public-key algo)



Solved problem

Superincreasing seq(D) = (1, 2, 4, 10, 20, 40) [private key]

n and m should be greater than sum of all no in seq.
 Let $m \rightarrow 110$

multiplier [No factor in common with modulus]

Plain-text = [100100111100101110]

$$(1 \times 31) \bmod 110 \Rightarrow 31$$

$$(2 \times 31) \bmod 110 \Rightarrow 62$$

$$(4 \times 31) \bmod 110 \Rightarrow 14$$

$$(10 \times 31) \bmod 110 \Rightarrow 90$$

$$(20 \times 31) \bmod 110 \Rightarrow 70$$

$$(40 \times 31) \bmod 110 \Rightarrow 30$$

$E = (31, 62, 14, 90, 70, 30)$ Public Key.

$$100100 \Rightarrow 31 + 90 = 121$$

$$111100 \Rightarrow 31 + 62 + 14 + 90 = 197$$

$$101110 \Rightarrow 31 + 14 + 90 + 70 = 205$$

Cipher text = [121 197 205]

Description

$$n^{-1} \Rightarrow 31^{-1} \Rightarrow 71$$

$$31 \times x \bmod 110 = 1$$

$$(121 \times 71) \bmod 110 = 11 \rightarrow 100100$$

$$(197 \times 71) \bmod 110 = 17 \rightarrow 111100$$

$$(205 \times 71) \bmod 110 = 35 \rightarrow 101110$$

Plaintext is achieved by receiver's side

15/11/22

Q) what is ~~an~~ Cryptosystem?

- Subset-sum
- Superincreasing seq.
- Extended euclidean algo.

Security for static data
is access control. (DBMS) ATM

Q) Congruency: Suppose a and b are integers and m is a positive integer then we write $a \equiv b \pmod{m}$ if m ~~div~~ divides $(b-a)$. The integer m is called modulus.

(Code) cipher, affine

Q) Shift cipher: Let $P=C$

Q) M.I. of $a \in \mathbb{Z}_m$ is an element $a^{-1} \in \mathbb{Z}_m$ i.e. $a \cdot a^{-1} \equiv 1 \pmod{m}$

Corollary: The multiplicative inverse of a in \mathbb{Z}_m exists if a & m are relatively prime i.e. a & m doesn't have any common factor.

Stream Cipher: In the crypto system we have studied to this point successive plaintext elements are encrypted using same key, i.e. the cipher text string y are obtained as follows. $y = y_1 y_2 \dots = e_k(x_1) e_k(x_2) \dots$

Crypto system of this type are often called block cipher systems. An alternative approach is to use what are called stream ciphers. The basic idea is to generate a key stream $z = z_1 z_2 \dots$ and use it to encrypt a plaintext string $x = x_1 x_2 \dots$ according to the rule of stream cipher $y = y_1 y_2 \dots = e_{z_1}(x_1) e_{z_2}(x_2) \dots$

Public key cryptosystem & Private key cryptosystem

In the classical model of cryptography we have been studying so far, we use same key k for encryption & decryption or the decryption key can be easily derived from encryption key. For example, DES cryptosystem. ~~The~~

The cryptosystem of this type are known as private key cryptosystem. Since, the encryption of e_k renders the system insecure.

The Idea behind the public key system that it might be possible to find a cryptosystem where it is computationally infeasible to determine d_k given e_k . Then the encryption rule could be made public by publishing it in a directory. The decryption rule d_k will be kept private.

What is a crypto system

What is plaintext, cipher text, shift cipher, substitution

cipher, caesar cipher, affine cipher, Private key crypto system

Public key crypto system.

What is multiplicative inverse, EEA for finding MI,

RSA crypto system, knapsack crypto system, Digital signature

Hash function.

Firewall, SSL, S/MIME, PGP, Access Control

↓
(Pretty Good Privacy)

