Dhrumil Patel

Odhrumil0902 in Dhrumil

SKILLS

Languages: Python, C, C++, JavaScript, Java, SQL, HTML/CSS, Assembly Language

Frameworks: React, Node.js, NextJS, NestJS, External APIs

Tools: PostgreSQL, Unix, Git, JUnit

Techniques: OOP, Dynamic Programming

EXPERIENCE

Toronto Zoo – Guest Relations Group Leader

Mar 2019 – Oct 2021 (seasonal)

- Facilitated the admission process of high-profile guests and large groups to ensure a quick and compelling admissions experience
- Supervised, Trained and Evaluated Cashiers based on Zoo policies
- Handled guests' complaints/inquiries via phone, email, in-person and coordinated with manager to resolve
- Re-counted cashiers' till, checked cashiers' paperwork and communicated major errors to manager
- · Worked in a fast-paced environment and helped resolve unusual situations (lost child, injured guests, animal escapes, power outages)

Toronto Zoo- Cashier

Mar 2018 – Mar 2019(seasonal)

- Welcomed guests to the Zoo and facilitated their admission process
- Received a **perfect** score on Mystery Shopper report
- Made sales transactions with 98% accuracy on balanced paperwork
- Highest sales of Zoomobile (train ride) tickets among 30 cashiers

City of Markham – Programming Teaching Assistant

Sept 2019 – Aug 2021 (part-time)

- Taught algorithms, data structures, high-level languages and best coding practices to students (ages 14 -16)
- Collaborated with teaching team to create new content, and improve delivery
- Improved my understanding of good coding practices, algorithms and data structures through teaching

EDUCATION

University of Toronto, B.A.S, Computer Engineering + PEY GPA: 3.84 / 4.0

Sep 2020 – May 2025

PROJECTS (see more at dhrumil0902.github.io/portfolio/#projects)

SeamCarving

• Used Python and C to resize an image based on content-awareness (removed less important pixels/seams). Utilized dynamic programming and image library.

Personal Website

· Applied HTML, JavaScript, and CSS techniques to create a responsive webpage to display my achievements, projects, and contact info.

GomokuGame

 Helped develop and optimize a computer vs human Gomoku game in Python. The computer engine was optimized to block the human from winning.