Dhrumil Patel

☐ dhrumilpatel09@hotmail.com

in linkedin.com/in/dhrumil-p

github.com/dhrumil0902

SKILLS

Languages: Python, C#, C, C++, PowerShell, JavaScript, Java, SQL, HTML, CSS

Tools/Frameworks: MS SQL, .NET Core, Jenkins, Git, Linux, React, Valgrind, TensorFlow, Keras

EDUCATION

University of Toronto B.A.S, Computer Engineering

Sep 2020 - May 2025

GPA: 3.74 / 4.0

Relevant Courses: Intro to Databases, Algorithms and Data Structures, Operating Systems, Software Communication & Design (C++), Intro to Computer Programming (Python), Distributed Systems (Java), Programming Fundamentals (C)

EXPERIENCE

SOTI - Software Engineer (Backend) Intern

July 2023 - Aug 2024

- Contributed significantly as a member of the Architecture team, applying OOP methodologies to design and enhance C# backend components for MobiControl, SOTI's flagship product
- Developed and refactored RESTful APIs using ASP.NET, implementing functionalities such as certificate parsing, application integration, and secure data exchange
- Spearheaded the migration from 'nunit-console' to 'dotnet test' for executing unit and integration tests in the CI/CD pipeline, enhancing reliability and reducing testing stage time by 30% using PowerShell and Jenkins
- Deployed two internal desktop applications using C#'s Windows Forms GUI toolkit, utilized by hundreds of developers to automate workflows and repetitive tasks, resulting in increased productivity
- Built a data pipeline to deliver performance test metrics to **Grafana** using its API, leveraging **SQL** gueries to transform and visualize insights in real-time on dashboards
- Wrote BDD, Integration, and Unit tests that ensured safe integration of components and improved code coverage

FGF Brands – *IT Security Intern*

May 2022 - Aug 2022

- Worked with another intern to create a remote door opener application with camera feed, using JavaScript
- Designed and implemented a network monitoring tool using Python, resulting in faster resolution of downtime incidents
- Planned and executed a targeted phishing simulation campaign to evaluate and rectify vulnerabilities

Mitacs Globalink – Peer Mentor

April 2022 - Nov 2022

- Hosted 8 undergrad students from 5 countries doing research internships at UofT
- Connected interns with relevant resources for a successful research term and provided weekly support

PROJECTS (see more here dhrumil0902.github.io/portfolio/#projects)

Distributed Client-Server Data Storage (Java)

- · Collaborated in a team of three to design and develop a multi-server, client-based data storage solution that emulates a cloud-based storage system, allowing concurrent access to data by multiple clients
- Implemented synchronous data replication across servers to ensure fault tolerance, designed a consistent hashing algorithm to distribute the load across multiple servers and developed a LRU cache to decrease latency
- Configured network sockets for communication, implemented multi-threading for concurrent client handling, utilized locks to prevent race conditions, and designed custom communication protocol

Whac-A-Alien Game (C)

- Built from scratch in C, using double pixel buffering, hardware interrupts, and graphics animations
- · Computer version of "whac-a-mole" carnival game, involving hitting aliens with a hammer using keyboard keys Stocks App (Python)
- Developed a real-time stock information application using **Streamlit**, integrating Yahoo Finance, Twitter, and Reddit APIs to provide stock data, including target price, price-time graphs, and the latest tweets and discussions