

Project Portfolio - Dhruv Srinivasan

Project: *Quantum Computing Research, Fearless Optics, Quantum Engineering and Technology Lab @ UMD*

Status: *Ongoing*

Description:

In this project, the goal is to develop a *scalable* quantum circuit in **Pennylane** to accelerate a solution to distributed multi-agent convex optimization problems by leveraging quantum gates. The circuit is developed and tested on IonQ's quantum computers, with the goal of making the circuit as noise resilient and using as few entangled gates (most commonly in this project's case, CNOT) as possible. Additional initial testing –under 8 qubits –is done by interfacing Pennylane with **Qiskit** to take advantage of Qiskit's noisy quantum computing simulators, such as qasm. A link to the research group's webpage is below:

<https://floquet.umd.edu/>

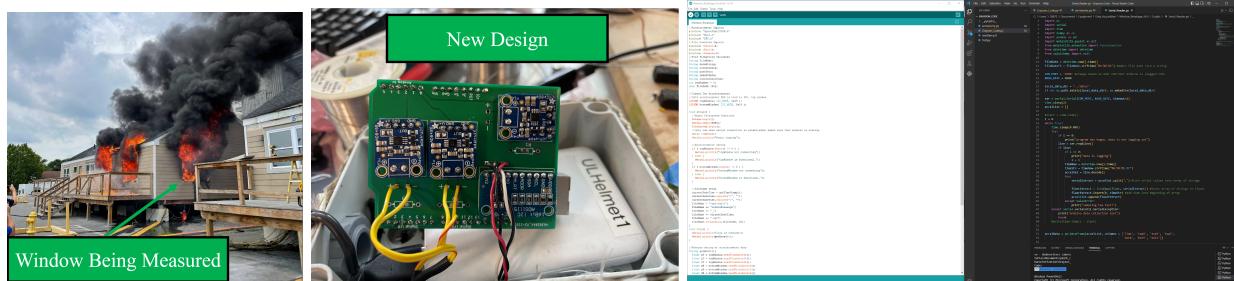
Project: *Underwriters Laboratories Engineering Internship Projects*

Status: *Completed*

Description:

As an engineering intern at Underwriters Laboratories Fire Safety Research Institute, I completed projects that ranged from designing custom printed circuit boards and programming python scripts for data collection to machining and assembling National Instruments Data Acquisition Units. **A detailed description of the projects I worked on can be found by clicking the link below:**

<https://docs.google.com/document/d/1wroKjUaal0SiVueKHCfZ4Jublcnu6s1/edit?usp=sharing&ouid=102039754393442434806&rtpof=true&sd=true>



Project: *Qiskit Projects, Bitcamp 2022 Hackathon at the University of Maryland, College Park*

Status: *Completed*

Description:

I participated in the Quantum Computing track at the 2022 Bitcamp Hackathon. This hackathon was comprised of four workshops on quantum computing led by *Qubit x Qubit*, followed by four notebook projects using **Qiskit** that progressively increased in complexity, comprised of the following:

- 1) Create a quantum circuit that applied gates and took measurements on specified qubits from an array that specified what qubit to apply what gate to
- 2) Implement B92 Quantum Key Distribution Protocol
- 3) Implement a VQE solve (PortfolioOptimization class) using a EfficientSU2 tunable circuit
 - a) Compared this result to the classical NumPyMinimumEigenSolver
- 4) Find the ground state energy of a hydrogen molecule given an array of different bond lengths
 - a) Compared this result to the classical NumPyMinimumEigenSolver

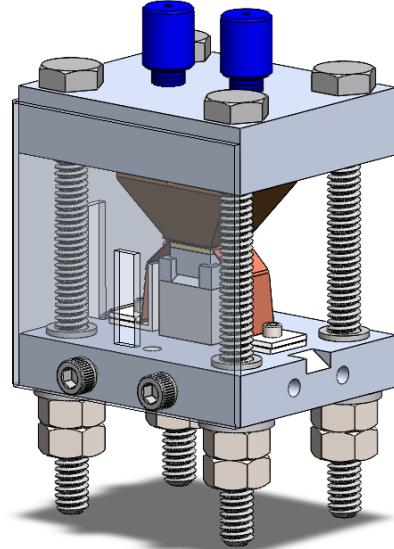
Link to code: <https://github.com/dhruv-srinivasan/portfolio/blob/main/Qiskit%20Projects>

Project: *Electromechanical Cell, Terrapin Works and National Institute of Science and Technology*

Status: Complete

Description:

In this project, I worked in a team of three to develop an electromechanical cell for NIST research purposes. We are currently finalizing the design and will shortly begin machining it. The device houses a substrate, and an electrolyte fluid is applied to the substrate through a 1mm hole from a pump above the blue aperture knob. Then, a potential difference is applied to the substrate, and slots on either side of the apparatus allow a stream of neutrons to be fired at the substrate in a vacuum. The main challenges have been keeping the substrate electrically insulated from the rest of the apparatus, and designing a housing that maximizes the substrate surface area that is reached by a stream of neutrons.



Project: *Autonomous Micro Air Vehicle Team, Maryland Robotics Center*

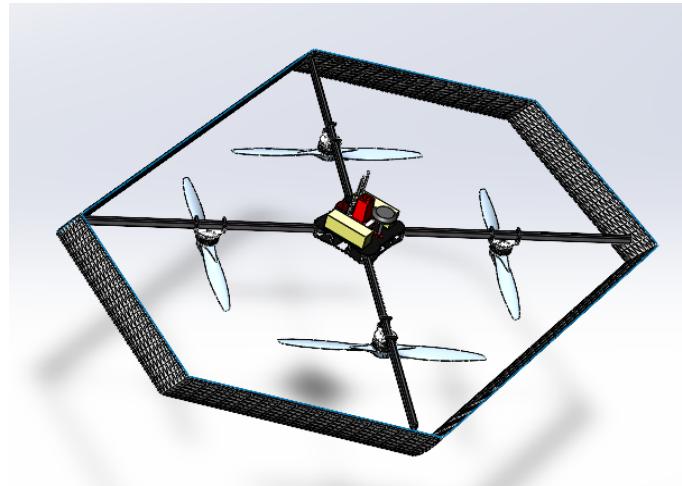
Status: Complete

Description:

In this project, I am the design team lead, responsible for designing, prototyping, manufacturing parts, constructing, and programming the drone. What separates this project from typical drone projects is the mechanical and programming complexity that is being taken. We are designing a 6.5ft diameter drone with shrouded NACA Airfoils that surround the drone and are angled



30 degrees from the vertical. This enables the drone to take off vertically, rotate 60 degrees while hovering, and fly/glide like an aircraft, while being able to securely hold a minimum cargo of 2lb. A team of four people are working on this project, with me being the design lead. We are currently finalizing the design stage, and I have created the drone's 250+ part CAD in Solidworks that accounts for all systems in the drone (including center of gravity), ensuring that our theoretical calculations –which I used MATLAB for in conjunction with the Analysis Team Lead –matches real world performance. The manufacturing and construction process will begin at the end of this month, using Laser Cutters for Carbon Fiber fuselage plates, 3D Printing technologies for landing gear, hardware housing and camera mounts, and other subtractive manufacturing methods (CNC, Water Jet Cutter) to construct the drone. I will also use a custom EPP Wire Cutting Foam rig to create the 1.4 meter wings and 0.7 meter fins that surround the drone. Programming the drone, tuning PID Control and autonomous waypoint navigation will be done using px4 Autopilot.



Pictured: Drone in forward and vertical flight position

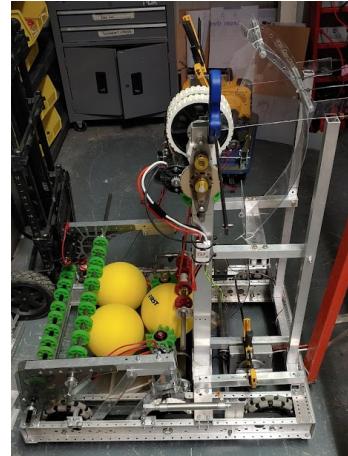
Preliminary Design Report for the drone that we filed at the beginning of December:
https://drive.google.com/file/d/1CkbC6F_NFrclEasx90xVbDeWBgXAJyfr/view?usp=sharing

Project: FIRST Robotics Competition Team 1727 Robots

Status: Complete

Description:

In this project, I oversaw all three technical aspects of the robot: Design, Hardware and Programming. The robot was designed to intake from the field and shoot 6 inch diameter foam balls to a target 10 feet from the plane of the robot. The robot was also designed to hang on top of an uneven bar. Aside from assigning tasks for the subteams, I primarily designed and built the indexing and intake system, along with the mechanism that allowed the robot to lift itself up and hang (the robot weighed 125lbs). I also tuned PID for the shooting mechanism, and chiefly fabricated parts using CNC Machinery (VCarve Desktop), and conducted calculations for motor and hardware selection. Components were designed using Autodesk Inventor. For the non-shooting robot, I primarily designed the intake and lift mechanism, which was pneumatically actuated and collected orange balls using a high speed compliant roller with lexan guides.



The link below is to the latest robot's technical binder:

<https://drive.google.com/file/d/1XD0r-K6npCsjIBnhfoy8PsutBSsqs1Mc/view?usp=share>

Project: VEX Robotics Competition 1727C

Status: Complete

Description:

As captain of a VEX Robotics Team, I designed, built and programmed the robots for both teleoperated and autonomous operation. I used ultrasonic sensors, potentiometers, motor encoders and vision sensors for both the robot's autonomous programs and for automating specific processes during teleoperation. The latest robot (pictured top left) picked up small, hard tennis-sized balls from the field and shot them at a row of three flags. The robot used motor encoders with a four bar linkage to be able to automatically adjust the angle at which the ball left the robot, with the capability of shooting two rows of flags in under one second, without requiring the driver to adjust the position of the robot. I also developed an off-season robot testbench (pictured bottom left) with ultrasonic and vision sensors, programming it to follow objects based on their color, shape, and proximity to the center of the camera's field of view. The final robot (pictured top right) was designed to pick up multi-colored cubes and index them into a tray, stacking them vertically across a field. It used the aforementioned sensors to autonomously go towards rows of cubes and stack them. Because of the starting 18"X18"X18" size constraints, the tray that held the cubes folded outwards through a linkage that activated following the intake rollers spinning (pictured bottom right).

