

## Week 3

### Lecture 12

#### Full information Regret

$$R(n, H) = \sup_h \sup_{(x, y)} \left[ \sum_{t=1}^n |\hat{y}_t - y_t| - \sum (h(x_t) - y_t) \right] \quad \text{--- ①}$$

After prediction, when the information comes we get to know the output for all hypothesis in  $H$ .

Eq ① holds for any sequence, any hypothesis

The bound for Regret from eq ①  $\leq \sqrt{2 \log |H| n}$

If we write eq. ① as:

$$R(n, H) = \sup_{(x, y)} \sup_h \left[ \sum_{t=1}^n |\hat{y}_t - y_t| - \sum (h(x_t) - y_t) \right] \quad \text{--- 1a}$$

The bound still holds but the regret now is dependent on the sequence.

Eq 1a can further be written as:

$$R(n, \mathcal{H}) = \sup_{(x, y)} \mathbb{E} \left[ \sum_{t=1}^n |\hat{y}_t - y_t| - \inf_h \sum_{t=1}^n (h(x_t) - y_t) \right] \quad \text{--- (1b)}$$

↑  
because  $\hat{y}_t$  is not deterministic

This was the case for Expert Advice setting with weighted majority.

---

## Bandit Setting

When we choose an arm, we incur loss, however we get information only about the arm we played.

Ex: Casino with various slot machines where we get to play only one machine at one time point

Full information ex:

Share market : we get to choose one share to play, but at the end of the day we can get information about all the shares

---

K-actions  $[K] = \{1, 2, \dots, K\}$

In round  $t$

Environment assigns loss vector  $x_t \in [0, 1]^K$

Player selects action  $I_t \in [K]$

Observes loss from  $I_t = x_{t, I_t}$

History till round  $t$

$$H_t = \{I_1, x_{1I_1}, I_2, x_{2I_2}, \dots, I_{t-1}, x_{t-1I_{t-1}}\}$$

Policy  $\pi$  :

Choose an action in round  $t$  given  $H_t$

$$\pi_t(i) = \Pr \{I_t = i \mid H_t\}$$

Expected

Regret would then be :

$$\mathbb{E}[R(n, \pi)] = \mathbb{E} \sum_{t=1}^n x_{tI_t} - \mathbb{E} \left[ \min_i \sum_{t=1}^n x_{ti} \right]$$

②

↑ because  $R(n, \pi)$  is a random as  $I_t$  is random

Since  $R(n, \pi)$  is a random quantity hence we will bound the  $\mathbb{E}[R(n, \pi)]$

Regret bound :

$$\sup_{x_1, x_2, \dots, x_t} \mathbb{E}[R(n, \pi)]$$

---