

```
void create()
{
    struct node *newnode, *temp,
    int item,
    newnode = (struct node *) malloc(sizeof(struct
    node)),
    printf("Enter the data: "),
    scanf("%d", &item),
    newnode->data = item,
    if (head == NULL)
    {
        newnode->next = NULL,
        head = newnode,
        printf("Node created\n"),
    }
    else
    {
        temp = head,
        while (temp->next != NULL)
        {
            temp = temp->next,
        }
        temp->next = newnode,
        newnode->next = NULL,
    }
}
```

```

printf ("Node created \n"),
}
}

void display ()
{
    struct node * ptr = NULL;
    ptr = head;
    if (ptr == NULL)
    {
        printf ("Nothing to print \n");
    }
    else
    {
        while (ptr != NULL)
        {
            printf ("%d", ptr->data);
            ptr = ptr->next;
        }
        printf ("\n");
    }
    printf ("----- \n");
}

void delsum (int ele)
{
    struct node * temp, * del = NULL;

```

```

if (head == NULL)
{
    printf ("Empty list, Can't delete\n");
    return;
}

temp = head;
if (head->data == ele)
{
    head = head->next;
    return;
}

while (temp->next != NULL data == ele)
{
    if (temp->next->data == ele)
    {
        del = temp->next;
        if (del->next == NULL)
            temp->next = NULL;
        else
            temp->next = del->next;
    }
    else
        temp = temp->next;
}

if (del == NULL)
{
    printf ("Element not found in list\n");
    return;
}

```

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void insert-front()

```
{  
    struct node *newnode,  
    int ele;  
    printf ("Enter the element : ");  
    scanf ("%d", &ele);  
    newnode = (struct node *) malloc (sizeof  
                                                struct node)  
    newnode -> data = ele;  
    newnode -> next = head;  
    head = newnode;  
}
```