DHRUV BARAD

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EDUCATION

University of Minnesota - Twin Cities

Bachelor of Science in Computer Science

September 2021 - May 2024

North Hennepin Community College

Dean's list: Spring 2020, Fall 2020, Spring 2021

January 2020 - August 2021

EMPLOYMENT

PearsonVUE

Bloomington, MN June 2023 - Present

Software Development Intern

- · Collaborated with a team of 6 developers to process over 15 user stories and defects weekly, actively contributing to the iterative development process following Agile and Scrum methodologies.
- · Participated in daily stand-up meetings, providing progress updates and discussing roadblocks, cultivating effective communication and teamwork within the development team.
- · Contributed to troubleshooting and debugging software issues, leading to a 25% decrease in overall software defects and enhancing the application's stability.
- · Played an integral role in the software release process by contributing to the planning, development, and deployment of releases, ensuring timely and successful product launches.

University of Minnesota - Twin Cities Undergraduate Teaching Assistant

Minneapolis, MN January 2023 - May 2023

- · Assisted with laboratory and discussion sections, providing students with hands-on learning experiences.
- · Held office hours to answer student questions and provide additional support outside class.
- · Completed grading of assignments and exams, ensuring fairness and accuracy.
- · Demonstrated ability to communicate complex concepts to students effectively.

SKILLS

LANGUAGES: Python, Java, HTML, CSS, JavaScript, TypeScript, C/C++, C#, SQL

LIBRARIES/FRAMEWORKS: Node.js, Express.js, React.js, Bootstrap, TailwindCSS, Next.js, Flask, Numpy, Pandas, PySpark

OTHER: GitHub, Bitbucket, TeamCity, Docker, Waterfall, Agile, Scrum, Firebase, JUnit, Google Testing

PROJECTS

ComicApp, Personal Project

- · Developed a dynamic web application using **React** and **TypeScript** that interfaces with Marvel's and Star Wars comic API to retrieve and display detailed character information.
- · Utilized Node.js and Express.js to create a backend service that handles API requests for data retrieval and responses.
- · Link to project: Comic App

Portfolio Website, Personal Project

- · Developed a portfolio website using React and Next.js utilizing server-side rendering.
- · Implemented a clean and minimalist design using Tailwind CSS to style components and ensure responsiveness efficiently.
- · Successfully deployed and hosted the portfolio on Vercel, along with automated deployments through GitHub, ensuring real-time updates on the live website.
- · Link to project: Portfolio Website

RELEVANT COURSEWORK