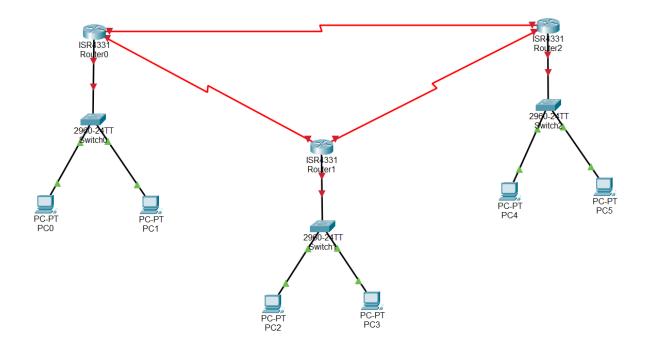
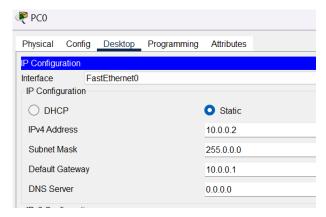
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Subject: Computer Networks (01CT0503)		Aim: Perform dynamic routing protoc	ol (OSPF) and analyze the results.
-	Experiment No: 07	Date:	Enrolment No: 92200133029

Aim: Perform dynamic routing protocol (OSPF) and analyze the results

Step-1: Open the cisco packet tracer, take Routers, Switches and PCs. Connect the router, switch and PC via cable. For connecting route to the switch and switch to the PC use copper straight cable and for router to router use serial DTE cable



Step-2: Give IP address to all the PC. Also provide the gateway to each PC.

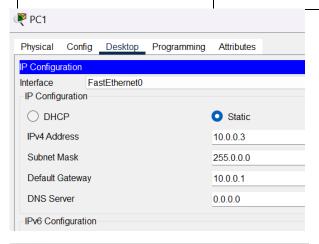


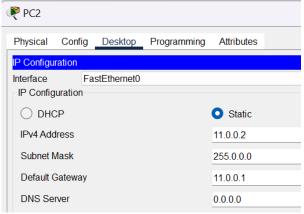


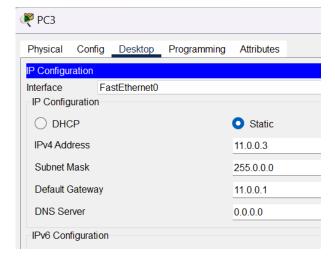
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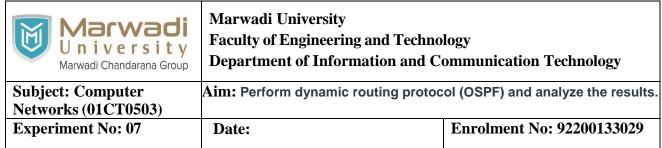
Aim: Perform dynamic routing protocol (OSPF) and analyze the results.

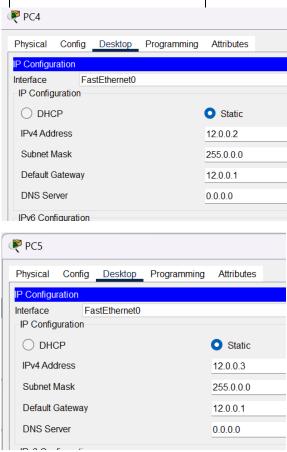
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Step-3: Give the Ip add to all the routers. For that click on the router, open the cli and type the following command -

int <port>

Ip add <ip add> <subnetmask>

No shut

For giving the ip add we have to go in the configuration mode.

Give the ip add to all the 3 ports of the router which we are going to use for networking.



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Aim: Perform dynamic routing protocol (OSPF) and analyze the results.

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```
Router>enable
Router#config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config) #int g0/0/0
Router(config-if) #ip add 10.0.0.1 255.0.0.0
Router(config-if) #no shut
Router(config-if)#
%LINK-5-CHANGED: Interface GigabitEthernet0/0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0/0, changed state to up
Router(config-if)#exit
Router(config) #int s0/1/0
Router(config-if) #ip add 13.0.0.1 255.0.0.0
Router(config-if) #no shut
%LINK-5-CHANGED: Interface Serial0/1/0, changed state to down
Router(config-if)#exit
Router(config)#int s0/1/1
Router(config-if) #ip add 15.0.0.1 255.0.0.0
Router(config-if) #no shut
%LINK-5-CHANGED: Interface Serial0/1/1, changed state to down
Router(config-if) #exit
Router(config)#
```

```
Router>enable
Router#config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#int g0/0/0
Router(config-if) #ip add 11.0.0.1 255.0.0.0
Router(config-if) #no shut
Router(config-if)#
%LINK-5-CHANGED: Interface GigabitEthernet0/0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0/0, changed state to up
Router (config-if) #exit
Router(config)#int s0/1/1
Router(config-if) #ip add
% Incomplete command.
Router(config-if) #ip add 14.0.0.1 255.0.0.0
Router(config-if) #no shut
%LINK-5-CHANGED: Interface Serial0/1/1, changed state to down
Router(config-if)#exit
Router(config)#int s0/1/0
Router(config-if)#
Router(config-if) #ip add 13.0.0.2 255.0.0.0
Router(config-if) #no shut
Router(config-if)#
%LINK-5-CHANGED: Interface Serial0/1/0, changed state to up
Router(config-if) #exit
Router (config) #
```



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```
Router>enable
Router#config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#intg0/0/0
% Invalid input detected at '^' marker.
Router(config) #int g0/0/0
Router(config-if) #ip add 12.0.0.1 255.0.0.0
Router(config-if) #no shut
Router (config-if) #
%LINK-5-CHANGED: Interface GigabitEthernet0/0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0/0, changed state to up
Router (config-if) #exit
Router(config) #int s0/1/0
Router(config-if) #ip add 14.0.0.2 255.0.0.0
Router(config-if) #no shut
Router (config-if) #
%LINK-5-CHANGED: Interface Serial0/1/0, changed state to up
Router(config-if)#exit
Router (config) #
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/1/0, changed state to up
Router(config)#int s0/1/1
Router(config-if) #ip add 15.0.0.2 255.0.0.0
Router(config-if) #no shut
Router(config-if)#
%LINK-5-CHANGED: Interface Serial0/1/1, changed state to up
Router(config-if)#exit
Router (config) #
```

Step — 4: Enable OSPF using router ospf 1, and add networks with network <IP> <wildcard-mask> area <area-id>.

The wildcard mask is the inverse of a subnet mask. It specifies which bits in an IP address should be considered for OSPF matching.

The Area ID organizes the OSPF domain into smaller, manageable sections to improve scalability and reduce routing overhead.

All routers in the same area share the same Area ID and maintain identical link-state databases.

Area 0 is mandatory and acts as the central hub to which all other areas must connect.

Non-backbone areas like area 1, area 2 are used for networks that connect to the backbone.

```
Router# Router#config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#
Router(config-#router ospf 1
Router(config-router)#network 10.0.0.0 0.0.0.255 area 0
Router(config-router)#network 13.0.0.0 0.0.0.255 area 1
Router(config-router)#network 15.0.0.0 0.0.0.255 area 1
```



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```
Router>enable
Router#config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config) #router ospf 2
Router(config-router) #network 11.0.0.0 0.0.0.255 area 2
Router(config-router) #network 13.0.0.0 0.0.0.255 area 0
Router(config-router) #network 14.0.0.0 0.0.0.255 area 2
Router(config-router) #
Router(config-router) #
Router(config-router) #exit
Router(config) #
Router(config) #
```

```
Router>enable
Router#config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config) # router ospf 3
Router(config-router) #network 12.0.0.0 0.0.0.255 area 1
Router(config-router) #network 14.0.0.0 0.0.0.255 area 2
Router(config-router) #network 15.0.0.0 0.0.0.255 area 1
Router(config-router) # Router(config-router) #
Router(config-router) #exit
Router(config) #
Router(config) #
Router(config) #
```

Step-5: Verify OSPF neighbors using **show ip ospf neighbor** to ensure adjacencies are established and check states, priorities, timers, and interfaces.

```
Router#
Router#sh ip ospf neighbor
                                                             Interface
Neighbor ID Pri State
                                    Dead Time Address
               0 FULL/ -
0 FULL/ -
15.0.0.2
                    FULL/ -
                                    00:00:38
                                                14.0.0.2
                                                               Serial0/1/1
                                    00:00:31
                                                               Serial0/1/0
15.0.0.1
                                                13.0.0.1
Router#
Router#
Router#
Router#
Router#
Router#
Router#
```

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Step-6: Run show ip ospf database to verify OSPF's link-state database, checking router link states, advertised routers, and area details for accurate OSPF operation.

```
Router#sh ip ospf neighbor
                Pri State

0 FULL/ -

0 FULL/ -
                                        Dead Time
                                                   Address
Neighbor ID
                                                                 Serial0/1/1
Serial0/1/0
                                     00:00:38 14.0.0.2
00:00:31 13.0.0.1
                                                    14.0.0.2
15.0.0.2
15.0.0.1
Router#
Router#
Router#
Router#
Router#
Router#
Router#sh ip ospf database
             OSPF Router with ID (14.0.0.1) (Process ID 1)
                Router Link States (Area 0)
            ADV Router Age
14.0.0.1 7
15.0.0.1 498
15.0.0.2 465
Link ID
                                              Seq#
                                                          Checksum Link count
                               14.0.0.1
15.0.0.1
15.0.0.2
                Summary Net Link States (Area 0)
Link ID
               ADV Router Age Seq# 15.0.0.1 488 0x800
                                                          Checksum
15.0.0.0
                                              0x80000001 0x0042fc
            OSPF Router with ID (13.0.0.2) (Process ID 2)
                Router Link States (Area 2)
                ADV Router Age 13.0.0.2 401
Link ID
                                              Seq#
                                                          Checksum Link count
                                          0x80000001 0x0061e4 0
13.0.0.2
Router#
```

Step – 7: The show ip route command displays the router's routing table. It showing all known networks and the paths to reach them. It incudes directly connected networks and also the routes that are learned from routing protocols.

```
KOULET#
Router#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
        D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
        E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
           - candidate default, U - per-user static route, o - ODR
         P - periodic downloaded static route
Gateway of last resort is not set
      10.0.0.0/8 [110/65] via 13.0.0.1, 00:30:22, Serial0/1/0 11.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
0
          11.0.0.0/8 is directly connected, GigabitEthernet0/0/0
          11.0.0.1/32 is directly connected, GigabitEthernet0/0/0
      12.0.0.0/8 [110/2] via 14.0.0.2, 00:30:42, Serial0/1/1
0
      13.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
          13.0.0.0/8 is directly connected, Serial0/1/0
          13.0.0.2/32 is directly connected, Serial0/1/0
      14.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
       14.0.0.0/8 is directly connected, Serial0/1/1
          14.0.0.1/32 is directly connected, Serial0/1/1
      15.0.0.0/8 [110/65] via 14.0.0.2, 00:08:34, Serial0/1/1 [110/65] via 13.0.0.1, 00:08:34, Serial0/1/0
Router#
```

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Step -8: Now for finding that on which route the packets are travel from source to destination, use the command - tracert <destination ip add>

This command shows the path that packet takes as it travels thorough different routers to reach its destination. It also tells how much time it takes to reach each stop.

If we make the high bandwidth of one path than if the second route is shortest path then also the packet will route from the path whose bandhwidth is high

```
Cisco Packet Tracer PC Command Line 1.0
C:\>tracert 11.0.0.1

Tracing route to 11.0.0.1 over a maximum of 30 hops:

1 0 ms 0 ms 1 ms 10.0.0.1
2 1 ms 2 ms 1 ms 11.0.0.1

Trace complete.

C:\>
```

#### **Conclusion:**

After performing this experiment, I learned how to configure and analyze OSPF dynamic routing using Cisco Packet Tracer. I successfully set up routers, switches, and PCs, assigned IP addresses, and enabled OSPF with appropriate commands. I verified neighbor adjacencies, examined the link-state database, and analyzed the routing table to ensure proper functionality. Using the **tracert** command, I traced packet paths and observed that OSPF prioritizes paths with higher bandwidth, even if they are not the shortest. This experiment helped me understand OSPF's operation and how it manages routing decisions effectively.

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