MEMORANDUM

DATE: Thursday, 27th September 2020

TO: CEO

FROM: Atharva Shukla, Dhruvi Bakeri

SUBJECT: Milestones for the Fish game

— **Week 1**: Plan the structure of the game and consider all possible situations and rules of various agents in the game

— **Week 2**: Convert the plan into a template that will guide our development

— **Week 3**: Translate the game representation into a corresponding board view

— **Week 4**: Add all possible interactions with the board and test thoroughly

— **Week 5**: Add a way for human and AI players to join in and interact with the game

— **Week 6**: Test for possibilities that we could have missed during development before shipping the game