

# Nirma University

## Institute of Technology

Semester End Examination (RPR), December - 2016

B. Tech. in Computer Engineering / Information Technology, Semester-VI

CE601 Design and Analysis of Algorithms

Roll /

Exam No.

Supervisor's Initial

with Date

Time: 3 Hours

Max Marks: 100

- Instructions:
1. Attempt all the questions.
  2. Figures to right indicate full marks.
  3. Draw neat sketches wherever necessary.

### Section I

#### Q-1 Do as directed

[18]

- a) Design an optimal algorithm to perform sorting of an array consisting of  $n$  elements using insertion sort. Analyse time complexity of the algorithm by showing step by step calculations for each step of the algorithm. [10]
- b) Write an algorithm that accepts two sorted subarrays and merge them to produce a sorted array. Also prove the correctness of your algorithm. [8]

#### Q-2 Do as directed

[16]

- a) State and prove "Limit Rule" for given two arbitrary functions  $f$  and  $g : N \rightarrow R^+ \cup \{0\}$ . Also apply the same to the following two functions  $f(n) = \log n$  and  $g(n) = \sqrt{n}$  [6]

OR

- a) Which property of real numbers does not carry over to asymptotic notations? Explain with a suitable example. [6]
- b) Apply heap sort procedure on the following elements:- 15, 19, 10, 7, 17, 16. Show all necessary steps. [6]
- c) In which situations will the Quick sort algorithm result into the "worst case" performance? What will be the running time of the algorithm in those scenarios? [4]

#### Q-3 Do as directed

[16]

- a) Write a pseudo code for "Linear Search", which scans through the sequence of  $n$  numbers  $A = \langle a_1, a_2, a_3, \dots, a_n \rangle$ , looking for  $v$ . Using a loop invariant, prove that your algorithm is correct. Make sure that your loop invariant fulfills the three necessary properties. [6]

OR

- a) Derive the expression indicating the running time of an algorithm in which the pivot element is selected as the "Median of medians". [6]

- b) Determine the time complexity of the following function :- [6]
- ```

int f(int n)
{
    if (n == 1)
        return 1;
    else
        return (f(n-1) + n);
}

```
- c) What do you mean by "Amortized analysis" of an algorithm? Take a suitable example and demonstrate its amortized analysis. [4]

### Section II

#### Q-4 Do as directed [16]

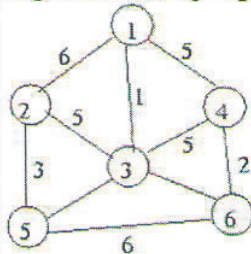
- a) Solve the following recurrence by Recurrence Tree method. [4]  
 $T(n) = 3T(n/4) + n^2$
- b) Solve the following recurrence relation using "Change of variable" method:- [4]  
 $T(n) = 2T(\sqrt{n}) + \log n$
- c) Answer whether the following statement is True or False:- [4]  
 "Greedy Approach always gives an optimal solution." Justify with an example.
- d) Binomial heap is more preferable as compared to Binary heap. [4]  
 Justify with a suitable example.

OR

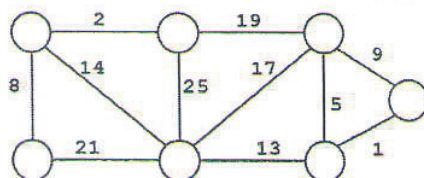
- d) Consider two algorithms A and B that take time in  $\theta(n^2)$  and  $\theta(n^3)$  respectively to solve the same problem. If other resources such as storage and programming time are of no concern, is it necessarily the case that algorithm A is always preferred over algorithm B? Justify your answer. [4]

#### Q-5 Do as directed [16]

- a) For the following graph, find minimum spanning tree using Prim's algorithms by applying Greedy Approach. [8]



- b) For the following graph, find minimum spanning tree using Kruskal's algorithm by applying Greedy Approach. [8]



OR

- b) Solve the following knapsack problem using greedy approach :- [8]

$W=10$ , weights are  $\{1,5,3,4,2\}$  and values are  $\{15,10, 9, 5, 3\}$ .

**Q-6 Do as directed**

- a) Given two strings,  $X = abccb$  and  $Y = bdcabc$ . Find the Longest Common Subsequence of  $X$  and  $Y$  using dynamic programming. [18]  
[6]

- b) Find the optimal order and cost for multiplying the matrices using dynamic programming.  $(A \times B \times C \times D \times E)$ . The dimensions of the matrices are as given below:- [6]

$A:-(10 \times 4)$ ,  $B:-(4 \times 5)$ ,  $C:-(5 \times 20)$ ,  $D:-(20 \times 2)$  and  $E:-(2 \times 50)$

- c) For the following diagram, solve the single source shortest problem using Dijkstra's Algorithm. Starting node is A. [6]

