

19BCE248
2CS701
Compiler Construction

Practical 6

Aim :- Intermediate Code Generation - To generate Three Address code for assignment statement.

Code :-

Prac6.1

```
%{  
#include <stdio.h>  
#include <stdlib.h>  
#include "y.tab.h"  
%}  
%%  
[0-9]+ {yylval.symbol = yytext[0]; return NUMBER;}  
[a-zA-Z]+ {yylval.symbol=yytext[0]; return LETTER;}  
\n {return 0;}  
. {return yytext[0];}  
%%  
yywrap(){  
return 1;  
}
```

Prac6.y

```
%{  
#include <stdio.h>  
#include <stdlib.h>  
#include <string.h>  
void convertToThreeAddressCode();  
char addToTable(char,char,char);  
int i = 0;  
char tmp='1';  
struct exp{  
char op1,op2,op;  
};  
%}  
%union
```

```

{
char symbol;
}
%token <symbol> LETTER NUMBER
%type <symbol> e
%left '+' '-'
%left '*' '/' '%'
%%
stmt: LETTER '=' e ';' {addToTable($1,'=', $3);}
| e ';'
;
e: e '/' e {$$ = addToTable($1,'/', $3);}
| e '*' e {$$ = addToTable($1,'*', $3);}
| e '%' e {$$ = addToTable($1,'%', $3);}
| e '+' e {$$ = addToTable($1,'+', $3);}
| e '-' e {$$ = addToTable($1,'-', $3);}
| '(' e ')' {$$ = (char)$2;}
| NUMBER {$$=$1;}
| LETTER {$$=$1;}
;
%%
yyerror(char *s){
printf("%s",s);
exit(0);
}
struct exp code[20];
char addToTable(char op1,char op,char op2){
code[i].op1=op1;
code[i].op=op;
code[i].op2=op2;
i++;
return tmp++;
}
void convertToThreeAddressCode(){
printf("\nThree Address Code\n\n");
int cnt=0;
char tmp='1';
while(cnt < i){
if(code[cnt].op != '=')
printf("t%c = ",tmp++);
if(isalpha(code[cnt].op1))
printf("%c ",code[cnt].op1);
else if(code[cnt].op1 >='1' && code[cnt].op1 <='9')
printf("t%c ",code[cnt].op1);
printf("%c ",code[cnt].op);
if(isalpha(code[cnt].op2))
printf("%c \n",code[cnt].op2);
else if(code[cnt].op2 >='1' && code[cnt].op2 <='9')
printf("t%c \n",code[cnt].op2);
cnt++;
}
}
}

```

```

main(){
printf("\nEnter the expression: ");
yyparse();
convertToThreeAddressCode();
}

```

Output:

```

D:\Sem7\CC>flex prac6.l

D:\Sem7\CC>bison -yd prac6.y

D:\Sem7\CC>gcc y.tab.c lex.yy.c -o prac6
y.tab.c: In function 'yyparse':
y.tab.c:623:16: warning: implicit declaration of function 'yylex' [-Wimplicit-function-declaration]
    # define YYLEX yylex ()
                   ^
y.tab.c:1268:16: note: in expansion of macro 'YYLEX'
    yychar = YYLEX;
               ^~~~~
y.tab.c:1445:7: warning: implicit declaration of function 'yyerror' [-Wimplicit-function-declaration]
    yyerror (YY_("syntax error"));
    ^~~~~~
prac6.y: At top level:
prac6.y:35:1: warning: return type defaults to 'int' [-Wimplicit-int]
yyerror(char *s){
    ^~~~~~
prac6.y: In function 'convertToThreeAddressCode':
prac6.y:54:4: warning: implicit declaration of function 'isalpha' [-Wimplicit-function-declaration]
    if(isalpha(code[cnt].op1))
       ^~~~~~
prac6.y: At top level:
prac6.y:66:1: warning: return type defaults to 'int' [-Wimplicit-int]
main(){
    ^~~~
prac6.l:12:1: warning: return type defaults to 'int' [-Wimplicit-int]
yywrap(){
    ^~~~~

```

```
D:\Sem7\CC>prac6.exe
```

```
Enter the expression: x=(a/b)*c+d;
```

```
Three Address Code
```

```
t1 = a / b
```

```
t2 = t1 * c
```

```
t3 = t2 + d
```

```
x = t3
```