## **Artificial Intelligence**

### DL2

### **Practical 3**

#### 19BCE248

AIM: Program to implement hill climbing (for 8 queen problem)

```
Code:
import java.util.*;
class Prac3{
 public static void main(String[] args) {
  int[][] dp;
  int n=4;
  dp=getRandom(n);
  int curr_conflicts=getCost(dp);
  if (curr_conflicts==0) {
   System.out.println("N-Queen Problem Solved");
   printSol(dp);
  PriorityQueue<State> q=new PriorityQueue<>(new Comparator<State>(){
    public int compare(State s1,State s2){
     return s1.cost-s2.cost;
    }
  });
  int[][] ans=new int[n][n];
  q.add(new State(dp,curr_conflicts));
  outer:while (!q.isEmpty()) {
   int z=q.size();
```

```
while (z-->0) {
State curr=q.poll();
int[][] currBoard=curr.curr;
int currCost=curr.cost;
for (int i=0;i<n;i++) {
 for (int j=0;j<n;j++) {
  ans[i][j]=currBoard[i][j];
 }
}
if (currCost==0) {
 for (int i=0;i<n;i++) {
 for (int j=0;j<n;j++) {
  System.out.print(currBoard[i][j]+" ");
 }
 System.out.println("");
}
for (int col=0;col<n;col++) {
 for (int row=0;row<n;row++) {</pre>
  int[][] next=Arrays.stream(currBoard).map(int[]::clone).toArray(int[][]::new);
  for (int i=0;i<n;i++){
   next[col][i]=0;
  }
  next[col][row]=1;
  int nextCost=getCost(next);
  if (nextCost<currCost) {</pre>
   q.clear();
   q.add(new State(next,nextCost));
```

```
continue outer;
    }
   }
  }
  }
  System.out.println("Reached To Final State");
  for (int i=0;i<n;i++) {
   for (int j=0;j<n;j++) {
    System.out.print(ans[i][j]+" ");
   }
   System.out.println("");
  }
}
}
public static void printSol(int[][] dp){
 for (int i=0;i<dp.length;i++) {</pre>
  for (int j=0;j<dp.length;j++) {</pre>
   System.out.print(dp[i][j]+" ");
  }
  System.out.println("");
}
}
public static int[][] getRandom(int n){
 int[][] dp=new int[4][4];
 for (int i=0;i<n;i++) {
```

```
int ind=(int)(Math.random()*(4));
  dp[i][ind]=1;
 }
 return dp;
}
public static int getCost(int[][] curr){
 int n=curr.length;
 ArrayList<Pair> qPos=new ArrayList<>();
 for (int i=0;i<n;i++) {
  for (int j=0;j<n;j++) {
   if (curr[i][j]==1) {
    qPos.add(new Pair(i,j));
   }
  }
 }
 int ct_attacks=0;
 for (int i=0;i<qPos.size();i++) {</pre>
  for(int j=i+1;j<qPos.size();j++){</pre>
   if (getConflict(qPos.get(i).x,qPos.get(j).x,qPos.get(i).y,qPos.get(j).y)) {
    ct_attacks++;
   }
  }
 }
 return ct_attacks;
}
public static boolean getConflict(int x1,int x2,int y1,int y2){
   if (x1==x2 | y1==y2) {
```

```
return true;
    }
    if (Math.abs(x1-x2)==Math.abs(y1-y2)) {
     return true;
    }
    return false;
}
}
class Pair{
 int x,y;
 Pair(int x,int y){
  this.x=x;
  this.y=y;
}
}
class State{
 int[][] curr;
 int cost;
 State(int[][] curr,int cost){
  this.curr=curr;
 this.cost=cost;
}
}
```

# Output:

```
Reached To Final State
0 1 0 0
0 0 0 1
1 0 0 0
0 0 1 0
```