



ublic i ixcollingi lie()

public void FixConfig(int errno, int line)

mainClient extends CarModelOptions O implements SocketClientInterface

Properties null

Methods

null

SocketClientInterface

Methods

public Socket startClient();

public void

sendDataToServer(Properties pros.

Socket clientSocket);

public void sendDataToServer(String

pros, Socket clientSocket);

public String readFromServer(String action, Socket clientSocket, BuildAuto

obj);

public void

clientActivityCarChoice(Socket

clientSocket,

BuildAuto obj, SelectCarOption

selectObject);

public void clientActivityCarINI(Socket clientSocket, SelectCarOption

selectObject);

SelectCarOption

Properties

public boolean overActivitySet = true;

Methods

public SelectCarOption()

public String displayAvailableModel(String t) public void displaySelectedCar(BuildAuto obj.

String make, String model)

private String optionName@ld = null; private String optionName New = hull; private Strin OptionSetName = null; priceNew = - ; ateAuto auto(bj = new private floa private Cr BuildAutq brivate U dateAuto aut Obj1 = nev BuildAu b();

Metho

publi String getOpticnNameOld() void setOption NameOld(String nNameOld)

lic String getOp lonNameNew()
blic void setOpti nNameNew(String

tionNameNew)
ublic String getC btionSetName()
ublic void setOp ionSetName(String

ptionSetName)

public float getP iceNew()

public void setP iceNew(float priceN

public String getMake() public void set Make(String make)

public String getModel() public void se Model(String model)

public synch pnized void editOptionName(String make,String

Modelname

String OptionnameOld, String Optionnam eNew)

public synthronized void

Price(String make,St editOption

Modelna

String O tionname, float newp ice)

public v id run()

public s nchronized void

editOpt onAC(String make, S ring model,

String optionSetName,

String OptionNameOld, String

Optio NameNew)

publi synchronized void

ptionAC(String make String edit(

mod

ng OptionSetName, S

ionNameOld, Or

at OptionPriceNew)

bstract class CarMo delOptionsIO

Pro erties

St ng state = "Empty";

ing temp = "":

tomobile a1 = new Au omobile();

lethods

oublic CarModelOptior sIO() {}

public Socket startClient()

public void clientActiv tyCarChoice(Soclet clientSocket,

BuildAuto obj, SelectCarOption selectCoject) public void clientAct vityCarlNI(Socket clientSocket, Select CarOption selectObject) public String readF omServer(String action,

Socket clientSocke , BuildAuto obj) public Properties

readPropertyFile(SelectCarOption

selectObject)

public void sendl ataToServer(Properties pros, Socket clientSocket)

public Automob

parsePropertiesObject(Properties p.ops, Automobile a1

ditOptionInterface

Md

void editCptionName(String pu String Mo elname, ma

Optionn meOld, String

Op nameNev

void edit(ptionPrice(String

String Mo^lielname, ma

Str Optionna ne, float newprice);

utoServer Interface

Methods

public Automobile parsePropertiesObject(Properties props,

Automolile a1);

public vod addToMap(BuildAuto obj,

Automol ile a1);

BildCarModelOptions

Properti

null

Method

public BuildCarModelOptions()

public Automobile
createAutomobileFromProp(Properties
props, EuildAuto obj)
public void addAutoMap(BuildAuto obj,

Automobile a1)

ServerAuto

Properties

public String state = "Empty";

Methods

public void

serverActiv ty(ObjectInputStream ois, ObjectOutr utStream oos, BuildAuto buildAutoC bj)

public Strin

readFrom(lient(ObjectInputStream ois,

ObjectOut utStream oos,

BuildAuto uildAutoObj, String action) public void sendToClient(String s, ObjectOut utStream oos)



