

MINI PROJECT ABSTRACT

“STUDENTS’ E-MARKET NITK”

TEAM MEMBERS:

1. R RAGHAVENDRA

ROLL NUMBER: 191CH036

EMAIL ID: ragavindrar@gmail.com

2. DHRUV KUMAR JHA

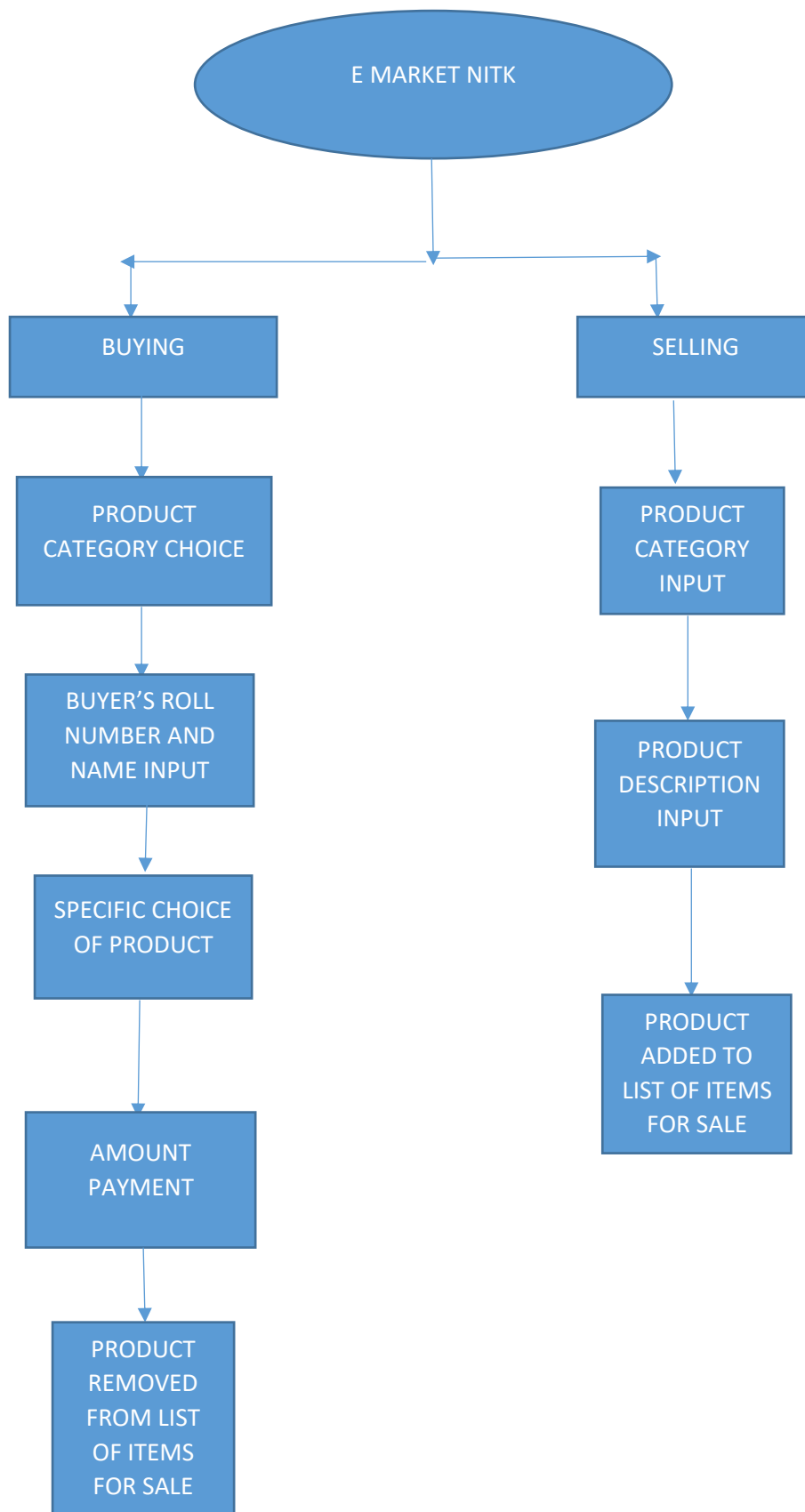
ROLL NUMBER: 191ME128

EMAIL ID: jhadhruv206@gmail.com

A SUMMARY OF THE PROJECT:

This project is intended to serve as a platform for the students of NITK in buying/selling usable products from other students of NITK. Upon opening the application, a student has the choice of performing 2 operations: buying or selling. If the student chooses to buy a product, the student is asked to choose the category of the item to be bought. If the item is available, it can be bought from the seller and the item will be removed from the list of items for sale. If the student chooses to sell a product, he/she can add the product to the list of products for sale, with the product description in detail.

In each case (that is, buying or selling) the name and roll number of the student is taken as input. The basic working of the application (from the user point of view) is as follows:



The term “Product Description” includes the following details:

1. The product name,
2. The price quoted by the seller,
3. The usage of the product (that is, whether it is new or second-hand, if so, the duration of usage before sale).
4. Other additional features specific to the product.

NOTE: This summary is only a very basic description of the application, and there may be changes in the final application. The details described here are only to describe the intention of developing this application and to give a basic idea of it's working.

REFERENCES:

1. “Let Us C” by Yashavant P Kanetkar,
2. “Programming in ANSI C” by E Balagurusamy.