Dhruv Mistry

DevOps Engineer

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- 9712740303
- Vadodara, Gujarat
- Website
- in LinkedIn
- Github

EDUCATION

B.E Computer Science and Engineering

Gujarat Technological University 2020 – 2024 | Ahmedabad, India

H.S.C

Podar World School, Sherki 2017 – 2019 | Vadodara, India

s.s.c

Podar World School, Sherki 2017 | Vadodara, India

SKILLS

- Linux
- Docker
- Bash
- Github
- Gitlab
- Git
- AWS
- Google Cloud Platform
- Jenkins
- Kubernetes
- Python

PROFILE

I am Dhruv Mistry, a BE graduate in Computer Science and AWS Engineer. I specialize in server management, Linux, Docker, AWS, and Bash scripting, with a focus on automation and optimizing workflows. I actively contribute to open-source projects and stay updated with the latest tech advancements.

PROFESSIONAL EXPERIENCE

PearlThoughts

DevOps Engineer Intern 05/2025 – present

Oneknotone Technologies LLP

AWS Engineer 05/2024 – 02/2025 | Vadodara, India

PROJECTS

Doom-Terminal 12

- Doom Terminal is a Docker image that allows you to play the iconic Doom game directly within your terminal using a Docker container.
- Designed to provide a fun and easy way to enjoy Doom on any system with Docker support.

Web-Scraper 🖸

- Uses Puppeteer to scrape website data (titles, headings, links, meta descriptions) and saves it to scraped_data.json.
- A Python server (server.py ☑) serves the data at http://localhost:5000 ☑, with the whole setup containerized using Docker for easy deployment.

Medusa-Store 🛮

- Implements an automated CI/CD pipeline using GitHub Actions and Terraform to deploy a Medusa ecommerce platform to Amazon ECS.
- Ensures reliable, efficient deployment using infrastructure as code principles.

DECLARATION

I hereby declare that I am a fresher DevOps Engineer with a strong foundation in cloud technologies, automation tools, and CI/CD pipelines. I am eager to apply my skills in Linux, Docker, AWS, and Kubernetes, while continuously learning and contributing to team success.