# Lecture 2: Data Structures

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#### Overview

- Recap
- Strings
- Lists
- Tuples
- Sets
- Dictionaries

### Python arithmetic operators

- + Addition
- Subtraction
- \* Multiplication
- Division (floating point)
- // Division (integer)
- % Modulus
- \*\* Exponentiation

## Boolean operators

- == Equal
- != Not equal
- Greater than
- >= Greater than or equal
- Less than
- Less than or equal
- not Logical NOT
- and Logical AND
- or Logical OR

### Strings

```
str1 = "Hello" # => 'Hello'
str2 = 'Hello' # => 'Hello'
str1 == str2 # => True
str1 + ', world!' # => 'Hello, world!'
```

### The in operator

#### If statements

```
if cond1:
    print('cond1 was True')
elif cond2:
    print('cond1 was False, but cond2 was True')
else:
    print('cond1 and cond2 were False')
```

# For loops

```
for item in iterable:
   # code to handle item
1 = '123'
for x in 1:
    print(x) # => 1
```

# While loops

```
while cond:
    # execute this until cond is False

# loop until user types in 'q'
while input() != 'q':
    # do something
```

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## Indexing

# Slicing

```
string = 'abcdefg'
string[0:2]
                           # => 'ab'
string[0:-1]
                           # => 'abcdef'
string[0:-1:2]
                           # => 'ace'
string[:4]
                           # => 'abcd'
string[:4:2]
                           # => 'ac'
string[::-1]
                           # => 'gfedcba'
string[4:1:-1]
                           # => 'edc'
string[-1::-1]
                           # => 'gfedcba'
```

### String operations

```
s = 'Hello, world! '
'world' in s
                             # => True
len(s)
                             # => 14
                             # => 'hello, world!
s.lower()
                             # => 'HELLO, WORLD! '
s.upper()
s.strip()
                             # => 'Hello, world!'
s.find('world')
                             \# \Rightarrow 7 (-1 \text{ if not found})
s.replace('world', 'earth') # => 'Hello, earth!
s.replace('o', 'u') # => 'Hellu, wurld!
```

# String formatting

```
str1 = 'Hello'
str2 = 'world'
'{}, {}!'.format(str1, str2)
# => 'Hello, world!'
'{0}, {1}, {0}'.format('first', 'second')
# => 'first, second, first'
'{:.2f}'.format(2.71828)
\# = > 2.72
```

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### Lists can contain anything, thanks duck typing!

```
l = [1, 2, 3]
Lists denoted by square brackets
l = [1, 2, 'three']
l = [1, 2, [3, 4], [5]]

l.append('six') # => [1, 2, [3, 4], [5], 'six']
```

## Duck typing, again

"If it walks like a duck and it quacks like a duck, then it must be a duck."

```
'a' + ('bc' * 2) # => 'abcbc'
[1] + ([2, 3] * 2) # => [1, 2, 3, 2, 3]
```

# Slicing, again

```
row0 = [0, 1, 2]
row1 = [3, 4, 5]
row2 = [6, 7, 8]
mat = [row0, row1, row2]
mat[-1] # => [6, 7, 8]
mat[1:] # => [[3, 4, 5], [6, 7, 8]]
mat[1:][1:] # => [[6, 7, 8]]
```

# The in operator, again

```
jagged = [[0], [1, 2], [3, 4, 5]]
0 in jagged
                                     # => False
[0] in jagged
                                     # => True
[1, 2] in jagged
                                     # => True
for row in jagged:
    print('{} ({})'.format(row, len(row)))
   \# \Rightarrow [0] (1)
   \# = > [3, 4, 5] (3)
```

#### List operations

```
1 = [1, 2, 3]
1.append(4)
                \# = [1, 2, 3, 4]
                \# = [1, 2, 3, 4, 2]
1.append(2)
1. remove(2) \# \Rightarrow [1, 3, 4, 2]
                \# = [1, 2, 3, 4]
1.sort()
1.pop()
                \# = [1, 2, 3]
                \# = [1, 3]
1.pop(1)
1.reverse()
                1.clear()
               # => []
```

### Converting between strings and lists

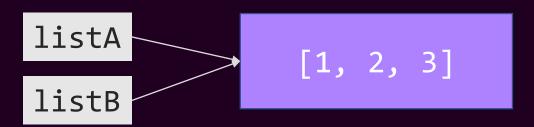
```
s = '1, 2, 3, 4, 5'  # => '1, 2, 3, 4, 5'
l = s.split(', ')  # => [1, 2, 3, 4, 5]
l.remove(3)  # => [1, 2, 4, 5]
s = '; '.join(1)  # => '1; 2; 4; 5'
```

# "Memory management"

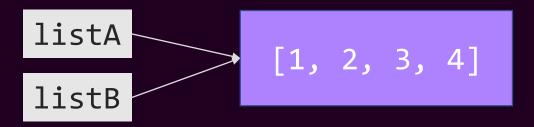
- Python manages memory for you, yay!
- Variables are pointers to memory
- When you "copy" a variable, it's just adding another reference to the data

$$listA = [1, 2, 3]$$

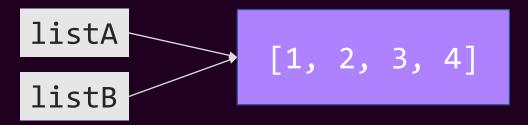


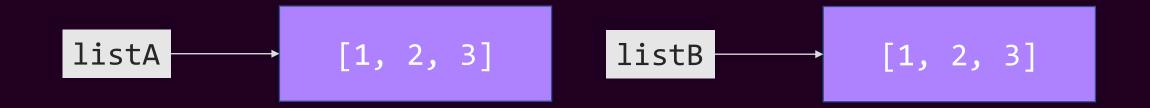


```
listA = [1, 2, 3]
listB = listA
listB.append(4)
```



```
listA = [1, 2, 3]
listB = listA
listB.append(4)
print(listA) # => [1, 2, 3, 4]
```





```
listA = [1, 2, 3]
listB = listA.copy()
listB.append(4)
```



```
listA = [1, 2, 3]
listB = listA.copy()
listB.append(4)
print(listA) # => [1, 2, 3]
```



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### Tuples

- Tuples function similar to lists, but are used differently
- Typically use tuples to tie together related values
  - Similar to how structs are used in C
  - Python does have classes; we'll get to them later
- Tuples are immutable

#### Tuples

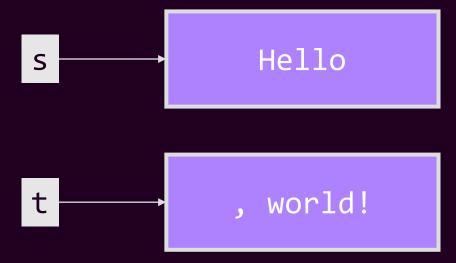
```
tup = ('Tuesday', 2017, 1, 30) \leftarrow Tuples denoted by parenthesis
# normal operations
len(tup)
                     # => 4
                     # => 'Tuesday'
tup[0]
                 \# => (2017, 1, 30)
tup[1:]
'Tuesday' in tup # => True
# immutable
tup[1] = 2018
              # => TypeError!
```

# Tuple packing/unpacking

```
tup = 1, 2
               Comma-separated r-values pack into a tuple
               Comma-separated I-values unpack a tuple
print(a)
               # => 1
print(b)
              # => 2
a, b = b, a
print(a) # => 2
             # => 1
print(b)
```

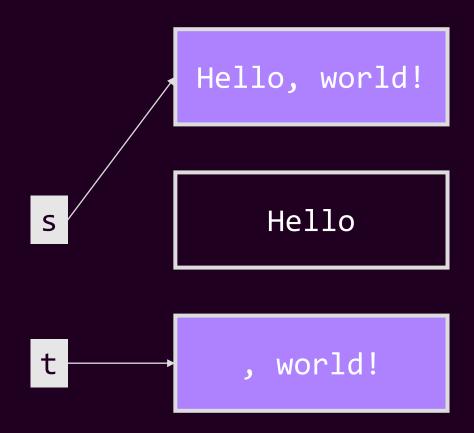
#### What does "immutable" mean?

```
s = 'Hello
t = ', world!'
```



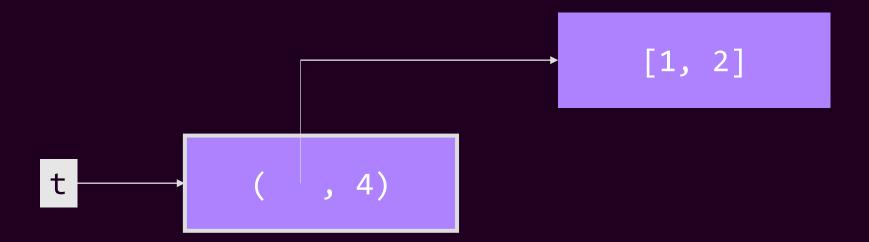
#### What does "immutable" mean?

```
s = 'Hello
t = ', world!'
s = s + t
```



#### What does "immutable" mean?

$$tup = ([1, 2], 4)$$



### What does "immutable" mean?

```
tup = ([1, 2], 4)
tup[0].append(3)
```



### What does "immutable" mean?

```
tup = ([1, 2], 4)
tup[0].append(3)
tup[1] = 5  # => TypeError!
                            [1, 2, 3]
```

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#### Sets

- Sets are also like lists, but have a differently underlying data structure
- Just like in mathematics, a set cannot contain duplicates of an item
- O(1) membership test!

# Sets can contain anything, thanks duck typing!

```
S = {1, 2, 3}
Sets denoted by curly braces

s = {1, 2, 'three'}

s = set([1, 2, 3, 3]) # => {1, 2, 3}

s = set('Hello') # => {'o', 'e', 'H', 'l'}

s[0] # => TypeError
```

## Set operations

```
s = set('mississippi') # => {'p', 'm', 's', 'i'}
len(s)
         # => 4
s.add('q') # => {'i', 'q', 'm', 's', 'p'}
s.remove('s') \# = \{'i', 'q', 'm', 'p'\}
len(s)
            # => 4
'm' in s
          # => True
```

## Set operations

```
s1 = set('Hello')  # => {'e', 'l', 'H', 'o'}
s2 = set('world') # => {'l', 'd', 'o', 'r', 'w'}
# difference
s1 - s2
                  # => {'H', 'e'}
                   # => {'w', 'r', 'd'}
s2 - s1
# union
s1 s2
                   # => {'H', 'e', 'l', 'w', 'd', 'o', 'r'}
# intersection
        # => {'o', 'l'}
s1 & s2
# symmetric difference
               # => {'H', 'e', 'w', 'r', 'd'}
s1 ^ s2
```

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#### Dictionaries

- Sometimes called a map or dict
- Maps a set of keys to values of any type
- Think of it like a lookup table

### Dicts

```
a = dict(one=1, two=2)
b = {'one': 1, 'two': 2}

a == b  # => True

Empty curly braces create dict, not set
empty = {}
```

# Dict operations

```
grades = { 'Chirag': [93, 87], 'Cassidy': [100, 94]}
grades['Chirag']  # => [93, 87]
grades['John']
              # => KeyError
grades['Chirag'][0] = 100 # => {'Chirag': [100, 87],
                               'Cassidy': [100, 94}
```

## Dict operations

```
grades = {'Chirag': [93, 87], 'Cassidy': [100, 94]}
           # => 2
len(grades)
del grades['Chirag'] # => {'Cassidy': [100, 94]}
          # => 1
len(grades)
grades.keys() # => dict_keys(['Cassidy'])
grades.values() # => dict values([[100, 94]])
grades.items() # => dict_items([('Cassidy', [100, 94])])
('Cassidy', [100, 94]) in grades.items() # => True
```

# Iterating over a dict

```
grades = {'Chirag': [93, 87], 'Cassidy': [100, 94]}
                  Implied .keys()
for name in grades:
    print(name) # => 'Chirag'
                   # => 'Cassidy'
for grade in grades.values():
    print(grade) # => [93, 87]
                   \# = > [100, 94]
```

### Iterating over a dict

```
grades = {'Chirag': [93, 87], 'Cassidy': [100, 94]}

for name, grade in grades.items():
    print('{}: {}'.format(name, grade))
    # => Chirag: [93, 87]
    # => Cassidy: [100, 94]
```

### Poll

- Interesting?
- Too fast? Too slow?
- Insert practical examples?
- Insert "quizzes"?
- Write programs in real time?

I'll send a "mid-semester" survey out after next lecture

# Key insights

- Python has several data structures as first-class citizens of the language
  - Pick the right one for the task
  - Easy to convert between data structures
- There is a lot we didn't cover
  - Use the documentation! <a href="https://docs.python.org/3/">https://docs.python.org/3/</a>
- New syntax, potentially new data structures, a different way of thinking – it can be overwhelming, but use features as needed and build your knowledge with experience

#### A reminder

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### Credits

You may notice a striking similarity between my slides and the Stanford Python course...that's not a coincidence

http://stanfordpython.com