

DSA Virtual Lab**QUESTION 1 : N Queen problem**

CODE :

```
#define N 4

#include<stdio.h>

#include<stdbool.h>

void printSolution(int board[N][N])
{
    int i, j;

    for (i = 0; i < N; i++) {
        for (j = 0; j < N; j++)
            printf(" %d ", board[i][j]);

        printf("\n");
    }
}

bool isSafe(int board[N][N], int row, int col) {
    int i, j;

    for (i = 0; i < col; i++)
        if (board[row][i])
            return false;

    for (i=row, j=col; i>=0 && j>=0; i--, j--)
        if (board[i][j])
            return false;

    for (i=row, j=col; j>=0 && i<N; i++, j--)
        if (board[i][j])
            return false;

    return true;
}

bool solveNQUtil(int board[N][N], int col) {
    int i;

    if (col >= N)
        return true;
```

```

    for (i = 0; i < N; i++) {
        if ( isSafe(board, i, col) ) {
            board[i][col] = 1;
            if ( solveNQUtil(board, col + 1) )
                return true;
            board[i][col] = 0; // BACKTRACK
        }
    }
    return false;
}

```

```

bool solveNQ() {
    int board[N][N] = { {0, 0, 0, 0},
                        {0, 0, 0, 0},
                        {0, 0, 0, 0},
                        {0, 0, 0, 0}};
    if( solveNQUtil(board, 0) == false ) {
        printf("Solution does not exist");
        return false;
    }
    printSolution(board);
    return true;
}

int main() {
    solveNQ();
    return 0;
}

```

OUTPUT :

4 queen problem

```

0 0 1 0
1 0 0 0
0 0 0 1
0 1 0 0

Process returned 0 (0x0)   execution time : 0.022 s
Press any key to continue.

```

8 queen problem

```

1 0 0 0 0 0 0 0
0 0 0 0 0 0 1 0
0 0 0 0 1 0 0 0
0 0 0 0 0 0 0 1
0 1 0 0 0 0 0 0
0 0 0 1 0 0 0 0
0 0 0 0 0 1 0 0
0 0 1 0 0 0 0 0

Process returned 0 (0x0)   execution time : 0.022 s
Press any key to continue.

```

QUESTION 2 : Sum of subsets

CODE :

```

#include <stdio.h>

#include <stdlib.h>

#define ARRAYSIZE(a) (sizeof(a))/(sizeof(a[0]))

static int total_nodes;

void printSubset(int A[], int size)
{
    int i;
    for(i = 0; i < size; i++)
    {
        printf("%*d", 5, A[i]);
    }
    printf("\n");
}

void subset_sum(int s[], int t[],int s_size, int t_size,int sum, int ite,int const target_sum)
{
    total_nodes++;

```

```

if( target_sum == sum ) {
    printSubset(t, t_size);
    subset_sum(s, t, s_size, t_size-1, sum - s[ite], ite + 1, target_sum);
    return;
}
else
{
    int i;
    for(i = ite; i < s_size; i++ ) {
        t[t_size] = s[i];
        subset_sum(s, t, s_size, t_size + 1, sum + s[i], i + 1, target_sum);
    }
}
}

void generateSubsets(int s[], int size, int target_sum) {
    int *tuple_vector = (int *)malloc(size * sizeof(int));
    subset_sum(s, tuple_vector, size, 0, 0, 0, target_sum);
    free(tuple_vector);
}

int main() {
    int weights[] = {5, 10, 12, 13, 15, 18};
    int size = ARRAYSIZE(weights);
    generateSubsets(weights, size, 30);
    printf("Nodes generated %d\n", total_nodes);
    return 0;
}

```

OUTPUT: weights = {5, 10, 12, 13, 15, 18}, required sum = 30

```

5    10   15
5    12   13
12   18
Nodes generated 64

Process returned 0 (0x0)   execution time : 0.063 s
Press any key to continue.

```

QUESTION 3 : Graph Coloring

CODE:

```

#include<stdio.h>

int G[50][50],x[50]; //G:adjacency matrix,x:colors

void next_color(int k){

    int i,j;

    x[k]=1; //coloring vertex with color1

    for(i=0;i<k;i++){ //checking all k-1 vertices-backtracking

        if(G[i][k]!=0 && x[k]==x[i]) //if connected and has same color

            x[k]=x[i]+1; //assign higher color than x[i]  }}

int main(){

    int n,e,i,j,k,l;

    printf("Enter no. of vertices : ");

    scanf("%d",&n);

    printf("Enter no. of edges : ");

    scanf("%d",&e);

    for(i=0;i<n;i++)

        for(j=0;j<n;j++)

            G[i][j]=0;

    printf("Enter indexes where value is 1-->\n");

    for(i=0;i<e;i++){

        scanf("%d %d",&k,&l);

        G[k][l]=1;

        G[l][k]=1;

    }

    for(i=0;i<n;i++)

        next_color(i); //coloring each vertex

    printf("Colors of vertices -->\n");

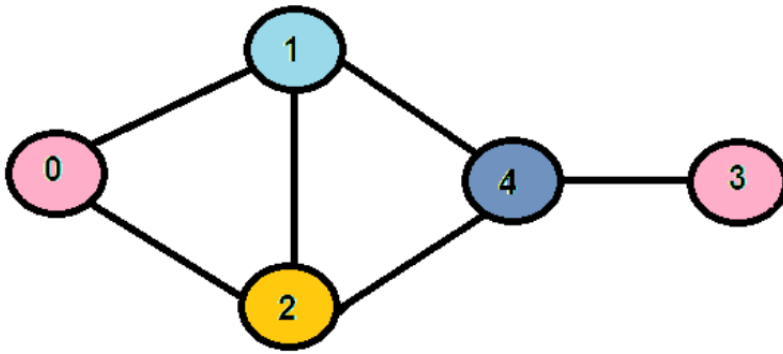
    for(i=0;i<n;i++) //displaying color of each vertex

        printf("Vertex[%d] : %d\n",i+1,x[i]);

    return 0;

}

```



OUTPUT

```

Enter no. of vertices : 5
Enter no. of edges : 6
Enter indexes where value is 1-->
0 1
0 2
1 2
1 4
2 4
4 3
Colors of vertices -->
Vertex[1] : 1
Vertex[2] : 2
Vertex[3] : 3
Vertex[4] : 1
Vertex[5] : 2

```

QUESTION 4 : Hamiltonian Cycle

CODE :

```

#include<stdio.h>

#define V 5

#include<stdbool.h>

#include <malloc.h>

void printSolution(int path[]);

bool isSafe(int v, bool graph[V][V], int path[], int pos)
{
    int i;

    if (graph [ path[pos-1] ][ v ] == 0)
        return false;

    for (i = 0; i < pos; i++)

```

```

        if (path[i] == v)
            return false;
        return true;
    }

    bool hamCycleUtil(bool graph[V][V], int path[], int pos)
    {
        int v;
        if (pos == V)
        {
            if ( graph[ path[pos-1] ][ path[0] ] == 1 )
                return true;
            else
                return false;
        }
        for (v = 1; v < V; v++)
        {
            if (isSafe(v, graph, path, pos))
            {
                path[pos] = v;
                if (hamCycleUtil (graph, path, pos+1) == true)
                    return true;
                path[pos] = -1;
            }
        }
        return false;
    }
}

bool hamCycle(bool graph[V][V])
{
    int i;
    int *path = malloc(sizeof(int[V]));
    for (i = 0; i < V; i++)
        path[i] = -1;
    path[0] = 0;
    if ( hamCycleUtil(graph, path, 1) == false )

```

```

{
    printf("\nSolution does not exist");
    return false;
}

printSolution(path);

return true;
}

void printSolution(int path[])
{
    int i;

    printf ("Solution Exists:"
           " Following is one Hamiltonian Cycle \n");

    for (i = 0; i < V; i++)
        printf(" %d ", path[i]);   printf(" %d ", path[0]);

    printf("\n");
}

int main(){
    bool graph1[V][V] = {{0, 1, 0, 1, 0},
                          {1, 0, 1, 1, 1},
                          {0, 1, 0, 0, 1},
                          {1, 1, 0, 0, 1},
                          {0, 1, 1, 1, 0},
                          };

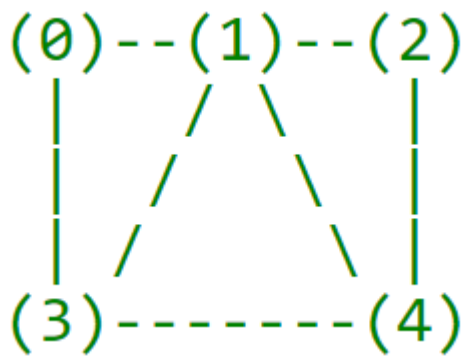
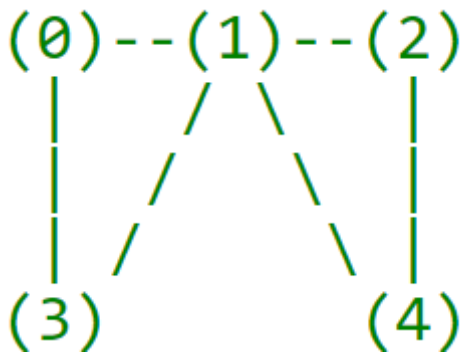
    hamCycle(graph1);

    bool graph2[V][V] = {{0, 1, 0, 1, 0},
                          {1, 0, 1, 1, 1},
                          {0, 1, 0, 0, 1},
                          {1, 1, 0, 0, 0},
                          {0, 1, 1, 0, 0},
                          };

    hamCycle(graph2);

    return 0;}

```


Example 1 Hamiltonian Graph**Example 2 Non-Hamiltonian Graph****Output**

```

Solution Exists: Following is one Hamiltonian Cycle
0 1 2 4 3 0
Solution does not exist

```