

A fast approach to Robust Optimal Control

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Motivation

Compute robust solutions to nonlinear optimal control problems quickly that are “good enough”

Possible Applications:

- Robotic Link Manipulators
- Control of Construction Cranes
- Physiology (walking is modelled as an inverted pendulum)

The Optimal Control Problem

$$\begin{aligned} \min_u \quad & \int_0^T \frac{1}{2} u^2 dt \\ \text{s.t.} \quad & \dot{x} = f(x, u), \quad x(0) = x_0, \quad x(T) = x^*, \\ & T \text{ fixed}, \quad u \in U \end{aligned}$$


Two Point Boundary Value Problem

$$\dot{x} = \frac{\partial H(x, \lambda)}{\partial \lambda}$$

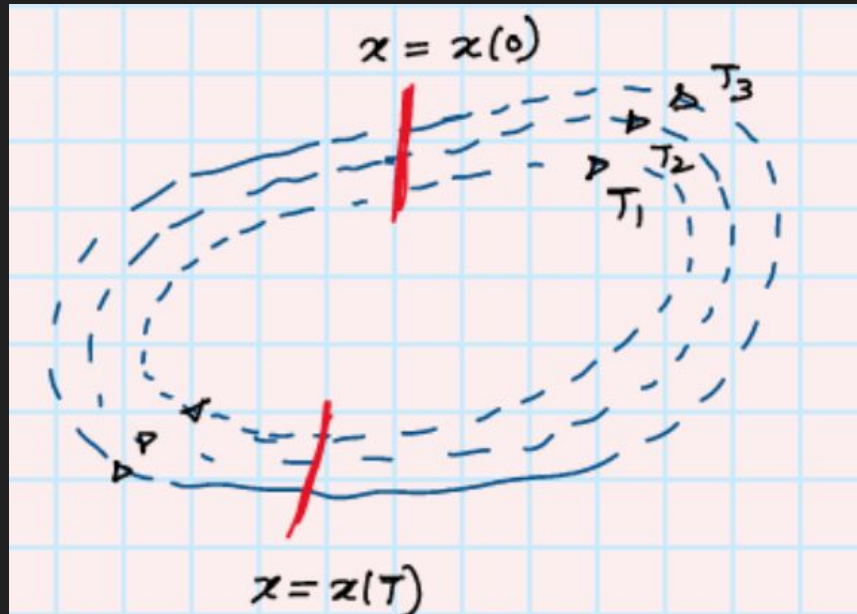
$$\dot{\lambda} = -\frac{\partial H(x, \lambda)}{\partial x}$$

$$x(0) = x_0, \quad x(T) = x^* \quad \text{Given}$$

$$\lambda(0) = ?$$



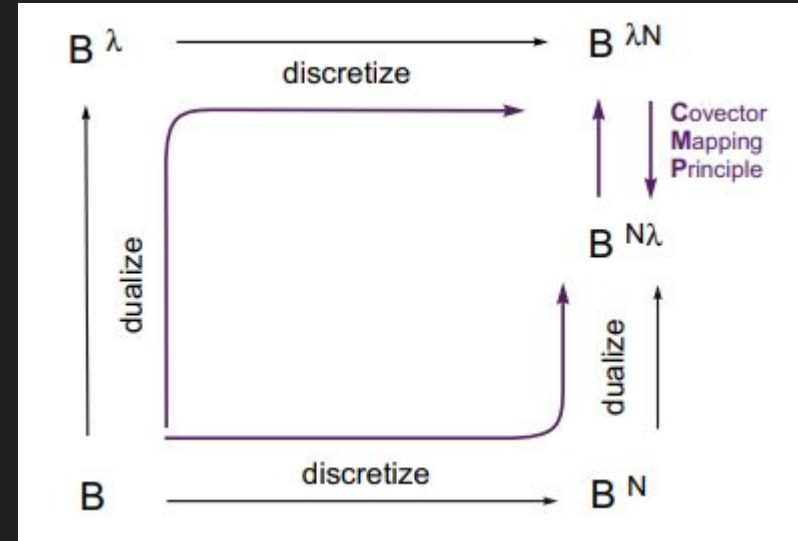
A deeper view



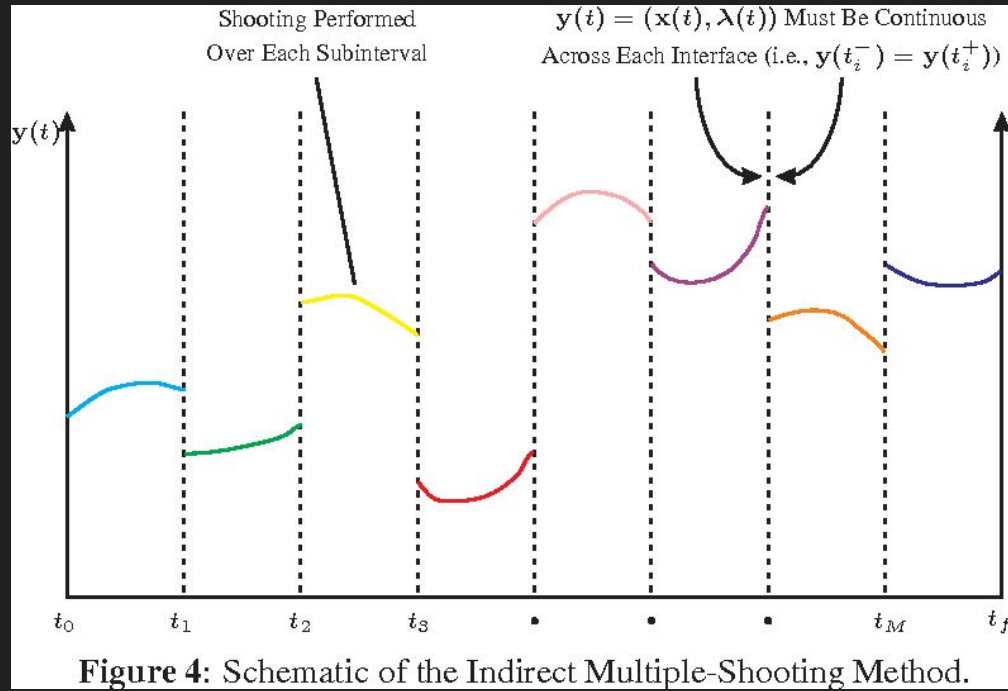
Conservative Hamiltonian Viewpoint

Various Approaches to solve the OCP

- Direct Methods (Solve $B^{\lambda N}$ using nonlinear programming)
- Indirect methods (Solve B^{λ})
 - Single Shooting (Curse of Sensitivity)
 - Multiple Shooting



Multiple Shooting Method



Our Approach (Multiple Shooting)

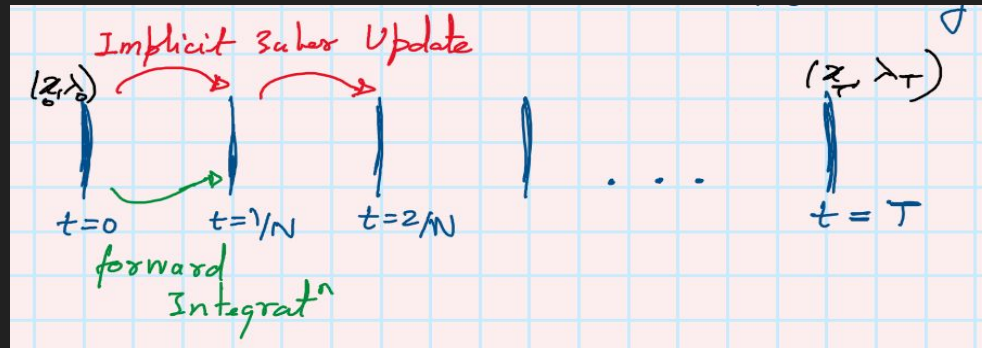
→ Our Approach (Multiple shooting?) ↪ Implicit Euler Discretization

$$\begin{pmatrix} \dot{x} \\ \dot{\lambda} \end{pmatrix} = F(x, \lambda) \longrightarrow \left[\begin{pmatrix} x \\ \lambda \end{pmatrix}_t = \begin{pmatrix} x \\ \lambda \end{pmatrix}_{t-1} + \frac{1}{2} \cdot \Delta t \cdot \left\{ F \begin{pmatrix} x \\ \lambda \end{pmatrix}_t + F \begin{pmatrix} x \\ \lambda \end{pmatrix}_{t-1} \right\} \right]$$

$x_0 \text{ \& } x_T \text{ fixed}$

$t = \{0, \frac{1}{N}, \dots, T\}$
N steps

Solve using Non linear Programming

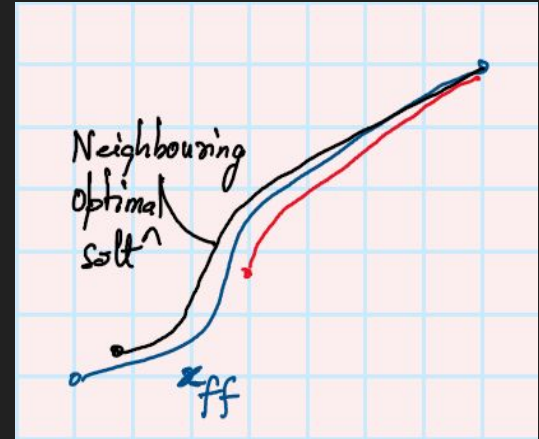


Adding Robustness using feedback

Q: Given an optimal solution (x_{ff}, u_{ff}) , can we compute all the neighbouring optimal solutions in a cheap way?

Thus, the question boils down to answering
Given, $\dot{z} = f(z, u)$ & $u_{ff} = \arg \min J$ for $z(0) = z_0$
Now, if z_0 is perturbed by some δz_0 , what is
the signal $u_{ff} \rightarrow u_{ff} + \delta u_{ff}$

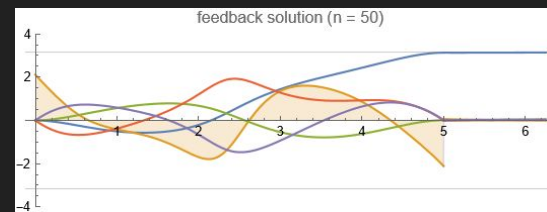
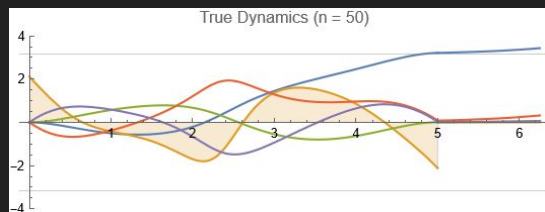
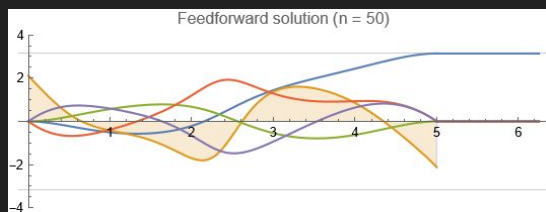
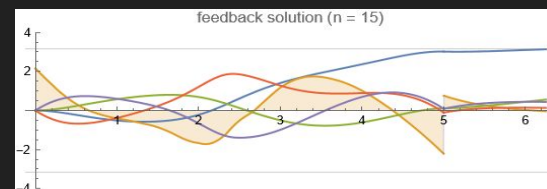
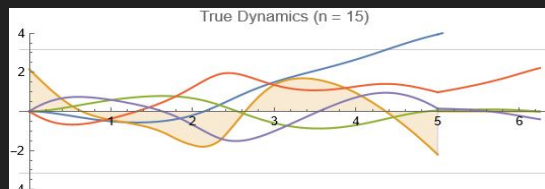
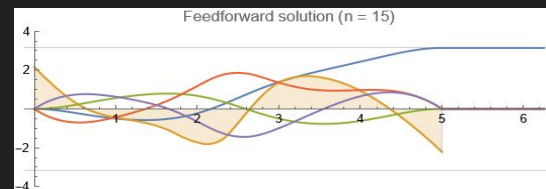
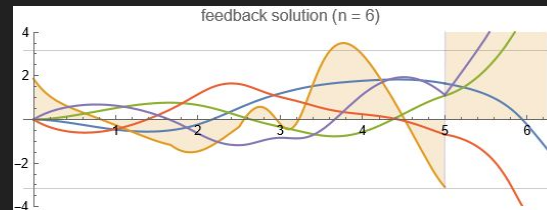
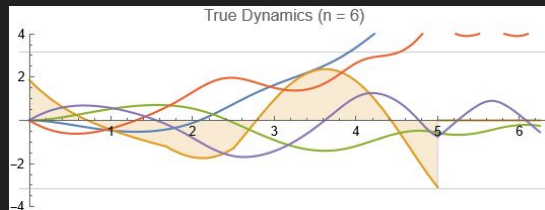
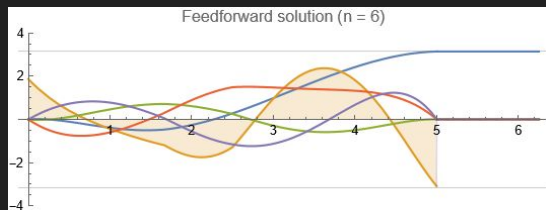
$$\delta u_{ff} = K(t) \cdot (z(t) - x_{ff}(t))$$



The Key Idea

Choose N small enough so that the solution after adding feedback is “good enough”

Trade off : Optimality vs Computation Speed (0.26s,0.45s,1.26s)



Initial Guessing Mechanism

As the nonlinear programming routines usually find local solutions, they require an initial guess

The diagram illustrates the initial guessing mechanism for a nonlinear programming problem. It shows a time axis from $t=0$ to $t=T$ with vertical lines representing time steps. The variables are defined as $x \in \mathbb{R}^m$ and $\lambda \in \mathbb{R}^m$. The total number of variables is $2m(N+1)$. The initial guess $X^0 \in \mathbb{R}^{2m(N+1)}$ is generated by guessing $\lambda_0 \in \mathbb{R}^{2m}$ and forward integrating the system $\begin{pmatrix} x_0 \\ \lambda_0 \end{pmatrix}$.

$\mathbb{R}^m \ni x$

$\mathbb{R}^m \ni \lambda$

$t=0 \quad t=1/N \quad \dots \quad t=T$

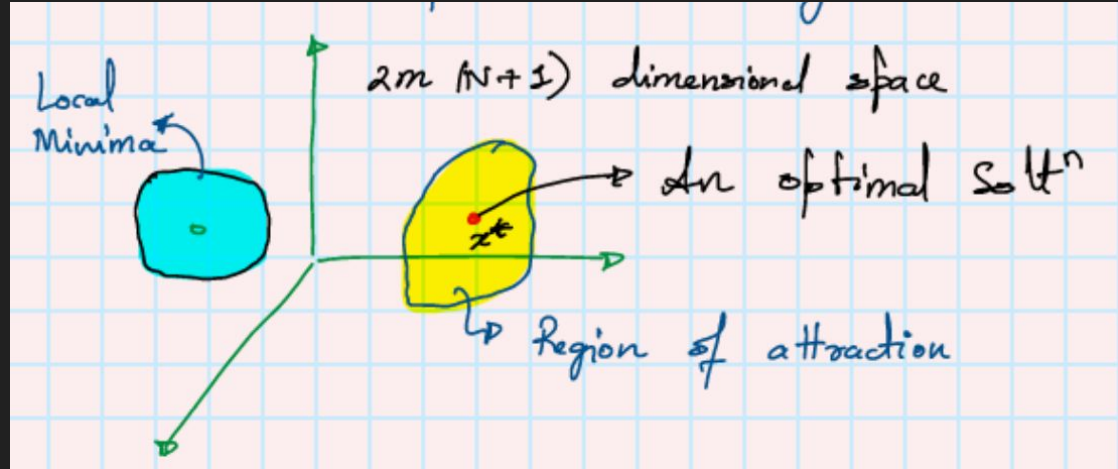
$2m(N+1)$ variables

Thus, initial guess $X^0 \in \mathbb{R}^{2m(N+1)}$

We are guessing $\lambda_0 \in \mathbb{R}^{2m}$ & generating X^0

by forward integrating $\begin{pmatrix} x_0 \\ \lambda_0 \end{pmatrix}$

A Deeper View



The entire landscape changes as N changes.

We expect, the region of attraction to widen as N increases

The Feedforward algorithm

We also add a count to limit the number of executions of the loop.

```
% Algo
 $\lambda_0 \leftarrow \{0, 0, 0, 0\}$ 
 $X = \text{Generate } X(\lambda_0)$ 
 $\text{sol} = \text{findroot}(X)$ 
 $\varepsilon_{\text{sol}} = \text{error}(\text{sol})$ 
 $J_{\text{sol}} = \text{Cost}(\text{sol})$ 
While (  $\varepsilon_{\text{sol}} > \varepsilon$  ||  $J_{\text{sol}} > J_{\text{max}}$  )
{
   $\lambda_0 \leftarrow (\text{Random}[-1, 1], \dots)$ 
   $X = \text{Generate } X(\lambda_0)$ 
   $\tilde{\text{sol}} = \text{findroot}(X)$ 
   $\tilde{\varepsilon}_{\text{sol}} = \text{error}(\tilde{\text{sol}})$ 
  If (  $\tilde{\varepsilon}_{\text{sol}} \leq \varepsilon_{\text{sol}}$  )
  {
     $\text{sol} = \tilde{\text{sol}}, \varepsilon_{\text{sol}} = \tilde{\varepsilon}_{\text{sol}}, J_{\text{sol}} = \text{Cost}(\text{sol})$ 
  }
}
```

To ensure one does not end up in a local min

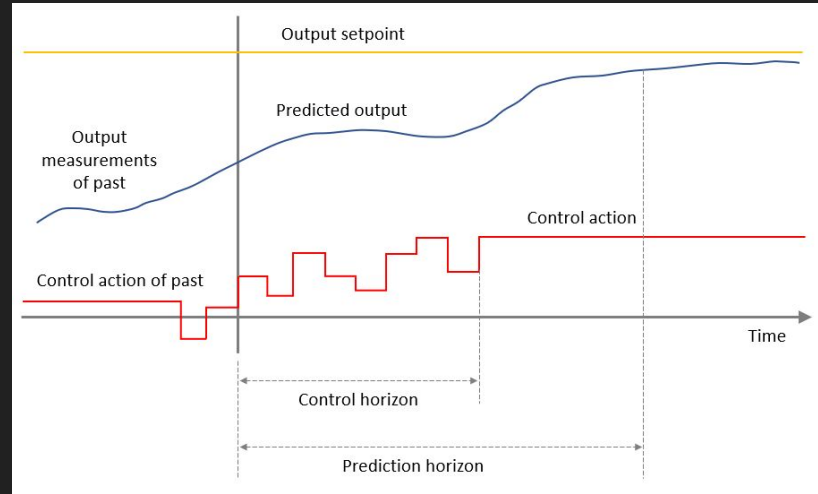
Choice of Time Horizon (T)

For the cart pendulum system we expect that control effort required reduces as T increases. However as T increases the problem becomes computationally harder.

- Advantage of quick computations is lost when T is kept variable
- If one does not care about the time of the maneuver/control task (as long as it is not too large), then the following MPC style algorithm is useful.

(MPC - Model Predictive Control)

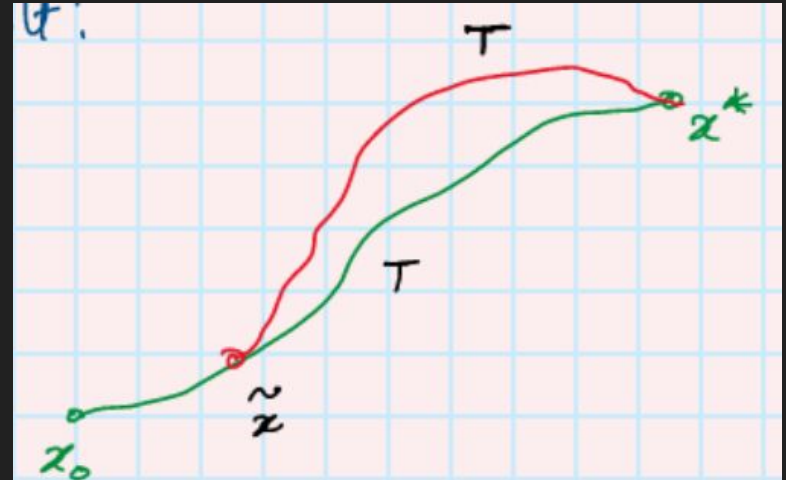
PMP based MPC



- What is MPC?
- Usually people use direct methods to solve the OCPs in MPC
- Here at every time step we use our algorithm to compute the feedforward solution and the corresponding feedback law

A few remarks

- One obtains robustness due to periodic recomputations
- Choosing a receding horizon (T decreasing at every recomputation) makes the problem harder to solve computationally
- If T is kept fixed, then it is not obvious that the solution converges



A Claim to justify the convergence of the PMP based MPC

Claim: Consider the OCP:

$$\min_u J = \int_0^T \frac{1}{2} u^2 dt \quad (*)$$

$$\text{s.t. } \dot{x} = f(x, u); \quad x(0) = x_0, \quad x(T) = x^*, \quad T \text{ fixed}$$

where x^* is a equilibrium pt i.e. $f(x^*, 0) = 0$

Let (x_{ff}, u_{ff}) be an optimal soln to $(*)$ & let J_1 be the cost associated

Now for some $0 < \tau < T$, consider the OCP:

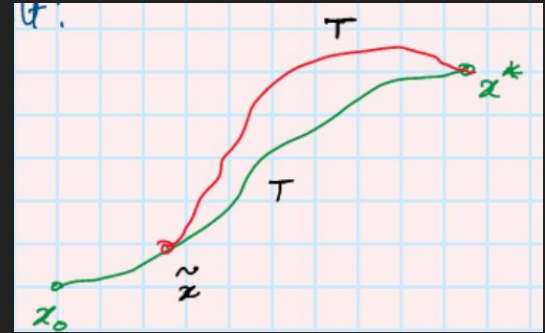
$$\min_u J = \int_0^T \frac{1}{2} u^2 dt \quad (**)$$

$$\text{s.t. } \dot{x} = f(x, u); \quad x(0) = x_{ff}(\tau), \quad x(T) = x^*, \quad T \text{ fixed}$$

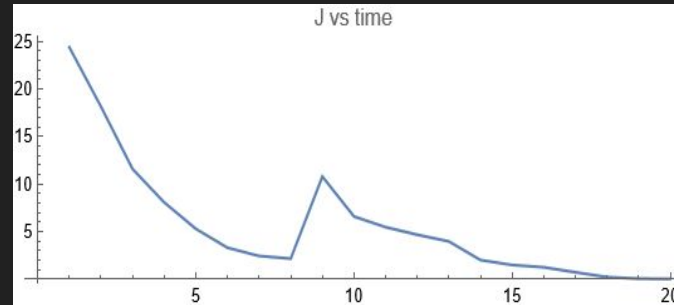
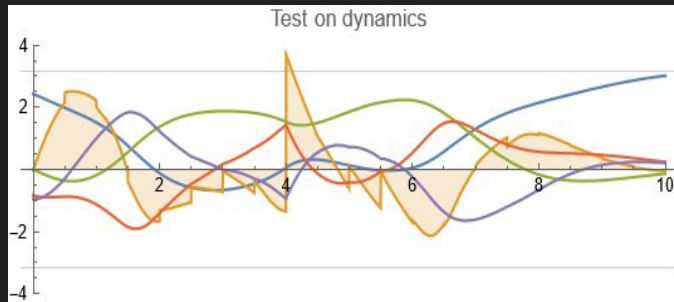
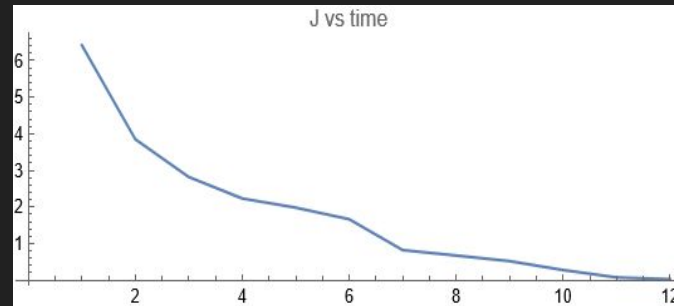
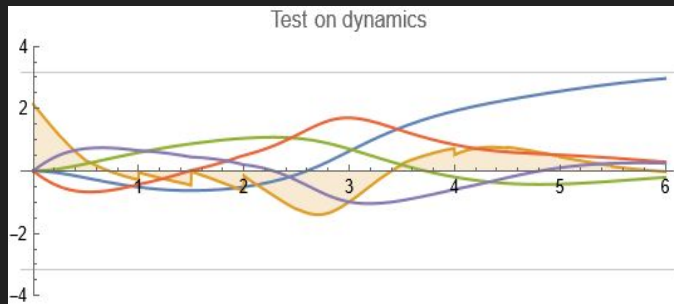
& let J_2 be the cost associated to an optimal soln to $(**)$

$$\text{Then, } J_2 < J_1$$

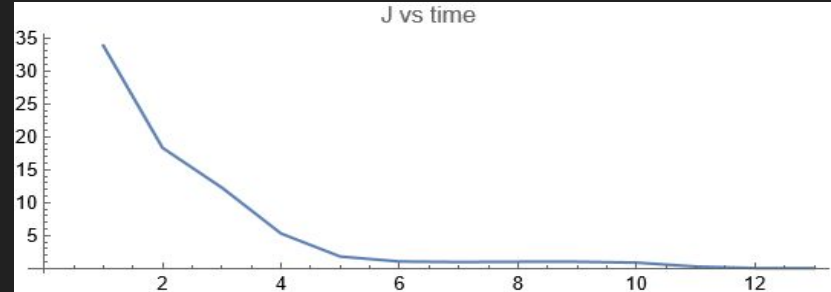
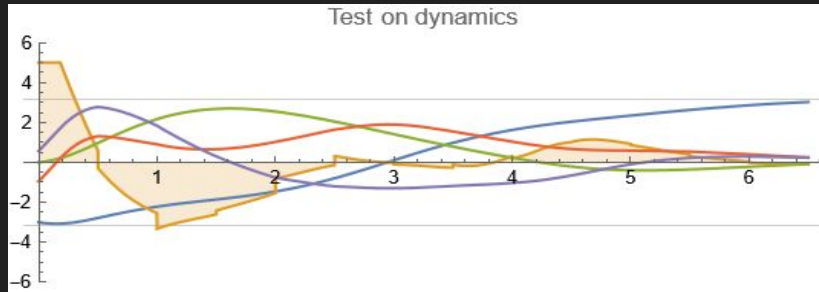
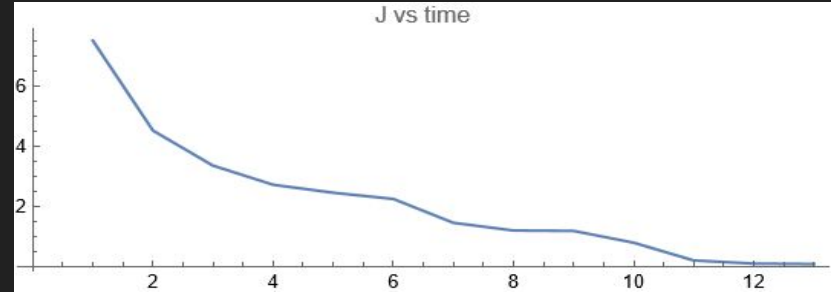
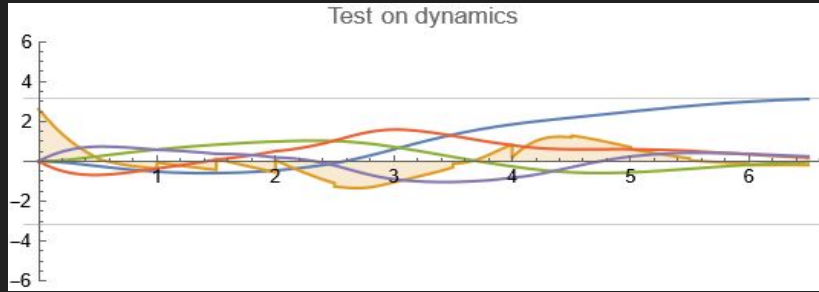
↳ strictly less



MPC without parameter mismatch



MPC with Parameter mismatch ($A_{Used} = 0$, $A_{True} = 0.2$)



Future Work (Simulations)

1] Hammer Perturbations:

Start from $\{0,0,0,0\}$ & at a Random Time Change $\dot{\theta} \rightarrow \dot{\theta} + \Delta\theta$ ↖ decide this later.

(Use an event triggered periodic recomputation)

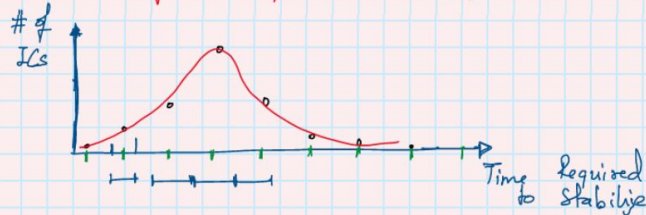
Do this Randomly & save the Time Required to stabilize the Pendulum.

2] Parameters Mismatch

Compute for $A=0$ & test for $A=0.3$ or $A=0.2 \rightarrow$ Do this for ICs $\{0,0,0,0\}$

Computatⁿ time for $A=0$ is much less (approx x2)
Periodic recomputations, tend to stabilize the dynamics.
+ event triggered

↳ Try a bunch of Random ICs & plot the distribⁿ of Time Required to stabilize



3] Choice of n when using an Event-triggered Approach.

