

Q1) `#include<iostream>`
using namespace std;
int main(){
 cout<<"Physics"<<endl;
 cout<<"Wallah"<<endl;
}

```
Output: Finished Clear Console  
  
Finished in 0 ms  
Physics  
Wallah
```

Q2) `#include<iostream>`
using namespace std;
int main(){
 cout<<5+5<<endl;
}

```
Output: Finished Clear Console  
  
Finished in 0 ms  
10
```

Q3) int-4 bytes
 bool-1 byte
 float-4 bytes

Q4) output - 6 4

Q5) `#include<iostream>`
using namespace std;
int main(){
 int r = 10;
 cout<<2*3.14*10;
}

```
Output: Finished Clear Console  
  
Finished in 3 ms  
62.8
```

Q6) variables name can be:-

-
- A) _FLOAT
 - B) int
 - C) FLOAT