

Name :- Dhruv Gandhi

Enrollment Number :- 17SE02017

Department :- Computer

Semester :- 6th

Subject Name with code :- SEIT3050 → Application development Using
Computer, open source technology,
Machine learning

Q1 What are the different types of data type in python?

- In python we can store variable of different type.
- Python having built-in datatype in default.

* Type of Datatype

i) Text	iv) Set
ii) Numeric	v) Boolean
iii) Sequence	vi) Binary
iv) Mapping	vii) None

* Text Datatype

We can store variable by using "str"

code x = "Hi"

print(type(x))

Output → class 'str'

* Numeric Datatype

We can store variable using "int, float, complex"

code :
x = 200
y = 20.0
z = 2j

What will be the output of
print(type(x))
print(type(y))
print(type(z))

Output :- <class 'int'>
<class 'float'>
<class 'complex'>

* Sequence, Identity, Equality, etc. are called Container.

Sequence means we can store multiple variables data in one variable. Using "list, tuple, range"

code :
x = ["a", "b", "c"]
y = ("a", "b", "c")
z = range(6)
print(type(x))
print(type(y))
print(type(z))

Output <class 'list'>
<class 'tuple'>
<class 'range'>

* mapping Datatype.

mapping means we can map variables with value using 'dict'.

code `x = {"id": "78", "age": "67"}`

`print(type(x))`

`output => <class('dict')>`

* set Datatype

set is number of variable using 'set', 'FrozenSet'.

code `x = {"a", "b", "c"}`

`y = FrozenSet({ "a", "b", "c" })`

`print(type(x))`

`print(type(y))`

`output => <class 'set'>`

`<class 'FrozenSet'>`

* Boolean Datatype

Boolean means it return Yes or No means true or false using 'bool'.

code `x = True`

`print(type(x))`

`output => <class 'bool'>`

~~Q1~~ Binary Datatype.

* a. Binary datatype can be stored using bytes, bytarray, memoryview.

Code $x = b'a'$

$y = bytearray(s)$

$z = memoryview(bytes(s))$

print(x)

print(y)

print(z)

print(type(x))

print(type(y))

print(type(z))

Code $\Rightarrow b'a'$

$bytearray(b'\x00\x00\x00\x00\x00\x00')$

<memoryview at 0x00D58FA0>

<class 'bytes'>

<class 'bytearray'>

<class 'memoryview'>

~~Q2~~ Function and operator overloading can be performed in python and method overloading cannot.

~~Q3~~ False array and lists are not same.

~~Q4~~ Assume that i loop from 1 to 5 what will be the output of
 $\text{print}(i, end = "s")$?

Code \Rightarrow for i in range(1, 5)
print(i)

Output \Rightarrow

1

2

3

4

5

Q7 How do you perform type conversion in python?

\Rightarrow Python defines type conversion functions to directly convert one data to another which is useful in daily to day and competitive programming.

- i) int(a, b) \Rightarrow this function convert any data type to integer. 'b' specifies the base in which string is. if data type is string.
- ii) float() \Rightarrow Function is used to convert any data type to a floating point number.
- iii) ord() \Rightarrow to convert a character to integer.
- iv) hex() \Rightarrow to convert integer to hexadecimal string.
- v) oct() \Rightarrow to convert integer to octal string.
- vi) tuple() \Rightarrow to convert to a tuple.
- vii) set() \Rightarrow returns the type after converting to set.
- viii) list() \Rightarrow to convert any data type to a list type.
- ix) dict() \Rightarrow to convert a tuple of order (key, value) into a dictionary.
- x) str() \Rightarrow to convert integer into a string.
- xi) complex(real, imag) \Rightarrow convert real number to complex(real, imag) number.
- xii) chr(number) \Rightarrow converts number its corresponding ASCII character.

$D = "11111"$ $H = "4"$ $R = "DHR"$

Code

$a = \text{int}(D, 2)$

$b = \text{float}(H)$

$c = \text{oct}(H)$

$d = \text{hex}(56)$

$e = \text{oct}(56)$

$f = \text{tuple}(R)$

$g = \text{set}(R)$

$h = \text{setlist}(R)$

$i = \text{complex}(D, H)$

$j = \text{str}(D)$

$\text{tup} = (('a', 1), ('f', 2), ('g', 3))$

$K = \text{dist}(\text{tup})$

$L = \text{chrs}(76)$

print(a)

print(b)

print(c)

print(d)

print(e)

print(f)

print(g)

print(h)

print(i)

print(j)

print(k)

print(L)

Output

18

11111, 0

52, 11111

0x38

0o70

('D', 'H', 'R')

{'D', 'H', 'R'}

['D', 'H', 'R']

(#11111 + 4j)

11111

{'a': 1, 'f': 2, 'g': 3}

L

Q11 = Create a program to show the use of Shortkut if-else

Code \Rightarrow $a = 756$
 $b = 765$

$\text{print} ("a")$ if $a > b$ else $\text{print} ("=")$ if $a == b$ else
 $\text{print} ("b")$.

Output \Rightarrow "B," due to tie

Q12 Write a program to find the maximum of three numbers using nested if else.

Code \Rightarrow $a = \text{int} (\text{input} ("Enter 1^{st} \text{ num:}"))$
 $b = \text{int} (\text{input} ("Enter 2^{nd} \text{ num:}"))$
 $c = \text{int} (\text{input} ("Enter 3^{rd} \text{ num:}"))$
if $a > b$:
 if $a > c$:
 d = a
 else:
 d = c
else:
 if $b > c$:
 d = b
 else:
 d = c
print ("maximum number is = ", d).

Output \Rightarrow

Enter 1st number : 75

Enter 2nd number : 67

Enter 3rd number : 51

maximum number is = 75

~~Q13~~: write program to show of else with loops.

★ code => foor with for loop

for n in range(10, 20):

 for i in range(2, num): ("i"), + 1

 if n % i == 0:

 j = n / i

 print "%d Equals %d * %d (%d, %d)"

 break

 else: # continuation of for loop after a break

 print n, "is a prime number".

Output: n = int(input("n = "))

→ 10 Equals 2 * 5 n = 5

11 is a prime number n = 3

12 Equals 2 * 6

13 is a prime number

14 Equals 2 * 7

15 Equals 3 * 5

16 Equals 2 * 8

17 is a prime number

18 Equals 2 * 9

19 is a prime number

★ code => # with while loop.

c = 0

while c < 5:

 c = c + 1

 print ("iteration no {} in while loop".format(c))

else:

 print ("else block in loop")

 print ("out of loop").

Output \Rightarrow iteration no 1 in for loop.

iteration no 2 in for loop.

iteration no 3 in for loop.

iteration no 4 in for loop.

iteration no 5 in for loop.

else block in loop.

out of loop.

Q14 Write a user-defined function which returns a lambda function.

then call the lambda function.

code

```
a = int(input("a : "))
```

```
b = int(input("b : "))
```

```
def sumF(x,y):
```

```
add = lambda x,y : x+y
```

```
return add
```

```
def SubF(x,y):
```

```
sub = lambda x,y : x-y
```

```
return sub
```

```
def multF(x,y):
```

```
mul = lambda x,y : x*y
```

```
return mul
```

```
def divF(x,y):
```

```
div = lambda x,y : x/y
```

```
return div
```

```
w = sumF(a,b)
```

```
print(w(a,b))
```

```
x = subF(a,b)
```

```
print(x(a,b))
```

```
y = multF(a,b)
```

```
print(y(a,b))
```

```
z = divF(a,b)
```

```
print(z(a,b))
```

Output

a: 17

b: 3

20

14

51

5.66666667

Q15

What is the difference between Iterative and Recursive Function?

	Recursion	Iteration
Definition	Recursion refers to a recursive function in which it calls itself again to repeat the code.	Iteration is achieved by an iterative function which loops to repeat some section of the code.
Important point	A base case needs to be determined.	A termination condition needs to be determined.
Performance	Slow.	Fast.
Memory Usage	More	Less
Code Size	Smaller	Longer
Structure	Selection	Repetition
Local Variable	Not required	Required.
Infinite repetition	Infinite recursion is acceptable of crashing the system.	Infinite looping consume CPU cycles repeatedly.
Code of programme	<pre>def fhr(a, b): while (b): a, b = (b, a % b) if (b == 0): return a else: fhr(b, a % b)</pre>	<pre>def fhr(a, b): while (b): a, b = (b, a % b) return a</pre>

Q 18 what is or use of __init__ - Function in class.

code => # __init__ Function in heritage

```
class User(object):
    def __init__(self, a):
        print("User init called.")
```

Self. something

Self.a = a

def method(self)

return self.a

```
class Student(User):
    def __init__(self, a):
        User.__init__(self, a)
        print("Student init called.")
```

Self.a = a

def method(self)

return self.a

my_object = Student('Dhoni')

Output => User init called.

Student init called.

Q 19

Create a module which has recursive function. Import that module in another file and access file recursive function.

code => # create one file add.py as recursive function

```
def recur_sum(n):
```

if n <= 1:

return n

else:

return n + recur_sum(n-1).

in new file

```
import odd  
a = int(input("Enter number:"))  
if a < 0:  
    print("Enter a positive number")  
else:  
    print("The sum is:", odd.sum(a))
```

~~a20~~ Explain at least five Exceptions and handle them with a program.

code \Rightarrow $a = 10, 45, 0, 3.5, -10$

$b = 0$ print(b/a) \Rightarrow inf

try:

$c = a/b \Rightarrow$ 0 nothing

$x = int(x)(c)$ \Rightarrow $ValueError$

import re

$f = open("file.txt", "rt")$ \Rightarrow $FileNotFoundError$

$it = iter([1, 2, 3])$ \Rightarrow $StopIteration$

next(it)

Except: \Rightarrow $ValueError$, $FileNotFoundError$, $ZeroDivisionError$

if $(ZeroDivisionError):$ \Rightarrow $divide by zero$

print("divide by zero")

if $(TypeError):$ \Rightarrow $TypeError$

print("Type Error")

if $(ModuleNotFoundError):$ \Rightarrow $module not found$

print("module not found")

if $(NameError):$ \Rightarrow $NameError$

print("NameError")

if $(FileNotFoundError):$ \Rightarrow $FileNotFoundError$

print("File not Found")

if $(StopIteration):$ \Rightarrow $StopIteration$

print("Array out of bound")

else!

print ("error not found")

finally:

print ("Finally Excepted")

Output => divide by zero

type error

module not found

file not found

Array out of bound

finally excepted.

Q23 what do you mean by \A,\G,\B,\D,\D,\W,\W,\S,\S,\Z in regular expression.

Code

import re

x = re.findall ("\ATHE", txt)

y = re.findall ("\d", txt)

z = re.findall ("\D", txt)

a = re.findall ("\w", txt)

b = re.findall ("\W", txt)

c = re.findall ("\s", txt)

d = re.findall ("\S", txt)

e = re.findall ("Spain\z", txt)

txt = "THE The rain in Spain"

print (x) # check string start with the

print (y) # check digit is there

print (z) # return no digit is there

print (a) # check every word character

print (b) # return no word character

print (c) # check every whitespace character

print (d) # return every non whitespace character.

f = re.findall ("nbin", txt)

g = re.findall ("nB", txt)

print (e) # check end

with Spain

print (f) # find in

starting or ending

print (g) # return Not in

starting or

ending

Output

x → ['The'] *all words*
~~(x)~~ → [] *empty*
y → ['Spain'] *single word*
z → ['T', 'H', 'E', ' ', 'S', 'P', 'A', 'I', 'N']
a → ['T', 'H', 'E', ' ', 'S', 'P', 'A', 'I', 'N']
b → [' ', ' ', ' ', ' '] *multiple words*
c → [' ', ' ', ' ', ' '] *multiple words*
d → ['T', 'H', 'E', ' ', 'S', 'P', 'A', 'I', 'N']
e → ['Spain'] *single word*
f → [] *empty list*
g → ['in', 'in']