

Learning Objectives:

- Deepen your understanding of linked lists
- Implement and test the specified functionality
- Practice developing algorithms

Turning In:

Make sure to include a comment with your name and assignment number on top of each source code file.

Submit an **executable** jar file that **includes your source** code files via Canvas.

Description:

Complete the implementation of class **LinkedList<E>**. Then write a test client that presents the user with a menu to call various methods from the newly created class.

Instructions:

1. This assignment is an extension of the LinkedList that we started already as a lab in class.

Add the methods specified below (make sure to implement the functionality described in the doc comment)

Hint: Make sure to test the methods thoroughly – e.g. with an empty list, a key that doesn't exist, etc.

2. Write a test client called LinkedListApp.

It is the job of LinkedListApp to test the class LinkedList<E> that you just wrote.

In order to do that create a LinkedList of strings that is initialized with 5 items (you choose the theme - e.g. friends, motorcycles, books, coins, etc.)

The test client should present the user with a **menu** that includes the following options:

```
a .. Size           // displays the number of elements in the list
b .. Insert         // inserts an element after a user selected key and element
c .. Remove         // deletes the first node that includes the user selected element
d .. Display all items // displays all elements like this: [e11, e12, e13, ... ]
e .. Clear          // empties the list
q .. Quit
```

When the user makes a choice provide the requested functionality by calling the methods of class LinkedList<E>. Then allow the user to make more choices until s/he selects Quit. (*Hint: you'll need appropriate error handling*)

```
/**
 * The size of the list
 *
 * @return The number of elements in the list
 */
public int getSize()
{
    // TODO
}
```

```

/**
 * Removes all nodes from the list.
 *
 * <dt><b>post-condition:</b></dt>
 * <dd>The list is empty and size is 0</dd>
 */
public void clear()
{
    // TODO
}

/**
 * Inserts the new element (newElement) after the first node
 * containing the key.
 *
 * @param key
 * The key element after which the new element should be inserted
 * @param newElement
 * The new element that needs to be inserted
 * <dt><b>pre-condition:</b></dt>
 * <dd>The key is included on the list</dd>
 * <dt><b>post-condition:</b></dt>
 * <dd>The newElement has been added immediately after the key</br>
 * size has been incremented by one</dd>
 * @throws RuntimeException - If the key was not found in the list
 */
public void insertAfter(T key, T newElement) {
    // TODO
}

/**
 * Removes the first occurrence of the specified key (element)
 * in this list.
 * @param key
 * The element to be removed
 * <dt><b>pre-condition:</b></dt>
 * <dd>The key is included on the list</dd>
 * <dt><b>post-condition:</b></dt>
 * <dd>The key has been removed from the list</br>
 * size has been decremented by one</dd>
 * @throws RuntimeException - If the key was not found in the list
 */
public void remove(T key) {
    // TODO
}

```