

# 2D eigensolver

Daniel Huantes

June 2022

## 1 What: What are we doing

We are creating a 2D eigensolver in python. Specifically, we are applying a similar method to our 1D eigensolver in an attempt to model a particle confined to some 2D box.

$$\hat{H} |\psi_n\rangle = E_n |\psi_n\rangle \quad (1)$$

Again, we observe the schrodinger equation in Hamiltonian form, but this time we expand it slightly to explain where the '2D' comes in

$$\hat{H} |\psi_n\rangle = (\hat{V}(x, y) + \hat{T}) |\psi_n\rangle \quad (2)$$

$$= (\hat{V}(x, y) + \frac{\vec{p}^2}{2m}) |\psi_n\rangle \quad (3)$$

$$= (\hat{V}(x, y) + \frac{\mathbf{p}_x^2}{2m} + \frac{\mathbf{p}_y^2}{2m}) |\psi_n\rangle \quad (4)$$

## 2 Why: Why are we doing it

In theory we could expand to a full 3D, but the ultimate problem we are concerned with is the propagation of a beam through variable refractive index. Treating the changes in refractive index, the Helmholtz equation has the same form as the schrödinger equation, so the 2 spacial dimensions of each 'slice' are the 2 spacial dimensions the 'particle' finds itself in. The beam propagation direction is represented by time.

## 3 How: What is the design method for this

the state vector  $|\psi\rangle$  can be cast to multiple different forms, most commonly that of the probability amplitude function  $\psi(x) = \langle x|\psi\rangle$ . In the 1D case, we discretize the domain of this function, restricting it to some finite range, and representing it as a 1D numpy array. The utility of using a 1D numpy array is that the Hamiltonian operator can be represented as a 2D matrix, and we can

take advantage of existing libraries and methods to calculate it's eigenvectors.

We want to find a representation for a 2D version of our state vector, some code representation that can allow us to keep the hamiltonian in a form we can reasonably calculate the eigenvectors of. My initial idea was to use a 2D grid,

$$\psi(x, y) = \begin{bmatrix} \psi(x_0, y_0) & \psi(x_0, y_0 + \Delta y) & \psi(x_0, y_0 + 2\Delta y) & \dots \\ \psi(x_0 + \Delta x, y_0) & \psi(x_0 + \Delta x, y_0 + \Delta y) & \psi(x_0 + \Delta x, y_0 + 2\Delta y) & \dots \\ \psi(x_0 + 2\Delta x, y_0) & \psi(x_0 + \Delta x, y_0 + \Delta y) & \psi(x_0 + 2\Delta x, y_0 + 2\Delta y) & \dots \\ \vdots & \vdots & \ddots & \ddots \end{bmatrix} \quad (5)$$

This allows for the  $\mathbf{p}_x^2$  to remain the same.

$$\mathbf{p}_x^2 = -\hbar^2 \nabla_x^2 = -\hbar^2 \frac{\partial^2}{\partial x^2} \quad (6)$$

In the 1D case we wrote the x-momentum operator as a matrix taking advantage of the finite difference method to write the 2nd derivative

$$\mathbf{p}_x^2 = -\frac{\hbar^2}{\Delta x^2} \begin{bmatrix} -2 & 1 & 0 & 0 & \dots \\ 1 & -2 & 1 & 0 & \dots \\ 0 & 1 & -2 & 1 & \dots \\ \vdots & \vdots & \vdots & \ddots & \ddots \end{bmatrix} \quad (7)$$

using a more concise  $\alpha$  and  $\beta$  as shorthand

$$\mathbf{p}_x^2 |\psi\rangle = \begin{bmatrix} \alpha & \beta & 0 & 0 & \dots \\ \beta & \alpha & \beta & 0 & \dots \\ 0 & \beta & \alpha & \beta & \dots \\ \vdots & \vdots & \vdots & \ddots & \ddots \end{bmatrix} \begin{bmatrix} \psi(x_0) \\ \psi(x_0 + \Delta x) \\ \psi(x_0 + 2\Delta x) \\ \vdots \\ \psi(x_f) \end{bmatrix} \quad (8)$$

we can observe then that this matrix ALSO works for  $\psi(x, y)$

$$\mathbf{p}_x^2 \psi(x, y) = \begin{bmatrix} \alpha & \beta & 0 & 0 & \dots \\ \beta & \alpha & \beta & 0 & \dots \\ 0 & \beta & \alpha & \beta & \dots \\ \vdots & \vdots & \vdots & \ddots & \ddots \end{bmatrix} \begin{bmatrix} \psi(x_0, y_0) & \psi(x_0, y_0 + \Delta y) & \psi(x_0, y_0 + 2\Delta y) & \dots \\ \psi(x_0 + \Delta x, y_0) & \psi(x_0 + \Delta x, y_0 + \Delta y) & \psi(x_0 + \Delta x, y_0 + 2\Delta y) & \dots \\ \psi(x_0 + 2\Delta x, y_0) & \psi(x_0 + \Delta x, y_0 + \Delta y) & \psi(x_0 + 2\Delta x, y_0 + 2\Delta y) & \dots \\ \vdots & \vdots & \ddots & \ddots \end{bmatrix}$$

At least in the case of  $\mathbf{p}_x^2$ , this representation works. The trouble begins when inspecting the case of  $\mathbf{p}_y^2$ . By observation, all I've found in the way of  $\mathbf{p}_y^2$  is the following result

$$\mathbf{p}_y^2 |\psi\rangle = (\mathbf{p}_x^2 \psi(x, y)^T)^T \quad (9)$$

$$= \psi(x, y) \mathbf{p}_x^{2T} \quad (10)$$

But at least with the methods we are using, I don't believe we can apply post-multiplication of matrices as an operator, as our Hamiltonian will be interpreted as pre-multiplying. so, instead I propose another method.

Similar to how matrices are stored in memory, we can instead encode all of our 2D data into a single 1D eigenvector (numpy array), keeping track of the 'stride' to parse information. The trouble with representing  $\psi$  as a 2D array can be shown as follows, what we want is an operator acting on our state vector that produces a state vector with a (numerical approximation of) the derivative evaluated at that point in a given direction.

$$\begin{bmatrix} M_{11} & M_{12} & \dots \\ M_{21} & M_{12} & \dots \\ \vdots & \vdots & \ddots \end{bmatrix} \begin{bmatrix} \psi_{11} & \psi_{12} & \dots \\ \psi_{21} & \psi_{12} & \dots \\ \vdots & \vdots & \ddots \end{bmatrix} = \begin{bmatrix} \partial^2 \psi|_{x_o, y_o} & \partial^2 \psi|_{x_o, y_1} & \dots \\ \partial^2 \psi|_{x_1, y_o} & \partial^2 \psi|_{x_1, y_1} & \dots \\ \vdots & \vdots & \ddots \end{bmatrix} \quad (11)$$

In the case of the y-direction though, because of matrix-matrix multiplication rules, the 11 entry of the resultant matrix could only be calculated using information about  $\psi$  values with the same  $x$  coordinate.

Instead, by representing the state vector as a single 1D vector, and having the operator be a matrix-vector multiplication, we can have global information available at every single entry's calculation, allowing us to preform any kind of derivative, directional or along an axis, via finite-difference methods.

We transition to something like this

$$\begin{bmatrix} M_{11} & M_{12} & \dots \\ M_{21} & M_{12} & \dots \\ \vdots & \vdots & \ddots \end{bmatrix} \begin{bmatrix} \psi_{x_o, y_o} \\ \psi_{x_1, y_o} \\ \vdots \\ \psi_{x_o, y_1} \\ \psi_{x_1, y_1} \\ \vdots \\ \vdots \\ \psi_{x_o, y_f} \\ \psi_{x_1, y_f} \\ \vdots \end{bmatrix} = \begin{bmatrix} \partial^2 \psi_{x_o, y_o} \\ \partial^2 \psi_{x_1, y_o} \\ \vdots \\ \partial^2 \psi_{x_o, y_1} \\ \partial^2 \psi_{x_1, y_1} \\ \vdots \\ \vdots \\ \partial^2 \psi_{x_o, y_f} \\ \partial^2 \psi_{x_1, y_f} \\ \vdots \end{bmatrix} \quad (12)$$

We can now actually write our operators for  $p_x$  and  $p_y$ .

We will write them via submatrices, first defining a couple of useful submatrices. The nice thing about these definitions is they actually mirror the usual finite difference method. We will again be using  $\alpha$  and  $\beta$  to represent our finite difference coefficients.

If we are dealing with a uniform square grid on the  $xy$  plane divided into  $N \times N$  squares, as represented in our single vector, two indices  $i$  and  $j$  refer to  $\psi$  at the same x location if  $\lfloor i/N \rfloor = \lfloor j/N \rfloor$  and the same y location if  $i \equiv j \pmod{N}$ . That is all to say our 'stride' is  $N$

Because of this, each 'row' becomes a group of  $N$  contiguous values in our vector, and each 'column' becomes the set of the  $i^{th}$  value in all of these groupings.

If we (again) define the familiar  $\mathbf{p}_x^2$  matrix, but this time giving notation to indicate it is to be a submatrix

$$[\mathbf{p}_x^2] \equiv \mathbf{p}_x^2 = \begin{bmatrix} \alpha & \beta & 0 & 0 & \dots \\ \beta & \alpha & \beta & 0 & \dots \\ 0 & \beta & \alpha & \beta & \dots \\ \vdots & \vdots & \vdots & \ddots & \ddots \end{bmatrix} \quad (13)$$

and we introduce the *new* matrices  $\hat{\alpha}$  and  $\hat{\beta}$

$$[\hat{\alpha}] \equiv \hat{\alpha} = \alpha \hat{\mathbf{1}} \quad (14)$$

$$[\hat{\beta}] \equiv \hat{\beta} = \beta \hat{\mathbf{1}} \quad (15)$$

where  $\hat{\mathbf{1}}$  is the familiar identity matrix.

An important note is that all of these submatrices are  $N \times N$ . The final definition is simple, a  $N \times N$  matrix with 0 for every entry:  $[0]$ . Now we are finally prepared to construct our momentum operators

$$\mathbf{p}_x^2 = \begin{bmatrix} [\mathbf{p}_x^2] & [0] & [0] & \dots \\ [0] & [\mathbf{p}_x^2] & [0] & \dots \\ [0] & [0] & [\mathbf{p}_x^2] & \dots \\ \vdots & \vdots & \vdots & \ddots \end{bmatrix} \quad (16)$$

$$\mathbf{p}_y^2 = \begin{bmatrix} [\hat{\alpha}] & [\hat{\beta}] & [0] & [0] & \dots \\ [\hat{\beta}] & [\hat{\alpha}] & [\hat{\beta}] & [0] & \dots \\ [0] & [\hat{\beta}] & [\hat{\alpha}] & [\hat{\beta}] & \dots \\ \vdots & \vdots & \vdots & \ddots & \ddots \end{bmatrix} \quad (17)$$

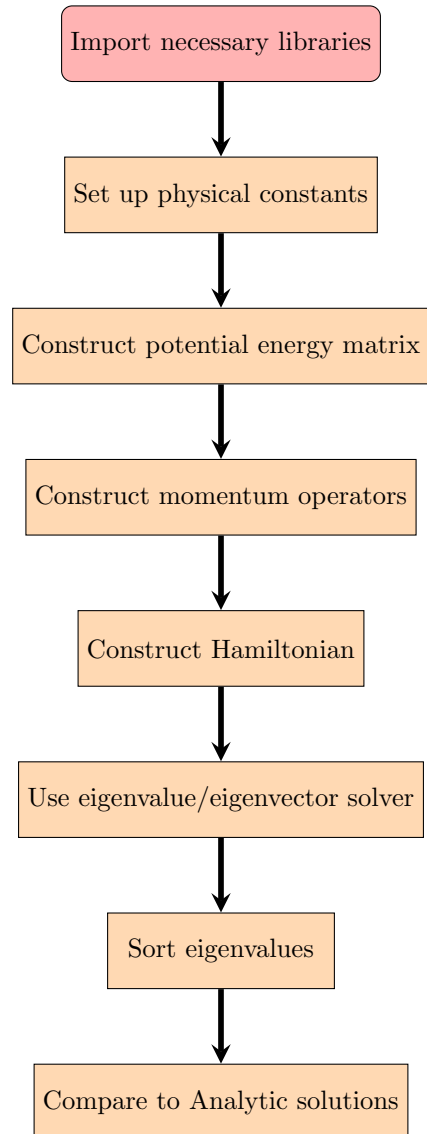
In their current form they seem familiar, interestingly there is a kind of symmetry, the  $\mathbf{p}_x^2$  operator and  $\mathbf{p}_y^2$  operator can be constructed by replacing each nonzero entry with the  $\mathbf{p}_x^2$  operator and each zero entry with the zero matrix, and the other by replacing each entry of the  $\mathbf{p}_x^2$  matrix with that entry times the identity matrix

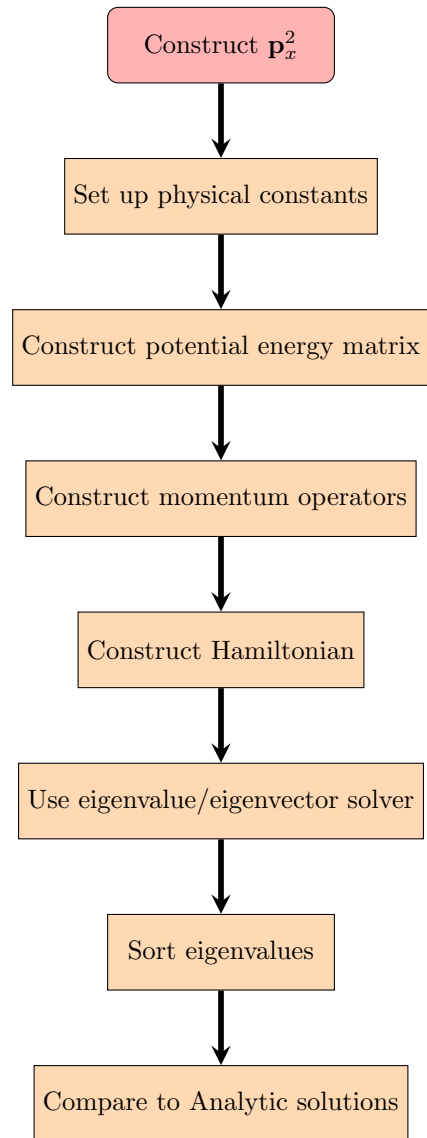
## 4 How: How is this implemented in code

These matrices are both banded, sparse,  $N^2 \times N^2$  matrices. This size increase does introduce a more significant computational cost to calculating the eigenvectors of the Hamiltonian, however there does exist methods for dealing with increasing the efficiency of these operations for sparse matrices.

A code implementation of a non-optimized proof of concept python script is included *here*. The pseudo code for that project is also included as scaffolding  $\langle a|b \rangle$

#### 4.1 pseudo





## 5 notes

Here are some notes on the implementation, at least so far:

## 6 How: How can this be used in the future