

```
1 #include "spin.h"
2 #include "tas.h"
3 #include <sched.h>
4
5 void spin_lock(volatile char *lock)
6 {
7     while (tas(lock))
8         sched_yield(); // No need to check sched yeild because it always
                          // succeeds in the linux implementation
9 }
10
11 void spin_unlock(volatile char *lock)
12 {
13     *lock = 0;
14 }
```