

Language Model (LM)

LING 570

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LM

- Word prediction: to predict the next word in a sentence.
 - Ex1: Hw4 is due ____
 - Ex2: The General Election is ____
 - Ex3: The January 6 ____
 - Ex4: Christmas is on ____
- Statistical models of word sequences are called language models (LMs).
- Task:
 - Build a statistical model from the training data.
 - Given a sentence $w_1 w_2 \dots w_n$, we want to estimate its probability $P(w_1 \dots w_n)$.
- Goal: build a model that prefers good sentences to bad ones.

Some Terms

- Corpus: a collection of text or speech
- Words: may or may not include punctuation marks.
- Word **types**: the number of distinct words in a corpus
- Word **tokens**: the total number of words in a corpus

Applications of LMs

- Speech recognition (ASR):
 - Ex: I bought **two/too/to** books.
- Handwriting recognition (OCR):
- Machine translation:
 - Ex: (Chinese->English) I bought two **book/books**.
- Grammar checker:
- Language identification:
- ...

LM task

- Training: given a corpus (i.e., training data), build a LM (e.g., learn probabilities of word sequences)
- Testing:
 - Given an LM and a new string, calculate the probability of the string based on the LM.
 - Given an LM and multiple word sequences, select the most probable sequence among those sequences.
- What does LM look like?
 - N-gram LM
 - Class-based LM
 - Structure LM
 - Neural LM

Outline

- Motivation: LM applications
- N-gram LM
- Evaluation
- Other models and adaptation
- (Later) Neural LM

N-gram LM

N-gram LM

- Given a sentence $w_1 w_2 \dots w_n$, how to estimate $P(w_1 \dots w_n)$?
- The Markov independence assumption:
 $P(w_n \mid w_1, \dots, w_{n-1})$ depends only on the previous k words.
- $P(w_1 \dots w_n)$
 $= P(w_1) * P(w_2|w_1) * \dots * P(w_n \mid w_1, \dots, w_{n-1})$
 $\approx P(w_1) * P(w_2|w_1) * \dots * P(w_n \mid w_{n-k+1}, \dots, w_{n-1})$
- 0th order Markov model: unigram model
- 1st order Markov model: bigram model
- 2nd order Markov model: trigram model
- ...

Unigram LM

- $P(w_1, w_2, \dots, w_n) \approx \prod_{i=1}^n P(w_i)$
- Training stage: Estimating $P(w)$:
 - MLE: $P(w) = \frac{C(w)}{N}$ where N is the number of tokens
 - How many model parameters?
- Testing: calculate $P(s)$ for a given sentence s
- Can we represent an LM as a PFA?
 - what are the input symbols?
 - what are the probabilities on the arcs?
 - How many states in the PFA?

Bigram LM

- $P(w_1, w_2, \dots, w_n)$
 $= P(BOS, w_1, w_2, \dots, w_n, EOS)$
 $= P(BOS) * P(w_1 | BOS) * \dots * P(w_n | BOS, w_1^{n-1}) * P(EOS | BOS, w_1^n)$
 $\approx P(BOS) * P(w_1 | BOS) * \dots * P(w_n | w_{n-1}) * P(EOS | w_n)$
- Training stage: Estimating $P(w_n | w_{n-1})$:
 - MLE: $P(w_n | w_{n-1}) = \frac{C(w_{n-1}, w_n)}{C(w_{n-1})}$
 - How many model parameters?
- Can we represent an LM as a PFA?
 - what are the input symbols?
 - what does a state represent?
 - what are the probabilities on the arcs?
 - How many states in the PFA?

Trigram LM

- $P(w_1, w_2, \dots, w_n)$
 $= P(BOS, w_1, w_2, \dots, w_n, EOS)$
 $= P(BOS) * P(w_1 | BOS) * \dots * P(w_n | BOS, w_1^{n-1}) * P(EOS | BOS, w_1^n)$
 $\approx P(BOS) * P(w_1 | BOS) * \dots * P(w_n | w_{n-2}, w_{n-1}) * P(EOS | w_{n-1}, w_n)$
- Training stage: Estimating $P(w_n | w_{n-2}, w_{n-1})$:
 - MLE: $P(w_n | w_{n-2}, w_{n-1}) = \frac{C(w_{n-2}, w_{n-1}, w_n)}{C(w_{n-2}, w_{n-1})}$
 - How many model parameters?
- How many states in the PFA?

Recap

- Ngrams:
 - # of FSA states: $|V|^{n-1}$
 - # of model parameters: $|V|^n$
- Issues:
 - Data sparseness, Out-of-vocabulary elements (OOV)
 - ➔ Smoothing
 - Mismatches between training & test data
 - Other Language Models

Probabilistic Language Generation

- *Coin-flipping models*
 - A sentence is generated by a randomized algorithm
 - The generator can be in one of several “states”
 - Flip coins to choose the next state
 - Flip other coins to decide which letter or word to output

LM built from Shakespeare's work

Unigram: To him swallowed confess hear both . Which . Of save
on trail for are **ay** device and rote life have

Bigram: What means , sir . I confess she ? then all sorts ,
he is trim, captain .

Trigram: Sweet prince , **Falstaff** shall die . Harry of
Monmouth 's grave .

4-gram: Will you not tell me who I am ?
It cannot be but so.

LM built from the Wall Street Journal

unigram: Months the my and issue of year foreign new exchange's september were recession exchange new endorsed a acquire to six executives

bigram: Last December through the way to preserve the Hudson corporation N. B. E. C. Taylor would seem to complete the major central planners one point five percent of U. S. E. has already old M. X. corporation of living on information such as more frequently fishing to keep her

trigram: They also point to ninety nine point six billion dollars from two hundred four oh six three percent of the rates of interest stores as Mexico and Brazil on market conditions

N-gram LM packages

- SRI LM toolkit
- CMU LM toolkit
- ...

Outline

- Motivation: LM applications
- N-gram LM
- **Evaluation**
- Other models and adaptation

Evaluation (in general)

- Evaluation is required for almost all CL publications.
- Should be considered from the very beginning
- There are many factors to consider:
 - Data
 - Metrics
 - Results of competing systems
 - ...
- On the other hand, evaluation is not everything.

Evaluation guidelines

- Always evaluate your system
- Use standard metrics
- Separate training/dev/test data
- Use standard training/dev/test data
- Clearly specify experiment setting
- Include baseline and results from competing systems
- Perform error analysis
- Show the system is useful for real applications (optional)

Division of data

- Training data
 - True training data: to learn model parameters
 - held-out data: to tune other parameters
- Development data: used when developing a system.
- Test data: used for the final, blind evaluation
- Dividing the data:
 - Common split: 80%, 10%, 10%.
 - N-fold cross validation

Evaluating LMs

- Extrinsic evaluation (aka in vivo, or E2E)
 - Embed alternate models in system
 - See which improves overall application
 - ASR, MT, ...
- Intrinsic evaluation (or Unit test):
 - Metric applied directly to model
 - Independent of larger application
 - Ex: Perplexity
- Why not just extrinsic?

Perplexity

- Perplexity is based on computing the probabilities of each sentence in the test set.
- Intuition:
 - A better model will have tighter fit to test data
 - It will yield higher probability on test data

Perplexity

- Formally, with n-gram LM:

$$PPL(T) = P(w_1 \dots w_N)^{-\frac{1}{N}} = \frac{1}{\sqrt[N]{P(w_1 \dots w_N)}} = \frac{1}{\sqrt[N]{\prod_{i=1}^N P(w_i | w_1, \dots, w_{i-1})}}$$

- Ex: with trigram LM:

$$PPL(T) = \frac{1}{\sqrt[N]{\prod_{i=1}^N P(w_i | w_{i-2}, w_{i-1})}}$$

- Inversely related to probability of sequence
 - Higher probability → Lower perplexity

Using log

$$x = a^{\log_a x}$$

$$\begin{aligned} PPL(T) &= P(T)^{-\frac{1}{N}} = 2^{\log_2 P(T) - \frac{1}{N}} \\ &= 2^{-\frac{1}{N} \log_2 P(T)} \\ &= 2^{H(L, P)} \end{aligned}$$

$$PPL(T) = 10^{-\frac{1}{N} \log_{10} P(T)} = 10^{-\frac{1}{N} \lg P(T)}$$

Notations for logarithm

- binary log: the base is 2, $\log(x)$
 - Ex: entropy
- natural log: the base is e, $\ln(x)$
 - Ex: log linear model
- common log: the base is 10, $\lg(x)$
 - Ex: probability calculation

Calculating $P(s)$: s is a sentence

- Let $s = w_1 \dots w_n$

$$\begin{aligned} &P(w_1 \dots w_n) \\ &= P(\text{BOS } w_1 \dots w_n \text{ EOS}) \quad \quad \quad \#\# \text{ } P(\text{BOS}) \text{ is a constant} \\ &= P(w_1 | \text{BOS}) * P(w_2 | \text{BOS}, w_1) * \dots \\ &\quad * P(w_n | w_{n-2}, w_{n-1}) * P(\text{EOS} | w_{n-1} w_n) \end{aligned}$$

If a n-gram contains an unknown word,
skip the n-gram (i.e., “remove” it from the formula)
oov_num ++;

- ⇒ number of ngrams when calculating $P(s)$: $\text{sent_leng} + 1 - \text{oov_num}$
- sent_leng does not include BOS or EOS
 - 1 here is for $P(\text{EOS} | w_{n-1} w_n)$
 - oov_num is the number of OOV tokens in the sent

Calculating Perplexity

$$PPL(T) = 10^{-\frac{1}{N} \lg P(T)}$$

Suppose T consists of m sentences: s_1, \dots, s_m

$$\lg P(T) = \lg \prod_{i=1}^m P(s_i) = \sum_{i=1}^m \lg P(s_i)$$

$$N = \text{word_num} + \text{sent_num} - \text{oov_num}$$

Some intuition about perplexity

- Given a vocabulary V and assume uniform distribution; i.e., $P(w) = 1/|V|$

- The perplexity of any test data T with unigram LM is:

$$PPL(T) = P(T)^{-\frac{1}{N}} = \left(\frac{1}{|V|}\right)^{N \cdot (-\frac{1}{N})} = |V|$$

- Perplexity is a measure of effective “branching factor”.

Entropy

- Entropy is a measure of the uncertainty associated with a distribution.

$$H(X) = -\sum_x p(x) \log p(x)$$

- The lower bound on the number of bits it takes to transmit messages.
- An example:
 - Display the results of horse races.
 - Goal: minimize the number of bits to encode the results.

An example

- Uniform distribution: $p_i = 1/8$.

$$H(X) = -8 * \left(\frac{1}{8} \log_2 \frac{1}{8} \right) = 3 \text{ bits}$$

- Non-uniform distribution: $(1/2, 1/4, 1/8, 1/16, 1/64, 1/64, 1/64, 1/64)$

$$H(X) = -\left(\frac{1}{2} \log \frac{1}{2} + \frac{1}{4} \log \frac{1}{4} + \frac{1}{8} \log \frac{1}{8} + \frac{1}{16} \log \frac{1}{16} + 4 * \frac{1}{64} \log \frac{1}{64} \right) = 2 \text{ bits}$$

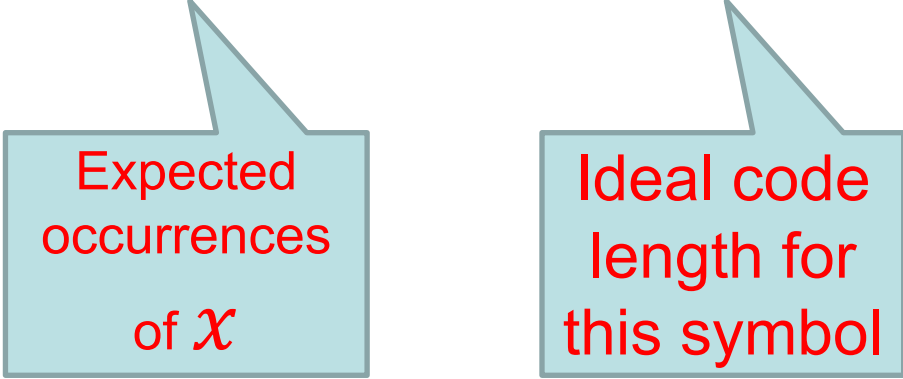
$(0, 10, 110, 1110, 111100, 111101, 111110, 111111)$

➔ Uniform distribution has higher entropy.

➔ MaxEnt: make the distribution as “uniform” as possible.

Computing Entropy

- $H(x) = \sum_x (p(x) \times (-\log_2 p(x)))$



Expected
occurrences
of \mathcal{X}

Ideal code
length for
this symbol

Entropy and perplexity

- Entropy measures the information content in a distribution, i.e., the uncertainty:
 - If I can predict the next word before it comes, there's no information content.
 - Zero uncertainty means the signal has zero information.
 - How many bits of additional information do I need to guess the next symbol?
- Perplexity is the average branching factor: $P = 2^H$
 - If message has zero information, then branching factor is 1
 - If message needs one bit, branching factor is 2
 - If message needs two bits, branching factor is 4
- Entropy and perplexity measure the same thing (uncertainty / information content) with different scales.

Language model perplexity

- Recipe:
 - Train a language model on training data
 - Get negative logprob of test data, compute the average
- Perplexity correlates rather well with:
 - Speech recognition error rates
 - MT quality metrics
- LM Perplexities for word-based models are normally between say 50 and 1000.
- Need to drop perplexity by a significant ***fraction*** (not absolute amount) to make a visible impact.

Standard metrics for LM

- Direct evaluation:
 - Perplexity
- Indirect evaluation:
 - ASR
 - MT
 - ...

ASR

- Word error rate (WER):
 - System: **And he** saw **apart** of the movie
 - Gold: **Andy** saw **a part** of the movie
 - $WER = 3/7$
- Calculate WER with different LMs.

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- Evaluation
- Other models and adaptation

Incorporating Longer Distance Context

- Why use longer context?
 - N-grams are approximation
 - Model size
 - Sparseness
- What sorts of information in longer context?
 - Priming
 - Topic
 - Sentence type
 - Dialogue act
 - Syntax

Long Distance LMs

- Bigger n !
 - 284M words: ≤ 6 -grams improve; 7-20 no better
- Topic models:
 - Intuition: Text is about some topic, on-topic words likely
 - $P(w \mid h) = \sum_t P(w, t \mid h)$
 $\sim \sum_t P(w \mid t) P(t \mid h)$
- Class-based LM
- Neural LM: use embeddings for words and larger context
- ...

Class-Based Language Model

- Variant of n-gram models using classes or clusters
- Motivation: Sparseness
 - Flight app: $P(\text{ORD} \mid \text{to}), P(\text{JFK} \mid \text{to}), \dots P(\text{airport_name} \mid \text{to})$
 - Relate probability of n-gram to word classes & class ngram
- IBM clustering: assume each word in single class
 - $P(w_i \mid w_{i-1}) \sim P(c_{i-1} \mid w_{i-1}) P(c_i \mid c_{i-1}) P(w_i \mid c_i)$
 - Learn by MLE from data
- Where do classes come from?
 - Hand-designed for application (e.g., ATIS)
 - Automatically induced clusters from corpus

LM Adaptation

- Challenge: Need LM for a new domain
 - Have little in-domain data
- Intuition: Much of language is pretty general
 - Can build from a 'general' LM + in-domain data
- Approach: LM adaptation
 - Train on a large domain-independent corpus
 - Adapt that with a small in-domain data set
- What large corpus?
 - Web counts! e.g., Google n-grams

Summary

- N-gram LM is the most common way to build a LM.
- Evaluation for LM:
 - Perplexity = $10^{-1/N * \lg P(T)} = 2^{H(L,P)}$
 - Indirect measures: WER for ASR, BLEU for MT, etc.
- Other LMs: class-based LM, structured LM, neural LM

Additional slides

Cross Entropy

- Entropy:
$$H(X) = -\sum_x p(x) \log p(x)$$
- Cross Entropy:
$$H_c(X) = -\sum_x p(x) \log q(x)$$
- Cross entropy is a distance measure between $p(x)$ and $q(x)$: $p(x)$ is the true probability; $q(x)$ is our estimate of $p(x)$.

$$H_c(X) \geq H(X)$$

Cross entropy, formally

$$H(p) = \sum_x p(x) \times (-\log_2 p(x))$$

$$H(p, q) = \sum_x p(x) \times (-\log_2 q(x))$$

True distribution $p(x)$, assumed distribution $q(x)$

Wrote codebook using $q(x)$, encode messages from $p(x)$

Let $p(x)$ be count-based distribution of test data w_1^n , then

$$\begin{aligned} \sum_{i=1}^n \frac{1}{n} \times (-\log_2 q(w_i)) &= \sum_x \frac{c(x \in w_1^n)}{n} \times (-\log_2 q(x)) \\ &= \sum_x p(x) \times (-\log_2 q(x)) \end{aligned}$$

Cross entropy of a language

- The cross entropy of a language L:

$$H(L, q) = -\lim_{n \rightarrow \infty} \frac{\sum_{x_{1n}} p(x_{1n}) \log q(x_{1n})}{n}$$

- If we make certain assumptions that the language is “nice”, then the cross entropy can be calculated as:

$$H(L, q) = -\lim_{n \rightarrow \infty} \frac{\log q(x_{1n})}{n} \approx -\frac{\log q(x_{1n})}{n}$$

Perplexity

$$\begin{aligned} PPL(T) &= P(T)^{-\frac{1}{N}} = \frac{1}{\sqrt[N]{P(T)}} \\ &= 2^{-\frac{1}{N} \log_2 P(T)} \\ &= 2^{H(L, P)} \end{aligned}$$