1. Contributions:
   1. Shaivya
      1. Project Lead
         1. Coordinated the efforts of each team member and formed a rough timeline
         2. Came up with game/app logic and translated it to incorporate it within the back end code
         3. Wrote code implementing the game itself within its functionality and rules
   2. Nicole
      1. Specification lead
         1. Tested the code for different cases
         2. Made sure code was readable
         3. Responsible for project architecture
   3. Stanley
      1. Documentation lead/interface
         1. Outlined the ideas, purpose and mechanics of the game within the project documentation document
         2. Assembled all documents and created the statement of work
         3. Contributed to adapting code to form the visual menu and game screen
   4. Brian
      1. Interface lead/ Documentation
         1. Led the front end team by guiding the creation of the interface and giving direction in
         2. Assisted in documenting the project architecture
         3. Contributed to adapting code to form the visual menu and game screen
   5. Olivier
      1. Documentation/interface
         1. Helped produce the video presentation
         2. Contributed to adapting code to form the visual menu and game screen
   6. Mohnish
      1. Technical Lead
         1. Figured out the data needed to be passed between front and back end
         2. Worked on using MongoDB to create player accounts and access databases
         3. Revamped the efficiency and security of project