

ADE2you Management System Requirements Specification

Group

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1. Executive Summary

1.1 Project Overview

We all face difficulties when it comes to fixing something, we lack the knowledge of. What is even more difficult is adapting and finding the time to meet skilled persons which are going to fix your problems. Obviously, we cannot find a solution to any problem in the world but our team is glad to try and relieve some stress when it comes to fixing problems related to your household. As we mentioned, in this fast-paced world it is often hard to find the time needed to take care of various issues that occur within our houses. Let them be, cleaning support, various furniture assembly, installations needed around the house, which are made possible only by someone who is a skilled electrician, plumbers and so on. What we can acknowledge is that some of this complication can be fixed by anyone who finds the desire but we have something else in mind.

What we are suggesting is a home services management system which will consist of an application. This app will take care of the gathering of the most requested services into one platform. By doing so we aim to achieve efficiency and improve the user experience.

1.2 Purpose and Scope of this Specification

Our purpose as developers is to improve the user's experience and simplify as much as we can the home-services finding and reservation process. The app is going to provide the following:

1. Searching for a specific skilled person/ or company.
2. Booking a specific skilled person.
3. Billing functionalities for the users.
4. Learning new skills.
5. Bidding functions for a specific job description.

2. Product/Service Description

Our app is able to provide a way to automate the whole searching and booking process of a specific home-service. Fixing day to day problems in our household is becoming more and more difficult since finding the appropriate persons skilled to offer a solution are not easily to be found.

The product we are offering is available to be used by all the persons involved in this specific process: the users, the workers, the magazines/ companies that offer specific tools, etc. Our app will provide practical solutions to all the requirements presented by the stakeholders.

2.1 Product Context

This product is independent and self-contained. Currently similar products of eye clinic management systems are being developed to benefit from the ease and convenience of having the management system in a web application. Although these products are of a bigger scale and meant for a wide publicum and usually are not affordable to many clinics.

Our product on the other hand will be designed to first and foremost meet the requirements of our current client. This product is not intended to communicate with other systems. It is intended to work within the scope of a specific clinic and its clients.

2.2 User Characteristics

This product is intended to be used from the following users:

- Guest (Visitors - no login required)

Guests can come from different age groups and backgrounds. Guests can be users who hold different backgrounds although it can be accessed only by persons who are more than 16 years old. Our app will make possible of offering the users of this view the most part of functionalities that registered users can access. They will be able to check out all the services offered in the app. They can skim through the majority of workers (possibly the top-rated ones for each

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service) but they cannot book a service/ worker. They will also be able to check out the Learn Skills blog where the workers registered on the app are going to offer their aid to simple users. This will be explained by detail in the User Interface section of the document and the functional requirements section.

- **Registered Users**

Registered users are guests who have already created an account in our app and they are looking forward to profit from the services available in the app, the main one being booking a specific skilled worker to offer some service. Its view will be the same as that of non- registered user but some added functionalities will be available. The workers will be available without restrictions, the magazines and Groups as well. Every detail will be specified in the UI section of the document

- **Workers**

Workers are skilled persons who choose to access the app in order to provide some services to the users of the app. They can register in the app, set up their profiles, and start taking orders from users. They can also form unions with one another in order to provide unified services and they can access magazines in order to acquire all the materials needed to provide a specific service. The workers can access the bidding system powered by the users. They can offer their worker and make their offers for a specific service, while communicating with the users through this system. The workers UI will be specified in the below section as well but the functionalities between users and workers are different.

- **Magazines**

Magazines will include companies who join the app in order to offer some aid to the workers and users as well. Magazines will be able to set up their profile, specifying the NIPT of the company. In their profile they will be able to include all the products offered along with their prices. Payment methods and prices will be included too. Users will be able to search for specific tools and the nearest magazines will be available in the search results. Workers can directly contact

the magazines for further details regarding some materials needed for a specific service. Magazine View will be specified and described in the User Interface section of the document as well.

2.3 Assumptions

1. The web application will be available in English and Albanian, but the main language used for controllers is going to be English. This will be possible so that any user in the territories of Albania can utilize the web application, no matter their nationality.
2. The users of the web application are assumed to have a stable internet connection so that they can fully profit from the functionalities of the system.
3. It is assumed that if a booking is cancelled, the calendar automatically clears the date from the worker's personal calendar.
4. It is assumed that the Validation team has constant access on the workers that want to be registered on the website, or are already registered, through the database.
5. It is assumed that all the user information is protected and safe.

2.4 Constraints

1. The web application must be deployed by June 2022.
2. The web application should be as easy as possible to use, with various prompt boxes displayed whenever extra support is needed.
3. It is required to use Foundation or Bootstrap while building the website, in order to minimize the required time needed to reframe the website in different screen sizes.
4. All the requirement's specified down below should be met by the first deployment of the website.

5. It is needed a strong internet connection for the system to perform in full capacity.

2.5 Dependencies

1. A database should be available and already created once the website is deployed. The database is going to be used to store all the user's details, and other information gathered from the main entities of the ER Diagram.

3. Requirements

3.1 Functional Requirements

Req#	Requirement	Comments	Priority	Date Rvwd	SME Reviewed / Approved
BR_G_01	A user can access the services of the app even though not registered.	A user can check out the available services registered on the app even though he has not created an account.	2	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_G_02	The app should provide a list of the available services under the Services Menu	The services menu lists out all the accessible services in the app.	1	20/04/22	A.Cenga, D.HyseniE.B ici
BR_P_01	The app should provide a reduced list of the top-rated workers for each service, for guests.	When accessing a service, guest users are presented to the top 5 workers/ service.	2	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_G_03	The app must send a verification e-mail to workers who successfully create an account.	Each worker will be verified by a specific team.	1	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_G_04	The profile of a worker cannot be created if he/ she has not included his working ID.	Part of the verification process of the worker.	3	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_05	The app should allow the workers to include a calendar of their availability in their account.	The calendar must be available to registered users.	1	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_R_01	The app should allow the users to give feedback for specific workers.	The feedback's range is from 0/5 stars to 5/5 stars.	2	20/04/22	A.Cenga, D.Hyseni, E.Bici

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Req#	Requirement	Comments	Priority	Date Rvwd	SME Reviewed / Approved
BR_R_02	Users will be able to give feedback only to booked workers.	Only for workers who have offered their service to a specific user.	1	15/04/22	A.Cenga, D.Hyseni, E.Bici
BR_R_03	The app will enable a searching feature through a search bar.	It will be possible to take a closer look of some specific services or workers through the search bar.	1	15/04/22	A.Cenga, D.Hyseni, E.Bici
BR_R_04	The search bar will be functional through the usage of key words.	Each user can include key words for services, workers, magazines and the cured list will show up on the page.	1	15/04/22	A.Cenga, D.Hyseni, E.Bici
BR_R_05	The app will enable searching for specific worker or service/s.	The users can search up by worker name or by service name.	3	15/04/22	A.Cenga, D.Hyseni, E.Bici
BR_R_06	The workers menu will list out all the available workers.	The workers will be divided in service categories in the Worker Menu.	1	15/04/22	A.Cenga, D.Hyseni, E.Bici
BR_P_01	The available workers in the menu will be sorted by default given their rate.	The workers present in the Worker Menu will be sorted in a descending order based on their rate.	2	15/04/22	D.Rabeli, D.Duma, A.Ligori
BR_P_02	The system should allow the users to log in the app given their credentials.	Login credentials: username, password	1	15/04/22	D.Rabeli, D.Duma, A.Ligori
BR_P_03	The system should allow the workers to log in the app given their credentials	Login credentials: workerID, password	1	15/04/22	D.Rabeli, D.Duma, A.Ligori

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Req#	Requirement	Comments	Priority	Date Rvwd	SME Reviewed / Approved
BR_P_04	The app should allow the worker to set up a profile picture.	This is a mandatory requirement and the profile picture should be accordingly to the specified terms.	1	25/04/22	A.Cenga, D.Hyseni, E.Bici
BR_P_05	The app should allow the worker to modify the personalized calendar.	If a worker accepts a booking from the user, he inserts it into its personal calendar.	3	25/04/22	A.Cenga, D.Hyseni, E.Bici
BR_P_06	The worker should be allowed to include the price/ service in their profile.	The price offered for each service has to be included by the worker.	1	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_E_01	The worker should be allowed to include the payment method in their profile.	The payment method to be utilized is based on: CreditCards, PayPal, Bank Account.	2	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_E_02	The worker should be able to manage the bookings through the app.	A worker accepts or declines a request from a user.	2	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_E_03	The app should provide a list of auctions under the Auction Section.	The Auction Section lists out all the ongoing auctions sorting them in an ascending order given the deadline.	2	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_E_04	A user must be registered if he wants to put a project in an auction.	Each registered user is allowed to use the auction functionality.	2	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_E_05	The project must be explained briefly and must start with a default bid.	The workers can bid only with a price higher than the default bid	2	15/04/22	A.Cenga, D.Hyseni, E.Bici
BR_E_06	The system allows a single user and a group to participate in the auction depending on the user requirement.		2	15/04/22	A.Cenga, D.Hyseni, E.Bici

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BR_D_01	The app fires a penalty if workers report 5 auctions of the same user.	Each user account is removed from the app whenever the penalties have reached a limit.	2	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_D_02	The system allows an auction to be available for only 7 days.	Once an auction is over, the highest bid is selected.	1	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_D_03	The app processes the booking of the auction the same way as that of a single service.	After an auction is terminated, each involved worker will be booked through the standard way.	3	20/04/22	A.Cenga, D.Hyseni, E.Bici
BR_D_04	The app allows magazines to be registered.	In order to do so it must contain an official NIPT	2	15/04/22	A.Cenga, D.Hyseni, E.Bici
BR_D_05	The system allows magazines to include all the products available.	Under the products section of each magazine profile, all the product available will be displayed.	3	15/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_05	The app provides the feedback system for magazines as well.	Each magazine will include the user rating in its profile	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_05	The system allows magazines to login with the respective credentials	Login credentials: magazineNIPT password.	1	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_05	The system monitors reports for each magazine.	If a magazine is reported more than 20 times it will be closed.	3	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_05	The workers can be organized in groups.	The group section has increased functionalities for users registered as workers.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici

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BR_22	The system allows each worker to participate in no more than 2 groups.	Each worker can join a group whenever a specific skill is missing	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_22	A user can access the groups through the groups section.	The users can only check out the available groups and they can book them given a full service required.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_22	Each group is specialized in a specific full service.	Some default full services will be provided by the system and each worker can join them based on the specified conditions.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_22	The app allows searching for full services.	Whenever inserting a full service as a key word in the search bar, some specific groups that contain those keywords will be available.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_23	The system should be able to charge customer and do refunds when needed.	Whenever a user books a service/worker all the procedural payments are performed through the system.	1	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_24	The system should allow multiple ways of payments.	Payments could be performed through - Paypal, - CreditCard - Online transfers.	1	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_25	The system should generate an invoice for each payment	The bill should be generated whenever a service is successfully booked.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_26	The client should have the right to choose between two types of payment transactions: one-time purchases and periodic purchases.	When user registers and pays a monthly subscription to all courses available by the workers.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici

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BR_GR_27	The payment system should be able to support when users enter discount coupons or promotion codes.	An empty field should be available besides the book button used to insert all promocodes and coupons.	3	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_28	The system will be able to charge customers a fee every time they make a transaction.		1	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_29	The system can see all the types of transactions made inside system and the details for every transaction.	The workers and user will be able to see all the transactions involving their profiles.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_30	When workers set up their account, they will set up a payment method and a place in database is going to be stored for workers.	The worker should choose before hand the type of payment procedure to be followed by the users.	1	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_31	Payments details and transactions made for a current worker will be divided in two parts	The transactions made for work and the transactions made for learning purposes.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_32	When magazines set up their account, they will set up a payment method and a place in database is going to be stored for magazines	They will be able to see the transactions made for a current period of time and their details.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_33	Workers can upload videos and lectures to the system, every lecture will be checked and verified before posting.	Under the skills learning section, a list of the most liked videos will be displayed.	1	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_34	Users can search by lecturer name, or by the topic they want to learn.	The search field works just like the main view search field, using keywords.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_35	System will allow customers to write personal notes on a current course they purchase.	The courses which are available under each worker profile, should provide a short description too.	3	22/04/22	A.Cenga, D.Hyseni, E.Bici

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BR_GR_36	The system will reward customers with certificates after following the full course.	The courses organized by the workers will have sponsorships from technical schools which will enable the reward with certificates.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_37	Workers must publish a description of the course	The course goal, what clients benefits from this course, requirements that are needed to follow this course, etc.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_38	System will name workers as verified lecturers when posting more than 20 videos.	Whenever the limit of 20 videos is reached, given a specific like amount, the workers become verified lecturers.	3	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_39	Verified lecturers can make real time online class sessions and post them on the courses after finishing.	For each worker that has more than 20 videos posted a new section will be shown in the worker profile, allowing them to start live sessions.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_40	Workers have the ability to post documents and quizzes on their courses.		2	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_41	System will generate a private chat between every customer and the worker.	Under the course detail, a simple contact chat will be available so that the users can directly ask course related questions to the worker.	3	22/04/22	A.Cenga, D.Hyseni, E.Bici
BR_GR_42	System will allow reviews on courses	A feedback system will be provided to courses as well, rating them based on different categories from 0/5 to 5/5 stars.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici

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BR_GR_43	Worker must upload a text following everything that is explained in lessons, so that system can support screen readers and captioning.	A transcript has to be included under each posted video.	2	22/04/22	A.Cenga, D.Hyseni, E.Bici
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3.2 Non-functional requirements

3.2.1 Product requirements

3.2.1.1 User Interface Requirements

General UI requirements:

- The user interface should be created in such a way that the main font family to be used is going to be Helvetica, in a big size so that the application will be easily readable.
- The main colors utilized in the app are going to be shades of blue.
- The background must be white.
- The text- color must be black.
- The app is going to have a search bar on top of the homepage.
- On the side of the search bar, a navigation menu will be available which will allow the user to go through different views of the app.
- The log in and registration pages will be accessed through this navigation menu.
- Clicking on the log in section of the navigation menu will redirect the user to the log in page.
- The log in page will be simple, it will enable logging in as a user by default so on top a drop-down combo box will have specified as default value "User Login".
- Two other values will be present in the drop-down box, worker login and magazine login. Whenever someone a user wants to enter the app as a worker or magazine, he/she must change the value in the combo box from the default inserted value "User Login".
- The buttons in the app are going to be with a height of 20px, and of color Dark Slate Blue (#483D8B), with white text.
- The login page will contain two other labels associated with the respective input

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boxes, one responsible for the ID of the user and the other for the password.

- Another button, under the input boxes, will enable logging in into the app.
- A hyperlink “Did you forget your password?” will be available in case the password is forgotten.
- Another hyperlink will be available in case the user does not have an account and it will redirect the user into the registration page.
- The same combo box of types of users will be available in the registration page.
- By default, a user will be able to register into the app as a simple user. Whenever he wants to switch up his registration form, he will have to choose another type of user as a value of the combo box.
- The registration page for a simple user will contain labels and input fields for the respective values:

- Name
- Surname
- Date of Birth
- Gender
- Username
- Password
- Password Confirmation
- E-mail

And a register button.

- The navigation menu will contain a Services button that will redirect the user into the Services view, whenever the user is not logged in into the app.
- When the user is not logged in into the app the visibility of the Services page will be reduced by only allowing the user to see the categories of services offered in the app and some of the top ranked profiles of the workers, not all of them.
- The navigation menu will contain an Extras section which will redirect the user to the extras page, where the courses provided by the workers will be displayed but joined only by users who are already logged in into the app.

User dashboards UI requirements:

- Besides the homepage, the application will contain several dashboards for respective logged in users. All the dashboards will contain the same navigation menu which will be equal as that presented for Not Logged In users of the app but with additional menus based on the type of user logged in into the application.
- The normal user dashboard will contain the following additional menus:
 - Profile menu – this menu will be showcased once the user logs in into the app, besides the search bar on top of the homepage, on the leftmost side of the app. In this section, the user will be able to edit all his personal information including his profile picture.
 - Booked Services menu – this menu will list all the services booked by the user and their state. Whenever a service is completed the state will change from Being Processed to Completed. Whenever a booking is denied from the Worker, the state will change from Being Processed to Denied. Whenever a booking is cancelled from the User, the state will change from Being Processed to Cancelled.
 - Bids menu – this menu will list all the bids provided by the user.
 - Notifications section – through this section the user will be informed for any changes occurring to the state of a service, course, feedback and so on.
- The worker dashboard will contain the following additional menus:
 - Profile menu – this menu will be showcased once the worker logs in into the app, on the leftmost side of the app. In this section, the worker will be able to edit all his personal information, he will be able to edit his skills, to assess his skills, to manage the bookings he/ she accepts, to access the Calendar.
 - The Calendar section - will be available whenever the worker logs in into his account. It will be automatically updated whenever the worker accepts a booking from the user. The worker can incorporate personal notes into the calendar that will not be visible to the user.
 - Courses menu – in this menu the worker will be able to upload his courses and videos related to a specific topic.
 - Notifications section – through this section the worker will be informed for any possible booking, feedback received and so on.

- The magazine dashboard will contain the following additional menus:
 - Profile menu – this menu will be showcased once the magazine logs in into the app, on the leftmost side of the app.
 - Notifications section – through this section the magazine will be informed for any possible rental offer or any selling of an item.
 - Product menu – in this section the magazine will be able to manage (add, delete, or modify) the products offered in the magazine.

3.2.1.2 Usability

The app should be straightforward and easy to learn and use. When the user first accesses the app, a list of pop-ups (alert windows) will be displayed, demonstrating to the user how to safely navigate through the app, and the functionalities it offers.

Alerts will be used whenever an error is encountered, let this be a user error or a deficiency of the app itself. These alerts will be displayed whenever an error is present, starting from the most basic problem such as inputting the wrong password into the login form and following up an error occurring throughout the payment process. These alerts should explain the problem concisely and briefly. When possible, the app will replace text input fields with input selections in order to minimize the errors.

3.2.1.3 Performance

The application shouldn't take more than 3 seconds to load the homepage. For every other operation performed it shouldn't take more than 7 seconds.

Since it is a web application, the minimum requirement the user of the system should have is a stable internet connection so that the web app can run with no effort.

3.2.1.4 Manageability/Maintainability

Monitoring

- Even after 12 hours of formal availability, 3 developers should be ready to intervene in the system. If a big problem arises that poses a substantial danger to the platform's operation, they must act quickly to resolve the issue.
- The logging system should keep track of the kind of requests that come through the platform.
- If the source sends 3 consecutive requests in less than 0.5 milliseconds, they must be rejected and not served.
- The error system should include a clear description of the nature of the issue, and message properties should be available on each request/response of data transfer objects so that prebuilt error messages and bespoke errors may be combined efficiently.
- Automatic error handling must take place for particular predictable serious cases.

Maintenance

Even for young or inexperienced developers, the system's logical modules should be simple to link and comprehensive so that they can address problems directly and fast.

- “Main Menu” module which deals with market of jobs and services
- “Services” module which deals with management of service by Service Provider
- “Jobs” module which deals with management of jobs by Job Provider
- “Subscription” which deals with subscriptions functionalities and payment activity inside the platform

Even for young or inexperienced developers, the system's logical modules should be simple to link and comprehensive so that they can address problems directly and fast.

The developer team should prioritize updating new libraries and not rely on outdated APIs for an extended period of time.

If specific maintenance requirements must be met, the platform should be subject to modification.

Operations

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Operations that will be provided to the user in any case are:

Immediate and real-time responses to the most recent employment and service market updates

Users should be compensated and held responsible for any harm caused by the system in the event of data loss or system failure.

User activity data on the platform should only be shared with the user's permission and not otherwise.

At each stage of the program's evolution, operations for account maintenance should be available.

3.2.1.5 System Interface/Integration

System interfaces for connecting to third-party institutions should be thoroughly investigated and assessed, and when this work is completed on a regular basis, coordination with our interfaces should take place.

Spring Technology's prebuilt connection interfaces for back end services should work according to their specifications, and their development team is responsible for certain faults that our system may encounter.

Interfaces between the network and the hardware

Because the stimulations will take place on a local workstation, the interfaces for network and hardware resources will need to be refined in the future.

3.2.1.6 Security

The goal of our platform's security is to keep the market safe. The market may crash if specific conditions arise and control of the system is lost. The platform suffers a great deal of moral damage, as do the users who expect their activity to be continuous and whose financial revenue is reliant on the site.

Protection

- To avoid repeated robotic consecutive queries, token techniques will be employed. This method will aid in the analysis of each request that passes through the system.
- To safeguard communication with database services or other third-party

services, Spring Security for back-end services will be employed.

- To encrypt the secret key needed to create the token, algorithms such as hash256 will be employed.
- In order to accept suitable format for information entering through the system, data format validation will take place utilizing a variety of approaches based on regex rules.
- The adoption of logging techniques should be widespread.

3.2.1.7 Data Management

- The database type should be NoSQL
- The system will use MongoDB.
- MongoDB interaction should be quick.
- Querying or indexing should be flexible and efficient from database document (MongoDB).

3.2.1.8 Standards Compliance

The platform is located in Albania, so the standards it will follow are coming from Albania Constitution. It will respect the "Kodi I Punes" legislation in terms of interactivity and creating a working environment for Albanian citizens.

3.2.1.9 Portability

The platform will be web based, so everyone that has access to the internet can be able to reach our platform too.

3.2.2 Organizational Requirements

3.2.2.1 Environmental Requirements

To use the platform, the device on which it will be used must have internet connectivity.

You can access the platform from mobile, laptop, pc, etc. The platform's backend service should run on Linux Mint.

3.2.2.2 Operational Requirements

Network Configuration should be made in accordance with official documentation of Library Producers. Each practice or methodology in testing and implementing technologies

Each practice or methodology in testing and implementing technologies should be performed following the instructions of the most experienced.

3.2.2.3 Development Requirements

Front-end programming (client-side)

Hypertext Markup Language (HTML) and Cascading Style Sheets will be utilized in client-side web development, which includes everything consumers see on their screens (CSS). The HTML and CSS will be managed using the Bootstrap 4 framework.

To make web pages interactive, use JavaScript (JS). The jQuery library will be used.

b. Back-end programming (server-side); programming language: PHP (Laravel framework).

MongoDB database is used to store the data (relational database).

Memcached is a caching solution that reduces database load and can handle massive quantities of traffic.

Finally, a server is required for a web application to handle requests from clients' computers. ADE2you Server will be used to save the program.

Authorization and Authentication

- All users will have the same hierarchy, thus they will all be approved in the same way.
- There will be no requirement for administrators to be authorized.

Administrators will be represented by a developer team with direct access to the platform's mechanisms. They can take a variety of activities in relation to the platform's features and data.

- The usual and well-known way of utilizing a username and password to enter

the site is utilized for authentication.

3.2.3 External Requirements

3.2.3.1 Ethical Requirements

Users' personally identifiable information, such as email addresses, names, surnames, phone numbers, and other information, will never be sold or exchanged to other higher education institutions, corporations, or non-profit organizations. At the same time, ADE2you may disclose personally identifiable information about users of this online application to third parties if one or more of the following conditions are met:

- Users have given their permission for the administrator to disseminate the information.
- The administrator is required or permitted to release the information by current legislation, court orders, or a public or regulatory authority act, and the administrator provides the information to safeguard the users', magazines', and workers' property rights.

3.2.3.2 Legislative Requirements

According to each state legislative code the measurements will be taken in order to prevent informal activity. For different states that we will operate, we will be informed about the government and the current state.

- Each user will be responsible for the information that he/she will submit in our system.
- Each worker will face legal punishment if he/she give fake identification. The system will not compensate the worker but the user will be half compensated if he/she books from a fake worker.
- Magazine have great liability with their NIPT registration. The system will always interact with “Tatimet” to check if everything is according to law.

Domain Requirements

ADE2you Management System Requirements Specification

- The system's approach to clients should be distinct from that of its rivals.
- The only thing that other systems have in common should be the market and sort of company in which they operate, not the methodology utilized to achieve their goals.
- When it comes to some classic characteristics, the system should employ what clients find appropriate and acceptable.
- Security measures should be included due to the application's online nature, since it is one of the less secure options when it comes to assaults.
- Furthermore, the application's online nature will necessitate suitable connections between various system units.
- The software should be implemented immediately to the market because it will change the way of work

4. Software Design

4.1 User Scenarios/Use Cases

4.1.1 User scenarios.

1. Scenario title: Worker log-in into the app.

- a. The worker opens the application.
- b. The homepage of the app shows up and the worker clicks on the registration section
- c. At the registration section he acknowledges that he already is registered in the app by clicking the login button
- d. After that he enters the log-in view where he specifies, he's entering as a worker.
- e. After doing so, he is required to enter his credentials, his worker ID and the password.
- f. The worker clicks on the Log- in button and the worker view is available to our app's user.

2. Scenario title: User log-in into the app.

- a. The user opens the application.
- b. The homepage of the app shows up and the user clicks on the registration section.
- c. At the registration section he acknowledges that he/ she is already registered in the app by clicking the login button.
- d. After that he enters the log-in view, where he specifies, he's entering as a normal user that seeks to book a service.
- e. After doing so, he/she is required to enter his/her credentials, his personal ID and password.
- f. The user clicks on the Log-in button and the user view is available to our app's user.

3. Scenario title: Magazine log-in into the app

- a. The magazine opens the application
- b. The homepage of the app shows up and the magazine clicks on the registration section.
- c. At the registration section he acknowledges that it is already registered in the app by clicking the login button.
- d. After that, the magazine enters the log-in view where it specifies that the magazine's is entering as a magazine to provide functionalities.
- e. After doing so, the magazine is required to enter the credentials, the NIPT and password.
- f. The magazine clicks on the Log- in button and the respective view becomes available.

ADE2you Management System Requirements Specification

4. Scenario title: Worker registration into the app.
 - a. The worker opens the application.
 - b. The homepage of the app shows up and the worker clicks on the registration section.
 - c. At the registration section he specifies that he/ she is registering as a worker.
 - d. He is required to enter the worker id, to create a password and verify it, to enter his/her name and surname.
 - e. After doing so, he clicks on verify.
 - f. The respective team deals with the verification of the account.
 - g. After 1 week, the account is opened.

 5. Scenario title: User registration into the app.
 - a. The user opens the application.
 - b. The homepage of the app shows up and the user clicks on the registration section.
 - c. By default, the user registration form is displayed.
 - d. The user fills up the required boxes, such as personal id, name, surname, password, confirmation of the password, e-mail, and username.
 - e. The user clicks on register.
 - f. The account is created.

 6. Scenario title: Magazine registration into the app.
 - a. The magazine owner opens the application.
 - b. The homepage of the app shows up and the owner or manager must click on the registration section.
 - c. At the registration section the owner specifies that it is registering a magazine.
 - d. After clicking the magazine button, the registration form shows up.
 - e. The magazine enters the credentials such as, name of the magazine, password, confirmation of the password, NIPT number, address and phone number.
 - f. The magazine clicks on register.
 - g. The account is created instantly.

 7. Scenario title: Worker offers a service.
 - a. The worker makes sure he/she is logged in into the application.
 - b. The worker accesses his profile and clicks on Services Offered.
 - c. On the top right of the section he clicks the “+” button.
 - d. He specifies the service price and details and then enters “Publish”.
 - e. The Service is updated in his profile and added in the general Services section.
-

8. Scenario title: User wants to book a service.
 - a. The user opens the application.
 - b. The user makes sure he is logged in.
 - c. On top of the homepage there is located the search bar.
 - d. The user searches for the required service.
 - e. The search bar outputs by default the workers that offer these services ranked from cheaper to most expensive.
 - f. The user chooses one worker that fulfills the needed requirements.
 - g. The user clicks on book after setting a date based on the availability calendar of the worker.

9. Scenario title: Worker accepts a booking request.
 - a. The worker opens the app.
 - b. He/ she makes sure he/ she is logged in.
 - c. In the notifications section of his profile he checks for recent bookings.
 - d. The worker finds it suitable to work for the user.
 - e. The worker clicks the acceptance button.
 - f. An instance of the meeting will be automatically inserted in the calendar.
 - g. A notification is sent to the user by the app.

10. Scenario title: Worker does not accept a booking request.
 - a. The worker opens the app.
 - b. He/ she makes sure he/ she is logged into the app.
 - c. In the notifications section of his profile he checks for recent bookings.
 - d. The worker does not find it suitable to work for the user.
 - e. The worker declines the booking.
 - f. A notification is sent to the user by the app.

11. Scenario title: The user bids a service.
 - a. The user makes sure he is logged in. Then he enters the services section of the app.
 - b. On the top right of this section, a bidding button is available.
 - c. The user clicks on this button.
 - d. The user specifies the service to be completed.
 - e. The bid is published in the section along with other user's bids.

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12. Scenario title: The worker throws a bid.

- a. The worker makes sure he is logged in. Then he enters the services section of the app.
- b. Inside of this section a bidding button is available.
- c. The worker cannot throw any new bids but it can access those published by the user.
- d. Whenever a service is suitable, he bids on the offer.

13. Scenario title: The user performs a payment.

- a. The user makes sure he is logged in. Then he/ she enters the services section of the app.
- b. He chooses a preferred service.
- c. He books the service. To fully perform a booking, he needs to process the payment.
- d. He clicks on the Pay section of the service.
- e. He chooses between three possible offered methods: PayPal, Credit/Debit Card, 2Checkout, which is a global payment processing solution. The last and first option redirect the user to the specified website, meanwhile the second option allows the user to enter the credit/ debit card information through the website and processes the payment in place.
- f. After proceeding and confirming the payment, the status of the service is on pending.

14. Scenario title: The worker checks the notifications section.

- a. The worker makes sure he is logged in. He then accesses the notifications section from the menu bar, which will be available only if the user is logged in into the web-app.
- b. The worker clicks the notifications section.

15. Scenario title: The worker clears up the notifications section.

- a. The worker makes sure he is logged in. He can then access the notifications section.
- b. He clicks on the notifications section found in the menu bar.
- c. He checks the checkbox found on the right of the service.
- d. He then selects "Select all" button.
- e. After selecting all the notifications, he clicks on Delete.
- f. The notification section gets cleared up.

16. Scenario title: The user fails to process a payment when choosing Debit/Credit card method.

- a. The user makes sure he is logged in.
- b. The user books a service and then clicks on the Pay button.
- c. The user chooses the second method of payment, Debit/Credit Card.

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- d. The user enters the Debit/Credit card information.
 - e. The card is declined.
 - f. The state of the service is automatically rejected.
17. Scenario title: The user specifies details to the worker.
- a. The user makes sure he is logged in.
 - b. The user books a service and then clicks on the Pay button.
 - c. The user successfully performs the payment of the service. After clicking Process payment, a prompt message shows up where the user is asked if he wants to specify further details.
 - d. The user writes on the prompt the details and clicks “Finish”.
 - e. Two separate notifications are sent to the worker account, one specifying the service booked and the user account, and another contain the service details.
18. Scenario title: The user utilizes the map to find the nearest service.
- a. The user makes sure he is logged in.
 - b. The user accesses the search bar.
 - c. The user inputs the specified key words to search a certain service.
 - d. The user clicks on the map icon after clicking enter.
 - e. The position of the user is displayed through a light blue circle, meanwhile the services/ workers available are displayed through red triangles.
 - f. The user clicks on the desired service and books it.
19. Scenario title: The worker orders extra tools from the magazine.
- a. The worker makes sure he is logged in.
 - b. The worker accesses the search bar.
 - c. The worker inputs the specified keywords to search for a certain needed tool.
 - d. The worker clicks on the needed tool, from a specific magazine and it is redirected to the magazine profile.
 - e. The worker adds as many items as he wants and clicks on process order.
20. Scenario title: The worker specifies extra cost.
- a. The worker makes sure he is logged in.
 - b. The worker accesses the notifications section through the menu bar.
 - c. The worker accepts a booking and checks for a description notification from the user.
 - d. The worker clicks on the description and a prompt shows up.

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- e. In the prompt the worker is required to accept the description and then if needed, add additional comments regarding extra costs added to the price.
- f. The worker specifies the extra costs and clicks Send.
- g. A notification is sent to the user.

21. Scenario title: The worker pays for the tools in person.

- a. The worker makes sure he is logged in.
- b. The worker selects the desired items from a magazine.
- c. The worker clicks on process order.
- d. The worker chooses the first payment method, payment in person.
- e. The worker clicks finish and the order is placed.

22. Scenario title: The worker pays for the tools using credit/debit card.

- a. The worker makes sure he is logged in.
- b. The worker selects the desired items from a magazine.
- c. The worker clicks on process order.
- d. The worker chooses the second payment method, payment through Credit/Debit Card.
- e. The worker is required to fill out the card details.
- f. The worker clicks finish and the order is placed.

23. Scenario title: The worker adds notes to the services in the calendar.

- a. The worker makes sure he is logged in.
- b. The worker accesses his profile.
- c. The worker clicks on the calendar icon on the top right of the screen.
- d. The worker clicks on an inserted service in the calendar.
- e. "Add notes" will be displayed.
- f. The worker adds desired notes.

24. Scenario title: The worker creates a course.

- a. The worker makes sure he is logged in.
- b. The worker accesses the courses section through the menu bar.
- c. The worker clicks on the "+" on the top right of the section.
- d. The new course page will be displayed.
- e. The worker specifies a name, a description and uploads the first lecture of the course.
- f. The course is created and displayed on the worker profile.

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25. Scenario title: The user registers into a course from the worker profile.

- a. The user makes sure he is logged in.
- b. The user searches the full name of the worker by accessing the search bar.
- c. The user clicks on the desired user's profile.
- d. The user scrolls down in the profile and accesses the courses offered section.
- e. The user selects a course and clicks on "Enroll".
- f. The user is enrolled and a notification is sent to the worker offering the course.

26. Scenario title: The user provides feedback for a service.

- a. The user makes sure he is logged in.
- b. The user can provide feedback only to services he has already booked.
- c. He accesses the services section.
- d. He selects the service he wants to give feedback to.
- e. He clicks the comments section of the service.
- f. He selects the desired number of stars from 5 maximum ones and can add additional comments if he wants to provide a detailed feedback.
- g. After finishing, the user clicks "Post" and a notification is sent to the worker providing the service.

27. Scenario title: The user provides feedback for a worker.

- a. The user makes sure he is logged in.
- b. The user can provide feedback only to workers he has already booked.
- c. To access the workers, the user goes to the services section of the web application and then selects the desired worker by clicking the profile through the booked service.
- d. The user accesses the profile of the worker and goes to the feedback section.
- e. He selects the desired number of stars from 5 maximum ones and can add additional comments if he wants to provide a detailed feedback.
- f. After finishing, the user clicks "Post" and a notification is sent to the worker providing the service.

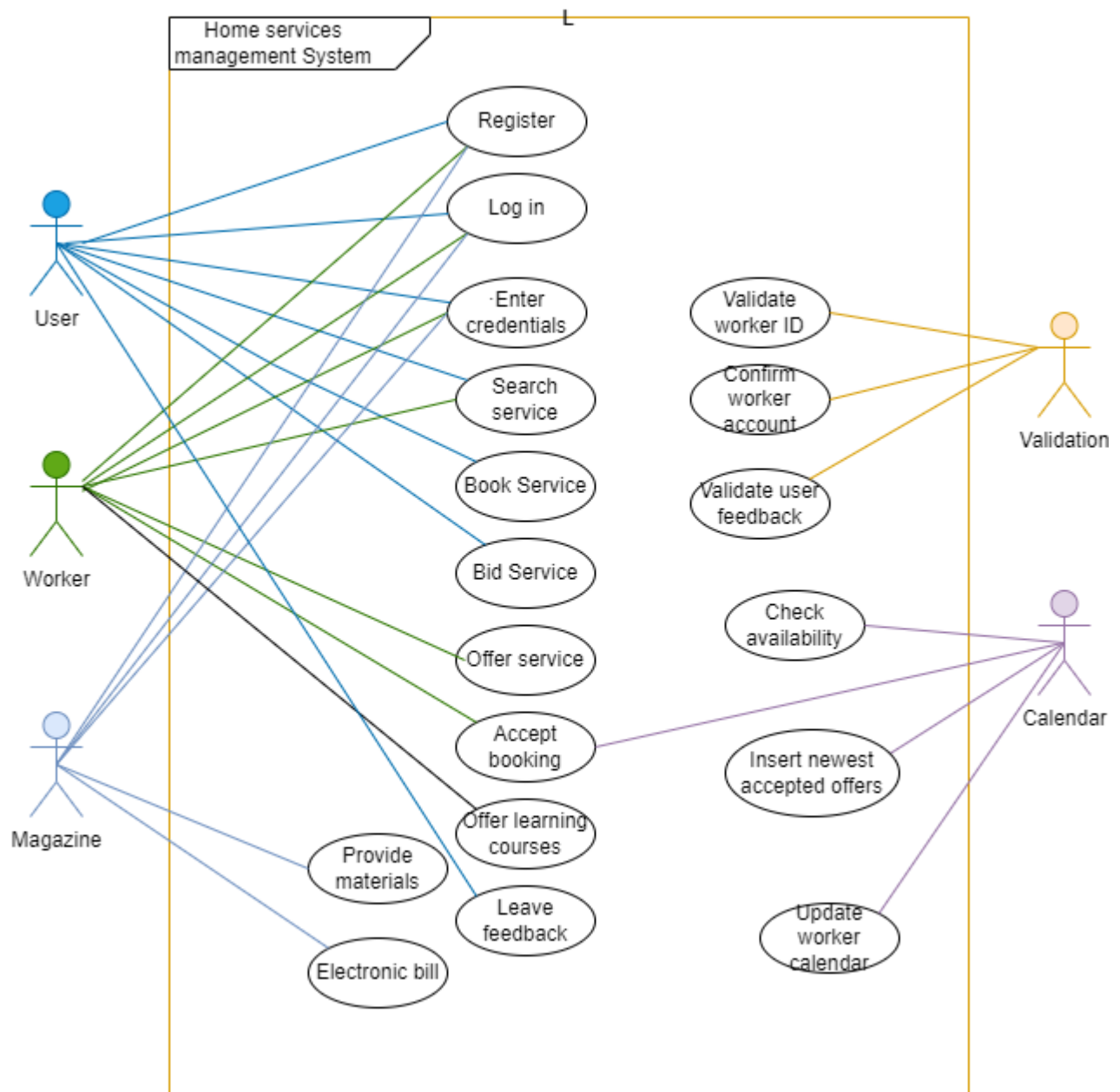
28. Scenario title: A service is removed from the calendar.

- a. The worker makes sure he is logged in.
- b. The worker accesses the notifications section.
- c. The worker accepts certain bookings and the minute he does so the bookings are represented in the calendar of the worker.
- d. After the date has passed the Calendar automatically removes the services from it.

29. Scenario title: The user register into a course from the courses section.

- a. The user makes sure he is logged in.
- b. The user accesses the courses section from the menu bar.
- c. The user accesses the search bar in the courses section.
- d. The user searches for a specific course using certain specified keywords.
- e. The desired course gets selected by the user.
- f. The user is enrolled into the course by clicking the Enroll button and a notification is sent to the worker offering the course.

Use Case Diagram



4.1.1.3 Use Case extended

UC_1.1	Register
Summary	Each user of the web application can access further services by creating an account.
Actors	Normal users, Worker, Magazine
Description	Users access the homepage of the application and enter the registration page. They choose the preferred type of registration and fill out the required sections. After terminating and going through the specific procedures, the account will be created.
Pre-Condition	Users should create an account while having a stable internet connection in order to access all the functionalities provided by the app.
Post-Condition	Users will be redirected to the homepage with added functionalities.

UC_1.2	Log in
Summary	Each user can login into the app by entering the credentials specified by the user type.
Actors	Normal users, Worker, Magazine
Description	Users can access the functionalities of the application by entering the specified credentials specified while creating their account. The users can enter these credentials in the login page, while first specifying their type and then filling out the required input boxes.
Pre-Condition	Users must have first created an account.
Post-Condition	Users will be redirected to the homepage with added functionalities.

UC_1.3	Enter credentials
Summary	Each user is required to enter the specific credentials before logging in.
Actors	Normal users, Worker, Magazine
Description	Users access the login page through the homepage which is first presented when they first open the app. In order to successfully login into the app they must enter the specific credentials required according to the user type.
Pre-Condition	Users must have an account.
Post-Condition	Users will be successfully redirected to the homepage with added functionalities.

UC_2.1	Search service
Summary	Each user and worker can search a service through the search bar.
Actors	Normal users, Worker
Description	The search bar can be accessed by both workers and users which will be logged in into the system. Through a set of keywords, the workers and users can search for a desired service offered by the app.
Pre-Condition	Users and workers must be logged in.
Post-Condition	A set of services matching the keywords will be displayed in the services section of the web-app.

ADE2you Management System Requirements Specification

UC_3.1	Book Service
Summary	Each user can book a service offered from the workers.
Actors	Normal users
Description	Once a user is logged in into the web application, he can search for a desired service through the aid of the search bar. Once he found a specific service, he clicks on book and goes through all the procedures before finalizing the booking.
Pre-Condition	Users must be logged in.
Post-Condition	The booking request has now been sent to the worker offering the booking, waiting for approval.

UC_3.2	Bid Service
Summary	Each user can bid a service for the workers to accept.
Actors	Normal users
Description	Once a user is logged in into the web application, he can choose to put up an offer for a specific service required. Once he accesses the services section, he can then choose the bidding section. In this section, he clicks on the “+” button which will redirect him to a form type page, where he will be required to enter the details for the service needed and his/her personal information. After finishing he clicks the “Publish” button.
Pre-Condition	Users must be logged in.
Post-Condition	The bid has now been published into the bids section, waiting for the workers to place their bid based on the primary minimal price.

UC_3.3	Leave feedback
Summary	Each user can leave feedback for either a service or a worker.
Actors	Normal users
Description	The user is allowed to leave feedback only to services he has already booked. To do so he first accesses the services section. On the top right he can find his “interests”. He selects a service whose state is booked and he can leave a feedback on the comments section. If he wants to leave a feedback to the worker, he clicks on the worker’s name which will redirect him to the worker profile where he can follow the same procedure to leave a feedback.
Pre-Condition	Users must be logged in.
Post-Condition	The feedback is posted on the worker’s profile or the service. A notification will be sent to the worker.

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UC_4.1	Offer Service
Summary	Each worker can specify the services offered by him/her into his account.
Actors	Worker
Description	The worker can access and modify the services offered into the Services Section accessed through their personal profile. To add a new service, they must click the “+” button and specify all the required details needed to add a service such as price, and extra details. Once finished he must click the “Publish” button.
Pre-Condition	Worker must be logged in.
Post-Condition	The service is now posted on both the worker profile and the general services section which is easily accessed by users.

UC_4.2	Offer Learning Course
Summary	Each worker can specify the courses offered by him/her into the worker account.
Actors	Worker
Description	The worker can access the courses offered by him/her into the worker account. In the section courses offered, all the created courses will be made available to the users. Whenever he wants to add a new course he clicks on the “+” button found in the top right of the courses section. He specifies the course name and details. After finishing he clicks “Publish”.
Pre-Condition	Worker must be logged in.
Post-Condition	The course is now posted on both the worker profile and the general courses section which is easily accessed by users.

UC_5.1	Accept booking
Summary	Each worker can accept the booking through the notifications section and the calendar is updated.
Actors	Worker, Calendar
Description	The worker can manage the bookings through the notifications section of the web-application. Once he accepts the booked service from a user, a notification is sent to the user, the state of a service changes and the calendar’s date corresponding to the booked service gets filled automatically.
Pre-Condition	Worker must be logged in.
Post-Condition	After accepting the booking, the calendar gets updated automatically.

UC_6.1	Check Availability
Summary	The Calendar can automatically check whether a specific date is available or not.
Actors	Calendar
Description	Whenever a worker decides to accept a booked service the calendar automatically checks whether the specified date from the user is available or not. If the date is not available, the calendar won’t be updated, else the calendar adds the specified service in the given date.
Pre-Condition	No pre-conditions apply.
Post-Condition	In both cases a notification is sent to the user, notifying him with the state of the booked service.

ADE2you Management System Requirements Specification

UC_6.2	Insert newest accepted offers
Summary	The Calendar can automatically update the calendar whenever the worker accepts a booking.
Actors	Calendar
Description	Whenever a worker decides to accept a booked service the calendar checks for availability. Once a slot for the service is found, the service is added into the calendar.
Pre-Condition	No pre-conditions apply.
Post-Condition	A notification is sent to the user, informing him/ her for the calendar update.

UC_6.3	Update worker calendar
Summary	The Calendar can automatically update the calendar whenever the worker completes a booked service or a user cancels a booked service.
Actors	Calendar
Description	Whenever a worker completes a service or the user decides to cancel the service, the calendar gets updates and it clears up the spots occupied by these past services.
Pre-Condition	No pre-conditions apply.
Post-Condition	A notification is sent to the user, informing him/ her for the calendar update.

UC_7.1	Provide materials
Summary	The magazine provides additional tools to workers in need.
Actors	Magazine
Description	Whenever a worker requires extra tools to complete a service, the magazine enables its tools to be rented or sold in the web application. All the tools will be listed in the magazine profile and the worker can access them through the search bar keyword discovery or by searching directly the magazine name.
Pre-Condition	The magazine must have inserted all the available tools and materials.
Post-Condition	A notification is sent whenever the worker orders some materials.

UC_7.2	Electronic Bill
Summary	The magazine provides an electronic bill for all the tools/ materials ordered through the web-application.
Actors	Magazine
Description	Whenever a worker rents or orders some extra tools and materials from a magazine using the second payment method, Credit/Debit Card, an electronic bill will be sent to the worker's email account automatically.
Pre-Condition	No pre-conditions apply.
Post-Condition	A notification is sent to the worker, notifying the procedure ending.

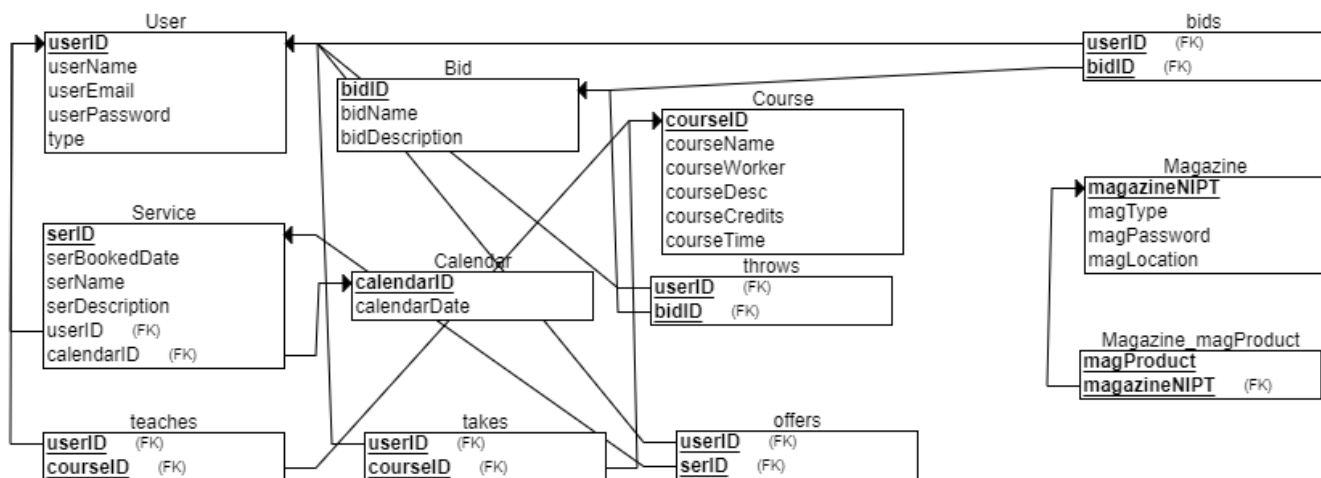
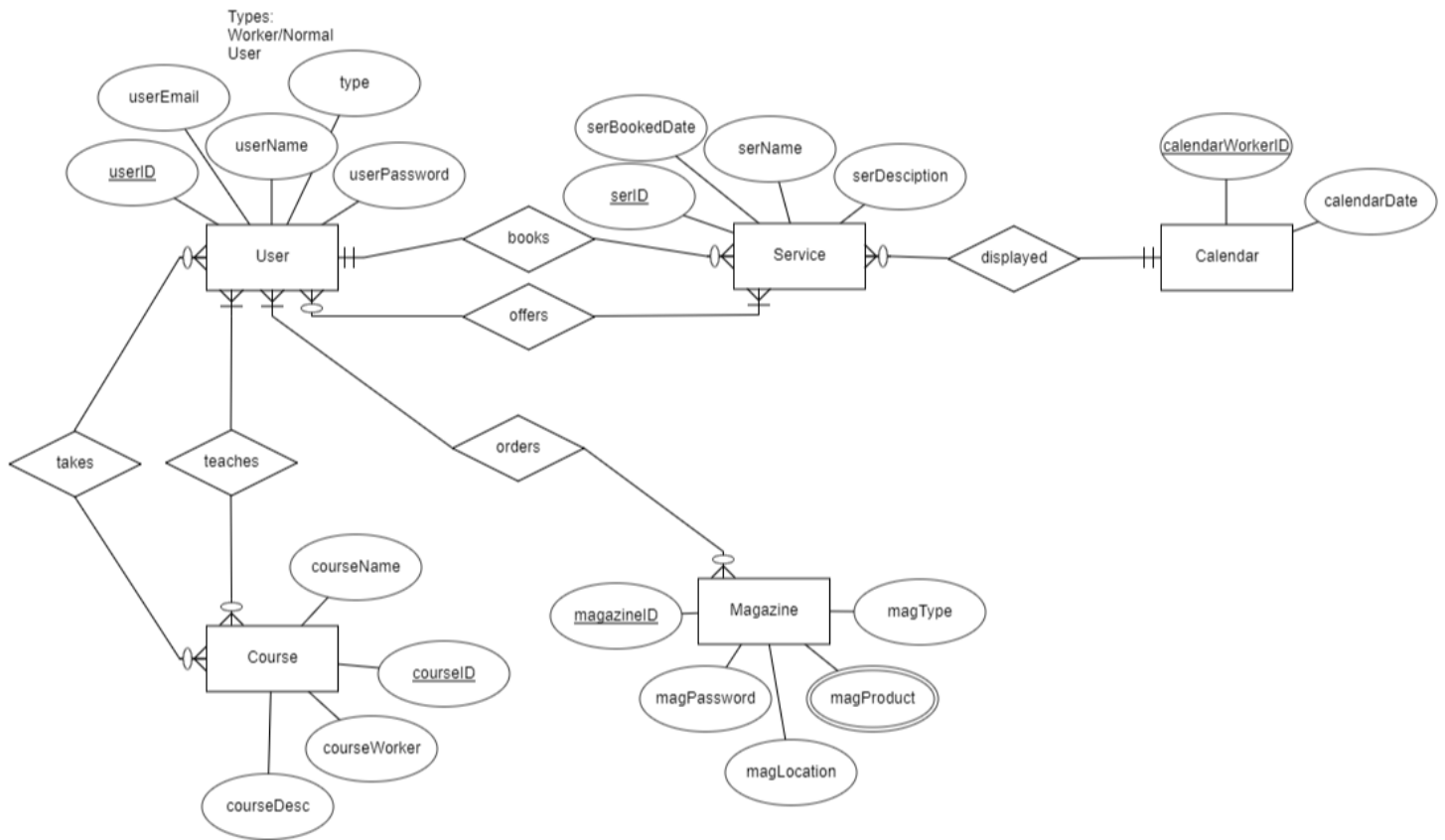
ADE2you Management System Requirements Specification

UC_8.1	Validate worker ID
Summary	Whenever a new worker enters the database, the worker ID gets verified before creating the account.
Actors	Validation
Description	The validation team accesses the database of the web- application. Whenever a new worker creates an account, before finalizing the account the validation team makes sure the worker ID entered is valid and registered according to the state legislature.
Pre-Condition	The validation team must access only the newly added IDs of the database.
Post-Condition	The valid worker IDs go through the process of finalizing the worker accounts.

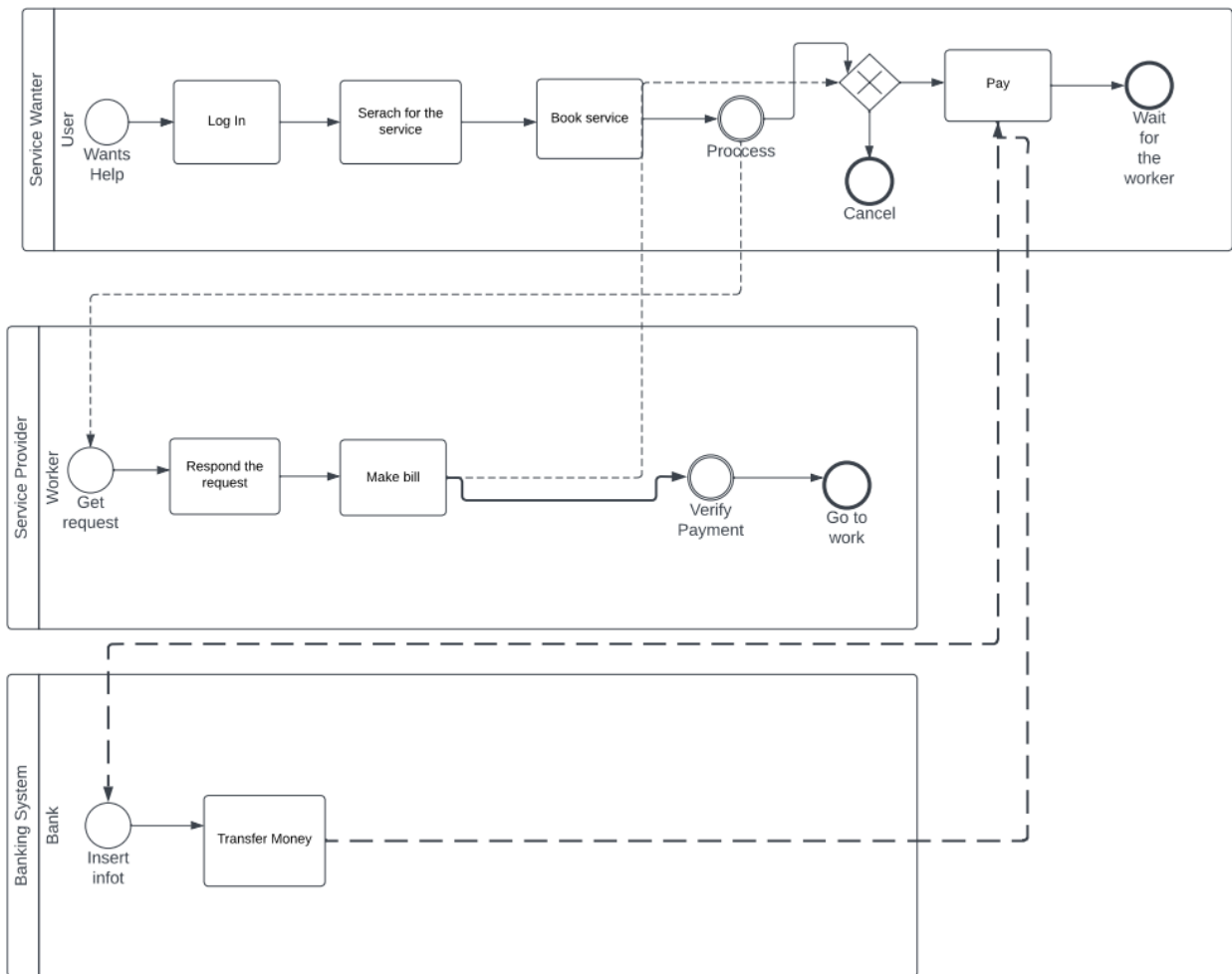
UC_8.2	Confirm Worker Account
Summary	Once the worker ID is validated, the account gets finalized.
Actors	Validation
Description	After the process of validating the worker ID is completed, the account of the worker takes 2 to 3 days before gaining all functionalities available to a worker. The validation team makes sure all the added services and courses inserted from the worker, are appropriate.
Pre-Condition	The validation team accesses the credentials of every verified Worker ID account.
Post-Condition	A notification describing the successful creation of the account is sent to the worker's email address.

UC_8.3	Validate user feedback
Summary	Once a user leaves a feedback, the validation team verifies if the comment does not violate the community guidelines.
Actors	Validation
Description	Whenever a user leaves a feedback on a service or the worker offering that service, once the comment is published, the validation team accesses it through a database. If the comment does not violate the guidelines, the comment is successfully published, else the comment gets removed.
Pre-Condition	No pre-conditions apply.
Post-Condition	The comment gets published or not according to the final result.

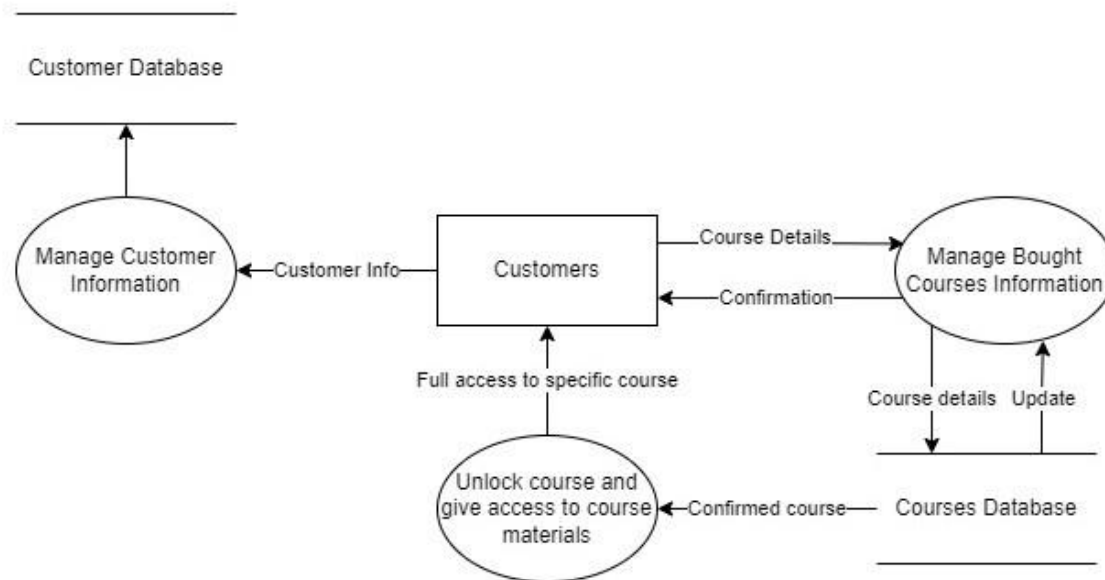
4.2 Entity-Relationship Diagram and Relational Schema



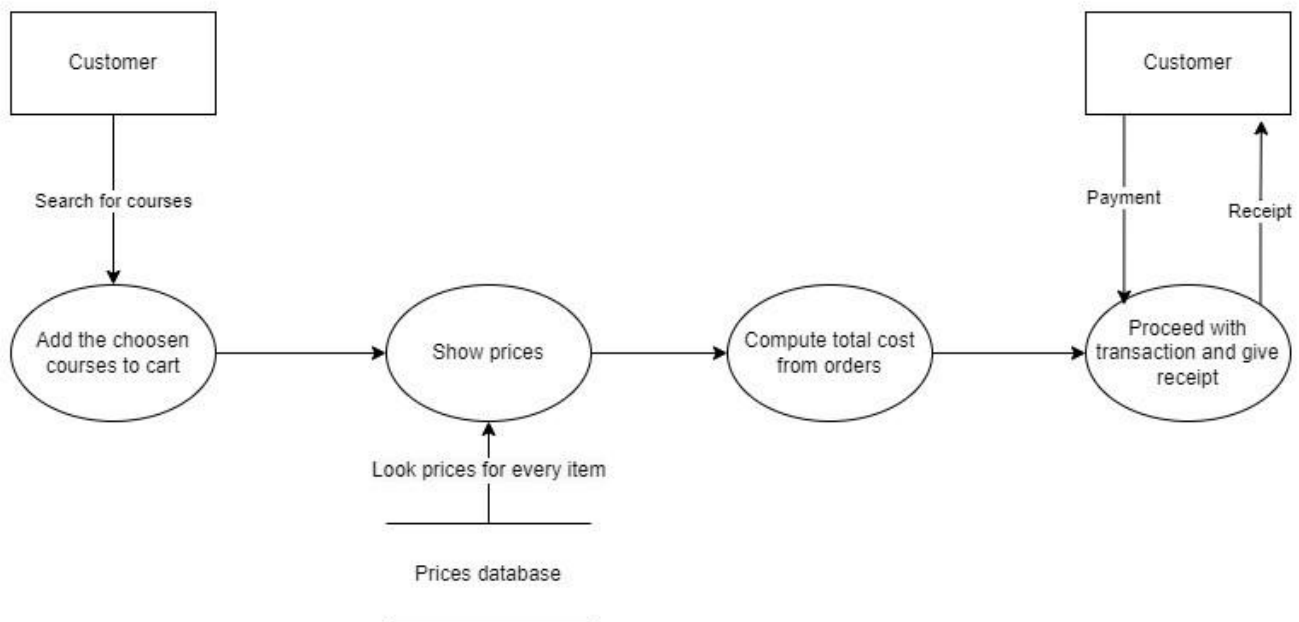
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4.3 DFD

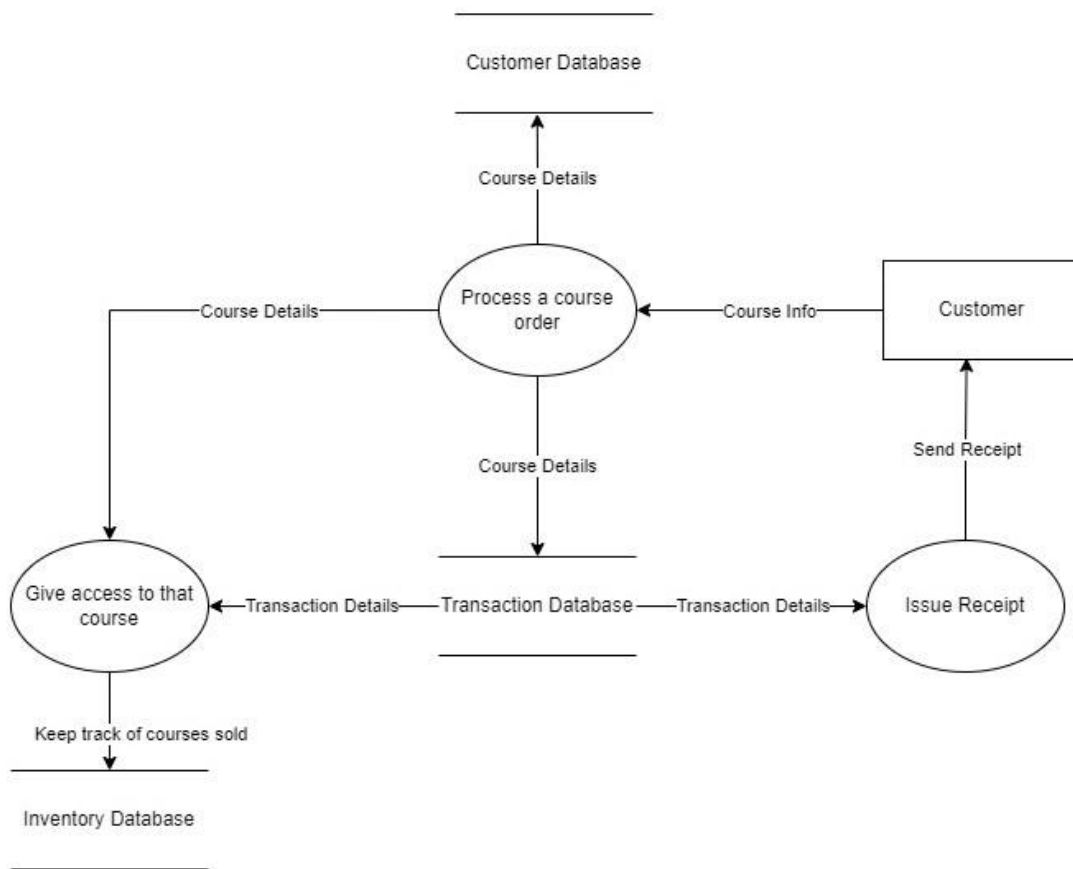


DFD: Add course to clients account -> Level 1

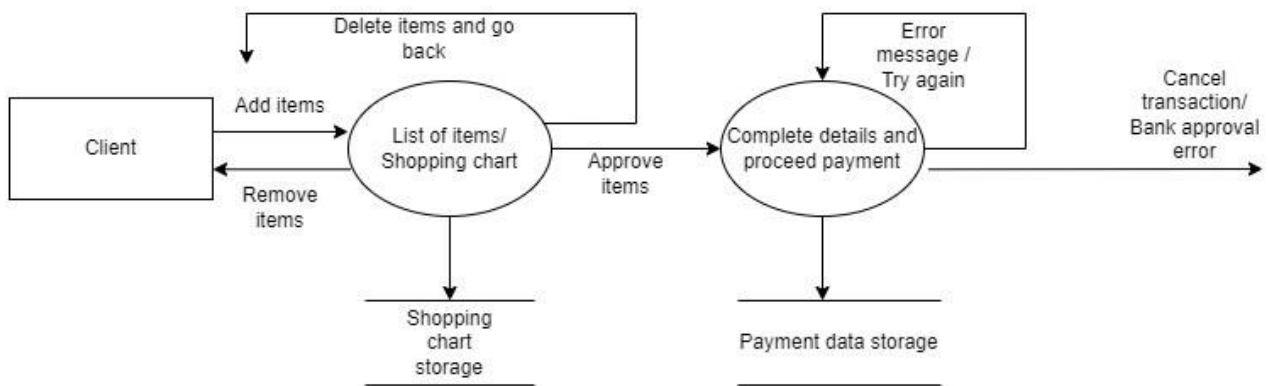


DFD: Add to cart and proceed payment Level 1

ADE2you Management System Requirements Specification

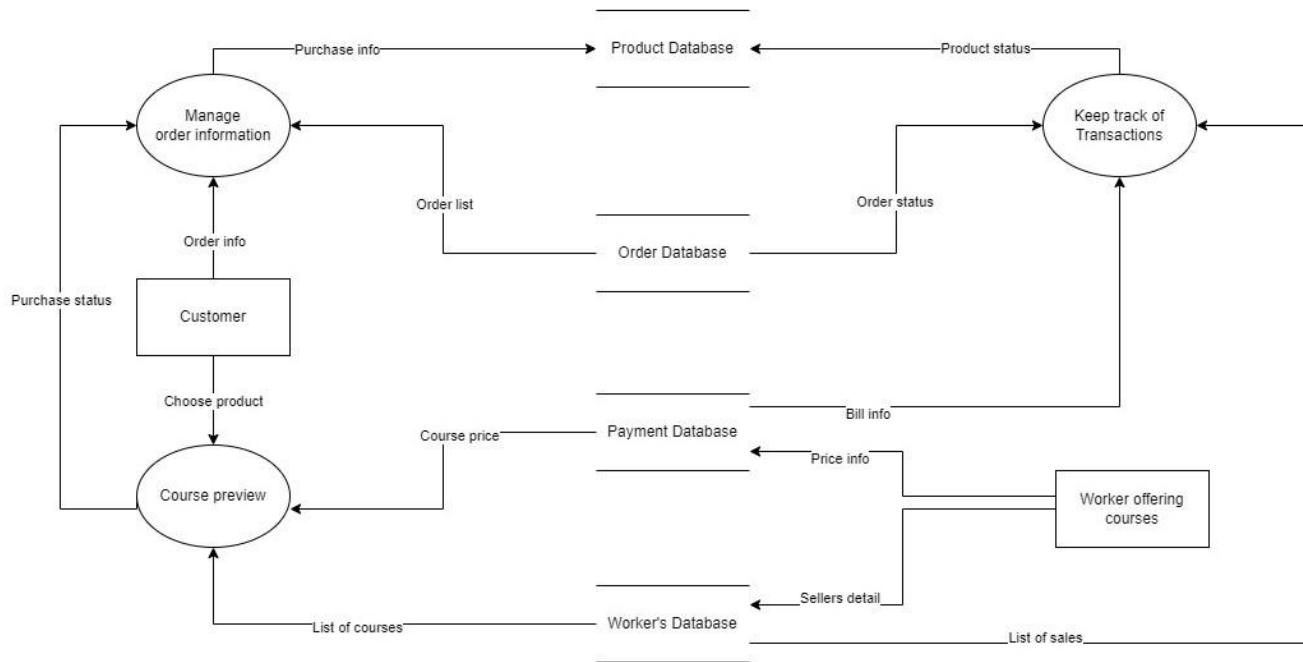


DFD: Buy Course Level 2



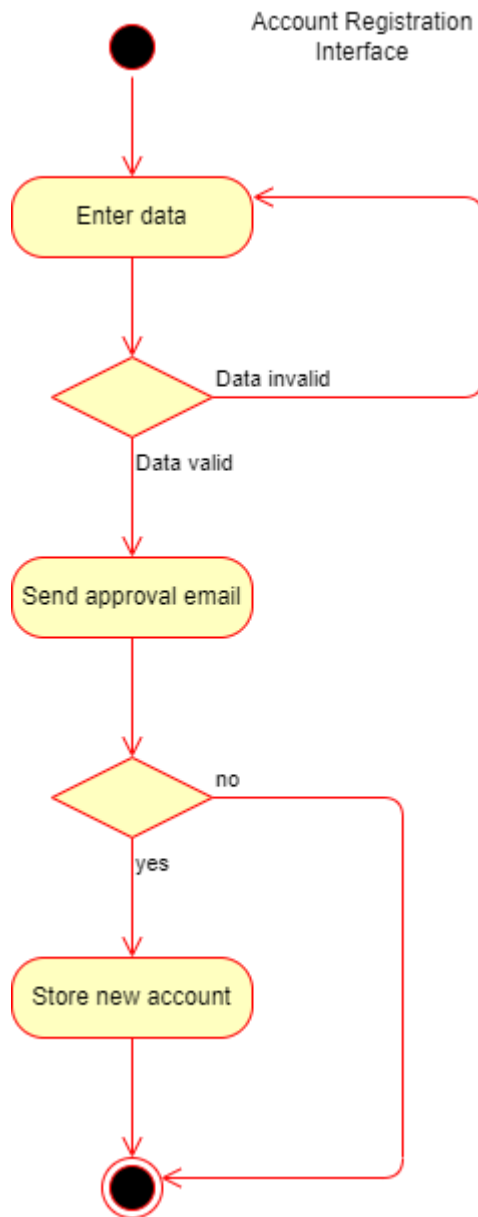
DFD: Buy from System Level 1

ADE2you Management System Requirements Specification



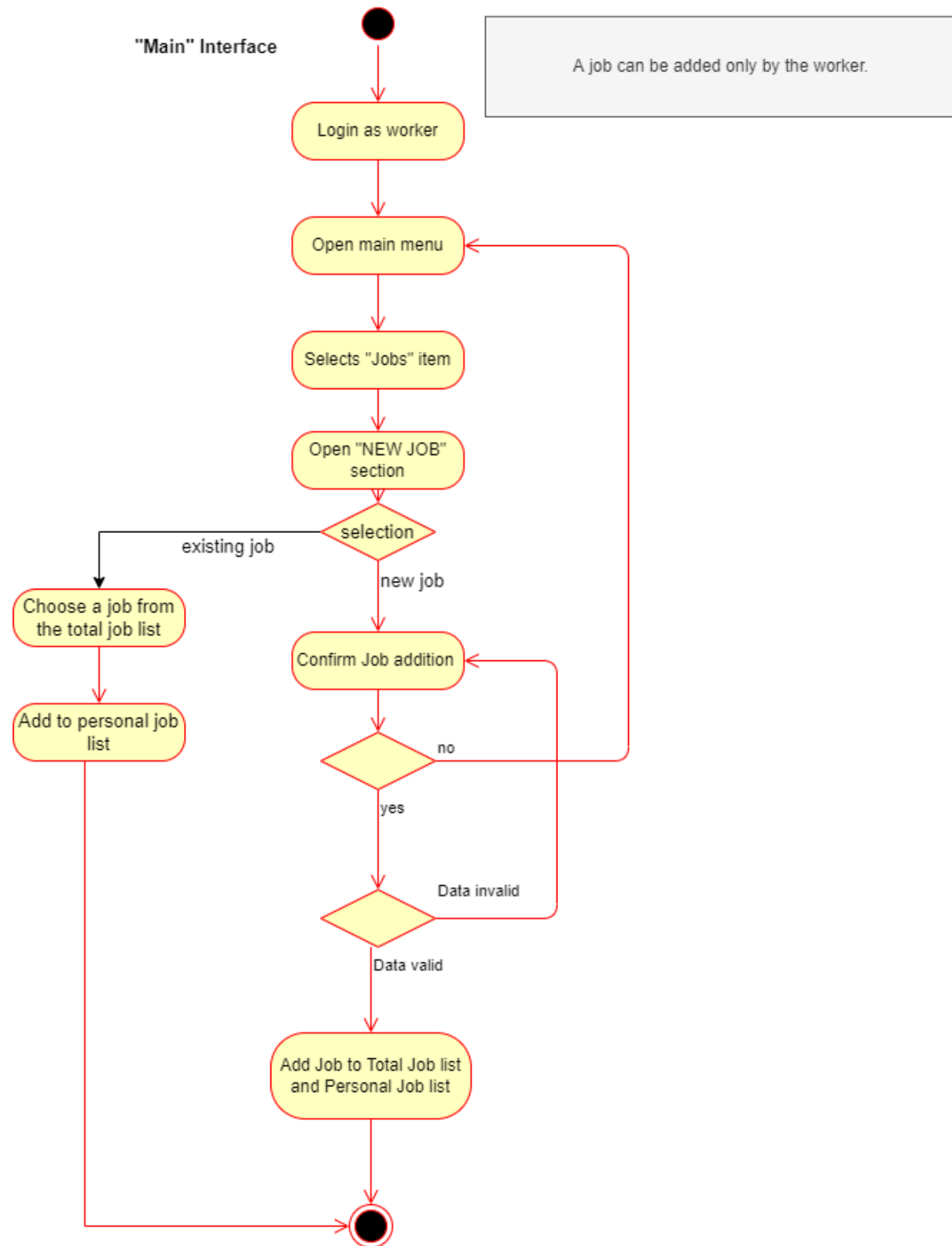
DFD: Learning System Level 2

4.4 Activity Diagrams



AD: Account Registration

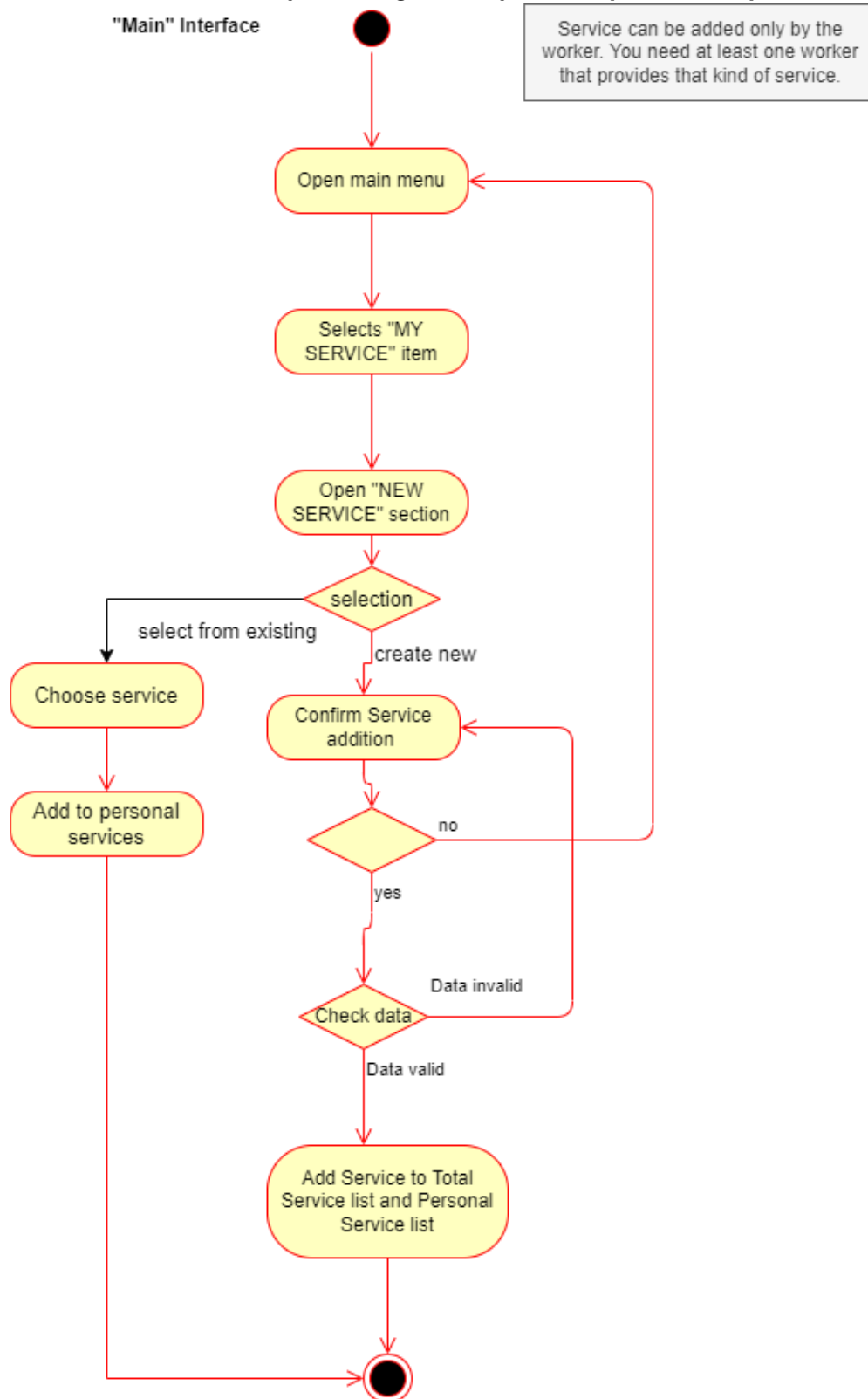
ADE2you Management System Requirements Specification



AD: Adding Job

ADE2you Management System Requirements Specification

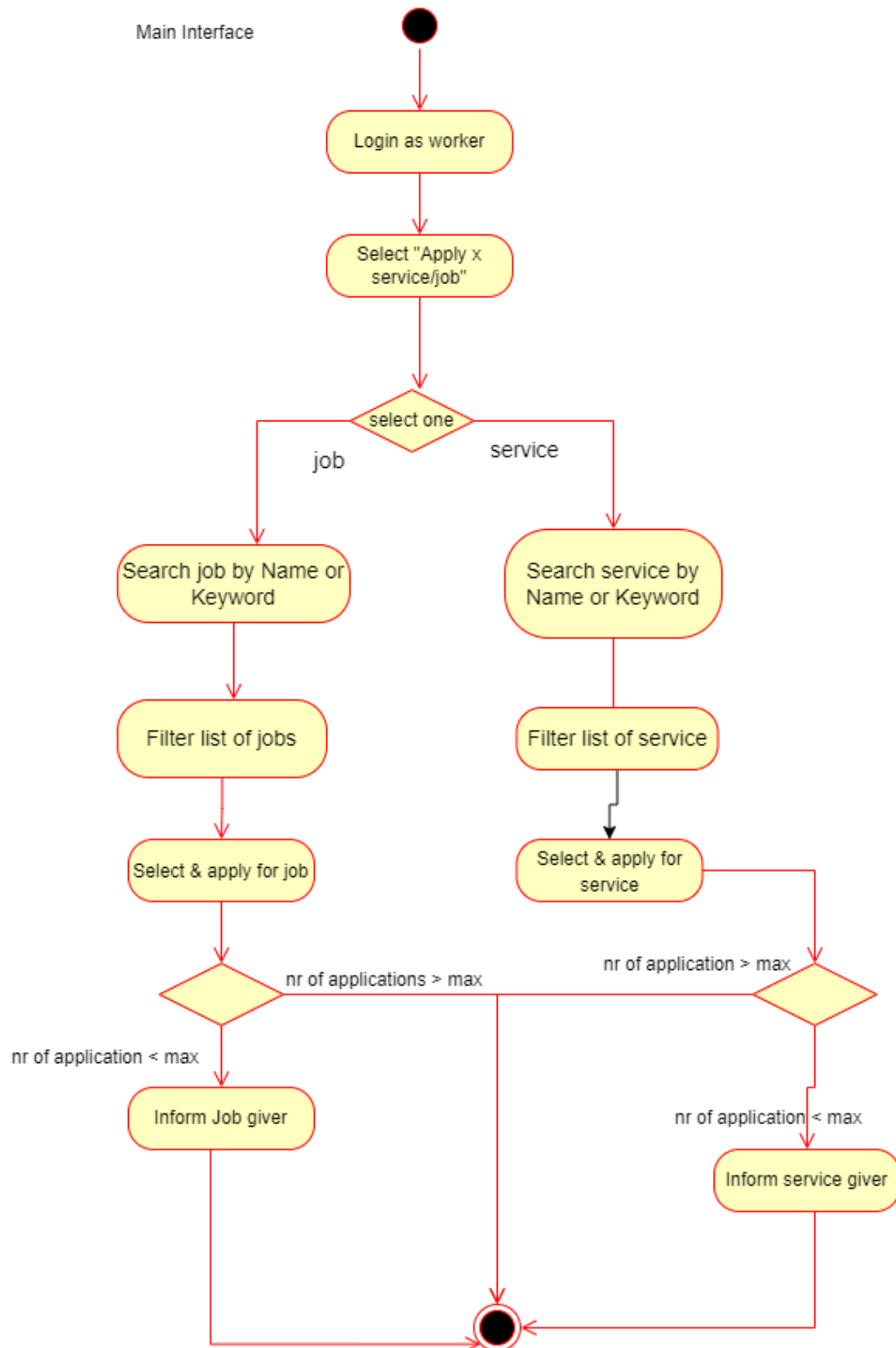
"Main" Interface



AD: Adding Service

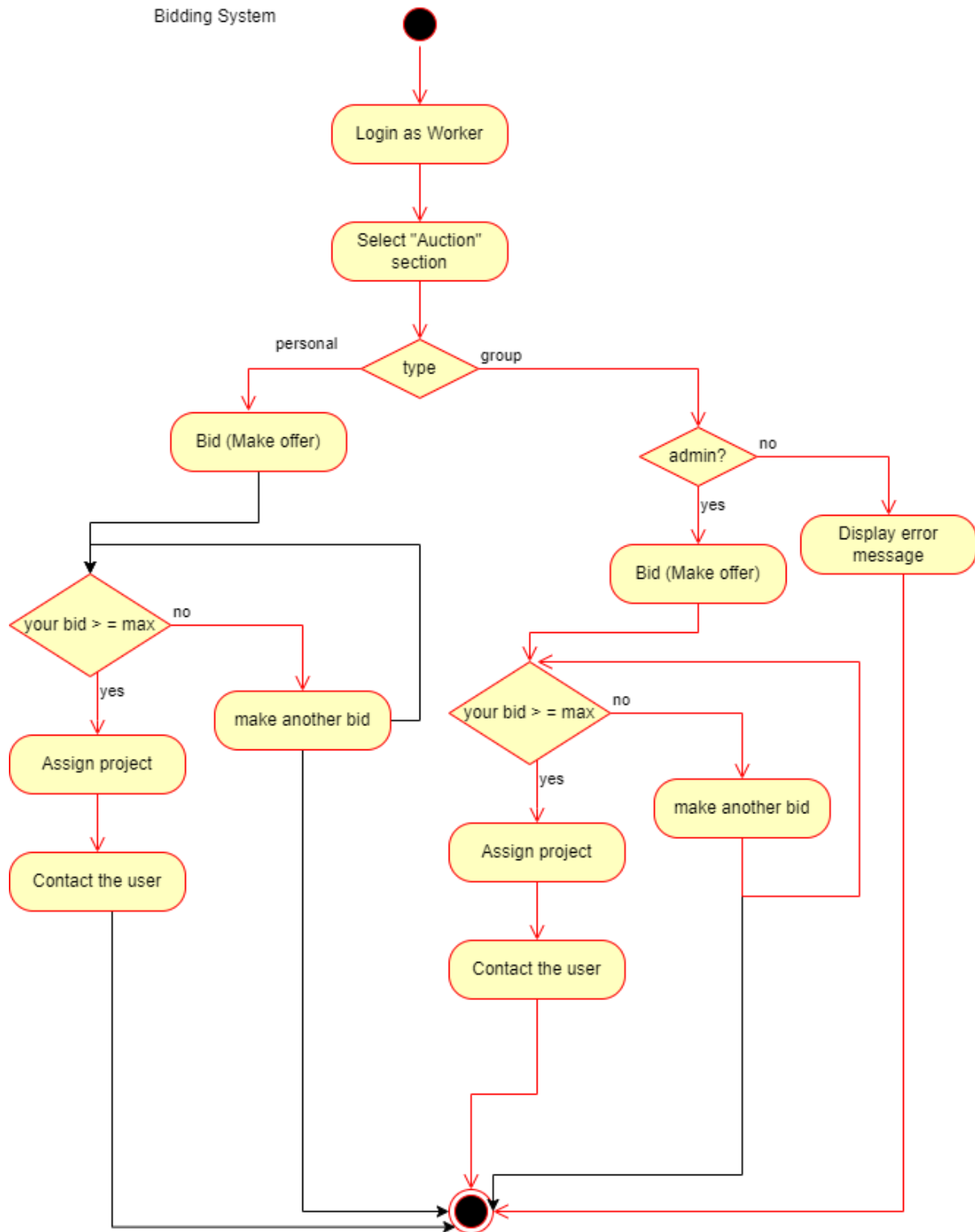
ADE2you Management System Requirements Specification

Main Interface



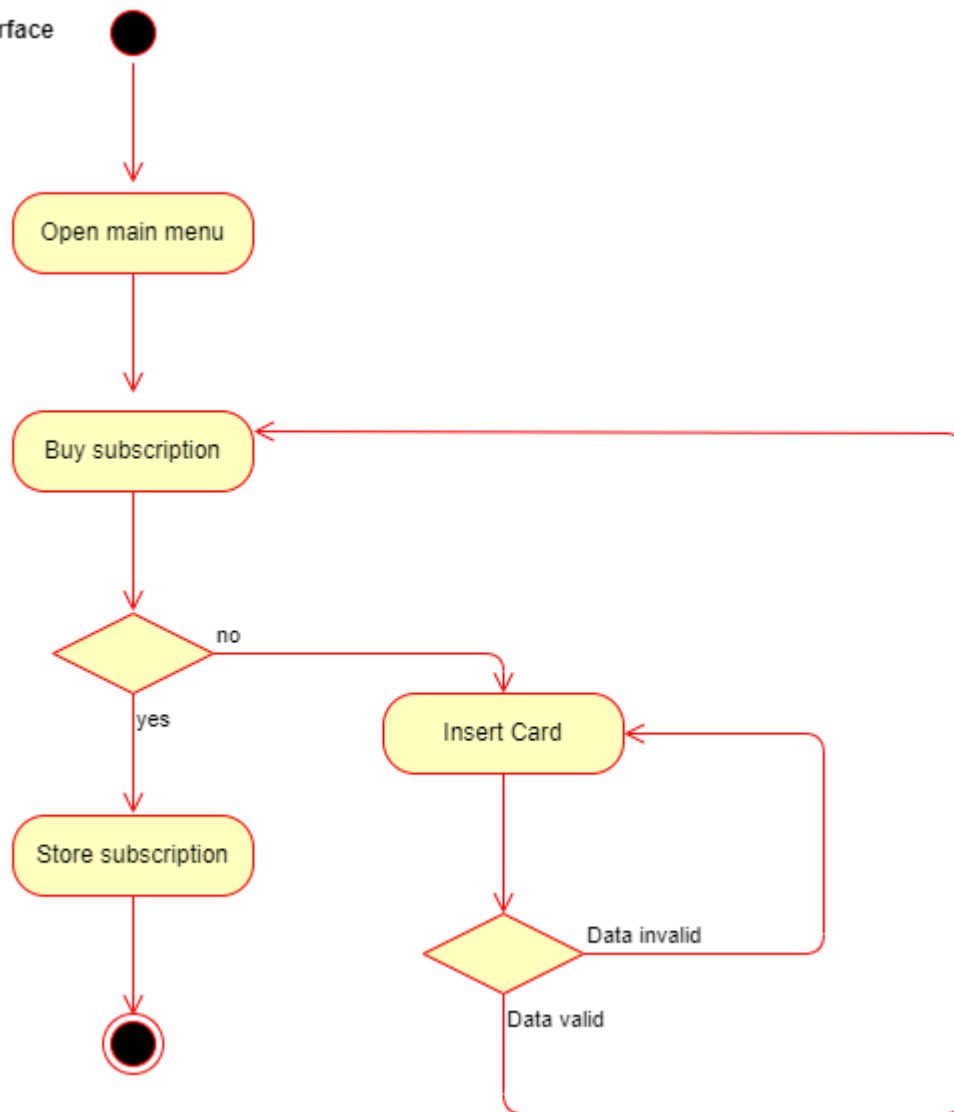
AD: Apply for job or service

ADE2you Management System Requirements Specification
Bidding System



AD: Bidding_System

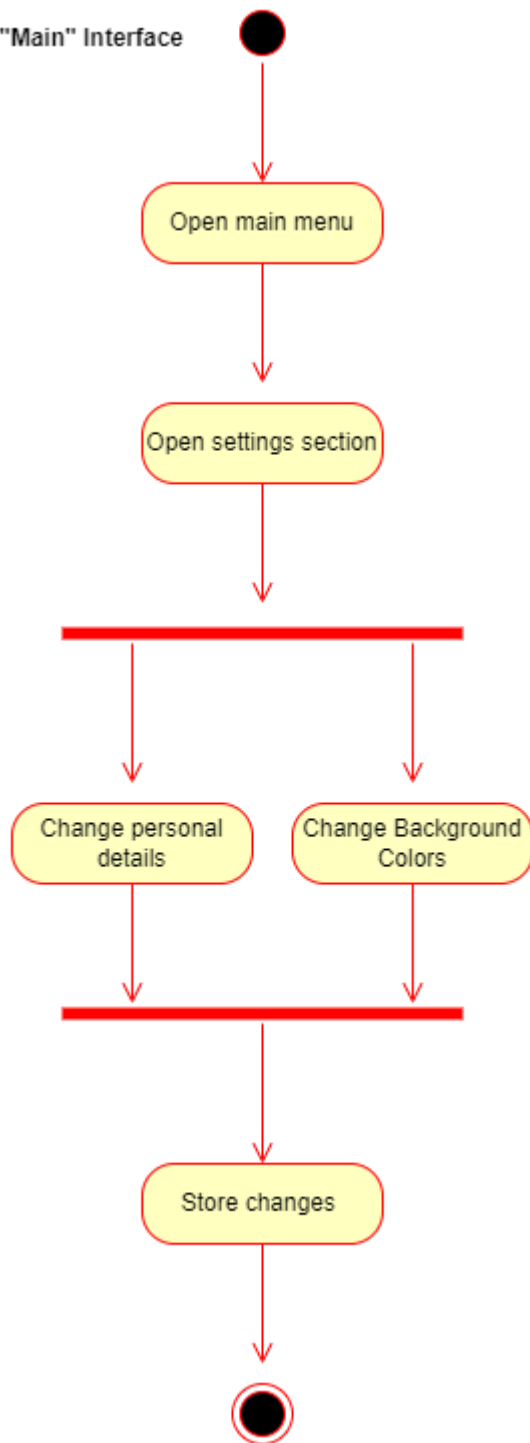
"Main" Interface



AD: Buy Subscription

ADE2you Management System Requirements Specification

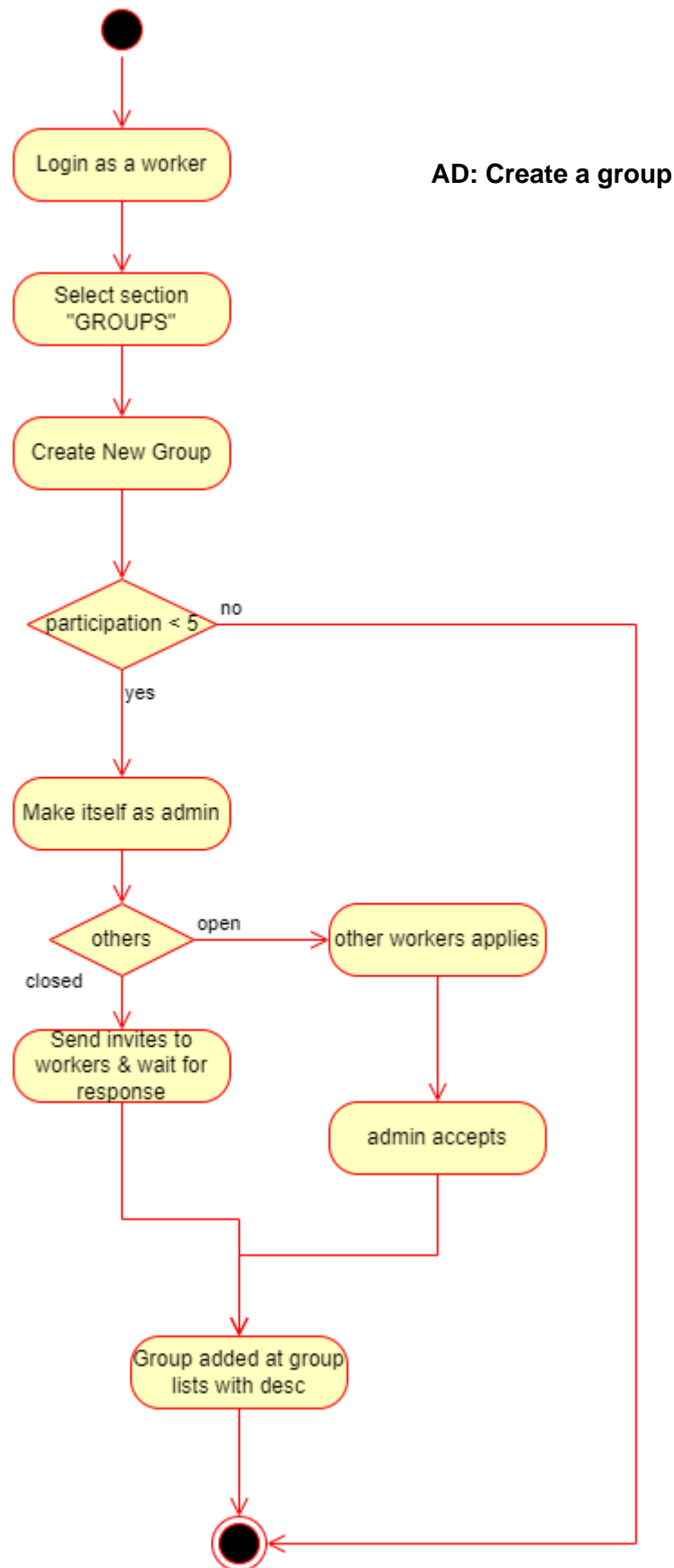
"Main" Interface



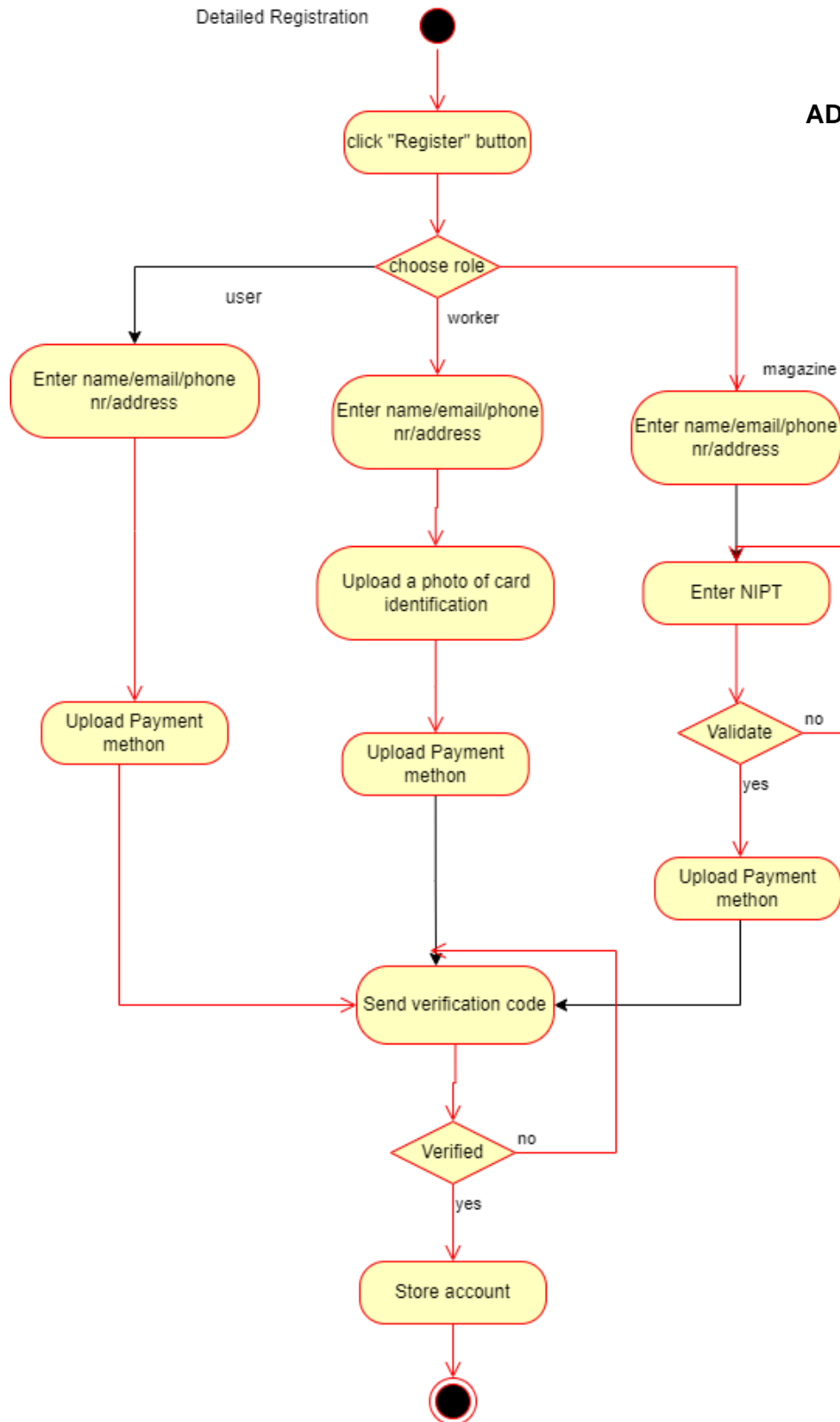
AD: Change Settings

ADE2you Management System Requirements Specification

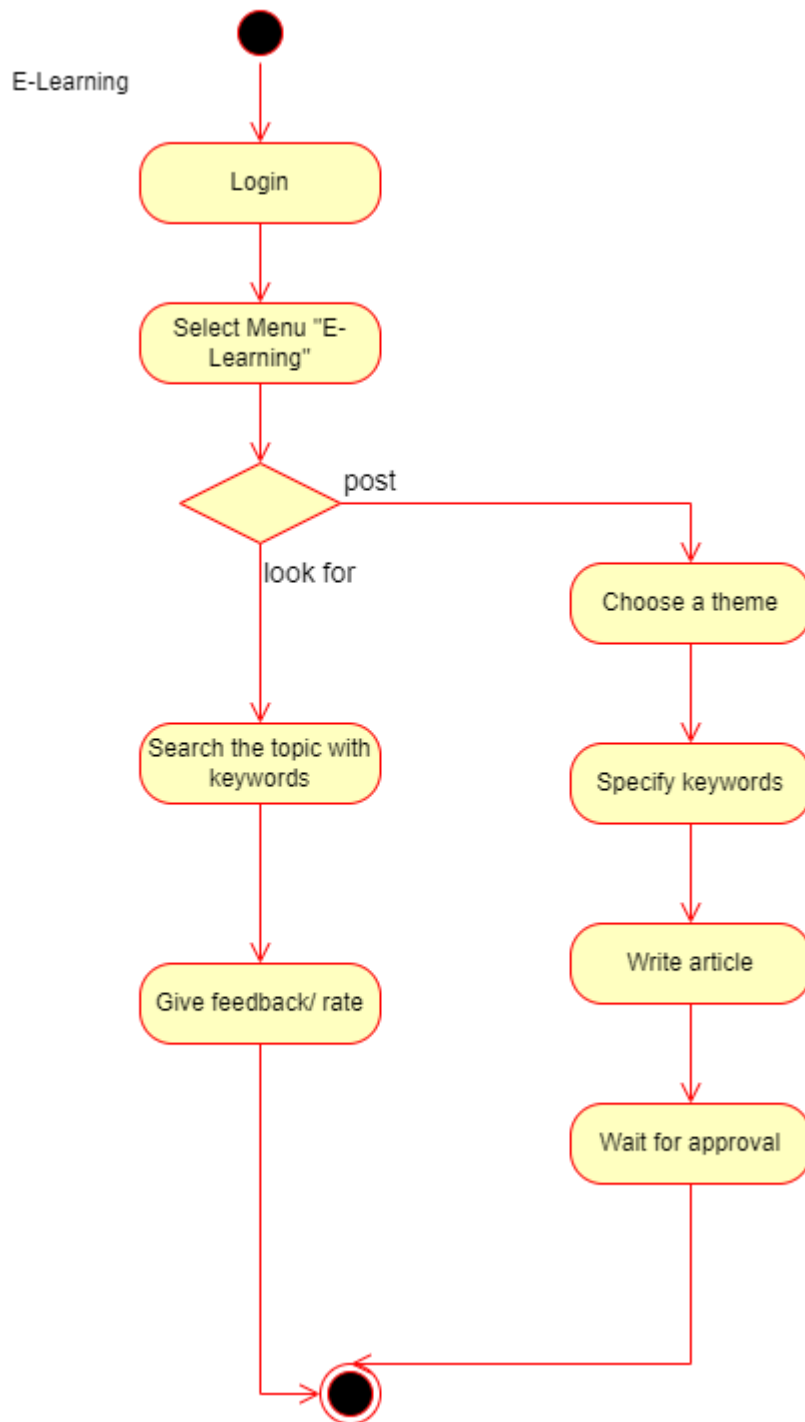
Creating Groups



AD: Detailed Registration

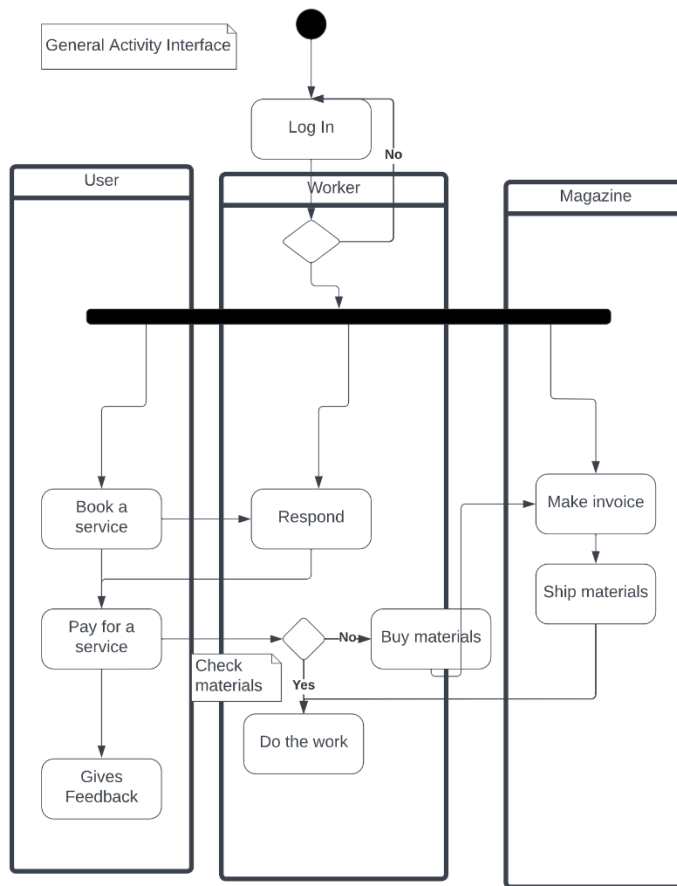


ADE2you Management System Requirements Specification



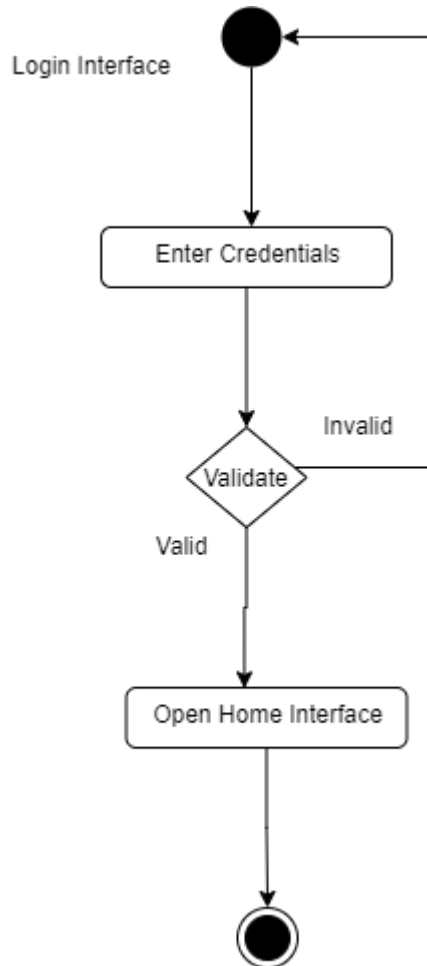
AD: E-learning

ADE2you Management System Requirements Specification



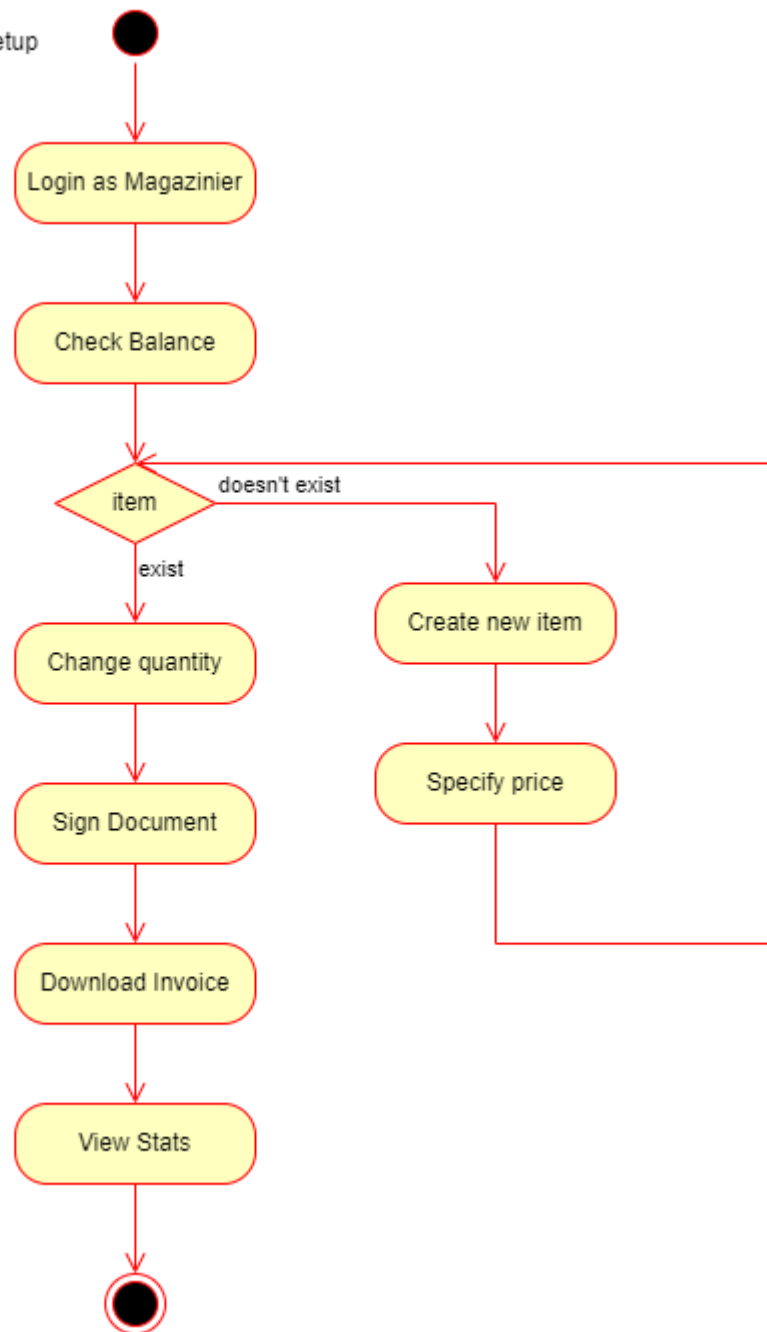
AD: GeneralActivity

AD: Login Activity

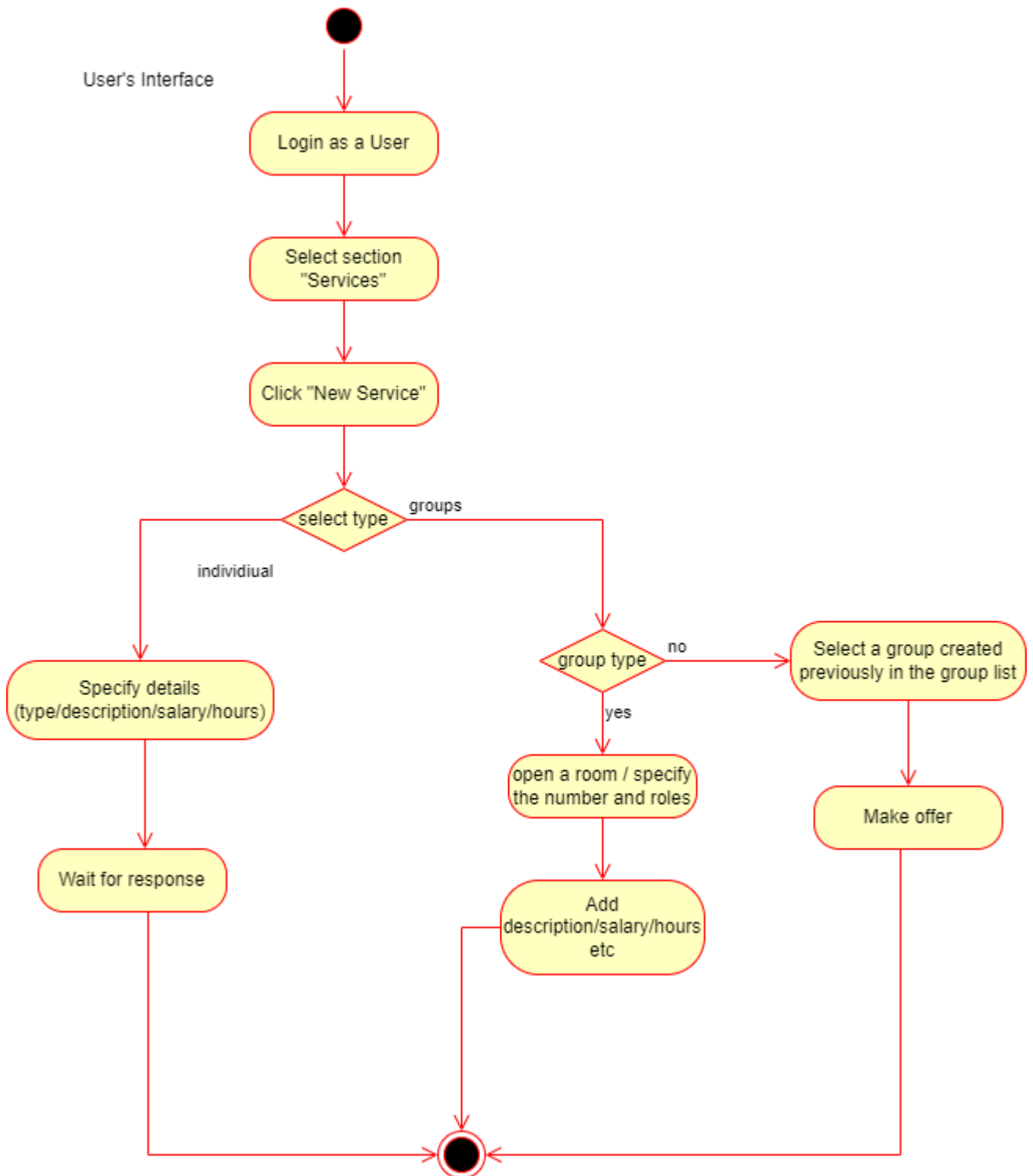


ADE2you Management System Requirements Specification

Magazine General Setup

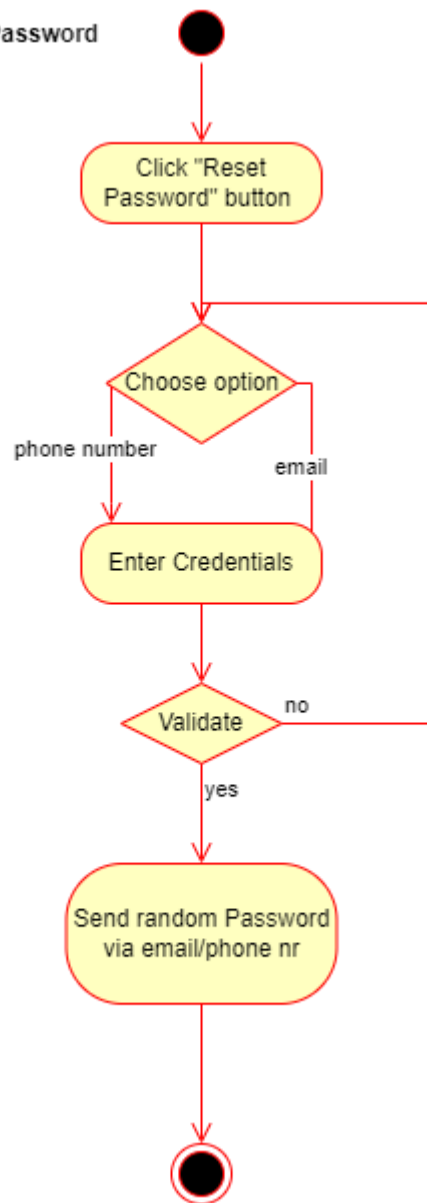


ADE2you Management System Requirements Specification

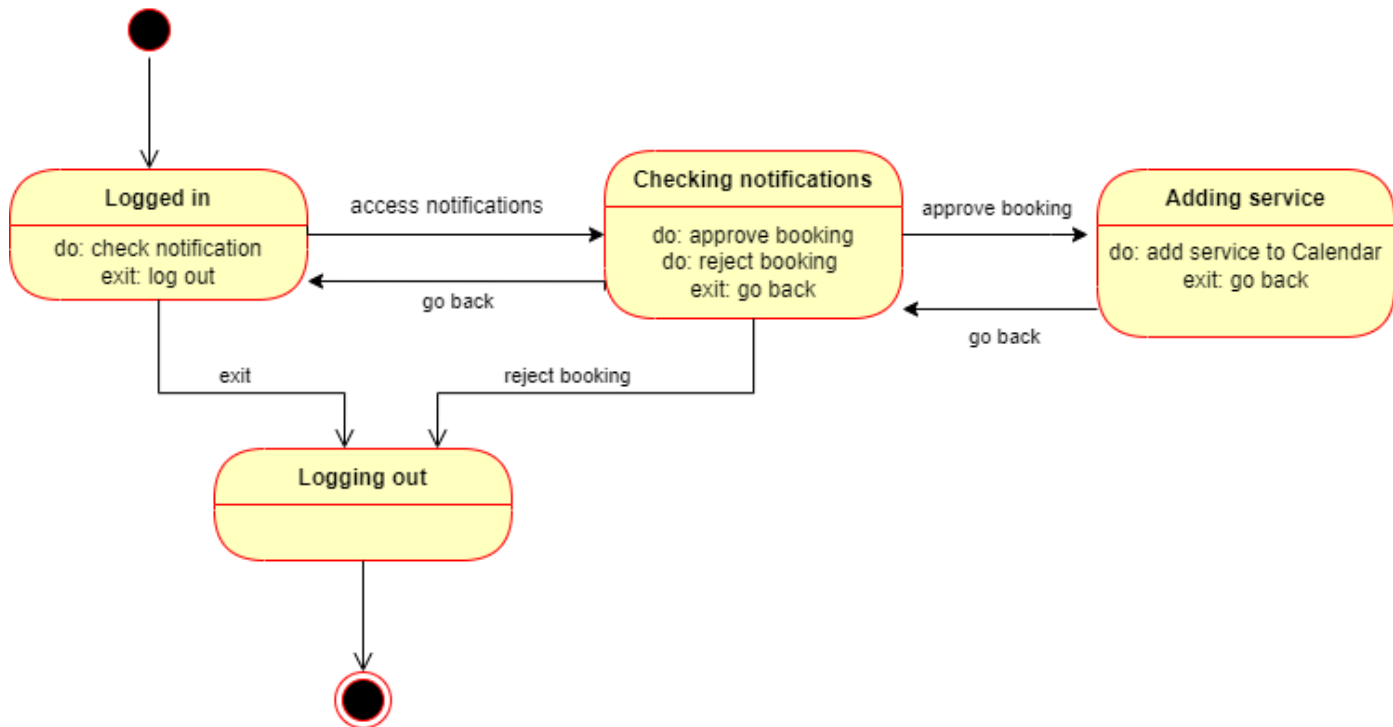


ADE2you Management System Requirements Specification

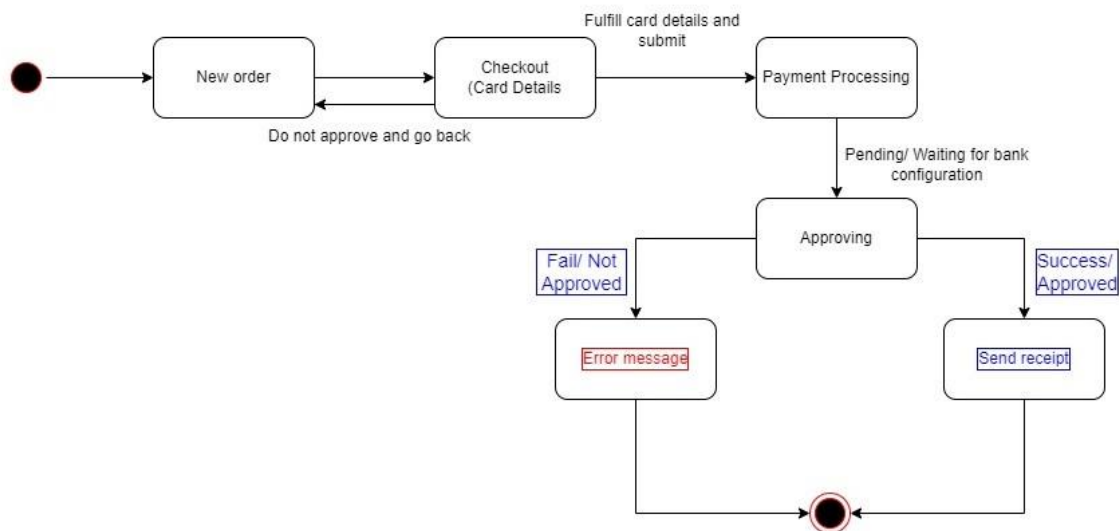
Reser Password



4.5 State Charts

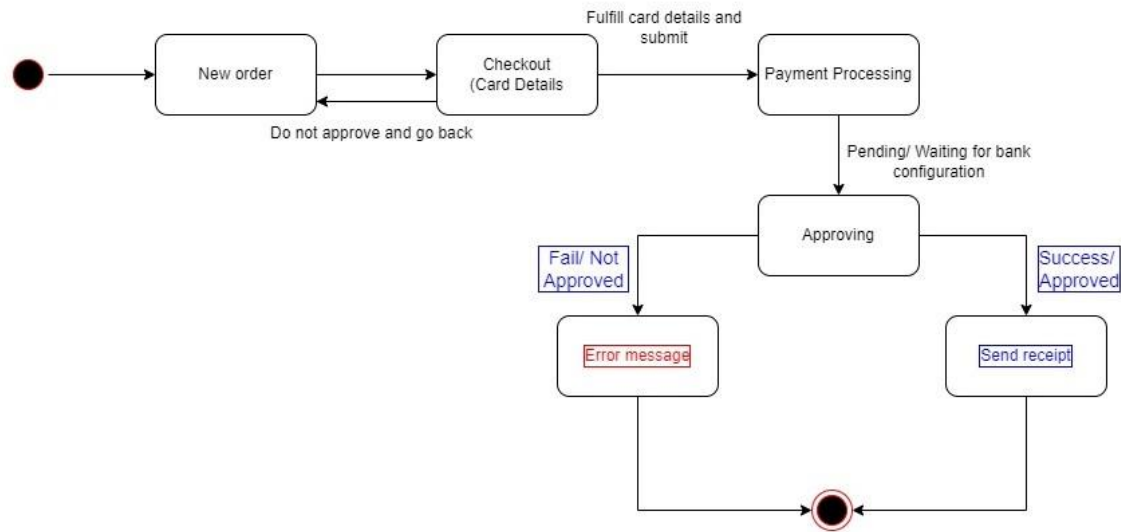


SD: ServiceUpdate

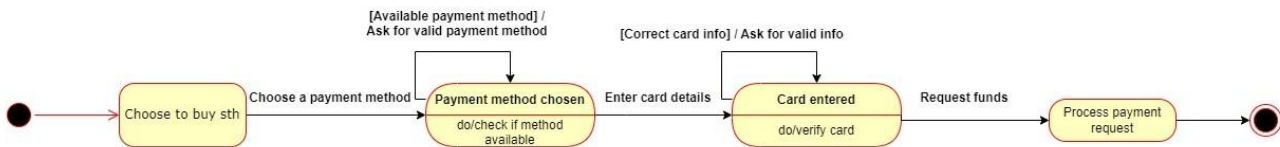


SD: processPayment

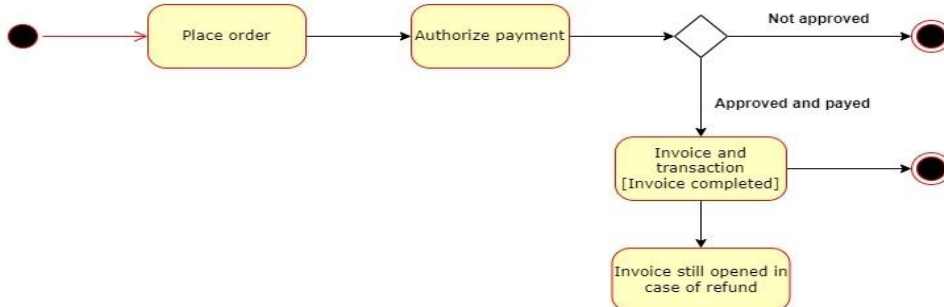
ADE2you Management System Requirements Specification



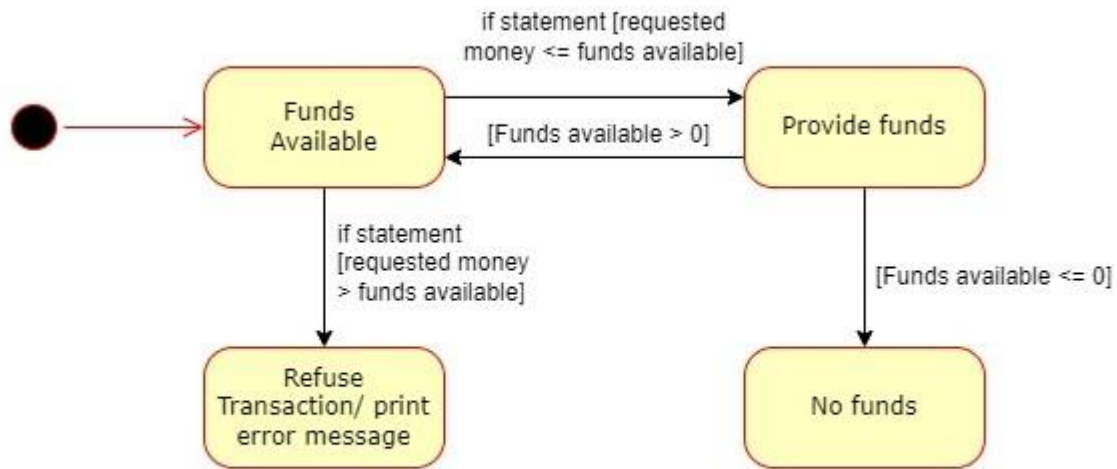
SD: Payment



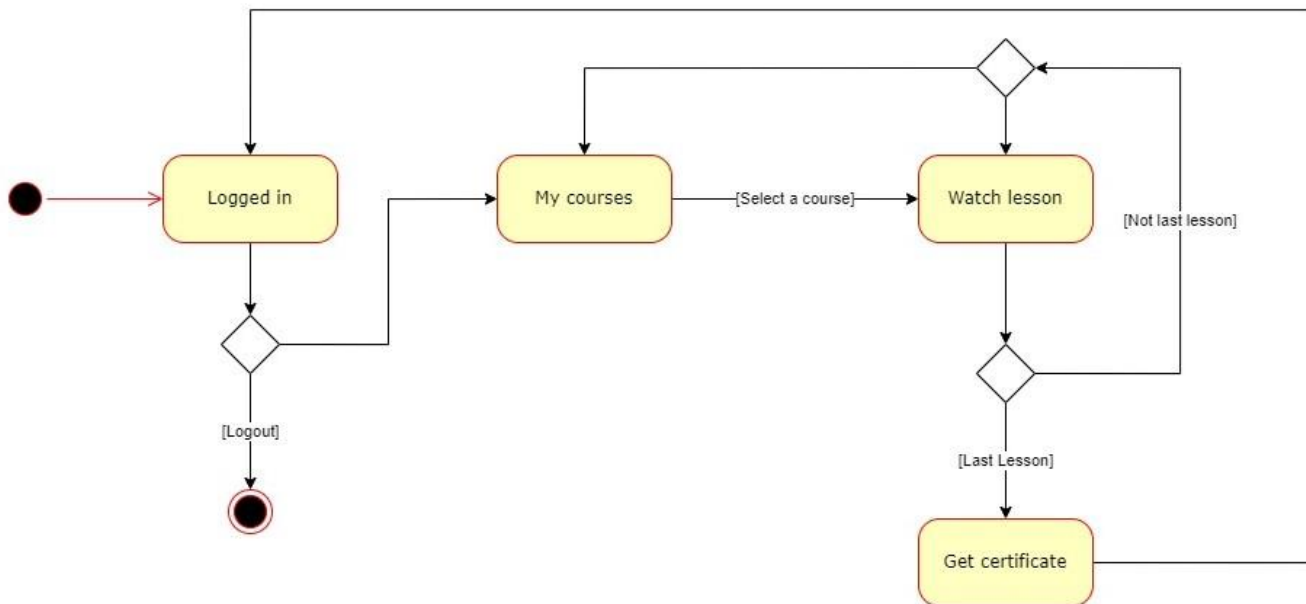
SD: Payment 2



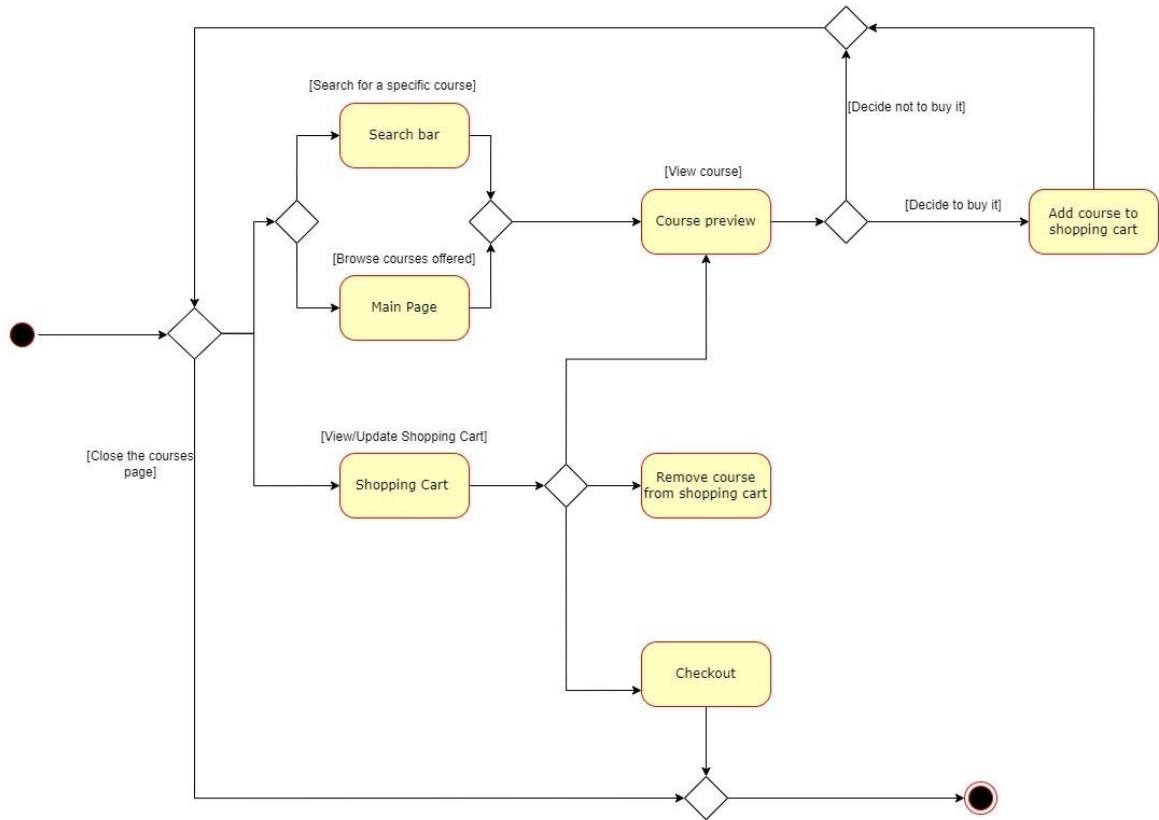
SD: Payment 3



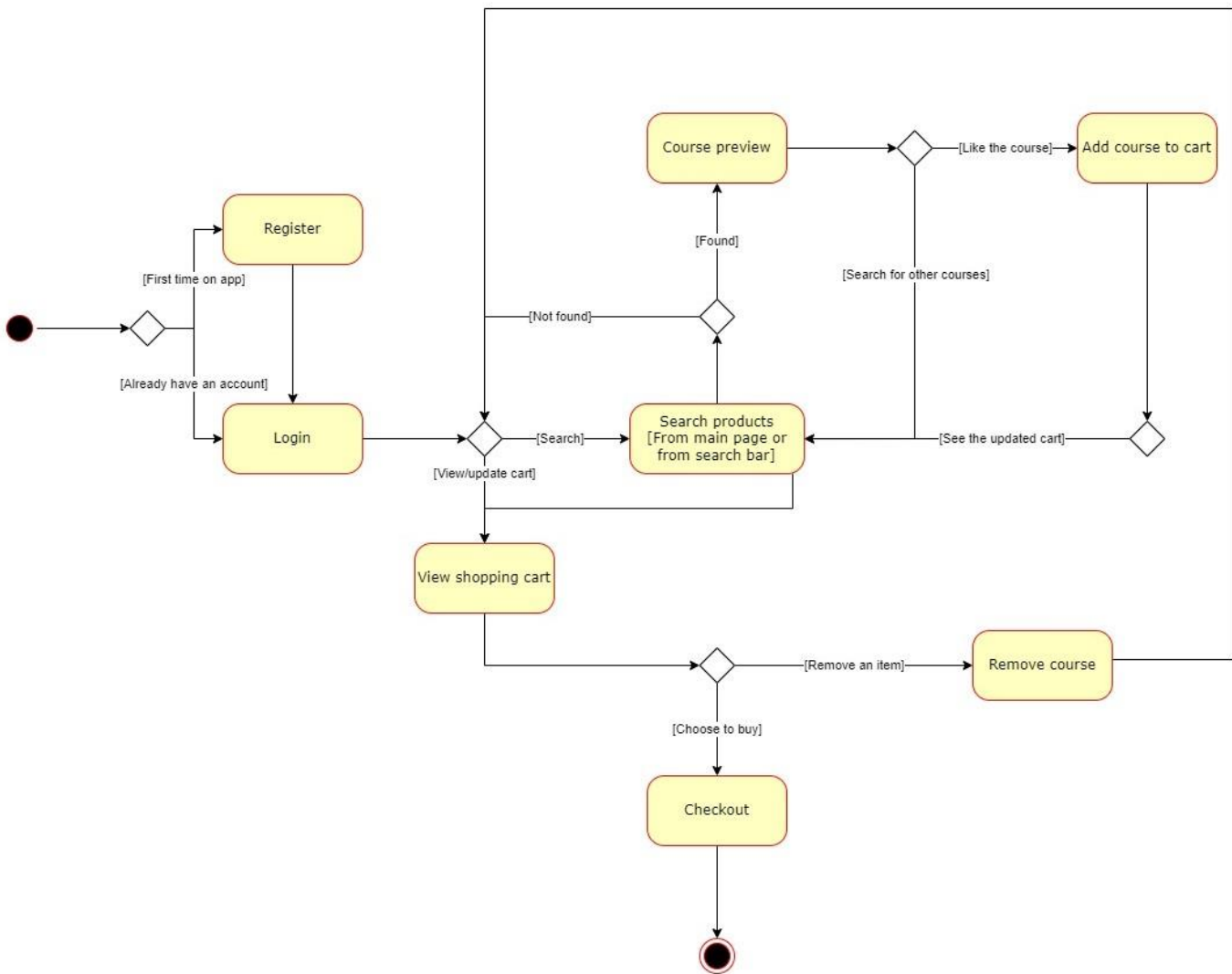
SD: Check Funds



SD: GetReward

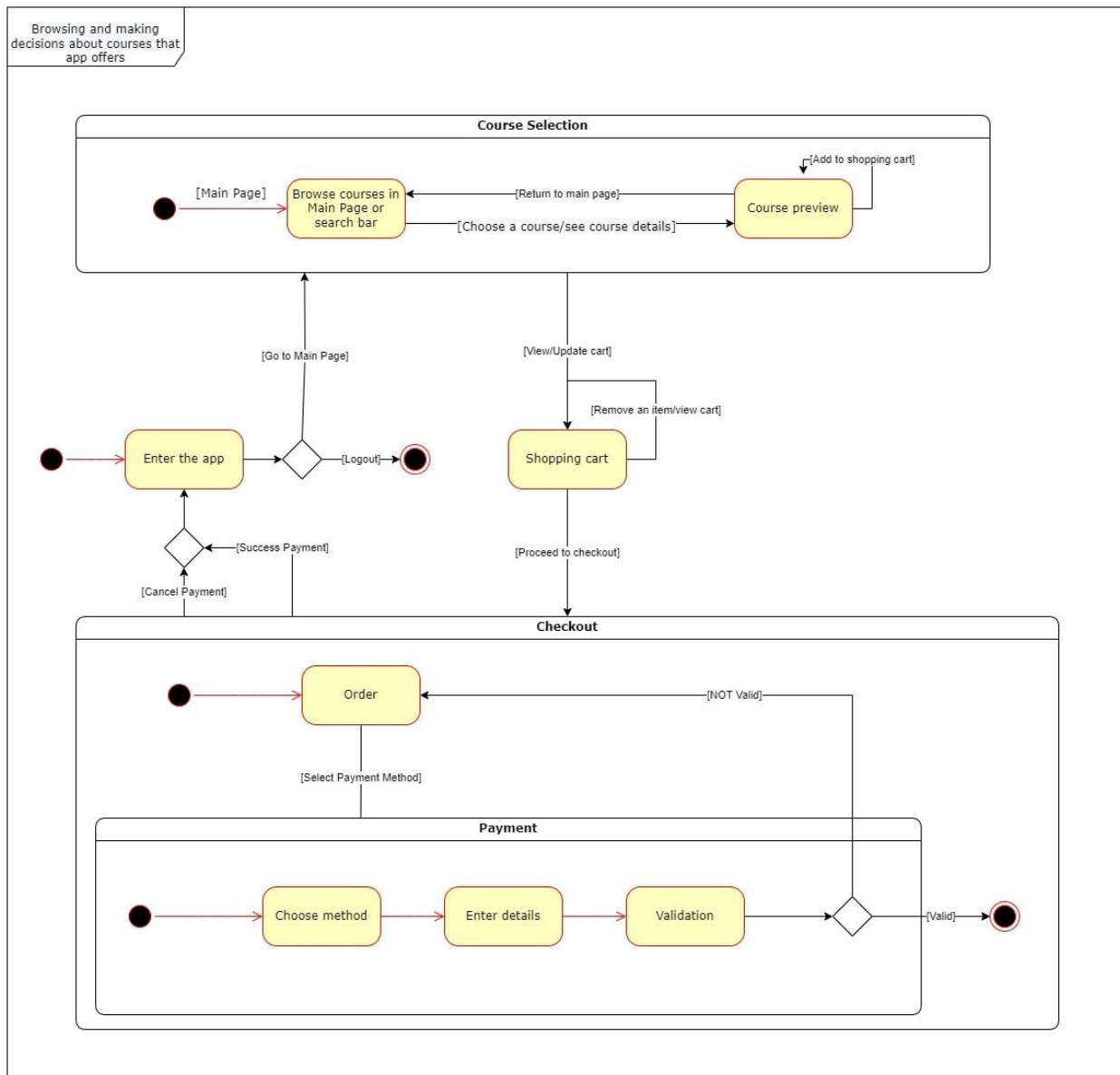


SD: Learning System



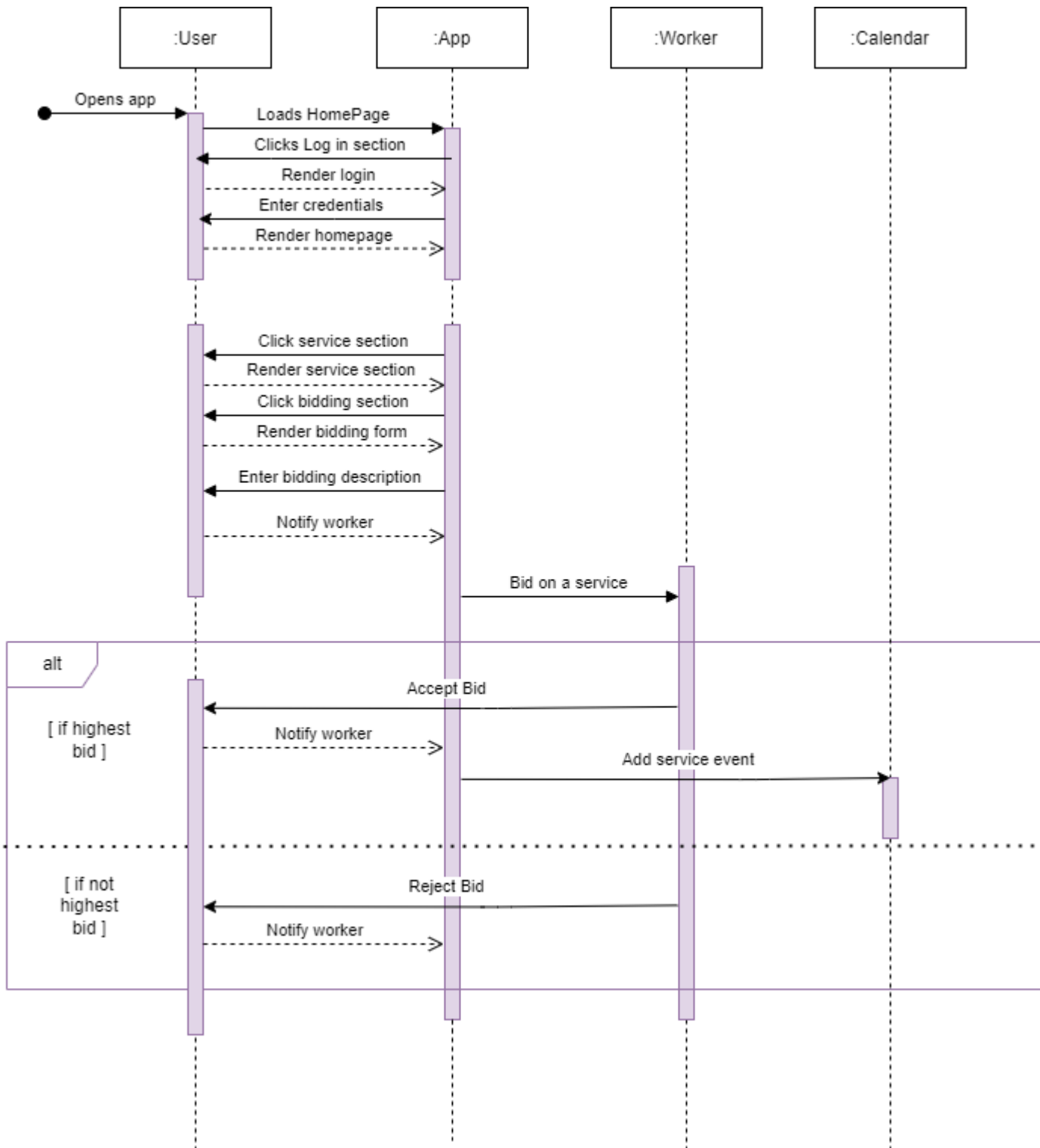
SD: Learning System 2

ADE2you Management System Requirements Specification



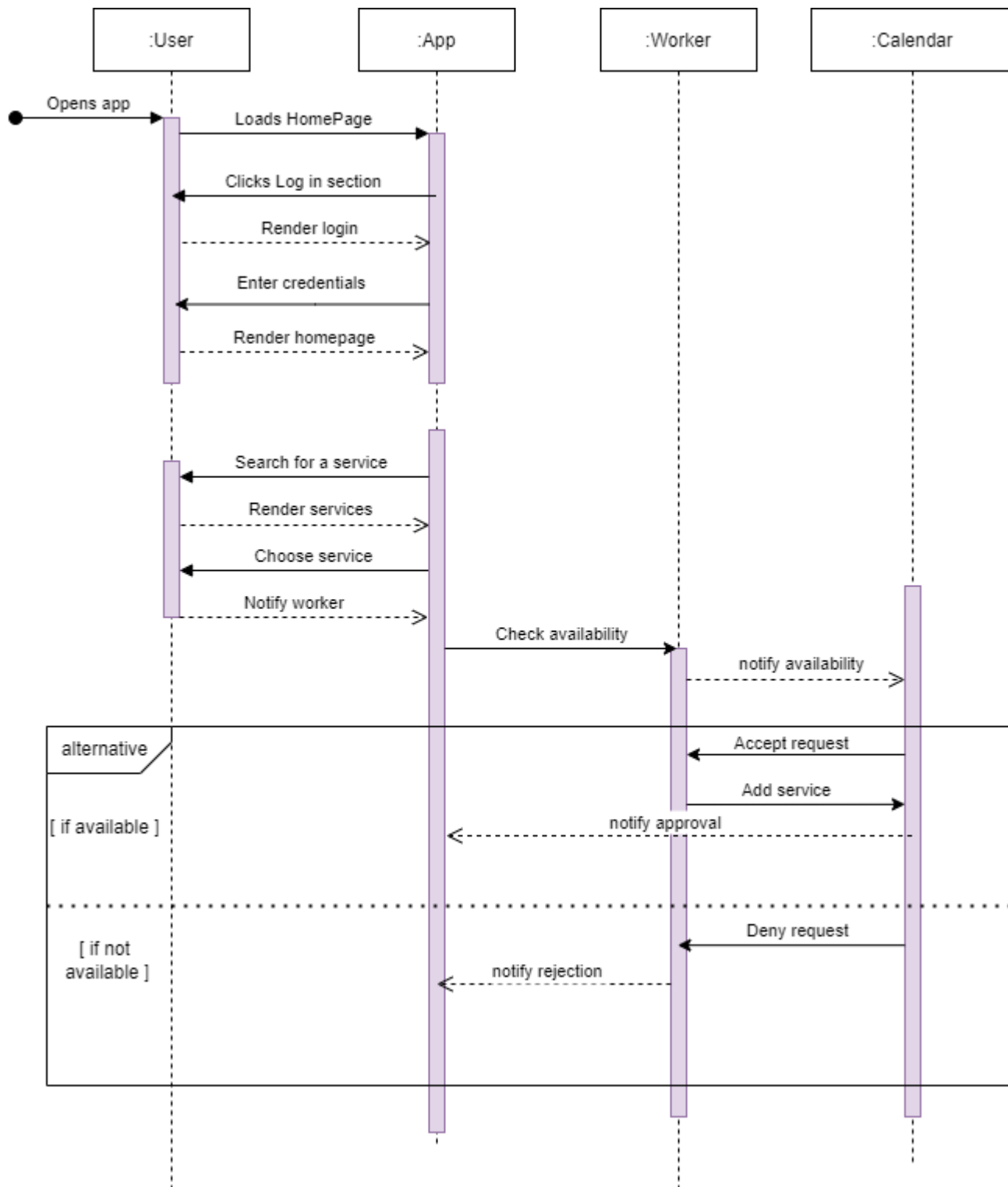
SD: Learning_ System_3 (Browsing + Course Selection + Payment)

4.6 Sequence Diagrams



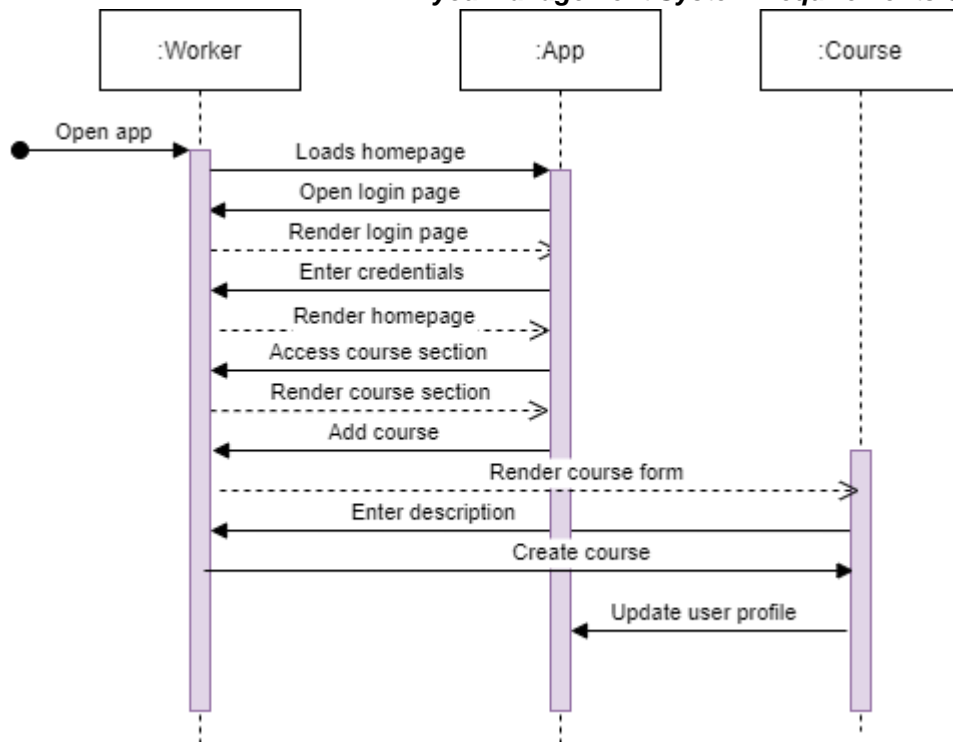
SeqD: Bidding

ADE2you Management System Requirements Specification

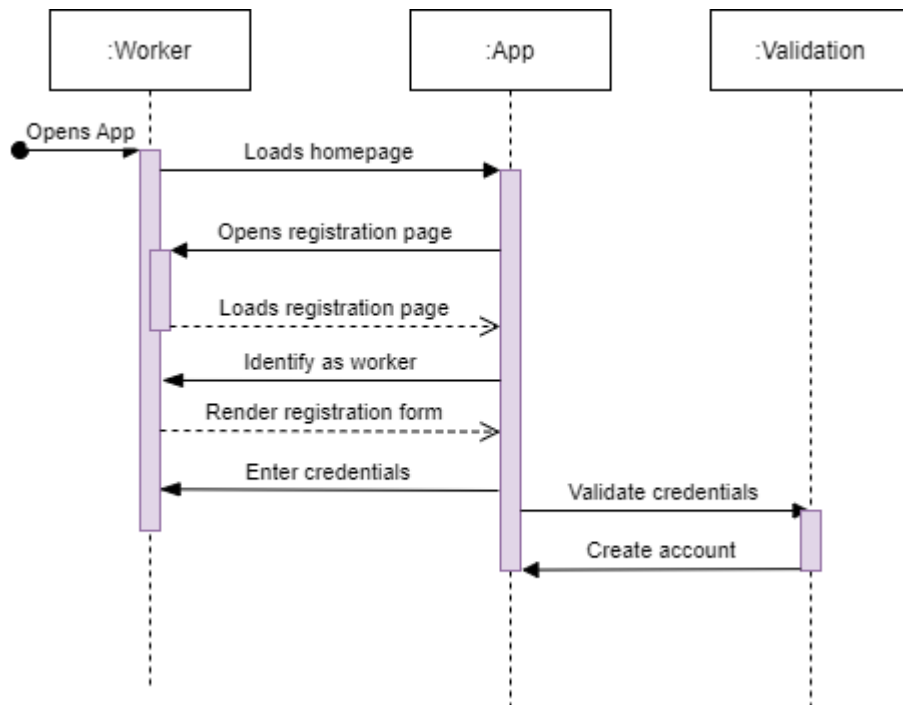


SeqD: Book Service

ADE2you Management System Requirements Specification

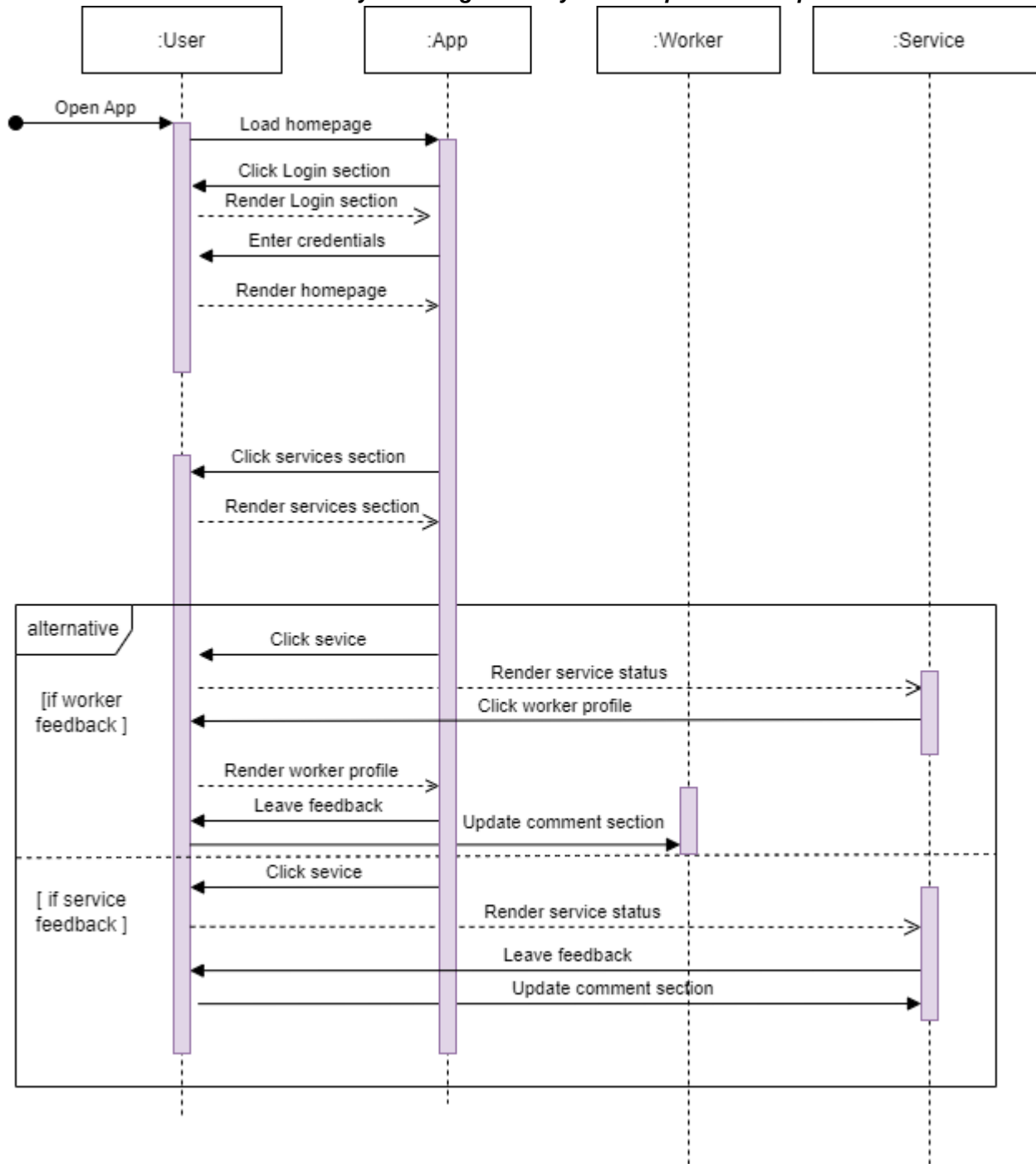


SeqD: Course Creation



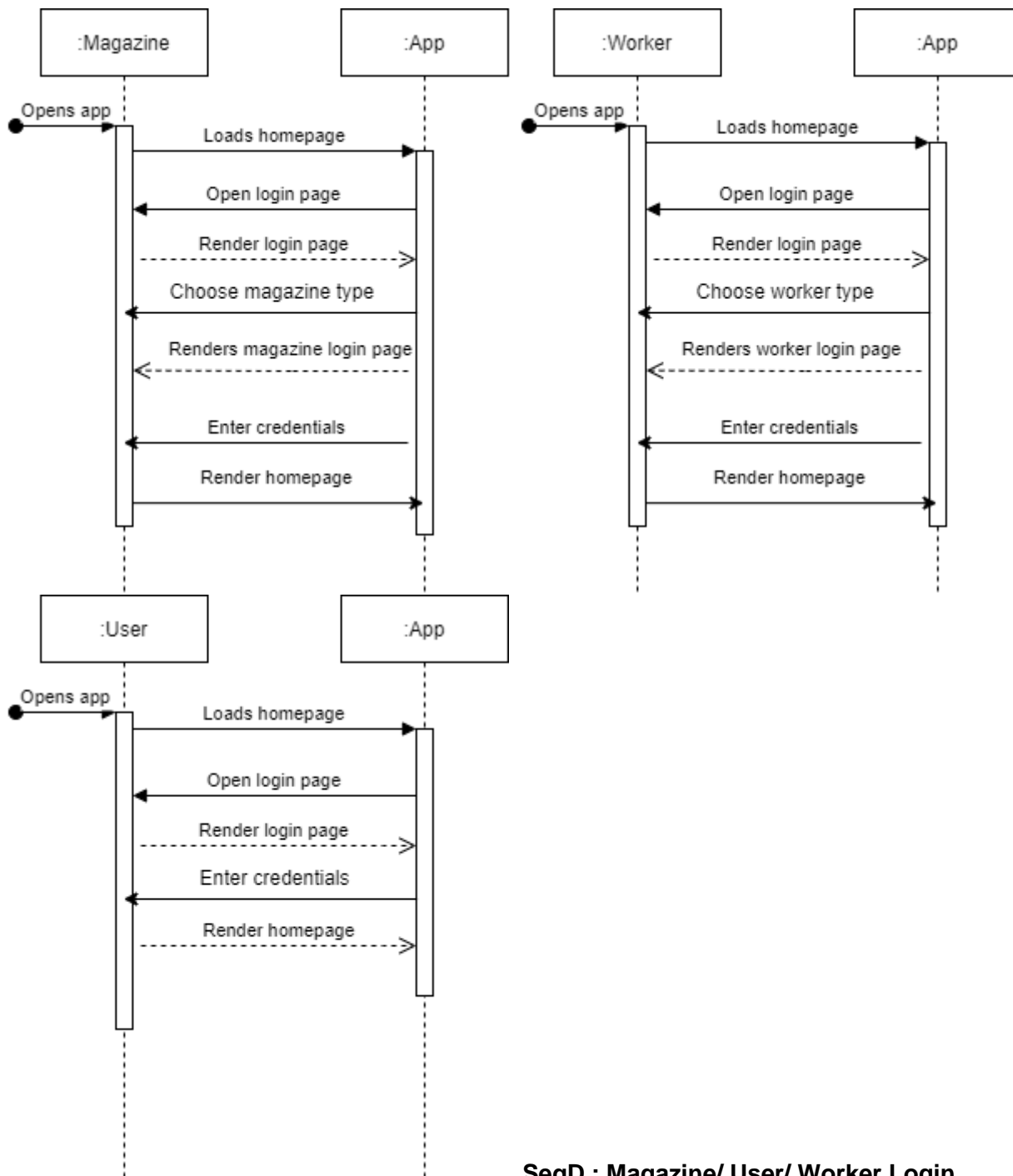
SeqD: Validate Account

ADE2you Management System Requirements Specification



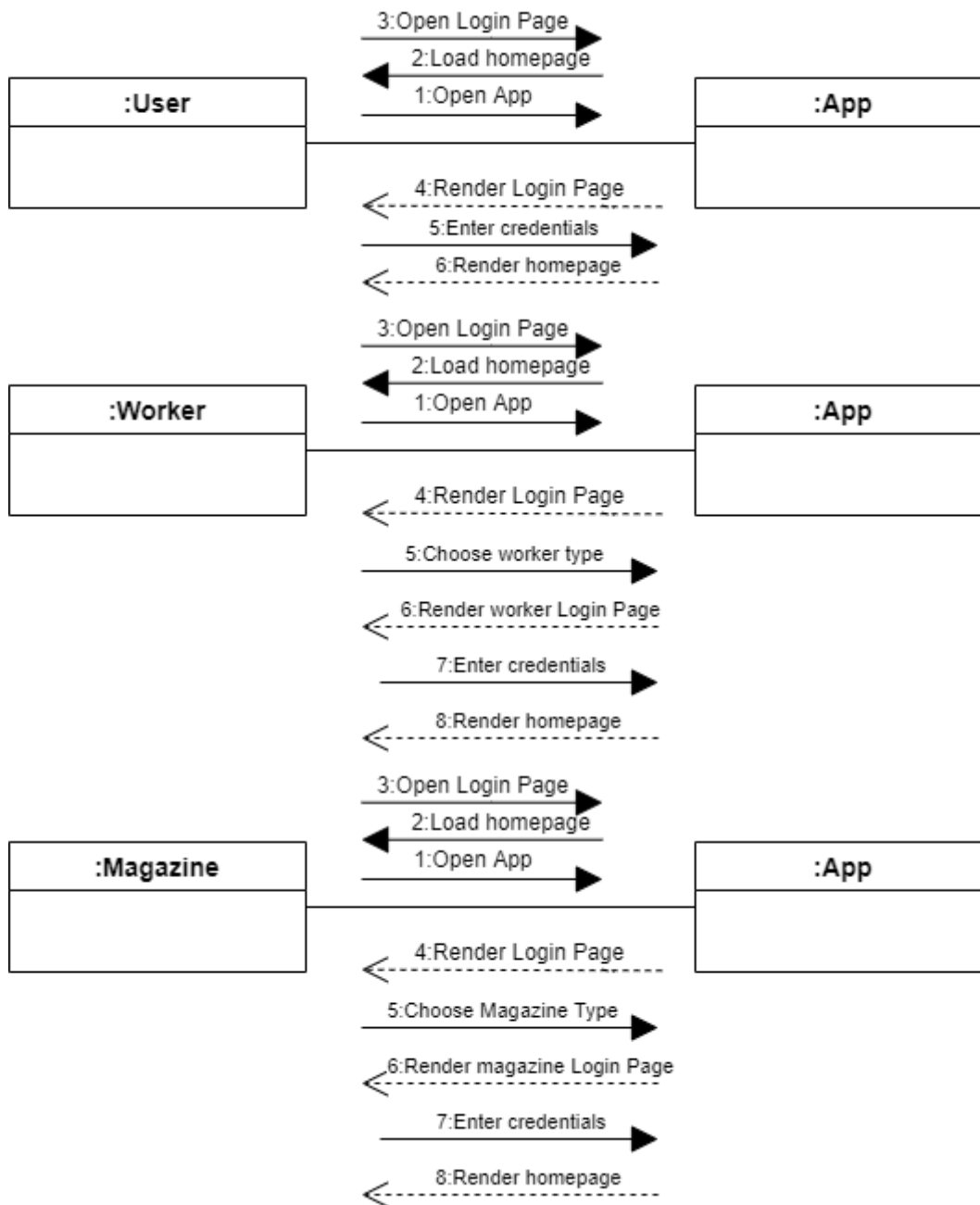
SeqD: Feedback

ADE2you Management System Requirements Specification



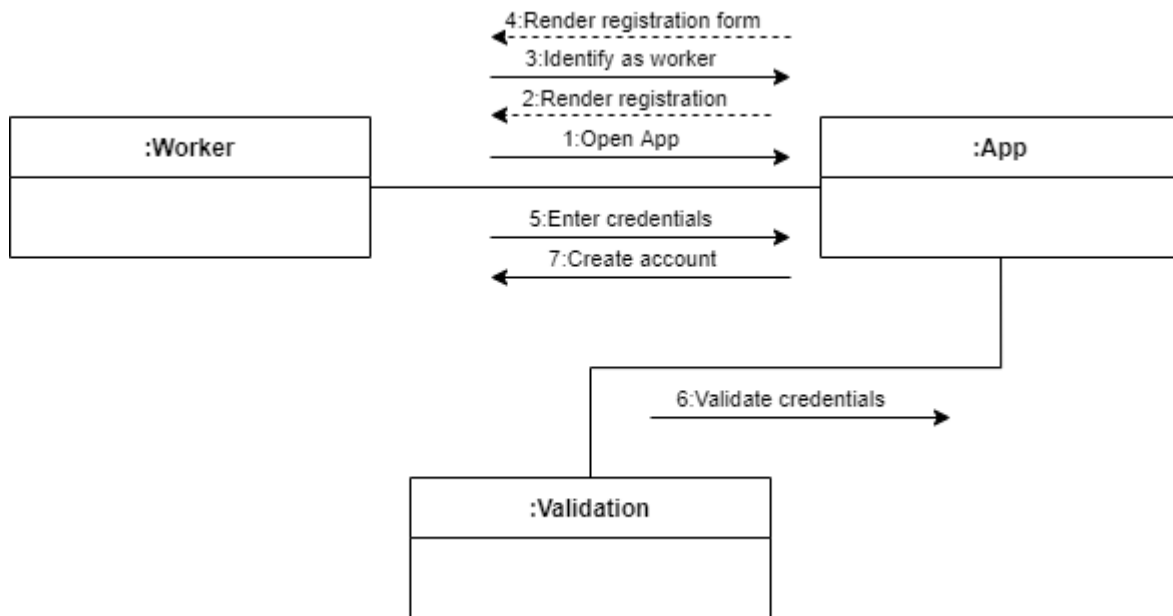
SeqD : Magazine/ User/ Worker Login

4.7 Collaboration Diagrams

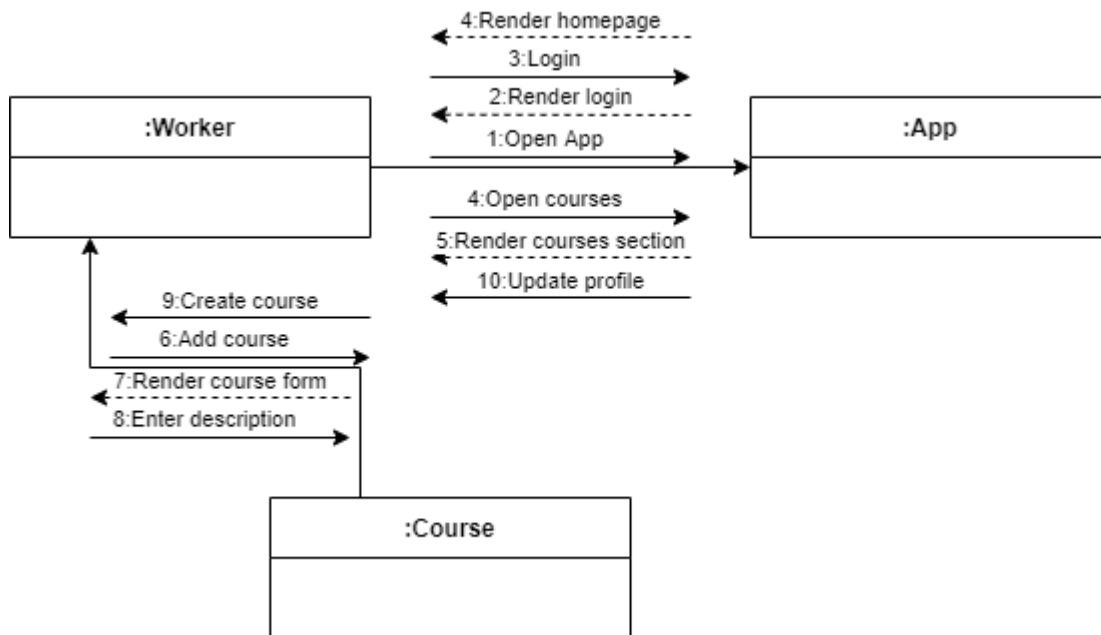


CollabD: User/Magazine/ Worker Login

ADE2you Management System Requirements Specification

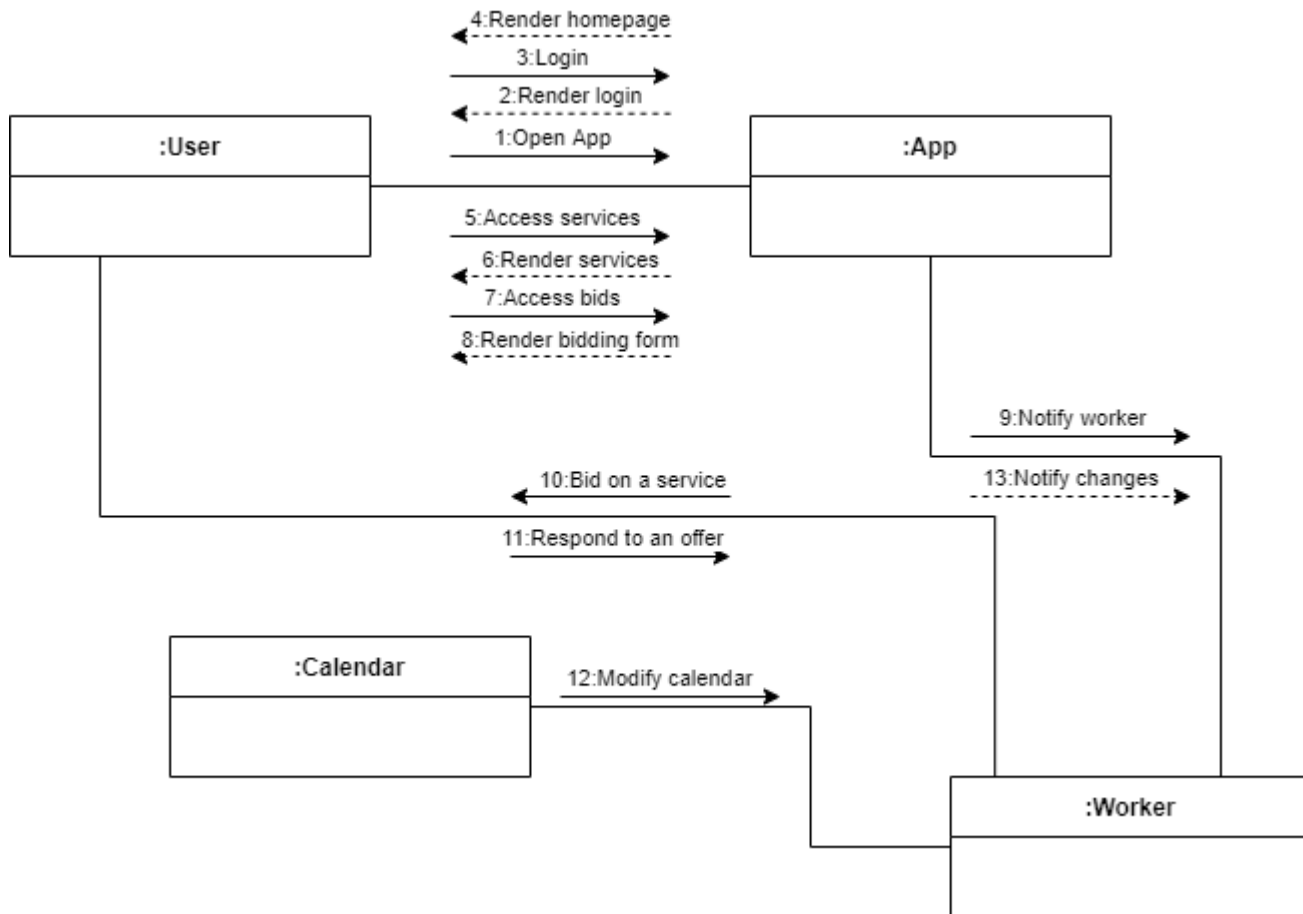


CollabD; Validate Account

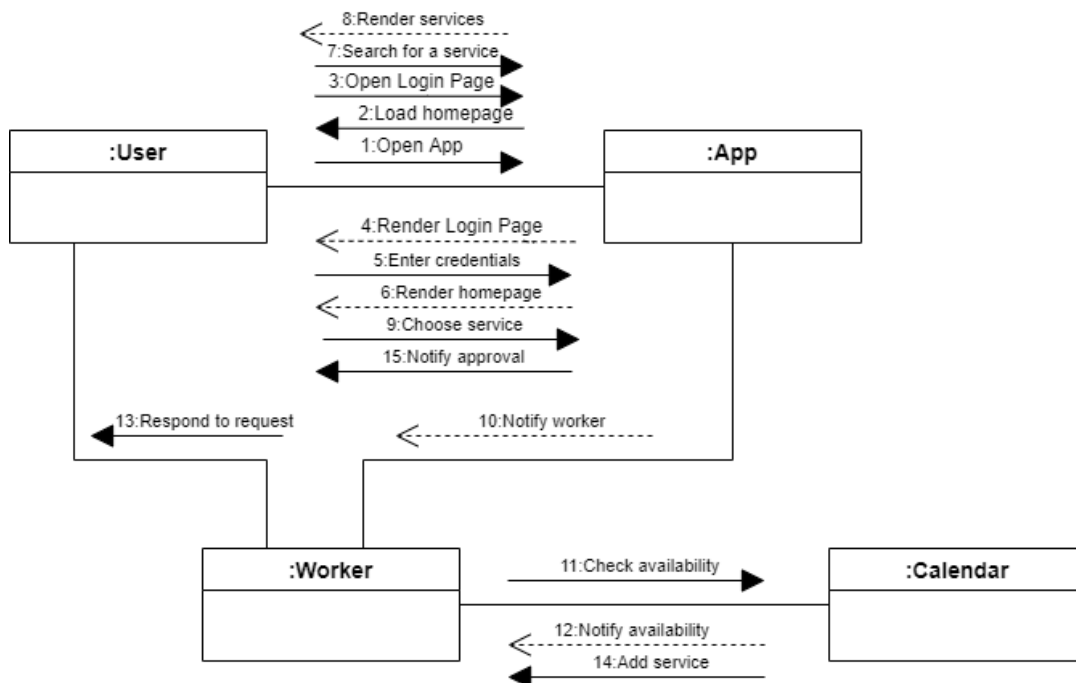


CollabD: Course Creation

ADE2you Management System Requirements Specification

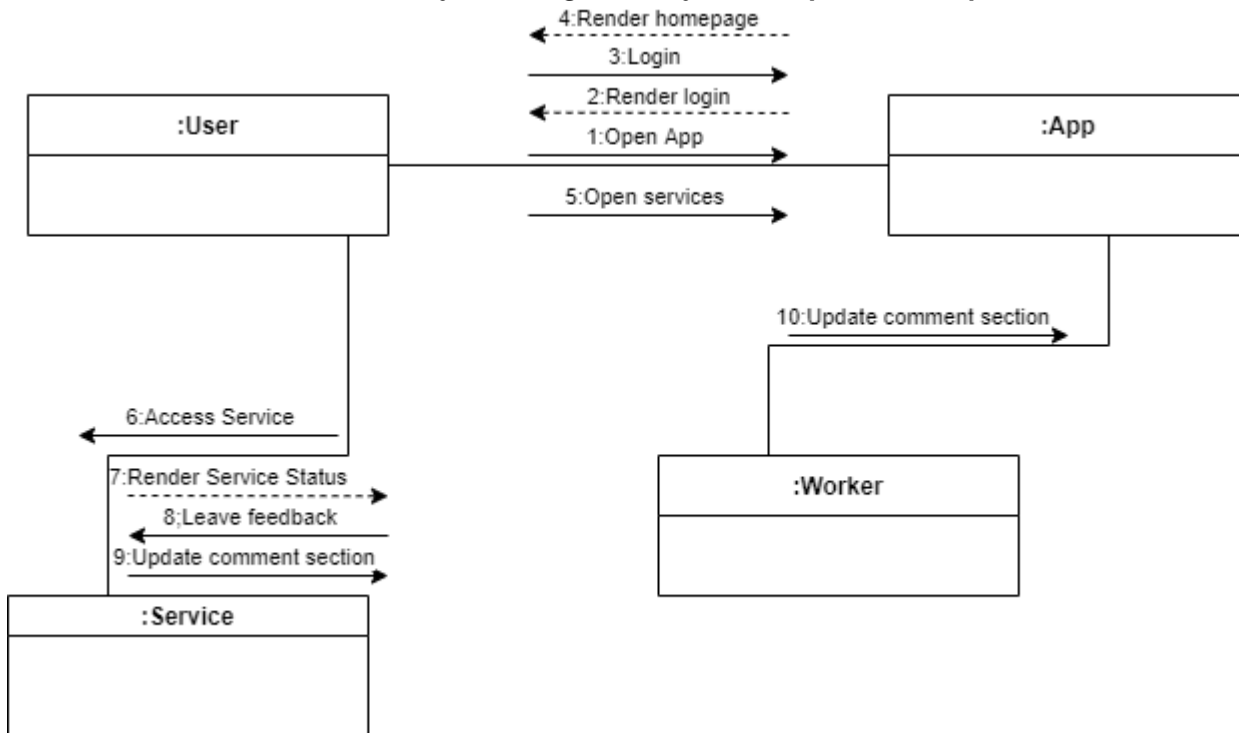


CollabD: Bidding Service



CollabD: BookService

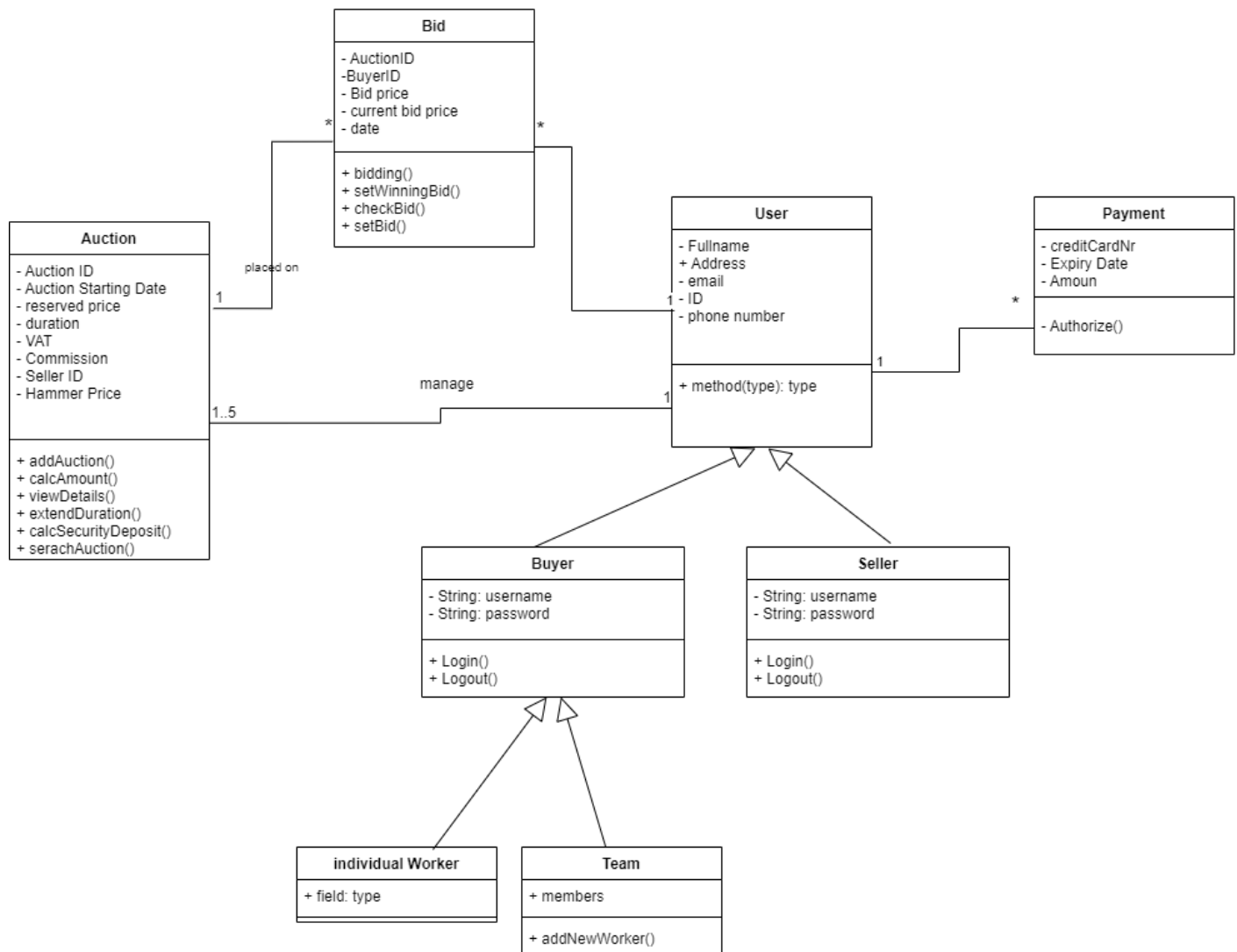
ADE2you Management System Requirements Specification



CollabD: Feedback Session

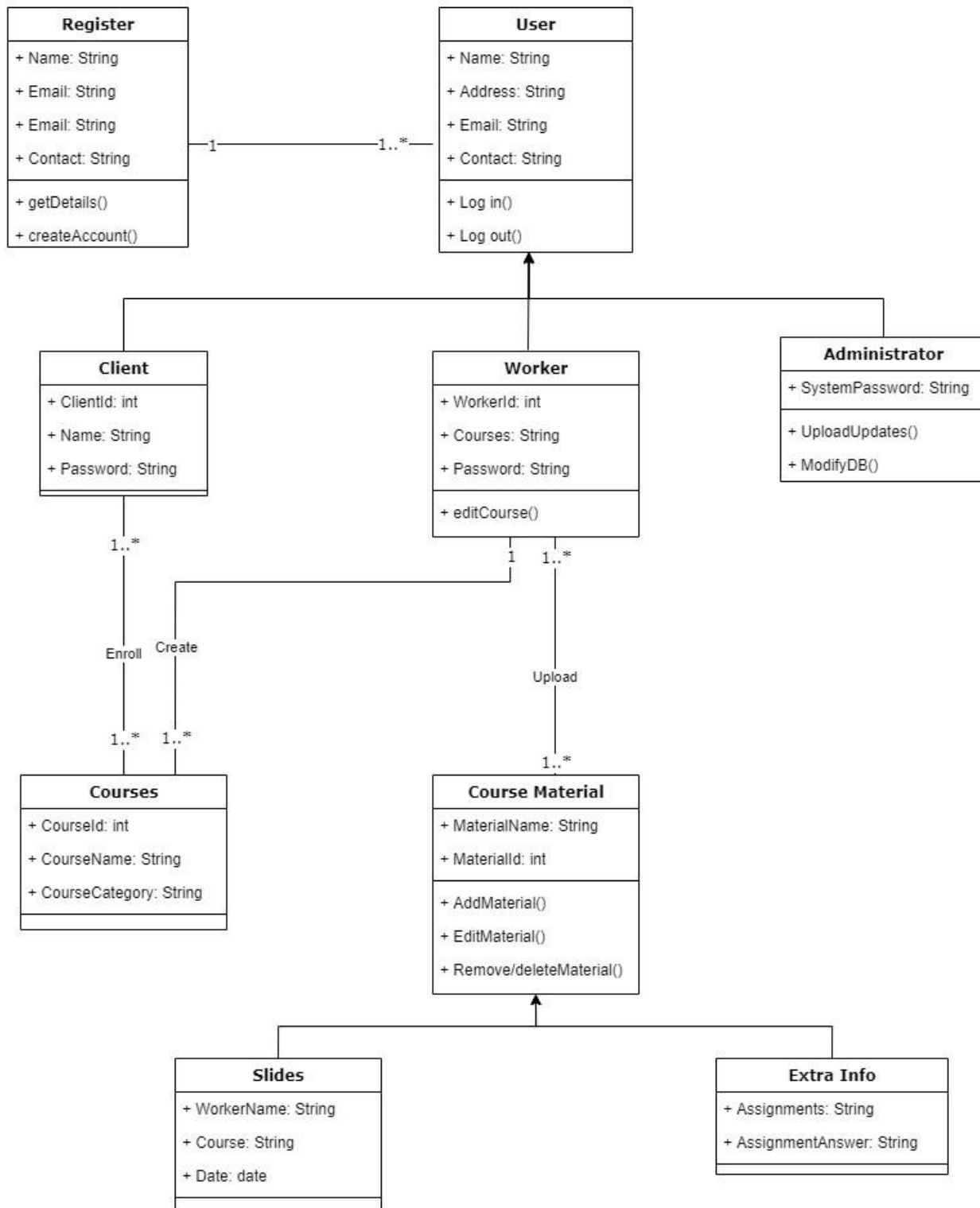
ADE2you Management System Requirements Specification

Biding System



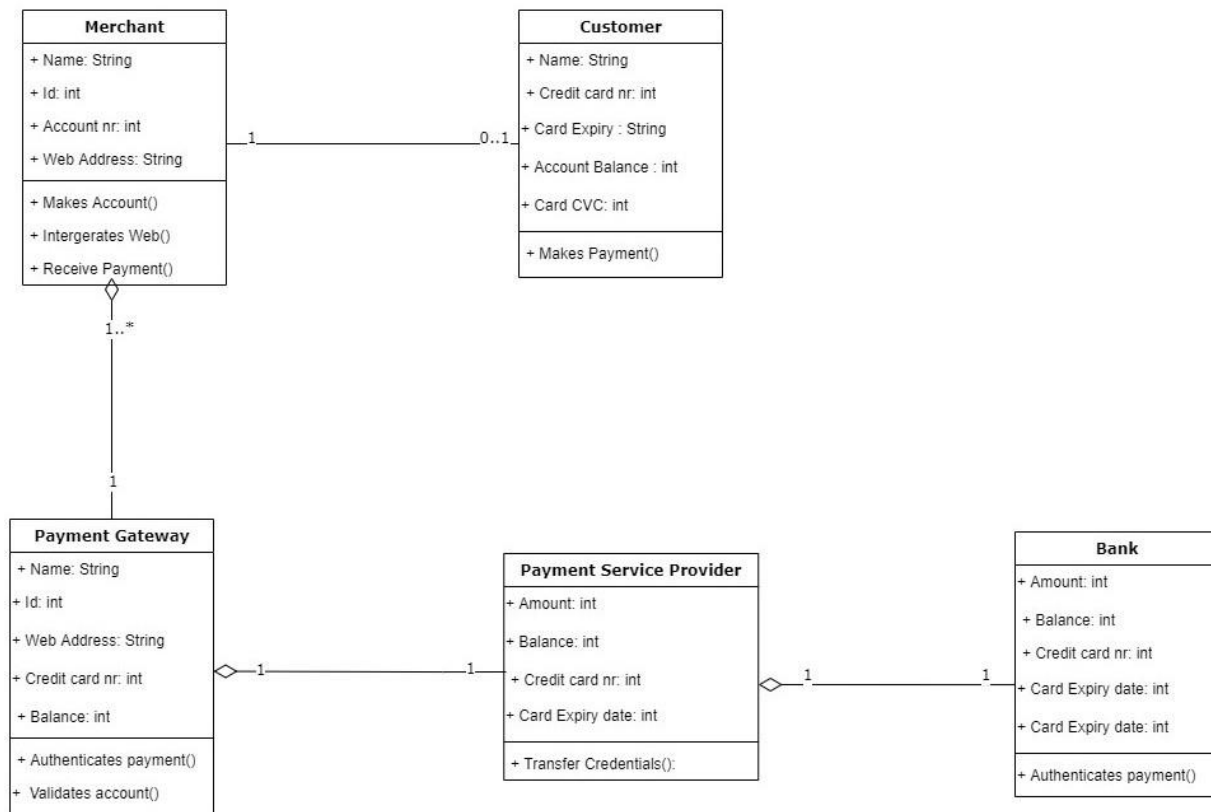
Bidding Class Diagram

ADE2you Management System Requirements Specification



Courses Class Diagram

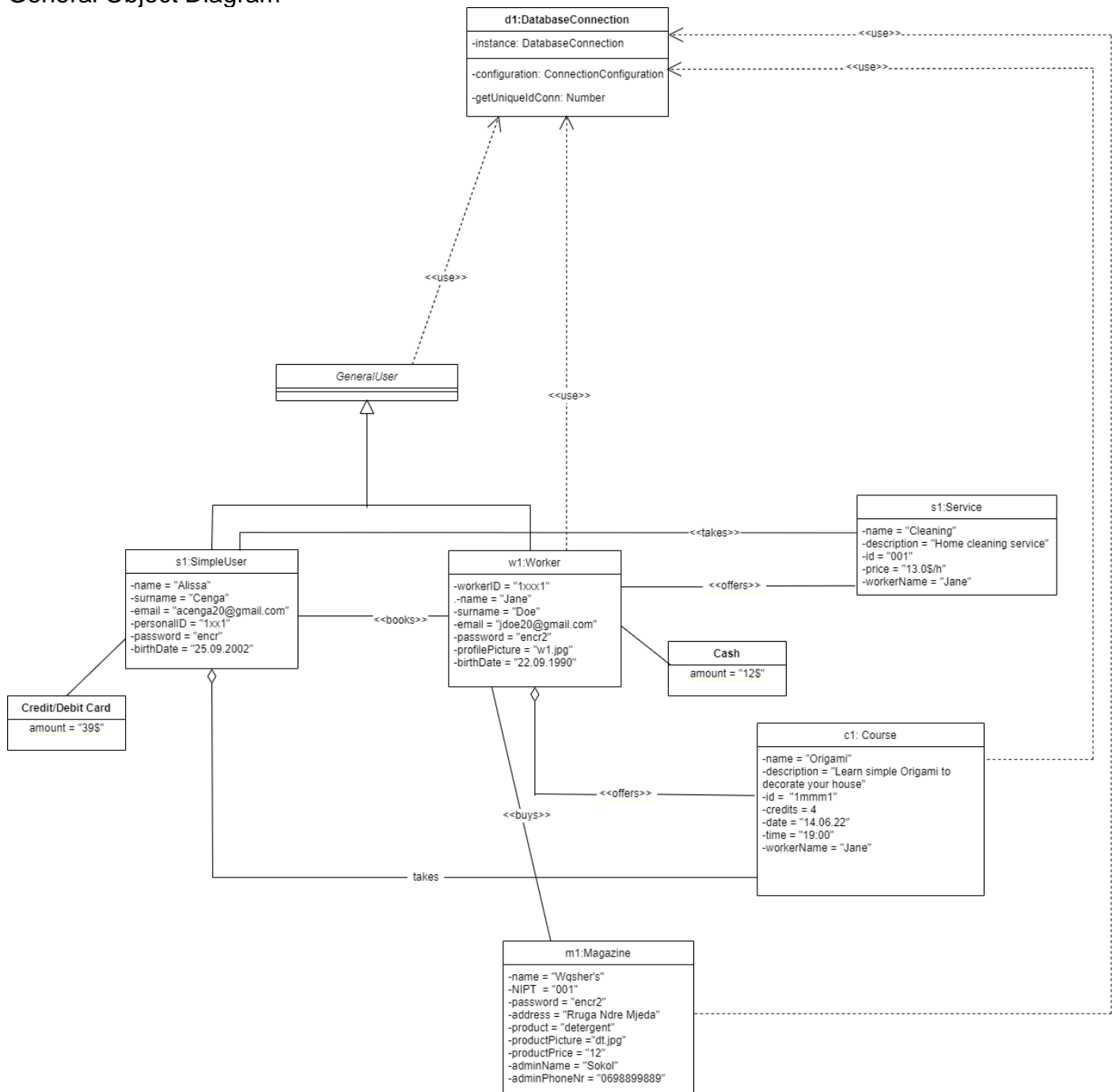
ADE2you Management System Requirements Specification



Payment Class Diagram

4.9 Object Diagram

General Object Diagram



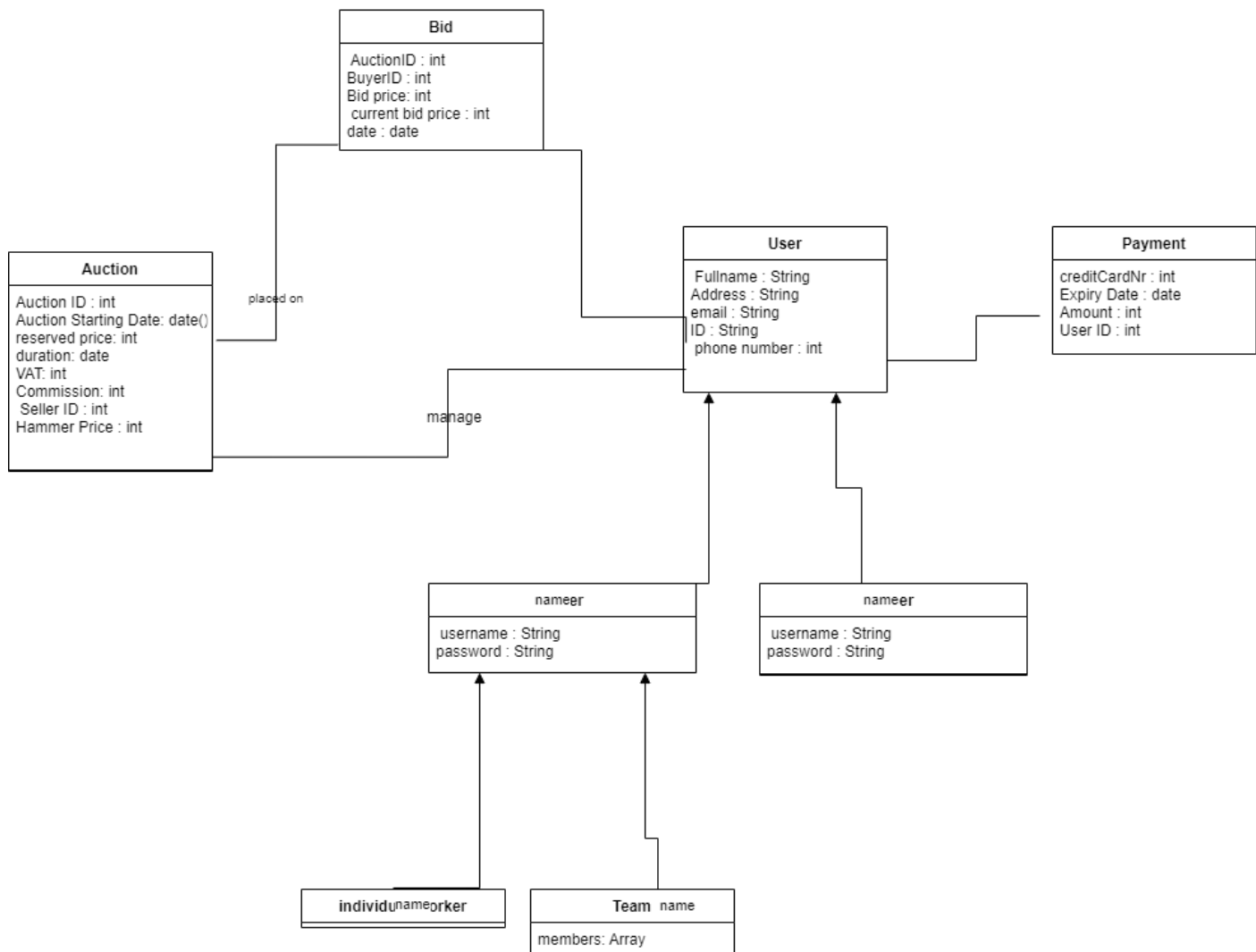
ADE2you Management System Requirements Specification



Courses Object Diagram

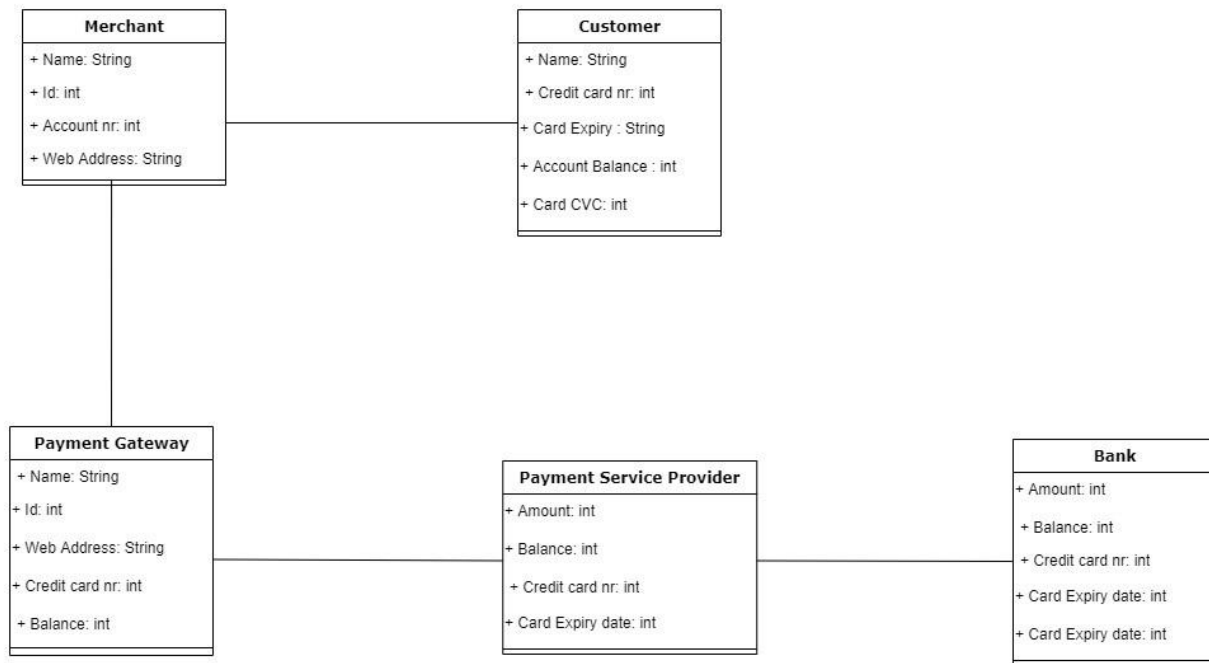
ADE2you Management System Requirements Specification

Biding System



Bidding Object Diagram

ADE2you Management System Requirements Specification



Payment Object Diagram

4.11 CRC

Database Connection	
Host Name User Pass Configuration UniqueldConnection	Simple user Service Course Magazine Worker

Worker	
workerID profilePicture offerService offerCourse bidOnService rentTools processPayment manageBooking	User Calendar Database Magazine Course Service

Simple User	
personalId giveFeedback rateWorker updateFeedback updateAccount setLocation updateLocation processPayment bookWorker cancelBooking removeCourse acceptBid bidService	Service Course Calendar Database Worker

Service	
name description price workerName id	Worker User Database Calendar

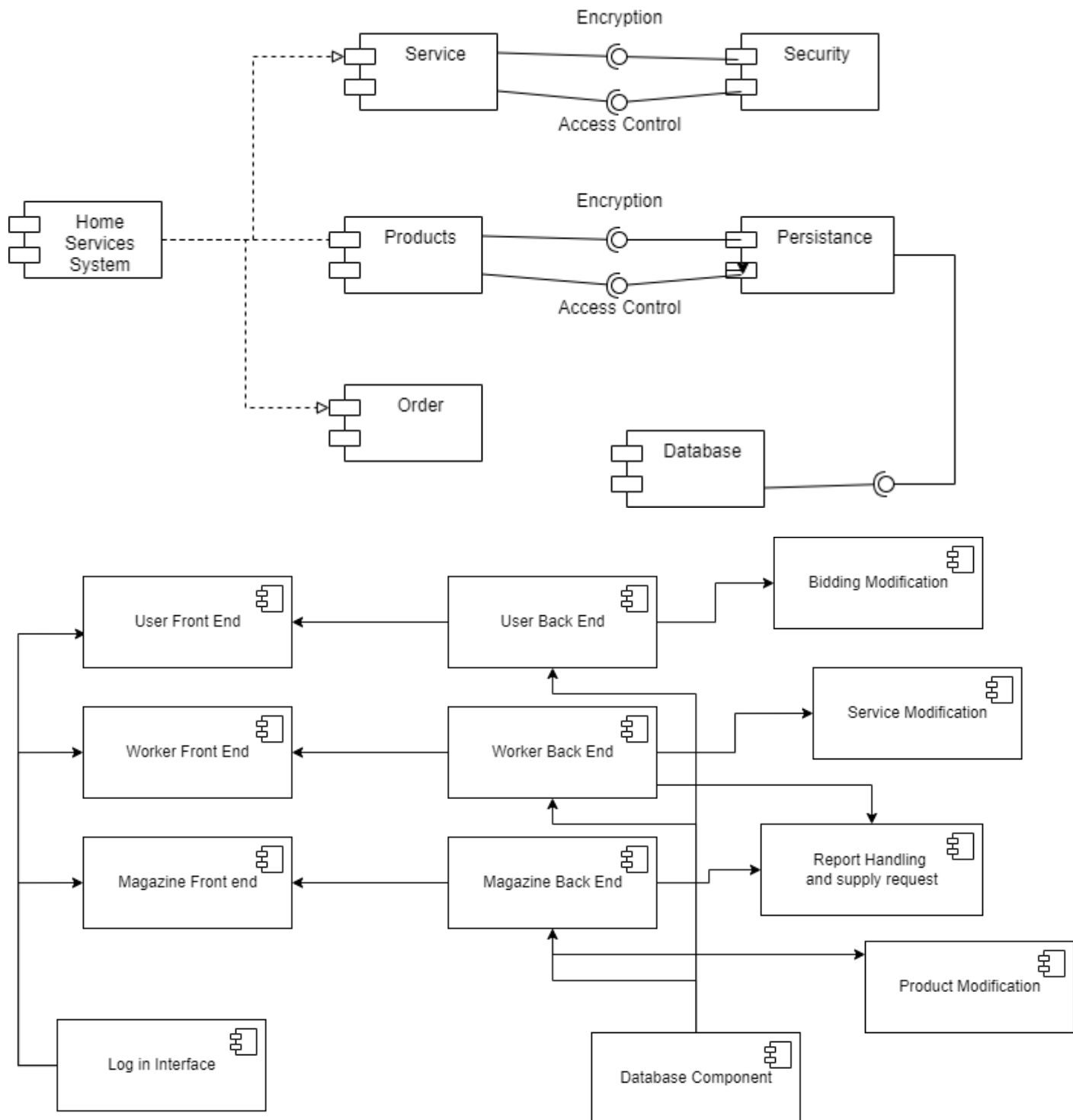
Calendar	
notifications calendarEvents deleteEvents notifyUser notifyWorker	User Database Worker Service

Magazine	
name NIPT offerTools product productPrice adminName	User Database Worker

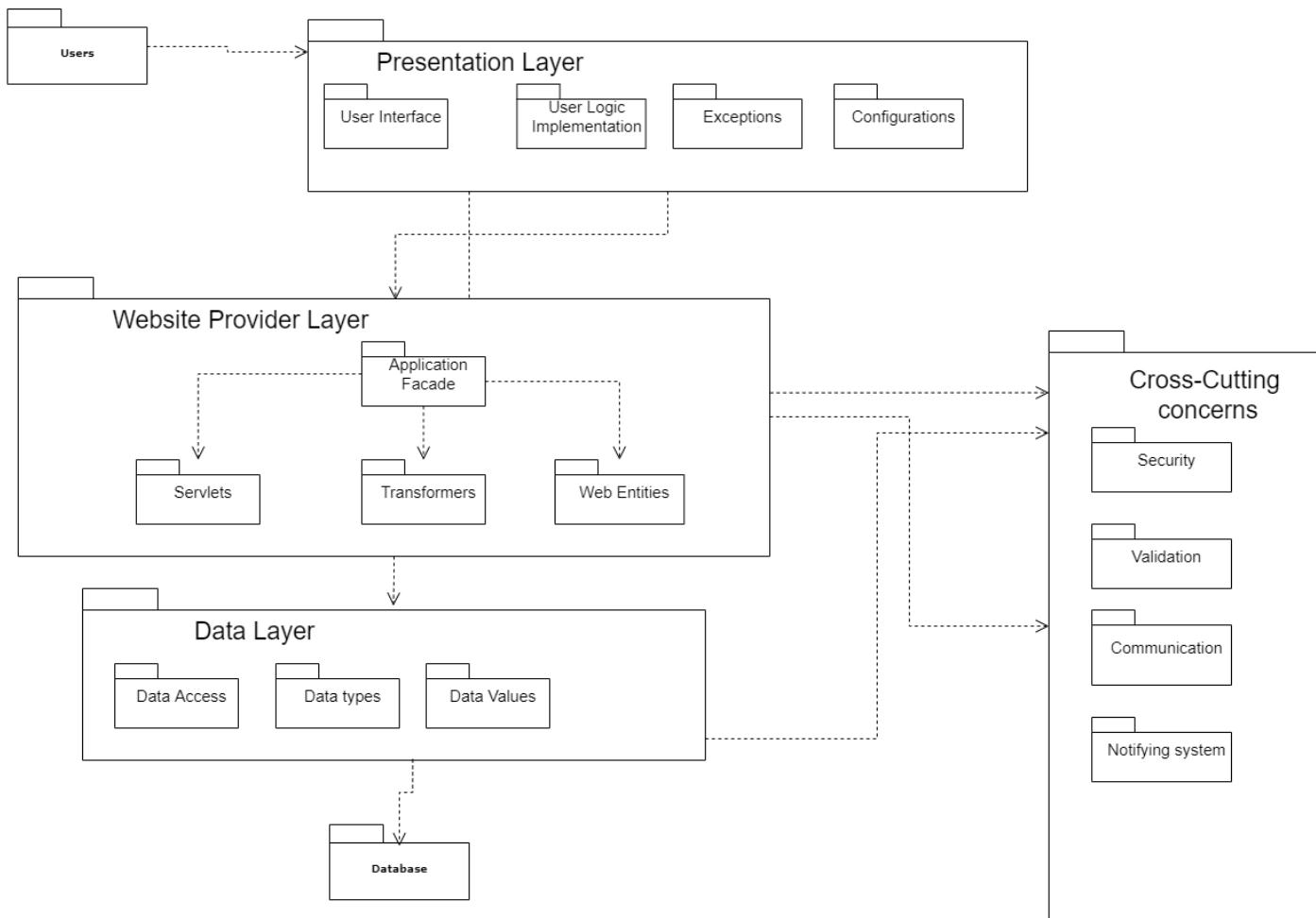
Course	
name description workerName credits time id	User Database Worker

4.11 Component Diagram

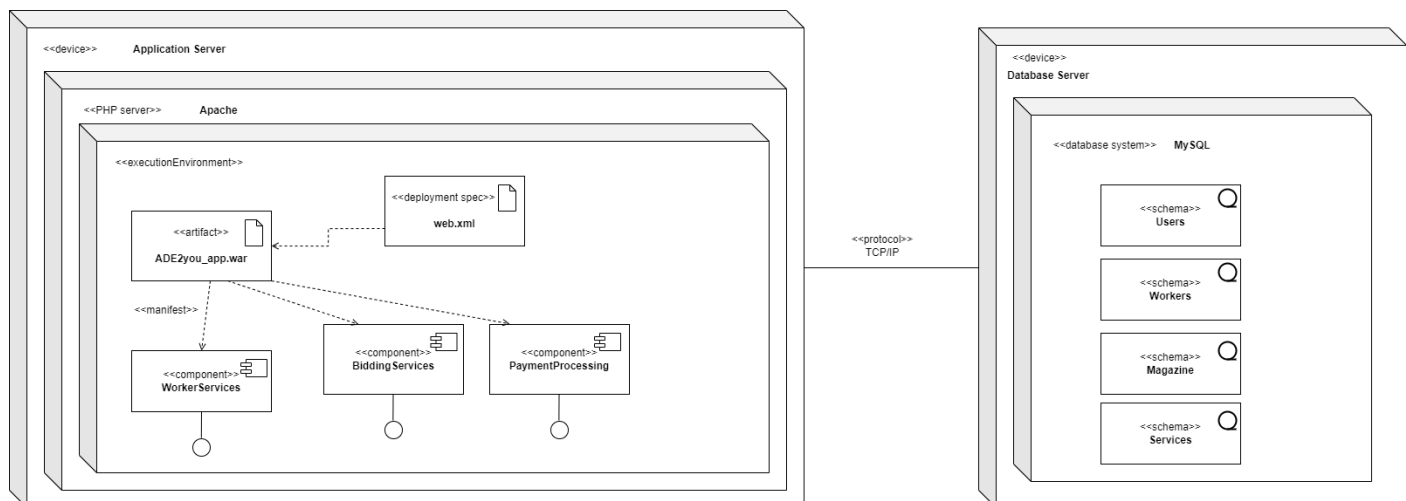
Component Diagram of Home Services System



4.12 Package Diagram



4.13 Deployment Diagram



4.14 Design Patterns

The design patterns applicable to the Class Diagram of our project are:

- Factory Method Design Pattern
- Singleton Design Pattern
- Observer Design Pattern
- Template Method Design Pattern

Factory Method Design Pattern

The factory method design pattern is used whenever we go through the Payment process. It applies since we do not know beforehand the payment methods the website should include and further on, the payment methods the code should work with. To do so we have created a Payment Interface which will be implemented by the General User abstract class. This interface will include the following classes: Debit/Credit Card, PayPal, Cash, which represent the payment options available in the website, and each one of them will include their own implementation of the Process Payment method.

We decided to use this design pattern since we wanted to save the system's resources by using existing objects instead of rebuilding.

Singleton Design Pattern

We use Singleton design pattern to create our database connection within the classes of our system. The reason behind this choice of design pattern is related to the fact that we want to ensure that the Database class will have only one instance and we provide a global access point to that instance in order to preserve it in our database. Another reason related to the choice of design pattern is the fact that we do not want to repeat an object unnecessarily, so basically our system always creates one instance of database no matter how many times is called from the different classes interacting in our class diagram.

To ensure a connection to our database, we create the database connection as an interface and then the Database Connection created while implementing this interface will be used from the other classes of the system.

Observer Design Pattern

We use the observer design pattern to define the Calendar Class of our system as a mechanism to notify the workers, simple users, and magazines utilizing the system about the changes in events that they're observing. We use it specifically in the Calendar Class since whenever some changes occur to the state of this class, another class of the system is going to change. For example, whenever a service is added into the Calendar Class, a notification is sent to the User of the System and the Service's state changes from "Being Processed" to "Accepted"

We first have the Calendar Modifier, playing the role of the Observer, which is an interface implemented by the Observable class, which in our case is going to be the Calendar Class. The objects of the Calendar class are the ones going to be observed and notified for any possible change. Whenever the changes occur, the update method present in the interface gets called through the concrete implementation of the observer.

Template Method Design Pattern

Template Method Design Pattern is a form of skeleton of an algorithm this is why we have included its usage in the Class Diagram of our system. We chose to use the Template Method Design Pattern since we noticed that we have more than one user in our system. These users have almost identical algorithms and structure but differ in some minor details.

We needed to break down our classes such that we used this pattern to define one superclass called General User and its two subclasses will be the Simple Users and Worker. One step in this class that needs a different implementation is the processPayment method(which implements the usage of an interface), but it is declared as an abstract method in order to make sure that each subclass can include their own implementation to the method.

4.15 Architecture

We have chosen to implement the usage of one of the most commonly used architectures in Software Development, the MVC architecture. As we know, the MVC architecture is an architectural pattern, which means it rules the whole architecture of the Software.

The MVC architecture is composed of three main components and we will describe each of them and their applicability in our web application. Starting off with the first component:

-**Model**, it is closely related to the general maintaining of data, which is a behavior emphasized for the database. This is why the model is most commonly composed of the entities already present in the ERD diagram and further on, the classes represented through the CRC. The models are used to respond to the controller's requests (which usually are buttons whose state changes from the interaction with the user) and they give the needed data to these controllers.

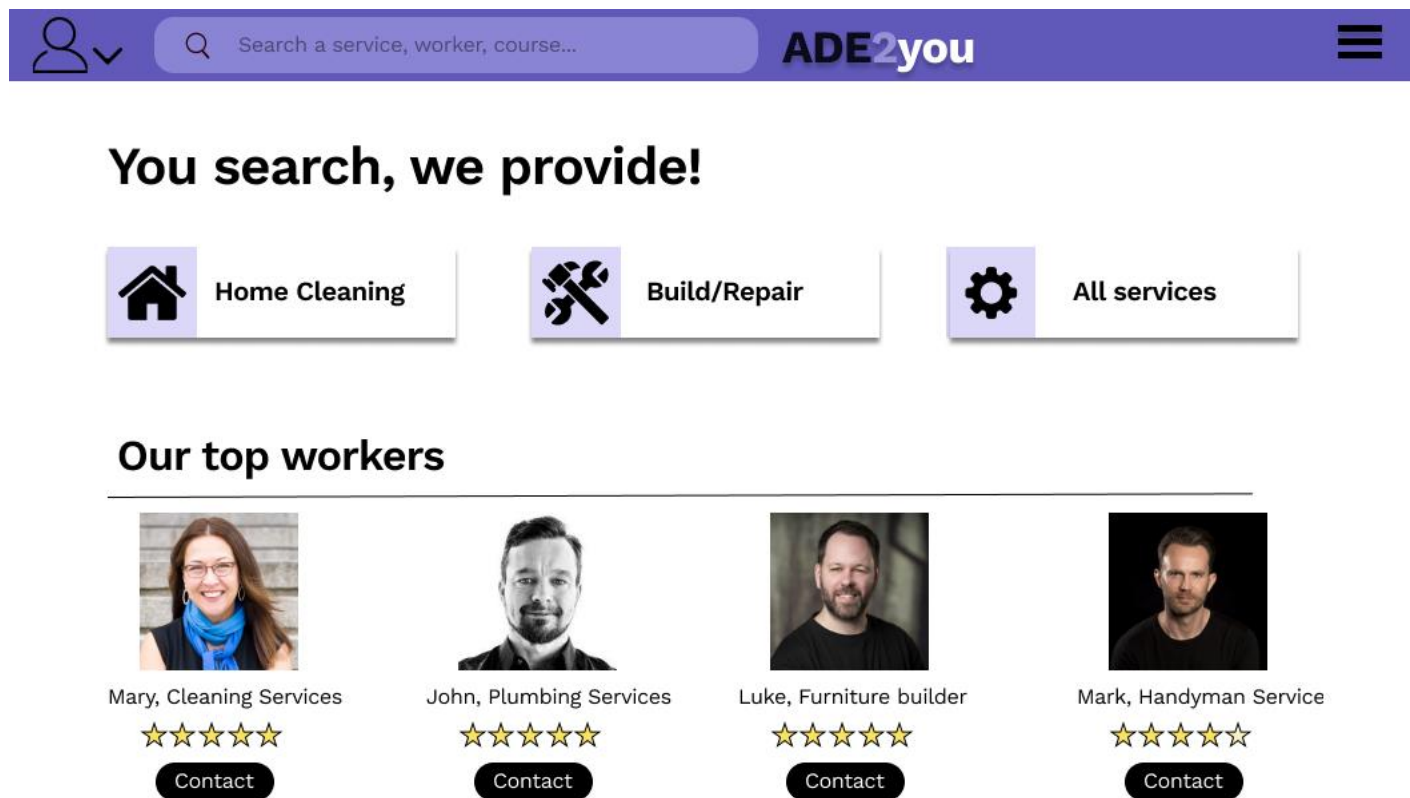
The second component:

-The **View** is everything the user sees and interacts with the web application with the View. In our Software the View is different for different user types but obviously the main view is the same through all Users. This main view, as well the other views contain the controllers which will perform some modifications to the data, while accessing them directly.



The last component


-The **Controller** component deals with the interconnection of the Model with the View. As mentioned in our project, the main view and specific views contain controllers represented with buttons or input fields or combo boxes and so on. Everything that the user's interacting with is part of the Controller component. The change in their state, performs some specified events.


APPENDIX A: User Interface



ADE2you Homepage



 Search a service, worker, course...

ADE2you

My Account

Log in

Login

Type: ☐ User ☐ Worker ☐ Magazine

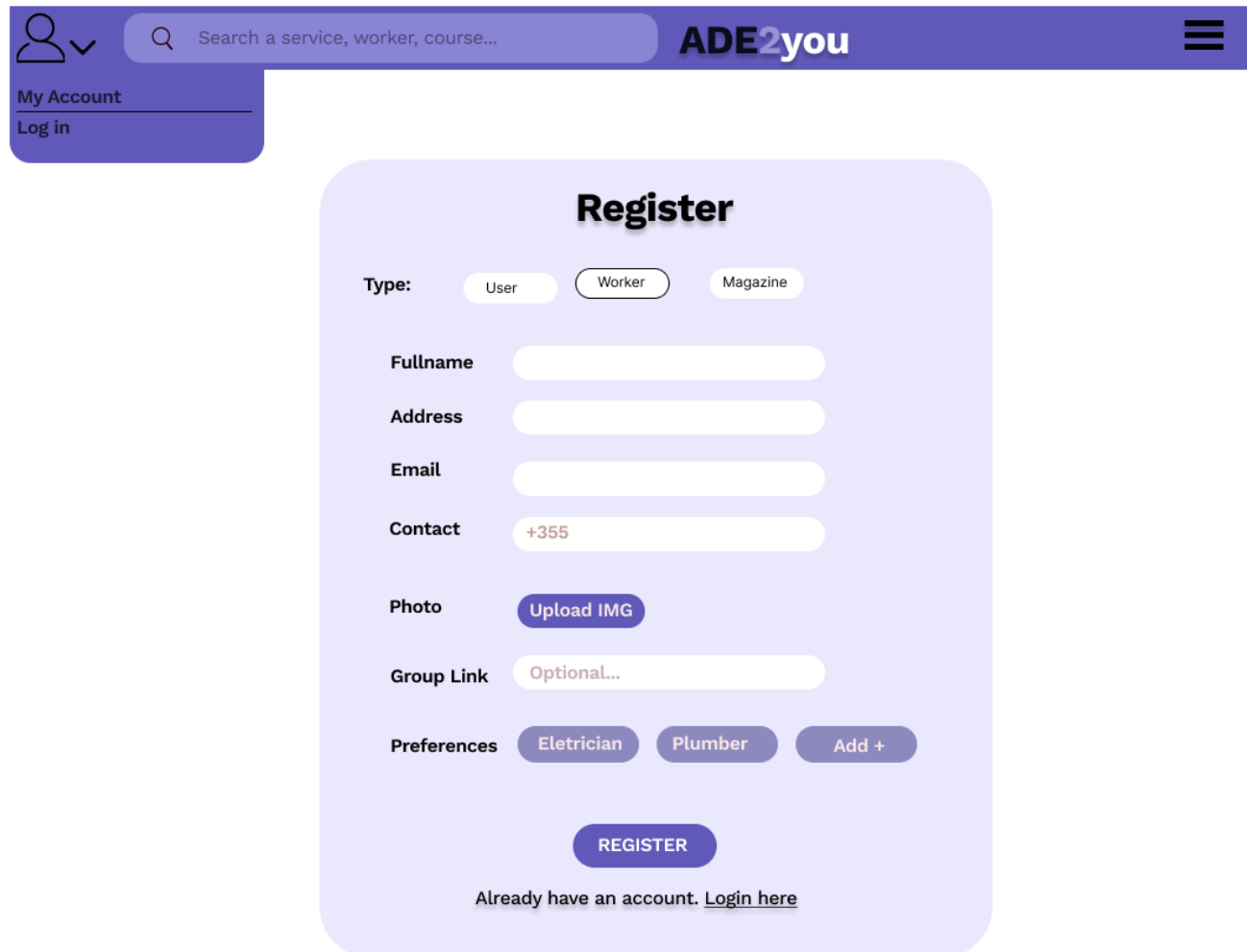
Username:

Password:

LOGIN

You don't have an account? [Register here](#)

ADE2youLoginUI



The image shows a web application interface for ADE2you. At the top, there is a dark blue header bar. On the left, a user profile icon is next to a dropdown menu containing 'My Account' and 'Log in'. In the center of the header is a search bar with a magnifying glass icon and the placeholder text 'Search a service, worker, course...'. On the right is the 'ADE2you' logo and a hamburger menu icon. Below the header, a light purple rounded rectangle contains the 'Register' form. The form has a title 'Register' at the top. Below it, the 'Type:' label is followed by three buttons: 'User', 'Worker' (which is selected), and 'Magazine'. The form then has several input fields: 'Fullname', 'Address', 'Email', and 'Contact' (with a red '+355' prefix). Below these is a 'Photo' section with an 'Upload IMG' button. The 'Group Link' field has a red 'Optional...' placeholder. The 'Preferences' section has three buttons: 'Eletrician', 'Plumber', and 'Add +'. At the bottom of the form is a large blue 'REGISTER' button. Below the button, there is a link: 'Already have an account. [Login here](#)'.

Register

Type: ☐ User ☒ Worker ☐ Magazine

Fullname

Address

Email

Contact

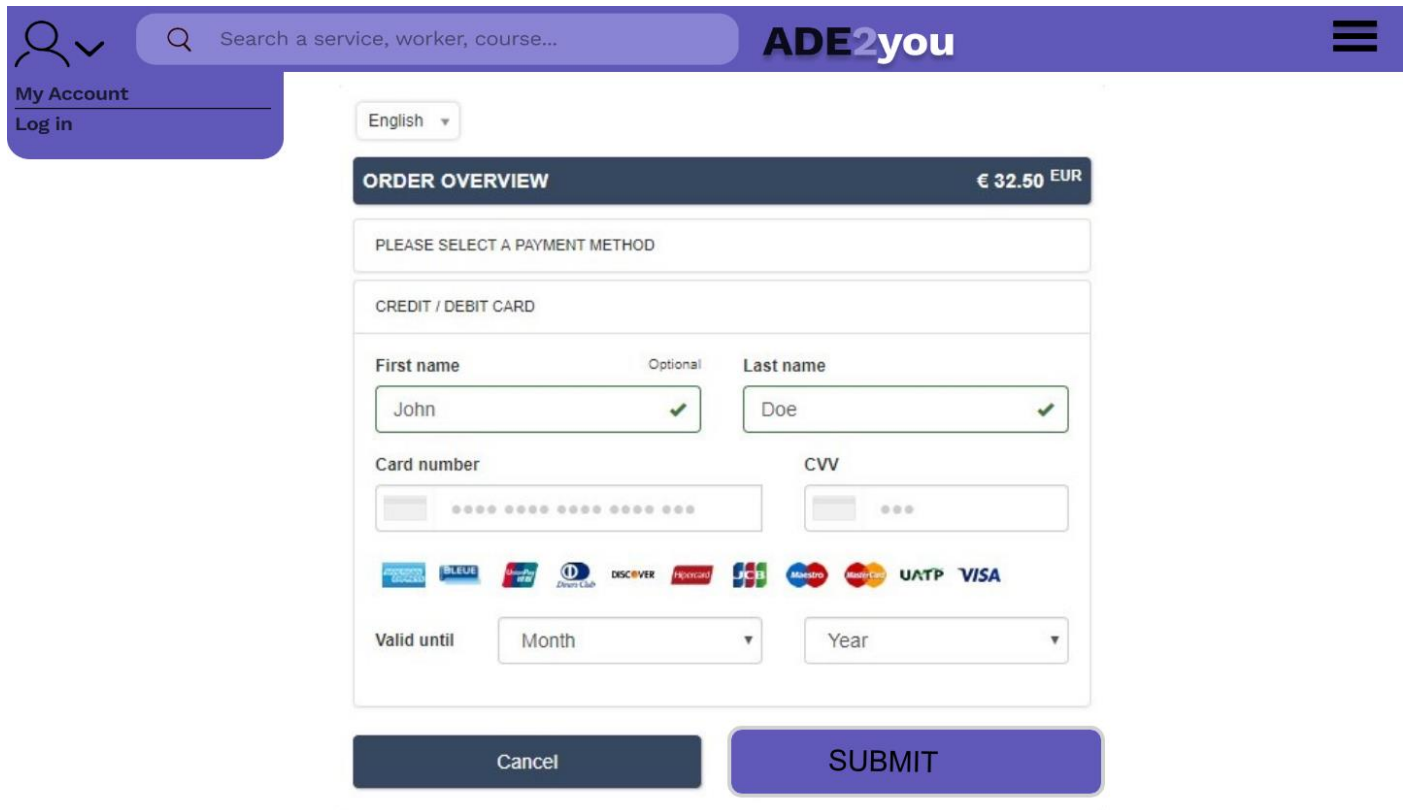
Photo

Group Link

Preferences

Already have an account. [Login here](#)

ADE2you Registration UI



The image is a mockup of the ADE2you payment interface. At the top, there is a purple header bar. On the left, a user profile icon is followed by a dropdown menu containing 'My Account' and 'Log in'. In the center of the header is a search bar with the placeholder text 'Search a service, worker, course...'. On the right is the 'ADE2you' logo and a hamburger menu icon. Below the header, a language selector shows 'English' with a dropdown arrow. The main content area is titled 'ORDER OVERVIEW' with a total amount of '€ 32.50 EUR' on the right. Below this is a section titled 'PLEASE SELECT A PAYMENT METHOD'. Underneath, there is a 'CREDIT / DEBIT CARD' section. It contains two input fields for 'First name' (with 'John' and a green checkmark) and 'Last name' (with 'Doe' and a green checkmark). The 'First name' field has an 'Optional' label above it. Below these are fields for 'Card number' and 'CVV'. The 'Card number' field has a series of dots for input. Below the card fields is a row of payment logos: American Express, Bluebird, Mastercard, Debit Card, Discover, Fortis, JCB, Maestro, Mastercard, UATP, and Visa. At the bottom of the card section are 'Valid until' dropdowns for 'Month' and 'Year'. At the very bottom of the form are two buttons: 'Cancel' and 'SUBMIT'.

English ▾

ORDER OVERVIEW € 32.50 EUR

PLEASE SELECT A PAYMENT METHOD

CREDIT / DEBIT CARD

First name Optional Last name

John ✓ Doe ✓

Card number CVV

.....

.....

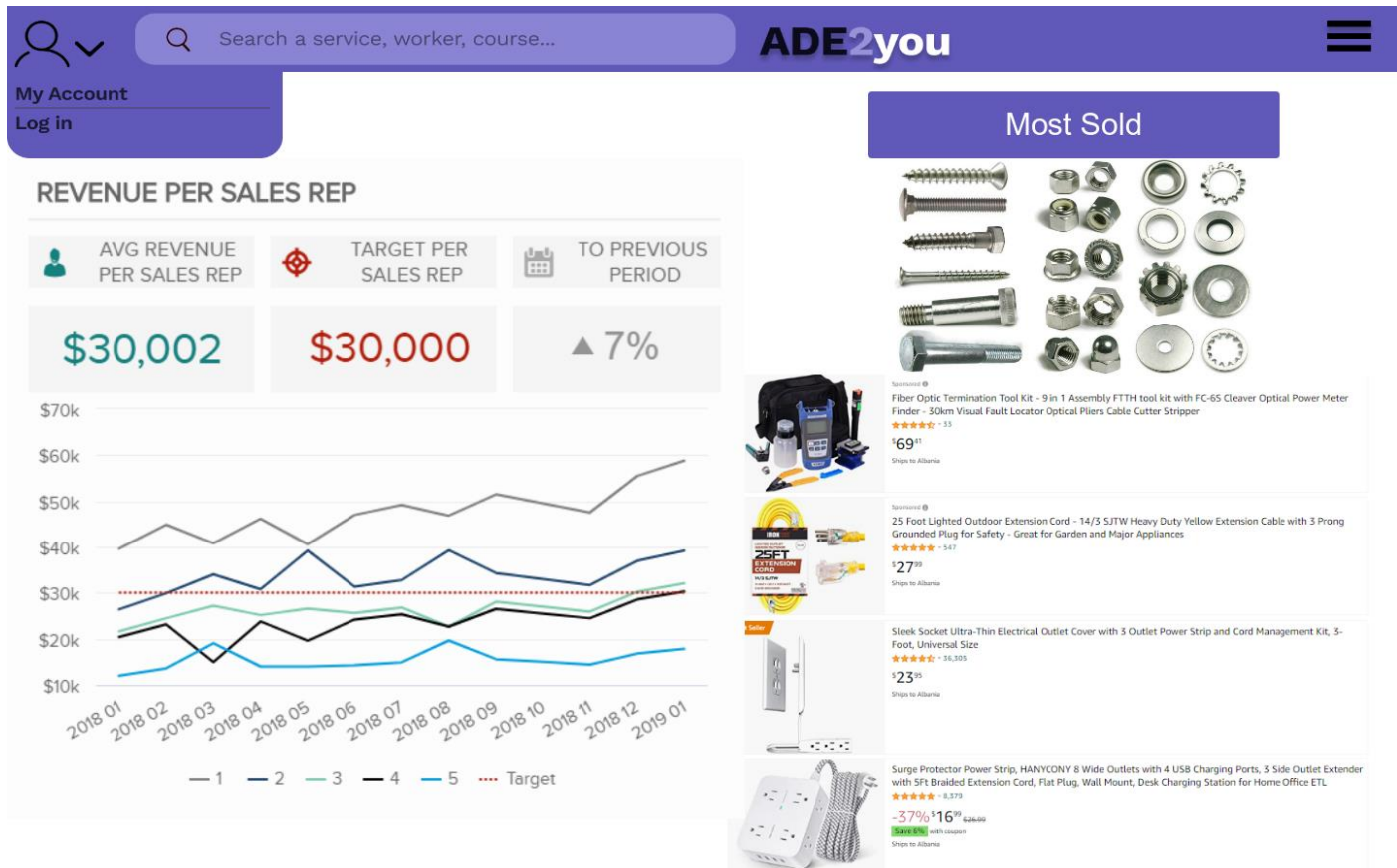
AMERICAN EXPRESS BLUEBIRD Mastercard Debit Card DISCOVER Fortis JCB Maestro Mastercard UATP VISA

Valid until Month ▾ Year ▾

Cancel SUBMIT

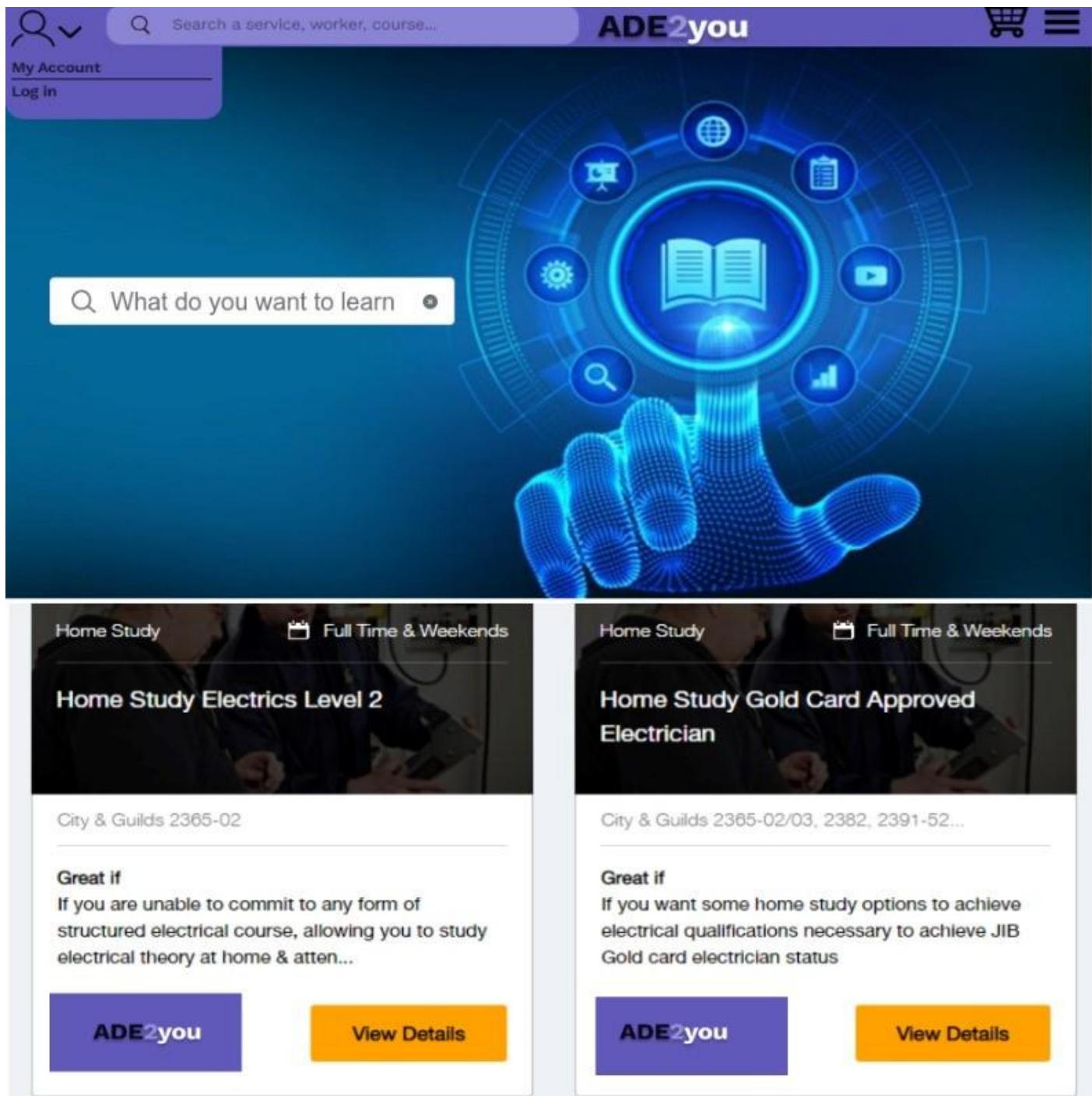
ADE2you Payment UI

ADE2you Management System Requirements Specification




ADE2you Magazine UI

ADE2you Management System Requirements Specification




ADE2you Courses UI

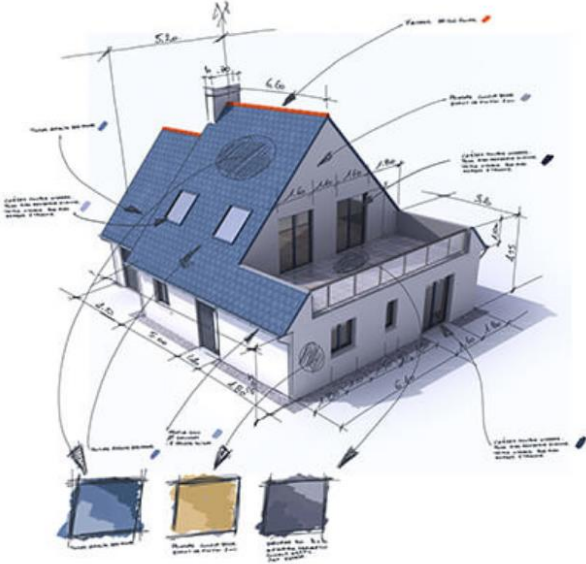
ADE2you Management System Requirements Specification



My Account
Log in

ADE2you





Target Carrera Azzurri AZ02 90% Tungsten 23 gram Steel Tip Darts - 100253

★★★★★ 1 product rating

Condition: **Used**
Time left: 2d 22h Monday, 10:13AM

Current bid: **US \$33.00** [14 bids]

Place bid

Enter US \$34.00 or more

Add to Watchlist

Longtime member






No returns

14 watchers

Bucks You'll earn **\$0.33** in eBay Bucks. [See conditions](#)

Shipping: **\$4.53** Standard Shipping | [See details](#)
Item location: Charlotte, North Carolina, United States
Ships to: United States

Delivery: Estimated on or before **Tue. Oct. 29** to 67031

Payments:     

PayPal CREDIT
Special financing available. [Apply Now](#) | [See terms](#)

ADE2you Bidding UI