Dt: 14-08-2020

Assignment: DSA Theory class

1. For each of the following algorithms, indicate (i) a natural size of inputs, (ii) its basic operation, and (iii) whether the basic operation count can be different for inputs of the

same size:

```
a. Computing the sum of n numbers:
```

- (i)n
- (ii)Addition
- (iii)No ,basic operation count will be the same for inputs of same size

b.Computing n!

- (i)1
- (ii)Multiplication
- (iii)Yes ,basic operation count will be different for different inputs of same size

c.finding the largest element in a list of n numbers

- (i)n
- (ii)Comparison
- (iii)Yes ,basic operation count will be different for different inputs of same size **d.**

ALGORITHM *UniqueElements*(A[0..n-1])

```
//Determines whether all the elements in a given array are distinct //Input: An array A[0..n-1] //Output: Returns "true" if all the elements in A are distinct // and "false" otherwise for i \leftarrow 0 to n-2 do for j \leftarrow i+1 to n-1 do if A[i] = A[j] return false return true
```

- (i)n
- (ii)Comparison
- (iii)Yes ,basic operation count will be different for different inputs of same size **e.**

```
ALGORITHM MaxElement(A[0..n-1])
     //Determines the value of the largest element in a given array
     //Input: An array A[0..n-1] of real numbers
     //Output: The value of the largest element in A
     maxval \leftarrow A[0]
     for i \leftarrow 1 to n-1 do
          if A[i] > maxval
              maxval \leftarrow A[i]
     return maxval
 (i)n
 (ii)Additions, division, comparison
 (iii)No ,basic operation count will be the same for inputs of same size
f.
  ALGORITHM Secret(A[0..n-1])
      //Input: An array A[0..n-1] of n real numbers
      minval \leftarrow A[0]; maxval \leftarrow A[0]
      for i \leftarrow 1 to n-1 do
           if A[i] < minval
                minval \leftarrow A[i]
           if A[i] > maxval
                maxval \leftarrow A[i]
       return maxval - minval
 (i)n
 (ii)Comparison
 (iii)No ,basic operation count will be the same for inputs of same size
```