

## DACD LAB 6

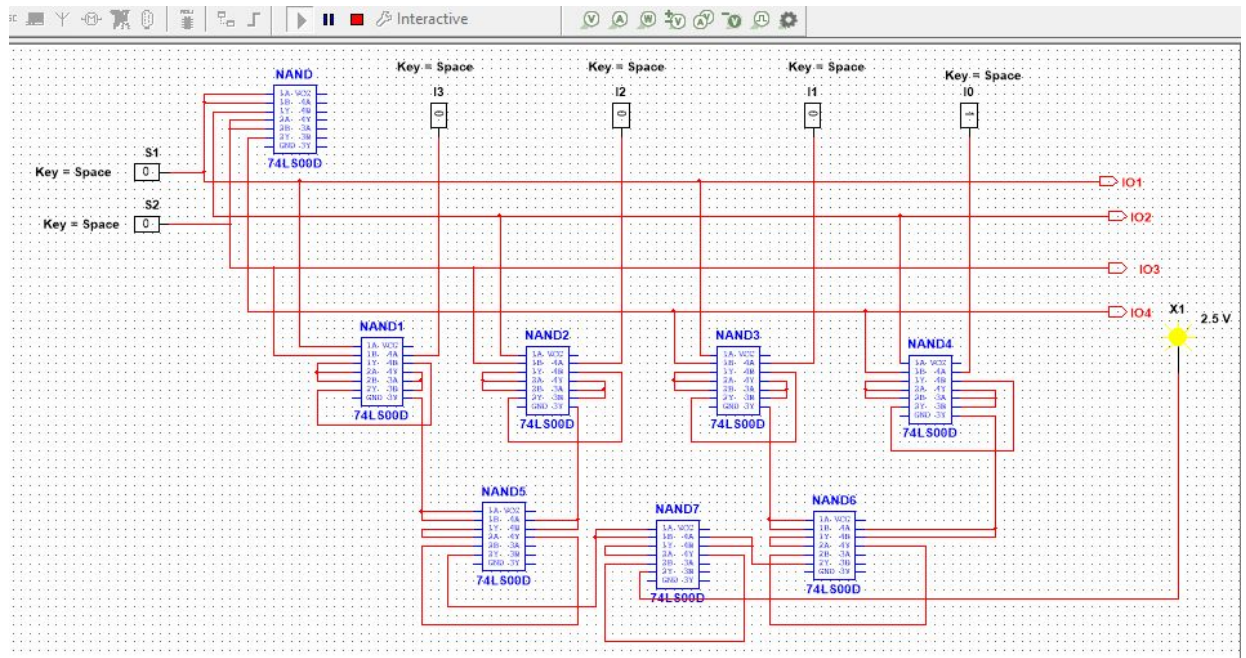
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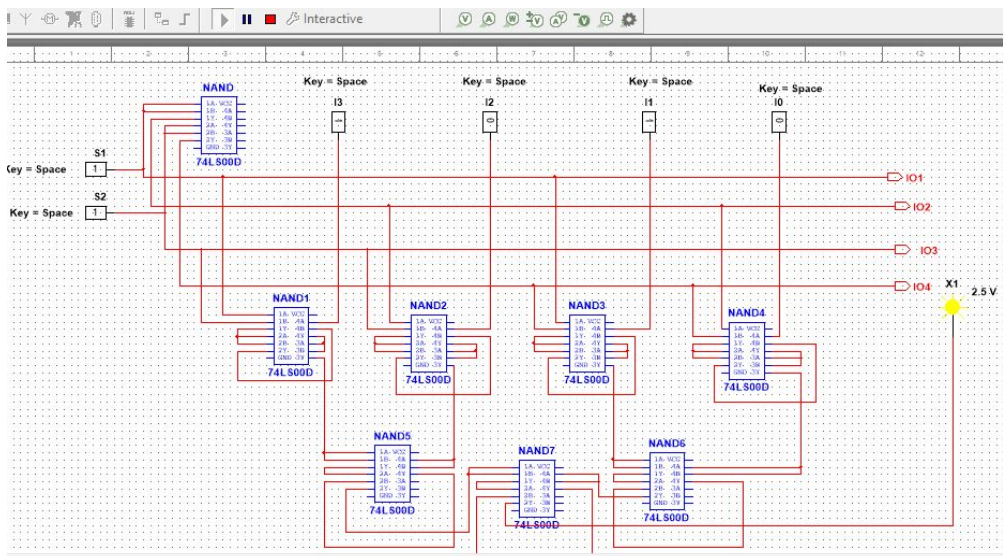
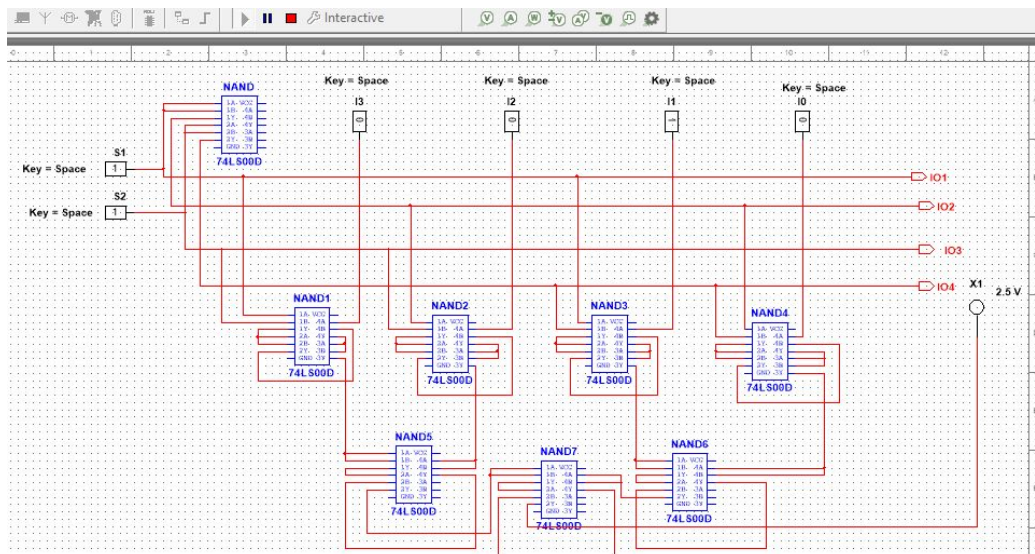
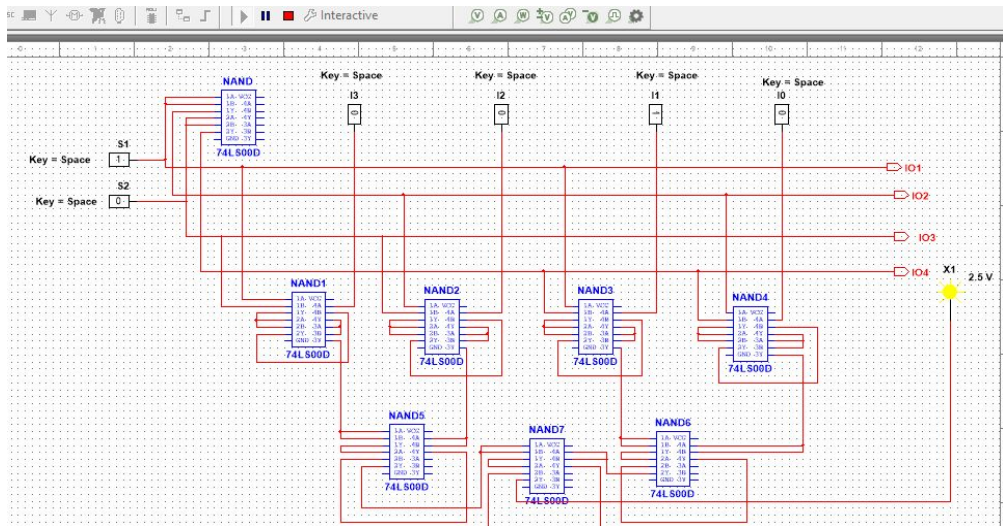
### 1) 4X1 Multiplexer

A multiplexer should be designed in such a way that if S1,S2 are the select lines and I0,I1,I2,I3 are the data input lines ,then the output Y should be as shown in the truth table below:

S2	S1	Y
0	0	I0
0	1	I1
1	0	I2
1	1	I3

$$Y = (S2)'(S1)'(I0) + (S2)'(S1)(I1) + (S2)(S1)'(I2) + (S2)(S1)(I3)$$





## 2) 1X4 Demultiplexer

A Demultiplexer should be designed in such a way that for select line S0,S1 and outputs Y0,Y1,Y2,Y3 and E is enable. Truth Table for this is given below:

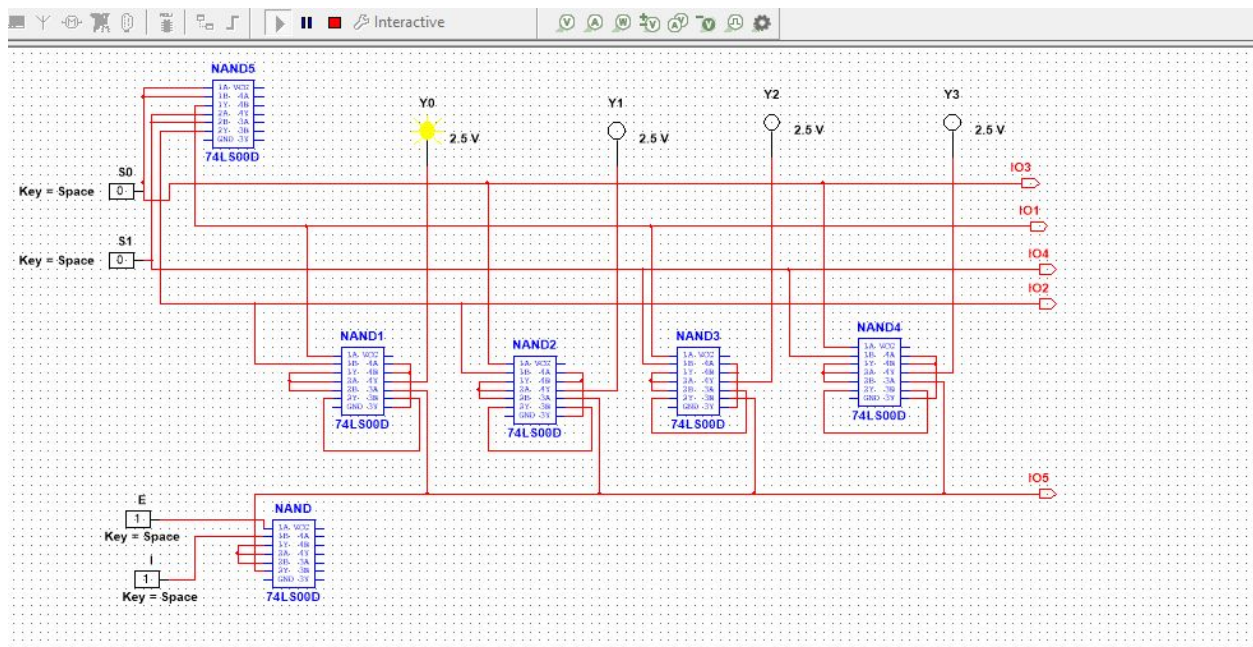
E	S1	S0	Y0	Y1	Y2	Y3
0	0	0	0	0	0	0
0	0	1	0	0	0	0
0	1	0	0	0	0	0
0	1	1	0	0	0	0
1	0	0	1	0	0	0
1	0	1	0	1	0	0
1	1	0	0	0	1	0
1	1	1	0	0	0	1

$$Y0=(E)(S1)'(S0)'(I)$$

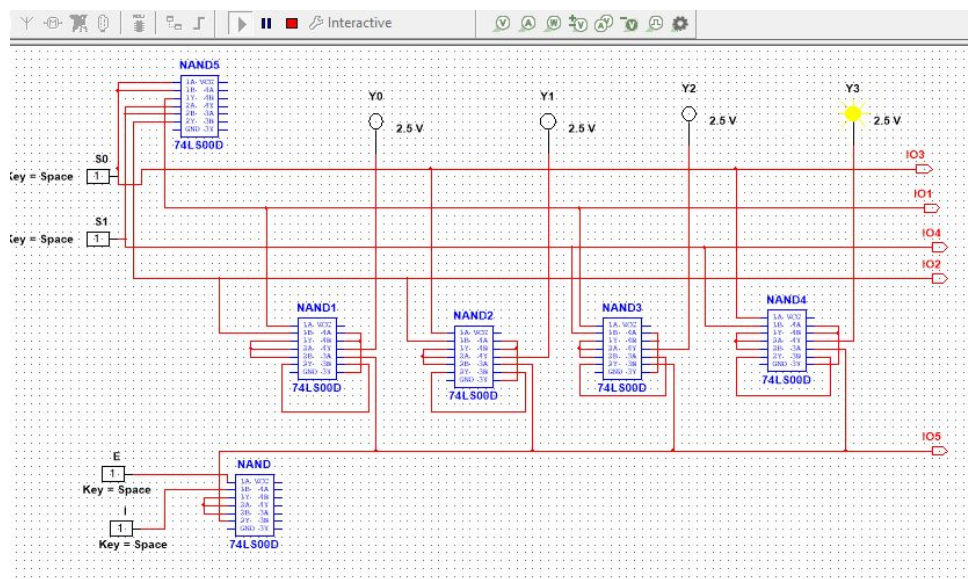
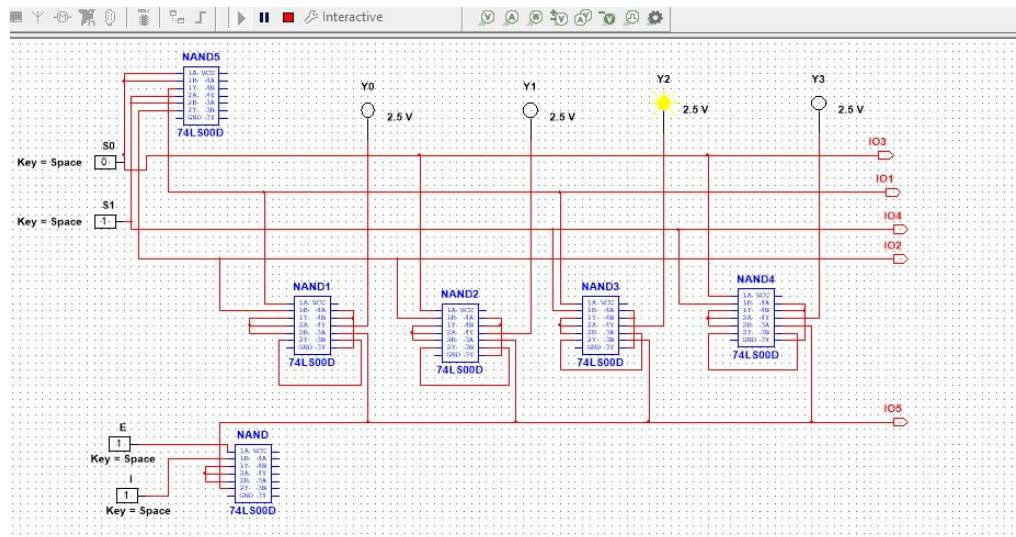
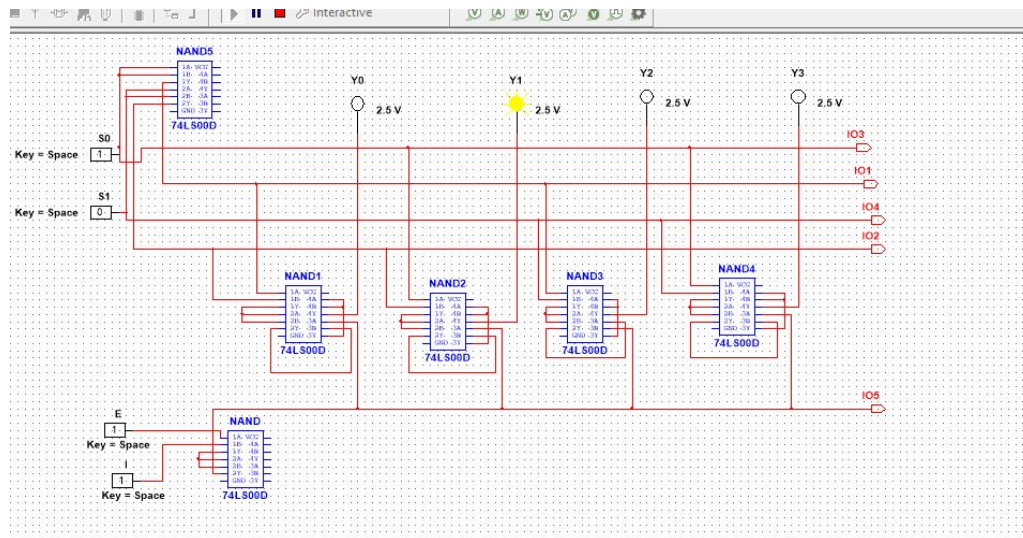
$$Y1=(E)(S1)'(S0)(I)$$

$$Y2=(E)(S1)(S0)'(I)$$

$$Y3=(E)(S1)(S0)(I)$$







### 3) Given logic :

- Output X will equal A when control inputs B and C are the same.
- X will remain HIGH when B and C are different.

Truth table for the above logic is as follows:

A	B	C	X
1	0	0	1
0	0	0	0
1	1	1	1
0	1	1	0
1	0	1	1
0	0	1	1
0	1	0	1
1	1	0	1

On using K-maps and finding an equation , we get the minimum equation as:

$$X = A + \text{XOR}(B,C)$$

