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In class meeting summary: Delegation, Presentation Reflection, Targets, JP's comments

1 message

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Greetings!

Here is a summary from today. Please let me know if I missed something. Also, lets continue this thread to discuss design decisions.

Best Regards,
Josh Gillham

PS In class meeting summary:

Notes:

- Nate and Thomas cannot make the Saturday meeting.

Targets:

- The GUI loader button.
- The backend loader and focused on exercise directories.

Delegation:

- Miguel will commit his code.
- Nate will try and integrate his runner.
- Nate may do some thinking and work on the design.
- Thomas will make several informal reports:
 - Recommend a commit policy.
 - Recommend a improvement to the SVN structure.
- Everybody learns more about the project.

Presentation Reflection:

- Practice on note cards.
- More rehearsals.
- Pick a topic that we have more experience in.
- Try one person standing and the rest sit down.
- Don't go off topic or into extra information during questions.
- More handout fields like Group and Individual names and maybe a TOC.

JP's comments:

- I hammered you harder for making a point. I would almost like to apologize.
- Add more info to the handouts.
- Choose a message that relates to your personal experience so you can feel passionate about it.
- Capturing the audience's interest is key.
- Build good will by showing genuine interest in the audience's welfare.
- Do that by sharing from personal experience and continuing with what worked and the pitfalls.
- Each person should try out a role that they don't usually do for the sake of this course. It does not have to happen right away. Put this in your portfolio.
- Learn each other's roles so there is no role that you are weak at and so that I can have each person be knowledgeable about the entire project.
- This includes documentation ect.