

*The*  
**Fastest FizzBuzz**  
*in the*  
**West**

# FizzBuzz

*"Write a program that prints the numbers 1 through **n**, however for every number divisible by 3, print '**fizz**' and for every number divisible by 5, print '**buzz**'. If a number is divisible by both 3 and 5, print '**fizzbuzz**'."*

# Oh come on

```
>>> def fizzbuzz(n):  
...     for i in range(1, n+1):  
...         if i % 15 == 0:  
...             print 'fizzbuzz'  
...         elif i % 3 == 0:  
...             print 'fizz'  
...         elif i % 5 == 0:  
...             print 'buzz'  
...         else:  
...             print i  
... 
```

```
>>> fizzbuzz(15)
```

```
1
```

```
2
```

```
fizz
```

```
4
```

```
buzz
```

```
fizz
```

```
7
```

```
8
```

```
fizz
```

```
buzz
```

```
11
```

```
fizz
```

```
13
```

```
14
```

```
fizzbuzz
```

**NO FUN**

**DIVSPL**

# **DIVSPL**

**(Dustin Ingram's Very Special  
Programming Language)**

# RPLY

- RPLY: <https://github.com/alex/rply>
- RPython: <https://en.wikipedia.org/wiki/PyPy#RPython>
- PLY: <http://www.dabeaz.com/ply/>
- Lex: [https://en.wikipedia.org/wiki/Lex \(software\)](https://en.wikipedia.org/wiki/Lex_(software))
- Yacc: <https://en.wikipedia.org/wiki/Yacc>



**Let's make a lexer**

# Let's make a lexer

```
>>> from rply import LexerGenerator  
>>> lg = LexerGenerator()  
>>>
```

# Let's make a lexer

```
>>> from rply import LexerGenerator
>>> lg = LexerGenerator()
>>> lg.add("ELLIPSIS", r"\.\.\.")
>>>
```

# Let's make a lexer

```
>>> from rply import LexerGenerator
>>> lg = LexerGenerator()
>>> lg.add("ELLIPSIS", r"\.\.\.")
>>> lg.add("NUMBER", r"\d+")
>>>
```

# Let's make a lexer

```
>>> from rply import LexerGenerator
>>> lg = LexerGenerator()
>>> lg.add("ELLIPSIS", r"\.\.\.")
>>> lg.add("NUMBER", r"\d+")
>>> lg.add("EQUALS", r"=")
>>>
```

# Let's make a lexer

```
>>> from rply import LexerGenerator
>>> lg = LexerGenerator()
>>> lg.add("ELLIPSIS", r"\.\.\.")
>>> lg.add("NUMBER", r"\d+")
>>> lg.add("EQUALS", r"=")
>>> lg.add("WORD", r"[a-z]+")
>>>
```

# Let's make a lexer

```
>>> from rply import LexerGenerator
>>> lg = LexerGenerator()
>>> lg.add("ELLIPSIS", r"\.\.\.")
>>> lg.add("NUMBER", r"\d+")
>>> lg.add("EQUALS", r"=")
>>> lg.add("WORD", r"[a-z]+")
>>> lg.ignore(r"\s+") # Ignore whitespace
>>>
```

# Let's make a lexer

```
>>> from rply import LexerGenerator
>>> lg = LexerGenerator()
>>> lg.add("ELLIPSIS", r"\.\.\.")
>>> lg.add("NUMBER", r"\d+")
>>> lg.add("EQUALS", r"=")
>>> lg.add("WORD", r"[a-z]+")
>>> lg.ignore(r"\s+") # Ignore whitespace
>>> lg.ignore(r"#.*\n") # Ignore comments
>>>
```



# Let's make a lexer

```
>>> from rply import LexerGenerator
>>> lg = LexerGenerator()
>>> lg.add("ELLIPSIS", r"\.\.\.")
>>> lg.add("NUMBER", r"\d+")
>>> lg.add("EQUALS", r"=")
>>> lg.add("WORD", r"[a-z]+")
>>> lg.ignore(r"\s+") # Ignore whitespace
>>> lg.ignore(r"#.*\n") # Ignore comments
>>> lexer = lg.build()
>>>
```

# Let's make a lexer

```
>>> iterator = lexer.lex('...foo42hut=')  
>>>
```

# Let's make a lexer

```
>>> iterator = lexer.lex('...foo42hut=')
>>> iterator.next()
Token('ELLIPSIS', '...')
>>>
```

# Let's make a lexer

```
>>> iterator = lexer.lex('...foo42hut=')
>>> iterator.next()
Token('ELLIPSIS', '...')
>>> iterator.next()
Token('WORD', 'foo')
>>>
```

# Let's make a lexer

```
>>> iterator = lexer.lex('...foo42hut=')
>>> iterator.next()
Token('ELLIPSIS', '...')
>>> iterator.next()
Token('WORD', 'foo')
>>> iterator.next()
Token('NUMBER', '42')
>>>
```

# Let's make a lexer

```
>>> iterator = lexer.lex('...foo42hut=')
>>> iterator.next()
Token('ELLIPSIS', '...')
>>> iterator.next()
Token('WORD', 'foo')
>>> iterator.next()
Token('NUMBER', '42')
>>> iterator.next()
Token('WORD', 'hut')
>>>
```

# Let's make a lexer

```
>>> iterator = lexer.lex('foobar!')  
>>>
```

# Let's make a lexer

```
>>> iterator = lexer.lex('foobar!')
>>> iterator.next()
Token('WORD', 'foobar')
>>>
```



# Let's make a lexer

```
>>> iterator = lexer.lex('foobar!')
>>> iterator.next()
Token('WORD', 'foobar')
>>> iterator.next()
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
  File "lexer.py", line 53, in next
    raise LexingError(...)
rply.errors.LexingError
>>>
```

**Let's make a parser**

# Let's make a parser

*range*  $\longrightarrow$  NUMBER ELLIPSIS NUMBER

# Let's make a parser

*range*  $\longrightarrow$  NUMBER ELLIPSIS NUMBER

*assignment*  $\longrightarrow$  WORD EQUALS NUMBER

# Let's make a parser

*range*  $\longrightarrow$  NUMBER ELLIPSIS NUMBER

*assignment*  $\longrightarrow$  WORD EQUALS NUMBER

*assignments*  $\longrightarrow$  *assignments assignment*

# Let's make a parser

*range*  $\longrightarrow$  NUMBER ELLIPSIS NUMBER

*assignment*  $\longrightarrow$  WORD EQUALS NUMBER

*assignments*  $\longrightarrow$  *assignments assignment*

*assignments*  $\longrightarrow \varepsilon$

# Let's make a parser

*range*  $\longrightarrow$  NUMBER ELLIPSIS NUMBER

*assignment*  $\longrightarrow$  WORD EQUALS NUMBER

*assignments*  $\longrightarrow$  *assignments assignment*

*assignments*  $\longrightarrow \epsilon$

*main*  $\longrightarrow$  *range assignments*

# Let's make a parser

```
>>> from rply import ParserGenerator
>>> pg = ParserGenerator([
...     "ELLIPSIS",
...     "EQUALS",
...     "NUMBER",
...     "WORD"
... ])
>>>
```



# Let's make a parser

*range*  $\longrightarrow$  NUMBER ELLIPSIS NUMBER

```
>>> @pg.production("range : NUMBER ELLIPSIS NUMBER")
... def range_op(p):
...     return RangeBox(int(p[0].value), int(p[2].value))
...
>>>
```

**Python != Statically Typed**  
**RPython == Statically Typed**

# Let's make a parser

```
>>> class RangeBox(BaseBox):
...     def __init__(self, low, high):
...         self.low = low
...         self.high = high
...     def eval(self):
...         return range(self.low, self.high + 1)
...
>>>
```

# Let's make a parser

```
>>> box = RangeBox(1, 3)
<__main__.RangeBox object at 0x1046ba650>
>>>
```

# Let's make a parser

```
>>> box = RangeBox(1, 3)
<__main__.RangeBox object at 0x1046ba650>
>>> box.eval()
[1, 2, 3]
>>>
```

# Let's make a parser

*assignment*  $\longrightarrow$  WORD EQUALS NUMBER

```
>>> @pg.production("assignment : WORD EQUALS NUMBER")
... def assignment_op(p):
...     return AssignmentBox(p[0].value, int(p[2].value))
...
>>>
```

# Let's make a parser

```
>>> class AssignmentBox(BaseBox):
...     def __init__(self, word, number):
...         self.word = word
...         self.number = number
...     def eval(self, i):
...         if not i % int(self.number):
...             return self.word
...         return ''
>>>
```

# Let's make a parser

```
>>> box = AssignmentBox('foo', 7)
>>> box.eval(40)
''
>>> box.eval(42)
'foo'
>>>
```



# Let's make a parser

*assignments*  $\longrightarrow$  *assignments assignment*

*assignments*  $\longrightarrow \epsilon$

```
>>> @pg.production("assignments : assignments assignment")
... @pg.production("assignments : ")
... def expr_assignments(p):
...     if p:
...         return p[0] + [p[1]]
...     return []
...
>>>
```

# Let's make a parser

*main*  $\longrightarrow$  *range assignments*

```
>>> @pg.production("main : range assignments")
... def main(p):
...     return ProgramBox(p[0], p[1])
...
>>>
```

# Let's make a parser

```
>>> class ProgramBox(BaseBox):  
...     def __init__(self, range_box, assignment_boxes):  
...         self.range_box = range_box  
...         self.assignment_boxes = assignment_boxes  
... 
```

# Let's make a parser

```
...     def eval(self):
...         return "\n".join(
...             "".join(
...                 assignment.eval(i)
...                 for assignment in self.assignment_boxes
...             ) or str(i)
...             for i in self.range_box.eval()
...         ) + "\n"
...
...
>>>
```

# Let's make a parser

```
>>> parser = pg.build()
```

**Let's make an  
interpreter**

# Let's make an interpreter

```
>>> def main():
...     if len(sys.argv) > 1:
...         with open(sys.argv[1], 'r') as f:
...             result = parser.parse(lexer.lex(f.read()))
...             sys.stdout.write(result.eval())
...     else:
...         sys.stdout.write("Please provide a filename.")
...
>>>
```

**LIVECODING!**