



## DIANE NGUYEN

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### ABOUT

A front end designer & developer originally based in Vancouver and now in San Francisco, with an immense desire to enhance the experience of the things she loves so that others can fall in love with them, too. Particularly in love with music & video games.

### EDUCATION

<b>2013 – 2015</b>	<b>BCIT: BC Institute of Technology</b> Digital Design and Development	<b>2008 – 2013</b>	<b>Fraser Heights Secondary</b> Secondary School
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### WORK EXPERIENCE

#### **MONSTERCAT • WEB DESIGNER/DEVELOPER**

2018 – 2022

- Designed responsive, user friendly and accessible web interfaces in Figma
- Both collaborated with team and worked independently to implement designs using HTML, CSS, and JS
- Worked with clients and company employees to identify pain points within existing tools
- Works include branding website, marketing campaigns, music web app, and internal software used by company and music artists (I.E. music distribution, artist payments, and invoicing)

#### **BOWERY CREATIVE • WEB DESIGNER/DEVELOPER**

2017 – 2018

- Designed stylescapes for clients to identify which styles best suit their needs
- Developed websites for clients and businesses on WordPress, Squarespace and Shopify (I.E. lead generation, product shops, and educational programs)

#### **IMMORTALS GG • WEB DESIGNER/DEVELOPER**

2016 – 2018

- Mocked up multipage website for a professional Esports organization
- Used WordPress to develop template and widgets
- Website featured team roster, tournament schedules, ecommerce, news, and careers board
- Designed marketing assets, newsletter templates, and retouched team photos