user input in dart

User input In the Dart language is one of the essential elements that allows the user to interact with the application., user input is handled in a flexible and simple way, whether through command-line interfaces or through Flutter applications that use graphical interfaces

How to use stdin in the command line:

Import the library: First, you need to import the dart:io library, which provides input and output functionalities.

```
import 'dart:io';
```

Receiving user input: After importing, you can use stdin.readLineSync() to read user input from the command line

```
void main() {
  print('Enter your name:');
  String? name = stdin.readLineSync();
  print('Hello, $name!');
}
```

User Input in Flutter

In Flutter, user input can be received through forms or text fields, which provide flexible interfaces for collecting data.

How to use TextField in Flutter:

Setting up TextEditingController: This object controls the text inside the field

TextEditingController controller = TextEditingController();

Using TextField:

You can add a TextField to the user interface to allow the user to enter text.

```
TextField(
    controller: controller,
    decoration: InputDecoration(labelText: 'Enter your name'),
);
```

Capturing input: You can access the entered text using controller.text.

```
String name = controller.text;
print('Hello, $name!');
```