

COMP 222
Java / C Comparison Chart

Statement	Java	C
comment	/* comment */ // another kind of comment	
assignment	i = i+j;	
block	{ <i>statement 1</i> ; <i>statement 2</i> ; }	
conditional statement	if (<i>expression</i>) <i>statement</i> else <i>statement</i>	
switch statement	switch (x) { case 1: <i>statement</i> ; break ; ... default: <i>statement</i> ; }	
for loop	for (int i=1; i<=10; i++) <i>statement</i>	int i; /*explicitly declare iteration var */ for (i=1; i<=10; i++) <i>statement</i>
while loop	while (i < 10) <i>statement</i>	
return statement	return ; (in a procedure) return x; (in a function)	
terminate a loop	break;	
function call	x=m(y,z)	
procedure call	m(y,z);	
equality and inequality	== and !=	
logical operators	&&, & (logical-and) , (logical-or) ! (logical-complement)	
arithmetic operators	unary -, +, -, *, / (div), % (mod)	
string concatenation	+	/* no C equivalent */
integral types (%d, %l)	byte (8 bits), short (16 bits) int (32 bits) , long (64 bits)	short , int , long (machine dependent)
floating point types (%f)	float (32 bit), double (64 bit)	float , double (machine dependent)

character type (%c)	char	
boolean type	boolean	int (C has no type boolean)
packages/libraries	import java.util.Scanner;	#include <stdio.h>
null value	x= null ;	#include <stdlib.h> x= NULL ;
constant	final int MAX= 100;	#define MAX = 100;
declaration of an array	int[] A= new int [10];	int A[10];
declaration and creation of two-dimensional array	float[][] B= new float [10][100];	float B[10][100];
declaration of a string variable (%s)	String s;	char *s;
declaration of a multiple-field class/type	class r { char a; int b: }	struct r { char a; int b; }
declaration of a pointer variable	/* no Java equivalent. */	int *b;
declaration of a function	float a (int b) { ... return 'X'; }	
Input	Scanner scanner = new Scanner(System.in); int x = scanner. nextInt (); double f = scanner. nextFloat (); String s = scanner. next ();	int x; float y; char *z; scanf ("%d", &x); scanf ("%f", &y); scanf ("%s", z);
Output	System.out.println ("The character "+c+" has ASCII value "+int(c));	printf ("The character %c has ASCII value %d\n", c, (int)c);
Garbage collection	/* automatic */	free (x);