

Dian-Lun Lin's Resume

Website: <https://dian-lun-lin.github.io>
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EDUCATION

PhD – ECE Department, University of Wisconsin-Madison

Wisconsin, US

MS – EECS Department, National Taiwan University

Taipei, Taiwan

BS – EE Department, National Cheng Kung University

Tainan, Taiwan




RESEARCH Interests:

Parallel and Heterogeneous Computing, Electronic Design Automation (EDA), Machine Learning

Research Achievements

I'm a fourth-year Ph.D. student at the Department of Electrical and Computer Engineering at the University of Wisconsin-Madison. During my prior PhD study, I have published three top-tier papers (DAC 2023, ICPP 2022, and Euro-Par 2021) and one top-tier journal (IEEE TPDS 2022), all as **the first author**. I received **second place** in ACM/PACT Student Research Competition (SRC 2022). I also received the **champion award** in a research competition (IEEE HPEC Challenge 2020). I am a presenter at prominent C++ conferences (CppCon 2023, CppNow 2023, and CppCon 2021). I also give talks in MediaTek Research, Berkeley National Lab, and NVIDIA Research. My recent work focuses on building a CPU-GPU task programming system using modern C++ Coroutine and CUDA.

Open-Source Projects

Software	GitHub
 SNIG Inference Engine SNIG: Accelerated Large Sparse Neural Network Inference using Task Graph Parallelism	https://github.com/dian-lun-lin/SNIG - Champion of 2020 IEEE HPEC Neural Network Challenge - Implemented in CUDA, CUDA Graph, and Taskflow
 Taskflow: A General-purpose Parallel and Heterogeneous Task Programming System	https://github.com/taskflow/taskflow - 2 nd Place of Open Source Software Award in ACM MM19 - Best Poster Award in 2018 C++ Conference (CppCon)
 RTLflow: From RTL to CUDA - A GPU acceleration flow for RTL simulation with multiple testbenches	https://github.com/dian-lun-lin/verilator_rtlflow - Cooperated with NVIDIA Research - Accepted by ICPP 2022

Selected Awards

- **Second place** in ACM/PACT Student Research Competition (SRC), 2022
- **Champion** of the IEEE/MIT/Amazon HPEC Large Sparse Neural Network Challenge, 2020
- ACM ISPD Wafer-Scale Physics Modeling Contest – Honorable Mention, 2021
- ACM/IEEE DAC Young Student **Fellowship**, 2023
- ACM/IEEE DAC Young Student **Fellowship**, 2021
- ACM/IEEE DAC Young Student **Fellowship**, 2020
- **Best Master Thesis Nomination**, Department of EE, NTU, 2019
- **Presidential Award**, Department of EE, NCKU, Fall 2015

Work Experience

- Research Intern at NVIDIA (full time) NVIDIA, US; May. 2022 – Aug. 2022
- Research Intern at NVIDIA (part time) NVIDIA, US; Aug. 2021 – Nov. 2021
- Research Intern at NVIDIA (full time) NVIDIA, US; May. 2021 – Aug. 2021
- Graduate Teaching Assistant for “Object-Oriented Programming” University of Utah, US; Sep. 2020 – Dec. 2020
- Graduate Teaching Assistant for “Algorithms” National Taiwan University, Taiwan; Sep. 2018 – Jan. 2019
National Taiwan University, Taiwan; Sep. 2017 – Jan. 2018
- Research Assistant at NTU AI center National Taiwan University, Taiwan; Sep. 2018 – Dec. 2018
- Web Backend Engineer at Edent Kaohsiung, Taiwan; Jan. 2016 – July. 2017

Papers

- **Dian-Lun Lin**, Yanqing Zhang, Haoxing Ren, Shih-Hsin Wang, Brucek Khailany, and Tsung-Wei Huang, “GenFuzz: GPU-accelerated Hardware Fuzzing using Genetic Algorithm with Multiple Inputs”, *ACM/IEEE Design Automation Conference (DAC)*, 2023
- **Dian-Lun Lin**, Haoxing Ren, Yanqing Zhang, Brucek Khailany and Tsung-Wei Huang, “From RTL to CUDA: A GPU Acceleration Flow for RTL Simulation with Multiple Testbenches,” *ACM International Conference on Parallel Processing (ICPP)*, 2022
- **Dian-Lun Lin** and Tsung-Wei Huang, "Accelerating Large Sparse Neural Network Inference using GPU Task Graph Parallelism," *IEEE Transactions on Parallel and Distributed Systems (TPDS)*, 2022
- **Dian-Lun Lin** and Tsung-Wei Huang, “Enabling Efficient GPU Computation using Task Graph Parallelism,” *European Conference on Parallel and Distributed Computing (Euro-Par)*, 2021
- **Dian-Lun Lin** and Tsung-Wei Huang, “A Novel Inference Algorithm for Large Sparse Neural Network using Task Graph Parallelism”, *IEEE High-performance and Extreme Computing Conference (HPEC)*, 2020 (**champion award**)
- Tsung-Wei Huang, **Dian-Lun Lin**, Chun-Xun Lin, and Yibo Lin, "Taskflow: A Lightweight Parallel and Heterogeneous Task Graph Computing System", *IEEE Transactions on Parallel and Distributed Systems (TPDS)*, 2022
- Cheng-Hsiang Chiu, **Dian-Lun Lin**, and Tsung-Wei Huang, "An Experimental Study of SYCL Task Graph Parallelism for Large-Scale Machine Learning Workloads", *International Workshop of Asynchronous Many-Task systems for Exascale (AMTE)*, 2021
- Tsung-Wei Huang, **Dian-Lun Lin**, Yibo Lin, and Chun-Xun Lin, "Taskflow: A General-purpose Parallel and Heterogeneous Task Programming System", *IEEE Transactions on Computer-aided Design of Integrated Circuits and Systems (TCAD)*, 2021

Talks

- “cudaFlow: A Modern C++ Programming Model for GPU Task Graph Parallelism”
 - o NERSC California, US; 2023
- “Taro: Task graph-based Asynchronous Programming Using C++ Coroutines”
 - o CppCon Colorado, US; 2023
- “An Introduction to C++ Coroutines Through a Thread Scheduling Demonstration”
 - o CppNow (<https://youtu.be/kIPzED3VD3w>) Colorado, US; 2023
 - o Berkeley National Lab Remote, US; 2023
- “cudaFlow: A Modern C++ Programming Model for GPU Task Graph Parallelism”
 - o CppCon (<https://youtu.be/-tIQbIhTAv8?t=2344>) Colorado, US; 2021
- “Accelerating Hardware Design Verification: Exploring Simultaneous Execution of Multiple Stimuli with RTLflow and GenFuzz”
 - o MediaTek Research Remote, US; 2023
- “G-Fuzz: GPU-accelerated hardware fuzzing”
 - o NVIDIA Research Remote, US; 2022

- “RTLflow: A GPU acceleration flow for parallel RTL simulation”

- NVIDIA Research

Remote, US; 2021

- ICPP <https://youtu.be/00K8S3tNUSg>

Remote, US; 2022

Activities

- Program Committee in CppCon, 2023
- Program Committee in CppNow, 2023
- Program Committee in CppCon, 2022
- Reviewer in ICCD 2023 – “International Conference on Computer Design”, Washington DC, USA
- Reviewer in SC 2023 – “Super Computing”, Colorado, USA
- Reviewer in DAC 2023 – “Design Automation Conference”, California, USA
- Reviewer in DAC 2022 – “Design Automation Conference”, California, USA

Societies

- Utah Dance Contest – **Top 4** *Utah, US; 2021*
- University of Utah Taiwan Student Association Cooking Contest – **3rd place** *Utah, US; 2021*
- Invited dancer for 2019 Double Tenth Day parade – in front of **presidential palace** *Taipei, Taiwan; 2019*
- Invited dancer for 2017 Taiwan Power Company’s year-end banquet *Taichung, Taiwan; 2017*
- Volunteer teacher at Tainan Jingliao Elementary School *Tainan, Taiwan; 2014*
- Cycling around Taiwan *Taiwan; 2012*

SKILLS

C++11/14/17/20, CUDA, Parallel Programming, Vim