Dian-Lun Lin's Resume

Website: https://dian-lun-lin.github.io
GitHub: https://github.com/dian-lun-lin





EDUCATION

PhD – ECE Department, University of UtahMS – EECS Department, National Taiwan University

BS - EE Department, National Cheng Kung University

Utah, US; Jan. 2020 – present Taipei, Taiwan; Sep. 2017 – Jun. 2019 Tainan, Taiwan; Sep. 2013 – Jun. 2017

RESEARCH Interests:

Parallel and Heterogeneous Computing, Electronic Design Automation (EDA), Machine Learning

Research Achievements

I'm a fourth-year Ph.D. student at the Department of Electrical and Computer Engineering at the University of Utah. During my recent three-year Ph.D. studies, I have published **four top-tier papers** (one paper in DAC 2023 cooperated with NVIDIA Research, one paper in ICPP 2022 cooperated with NVIDIA Research, one paper in Euro-Par 2021, and one journal in IEEE TPDS 2022, all as the **first author**). I received **second place** in ACM/PACT Student Research Competition (SRC 2022). I also received the **champion award** in a research competition (IEEE HPEC Challenge 2020). I was a presenter at the biggest C++ conference (CppCon 2021). My recent work focuses on building a CPU-GPU task programming system using modern C++ coroutine and CUDA.

Open-Source Projects

Software	GitHub
SNIG: Accelerated Large Sparse Neural Network Inference using Task Graph Parallelism	https://github.com/dian-lun-lin/SNIG - Champion of 2020 IEEE HPEC Neural Network Challenge - Implemented in CUDA, CUDA Graph, and Taskflow
Taskflow: A General-purpose Parallel and Heterogeneous Task Programming System	https://github.com/taskflow/taskflow - 2 nd Place of Open Source Software Award in ACM MM19 - Best Poster Award in 2018 C++ Conference (CppCon)
RTLflow: From RTL to CUDA - A GPU acceleration flow for RTL simulation with multiple testbenches	https://github.com/dian-lun-lin/verilator_rtlflow - Cooperated with NVIDIA Research - Accepted by ICPP 2022

Selected Awards

- Second place in ACM/PACT Student Research Competition (SRC), 2022
- Presenter in CppCon, 2021 (the largest C++ conference in the world)
 - o cudaFlow: A Modern C++ Programming Model for GPU Task Graph Parallelism
- Champion of the IEEE/MIT/Amazon HPEC Large Sparse Neural Network Challenge, 2020
- ACM ISPD Wafer-Scale Physics Modeling Contest Honorable Mention, 2021
- ACM/IEEE DAC Young Student Fellowship, 2021
- ACM/IEEE DAC Young Student Fellowship, 2020
- Best Master Thesis Nomination, Department of EE, NTU, 2019
- Presidential Award, Department of EE, NCKU, Fall 2015

Work Experience

- Research Intern at NVIDIA (full time)

NVIDIA, US; May. 2022 – Aug. 2022

- Research Intern at NVIDIA (part time) NVIDIA, US; Aug. 2021 – Nov. 2021

Research Intern at NVIDIA (full time)

NVIDIA, US; May. 2021 – Aug. 2021

- Graduate Teaching Assistant for "Object-Oriented Programming" University of Utah, US; Sep. 2020 – Dec. 2020

Graduate Teaching Assistant for "Algorithms"

National Taiwan University, Taiwan; Sep. 2018 – Jan. 2019

National Taiwan University, Taiwan; Sep. 2017 – Jan. 2018

Research Assistant at NTU AI center National Taiwan University, Taiwan; Sep. 2018 – Dec. 2018

Web Backend Engineer at Edent Kaohsiung, Taiwan; Jan. 2016 – July. 2017

Papers

 Dian-Lun Lin, Yanqing Zhang, Haoxing Ren, Shih-Hsin Wang, Brucek Khailany, and Tsung-Wei Huang, "GenFuzz: GPU-accelerated Hardware Fuzzing using Genetic Algorithm with Multiple Inputs", ACM/IEEE Design Automation Conference (DAC), San Francisco, CA, 2023 (top-tier conference in comptuer-aided design field)

- Dian-Lun Lin, Haoxing Ren, Yanqing Zhang, Brucek Khailany and Tsung-Wei Huang, "From RTL to CUDA: A GPU Acceleration Flow for RTL Simulation with Multiple Testbenches," ACM International Conference on Parallel Processing (ICPP), 2022 (top-tier conference in parallel computing field)
- Dian-Lun Lin and Tsung-Wei Huang, "Accelerating Large Sparse Neural Network Inference using GPU
 Task Graph Parallelism," IEEE Transactions on Parallel and Distributed Systems (TPDS), 2022 (top-tier
 journal in parallel computing field)
- **Dian-Lun Lin** and Tsung-Wei Huang, "Enabling Efficient GPU Computation using Task Graph Parallelism," European Conference on Parallel and Distributed Computing (Euro-Par), 2021 (top-tier conference in parallel computing field)
- Dian-Lun Lin and Tsung-Wei Huang, "A Novel Inference Algorithm for Large Sparse Neural Network using Task Graph Parallelism", IEEE High-performance and Extreme Computing Conference (HPEC), 2020 (champion award)
- Tsung-Wei Huang, **Dian-Lun Lin**, Chun-Xun Lin, and Yibo Lin, "Taskflow: A Lightweight Parallel and Heterogeneous Task Graph Computing System", *IEEE Transactions on Parallel and Distributed Systems* (TPDS), 2022
- Cheng-Hsiang Chiu, Dian-Lun Lin, and Tsung-Wei Huang, "An Experimental Study of SYCL Task Graph Parallelism for Large-Scale Machine Learning Workloads", International Workshop of Asynchronous Many-Task systems for Exascale (AMTE), Portugal, 2021.
- Tsung-Wei Huang, **Dian-Lun Lin**, Yibo Lin, and Chun-Xun Lin, "Taskflow: A General-purpose Parallel and Heterogeneous Task Programming System", *IEEE Transactions on Computer-aided Design of Integrated Circuits and Systems (TCAD)*, 2021

Master Thesis

Analysis of Network Creation Game with Imperfect Monitoring (Game Theory) NTU; Sep. 2017 – Jun. 2019

Activities

- Program Committee in CppNow, 2023
- Program Committee in CppCon, 2022
- Reviewer in DAC 2023 "Design Automation Conference", California, USA
- Reviewer in DAC 2022 "Design Automation Conference", California, USA

Talks

- CppCon 2021 https://youtu.be/-tiQbihTAv8?t=2344
- **IPDPS 2022** https://youtu.be/00K8S3tNUSg

Societies

Utah Dance Contest - Top 4 Utah, US; 2021 University of Utah Taiwan Student Association Cooking Contest – 3rd place Utah, US; 2021

Invited dancer for 2019 Double Tenth Day parade – in front of presidential palace Taipei, Taiwan; 2019

Invited dancer for 2017 Taiwan Power Company's year-end banquet

Taichung, Taiwan; 2017 Volunteer teacher at Tainan Jingliao Elementary School Tainan, Taiwan; 2014

Cycling around Taiwan Taiwan; 2012

SKILLS

C++11/14/17/20, CUDA, Parallel Programming, Python, Web Development, Vim