

# **CEPH TUTORIAL**

GridKA School 2016

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Diana Gudu

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Karlsruhe Institute of Technology

## INTRODUCTION ROUND

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## Diana Gudu

- PhD researcher in Computer Science @KIT
  - distributed multi-agent framework for trading cloud resources
- Human Brain Project
  - work on cloud storage and computing services
- MSc in Computational Science and Engineering @TU Munich
- BSc in Computer Science @Polytechnic University of Bucharest

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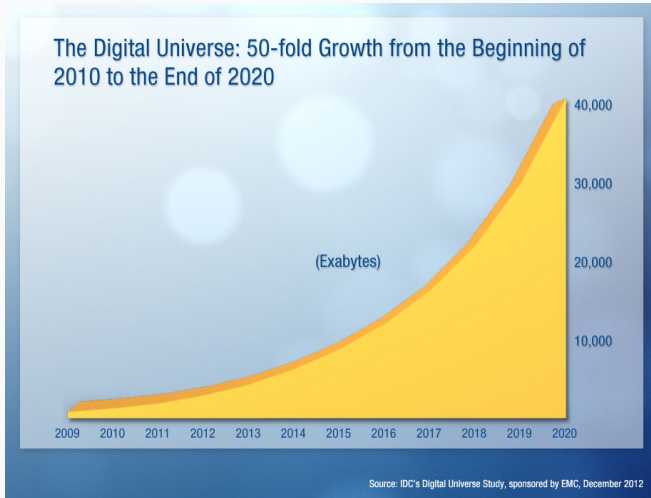
## EVOLUTION OF STORAGE

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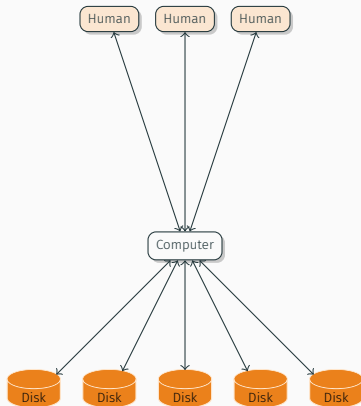
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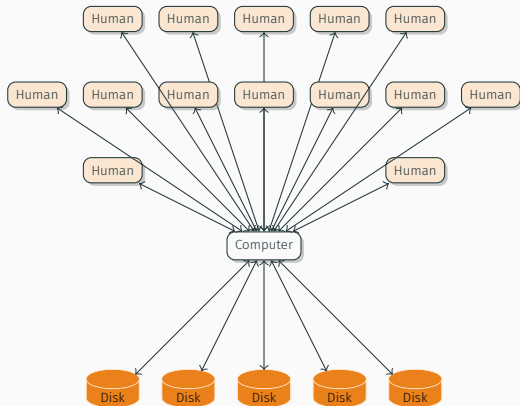


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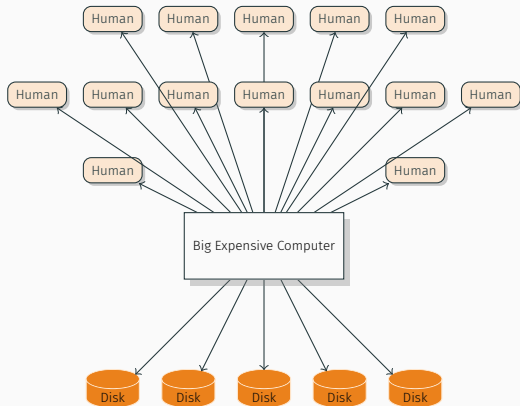




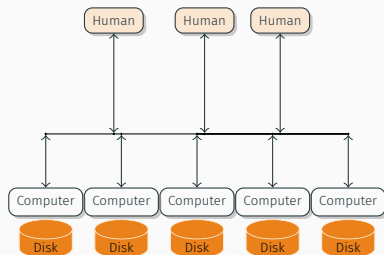
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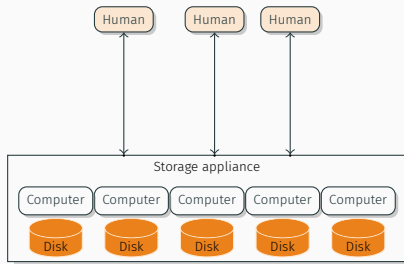
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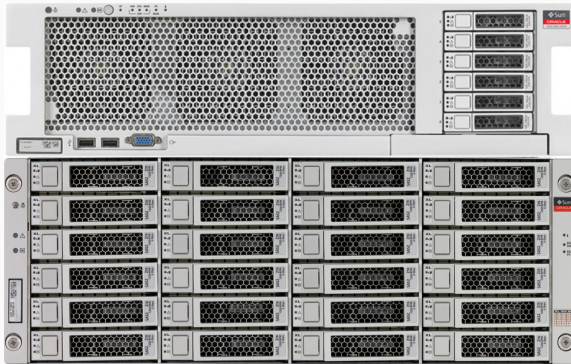
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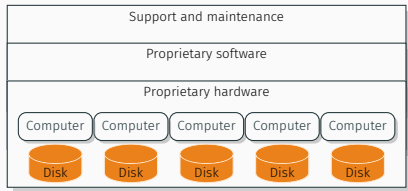


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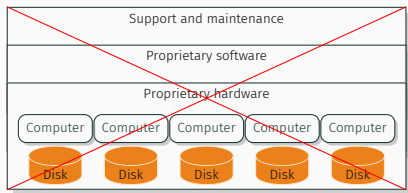


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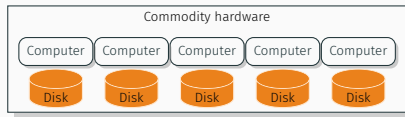
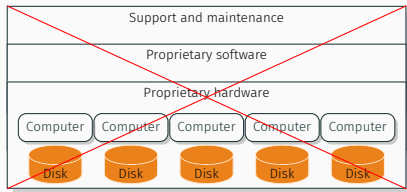
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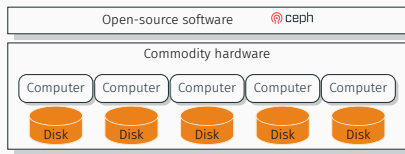
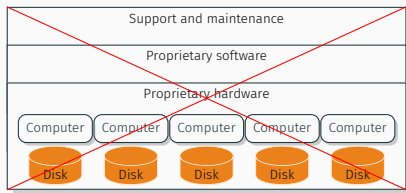


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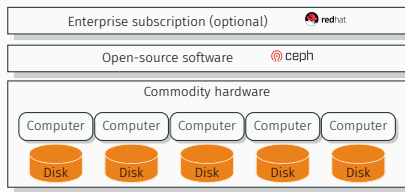
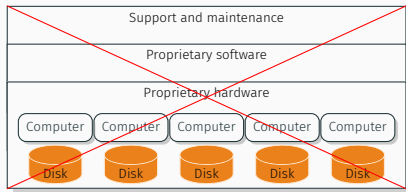




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CEPH



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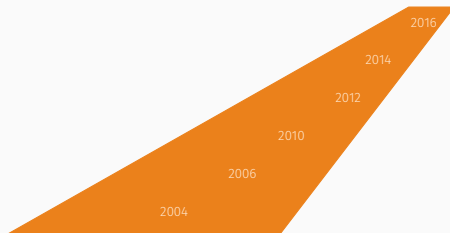
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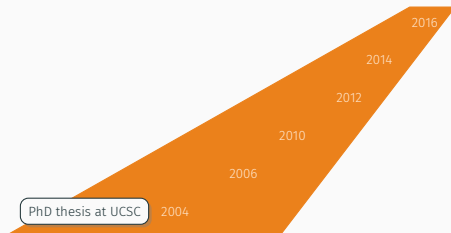
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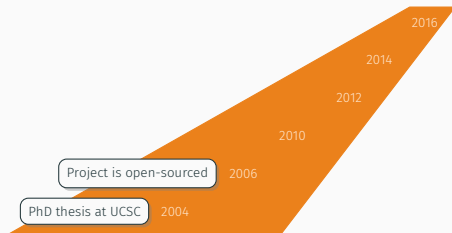
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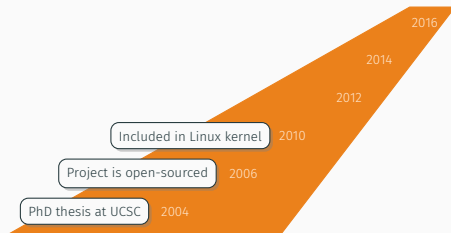
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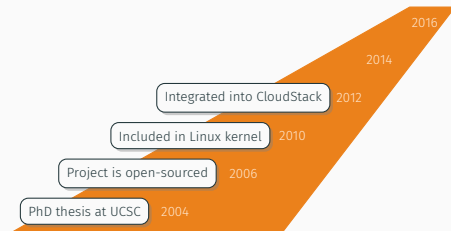
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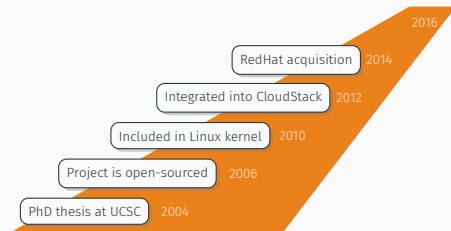
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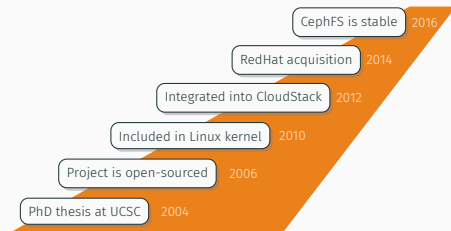
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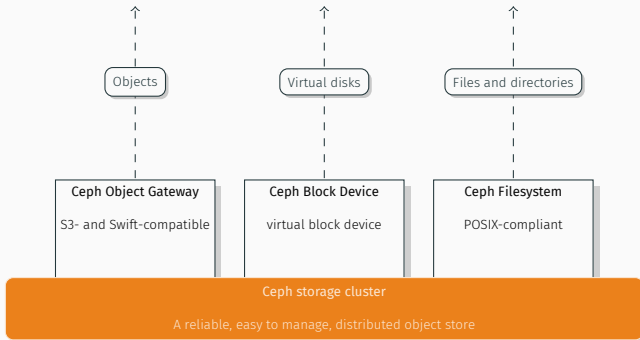
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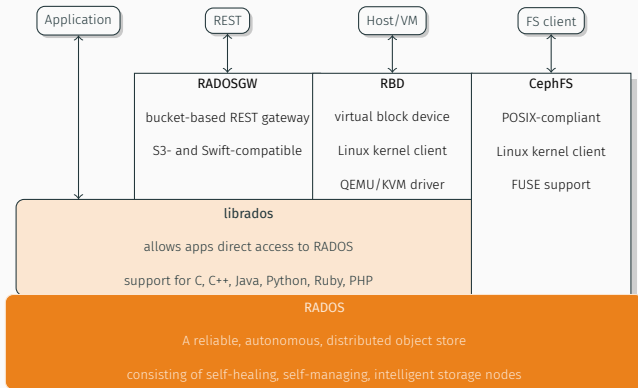


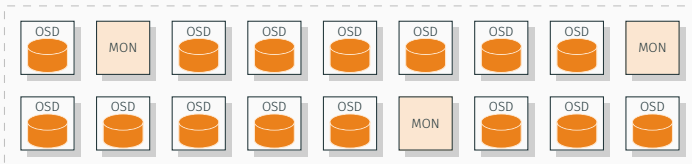


# CEPH ARCHITECTURE



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## OSD

- serve objects to clients
- one per disk
- backend: btrfs, xfs, ext4
- peer-to-peer replication and recovery
- write-ahead journal

## MON

- maintain cluster state and membership
- vote for distributed decision-making
- small, odd number

## DATA PLACEMENT

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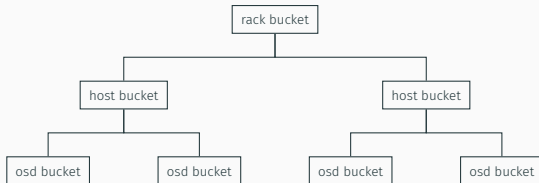
- stable mapping, e.g. consistent hashing

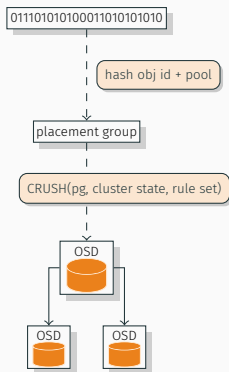
## Controlled Replication Under Scalable Hashing

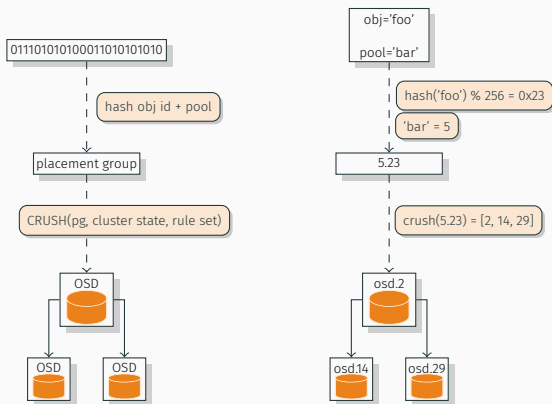
- pseudo-random placement algorithm
- repeatable, deterministic
- statistically uniform distribution
- stable mapping: minimal data migration
- rule-based configuration, topology aware

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- logical groups for storing objects
- manage
  - # PGs
  - # replicas
  - ruleset
  - permissions
  - snapshots



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## Placement groups

- fragments of logical groups
  - aggregate objects within a pool for scalability
- 1 PG over several OSDs ( # replicas)
- several PGs per OSD (  $\approx 100$ )
- more PGs
  - $\Rightarrow$  data durability
  - $\Rightarrow$  even distribution
  - $\Rightarrow$  resource overhead

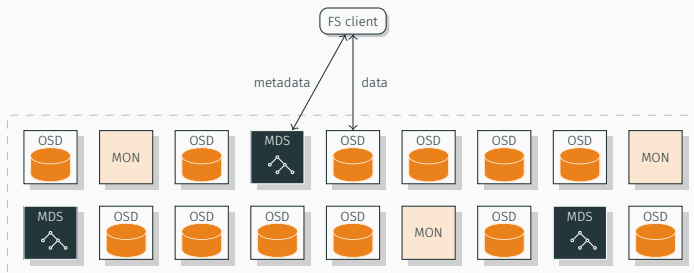
## CEPH CLIENTS

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- direct access to RADOS for applications
- C, C++, Python, Java, Erlang, PHP
- native socket access, no HTTP overhead

- RESTful API
- unified object namespace
- S3 and Swift compatible
- user database and access control
- usage accounting, billing

- storage of disk images in RADOS
- images are striped across the cluster
- decoupling of VMs from host
- thin provisioning
  - physical storage only used once you begin writing
- snapshots, copy-on-write clones
- support in Qemu, KVM



- files striped over RADOS objects
- strong consistency for POSIX semantics
  - use O\_LAZY to relax consistency

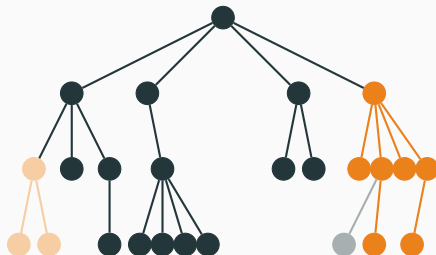
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## Metadata Server

- manages metadata for POSIX-compliant filesystem
  - directory hierarchy
  - file metadata: owner, timestamps, mode etc
- stores metadata in RADOS
- multiple MDS for HA and load balancing



# DYNAMIC SUBTREE PARTITIONING



## FINAL REMARKS

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## WHAT MAKES CEPH UNIQUE

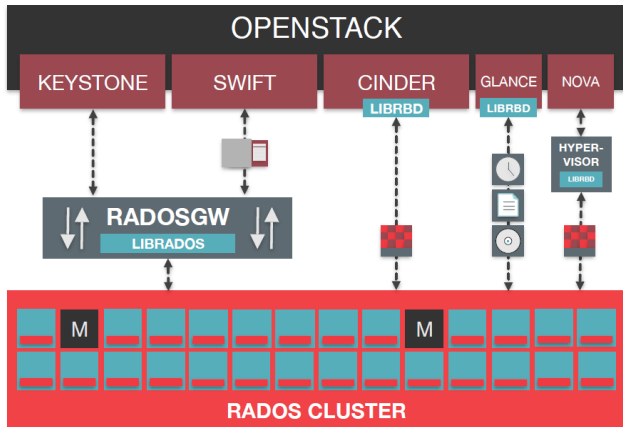
- CRUSH magic
- clustered, dynamic metadata management
- thin provisioning of block storage
- unified storage (object, block, file)

|                     | HDFS                 | iRODS          | Ceph              | GlusterFS     | Lustre      |
|---------------------|----------------------|----------------|-------------------|---------------|-------------|
| Architecture        | centralized          | centralized    | distributed       | decentralized | centralized |
| Naming              | index                | database       | CRUSH             | EHA           | index       |
| API                 | CLI, FUSE, REST, API | CLI, FUSE, API | FUSE, mount, REST | FUSE, mount   | FUSE        |
| Fault detection     | fully connect.       | P2P            | fully connect.    | detected      | manually    |
| System availability | no failover          | no failover    | high              | high          | failover    |
| Data availability   | replication          | replication    | replication       | RAID-like     | no          |
| Placement strategy  | auto                 | manual         | auto              | manual        | no          |
| Replication         | async.               | sync.          | sync.             | sync.         | RAID-like   |
| Cache consistency   | WORM, lease          | lock           | lock              | no            | lock        |
| Load balancing      | auto                 | manual         | manual            | manual        | no          |

<sup>1</sup> Benjamin Depardon, Gél Le Mahec, Cyril Séguin. Analysis of Six Distributed File Systems. [Research Report] 2013, pp.44. [<hal-00789086>](#)

- separate cluster and public networks
- SSD journals: accelerate bursts and random writes
- memory: 1-2 GB per OSD, CPU: 1.5 GHz per OSD
- redundancy
  - replication: increased read performance, capacity impact
  - erasure coding: better space efficiency, high CPU overhead, ~~RBD~~
  - cache tiering: write-back overlay pool; combine replication and erasure coding

# OPENSTACK INTEGRATION \*



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- docs: [ceph.com/docs](https://ceph.com/docs)
- wiki: [wiki.ceph.com](https://wiki.ceph.com)
- mailing lists
  - ceph-users: [ceph-users@ceph.com](mailto:ceph-users@ceph.com)
  - ceph-devel: [ceph-devel@vger.kernel.org](mailto:ceph-devel@vger.kernel.org)
- IRC channels (server [irc.oftc.net](https://irc.oftc.net))
  - #ceph
  - #ceph-devel
- github: [github.com/ceph/ceph](https://github.com/ceph/ceph)
- get involved: [ceph.com/community/contribute](https://ceph.com/community/contribute)

# TUTORIAL

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- deploy a Ceph cluster
- basic operations with the storage cluster
- data placement: CRUSH
- Ceph Filesystem
- block storage: RBD
- advanced topics: erasure coding
- troubleshooting challenge

# CLUSTER SET-UP

