Tutorial 6th of February

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1 Back-end

1.1 Alan

Database: algorithms, guidelines

1.2 Jay

Research Django - documentation Django – Document (Notes section)

1.3 Carla and Dacian

Flowchart algorithms

2 Front-end

2.1 Tsvetelina

board, movements, photoshop

2.2 Diana and Jay

communication between the front-end and the back-end
Diana- bootstrap front-end –Document (Notes Section)

3 Issues we may encounter

Reload – saving to a file, might not save all the data
Multiplayer – accidentally disconnect- continue hte game without the player
Django – Database biggest risk
App to work on mobile devices- for the final version

4 Basic Version

- 4/6 players on the same machine
- chat- predefined comments

5 Organising

5.1 GIT

Everyone must use git for version control
We will have 4 folders:
- Back-end
- Front-end
- Notes
- Complete - back-end and front-end

Research on Django - EVERYONE