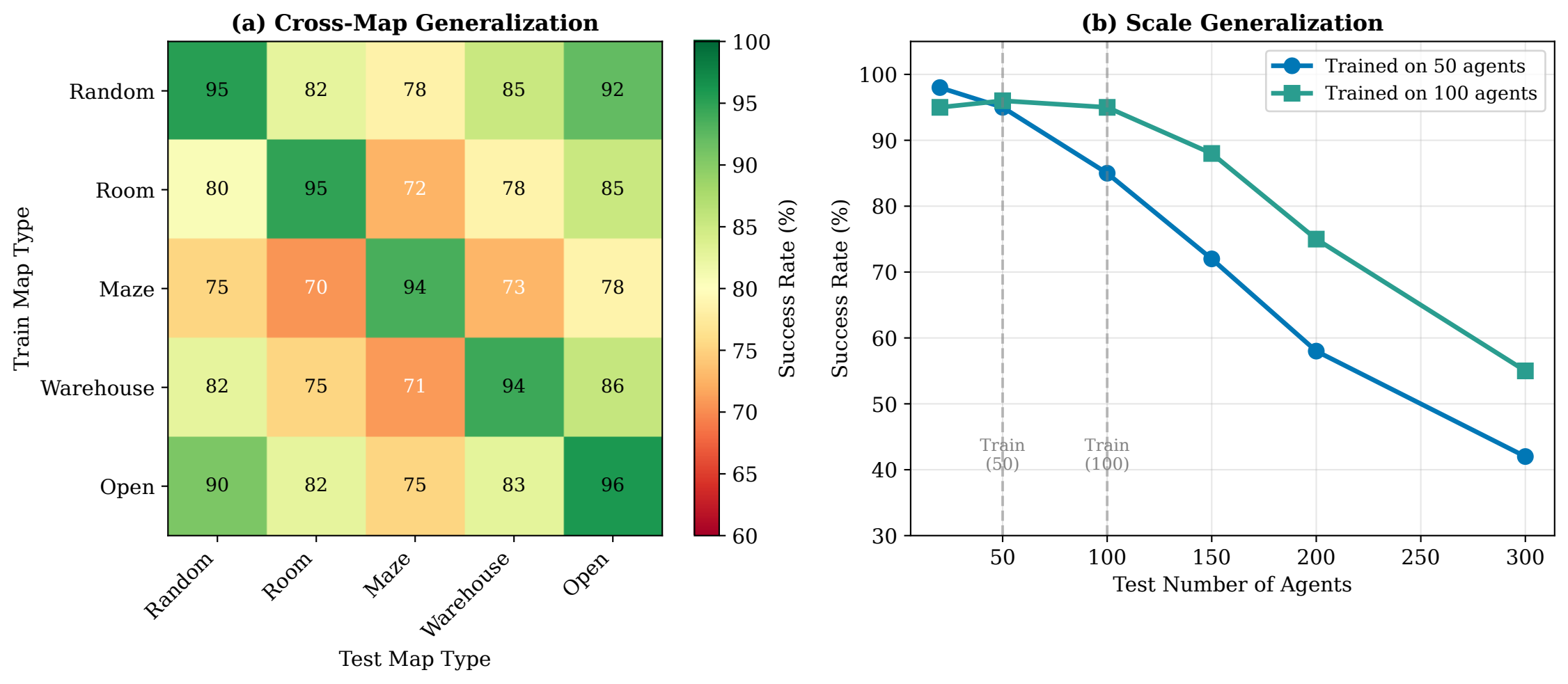
(a) Cross-Map Generalization
Train Map Type
Test Map Type
Random
Room
Maze
Warehouse
Open
95 82 78 85 92
80 95 72 78 85
75 70 94 73 78
82 75 71 94 86
90 82 75 83 96
Success Rate (%)
100
95
90
85
80
75
70
65
60
(b) Scale Generalization
Success Rate (%)
Test Number of Agents
Trained on 50 agents
Trained on 100 agents
Train (50)
Train (100)
100
90
80
70
60
50
40
30
50
100
150
200
250
300