

Life Cycle Plan (LCP)

NICE

TEAM 7

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Version History

Date	Author	Version	Changes made	Rationale
10/15/15	WRX	1.0	•	Created SSAD and added section 1,2,3
12/03/15	WRX	2.0	<ul style="list-style-type: none">• Updated the artifact of developmental phrase• Updated a new Gantt chart• Modified the methods, tools, and facilities• Added Iteration plan	Added section 6

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1. Introduction

1.1 Purpose of the LCP

The purpose of the life cycle plan (LCP) is the program's primary management tool to satisfy this E-commerce project requirement. The development of a life-cycle product strategy and plan are critical steps in the developmental process. The LCP remains an active management tool throughout the operations and sustainment of the system, and the program must continually update the LCP to ensure sustainment performance satisfies the product's needs.

The LCP documents the plan for how the life cycle planner will implement the development strategies. It includes varies of aspects such as development phrase, stakeholders' responsibilities, resource estimation and others.

1.2 Status of the LCP

The status of the LCP is currently at the end of the developmental phrase and entering the transition phase, the team is currently finalizing the prototype and documenting the manual so that it can provide instructions to the clients. This is the version that will be delivered to the clients. The major change is the change of tools, which WordPress has replaced X-Cart as the development tools. The focus has also been changed that the project has been narrowed down. No forums and some capabilities were put on stand by for core capabilities to be completed first. In addition, one of the member, Larry Stratton, was no longer in the project. Hence, the team has adjusted and split the works respectively. Furthermore, iteration plan was added to this version. It provides what life cycle milestones are addressed, including capabilities that will be tested and implemented.

1.3 Assumptions

- The duration of the project is 12 weeks, which is the entire 2015 Fall semester.
- After the project complete, the client is expected to manage the operation of the website.
- The guidelines of this project are followed by the USC CS577 class manual.
- The standard of the website is based on the client's demand.
- Since the client is a non-profit organization, the development cost will have to be minimized.

2. Milestones and Products

2.1 Overall Strategy

The team uses some form of schedule as Independent Variable (SAIV) strategy, in which the 12 weeks schedule drives development of a set of core capabilities. In the architect agile process, there is a lot of NDIs (Non-Developmental Items) involved. The team has developed by taking account the future updates of this COTs and trying to configure them/alter them but at the same time keeping them updatable. In WordPress, several plugins and themes were edited in order to meet the requirements of clients.

The NDI's have been carefully selected and used in prototypes in order to identify the configuration and development required that guarantees the functionality of the core capabilities requested by the client. Development is focused on automating some of the functions and facilitating interaction between the different plugins to make the process more intuitive. Finally a lot of front-end development has been performed to meet client UI requirements.

The life cycle phases and its dates, deliverables, milestone and strategy of each phase are as following:

Exploration phase

Duration: 08/17/2015- 9/23/2015

Concept: The team tried to identify the key elements of the project. Including having interview with the stakeholders, field observations, the initial user interface prototypes and the system scoping.

Deliverables: Exploration Commitment Package

Milestone: Exploration Commitment Review

Strategy: One Incremental Commitment Cycle

Valuation phase

Duration: 09/24/2015- 10/02/2015

Concept: The team performed a deeper analysis for the project. Including feature analysis, and prioritization. The prototyping was displayed to the vendor so that we had the feedback of the operational concept, system and software requirement, system and software architecture, and life-cycle plan. A business case analysis and business risk assessment were also created.

Deliverables: Valuation Commitment Package

Milestone: Valuation Commitment Review

Strategy: One Incremental Commitment Cycle

Foundation phase

Duration: 10/03/2015- 10/19/2015

Concept: The team was created a safety feature and alarms prototyping and iteration. Also, programmable therapy types and touchscreen analysis

Deliverables: Foundation Commitment Package

Milestone: Foundation Commitment Review

Strategy: One Incremental Commitment Cycle

Development phase

Duration: 10/20/2015- 12/03/2015

Concept: The team will perform extensive usability criteria and testing, all the necessary features will be added and tested in the e-commercial website in order to evaluate if they work properly.

Deliverables: Development Commitment Package

Milestone: Development Commitment Review

Strategy: One Incremental Commitment Cycle

2.2 Project Deliverables

2.2.1 Exploration Phase

Table 1: Artifact deliverable in Exploration Phase

Artifact	Due date	Format	Medium
PR/Week 01 Progress Report	09/23/2015	.xlsx	Soft copy
PR/Week 01 Risk and Defect Report	09/23/2015	.xlsx	Soft copy
PR/Week 01 Project Plan	09/23/2015	.mpp	Soft copy

2.2.2 Valuation Phase

Table 2: Artifact deliverable in Valuation Phase

Artifact	Due date	Format	Medium
Valuation/Win Conditions Report	09/28/2015	.pdf	soft copy
Valuation/Client Interaction	09/28/2015	.pdf	soft copy
Valuation/Top Risks and Prototypes Presentation	10/02/2015	.pptx	soft copy
PR/Week 03 Progress Report	10/07/2015	.xlsx	soft copy
PR/Week 03 Risk and Defect Report	10/07/2015	.xlsx	soft copy

PR/Week 03 Project Plan	10/07/2015	.xlsx	soft copy
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2.2.3 Foundations Phase

Table 3: Artifact deliverable in Foundations Phase

Artifact	Due date	Format	Medium
Valuation/Operational Concept Description 10/16 ARB/FCR	10/16/2015	.docx	soft copy
Valuation/Prototype Report 10/16 ARB/FCR	10/16/2015	.docx	soft copy
Valuation/System and Software Architecture Description 10/16 ARB/FCR	10/16/2015	.docx	soft copy
Valuation/Life Cycle Plan 10/16 ARB/FCR	10/16/2015	.docx	soft copy
Valuation/Feasibility Evidence Description 10/16 ARB/FCR	10/16/2015	.docx	soft copy
Valuation/ARB Presentation 10/16 ARB/FCR	10/16/2015	.pptx	soft copy



































2.2.4 Development Phase

Table 1: Artifact deliverable in Development Phase

Artifact	Due date	Format	Medium
Database schemas	11/01/2015	.php	soft copy
E-Commerce Tool (WordPress)	11/13/2015	.php	soft copy
Blogging Tool (WordPress)	11/13/2015	.php	soft copy
Completion of GUI	11/13/2015	.php	soft copy
Blogging Creation	11/27/2015	.php	soft copy
Automation for vendors	11/27/2015	.php	soft copy
Newsletter set up	11/27/2015	.php	soft copy
Search plugin	11/27/2015	.php	soft copy
Modify and combine appropriate prototypes	12/02/2015	.php	soft copy

In the development phase, the team is going to finalize the development, entering this phase most of the GUI should have been completed. The database schemas designed in Foundation phase will be implemented. Both the E-Commerce and Blogging tool should also be completed. Other key features, including automation for vendors, newsletter set up, and search plugin have been implemented. In the development transition phase, which we are entering right now, training will be performed for the clients, final touches and appropriate UM, TM documentation will be compiled. Finally the project will be deployed and delivered at the clients hosting service.

The following is the Gantt chart, which outlines the past and the future schedule that the team will do by time:

ID	Task Name								
		3rd Quarter	4th Quarter			1st Quarter			2nd Quarter
		Sep	Oct	Nov	Dec	Jan	Feb	Mar	Apr
1	Preparation for FCR and FC Package								
2	Complete FCR Deliverables								
3	Finish Navigation Flow								
4	Complete Second Wireframing Iteration in Cacoo								
5	Team Meeting - Wireframe Updates								
6	Test Stripe Xcart Module								
7	Test Paypal Xcart Module								
8	Client Status Update and Website Stylistic Input Request								
9	Develop Admin Page Templates in Xcart								
10	Incorporate Client Stylistic Suggestions								
11	Develop Vendor Page Templates in Xcart								
12	Incorporate Client Stylistic Suggestions								
13	Develop Buyer Page Templates in Xcart								
14	Incorporate Client Stylistic Suggestions								
15	Prepare FCR Presentation								
16	Practice FCR Presentation								
17	Present FCR								
18	Complete FC Package Deliverables								
19	PM Complete FED								
20	Assistant PM Complete LCD								
21	PM and Assistant PM Complete OCD								
22	PM and Assistant PM Complete PRO								
23	PM Complete SSAD								
24	Team Meeting - FC Package Review and Next Website Assignments								
25	Submit FC Package After Review								
26	Complete Trade Study on xcart vs woocommerce								
27	Install Wordpress and Woocommerce and conduct evaluation								
28	Complete Trade Study Report								
29	Evaluate and select WooCommerce template that fits requirements best								
30	Development of three main use cases in prototype								
31	Customize home page in WooCommerce Storefront								
32	Customize catalog and cart pages in WooCommerce Storefront								
33	Customize vendor pages in WooCommerce Storefront								
34	Preview progress with Client								

ID	Task Name												
		3rd Quarter			4th Quarter			1st Quarter			2nd Quarter		
		Sep	Oct	Nov	Dec	Jan	Feb	Mar	Apr	May	Jun	Jul	Aug
35	Create Prototype Presentation												
36	Present Prototype Progress												
37	Core Capability Drivethrough												
38	Customize home page												
39	Customize vendor pages												
40	Develop search function and filters												
41	Main menu modifications												
42	Develop User Manual												
43	Develop high-level test plans												
44	Core Capability Presentation												
45	Continue development from CCD feedback												
46	Continue main menu modifications												
47	Automate blog creation when a new vendor is registered												
48	Featured vendor display for home page												
49	Continue to develop search function and filters												
50	Develop vendor themes												
51	Home page alignment fixes												
52	See if login link can be moved to the top right of home page												
53	TRR Preparation												
54	Define and delegate documents for ARB												
55	Determine use of acceptance vs test cases												
56	Determine project end state with Client												
57	Continue development of User Manual												
58	Execute test cases												
59	Complete documents for ARB/TRR												
60	Conduct TRR												
61	Transition to production												
62	Conduct Training Sessions												
63	Discuss implementation plan with client												
64	Transfer or Install to clients server												
65	Conduct final testing on production server												
66	Provide final documentation to client												

3. Responsibilities

3.1 Project-specific stakeholder's responsibilities

N/A

3.2 Responsibilities by Phase

Table 2: Stakeholder's Responsibilities in each phase

	Exploration	Valuation	Foundations
Dhananjay Nakrani	Primary Responsibility develop prototype Secondary Responsibility Come up Win-Win conditions	Primary Responsibility Evaluate different prototype alternatives Secondary Responsibility Quality for both project and team processes & deliverables GUI Prototype (XCart) admin main page	Primary Responsibility Identify Risks relating to multivendor modules Try out different COTS and analyze them Secondary Responsibility Quality for both project and team processes & deliverables
Runxuan Wei	Primary Responsibility field observations Secondary Responsibility develop prototype	Primary Responsibility SSAD doc create and update xcart setup and hello world page Secondary Responsibility buyer use case development	Primary Responsibility analyze payment method risk with multivendor Secondary Responsibility assistant in group documents and report
Deb Baker	Primary Responsibility Facilitate in WinWin negotiation Quality for both project and team processes & deliverables Secondary Responsibility field observations	Primary Responsibility Quality for both project and team processes & deliverables Secondary Responsibility Identify project risk	Primary Responsibility Quality for both project and team processes & deliverables Secondary Responsibility Identify project risk
Weijiang Dang	Primary Responsibility Initial user interface Secondary Responsibility Contact with the client	Primary Responsibility Customer's ware framing Secondary Responsibility Identify project risk	Primary Responsibility Develop Prototype of XCart Secondary Responsibility Improve Prototype
King Lun Au	Primary Responsibility field observations come up Win-Win conditions	Primary Responsibility identify project risk buyer user case development Secondary Responsibility	Primary Responsibility LCP documentation Secondary Responsibility Identify project risk

	Secondary Responsibility Initial user interface	develop prototype (X-cart)	
Antonis	Primary Responsibility Contact with the client Secondary Responsibility Identify project's risk	Primary Responsibility Vendor Case Wire framing Secondary Responsibility GUI Prototype vendor main page	Primary Responsibility Prepare OCD documentation Secondary Responsibility Identify Risks relating to multivendor modules
Client	Primary Responsibility: Engage in conversation with dev. Team about project vision	Primary Responsibility: Discuss win conditions with team negotiate risk and costs	Primary Responsibility: Provide feed back to the team regarding website appeal and GUI interface

	Development-Construction Iteration	Development-Transition Iteration
Dhananjay Nakrani	Primary Responsibility Multi-Site to achieve Multi-Vendor functionality. Automated blog creation Customized theme a little Secondary Responsibility Tested functionality Maintained Team Website	Primary Responsibility Secondary Responsibility
Runxuan Wei	Primary Responsibility Create and Maintain SSAD documentation Secondary Responsibility Changed CSS for website front page Research for payment tool	Primary Responsibility Secondary Responsibility
Deb Baker	Primary Responsibility Facilitate in WinWin negotiation Quality for both project and team processes & deliverables Secondary Responsibility field observations	Primary Responsibility Secondary Responsibility
Weijiang Dang	Primary Responsibility	Primary Responsibility Secondary Responsibility

	Create short code for displaying featured vendor Secondary Responsibility Change CSS for website front page Adding plugin for user avatar	
King Lun Au	Primary Responsibility Develop search function and filter Create and Maintain LCP documentation Secondary Responsibility Customize home page in WooCommerce Storefront	Primary Responsibility Secondary Responsibility
Antonis	Primary Responsibility OCD Documentation Bi-weekly reports, Client interaction and meetings Secondary Responsibility UI improvements Backup functionality	Primary Responsibility Secondary Responsibility
Client	Primary Responsibility: Engage in conversation with dev. Team about project vision Provide feedback and recommendation	Primary Responsibility: Read and understand the manual, provide recommendation for transition

3.3 Skills

>>

Team members	Role	Skills
Dhananiy Nakrani	Developer, System Integrator, Team Website Admin	PHP, python, LAMP Stack, Flask, Rails (a bit), Bootstrap, jQuery, Wordpress
Runxuan Wei	Dev/system integrator	PHP, JavaScript, AJAX, MySQL, Python, JQuery
Deb Baker	QFP (Team/Web Req)/Assistant PM/ Team Website Admin	HTML, Java, C++, DBs, Javascript, vbscript

Larry Stratton	PM/QFP (Web Req)/Dev	PHP, Javascript, AJAX, jQuery, Bootstrap, some rails, Apache, MySQL, Wordpress, Java, C++
Weijiang Dang	QFP (Web Req)/Dev	JAVA, C, C++, javascript
King Lun Au	QFP (Web Req)/Dev	Java, javascript, C++, C, Matlab, Python
Antonis Papantoniou	Sys/can dev when needed	Python, Javascript Frameworks:None

4. Approach

4.1 Monitoring and Control

For monitoring purposes and control the team is using bi-weekly progress reports which are uploaded at the team website. Additionally weekly tasks are divided and tracked between the team members using slack.

4.1.1 Closed Loop Feedback Control

In terms of feedback between individual tasks we are having multiple Slack meetings per week to accommodate our DEN members and also document our discussions. In the meetings we present our respective progress and monitor the document status using Google docs and Bitbucket for code reviews and staying updated on code status. Finally all work is logged in to Jira to gauge each team member's individual contribution to the project.

4.1.2 Reviews

Each task is usually divided between multiple teammates. This method allows each teammate to peer review the work of another to get feedback and ensure good work quality. Documentation is also reviewed by the PM and the assistant PM for final editing before submission.

4.2 Methods, Tools and Facilities

Tools	Usage	Provider
WordPress	Blog management	Wordpress.com
BitBucket	Code reviews and staying updated on code status	Atlassian Inc.
Amazon EC2	Test deployment	Amazon.com
Slack	Communication and team meeting	Slack.com
Jira	Team project management and checking progress	Atlassian Inc.

5. Resources

Identify the following information in order to estimate the software cost:

- Estimated CSCI577a Effort : 6 team members at 12 hrs/week for 12 weeks
- Estimated CSCI577b Effort : 6 team members at 12 hrs/week for 12 weeks
- Total estimated effort = unknown
- Budget information = \$0
- Project duration = 12 weeks
- Component modules in your development project = E-commerce tool, multi-vendor support, payment methods, search, blog posting, forums, database, web server
- Programming language used = php

For this effort, we used COCOMO II.2000.4. All drivers not specified below are considered “Nominal”.

Table 3: COCOMOII Scale Driver

Scale Driver	Value	Rationale
PREC	Low	System is widely used, but new to development team
FLEX	Low	Requirements are on the more specific end
RESL	Low	Using established platforms should eliminate larger design problems
TEAM	Low	Team cohesion is lacking and introduces risk
PMAT	Nominal	SEI CMM process maturity rating is poor

Table 4: COCOMOII Cost Driver for modules “e-commerce” and “multi-vendor”

Cost Driver	Value	Rationale
APEX	Low	Only a few members of the team have experience developing applications
LTEX	Low	Only two members of the team are experienced developers
TOOL	Low	The MVC and e-commerce platforms introduce a new environment to the team – lack of experience is significant

COCOMOII Cost Driver values for modules “blog” and “forums” was determined to be nominal.

Overall COCOMO Result:

USC-COCOMO II.2000.4 - C:\harddrive\USC 2014\CSCI577a\Cocomo\Single\NICE.est

File Edit View Parameters Calibrate Phase Maintenance Help

Project Name: 3rd Run Scale Factor: 23.72 Schedule

Project Notes Development Model: Post Architecture

X	Module Name	Module Size	LABOR Rate (\$/month)	EAF	Language	NOM Effort DEV	EST Effort DEV	PROD	COST	INST COST	Staff	RISK
	e-commerce	A:603	0.00	1.31	Non-Specified	2.0	2.6	234.2	0.00	0.0	0.4	0.0
	multi-vendor	A:804	0.00	1.31	Non-Specified	2.6	3.4	234.2	0.00	0.0	0.5	0.0
	blog	A:402	0.00	1.00	Non-Specified	1.3	1.3	306.0	0.00	0.0	0.2	0.0
	forums	A:241	0.00	1.00	Non-Specified	0.8	0.8	306.0	0.00	0.0	0.1	0.0

	Estimated	Effort	Sched	PROD	COST	INST	Staff	RISK
Total Lines of Code:	2050							
Hours/PM:	152.00							
Optimistic	6.5	6.8	316.0	0.00	0.0	1.0		
Most Likely	8.1	7.3	252.8	0.00	0.0	1.1	0.0	
Pessimistic	10.1	7.8	202.2	0.00	0.0	1.3		

CPLX: Product Complexity

Based on this estimate, 8.1 person months is required to do the work, with a staff of 1.1 persons for 7.3 months. In the case of CS577, this estimate is reduced to 4.86 person months based on a 6 person team. Therefore, it is estimated that our team can complete the project on time.

The following are the individual module inputs based on Adaptation and Reuse of existing code.

SLOC Input Dialog - e-commerce

Sizing Method

☐ SLOC

☐ Function Points

☒ Adaptation and Reuse

Breakage
% of code thrown away due to requirements evolution and volatility
REVL

AdaptatInitial SLOC

Language

% Design Modified (DM) %

% Code Modified (CM) %

% Integration Modified (IM) %

Software Understanding (SU) SU

Assesment & Assimilation (AA) AA

Unfamiliarity with Software UNFM

% Components Automatically Translated (AT) %

Automatic Translation Productivity (ATPROD)

Computed Adaptation Adjustment Factor

Computed ASLOC

OK Cancel Help

SLOC Input Dialog - multi-vendor

Sizing Method

☐ SLOC

☐ Function Points

☒ Adaptation and Reuse

Breakage
% of code thrown away due to requirements evolution and volatility
REVL

AdaptatInitial SLOC

Language

% Design Modified (DM) %

% Code Modified (CM) %

% Integration Modified (IM) %

Software Understanding (SU) SU

Assesment & Assimilation (AA) AA

Unfamiliarity with Software UNFM

% Components Automatically Translated (AT) %

Automatic Translation Productivity (ATPROD)

Computed Adaptation Adjustment Factor

Computed ASLOC

OK Cancel Help

SLOC Input Dialog - blog

Sizing Method

☐ SLOC

☐ Function Points

☒ Adaptation and Reuse

Breakage
% of code thrown away due to requirements evolution and volatility
REVL

AdaptatInitial SLOC

Language

% Design Modified (DM) %

% Code Modified (CM) %

% Integration Modified (IM) %

Software Understanding (SU) SU

Assesment & Assimilation (AA) AA

Unfamiliarity with Software UNFM

% Components Automatically Translated (AT) %

Automatic Translation Productivity (ATPROD)

Computed Adaptation Adjustment Factor

Computed ASLOC

OK Cancel Help

SLOC Input Dialog - forums

Sizing Method

☐ SLOC

☐ Function Points

☒ Adaptation and Reuse

Breakage
% of code thrown away due to requirements evolution and volatility
REVL

AdaptatInitial SLOC

Language

% Design Modified (DM) %

% Code Modified (CM) %

% Integration Modified (IM) %

Software Understanding (SU) SU

Assesment & Assimilation (AA) AA

Unfamiliarity with Software UNFM

% Components Automatically Translated (AT) %

Automatic Translation Productivity (ATPROD)

Computed Adaptation Adjustment Factor

Computed ASLOC

OK Cancel Help

6. Iteration Plan

6.1 Plan

This Iteration Plan is intended to accomplish the major features and described the detailed plans for the iteration of this E-commerce project. In the Iteration plan, the requirements would be further analyzed. Due to the fact that it is a one semester project, the team has prioritized list of objectives to work on. There are two iterations to implement the capabilities. The first iteration is to finalize the features that already included in the original WordPress. The second iteration is to edit and modify the existing Plugin and codes to accomplish the project requirements. The analysis and design for all use cases selected were completed. The architectural prototype were developed to test the feasibility and performance of the architecture that is required for the E-commerce website.

6.1.1 Capabilities to be implemented

Table 5: Construction iteration capabilities to be implemented

ID	Capability	Description	Priority	Iteration
UC4	Vendor can register for account	Check if the vendor can successfully create a new account.	M	1
UC8	Add new product	Check if the vendor can successfully add a product.	M	1
UC7	Edit existing product	Check if the vendor can successfully edit a product.	M	1
UC12	View products	Check if a user can view a specific product.	M	1
UC12	Search function	Check if a user can search a specific product.	M	2
UC13	View orders	Check if a user can view his or her order.	M	1
UC6	Checkout or purchase product	Check if a user can check out after he or she finish purchasing.	M	1
UC10	Vendor can create a blog	Check if a vendor can create his or her own blog.	M	2
UC10	Vendor can edit a blog	Check if a vendor can edit a specific product.	M	2
UC3	Customer can create account	Check if a user can create a new account.	M	1

UC14	Approve pending vendor	Check if an admin approve a new vendor.	M	1
UC1	Login	Check if the user can login successfully	S	1
UC2	Logout	Check if the user can logout successfully	S	1
UC5	Add item to cart	Check if the user can add items into shopping cart.	M	1
UC9	Delete product	Check if the user can delete items from the shopping cart.	M	1
UC11	Write feedback on vendor	Check if the user can write feedback for specific vendor.	M	2
UCxx	Write feedback on products	Check if the user can write feedback for specific product.	M	2
UCxx	Approve pending product	Check if the admin can approve pending.	M	1
UCxx	Customer can signup for newsletter	Check if the user can subscribe the newsletter.	M	2
UCxx	Admin can create and email newsletter	Check if the admin can create and email in newsletter.	M	2
UCxx	Customer can subscribe to alerts	Check if the user can subscribe to alerts.	M	2
UCxx	Create discount coupons	Check if the system can create discount for the products.	S	2
UCxx	Customer can get recommendation based on questions	Check if the user can receive recommendation based on questions and their past purchasing history.	M	2
UCxx	Manage account settings	Check if the any user can manage and make change to the account settings.	S	1
UCxx	Delete item from cart	Check if the user can delete items from the cart.	M	1
UCxx	Edit quantity of item in cart	Check if the user can edit the quantity of item in cart.	M	1
UCxx	Admin can post site-wide communications and blogs	Check if the admin can post site-wide communication and blogs in his or her personal page.	M	2
UCxx	Admin can email vendors	Check if the admin can send email to the vendors.	S	1

UCxx	Admin can display vendors by sales and transactions	Check if the admin can display and sort the vendors by sales and transactions.	M	1
UCxx	Admin can suspend vendor accounts	Check if the admin can suspend a specific vendor account.	M	1

6.1.2 Capabilities to be tested

Table 6: Construction iteration capabilities to be tested

ID	Capability	Description	Priority	Iteration
UC4	Vendor can register for account	Check if the vendor can successfully create a new account.	M	1
UC8	Add new product	Check if the vendor can successfully add a product.	M	1
UC7	Edit existing product	Check if the vendor can successfully edit a product.	M	1
UC12	View products	Check if a user can view a specific product.	M	1
UC12	Search function	Check if a user can search a specific product.	M	2
UC13	View orders	Check if a user can view his or her order.	M	1
UC6	Checkout or purchase product	Check if a user can check out after he or she finish purchasing.	M	1
UC10	Vendor can create a blog	Check if a vendor can create his or her own blog.	M	2
UC10	Vendor can edit a blog	Check if a vendor can edit a specific product.	M	2
UC3	Customer can create account	Check if a user can create a new account.	M	1
UC14	Approve pending vendor	Check if an admin approve a new vendor.	M	1
UC1	Login	Check if the user can login successfully	S	1
UC2	Logout	Check if the user can logout successfully	S	1
UC5	Add item to cart	Check if the user can add items into shopping cart.	M	1
UC9	Delete product	Check if the user can delete items from the shopping cart.	M	1

UC11	Write feedback on vendor	Check if the user can write feedback for specific vendor.	M	2
UCxx	Write feedback on products	Check if the user can write feedback for specific product.	M	2
UCxx	Approve pending product	Check if the admin can approve pending.	M	1
UCxx	Customer can signup for newsletter	Check if the user can subscribe the newsletter.	M	2
UCxx	Admin can create and email newsletter	Check if the admin can create and email in newsletter.	M	2
UCxx	Customer can subscribe to alerts	Check if the user can subscribe to alerts.	M	2
UCxx	Create discount coupons	Check if the system can create discount for the products.	S	2
UCxx	Customer can get recommendation based on questions	Check if the user can receive recommendation based on questions and their past purchasing history.	M	2
UCxx	Manage account settings	Check if the any user can manage and make change to the account settings.	S	1
UCxx	Vendor can email customer	Check if the vendor can email the user.	S	1
UCxx	Delete item from cart	Check if the user can delete items from the cart.	M	1
UCxx	Edit quantity of item in cart	Check if the user can edit the quantity of item in cart.	M	1
UCxx	Admin can post site-wide communications and blogs	Check if the admin can post site-wide communication and blogs in his or her personal page.	M	1
UCxx	Admin can display vendors by sales and transactions	Check if the admin can display and sort the vendors by sales and transactions.	M	1
UCxx	Admin can suspend vendor accounts	Check if the admin can suspend a specific vendor account.	M	1

6.1.3 Capabilities not to be tested

Most capabilities were tested in order to check if the features of the website can operate properly. For example, the capabilities of WooCommerce and WC vendors were tested. However, the team did not do load testing because there was no high load requirements.

6.1.4 CCD Preparation Plans

In CCD, the clients would test and implement the features from WordPress in their local machine. A user manual that outlined all the test cases, was sent to the clients. The clients can go through them on their own. Following from the manual steps by steps, the clients would experience the current system. Meanwhile, the team would have a computer for dry run simultaneously along with the clients. When the clients were confused, they can come back to us with any concerns or feedback, and we can answer their question instantly. Feedback forms would be used in order to record the problems and comment from the clients. The feedback is highly important because the team would need that information for further risk analysis. It can reduce the risks, and provide a better user experience in the future development.

6.2 Iteration Assessment

6.2.1 Capabilities Implemented, Tested, and Results

Table 7: Capabilities implemented, tested, and results

ID	Capability	Test Case	Test Results	If fail, why?
UC4	Vendor can register for account	TC-01	Pass	N/A
UC8	Add new product	TC-02	Pass	N/A
UC7	Edit existing product	TC-03	Pass	N/A
UC12	View products	TC-04	Pass	N/A
UC12	Search function	TC-05	Pass	N/A
UC13	View orders	TC-06	Pass	N/A
UC6	Checkout or purchase product	TC-07	Pass	N/A
UC10	Vendor can create a blog	TC-08	Pass	N/A
UC10	Vendor can edit a blog	TC-09	Pass	N/A
UC3	Customer can create account	TC-10	Pass	N/A
UC14	Approve pending vendor	TC-11	Pass	N/A

UC1	Login	TC-12	Pass	N/A
UC2	Logout	TC-13	Pass	N/A
UC5	Add item to cart	TC-14	Pass	N/A
UC9	Delete product	TC-15	Pass	N/A
UC11	Write feedback on vendor	TC-16	Pass	N/A
UCxx	Write feedback on products	TC-17	Pass	N/A
UCxx	Approve pending product	TC-18	Pass	N/A
UCxx	Customer can sign up for newsletter	TC-19	Pass	N/A
UCxx	Admin can create and email newsletter	TC-20	Pass	N/A
UCxx	Customer can subscribe to alerts	TC-21	Pass	N/A
UCxx	Create discount coupons	TC-22	Pass	N/A
UCxx	Customer can get recommendation based on questions	TC-23	Pass	N/A
UCxx	Manage account settings	TC-24	Pass	N/A
UCxx	Delete item from cart	TC-26	Pass	N/A
UCxx	Edit quantify of item in cart	TC-27	Pass	N/A
UCxx	Admin can post site-wide communications and blogs	TC-28	Pass	N/A
UCxx	Admin can email vendors	TC-29	Pass	N/A
UCxx	Admin can display vendors by sales and transactions	TC-30	Pass	N/A
UCxx	Admin can suspend vendor accounts	TC-31	Pass	N/A

6.2.2 Core Capabilities Drive-Through Results

The overall CCD was successfully, the clients left positive feedback and they were comfortable with most of the features. For instance, clients were able to intuitively login as a vendor, create and delete products from the cart or add new products to the catalog. This is an indication that the user interface remains intuitive despite the multitude of features that are included.

Nevertheless, there are improvements that can be done in future development. Home page login can be placed a bit better the same for the search function. Some more complicated admin tasks are not as intuitive for the non-tech savvy person, and thus the training manual will focus a lot on them with detailed descriptions and screenshots.

Some changes that can be considered are as following. For the admin to approve a product, the clients felt that is too complicated because they had to click on the product to show the details, and then approve that specific product. After, they did not know how to go back to the list. The meaning of “pending” and the back button would need to explain during the session. The possible issues were when the clients saw the list of items to be approved and clicked to see the details, if they wanted to go back to the list of items, during CCD the user needed to click at the menu to go back to the list. Therefore, this action would redirect users to the first page of the item lists. However, it is possible that clients were looking at some other pages (e.g. page #5). It would be easier for the clients if they can go back to the page that they were looking.

When the clients tried to make purchase by adding to the cart and paying with an ordering page, they had a difficulty. It was hard for them to find the “shop” link. The checkout button, which is at the bottom of the screen, should consider to be relocated to the top of the screen so that clients did not have to scroll down to the bottom of the screen every time they make a purchase. In addition, the order Icon in the left menu was a gear icon, the team should find a new icon that give more intuitive.

A potential risk could be from the case of suspending a vendor. First, clients had some problems in finding logging link. Second, clients went into the super administrator, instead of the administrator of the website. In order to mitigate these risks, the training manual should provide a detailed explanation, including with screenshot.

6.3 Adherence to Plan

The iteration is currently doing well according to the initial plan. The team has finished the work on schedule without extra labor cost. The only uncertainty in the Software Development Status is that the team needs to customize and modify the co-existing front page to meet the expectation of clients matching feedback from the client/team meetings. Such changes must be made carefully so the whole functionality of the website is not affected as this is the end of the semester and there is not much time to recover from potential problems that may arise.