

DIANNA PHAM

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A self-taught developer with a bachelor's degree in Human Development. Originally an optometric intern at Marshall B. Ketchum University before pursuing web development. With a passion for technology and well-being, I am committed to communication, teamwork, innovation, and advancement through programming.

PROJECT EXPERIENCE

MARCH 2022 – PRESENT

GOOGLE | FIGHTING GAME WEBSITE, HTML5, CSS3, JAVASCRIPT, NETLIFY

- Developed a video game website using HTML, CSS, and JavaScript.
- Programmed functions to display player status, player movement, and sprite animations.
- Utilized Git as primary version control system to manage and compile files.
- Configured website for Netlify deployment.

FEBRUARY 2022 – PRESENT

MILK | MESSAGING WEBSITE, HTML5, CSS3, JAVASCRIPT, REACT, REDUX

- Developed a messaging website using HTML, CSS, Redux libraries and React framework.
- Used JavaScript to organize structure and render code within the framework.
- Programmed functions such to display user messages, timestamps, and emojis.
- Added user login authentication and website deployment using NodeJS and Firebase.

EDUCATION

AUG 2014 - MAY 2019

BACHELOR OF ARTS | HUMAN DEVELOPMENT

CALIFORNIA STATE UNIVERSITY, LONG BEACH

Dean's (2017-2018) | Honor's List (2019)

SEPT 2010 - JUNE 2014

HIGH SCHOOL DIPLOMA

GARDEN GROVE HIGH SCHOOL

SKILLS

- **Front End:** HTML, CSS, Redux
- **Back End:** Node JS
- **Frameworks:** React
- **Deployment:** AWS, Netlify, Firebase
- **Version control system:** Git, GitHub
- **Developer Tools:** Chrome, Redux
- Problem solving
- Attention to detail
- Active listener
- Attentive learner
- Detail-oriented