

Containerization (Contd.)

Simplifying *Application Deployment* with Containers

Docker - Networking

Multi-Container Apps

- The power of Docker is realized when you compose your apps out of multiple containers.
- Docker provides two features:
 1. Docker Networking – **A framework for complex network namespace setup**
 2. Docker Compose -
 - a) **Allows specification and setup of multi-container applications, and**
 - b) **Establishes the network communication between them**

Docker Networking

- By default Docker comes with the following networks:

```
$ docker network ls
```

NETWORK ID	NAME	DRIVER
7fca4eb8c647	bridge	bridge
9f904ee27bf5	none	null
cf03ee007fb4	host	host

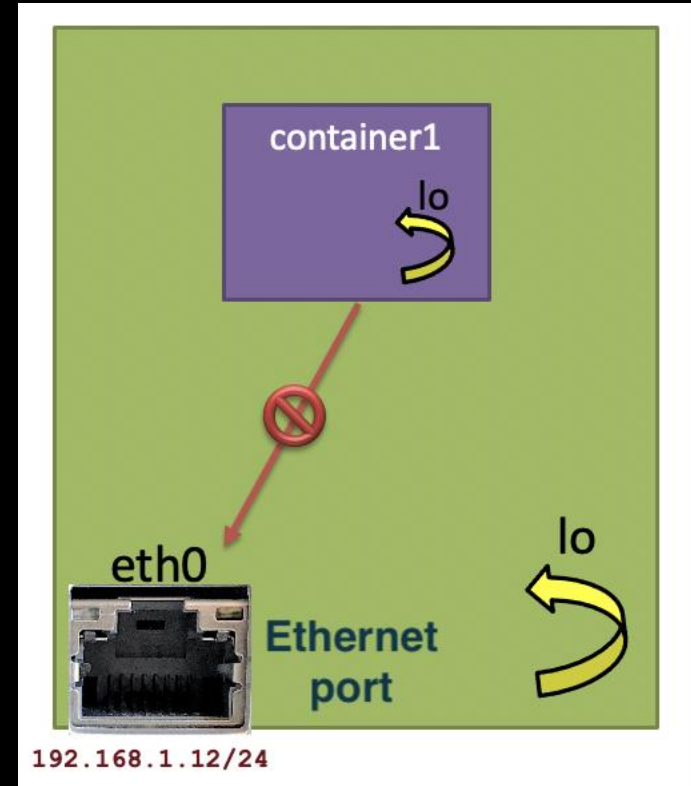
- Network Driver (Types):
 1. None - Its **container has no networking capabilities**
 2. Host - Its **container is not placed in a new network namespace.**
 3. **Bridge (default) - container is attached to a “bridge” (virtual bridge interface).**

The “none” Network

```
$ docker run \
```

```
--network=none ...
```

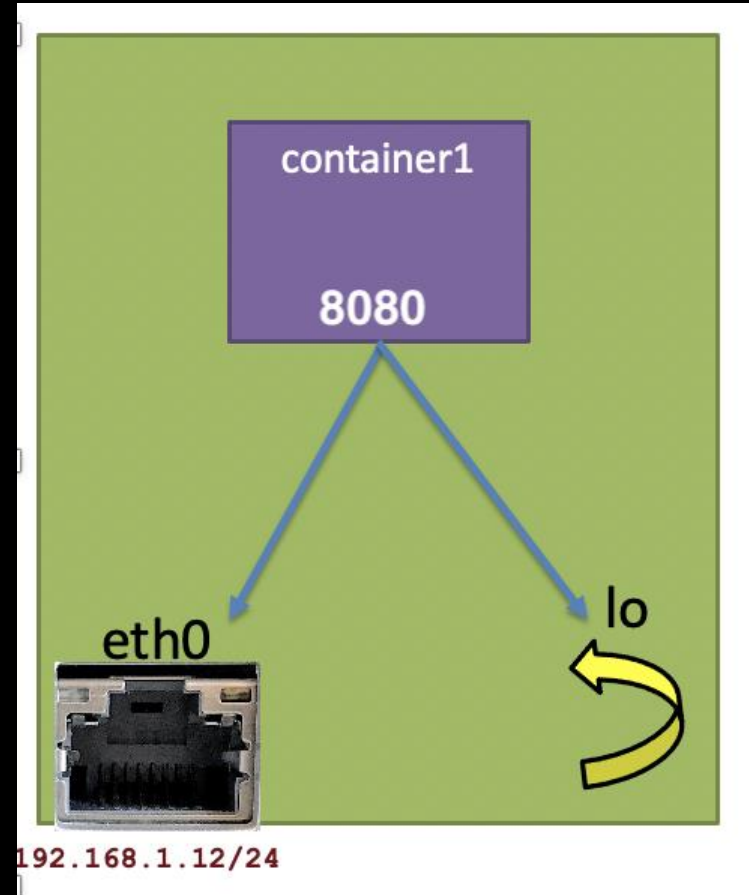
- **Container is in a new network namespace.**
- **Local loopback is enabled.**
- **No other network interfaces are supplied.**



The “host” Network

```
$ docker run \  
  --network=host ...
```

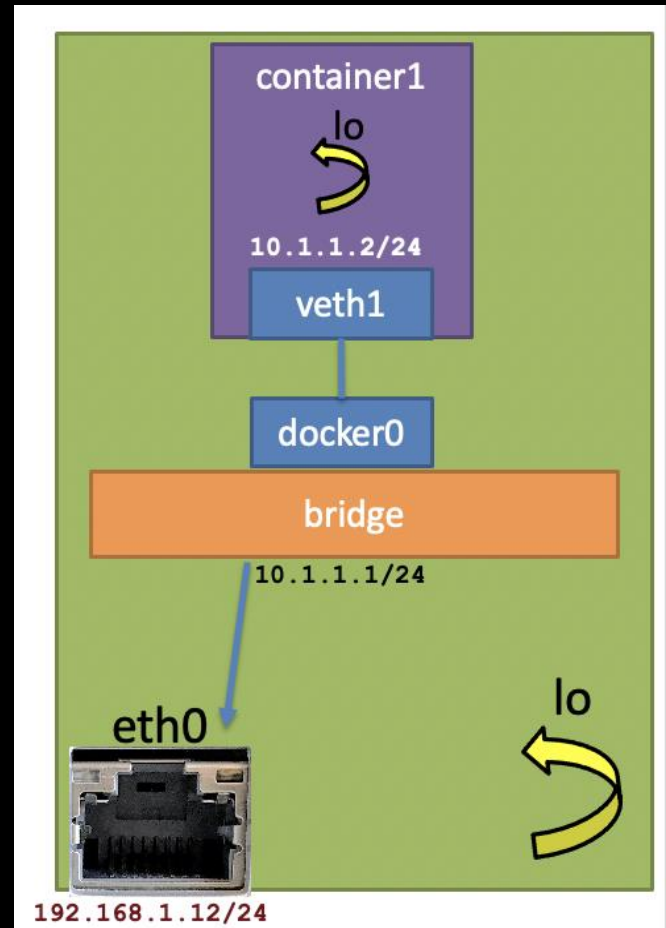
- **Container is in the host's network namespace (i.e. no new network namespace created).**
- **Processes inside container have same access to network resources as those outside.**
- **Like adding a service to the host.**



A “bridge” Network

```
$ docker run -it --rm  
  --network=bridge ...
```

- **Default network type.**
- **Assigned a subnet IP address range.**
- **Sets up with NAT with a virtual bridge (bridge0) as a gateway.**
- **This enables a container to access the outside network**
- **Each container has a virtual ethernet i/f.**



Docker Network

- There can be multiple bridge networks.
 - Each assigned a different IP subnet range

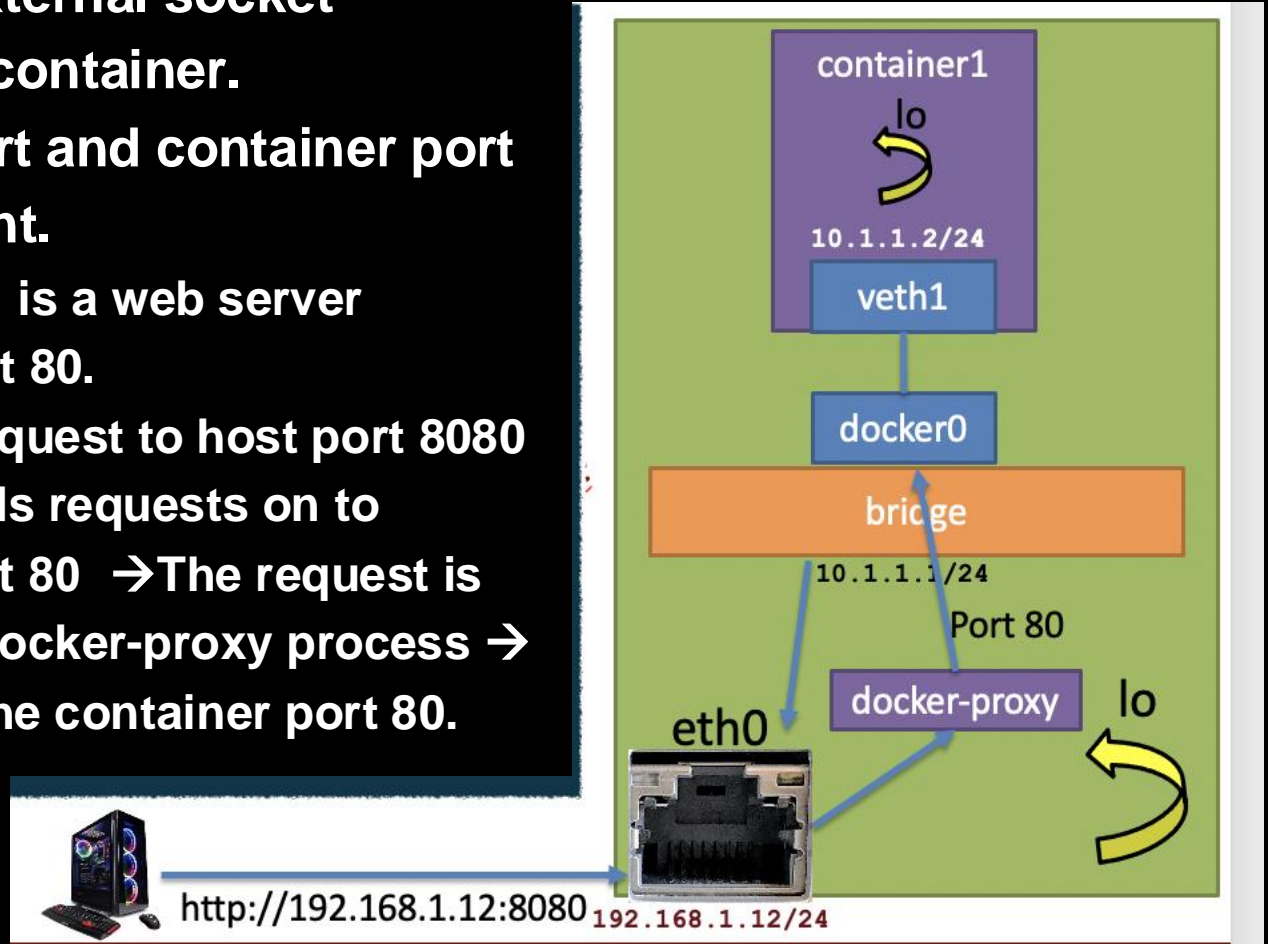
```
mybridge1
diarmuidoconnor docker network create mybridge1 bash at
4018c1071c50409865d00dc2e47f44698933c993bcc2a14cb06e825f4274a05b
diarmuidoconnor docker network create mybridge2
6763c4d030c210722e125396756ff10162eb16e752dd089f81312841564a1820
diarmuidoconnor docker network ls
NETWORK ID      NAME      DRIVER      SCOPE
60964a6b734c    bridge    bridge       local
8537f98578cd    host      host         local
4018c1071c50    mybridge1 bridge       local
6763c4d030c2    mybridge2 bridge       local
a72c3511f663    none      null         local
diarmuidoconnor docker network remove mybridge1    in ba
mybridge1
diarmuidoconnor
```

- Inspect a network:
 - \$ docker network inspect <net_name>
 - Returns Lots of JSON-formatted information.

Port Forwarding.

- Forwarding external socket requests to a container.
- Requested port and container port can be different.
- Ex.: Container1 is a web server listening on port 80.

Client sends request to host port 8080
→ Host forwards requests on to container's port 80 → The request is received by a docker-proxy process → Forwarded to the container port 80.



Docker – Building images

Build A Docker Image.

- Steps:

1. Create a Dockerfile (set of commands/directives), e.g.

```
FROM nginx
```

```
COPY index.html /usr/share/nginx/html/
```

2. Build the image and give it a name, e.g.

```
$ docker build -t my-nginx-website:1.0 . (the . at the end means  
current folder)
```

- Important:

1. Place the Dockerfile in project's base folder
2. All host paths inside Dockerfile are relative.
3. Each command in the file creates a new temporary container
4. Every creation step is cached, so repeated builds are fast.

DockerFile instructions.

- FROM
 - Sets the Base Image for the newly created image
e.g. FROM nginx:15:04
- COPY - copy files from the project to to the image filesystem, i.e. COPY <src> <dest>
 - Source can contain wildcards
 - dest is created if it does not exist.
 - Example:
COPY service.config /etc/service/
COPY service.config /etc/service/myconfig.conf
COPY *.config /etc/service/
COPY cfg/ /etc/service/

DockerFile instructions.

- CMD - specifies the default start-up command to execute at container runtime.
 - Form: CMD ["executable","param1","param2"]
 - Example: CMD ["nginx", "-g", "daemon off;"]
 - If supplied, the docker run arguments overwrite those of the CMD.
docker run image executable params ...
- RUN <command> - execute command(s) inside the container during the build process.
 - It is common to tie related commands together into one RUN command, using && (and).
RUN apt-get update && \
apt-get install -y ca-certificates && \
rm -rf /var/lib/apt/lists/*

DockerFile instructions.

- ENV - sets environment variables which are present during building and remain in the final image. Form:

ENV <key1>=<value> <key2>=<value> ...

- They can be overwritten at container runtime with the -e option:

```
$ docker run -e key1=new_value my_image
```

e.g. \$ docker run \

```
-e message='The answer is' -e answer=42 \
```

```
ubuntu:latest \
```

```
bash -c 'echo $message $answer'
```

The answer is 42

DockerFile instructions.

- ADD - the same as COPY with the following additions:
 1. If src is a URL, the file is downloaded, e.g.
ADD <https://download.elasticsearch.org/elasticsearch/elasticsearch-1.4.4.tar.gz> /es/
RUN cd /es && tar xvfz elasticsearch-1.4.4.tar.gz
 2. If src is a local tar archive, it will be extracted to destination, e.g.
ADD configs.tar.gz /etc/service/

DockerFile instructions.

- WORKDIR path - set path as default directory inside the container, e.g.
WORKDIR /usr/app
COPY ./src . # Copy project src folder to /usr/app/src