factorial MIPS code, with registers

```
factorial:
                                        $t0, 0($sp)
     sw $fp, -4($sp)
                                   SW
                                   addiu $sp, $sp, -4
     addiu $fp, $sp, -4
                                        $t1, 0($sp)
     sw $ra, -4($fp)
                                  SW
                                  jal factorial
     addiu $sp, $fp, -8
     ori $t0, $0, 1
                                  or $t1, $0, $v0
                                  lw $t0, 0($sp)
     sw $t0, -8($fp)
                                  addiu $sp, $sp, 4
     lw $t0, 4($fp)
     ori $t1, $0, 0
                                  mult $t0, $t1
                                  mflo
                                        $t0
     slt $t0, $t1, $t0
     beq $t0, $0, 11
                                  SW
                                        $t0, -8($fp)
                                  lw
                                        $t0, -8($fp)
          10
                             11:
     j
                                  or
                                        $v0, $0, $t0
10:
     lw $t0, 4($fp)
                                  lw
                                        $ra, -4($fp)
     lw $t1, 4($fp)
                                  addiu $sp, $fp, 8
     ori $t2, $0, 1
     subu $t1, $t1, $t2
                                  lw
                                        $fp, 0($fp)
     addiu $sp, $sp, -4
                                        $ra
                                  jr
```

Optimised factorial MIPS code

```
factorial:
                                        $t1, 0($sp)
          fp, -4(sp)
                                   SW
                                   jal factorial
     addiu $fp, $sp, -4
                                   lw $t0, 0($sp)
     SW
         $ra, -4($fp)
     addiu $sp, $fp, -8
                                   addiu $sp, $sp, 4
                                   mult $t0, $v0
     ori $t0, $0, 1
     sw $t0, -8($fp)
                                   mflo
                                        $t0
                                        $t0, -8($fp)
     lw $t0, 4($fp)
                                   SW
                             11: lw $v0, -8($fp)
     blez $t0, 11
                                   lw $ra, -4($fp)
10:
     lw $t0, 4($fp)
     addiu $t1, $t0, -1
                                   addiu $sp, $fp, 8
                                        $fp, 0($fp)
     sw $t0, -4($sp)
                                  lw
     addiu $sp, $sp, -8
                                   jr
                                        $ra
```

Optimised factorial MIPS code (2)

addiu \$t0, \$t0, -1

addiu \$sp, \$sp, -4

\$t0, 0(\$sp)

factorial: sw \$fp, -4(\$sp)jal factorial addiu \$fp, \$sp, -4 lw \$t0, 4(\$fp) sw \$ra, -4(\$fp) mult \$t0, \$v0 addiu \$sp, \$fp, -8 mflo \$t0 ori \$t0, \$0, 1 \$t0, -8(\$fp) SW \$v0, -8(\$fp)sw \$t0, -8(\$fp)11: lw lw \$t0, 4(\$fp) lw \$ra, -4(\$fp) blez \$t0, 11 addiu \$sp, \$fp, 8

lw

jr

\$fp, 0(\$fp)

\$ra

SW

Optimised factorial MIPS code (3)

addiu \$sp, \$sp, -4

\$t0, 0(\$sp)

factorial: sw \$fp, -4(\$sp)jal factorial addiu \$fp, \$sp, -4 lw \$t0, 4(\$fp) sw \$ra, -4(\$fp) mult \$t0, \$v0 addiu \$sp, \$fp, -12 mflo \$s0 sw \$s0, -12(\$fp)11: \$v0, \$0, \$s0 or ori \$s0, \$0, 1 \$s0, -12(\$fp)lw lw \$t0, 4(\$fp) lw \$ra, -4(\$fp) blez \$t0, 11 addiu \$sp, \$fp, 12 addiu \$t0, \$t0, -1 lw \$fp, 0(\$fp)

SW

\$ra

jr

Optimisations (1)

Constant propagation

Try to replace uses of a register/variable known to contain a constant value by the constant

Copy propagation

Try to replace uses of a register/variable known to be a copy of another register/variable by the latter

Peephole optimisation

Using a sliding window, identify code patterns and replace them by better alternatives

Dead-code elimination

Remove code never executed or that produces a value which is never used and that has no side effects

Optimisations (2)

Constant folding

Replace expressions involving constants by their value

Strength reduction

Replace an operation by a less costly semantically equivalent operation

Loop unrolling

Try to optimise code resulting from unrolling a loop

Lazy code motion

Move code so that it is no longer redundantly executed Used to remove loop-invariant code from within a loop

Code hoisting

Reduce code size by folding code common to several execution paths

Inline substitution

Replace a function call by the code of the function called

Use-def and def-use chains

Reaching definitions

Definition d of x reaches operation i if there is a path from d to i, in the CFG, that does not define x

d is a reaching definition of x at i

use-def chain

For a use of x, the list of reaching definitions of x

def-use chain

For a definition of x, the list of all its possible uses

Use-def chains and def-use chains support many of the preceding optimisations