Ansible Facts

- Facts provide certain information about a given target host.
- Facts can be cached for use in playbook executions.
- The tasks of collecting this remote system information is called gathering facts and gathered information is called facts.
- Facts are a convenient way to retrieve the state of a managed host and to determine what action to take based on that state.
- Facts use the setup module for gather the information in ad-hoc command.
- In play book by defaults its enable, but if administrator wants to disable he can able to disable by setting this parameter "gather facts: false".
- One way to see what facts are gathered for your managed hosts is to run a short playbook that gathers facts and uses the debug module to print the value of the ansible facts variable.
- \$ ansible -i inventory host_name -m setup.
- \$ ansible active -m setup -a "filter=ansible_memory_mb"
- \$ ansible active -m setup -a "filter=ansible_processor"
- \$ ansible active -m setup -a "filter=ansible_os_family"
- \$ ansible active -m setup -a "filter=ansible_mounts"
- \$ ansible active -m setup -a "filter=ansible_architecture"

Some of the facts gathered for a managed host might include:

- The hostname
- The kernel version
- The network interfaces
- The IP addresses
- The version of the operating system
- Various environment variables
- The number of CPUs
- The available or free memory
- The available disk space

- name: gathering facts

hosts: active

tasks:

- name: Print all facts

debug:

var: ansible_facts

#ansible_facts is default variable.

Examples of Ansible Facts

Facts	Variable	Old form
Hostname	ansible_facts['hostname']	ansible_hostname
Fully qualified domain name	ansible_facts['fqdn']	ansible_fqdn
Main IPv4 address	ansible_facts['default_ipv4'] ['address']	ansible_default_ipv4['addres s']
List of the name of all network interfaces	ansible_facts['interfaces']	ansible_interfaces
Size of block devices /dev/sda	ansible_facts['device'] ['sda'] ['partitions'] ['sda1']['size']	ansible_devices['sda'] ['partitions']['sda1']['size']
List of dns server	ansible_facts ['dns'] ['nameserver']	ansible_dns['nameserver']
Kernel Version	ansible_facts['kernal']	ansible_kernel

Note:

- ansible_facts['default_ipv4']['address'] can also be written ansible_facts.default_ipv4.address
- ansible_facts['dns']['nameservers'] can also be written ansible facts.dns.nameservers

```
---
```

- name: gathering device facts

hosts: active

tasks:

- name: Print all facts

debug:

var: ansible_facts['devices']['nvme0n1']['partitions']['nvme0n1p1']['size']

```
---
- name: Gathering info address
hosts: active
tasks:
- name: Print IP address
debug:
  msg: >
  The hostname is {{ ansible_facts.hostname }}
  and ip address is {{ ansible_facts.default_ipv4.address }}
```

Turning Off – Ansible facts

• To disable fact gathering for a play, set the

gather_facts: no

gather_facts: false

• If you want to disable from the ansible.cfg then need to do following setting:

```
# smart - gather by default, but don't regather if already gathered
# implicit - gather by default, turn off with gather_facts: False
# explicit - do not gather by default, must say gather_facts: True
#gathering = implicit
```

Working with Custom Facts

- As an administrator you might need to gather other information apart from default information, then you need to create Custom Facts.
- These facts are integrated into the list of standard facts gathered by the setup module when it runs on the managed host.
- With the help of custom facts, Ansible can be used to adjust the behaviour of plays.
- Custom facts can be defined in a static file, formatted as an INI file or using JSON.
- Custom facts allow administrators to define certain values for managed hosts, which plays might use to populate configuration files or conditionally run tasks.
- Dynamic custom facts allow the values for these facts, or even which facts are provided, to be determined programmatically when the play is run.
- By default, the setup module loads custom facts from files and scripts in each managed host's /etc/ansible/facts.d directory.
- The name of each file or script must end with **.fact** in order to be used.
- Dynamic custom fact scripts must output JSON-formatted facts and must be executable.

Create Custom Facts:

```
#!/bin/bash

pkg_name=$(httpd -version | awk 'NR==1 {print $3}')

cat << EOF
{ "HTTP_Version": "$pkg_name"
}

EOF
```

Deploy your custom facts on Ansible Node:

```
Deploy your facts on Ansible Node:
- name: Installing Custom Facts
 hosts: active
 become: yes
   remote_dir: /etc/ansible/facts.d
  fact_file: /home/ansadmin/abc.fact
  - name: Creating Facts Directory
   file:
    state: directory
    recurse: yes
     path: "{{ remote_dir }}"
  - name: Copying Fact file
   copy:
     src: "{{ fact_file}}"
     dest: "{{ remote_dir}}"
     mode: +x
```

USING MAGIC VARIABLES

- Some variables are not facts or configured through the setup module, but are also automatically set by Ansible.
- These magic variables can also be useful to get information specific to a particular managed host.

Four of the most useful are:

- hostvars:
 - Contains the variables for managed hosts, and can be used to get the values for another managed host's variables.
 - It does not include the managed host's facts if they have not yet been gathered for that host.
 - \$ ansible localhost -m debug -a "var=hostvars['localhost']"

group_names:

- Lists all groups the current managed host is in.
- \$ ansible all -m debug -a "var=group_names"

• groups:

- Lists all groups and hosts in the inventory.
- \$ ansible all -m debug -a "var=groups"

• inventory_hostname:

- Contains the host name for the current managed host as configured in the inventory. This may be different from the host name reported by facts for various reasons.
- \$ ansible all -m debug -a "var=inventory_hostname"

Note: There are a number of other "magic variables" as well.

For more information, see:

https://docs.ansible.com/ansible/latest/user_guide/playbooks_variables.html#variable-precedencewhere- should-i-put-a-variable.

One way to get insight into their values is to use the debug module to report on the contents of the hostvars variable for a particular host

Ansible Vaults

- Ansible may need access to sensitive data such as passwords or API keys in order to configure managed hosts.
- Normally, this information might be stored as plain text in inventory variables
 or other Ansible files. In that case, however, any user with access to the
 Ansible files or a version control system which stores the Ansible files would
 have access to this sensitive data. This poses an obvious security risk.
- Ansible Vault, which is included with Ansible, can be used to encrypt and decrypt any structured data file used by Ansible.
- To use Ansible Vault, a command-line tool named ansible-vault is used to create, edit, encrypt, decrypt, and view files. Ansible Vault can encrypt any structured data file used by Ansible.
- This might include inventory variables, included variable files in a playbook,
 variable files passed as arguments when executing the playbook.
- Ansible Vault does not implement its own cryptographic functions but rather
 uses an external Python toolkit. Files are protected with symmetric encryption
 using AES256 with a password as the secret key.

Creating an Encrypted File

- To create a new encrypted file, use the **ansible-vault create** *filename* **command.**
- The command prompts for the new vault password and then opens a file using the default editor.
- \$ ansible-vault create secure.yml

```
---
- name:
hosts: active
become: yes
gather_facts: true
tasks:
- name: test
debug:
msg: "{{inventory_hostname}}"
```

Viewing an Encrypted File

- You can use the ansible-vault view filename command to view an Ansible Vault- encrypted file without opening it for editing.
- \$ ansible-vault view secure.yml

Editing an Existing Encrypted File

- To edit an existing encrypted file, Ansible Vault provides the ansible-vault edit *filename* command.
- This command decrypts the file to a temporary file and allows you to edit it. When saved, it copies the content and removes the temporary file.
- \$ ansible-vault edit secure.yml

Encrypting an Existing File

- To encrypt a file that already exists, use the **ansible-vault encrypt** *filename* command.
- This command can take the names of multiple files to be encrypted as arguments.
- Use the --output=OUTPUT_FILE option to save the encrypted file with a new name.
- You can only use one input file with the --output option.
- \$ ansible-vault encrypt facts.yml
- \$ ansible-vault encrypt facts_ip.yml --output=output.yml

Decrypting an Existing File

- An existing encrypted file can be permanently decrypted by using the ansiblevault decrypt filename command. When decrypting a single file, you can use the --output option to save the decrypted file under a different name.
- \$ ansible-vault decrypt secure.yml

Changing the Password of an Encrypted File

- You can use the ansible-vault rekey *filename* command to change the password of an encrypted file.
- This command can rekey multiple data files at once.
- It prompts for the original password and then the new password.
- \$ ansible-vault rekey secure.yml

PLAYBOOKS AND ANSIBLE VAULT

- To run a playbook that accesses files encrypted with Ansible Vault, you need to provide the encryption password to the ansible-playbook command.
- If you do not provide the password, the playbook returns an error:
- To provide the vault password to the playbook, use the --vault-id option.
- \$ ansible-playbook --vault-id @prompt secure.yml
- \$ ansible-playbook --ask-vault-pass secure.yml (If you are using a release of Ansible earlier than version 2.4)

You can also encrypt the file where you kept your variable.

- \$ ansible-vault encrypt vars ("vars" is the file name in given example)
- \$ \$ ansible-playbook variable_file.yml --vault-id @prompt ("variable_file.yml" is the playbook name) then it will ask you the password, you need to provide file password.