Parallelism

- Parallelism is the word used for Ansible defaults ability to interact with multiple hosts at the same time.
- The parallel processes spawned by Ansible are known as forks.
- The defaults number of forks in Ansible is 5.
- The defaults number of forks can be changed by editing the forks parameter in ansible.cfg
- The number of forks can be changed on a per command basis by using the -f flag.
- Ansible allows for rolling updates using the serial keywords.
- In theory, Ansible could simultaneously connect to all hosts in the play for each task. This works fine for small lists of hosts. But, if the play targets hundreds of hosts, this can put a heavy load on the control node.
- The maximum number of simultaneous connections that Ansible makes is controlled by the forks parameter in the Ansible configuration file. It is set to 5 by default, which can be verified using one of the following.
- \$ ansible-config view | grep fork
- \$ ansible-config dump |grep -i forks
- The default for forks is set to be very conservative. If your control node is managing Linux hosts, most tasks will run on the managed hosts and the control node has less load. In this case, you can usually set forks to a much higher value, possibly closer to 100, and see performance improvements.
- You can override the default setting for forks from the command line in the Ansible configuration file. Both the ansible and the ansible-playbook commands offer the -f or --forks options to specify the number of forks to use.

Managing play with forks

- Normally, when Ansible runs a play, it makes sure that all managed hosts have completed each task before starting the next task. After all managed hosts have completed all tasks, then any notified handlers are run.
- However, running all tasks on all hosts can lead to undesirable behaviour. For example, if a play updates a cluster of load balanced web servers, it might need to take each web server out of service while the update takes place. If

all the servers are updated in the same play, they could all be out of service at the same time.

- One way to avoid this problem is to use the serial keyword to run the hosts through the play in batches. Each batch of hosts will be run through the entire play before the next batch is started.
- Test the parallelism with below ad-hoc command and observe the output.
 - \$ ansible active -m shell -a " sleep 5; echo ' hi ' "
 - \$ ansible active -f 1 -m shell -a " sleep 5; echo ' hi ' "
- You can also change the value of forks from the ansible.cfg file.

```
---
- name:
hosts: active
gather_facts: no
serial: 2
tasks:
- debug:
msg: " This is forks test"
```

Now change the forks value in play book and observe the output.

Import and Include Files

- There are two operations that Ansible can use to bring content into a playbook. You can *include* content, or you can *import* content.
- Include tasks is dynamic, if you have dynamic variable then use include tasks.
- Imports tasks is static, if you don't have dynamic variable then use imports tasks
- Imports statement are pre-process at the time playbook are parsed
- Include statement are processed as they encounter during the execution of the playbook.

Importing Playbook

 The import_playbook directive allows you to import external files containing lists of plays into a playbook. In other words, you can have a master playbook that imports one or more additional playbooks.

Importing Task Files

- You can statically import a task file into a play inside a playbook by using the
 import_tasks feature. When you import a task file, the tasks in that file are
 directly inserted when the playbook is parsed. The location of import_tasks in
 the playbook controls where the tasks are inserted and the order in which
 multiple imports are run.
- When using the import_tasks feature, conditional statements set on the import, such as when, are applied to each of the tasks that are imported.
- You cannot use loops with the import_tasks feature.
- If you use a variable to specify the name of the file to import, then you cannot use a host or group inventory variable.

Create multiple tasks and then all tasks will be imported in one playbook.

Tasks -1 Installing HTTPD

- name: Install the httpd package

yum:

name: httpd state: latest

- name: Start the httpd service

service:

name: httpd enabled: true state: started

• Tasks -2 configuring Firewall

- name: Start the firewall

service:

name: firewalld enabled: true state: started

- name: Open the port for http

firewalld: service: http immediate: true permanent: true state: enabled

• Tasks -3 configuring Firewall

--- name: Create placeholder file
copy:
content: " Hello Welcome to import module.\n"
dest: /var/www/html/index.html

• Create a Playbook

- name: Importing Tasks from

hosts: active gather_facts: no become: true

tasks:
- name:

import_tasks: tasks/tasks1.yml

- name:

import_tasks: tasks/tasks2.yml

- name:

import_tasks: tasks/tasks3.yml

Including Task Files

- The include_tasks feature does not process content in the playbook until the
 play is running and that part of the play is reached. The order in which
 playbook content is processed impacts how they include tasks feature works.
- When using the include_tasks feature, conditional statements such as when set on the include determine whether or not the tasks are included in the play at all.
- If you run ansible-playbook --list-tasks to list the tasks in the playbook, then
 tasks in the included task files are not displayed. The tasks that include the
 task files are displayed. By comparison, the import_tasks feature would not
 list tasks that import task files, but instead would list the individual tasks from
 the imported task files.
- You cannot use ansible-playbook --start-at-task to start playbook execution from a task that is in an included task file.

You cannot use a **notify** statement to trigger a handler name that is in an
included task file. You can trigger a handler in the main playbook that includes
an entire task file, in which case all tasks in the included file will run.

Use Cases for Task Files

- If new servers require complete configuration, then administrators could create various sets of tasks for creating users, installing packages, configuring services, configuring privileges, etc. Each of these sets of tasks could be managed through a separate self-contained task file.
- If servers are managed collectively by the developers, the system
 administrators, and the database administrators, then every organization can
 write its own task file which can then be reviewed and integrated by the
 system manager.

```
- name: Instaling multiple packages with condition
 hosts: public
 gather_facts: true
 become: yes
 tasks:
  - name: Installing HTTP on RedHat
   yum:
    name: httpd
    state: present
   when: ansible os family == "RedHat"
  - name: Installing apache on Ubuntu
   apt:
    name: apache2
    state: present
   when: ansible os family == "Debian"
  - name: Starting http Service in RedHat
   service:
    name: httpd
    state: started
    enabled: true
   when: ansible_os_family == "RedHat"
  - name: starting apache service in Debian
   service:
    name: apache2
    state: started
    enabled: true
   when: ansible_os_family == "Debian"
```

• Create a tasks with name: instaling_pkg_RedHat.yml

--- name: Installing HTTP on RedHat yum:
 name: httpd
 state: present

• Create a tasks with name: instaling_pkg_Debian.yml

--- name: Installing apache on Ubuntu
apt:
name: apache2
state: present

Create a tasks with name: starting_service_RedHat.yml

--- name: Starting http Service in RedHat service:
 name: httpd
 state: started enabled: true

Create a tasks with name: starting_service_Debian.yml

-- name: starting apache service in Debian service:
 name: apache2
 state: started enabled: true

Create a Playbook

--- name:
hosts: public
become: yes
gather_facts: yes
tasks:
- include_tasks: instaling_pkg_{{ansible_os_family}}.yml
- include_tasks: starting_service_{{ansible_os_family}}.yml