



Paintboxes and probability functions for edge-exchangeable graphs

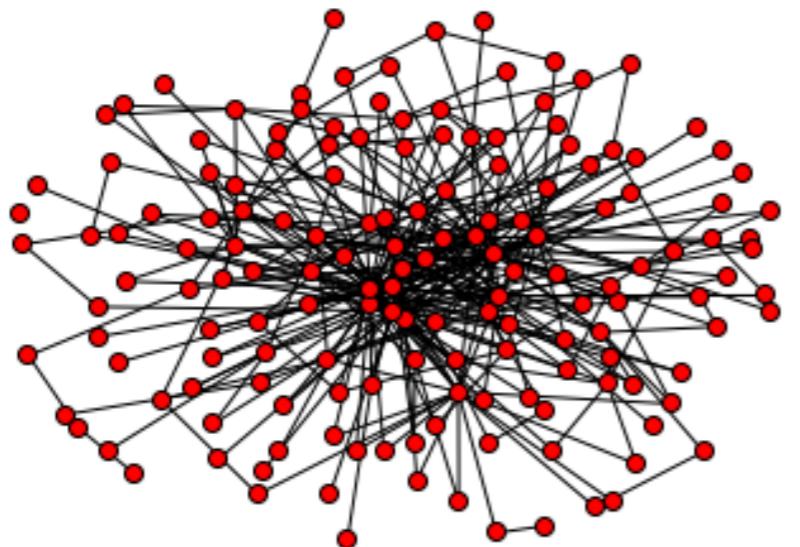
Diana Cai

Department of Statistics
University of Chicago

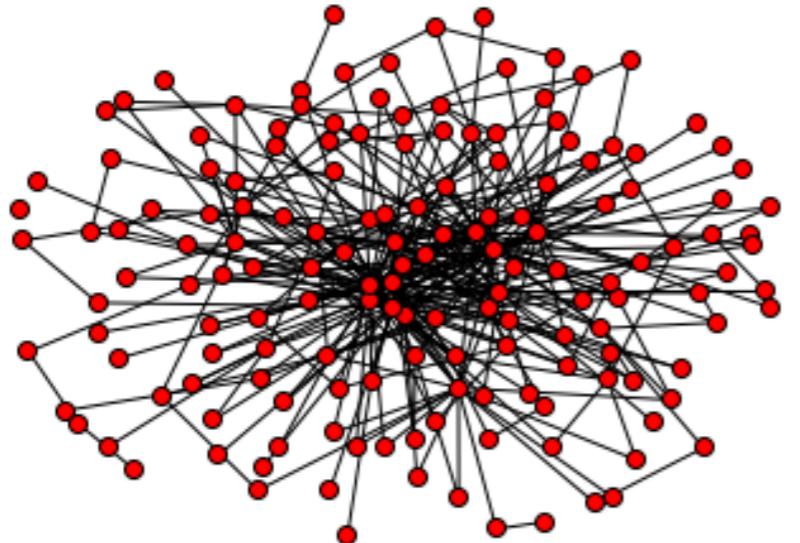
Joint work with:
Trevor Campbell and Tamara Broderick
(MIT CSAIL)



Network data (graphs): interactions between individuals

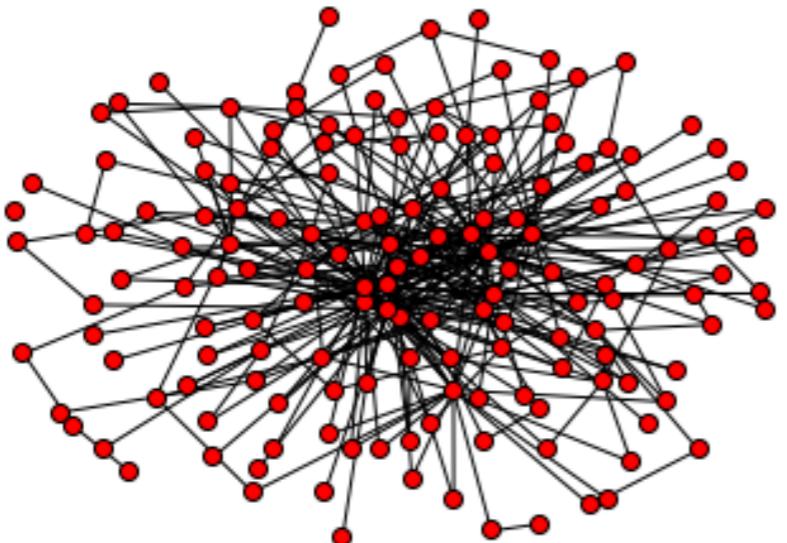


Network data (graphs): interactions between individuals



social: Facebook, Twitter, email

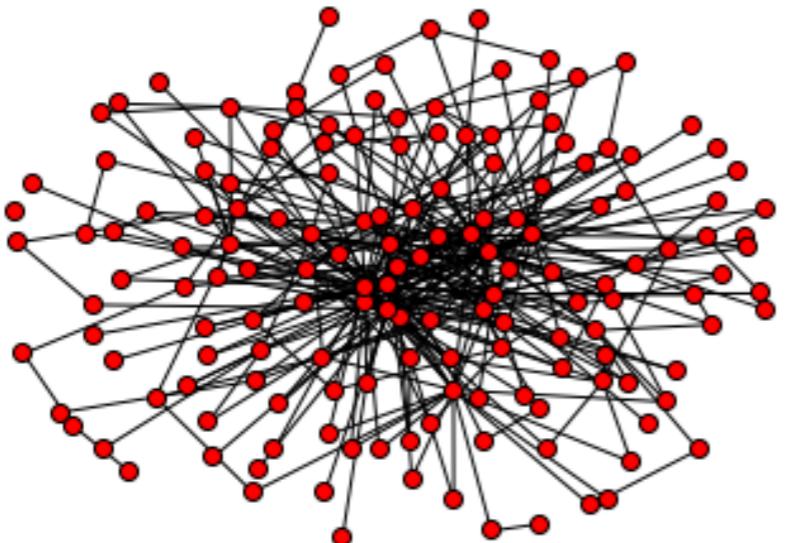
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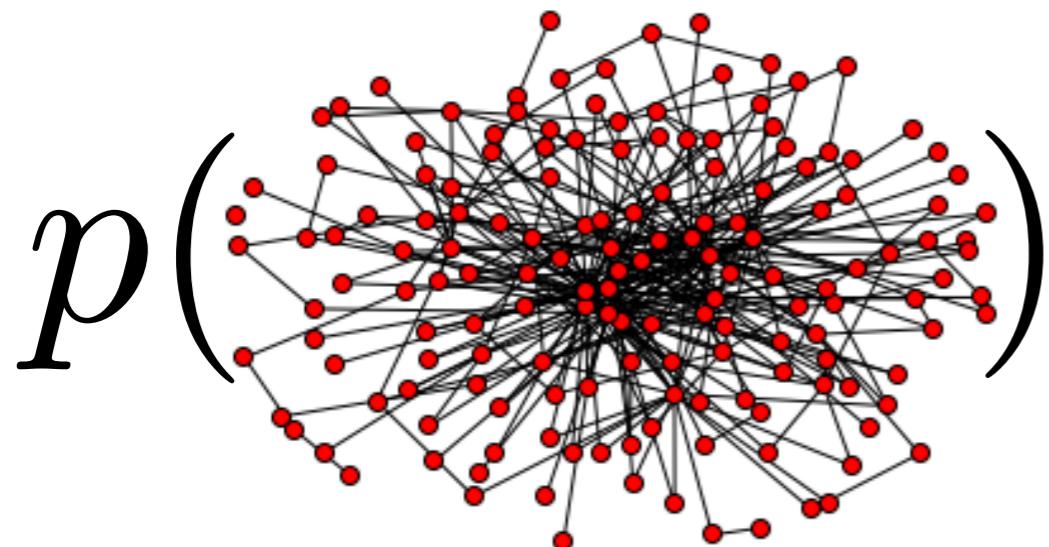
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Network data (graphs): interactions between individuals

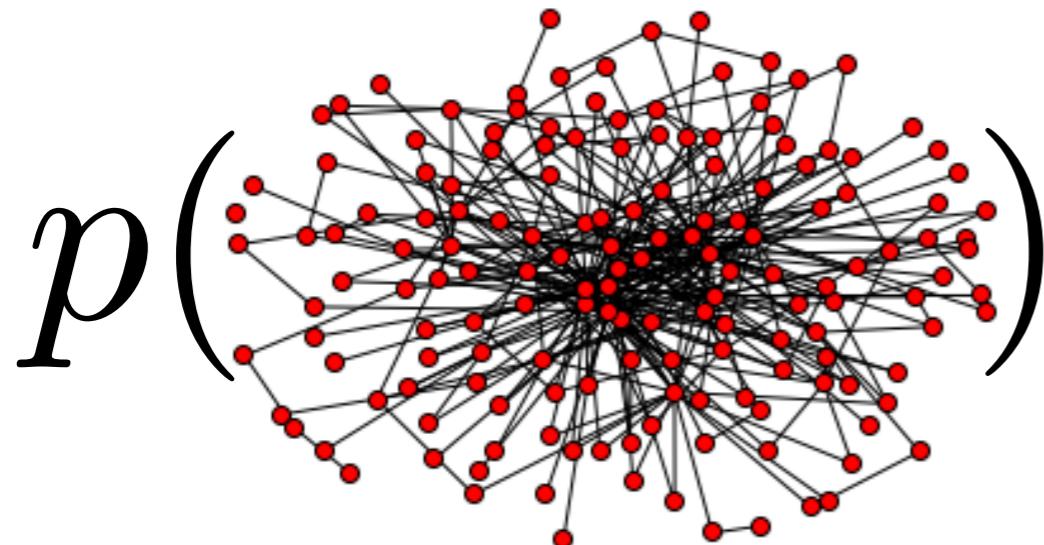
Probabilistic models for graphs



social: Facebook, Twitter, email
biological: ecological, protein, gene
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Network data (graphs): interactions between individuals

Probabilistic models for graphs

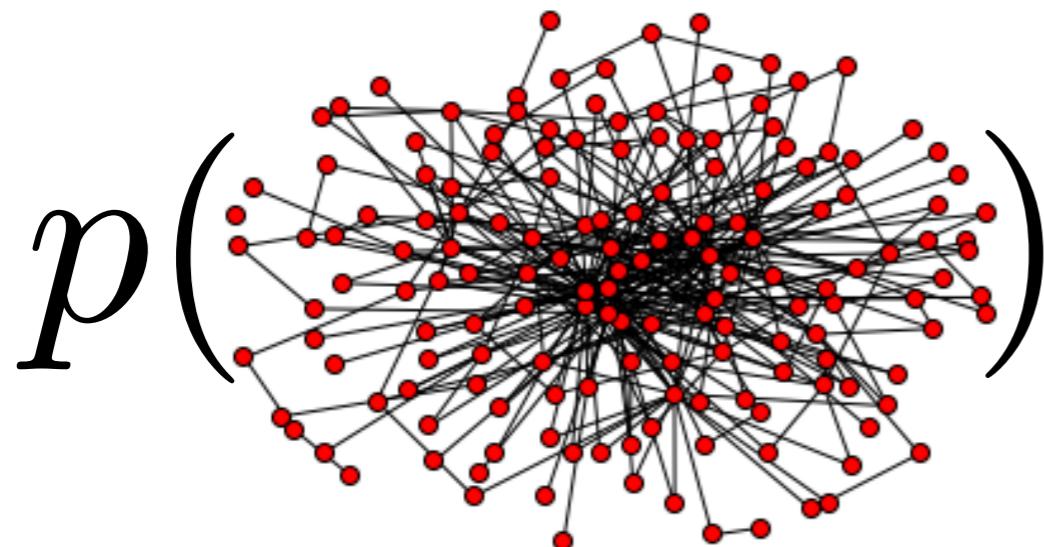


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Many probabilistic models assume *vertex exchangeability*:
dense (too many edges).

Network data (graphs): interactions between individuals

Probabilistic models for graphs

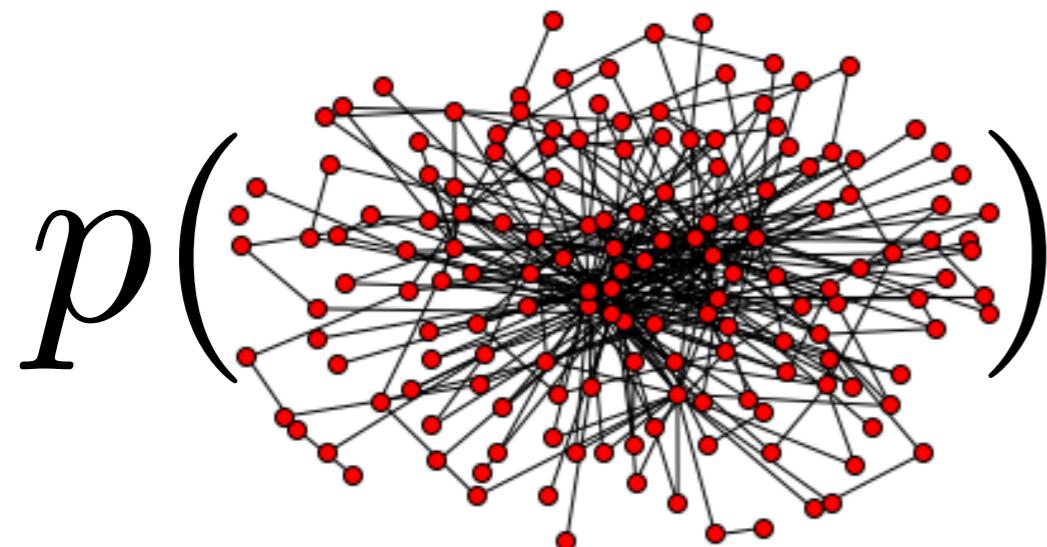


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Many probabilistic models assume *vertex exchangeability*: dense (too many edges). Real-world graphs are sparse.

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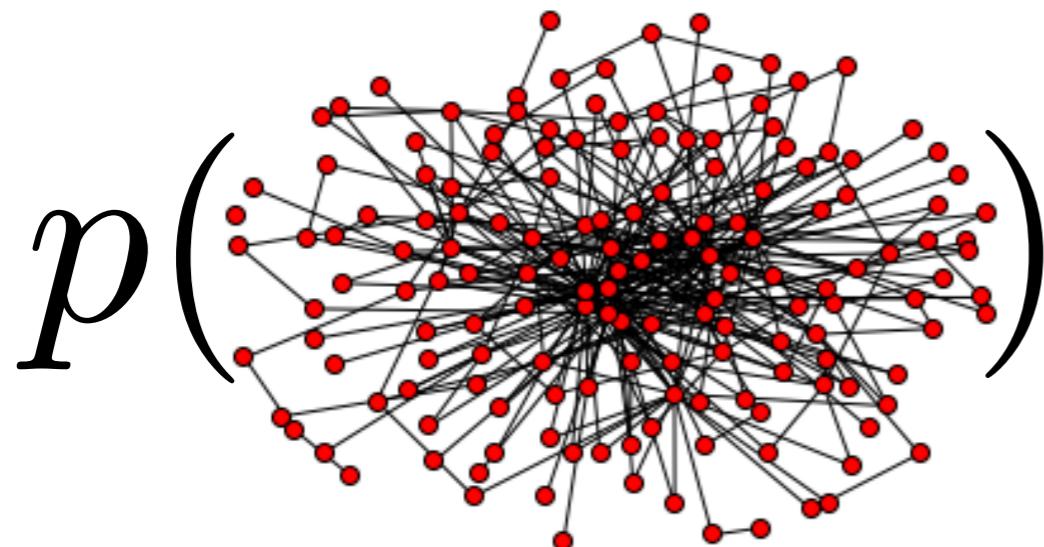
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Under *edge exchangeability*, we can get sparse graphs.

Network data (graphs): interactions between individuals

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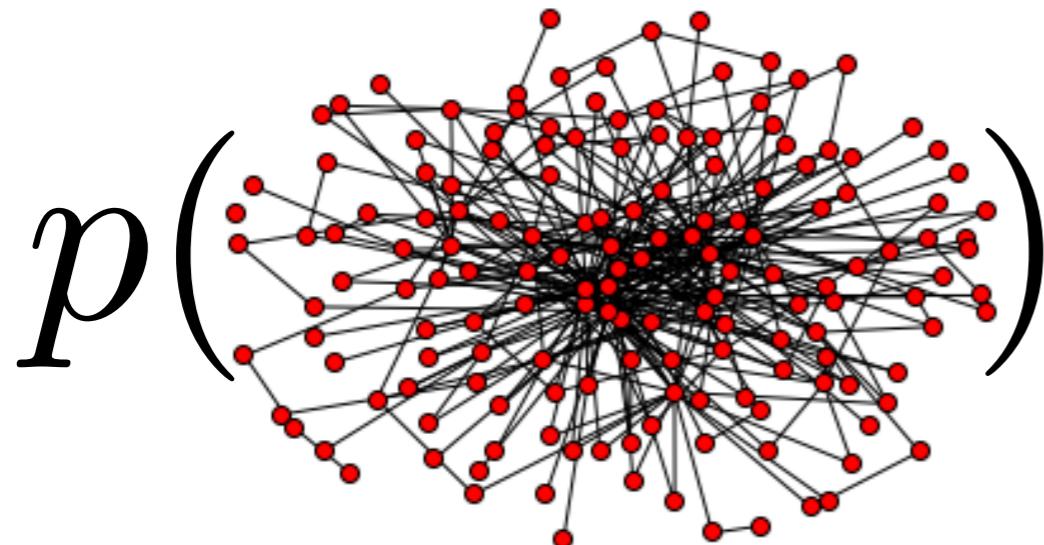
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Network data (graphs): interactions between individuals

Probabilistic models for graphs



social: Facebook, Twitter, email
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Many probabilistic models assume *vertex exchangeability*: dense (too many edges). Real-world graphs are *sparse*.

Under *edge exchangeability*, we can get sparse graphs. We want a representation theorem that characterizes all edge-exchangeable graphs.

We also want to characterize models with easy inference.

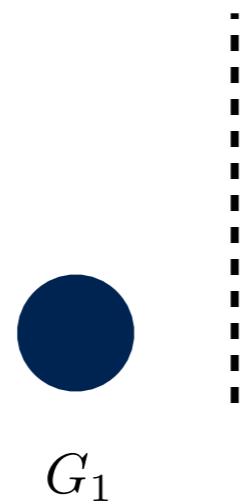
Network models should reflect **real-life scaling properties**

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sequence of graphs

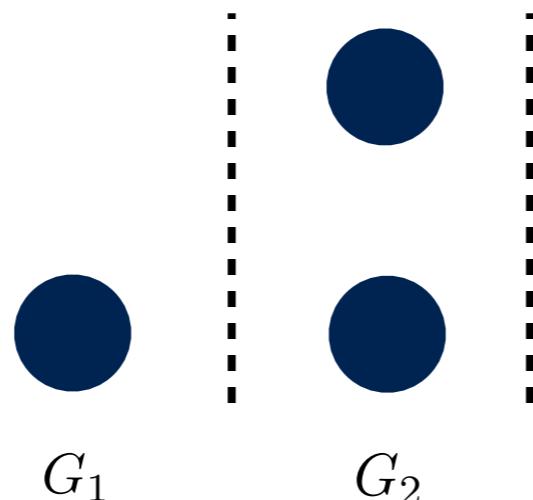
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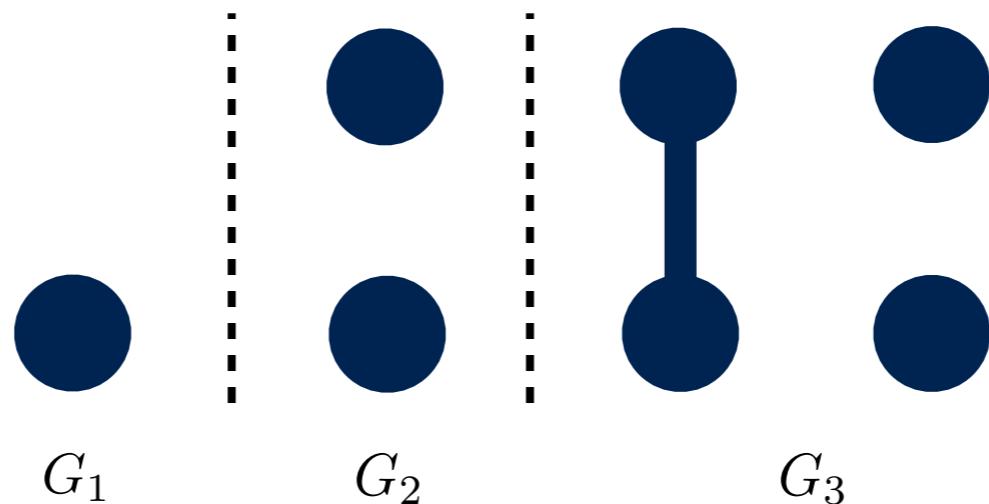
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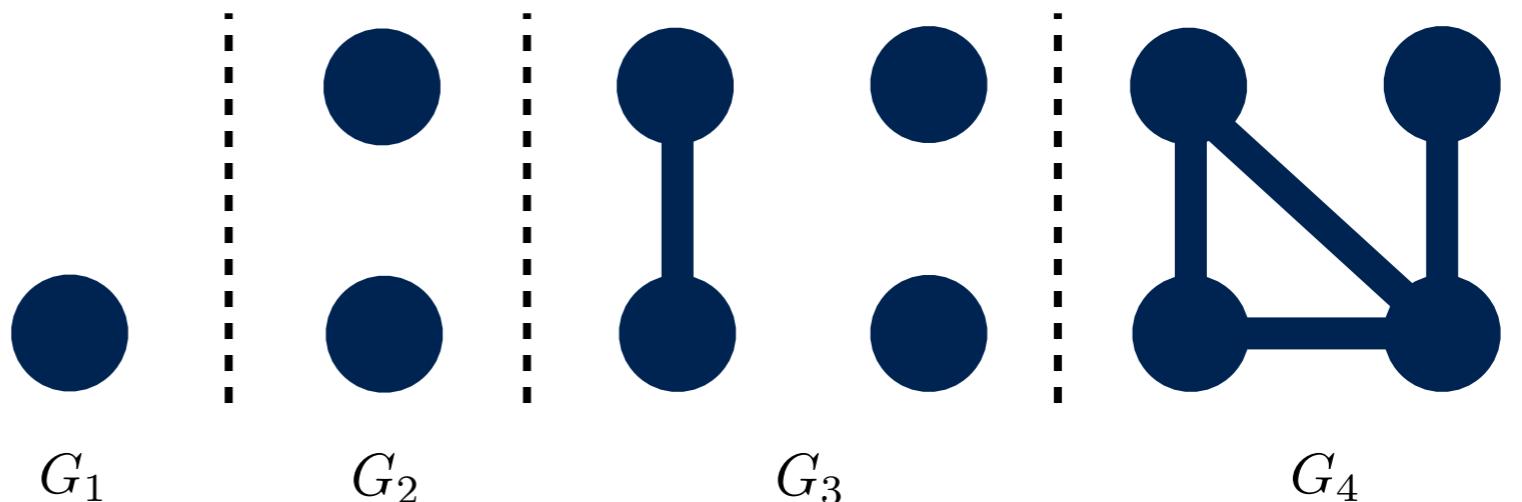
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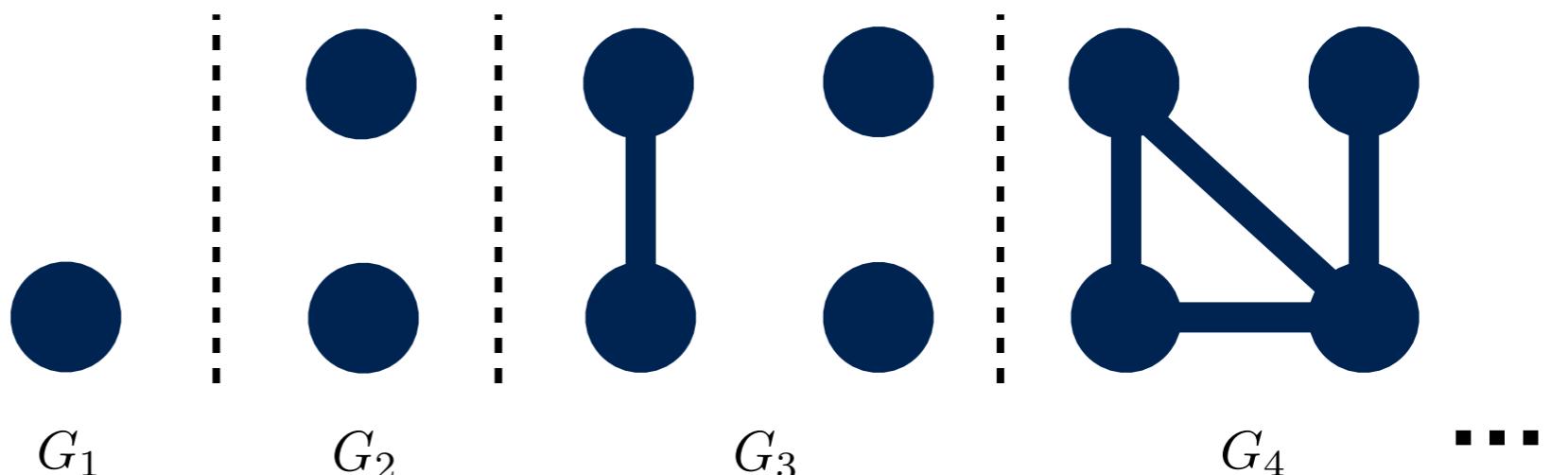
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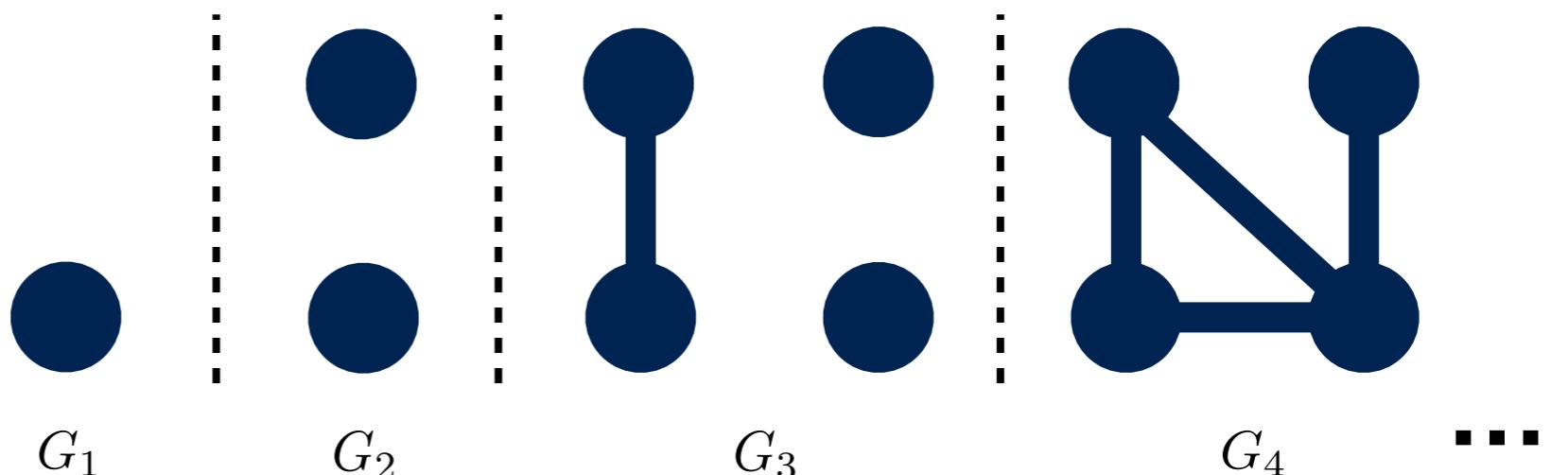
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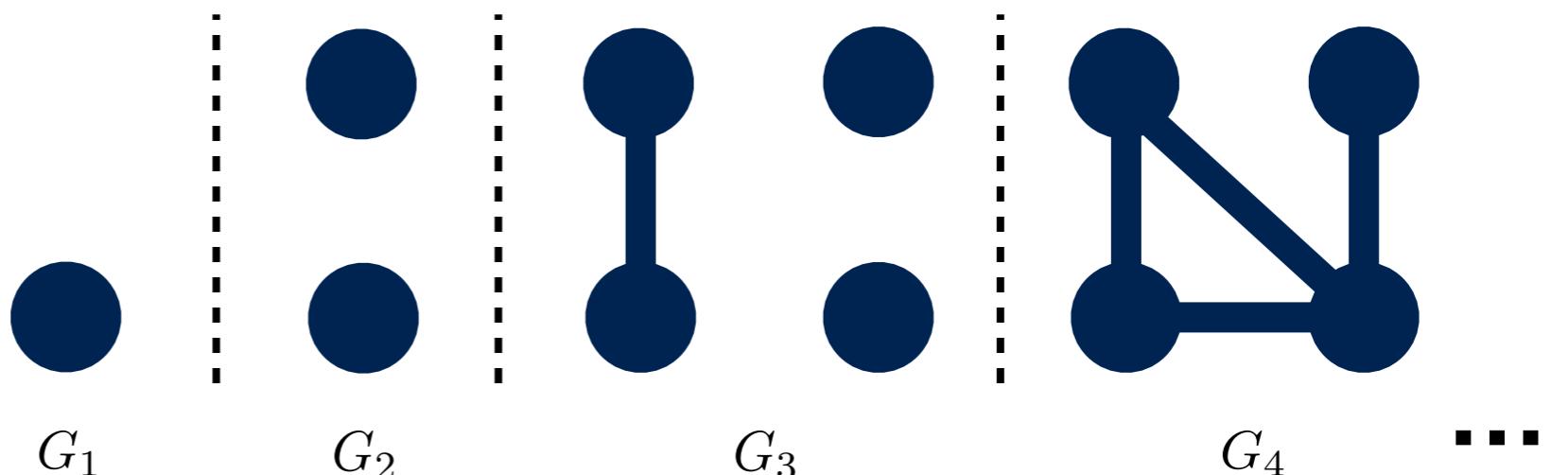
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real-life scaling properties:

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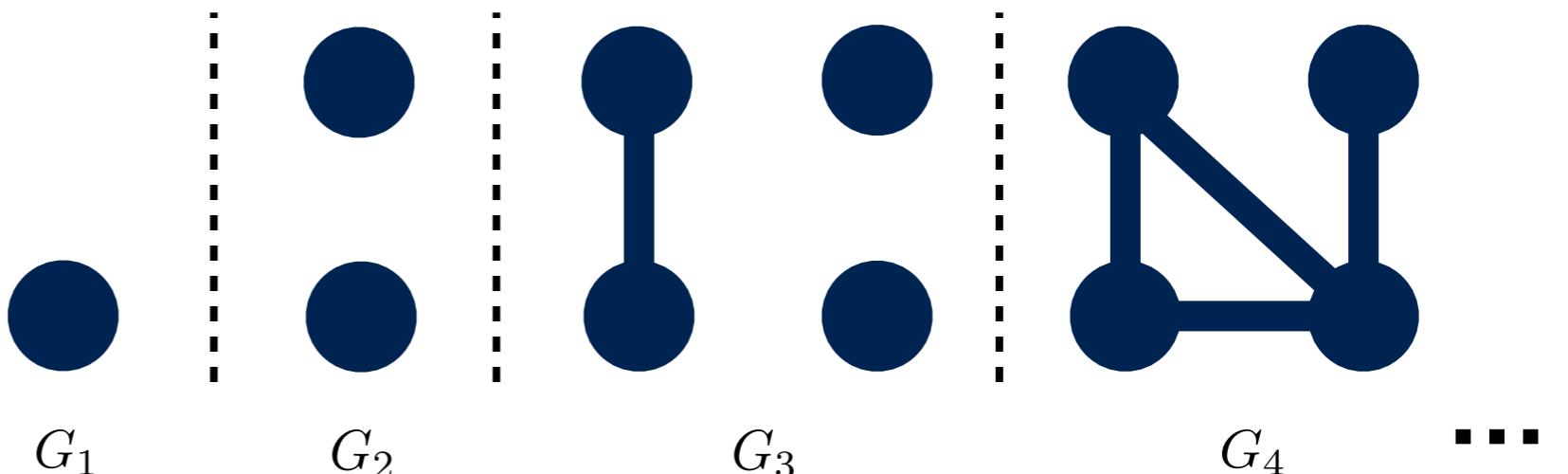


real-life scaling properties:

Sparse:

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sequence of graphs

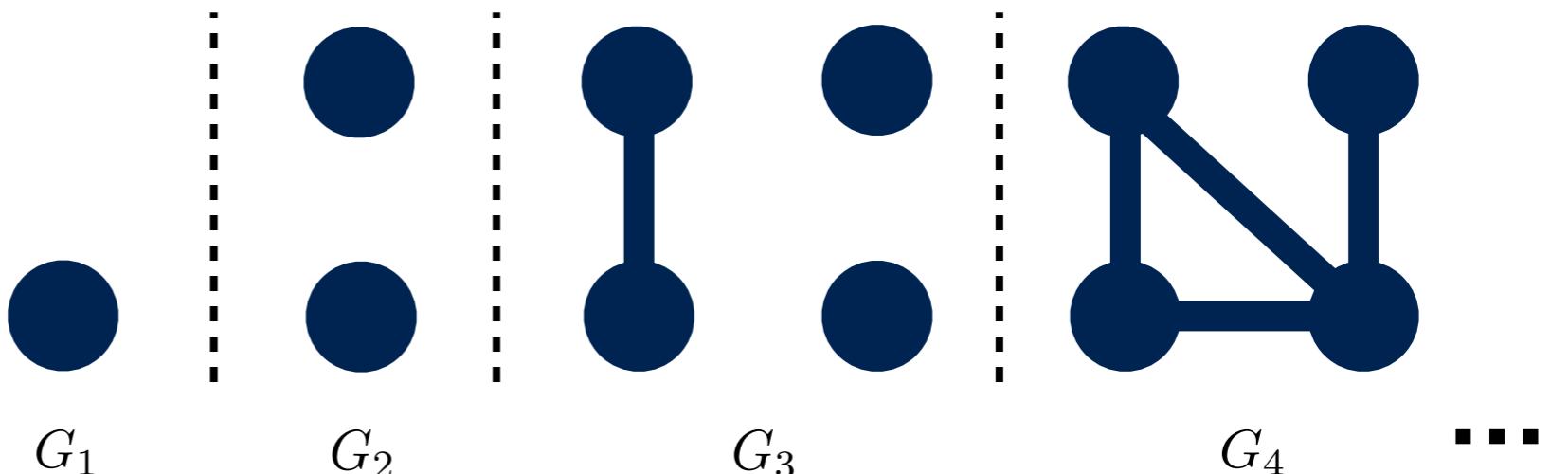


real-life scaling properties:

Sparse: $[\#\text{edges}(G_n)] \in o([\#\text{vertices}(G_n)]^2)$

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sequence of graphs

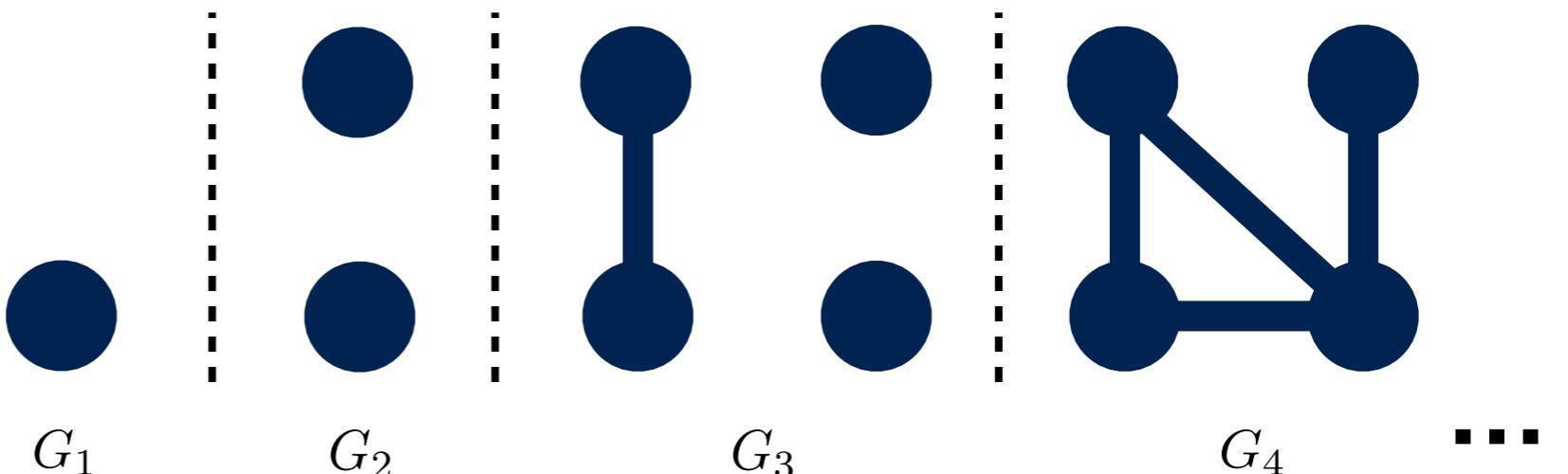


real-life scaling properties:

Sparse: $[\#\text{edges}(G_n)] \in o([\#\text{vertices}(G_n)]^2)$ sub-quadratic

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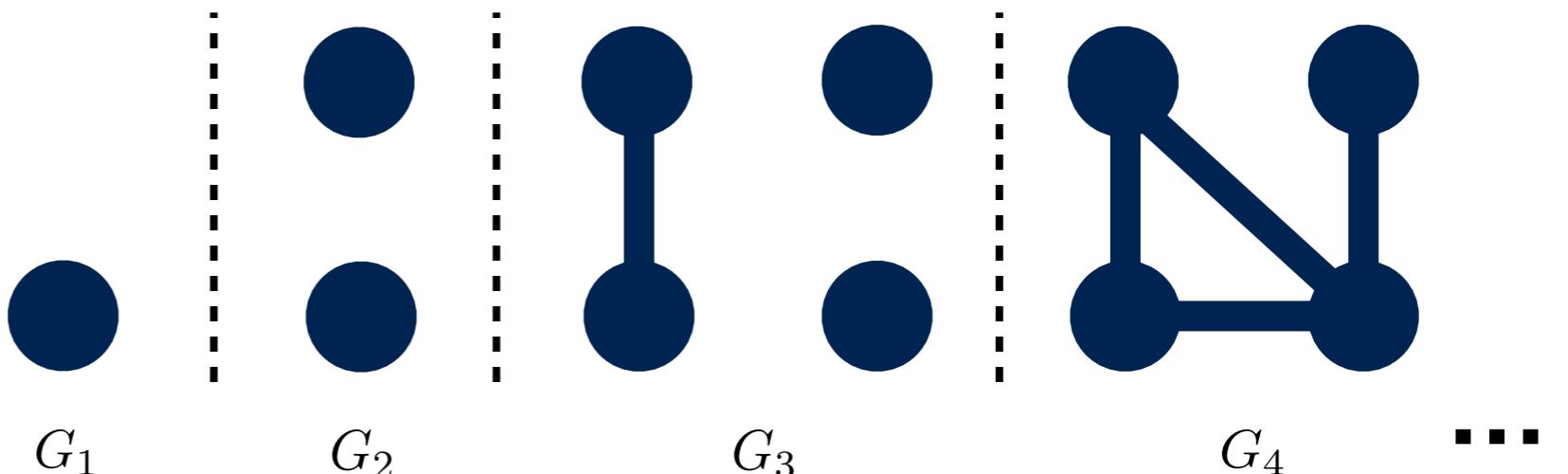
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popular models:

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real-life scaling properties:

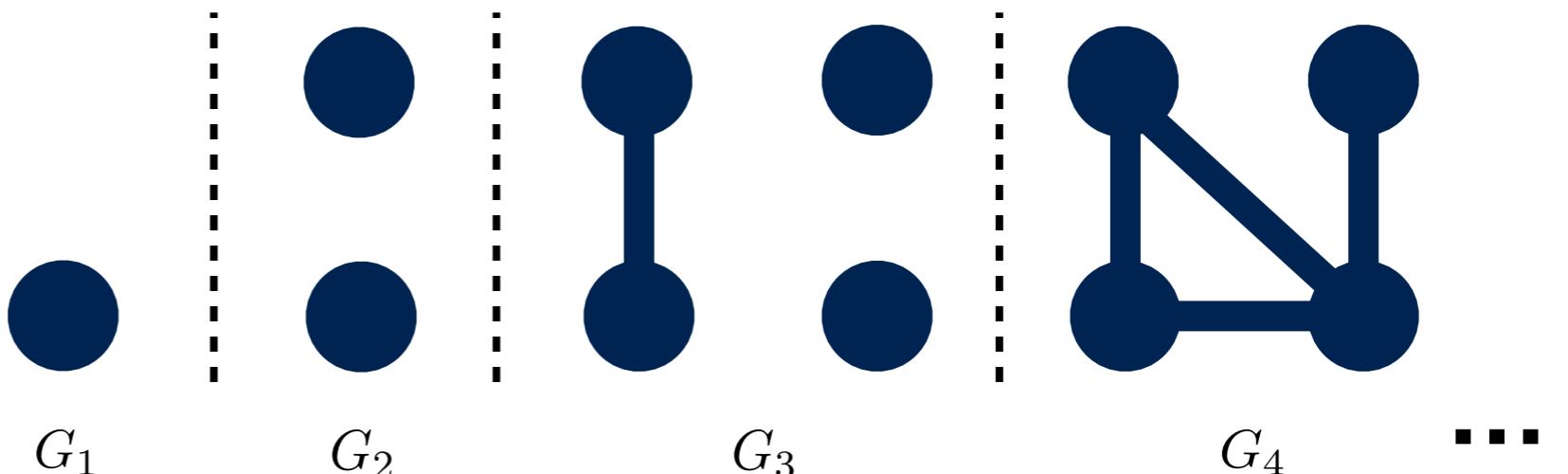
Sparse: $[\#\text{edges}(G_n)] \in o([\#\text{vertices}(G_n)]^2)$ *sub-quadratic*

popular models:

dense:

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real-life scaling properties:

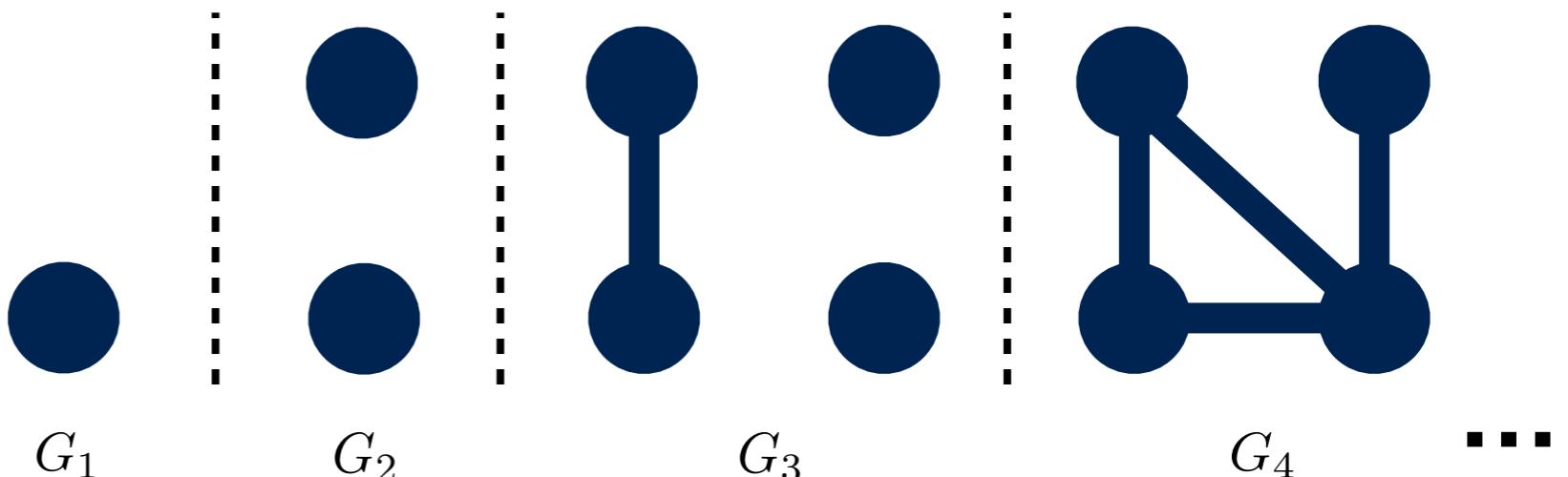
Sparse: $[\#\text{edges}(G_n)] \in o([\#\text{vertices}(G_n)]^2)$ *sub-quadratic*

popular models:

dense: $[\#\text{edges}(G_n)] \in \Omega([\#\text{vertices}(G_n)]^2)$

Network models should reflect **real-life scaling properties**

sequence of graphs



real-life scaling properties:

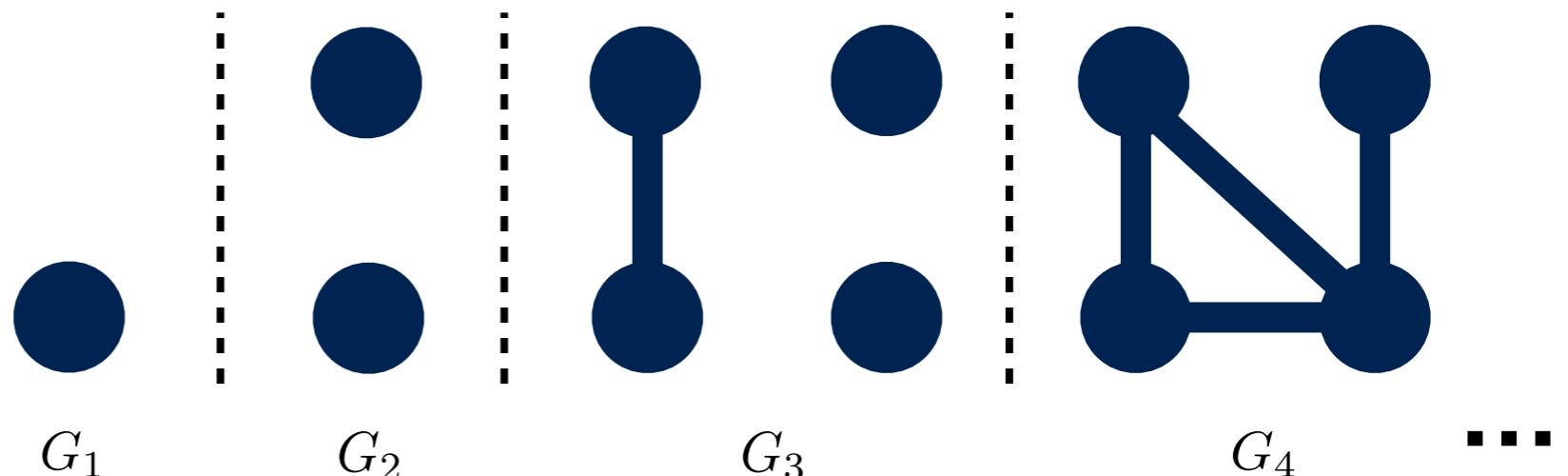
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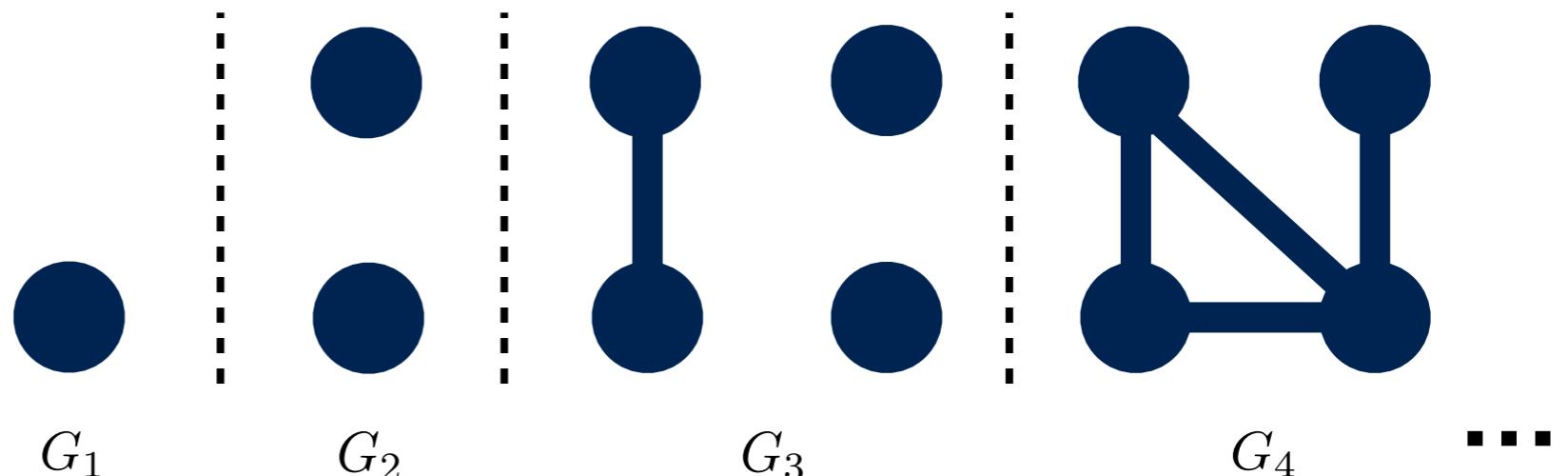
dense: $[\#\text{edges}(G_n)] \in \Omega([\#\text{vertices}(G_n)]^2)$ *quadratic*

probabilistic models dense w.p. 1:

stochastic block model,
mixed membership stochastic block model,
infinite relational model, and many more

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sequence of graphs



real-life scaling properties:

Sparse: $[\# \text{edges}(G_n)] \in o([\# \text{vertices}(G_n)]^2)$ *sub-quadratic*

popular models: **vertex exchangeability**

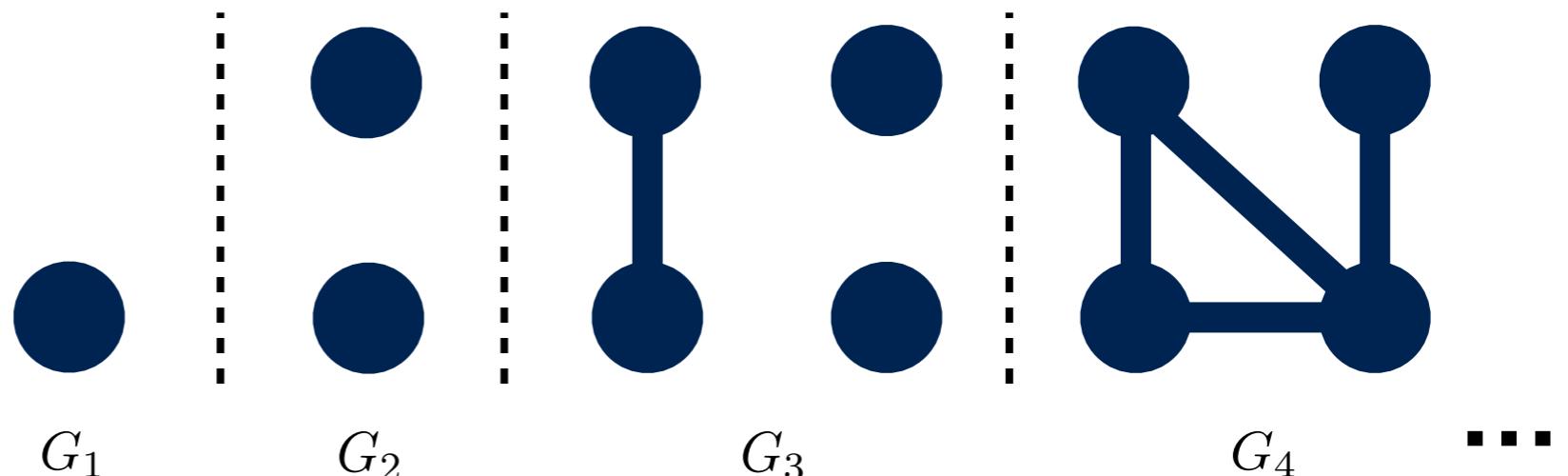
dense: $[\# \text{edges}(G_n)] \in \Omega([\# \text{vertices}(G_n)]^2)$ *quadratic*

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sequence of graphs



real-life scaling properties: edge exchangeability

Sparse: $[\# \text{edges}(G_n)] \in o([\# \text{vertices}(G_n)]^2)$ sub-quadratic

popular models: vertex exchangeability

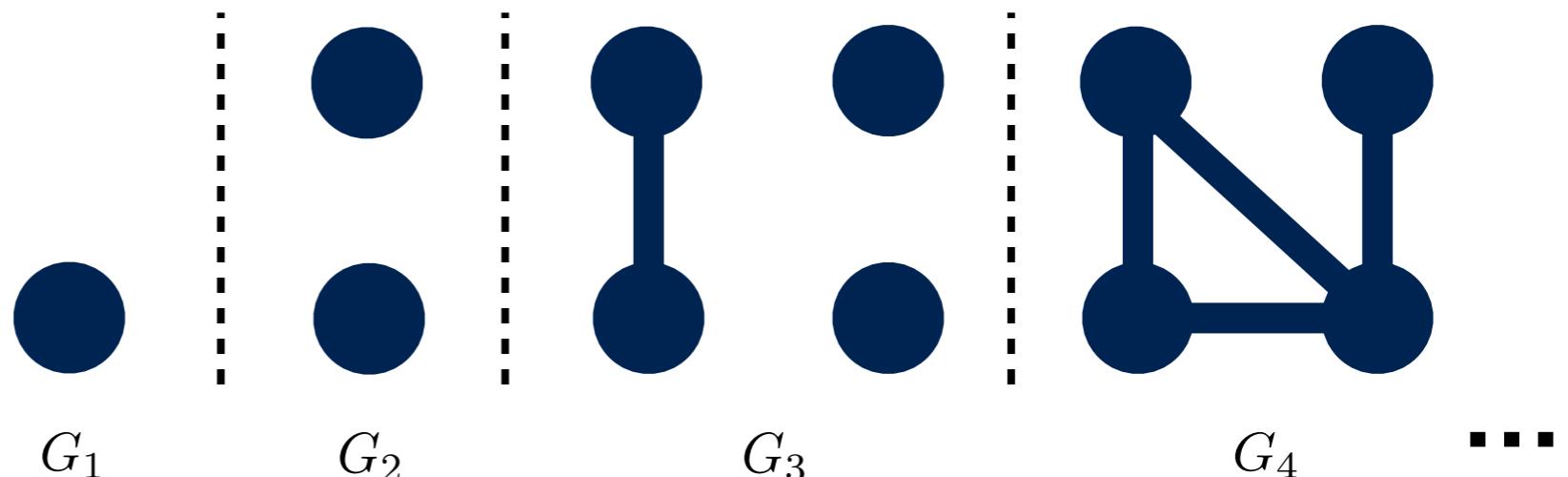
dense: $[\# \text{edges}(G_n)] \in \Omega([\# \text{vertices}(G_n)]^2)$ quadratic

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Network models should reflect **real-life scaling properties**

sequence of graphs



real-life scaling properties: **edge exchangeability**

Sparse: $[\# \text{edges}(G_n)] \in o([\# \text{vertices}(G_n)]^2)$



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probabilistic models dense w.p. 1:

stochastic block model,
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Vertex-exchangeable graph sequences (are always dense)



G_1

1

G_1

1

G_1

2

1

G_2

1

G_1

2
1

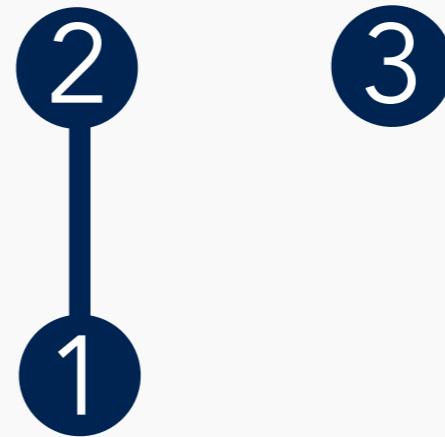
G_2

1

G_1



G_2



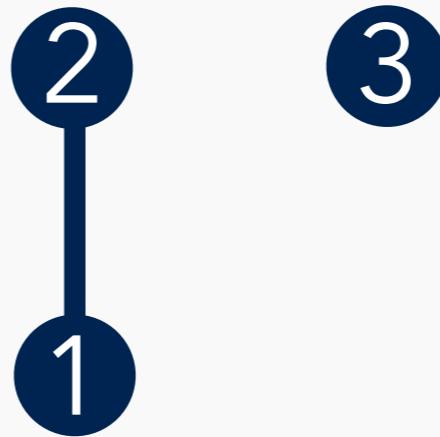
G_3

1

G_1



G_2



G_3

1

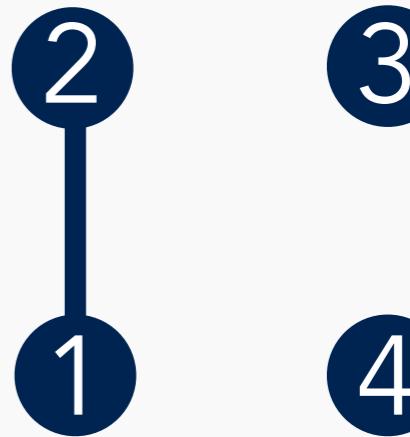
G_1



G_2



G_3



G_4

1

G_1

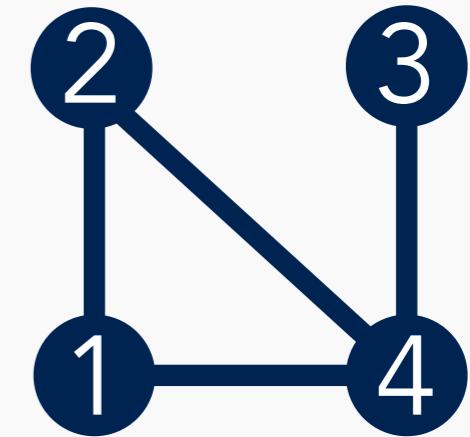


G_2

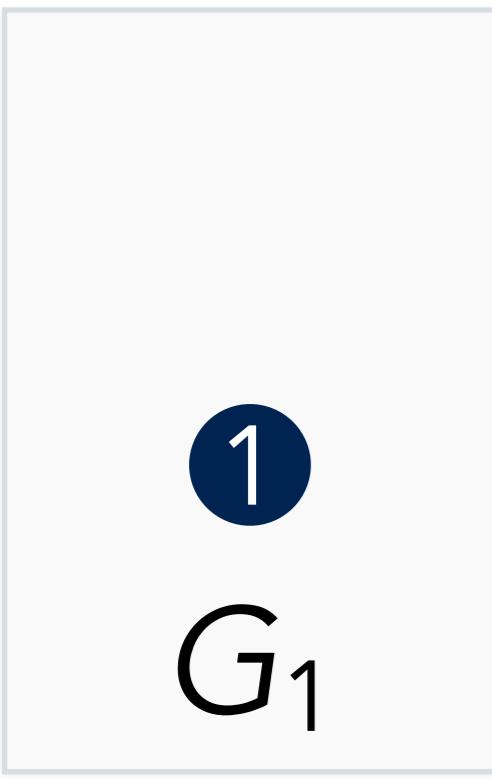


3

G_3



G_4



1

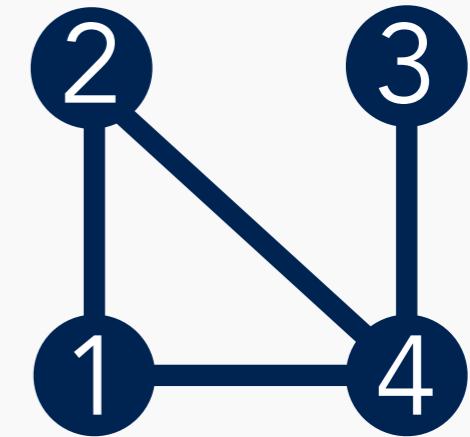
G_1



G_2



G_3



G_4

and so on ...

1

G_1

```
graph TD; 1 --- 2
```

G_2

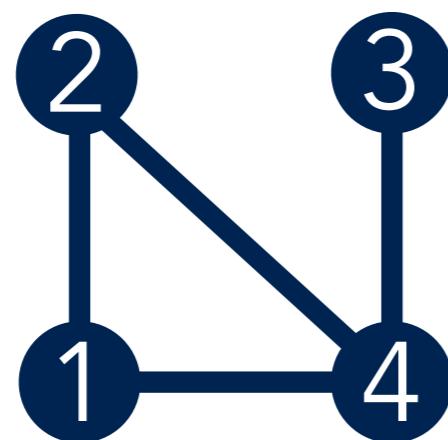
```
graph TD; 1; 2
```

```
graph TD; 3; 4
```

G_3

```
graph TD; 1 --- 2; 1 --- 3; 1 --- 4; 2 --- 3; 2 --- 4; 3 --- 4
```

G_4



1

G_1

```
graph TD; 1 --- 2
```

G_2

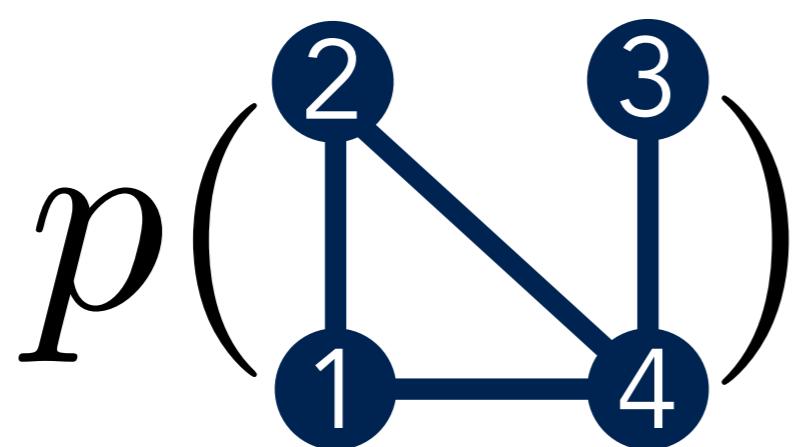
```
graph TD; 1; 2
```

```
graph TD; 3; 4
```

G_3

```
graph TD; 1 --- 2; 1 --- 3; 1 --- 4; 2 --- 3; 2 --- 4; 3 --- 4
```

G_4



1

G_1

2
1

G_2

2
1

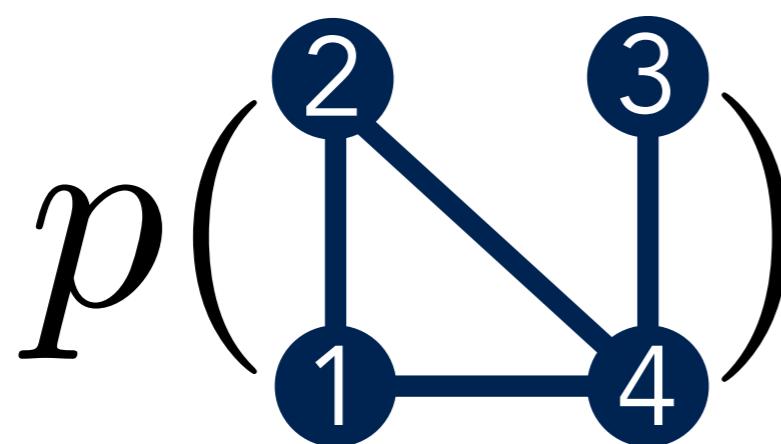
3

G_3

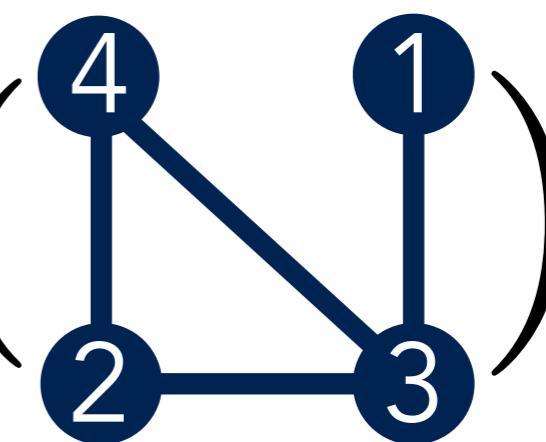
2
1

3
4

G_4



=



1

G_1

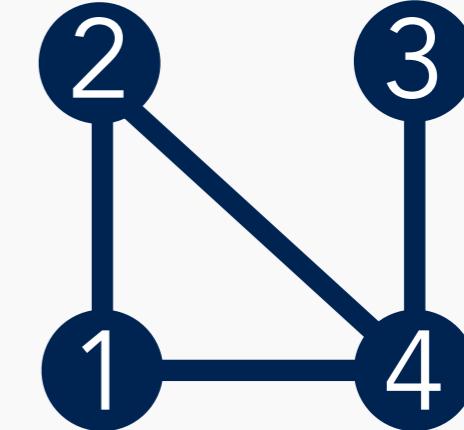


G_2

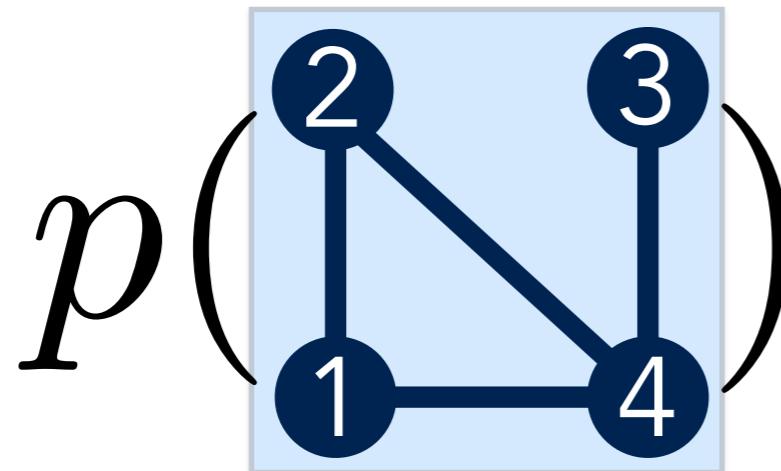


2
3

G_3



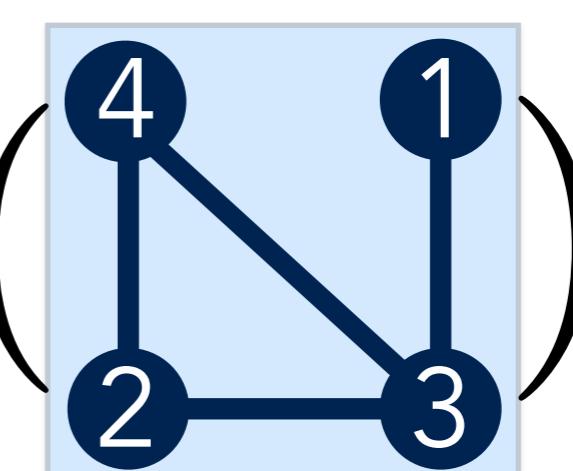
G_4



p (

=

p (



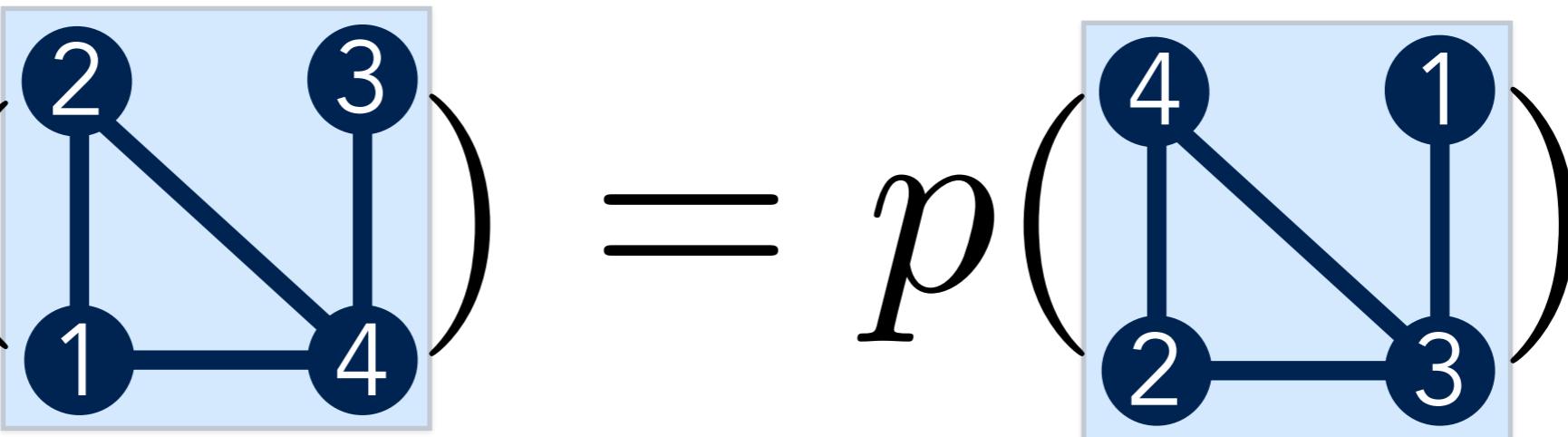
The Aldous-Hoover theorem implies that vertex-exchangeable graphs are dense or empty with probability 1.

G_1

G_2

G_3

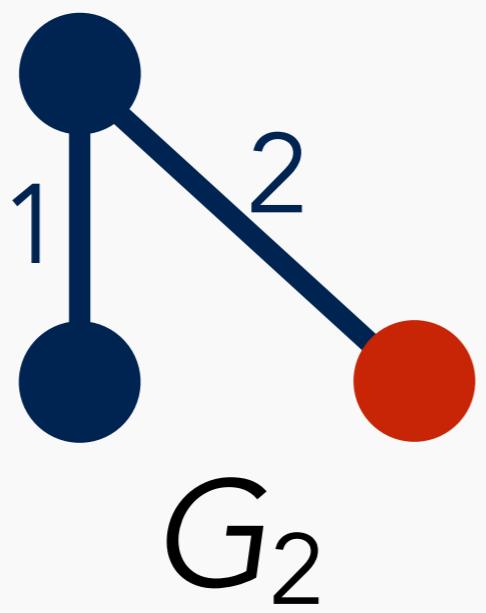
G_4

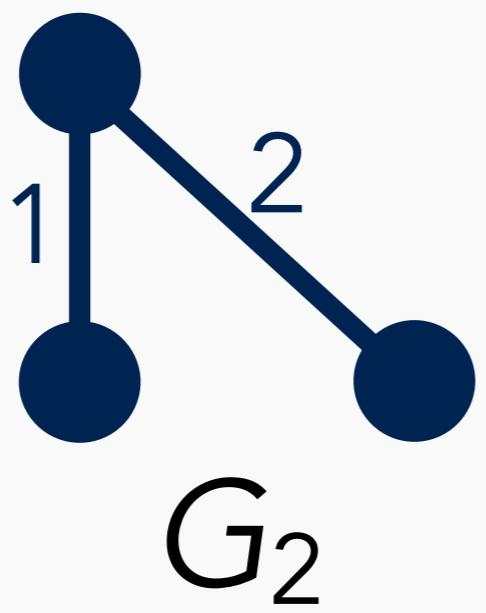
$$p\left(\begin{array}{c} 2 \\ | \\ 1 \end{array} \begin{array}{c} 3 \\ | \\ 4 \end{array}\right) = p\left(\begin{array}{c} 4 \\ | \\ 2 \end{array} \begin{array}{c} 1 \\ | \\ 3 \end{array}\right)$$


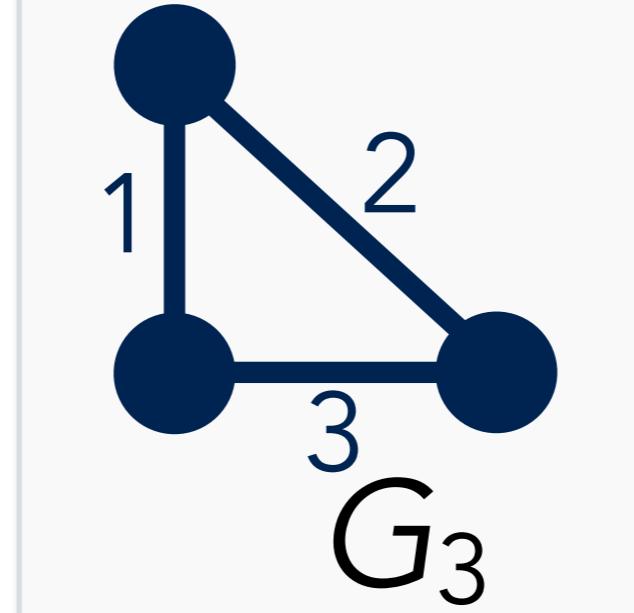
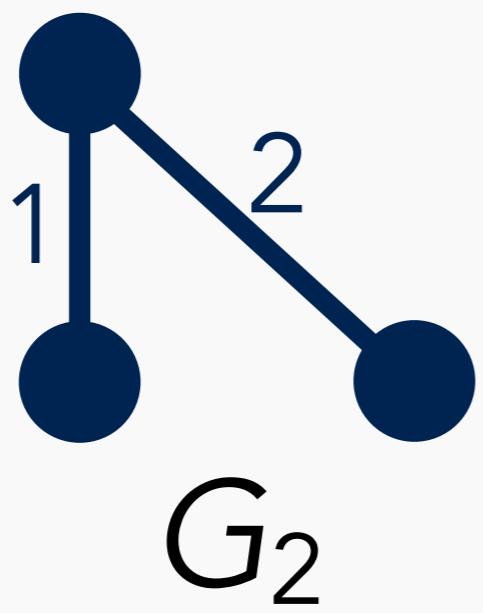
Edge-exchangeable graph sequences

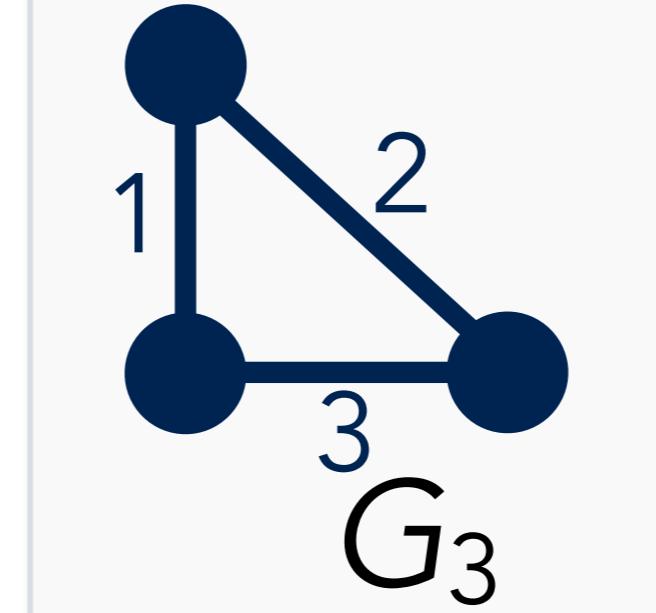
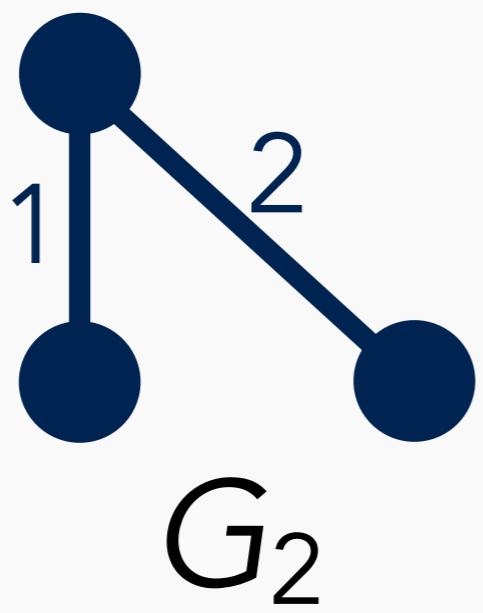


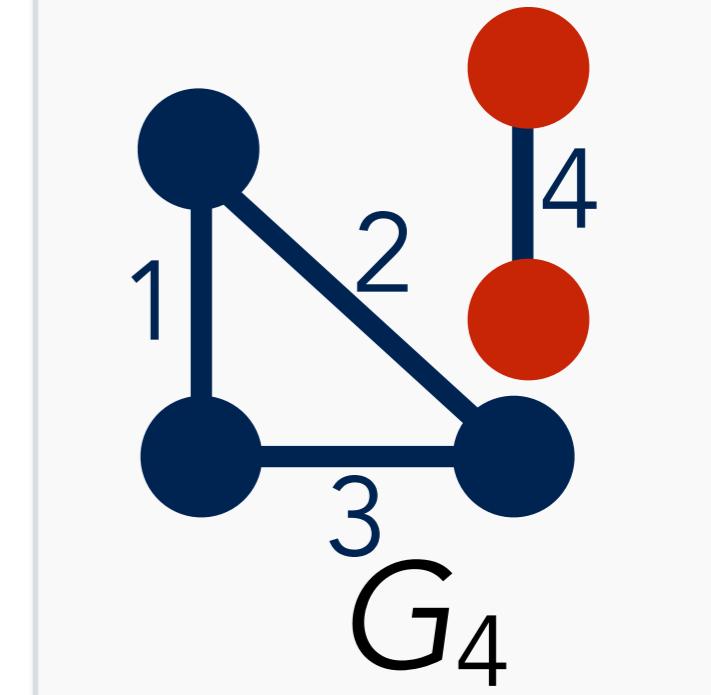
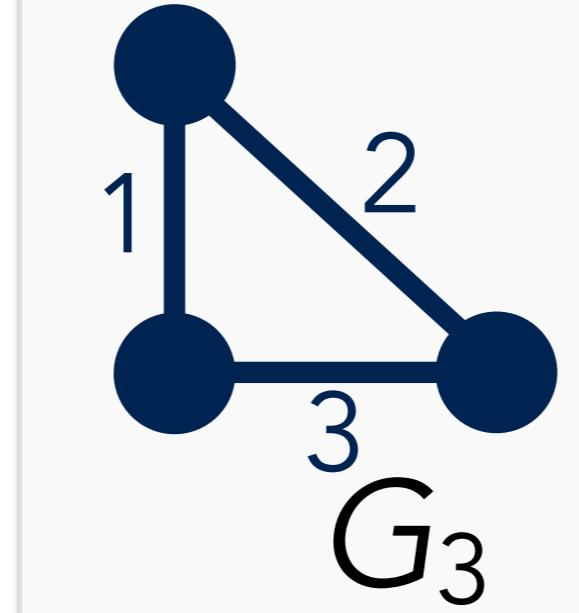
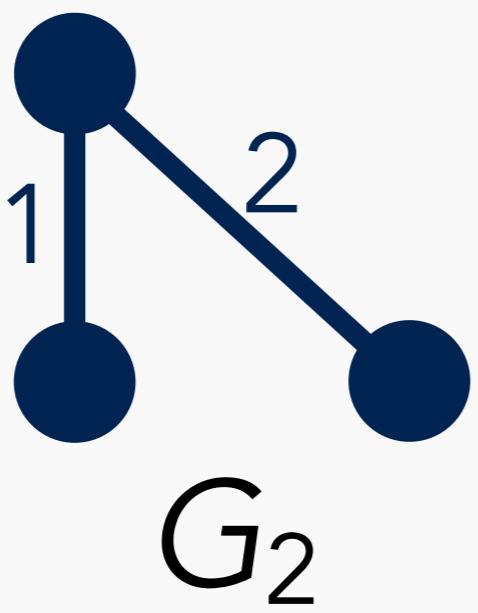


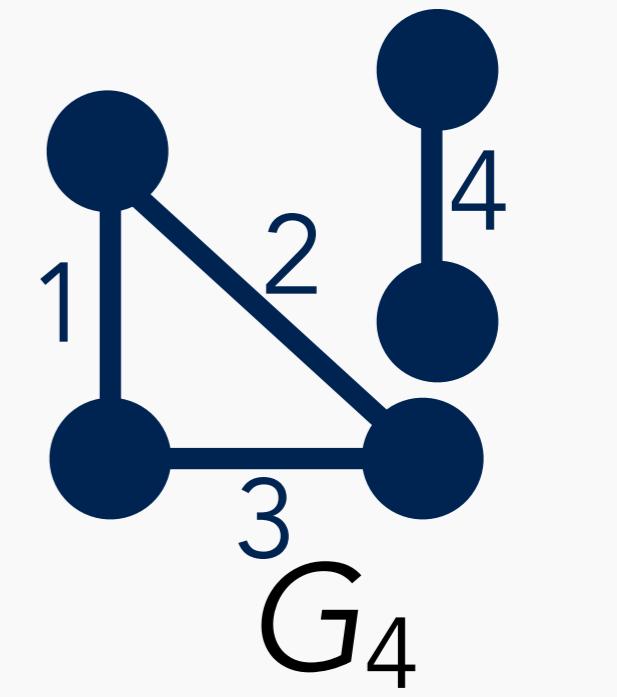
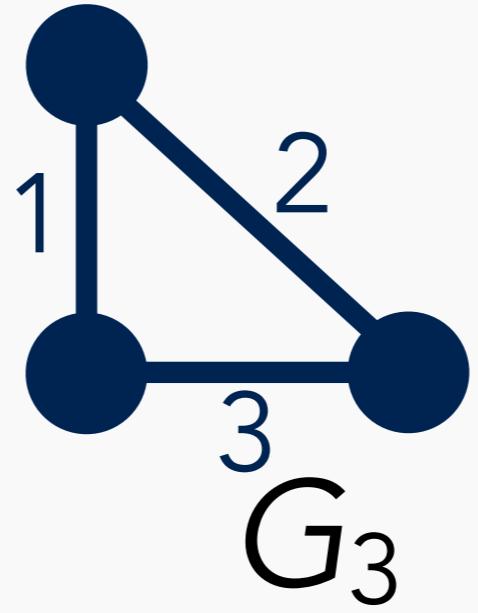
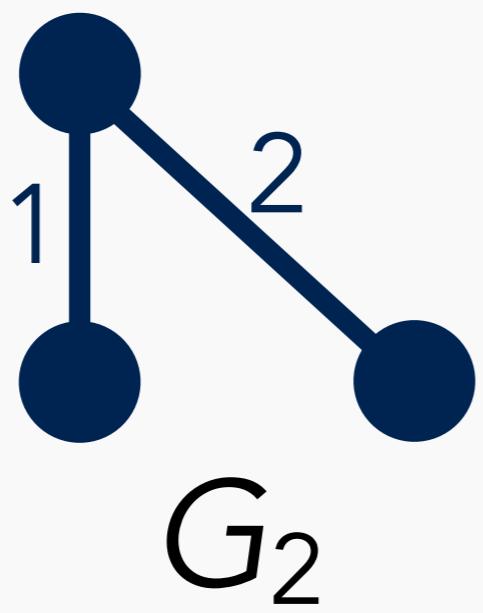


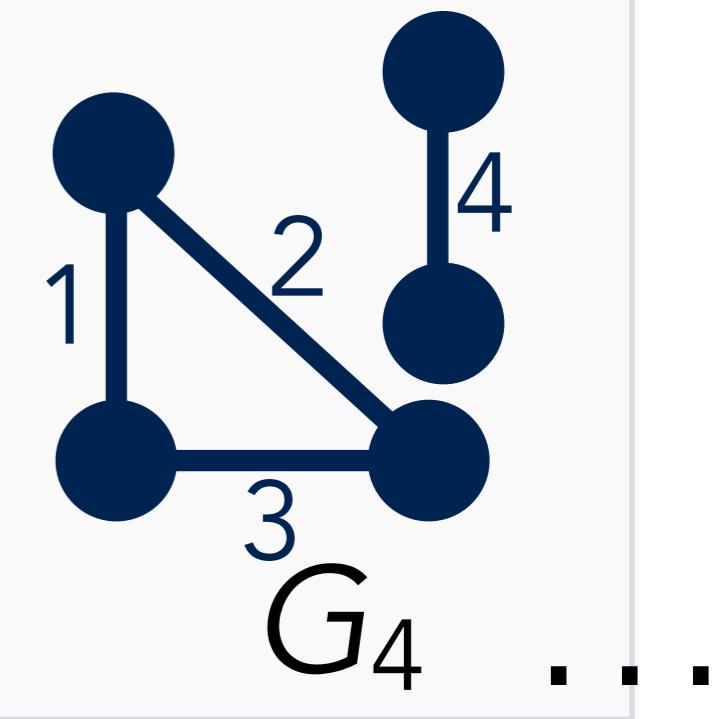
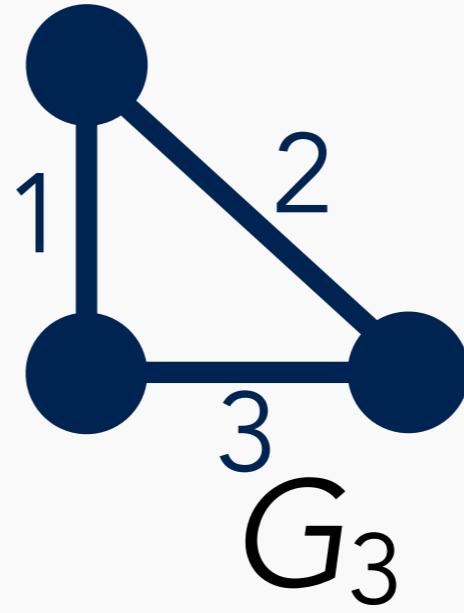
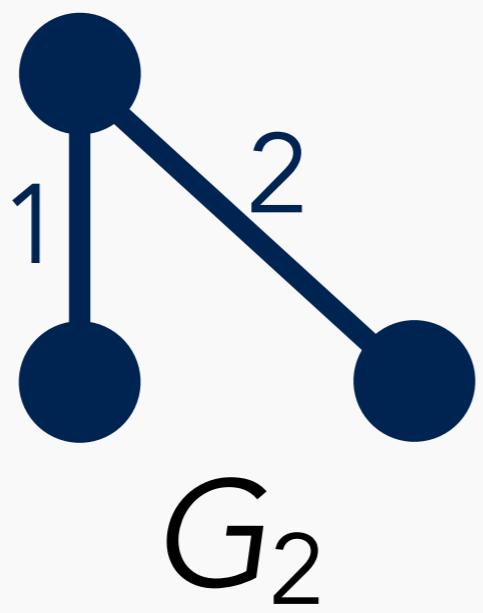


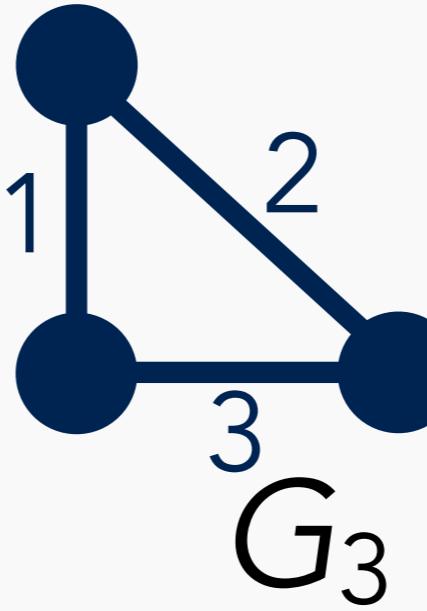
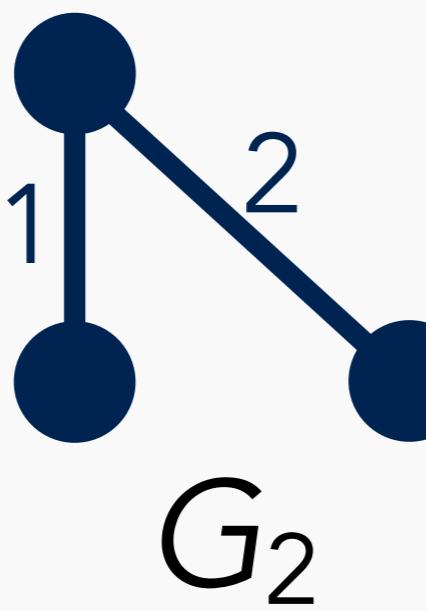
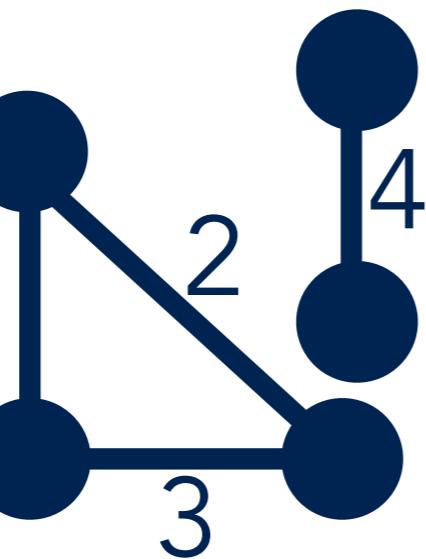


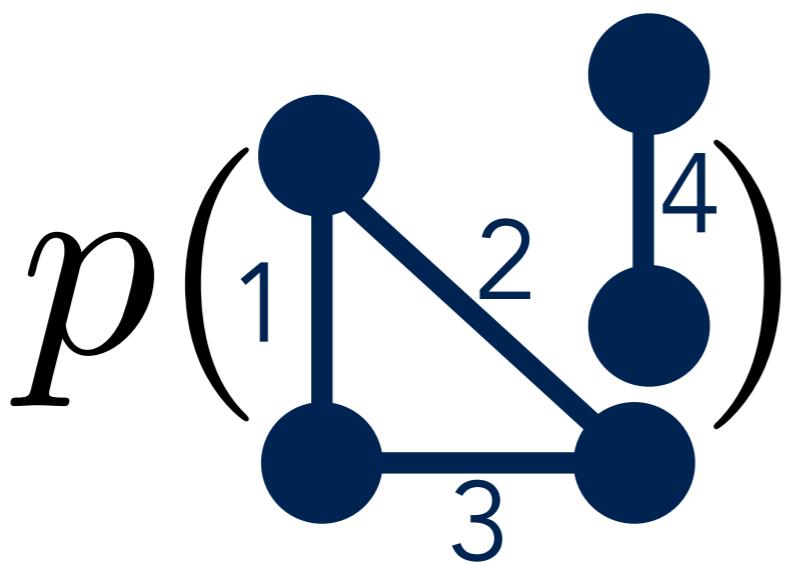
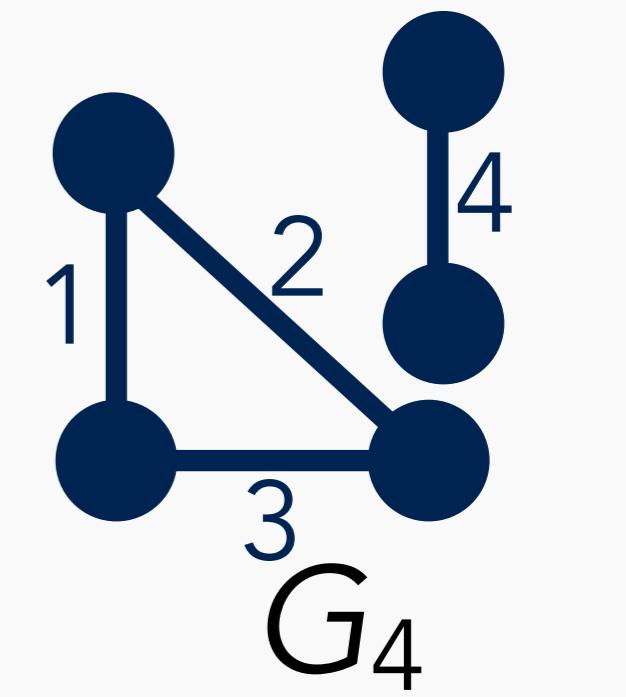
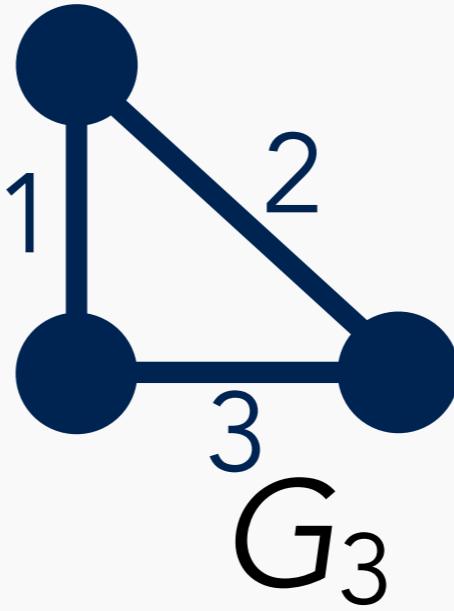
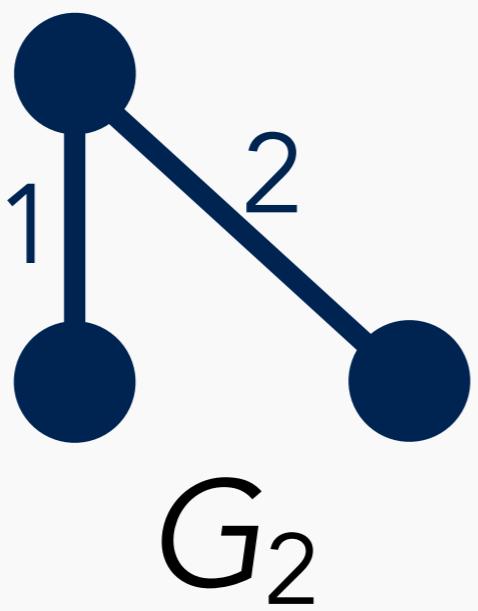


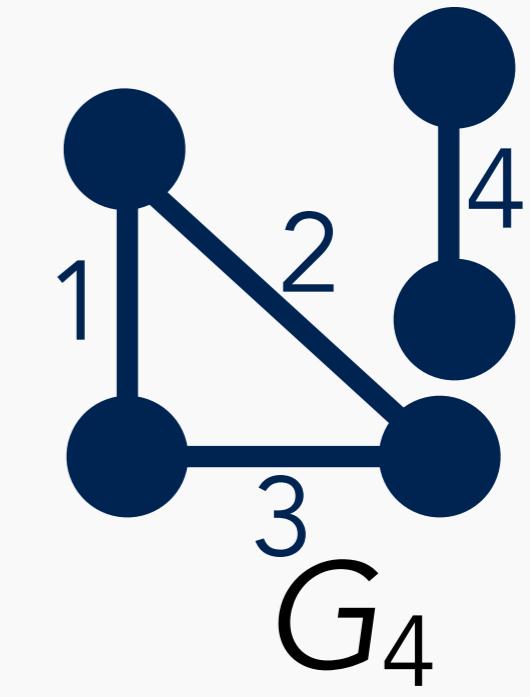
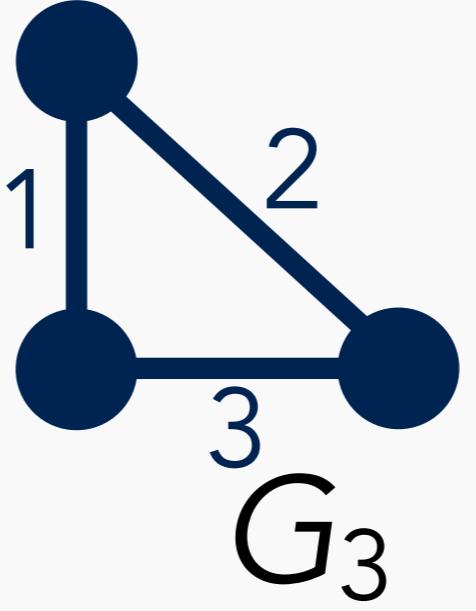
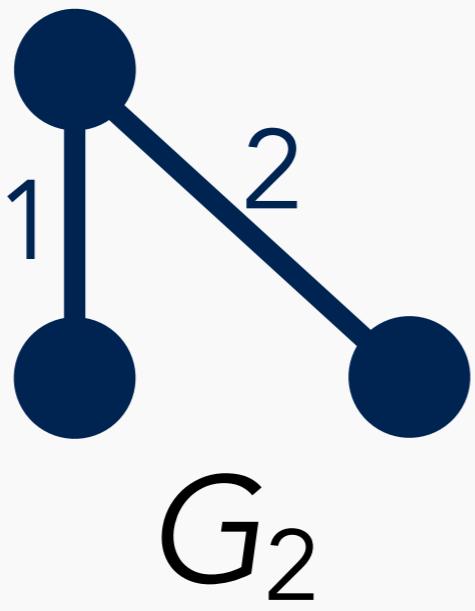
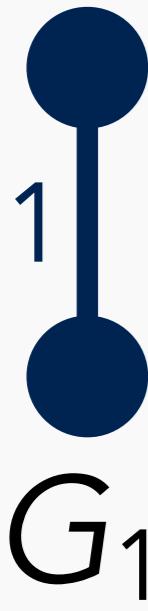






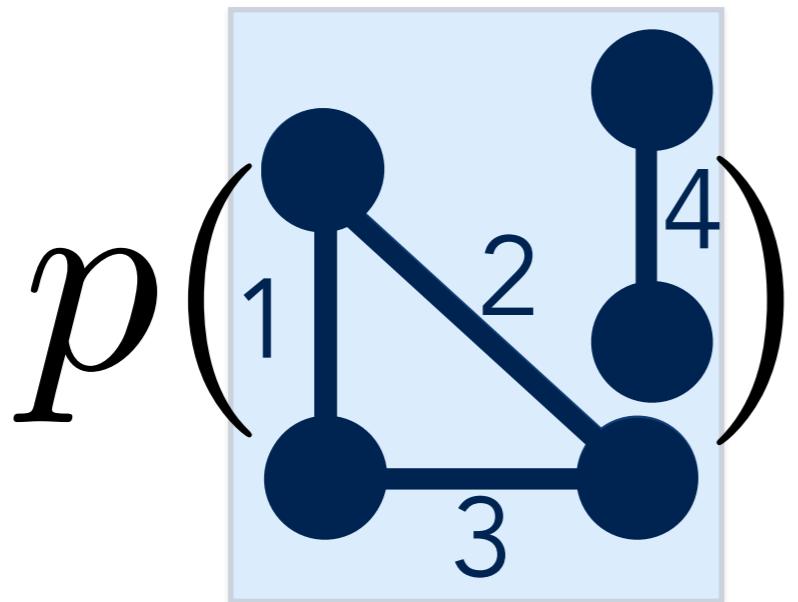
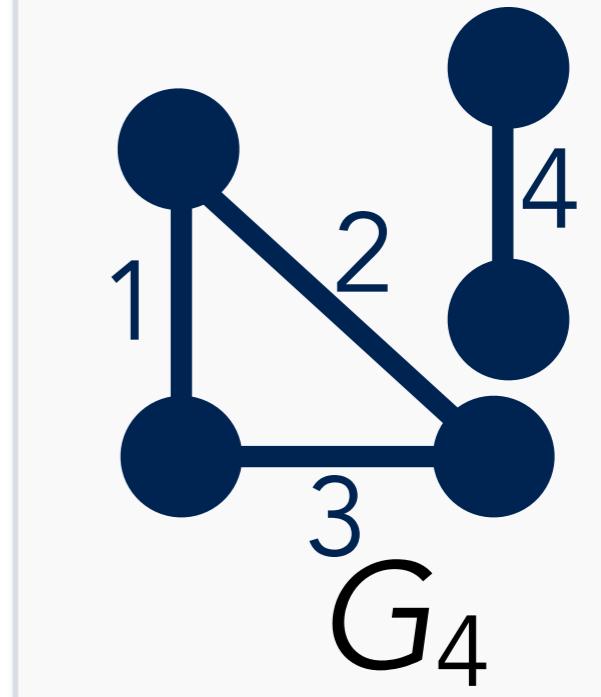
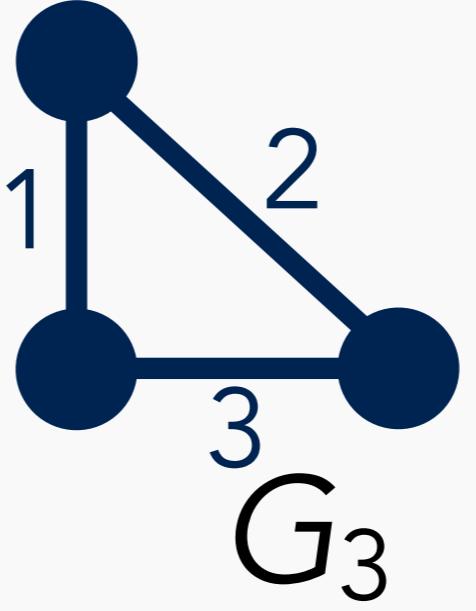
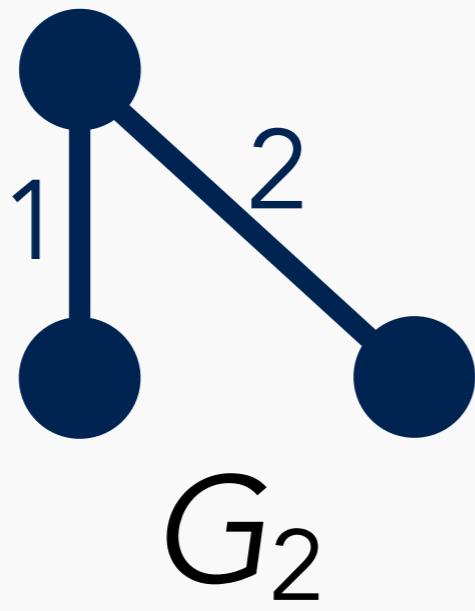




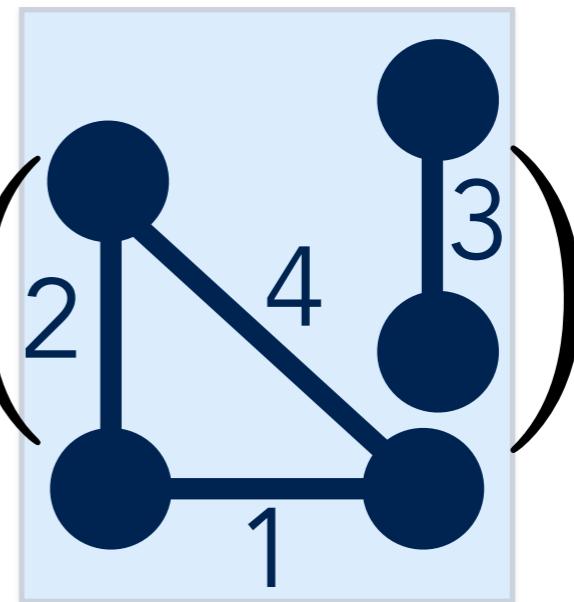


$$p\left(\begin{array}{c} 1 \\ | \\ 2 \end{array}\right) = p\left(\begin{array}{c} 2 \\ | \\ 4 \end{array}\right)$$

The diagram shows two graphs enclosed in large black parentheses, separated by an equals sign (=). The first graph on the left has nodes 1, 2, 3, and 4. Node 1 is at the top left, node 2 is at the top right, node 3 is at the bottom left, and node 4 is at the bottom right. Edges connect node 1 to node 2, node 1 to node 3, and node 2 to node 4. The second graph on the right also has nodes 1, 2, 3, and 4. Node 2 is at the top left, node 4 is at the top right, node 1 is at the bottom left, and node 3 is at the bottom right. Edges connect node 2 to node 4, node 2 to node 1, and node 4 to node 3.



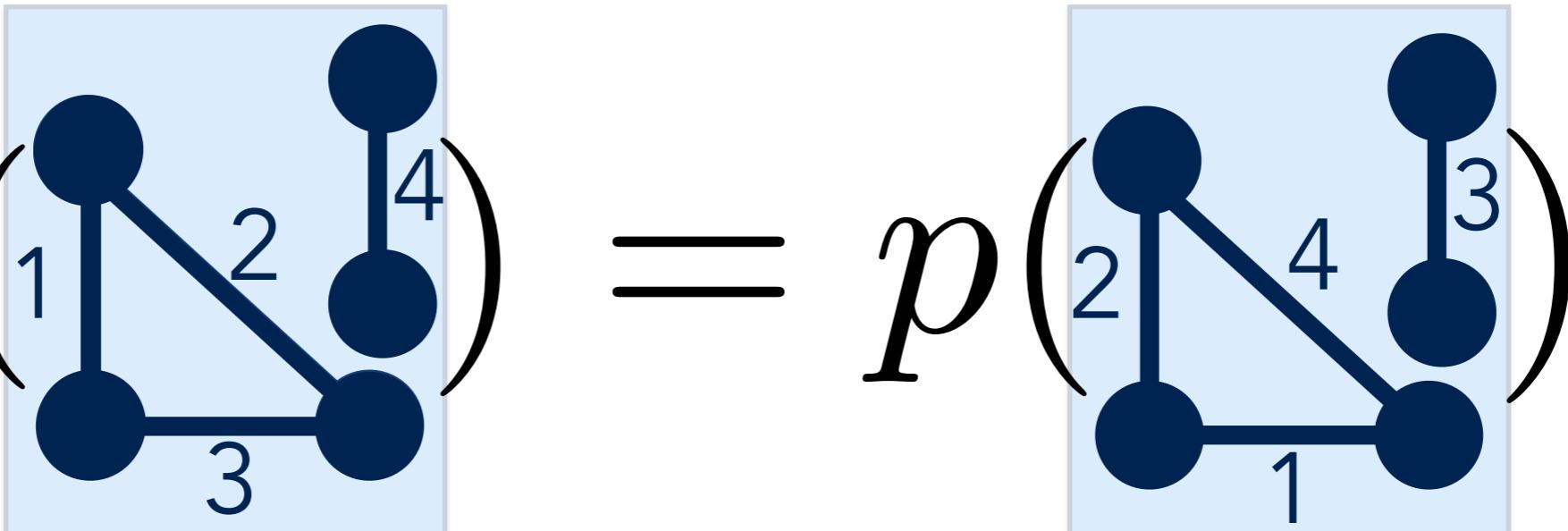
=



Theorem (Cai-Campbell-Broderick, 2016).
A wide class of edge-exchangeable graph models admits sparse graphs.

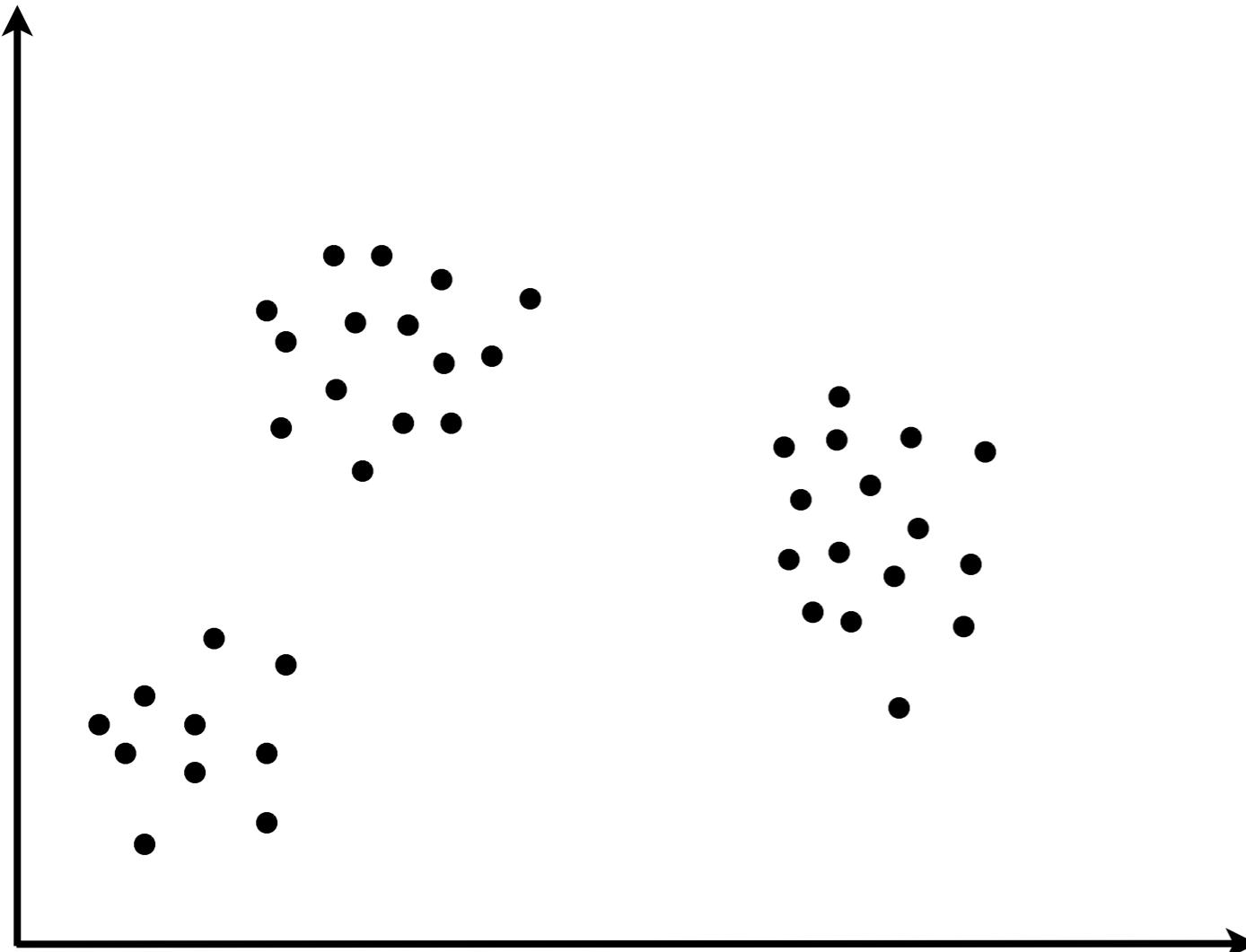
Want to characterize *all* sparse, edge-exchangeable graphs.

G_1 G_2 G_3 G_4

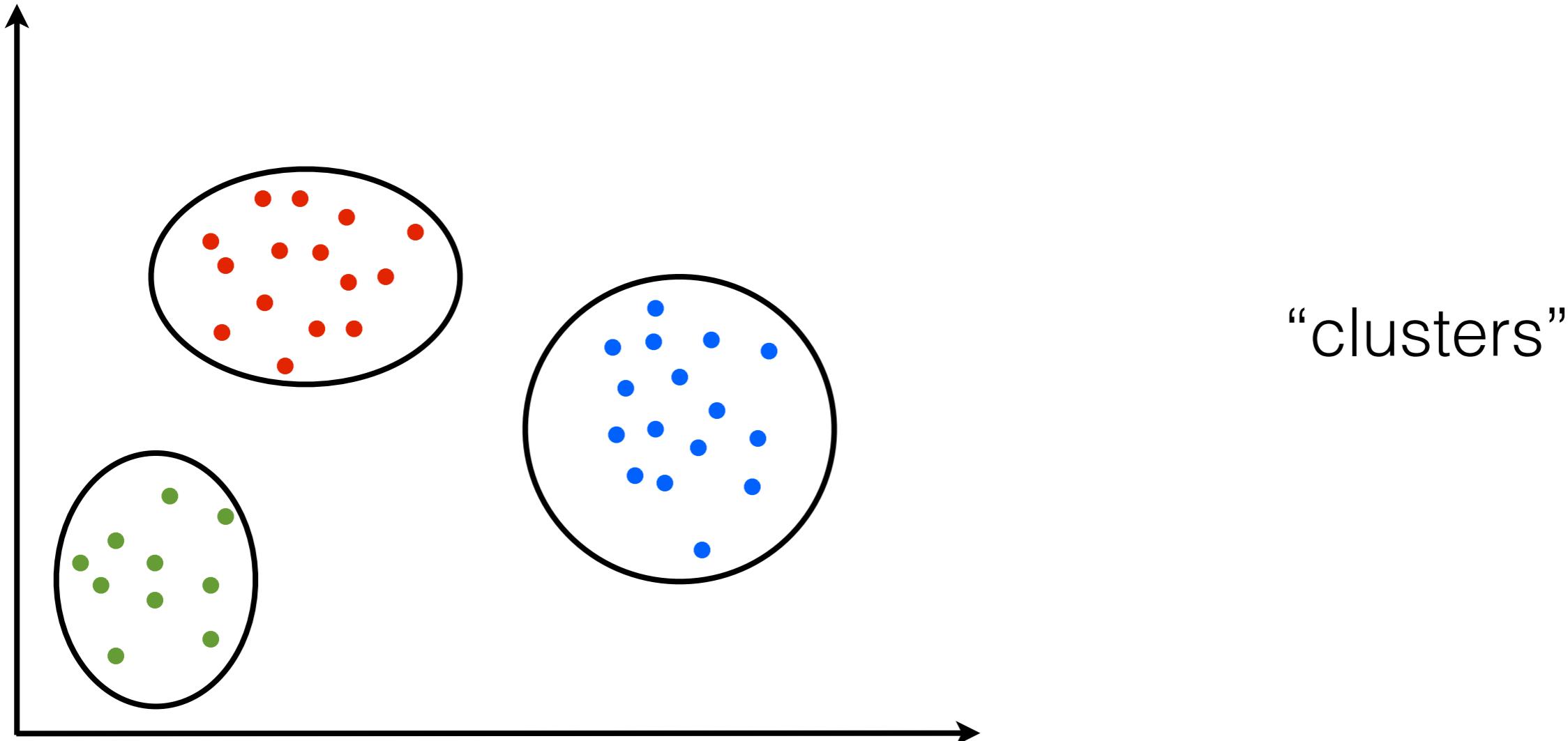
$$p(G_1) = p(G_2)$$


Characterizing edge-exchangeable graphs: the graph paintbox

Clustering (a.k.a. partitions)



Clustering (a.k.a. partitions)



Clustering (a.k.a. partitions)

	Cat	Dog	Mouse	Lizard	Sheep
Picture 1	■				
Picture 2	■				
Picture 3		■			
Picture 4			■		
Picture 5		■			
Picture 6				■	
Picture 7	■				

exchangeable:
permuting data
doesn't change
distribution of
the random
partition

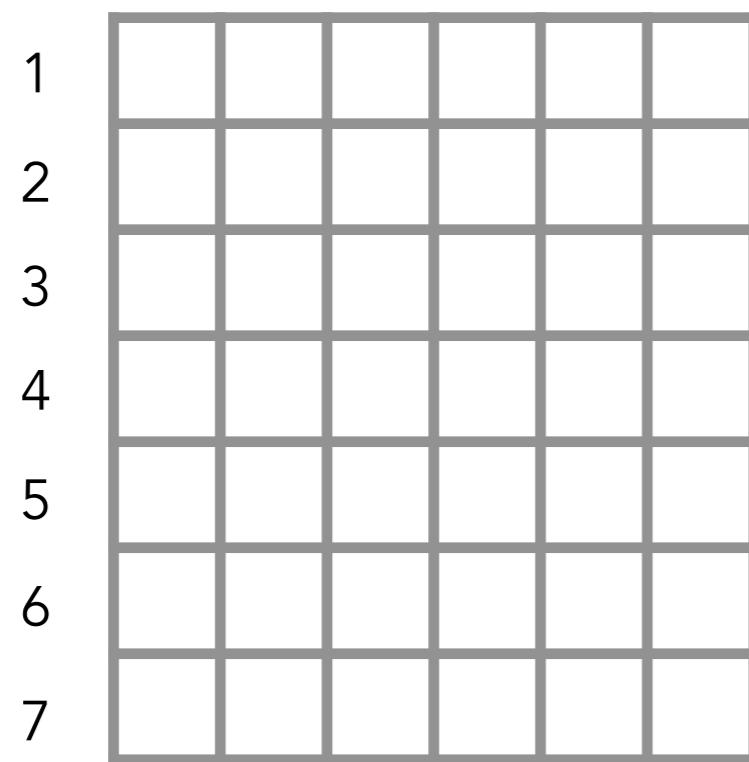
Vertex allocations

	Cat	Dog	Mouse	Lizard	Sheep
Edge 1	Black	Black	White	White	White
Edge 2	Black	White	Black	White	White
Edge 3	White	Black	White	White	Black
Edge 4	Black	White	Black	White	White
Edge 5	White	Black	Black	White	White
Edge 6	White	White	White	Black	Black
Edge 7	Black	Black	White	White	White

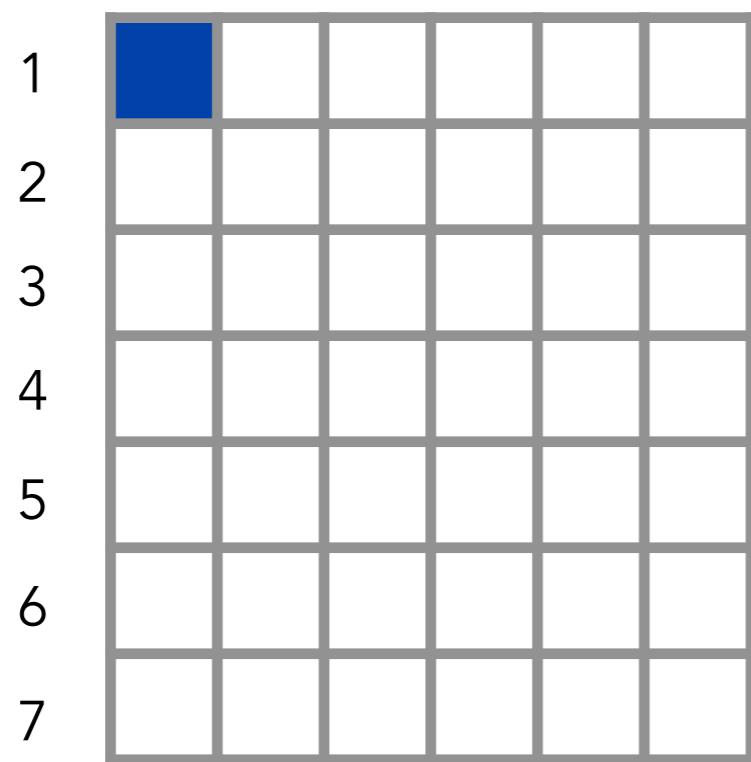
(edge-) exchangeable:
permuting the edges doesn't change distribution of the random vertex allocation (graph)

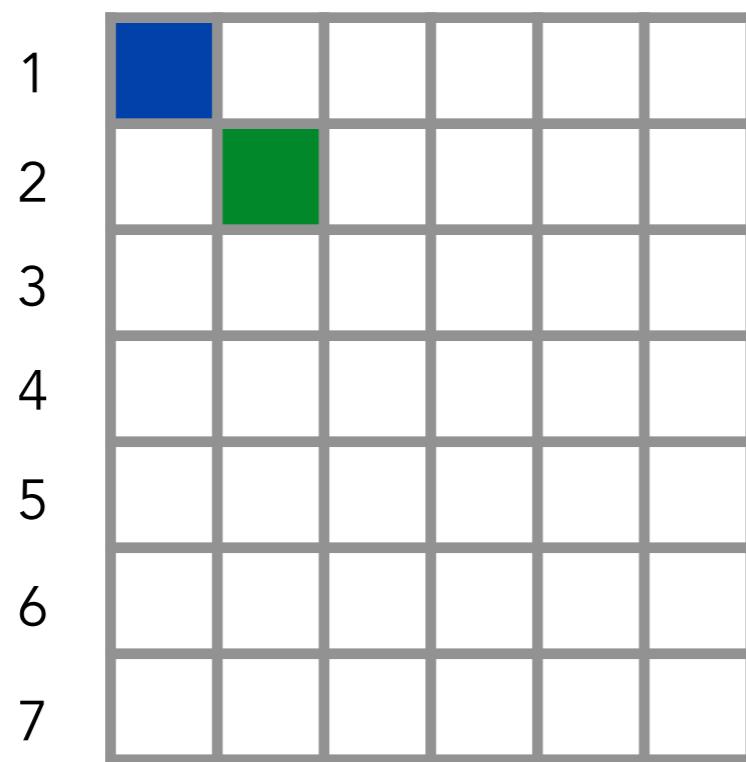
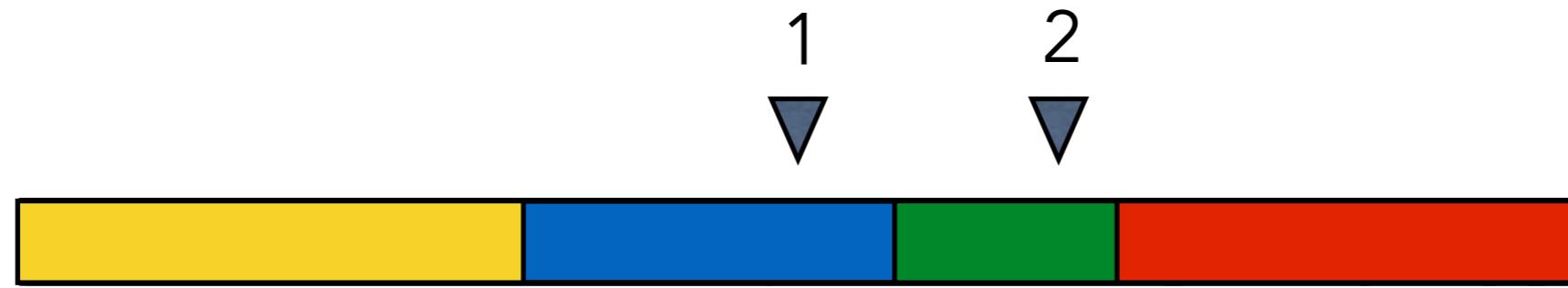


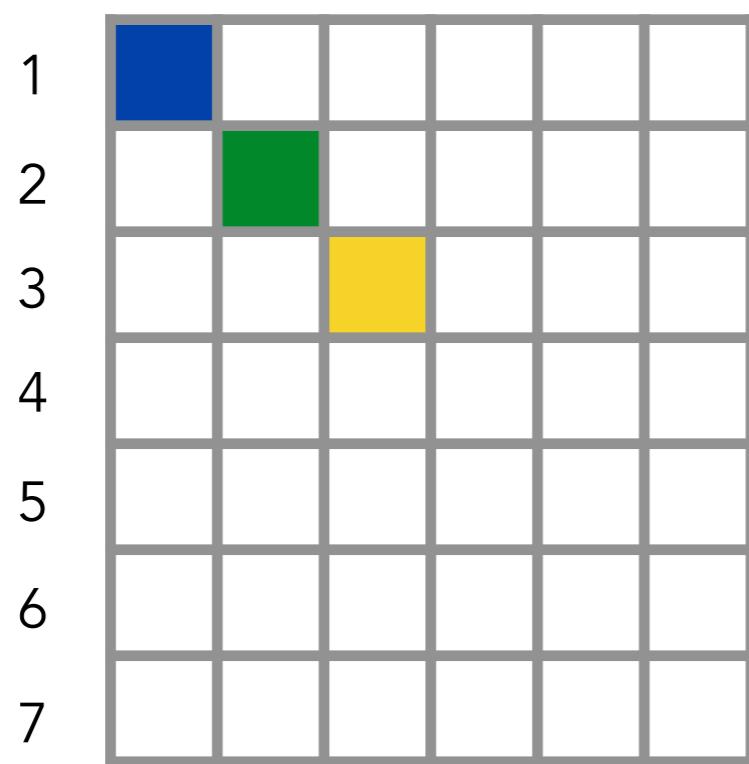
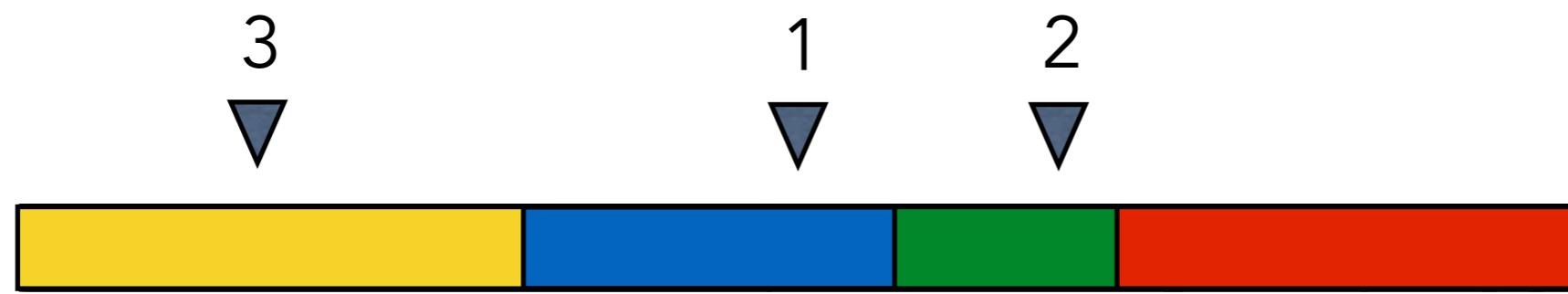


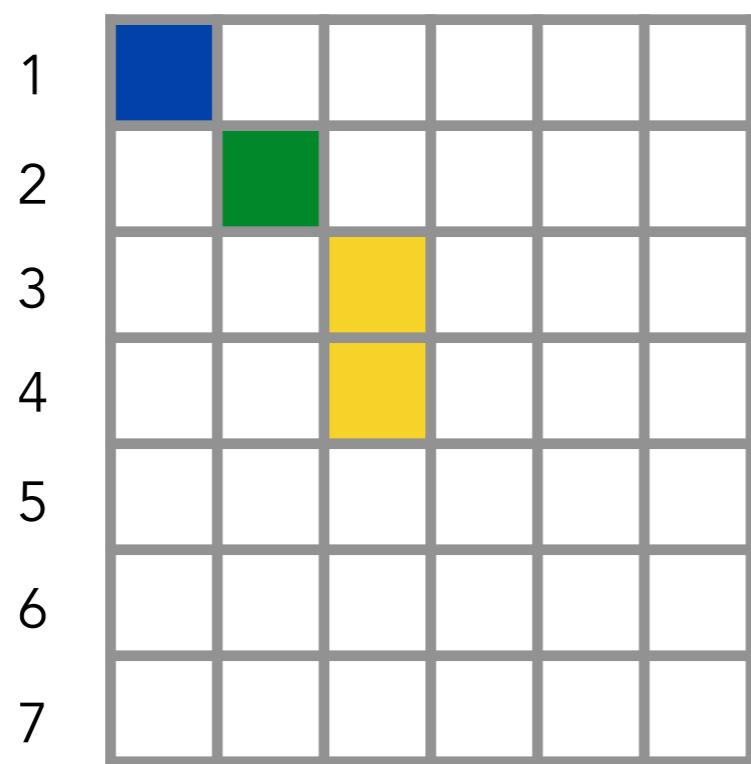
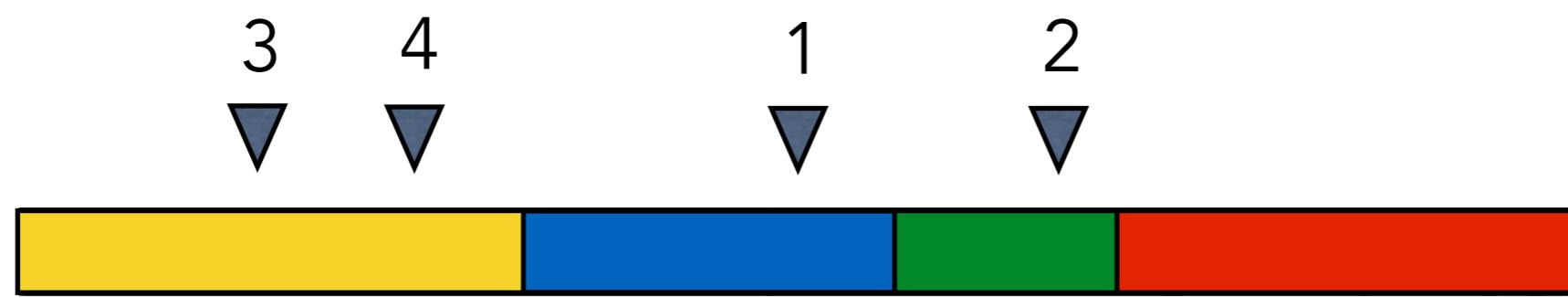


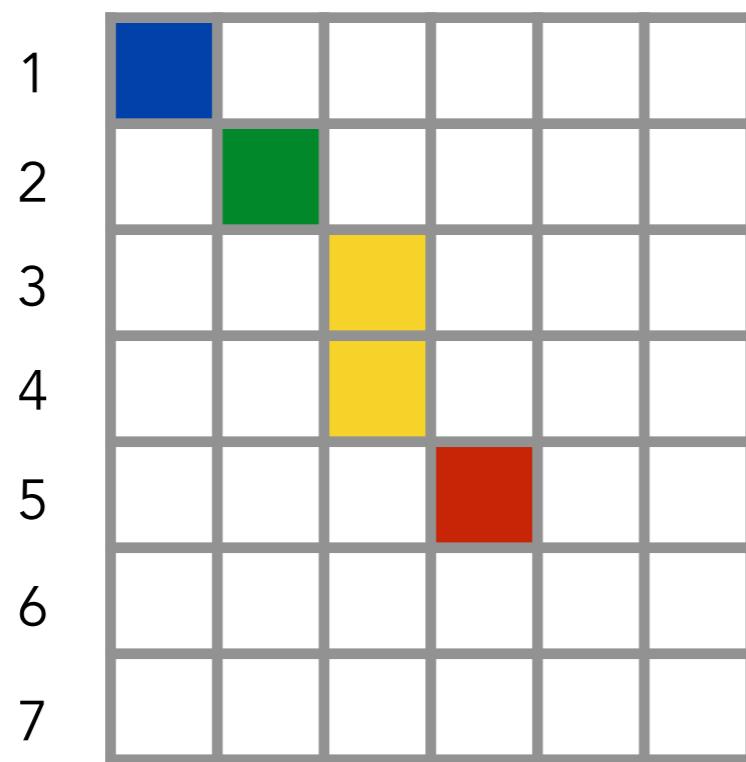
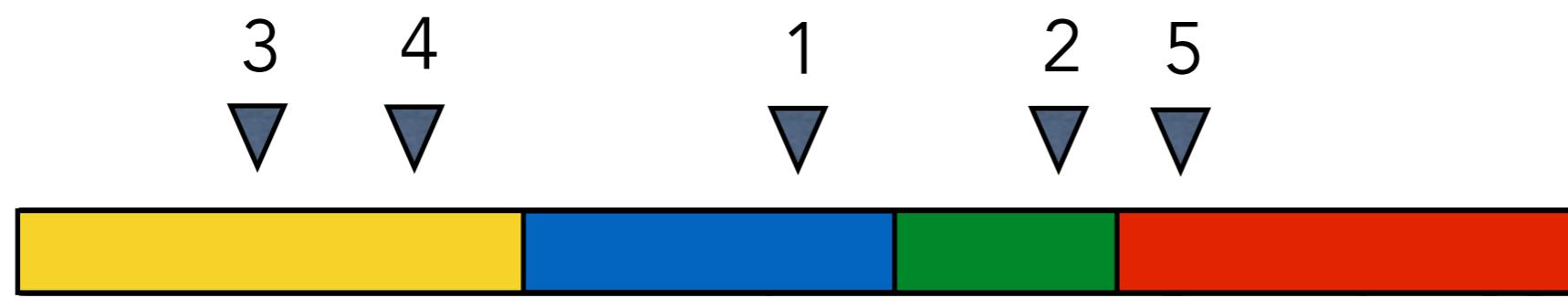
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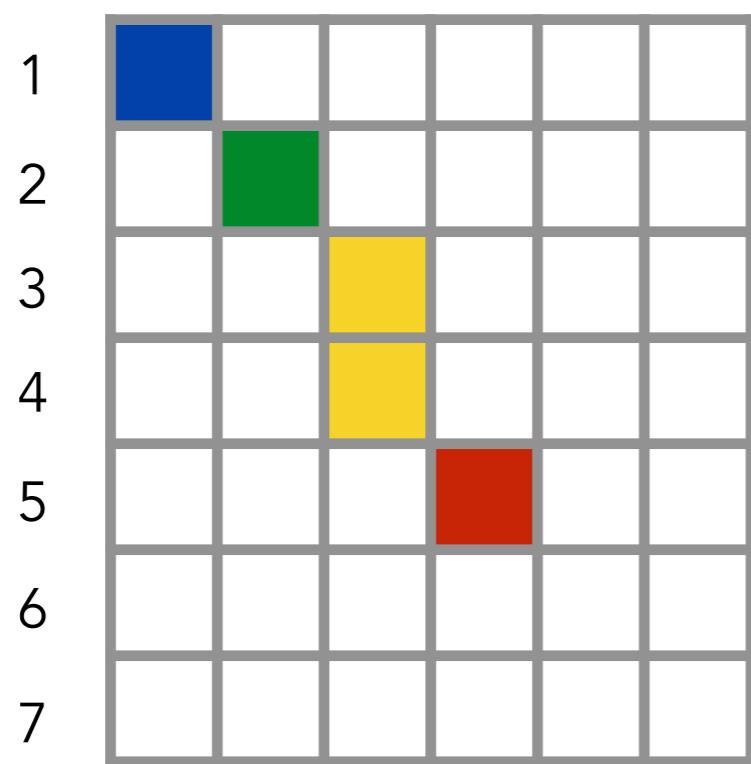
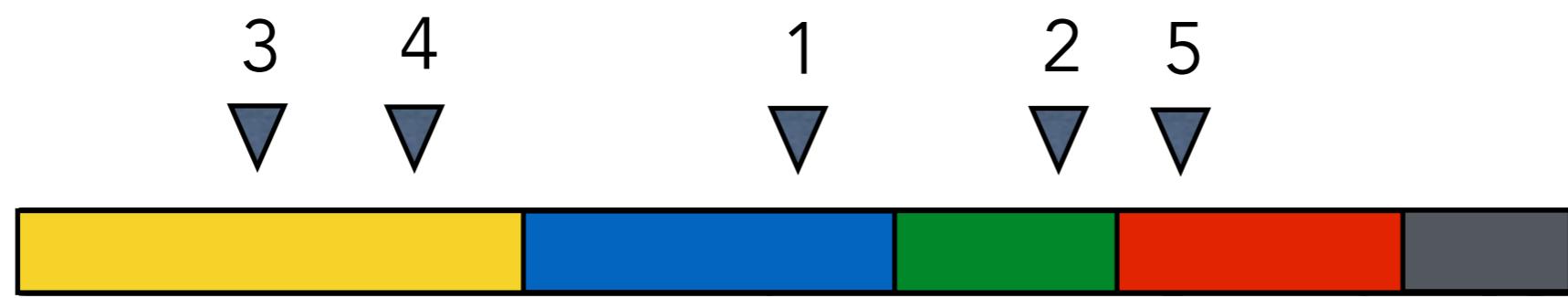


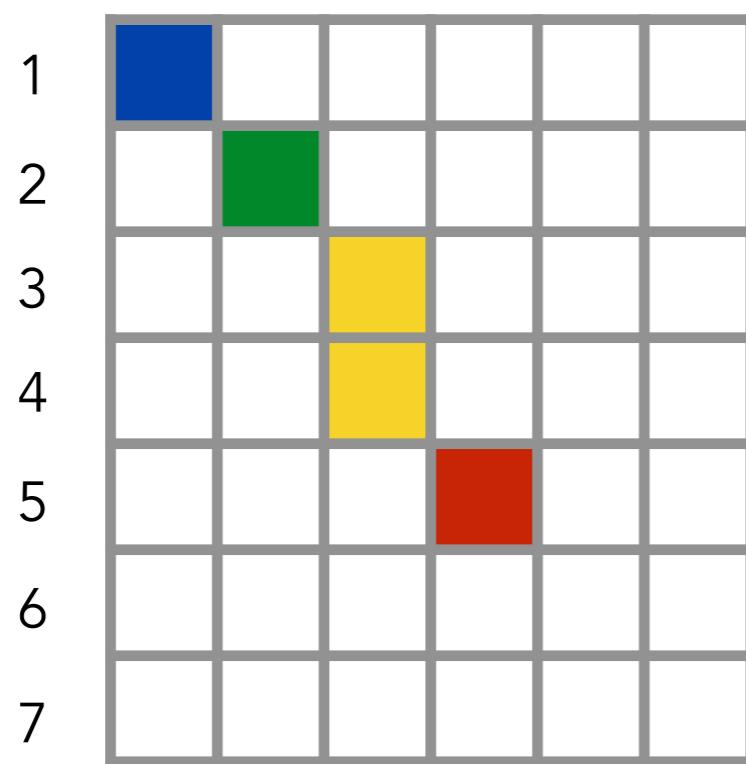
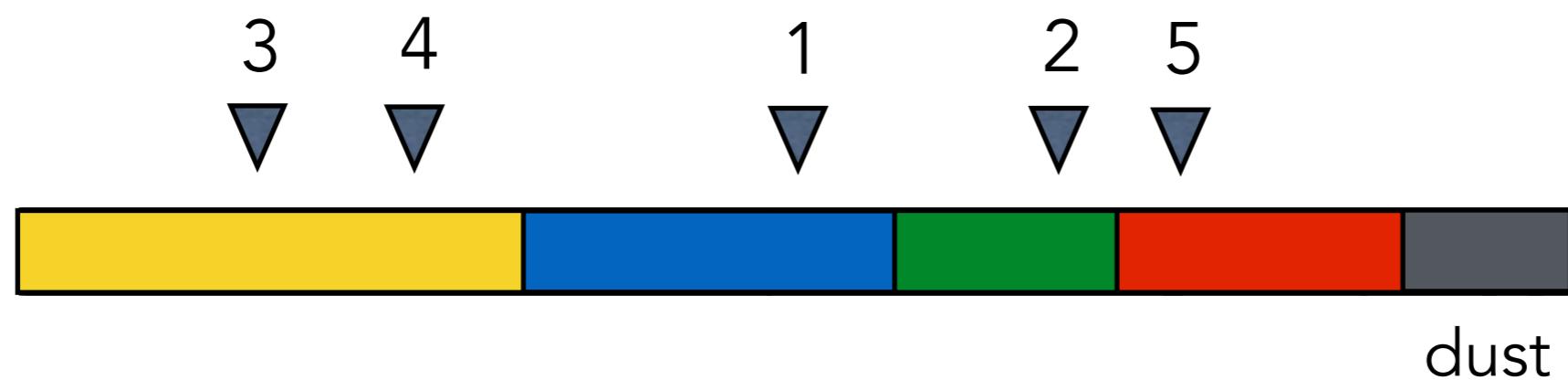


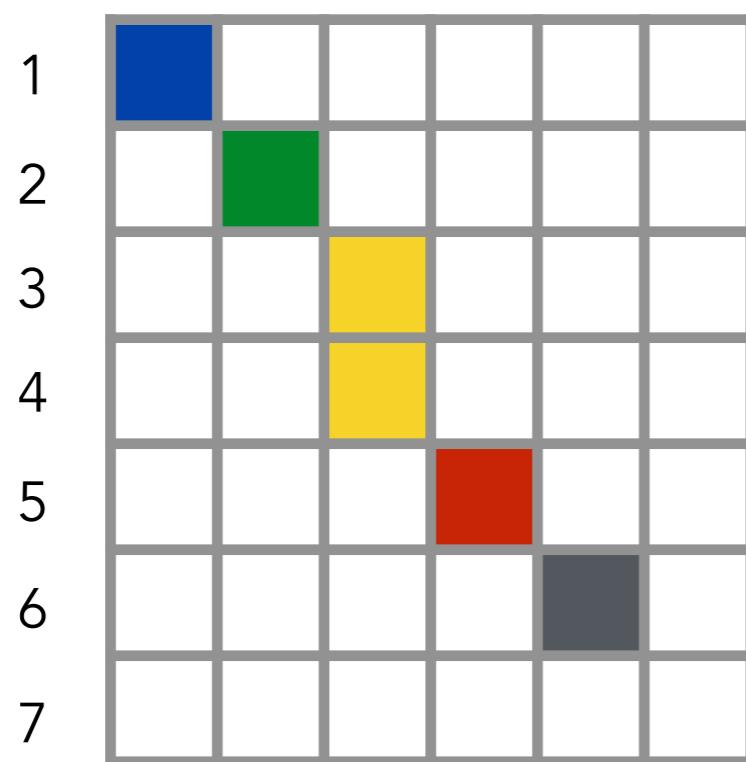
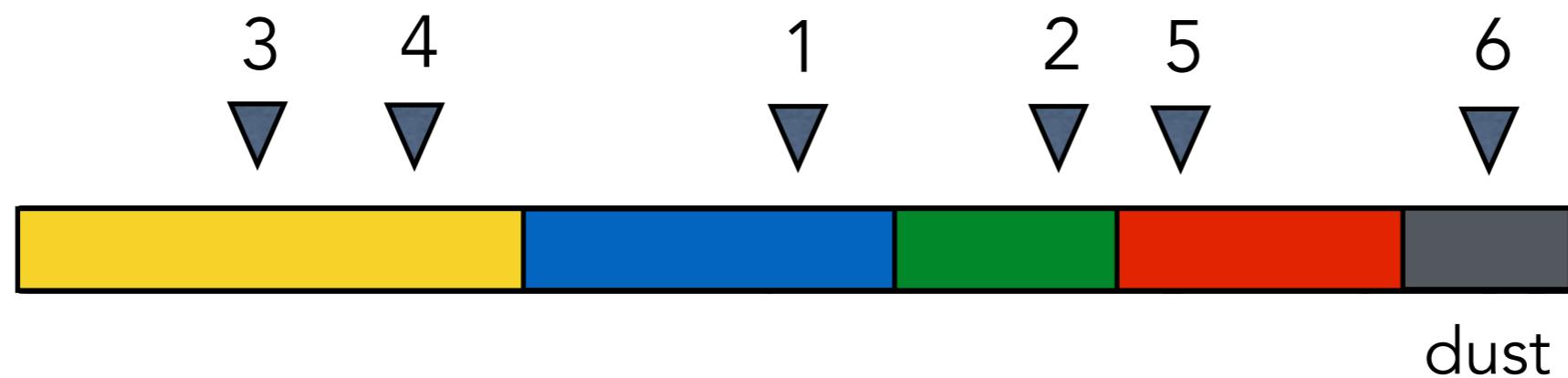


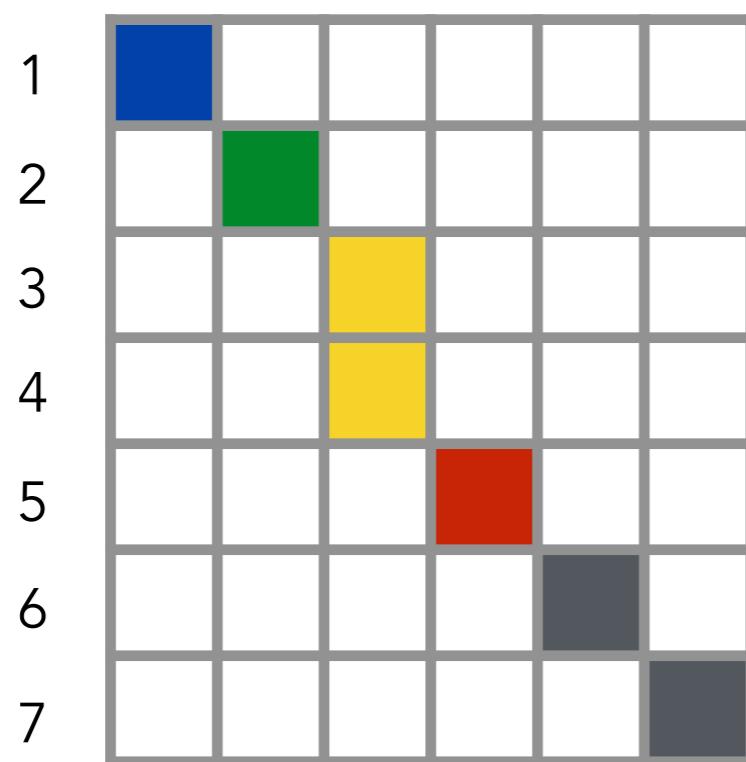
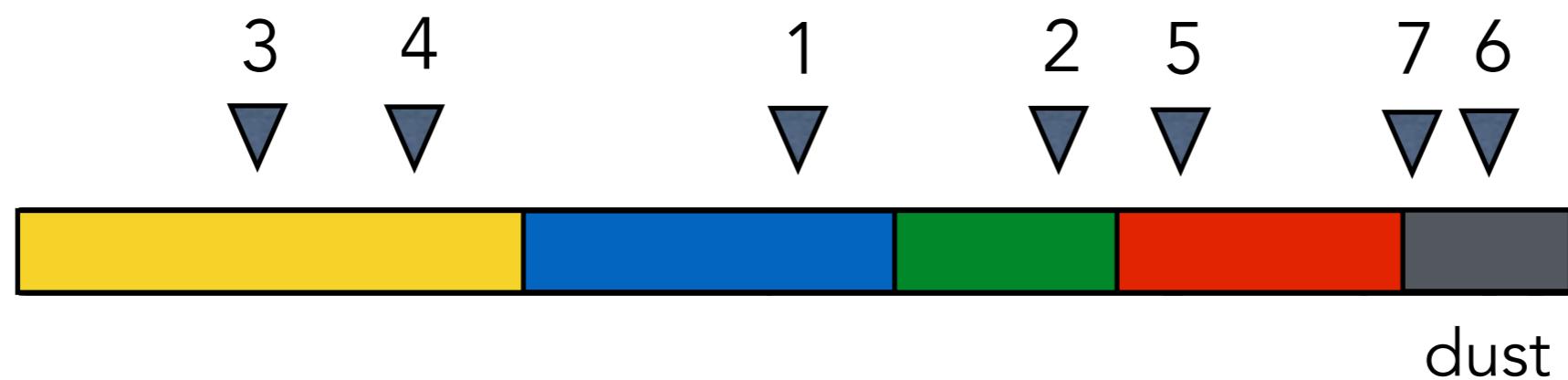


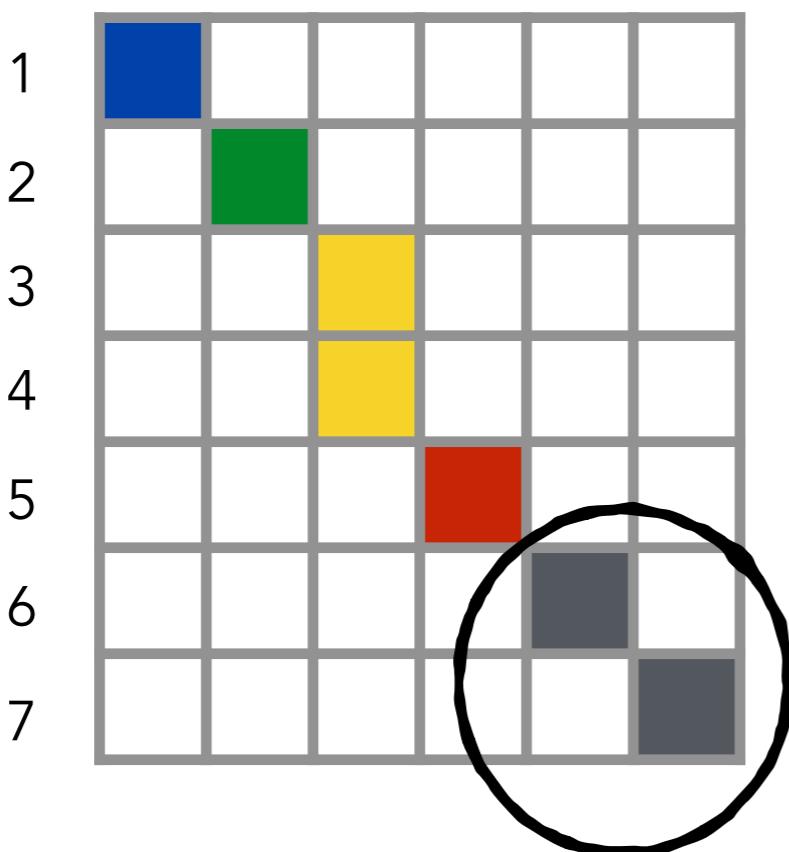
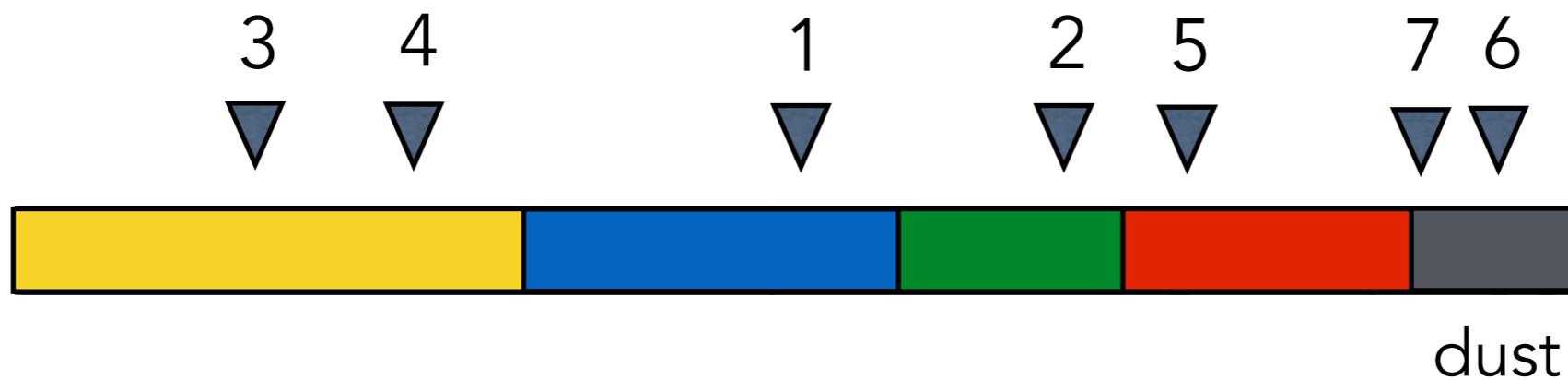




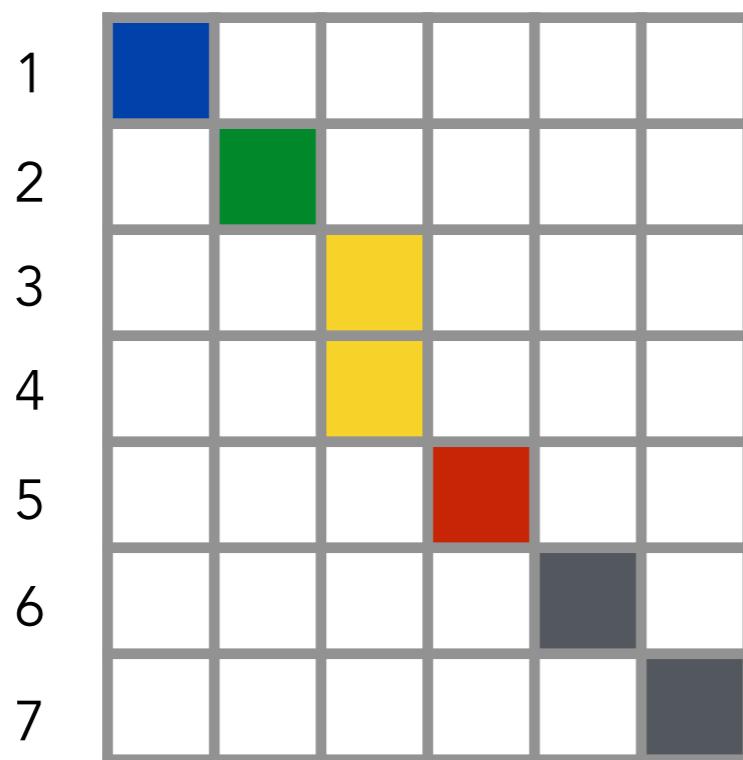
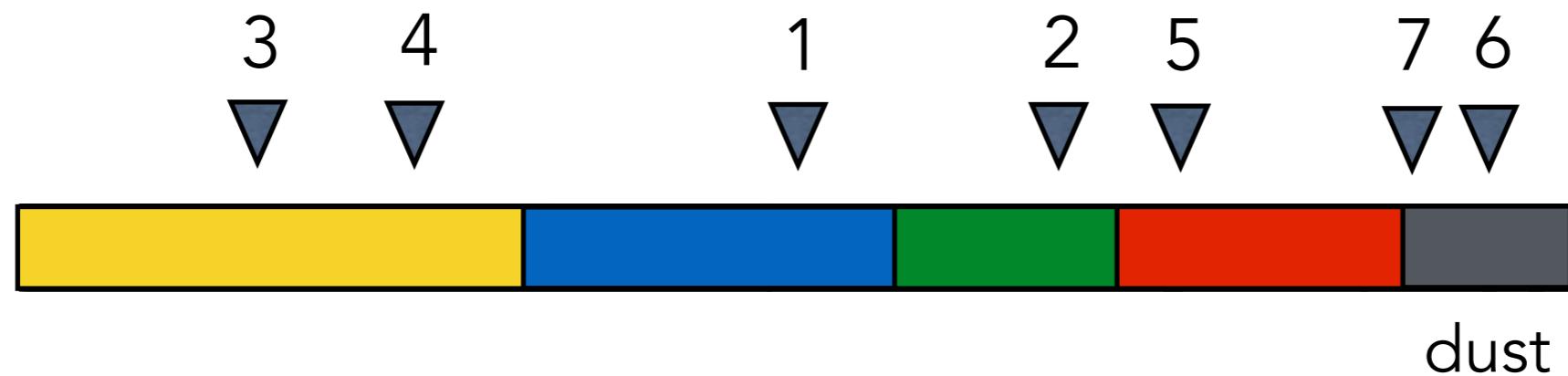






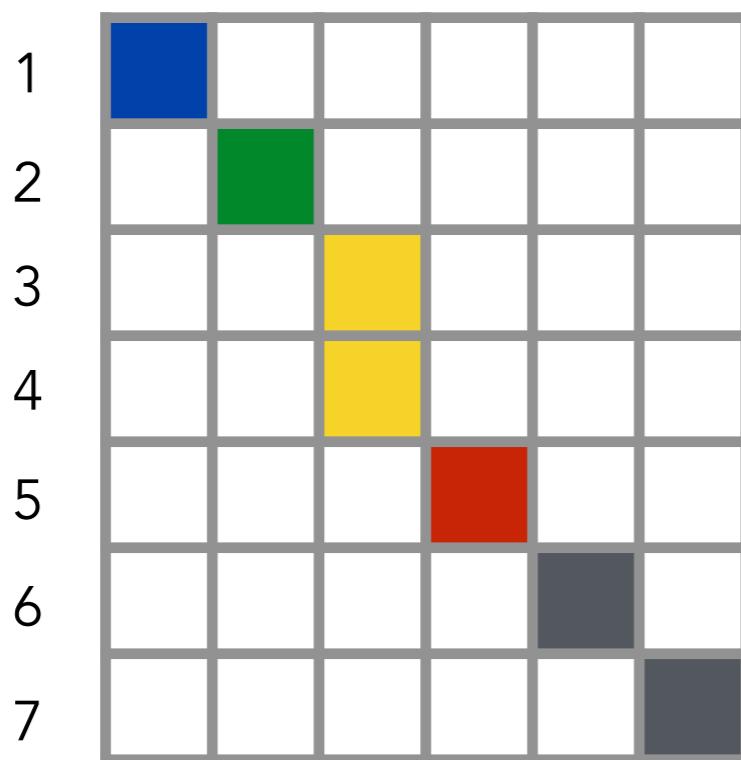


these clusters only appear in a single data point

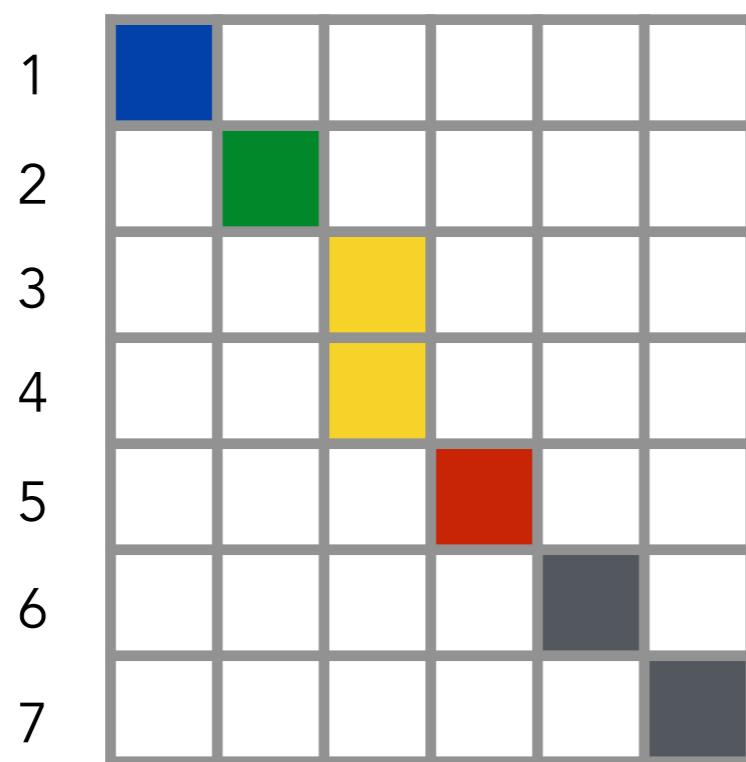
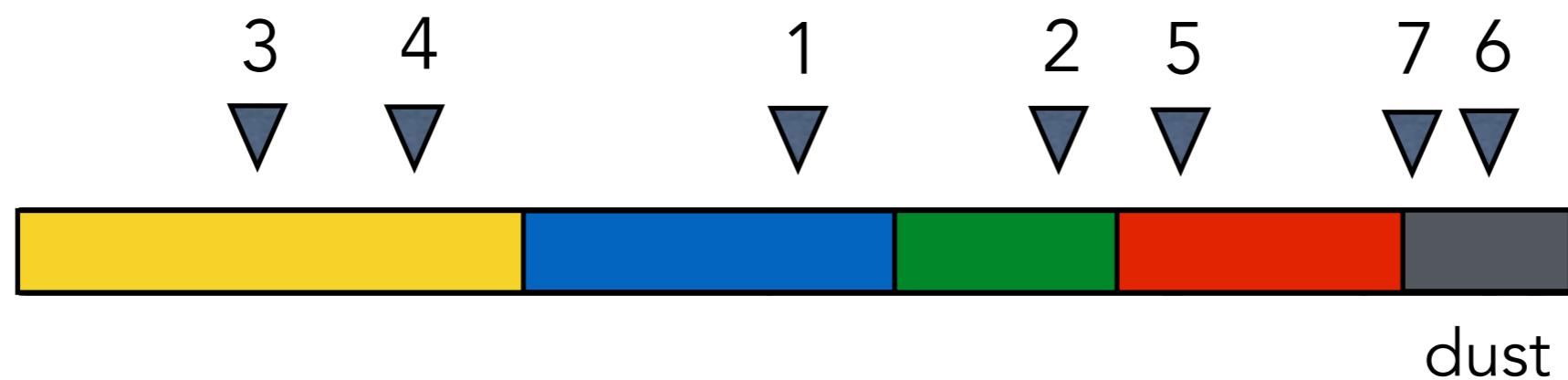


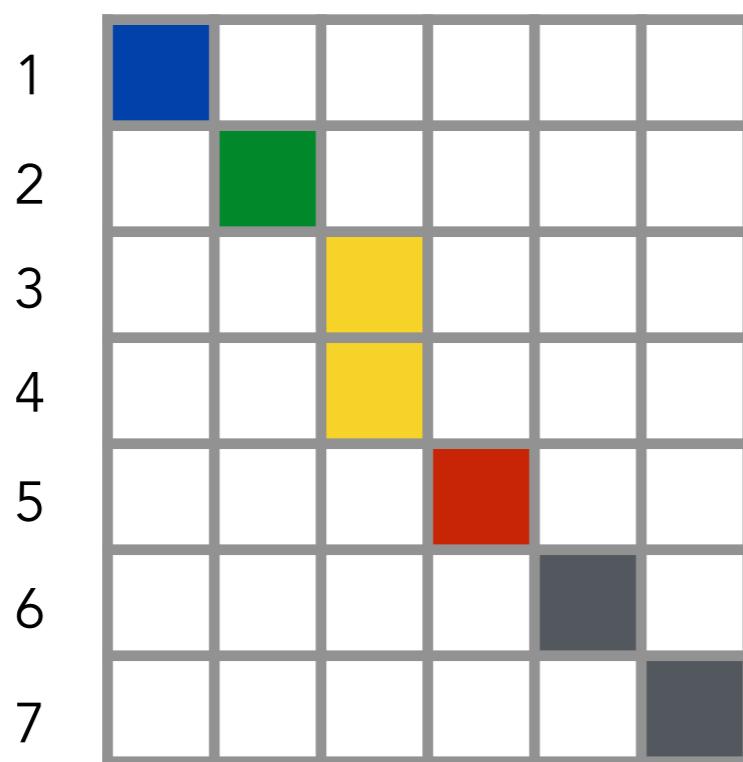
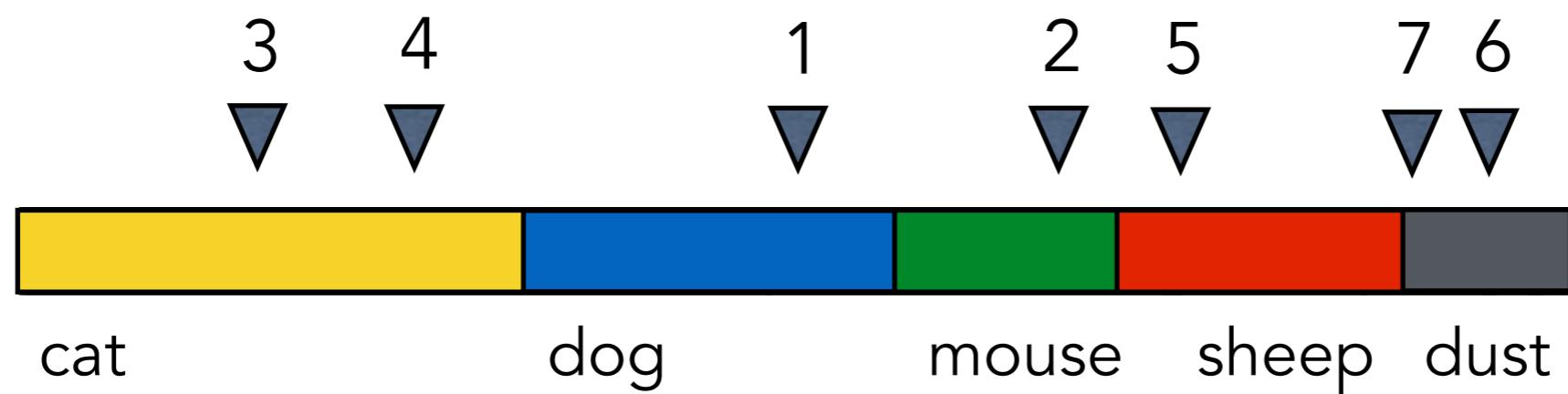
This clustering is *exchangeable*.

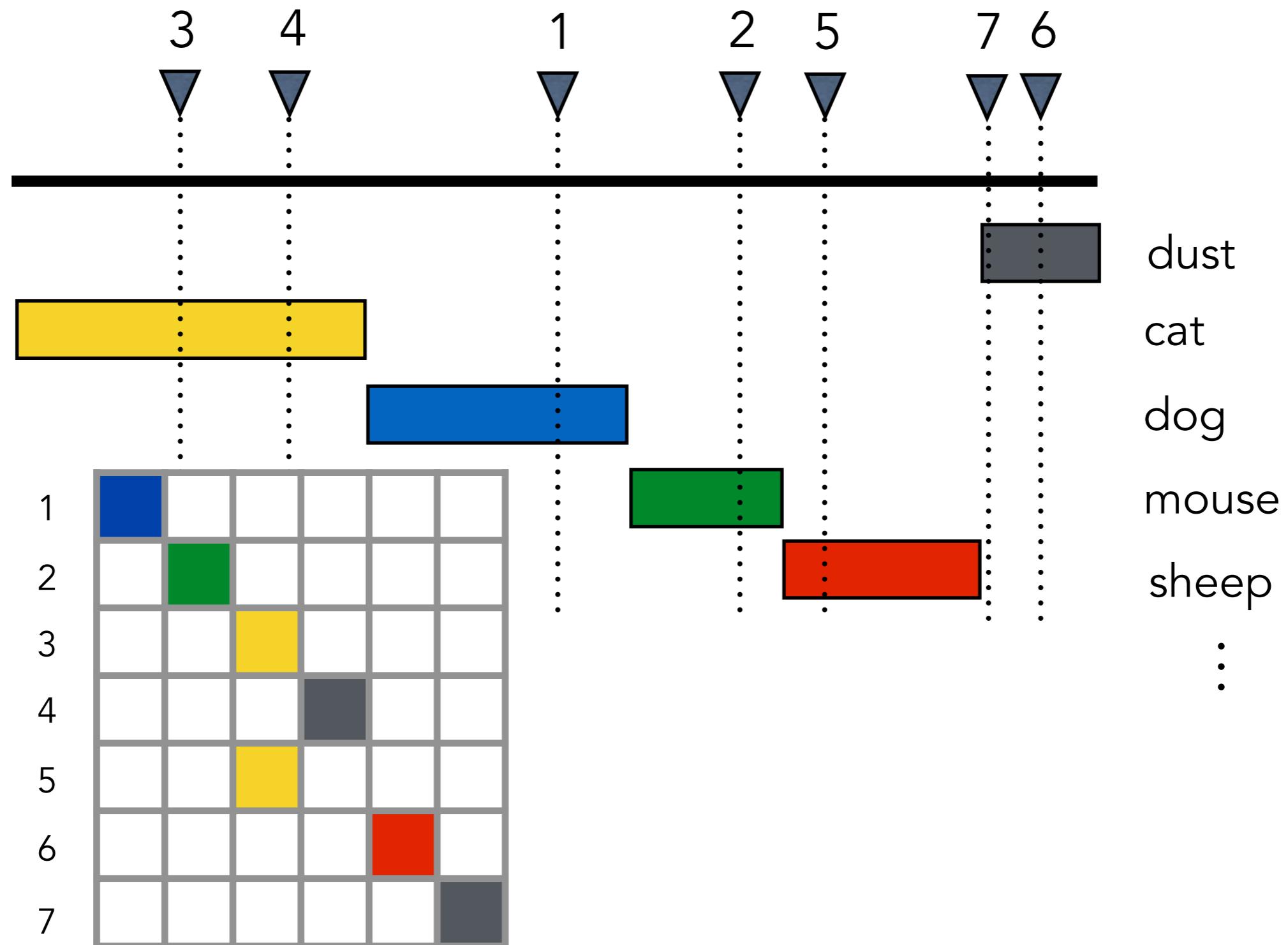
Theorem (Kingman, 1978).
A random clustering is exchangeable iff
it has a Kingman paintbox representation.



This clustering is *exchangeable*.









cat vertex

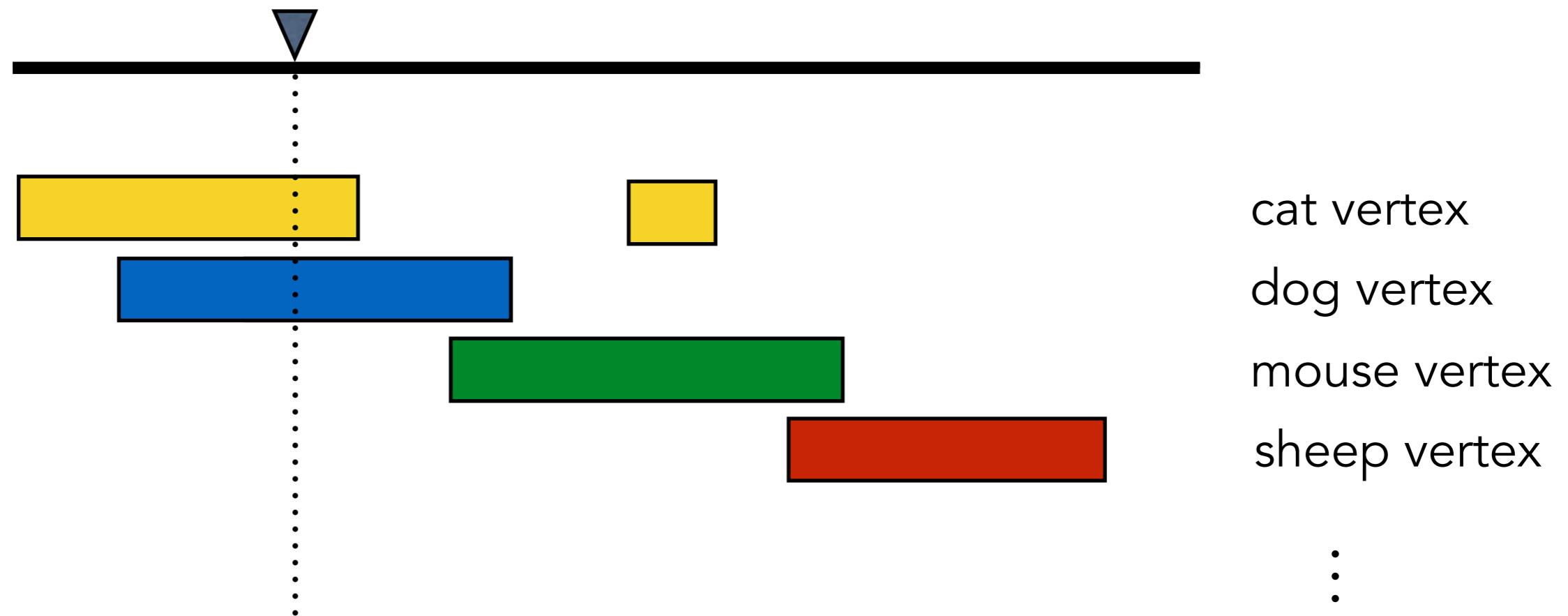
dog vertex

mouse vertex

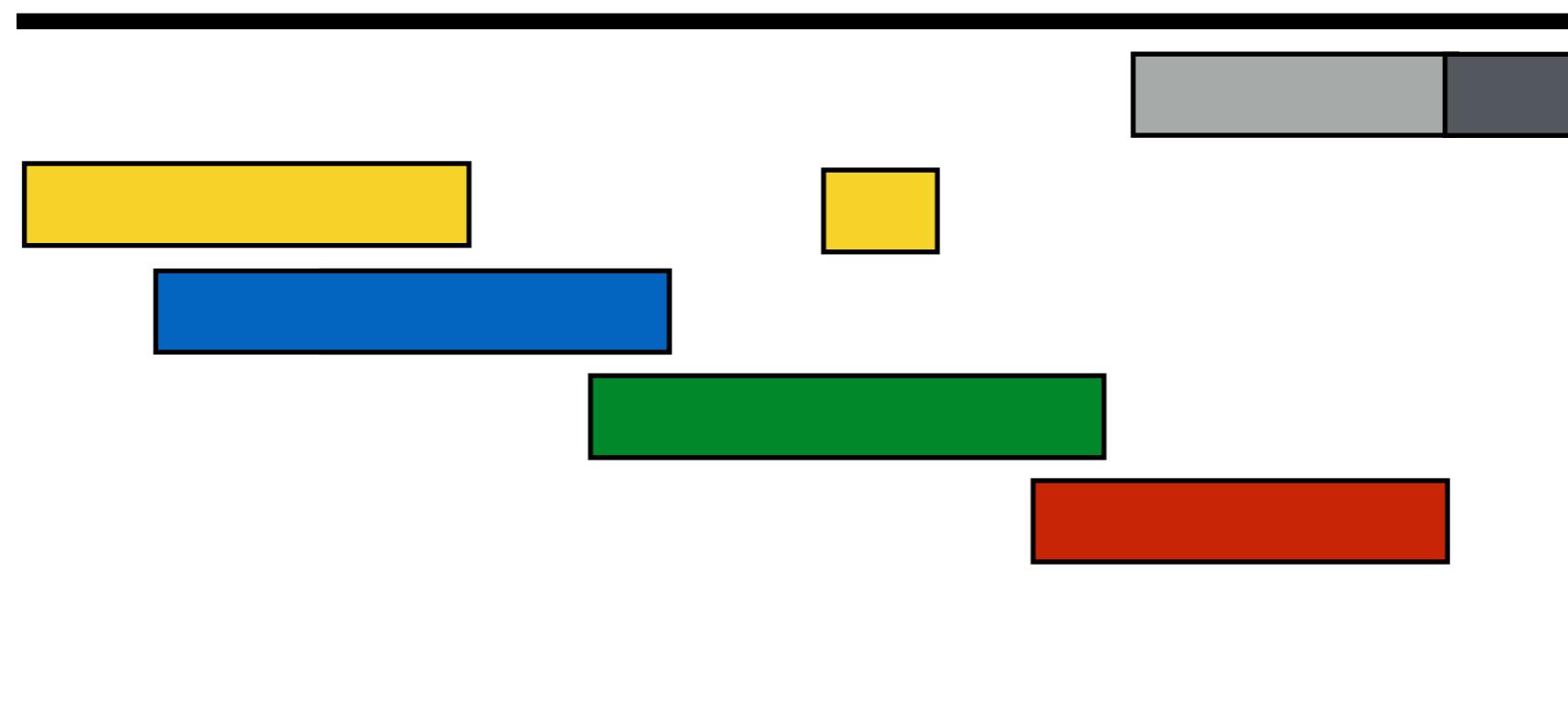
sheep vertex

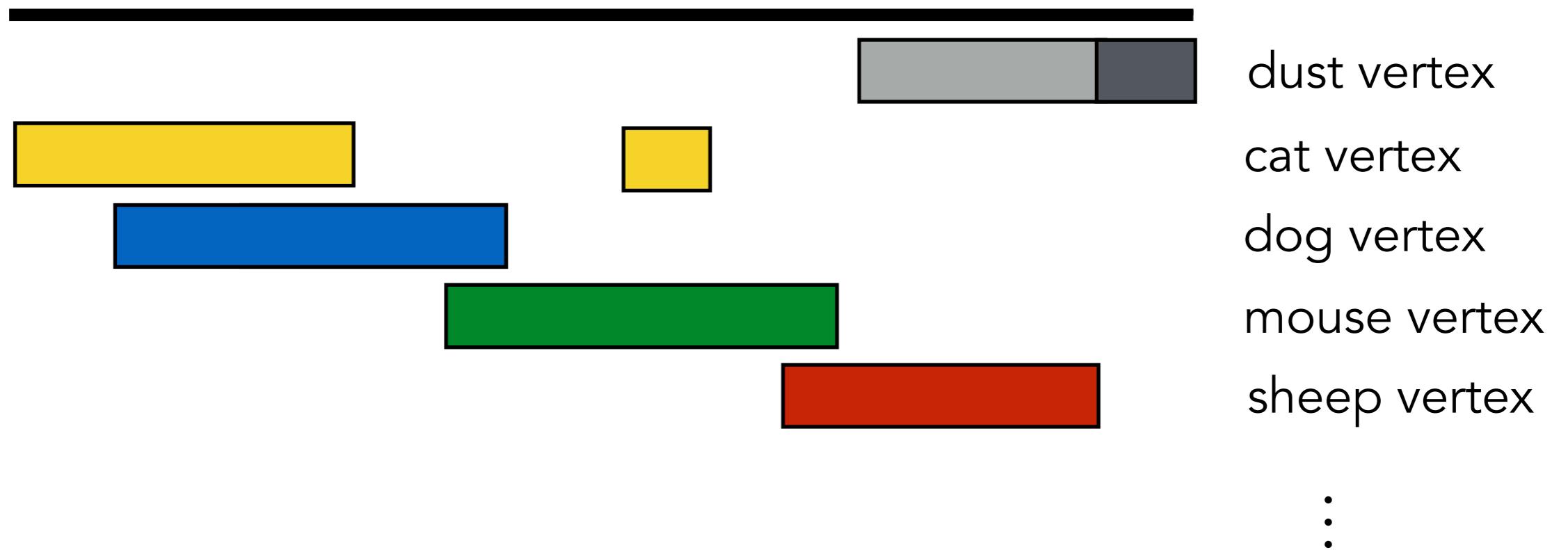
⋮
⋮

any point intersects at most 2 subsets of $(0, 1)$

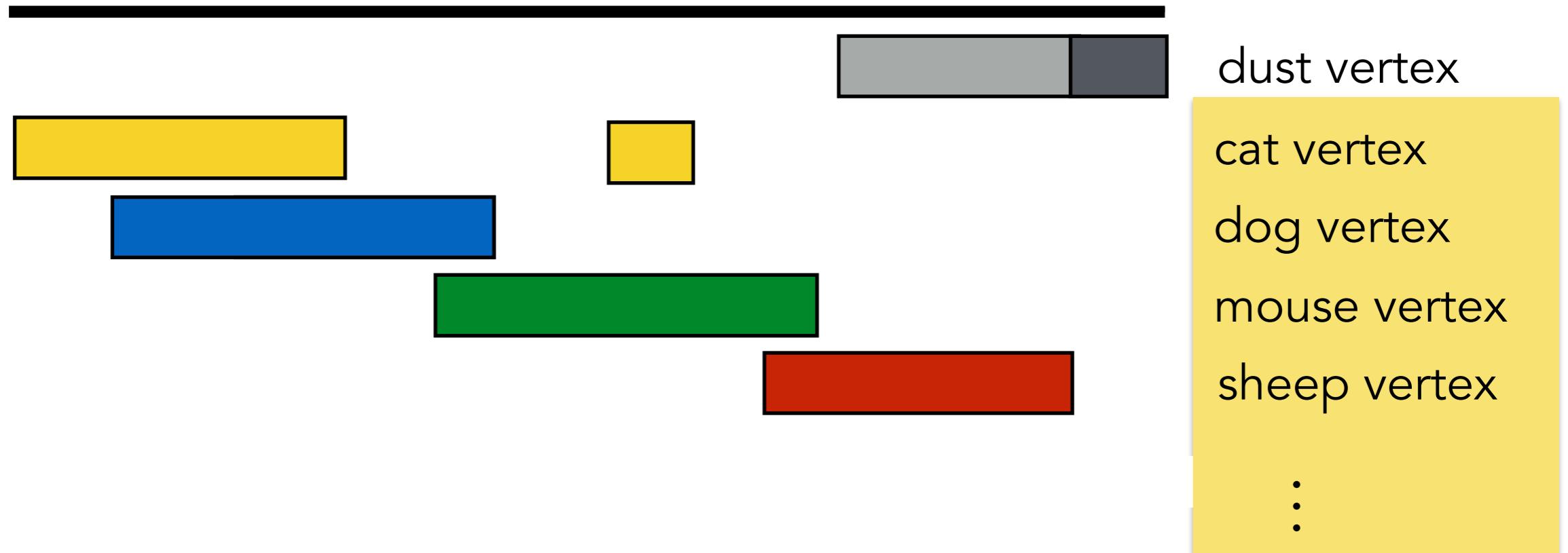


“cat and dog just interacted”

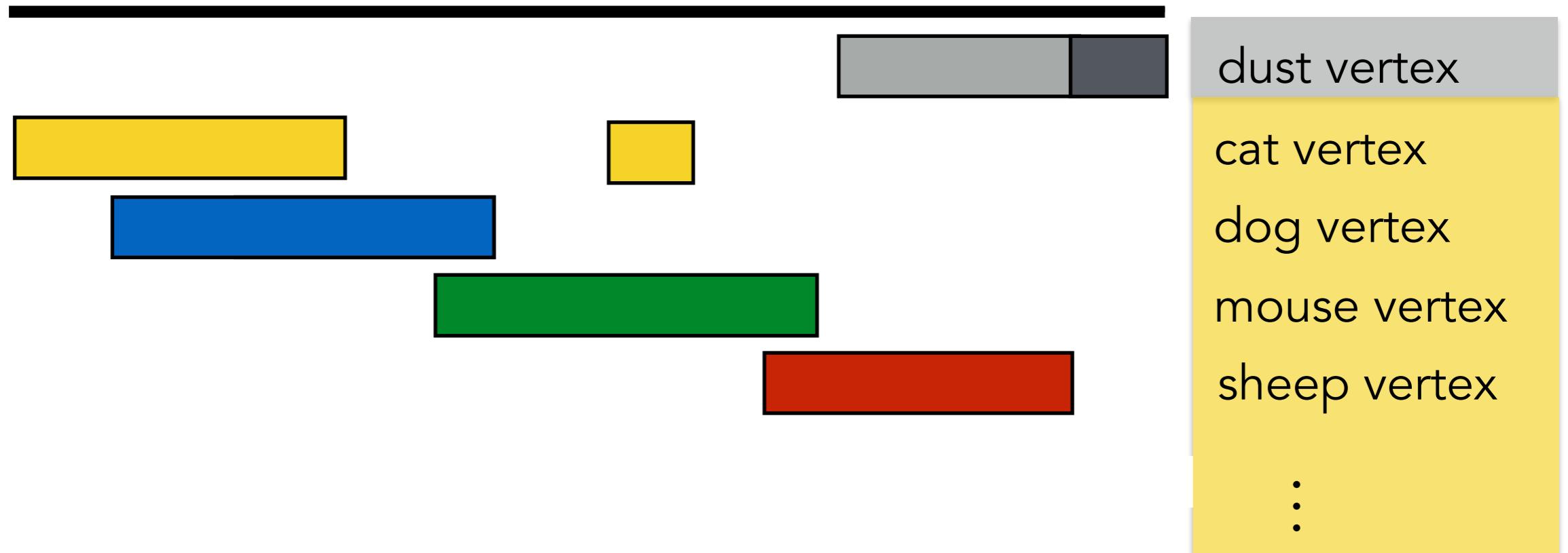




“regular” (colored) vs “dust” (gray) vertices

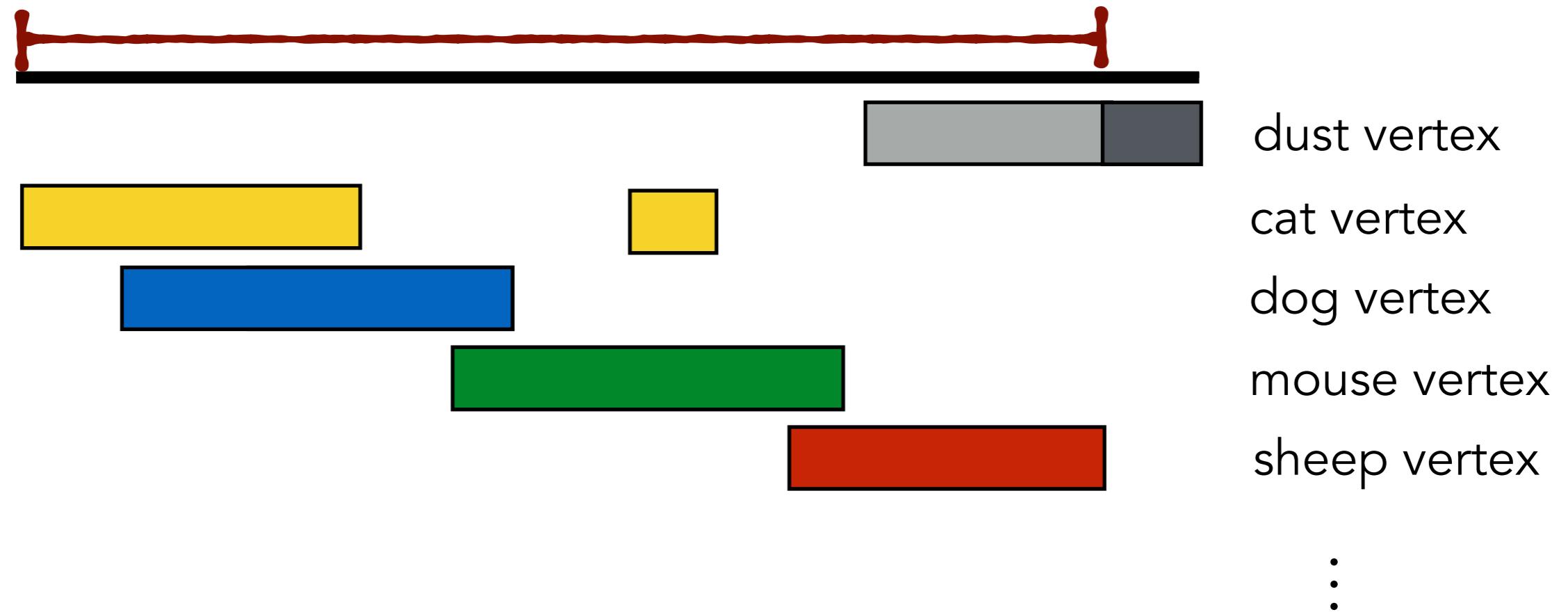


“regular” (colored) vs “dust” (gray) vertices

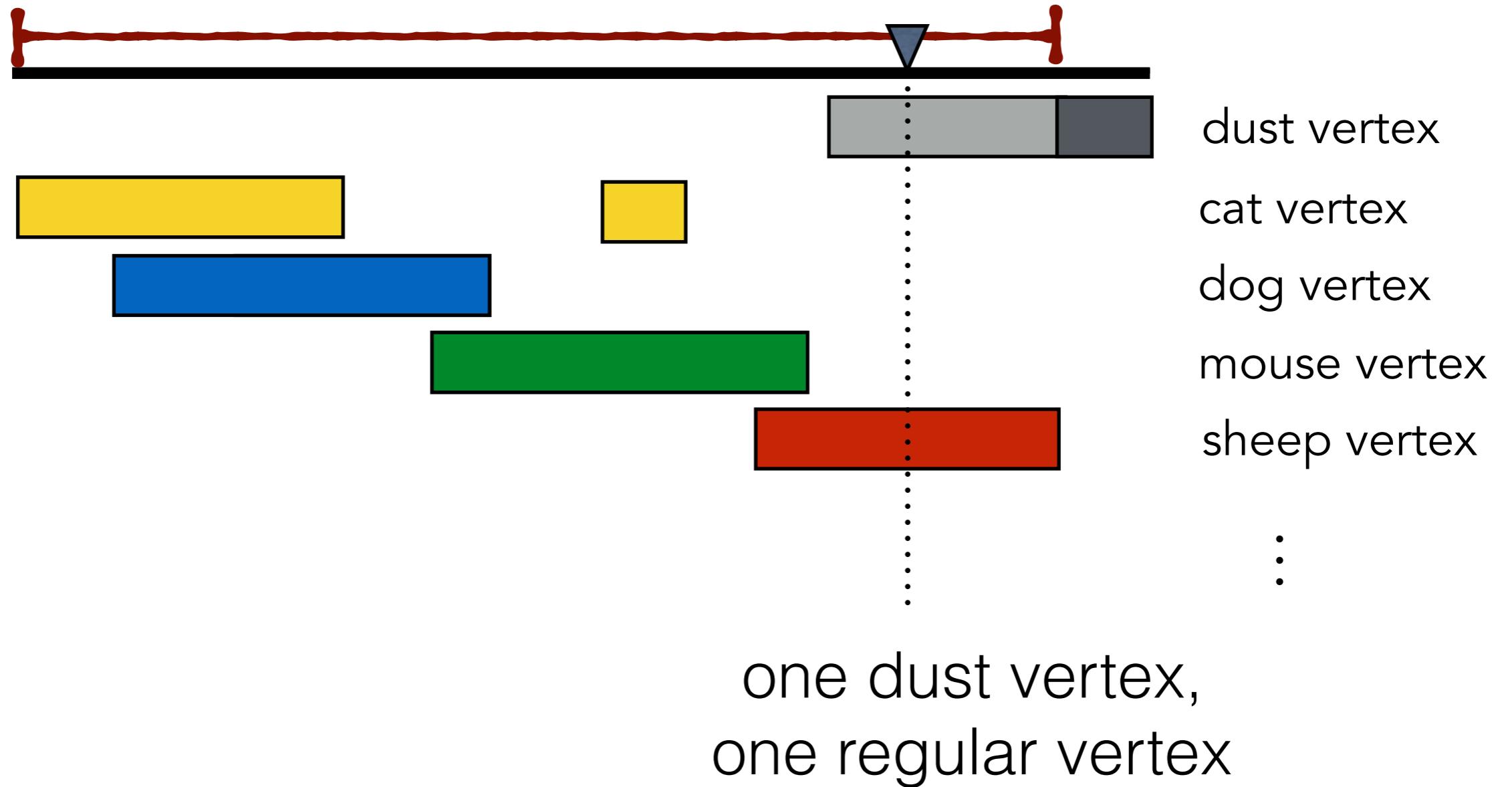


“regular” (colored) vs “dust” (gray) vertices

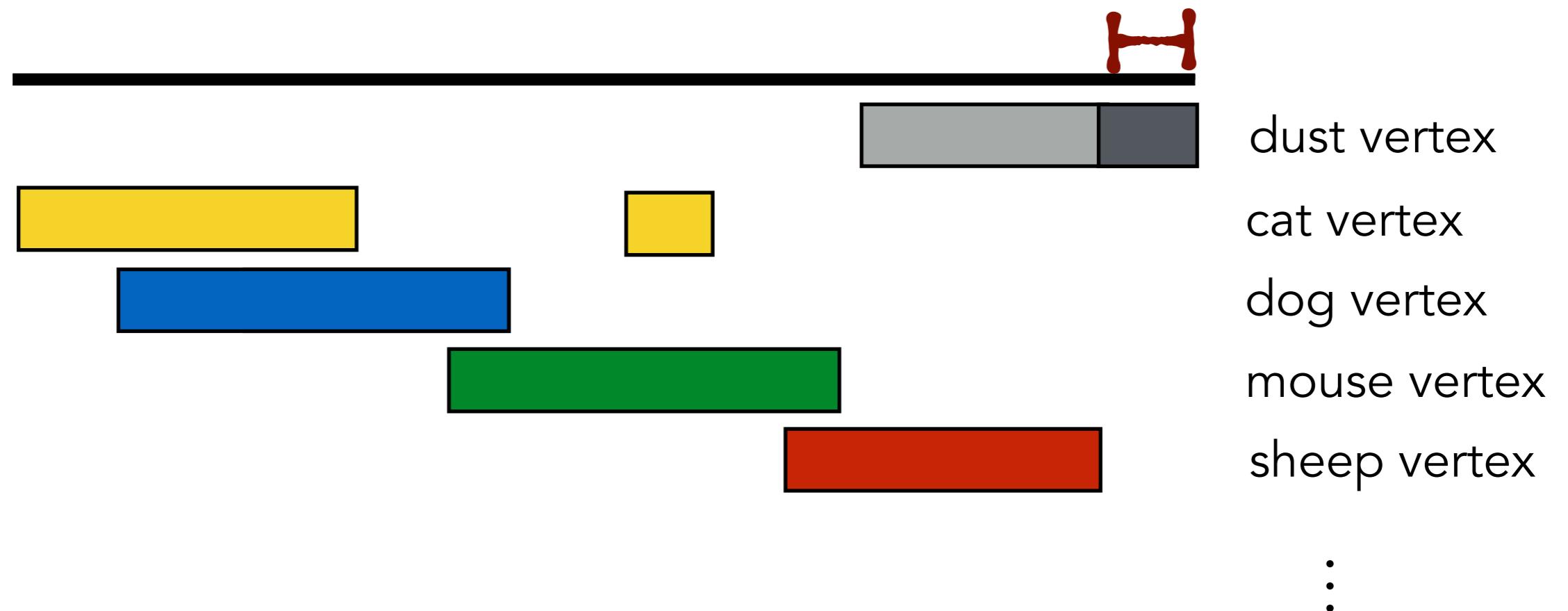
at most two overlapping subsets

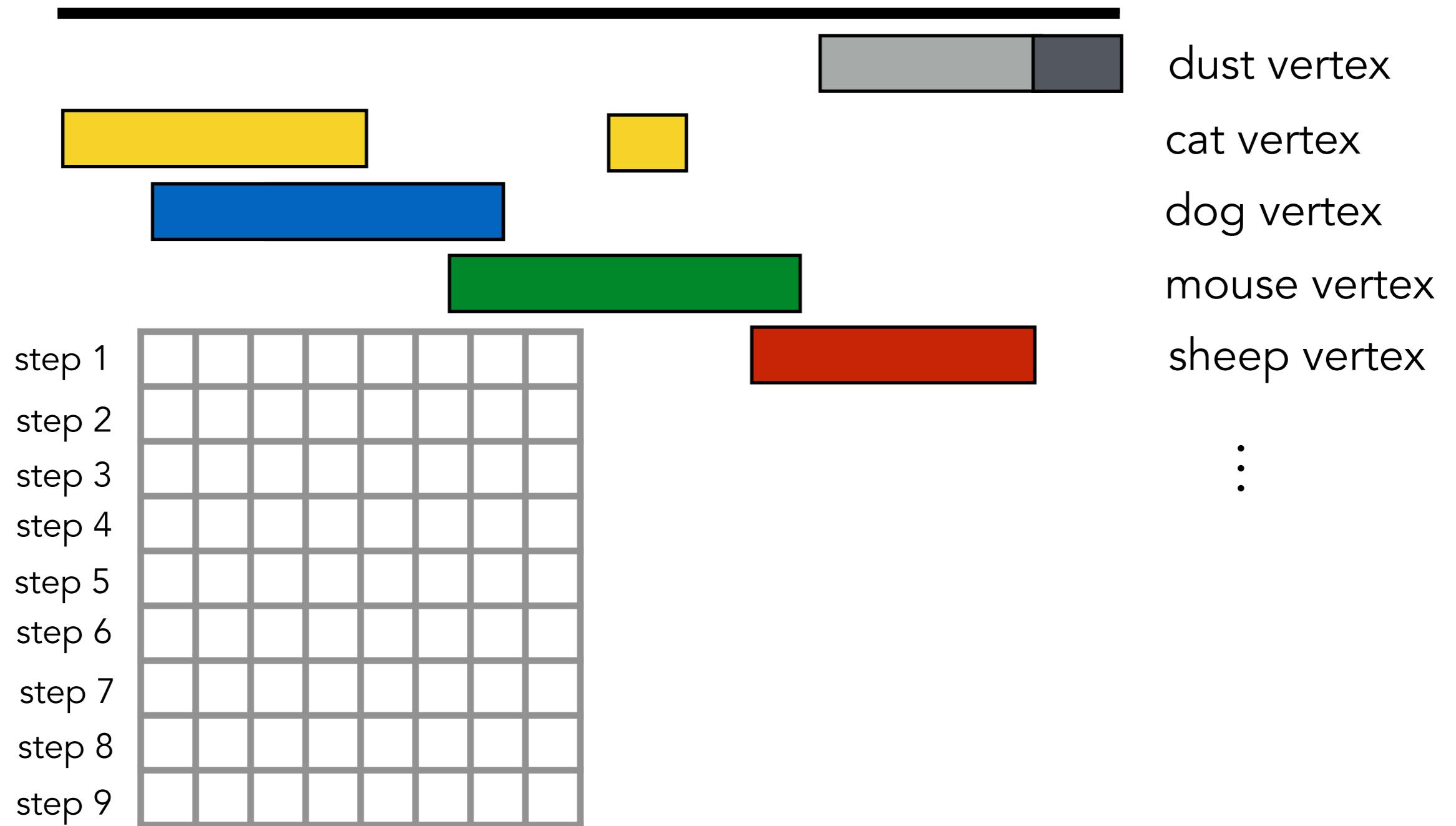


at most two overlapping subsets

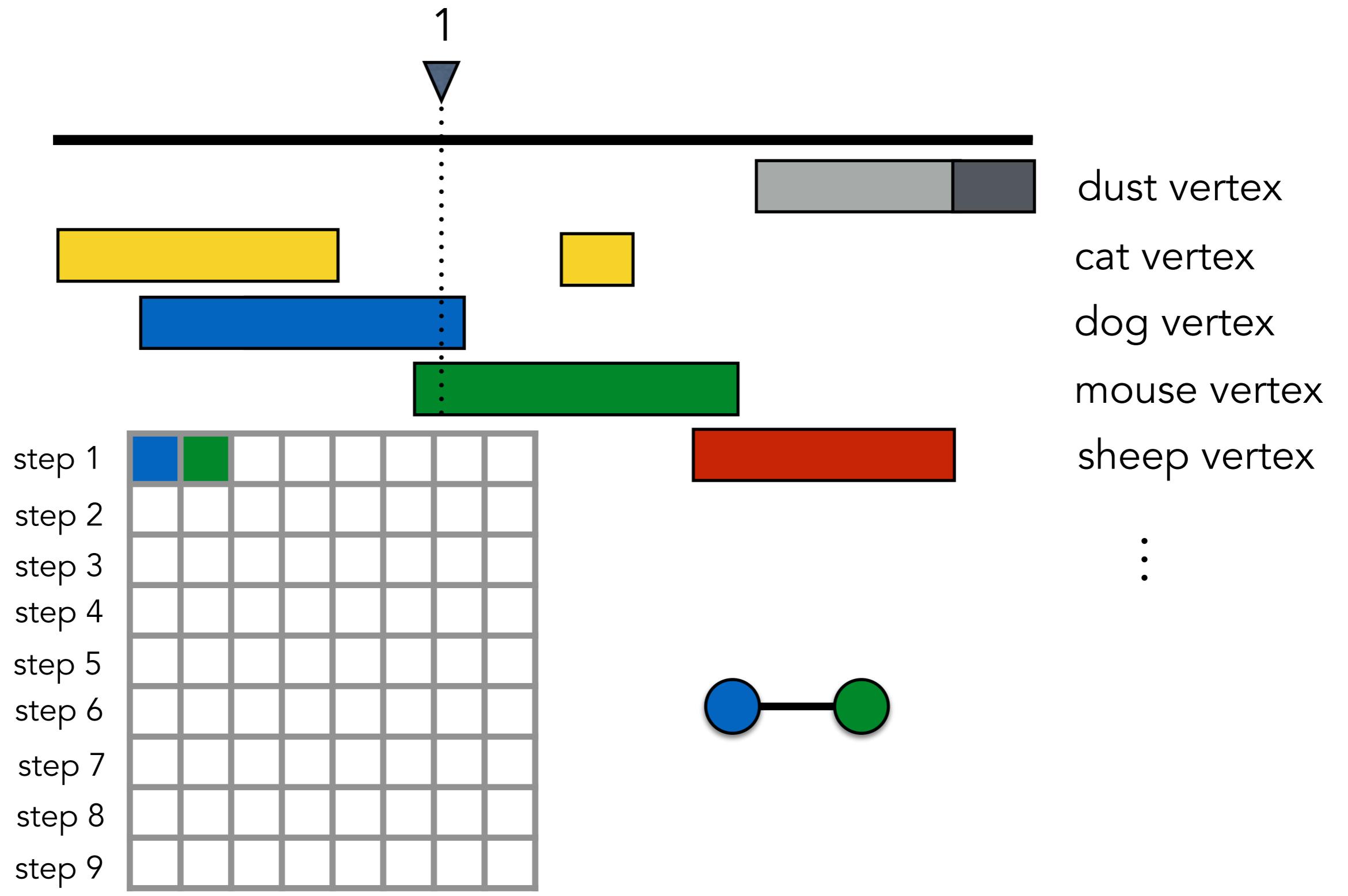


no other overlapping subsets
creates 2 dust vertices

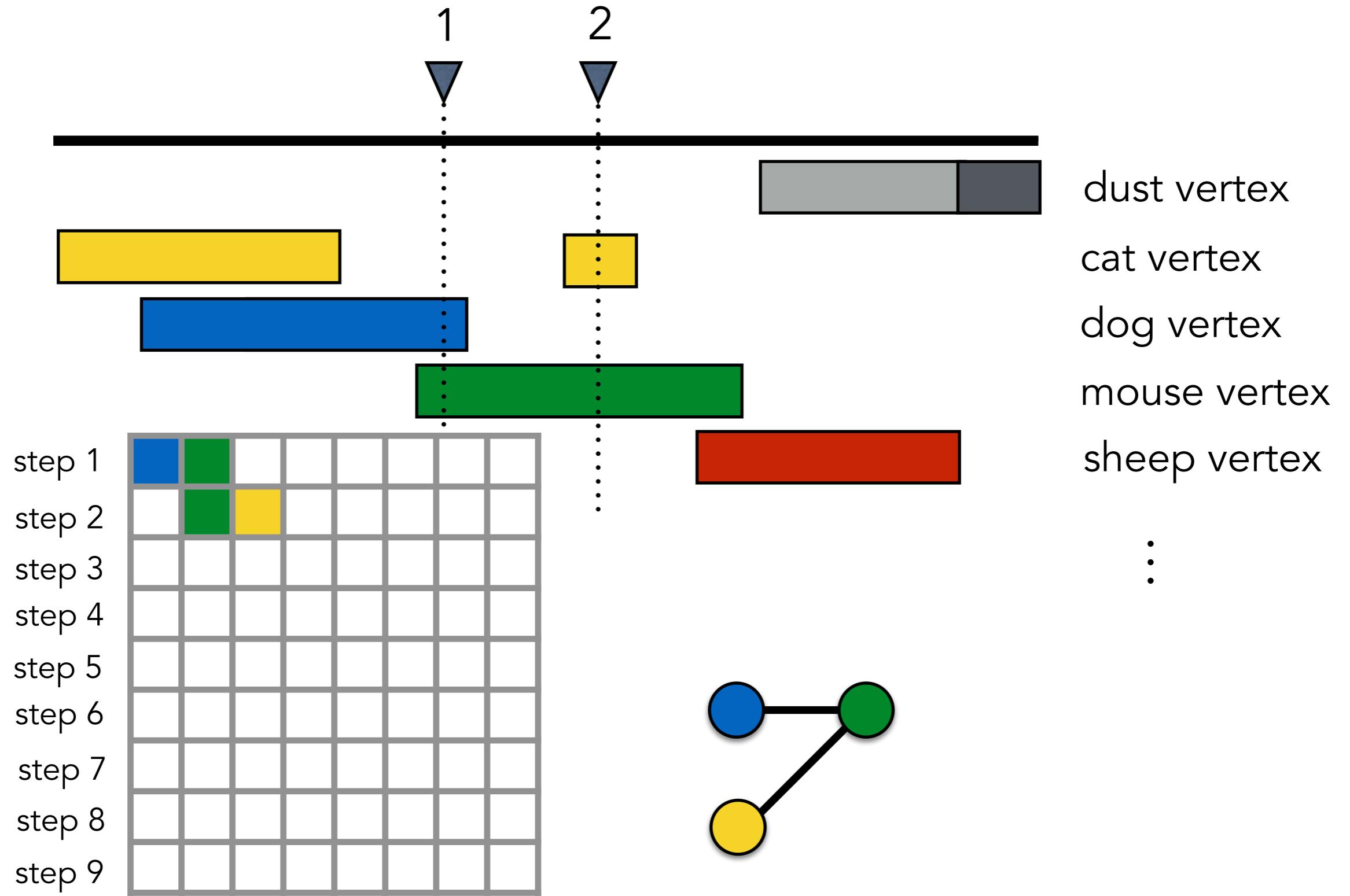


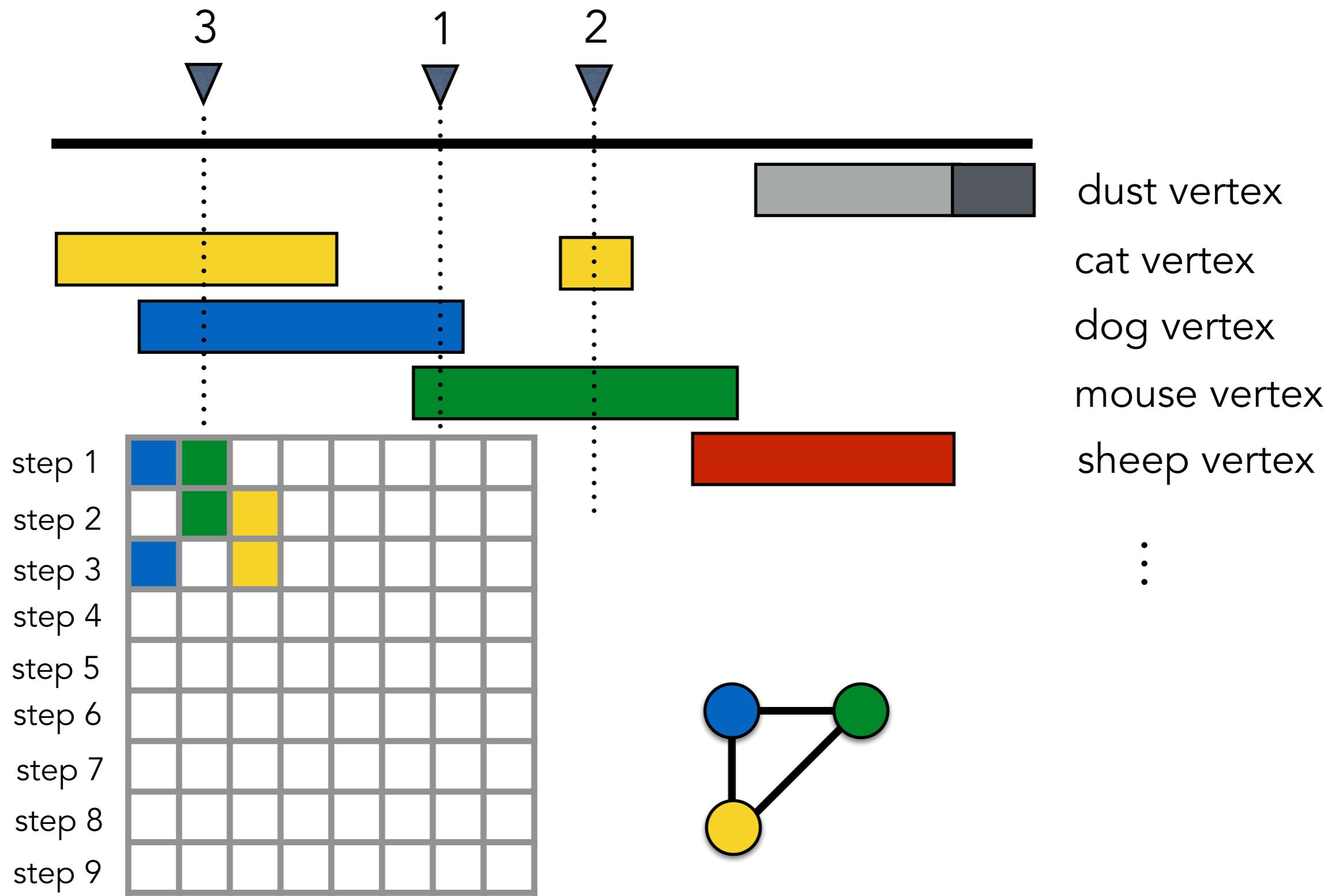


[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]

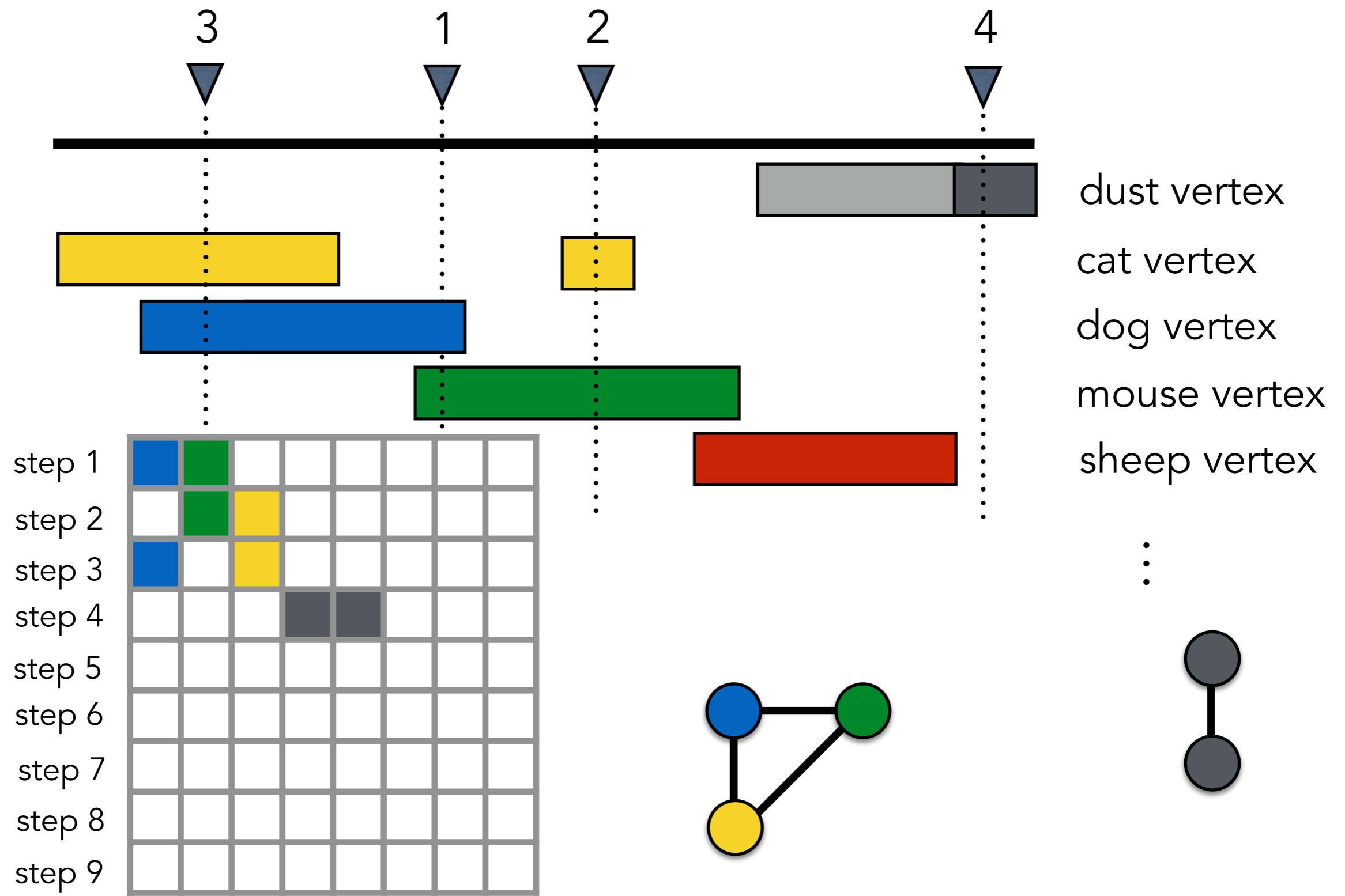


[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]

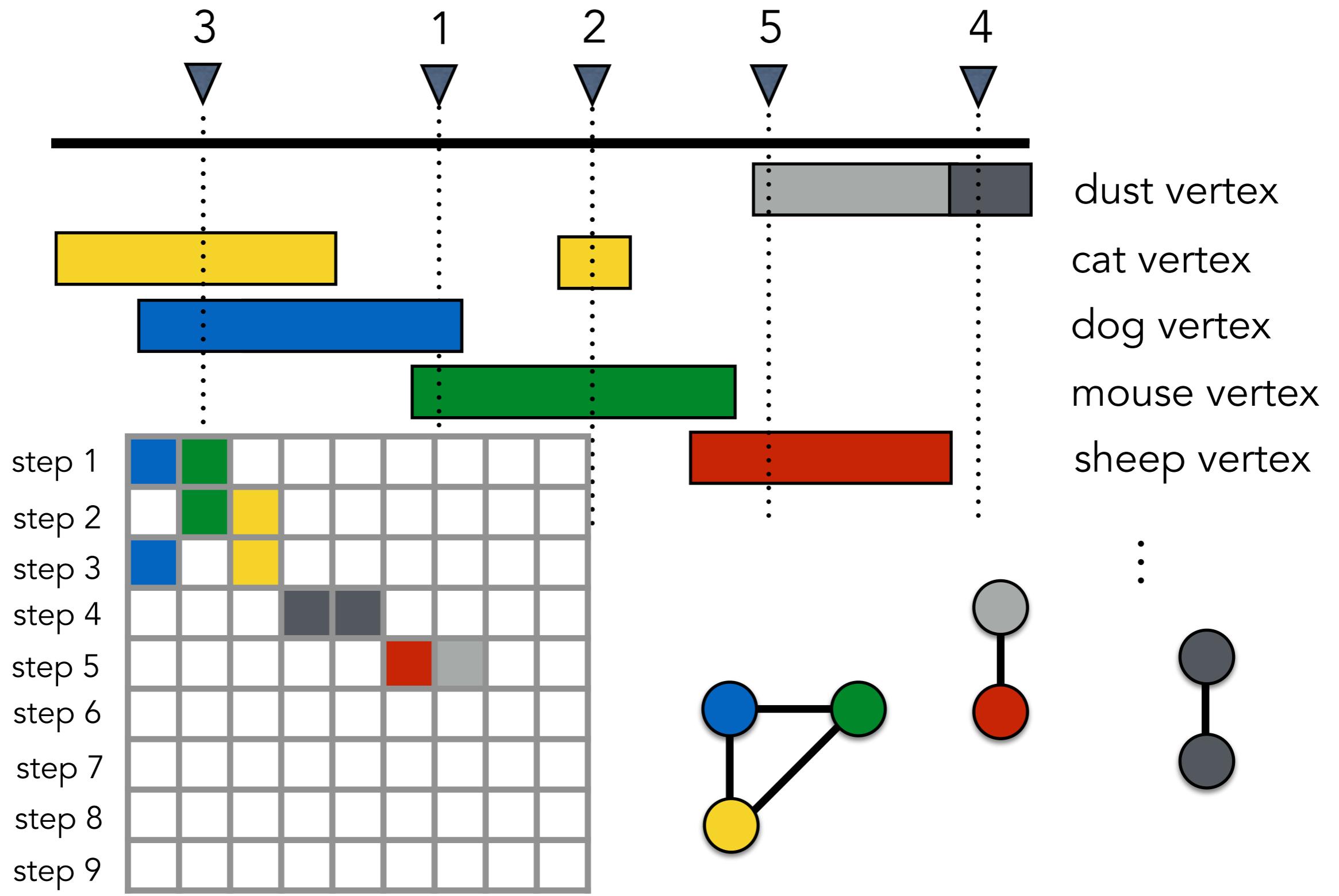




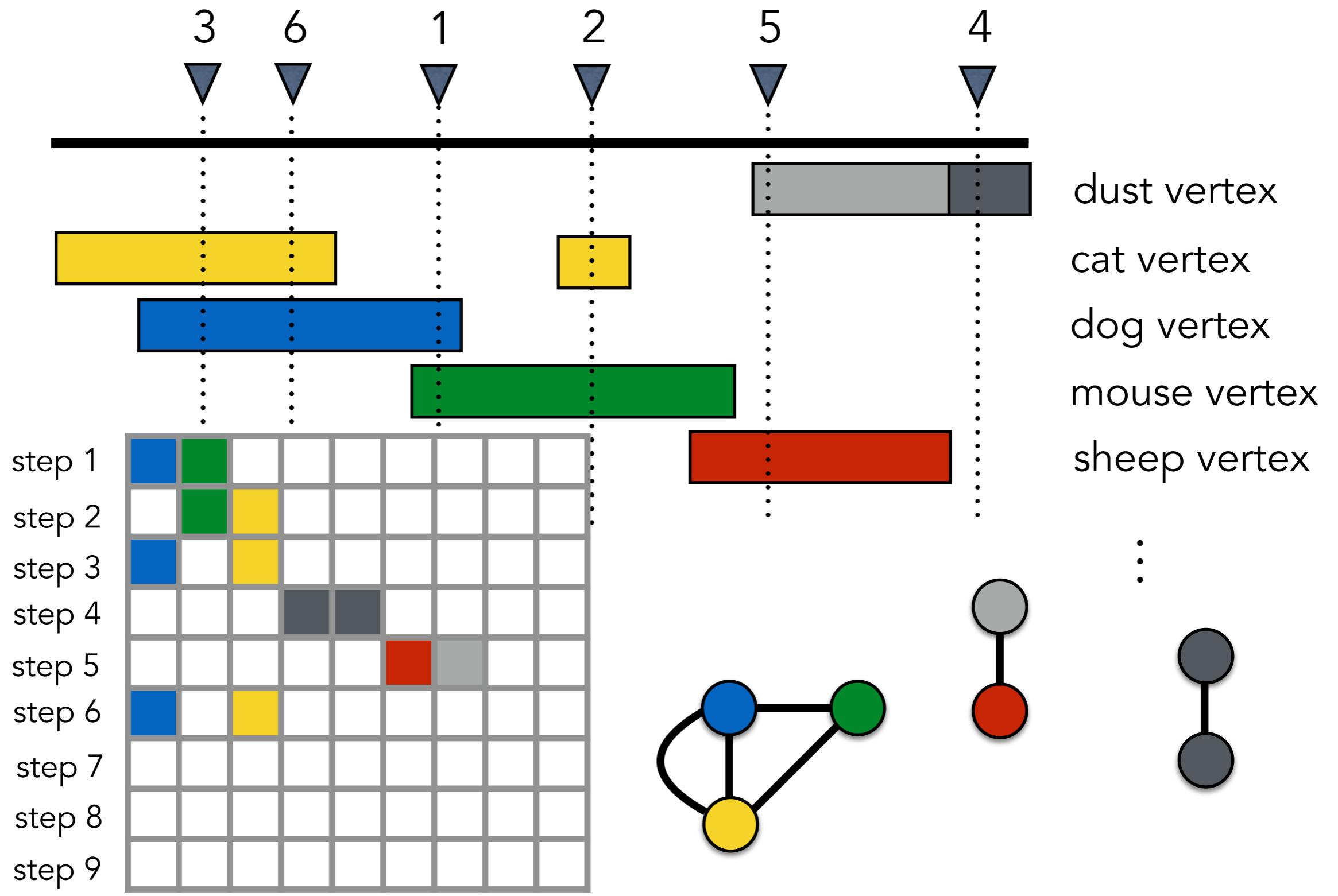
[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]



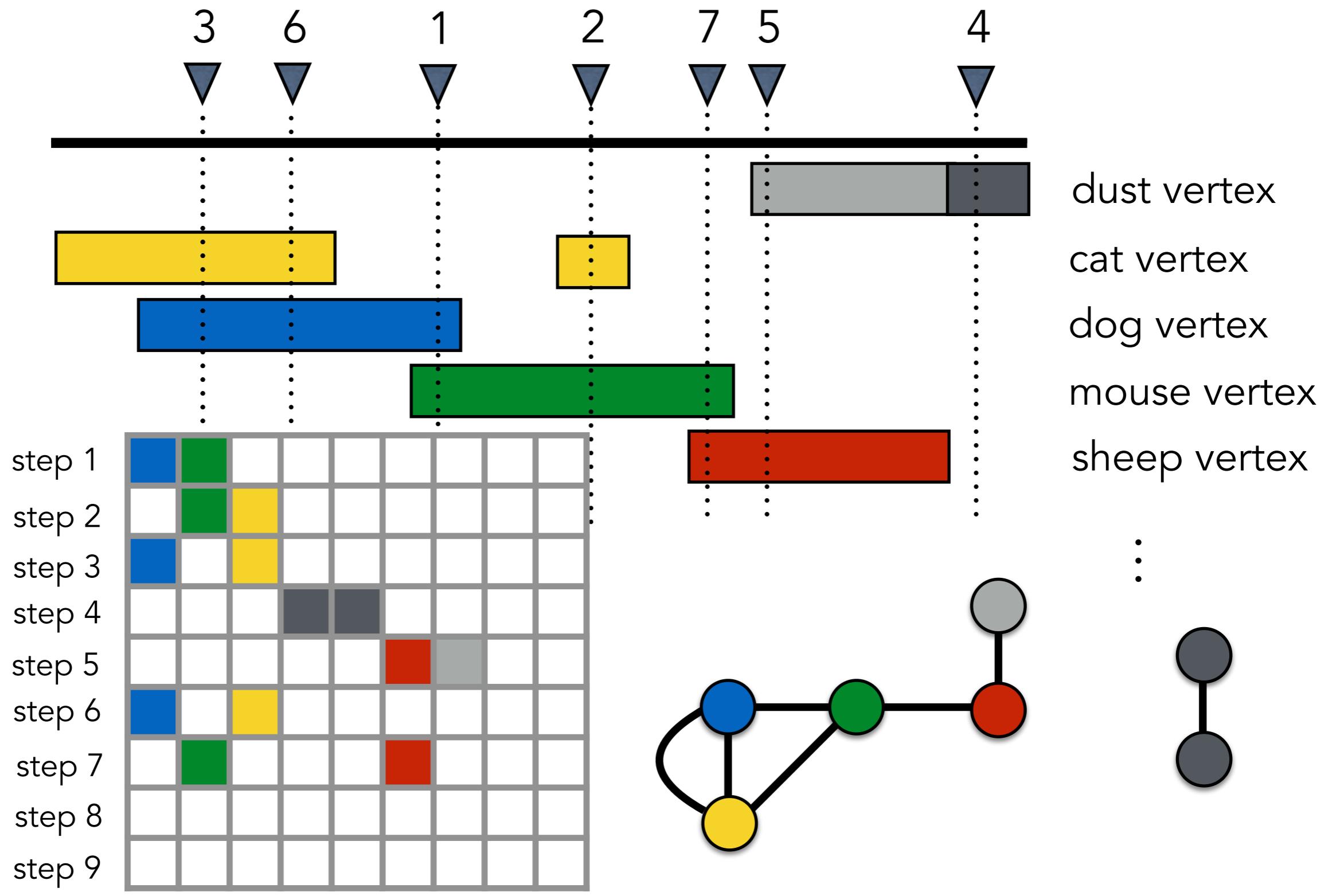
[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]



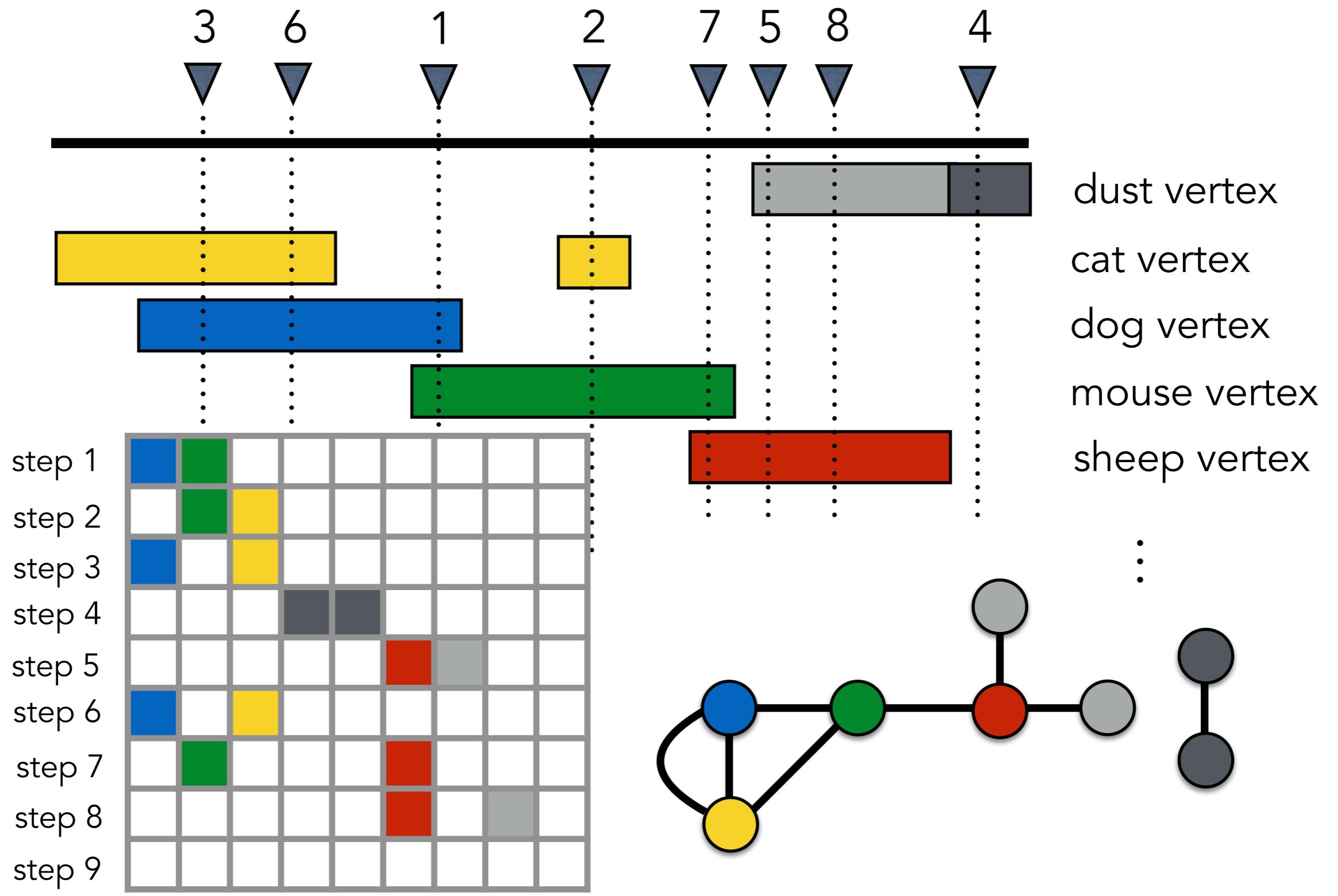
[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]



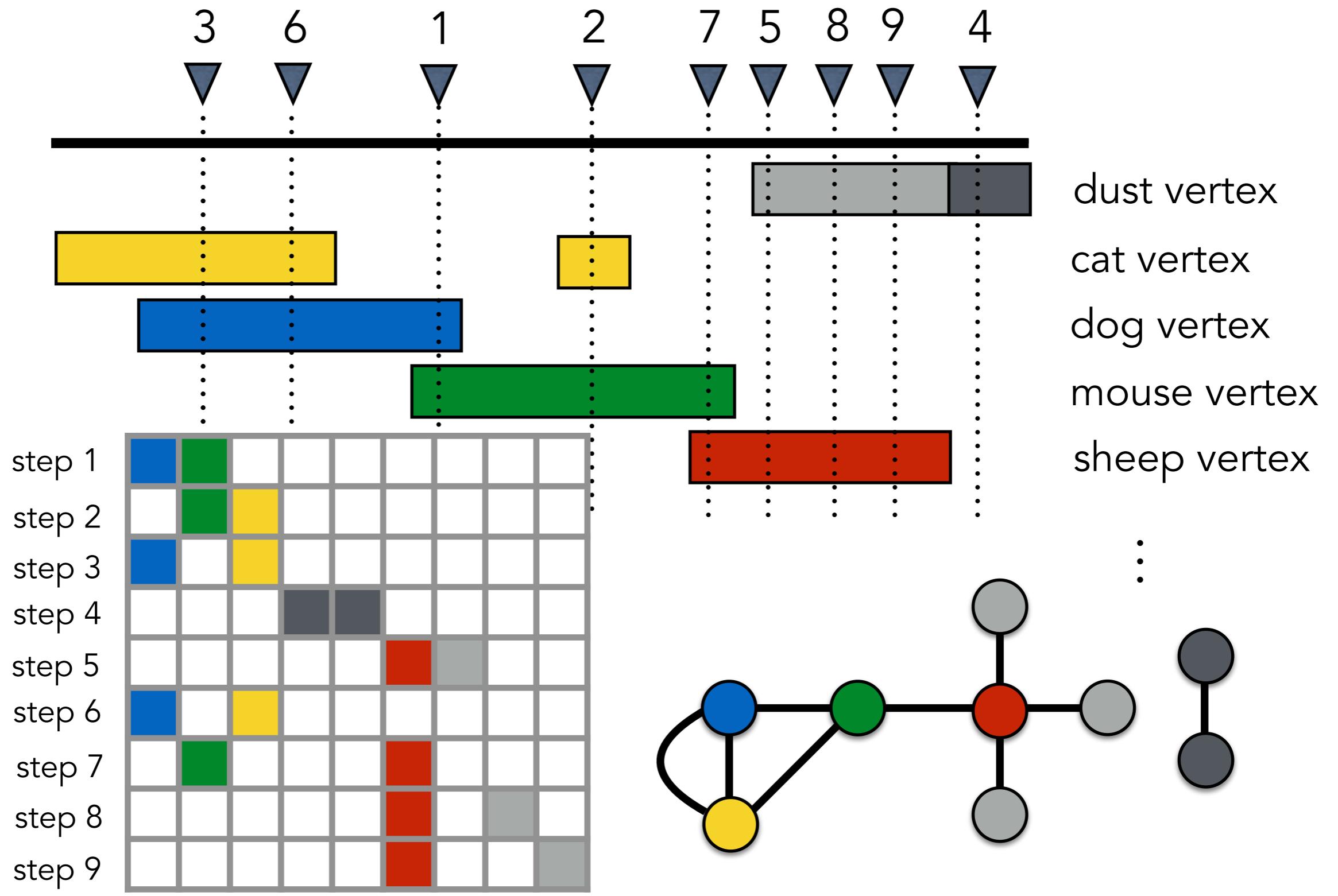
[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]



[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]

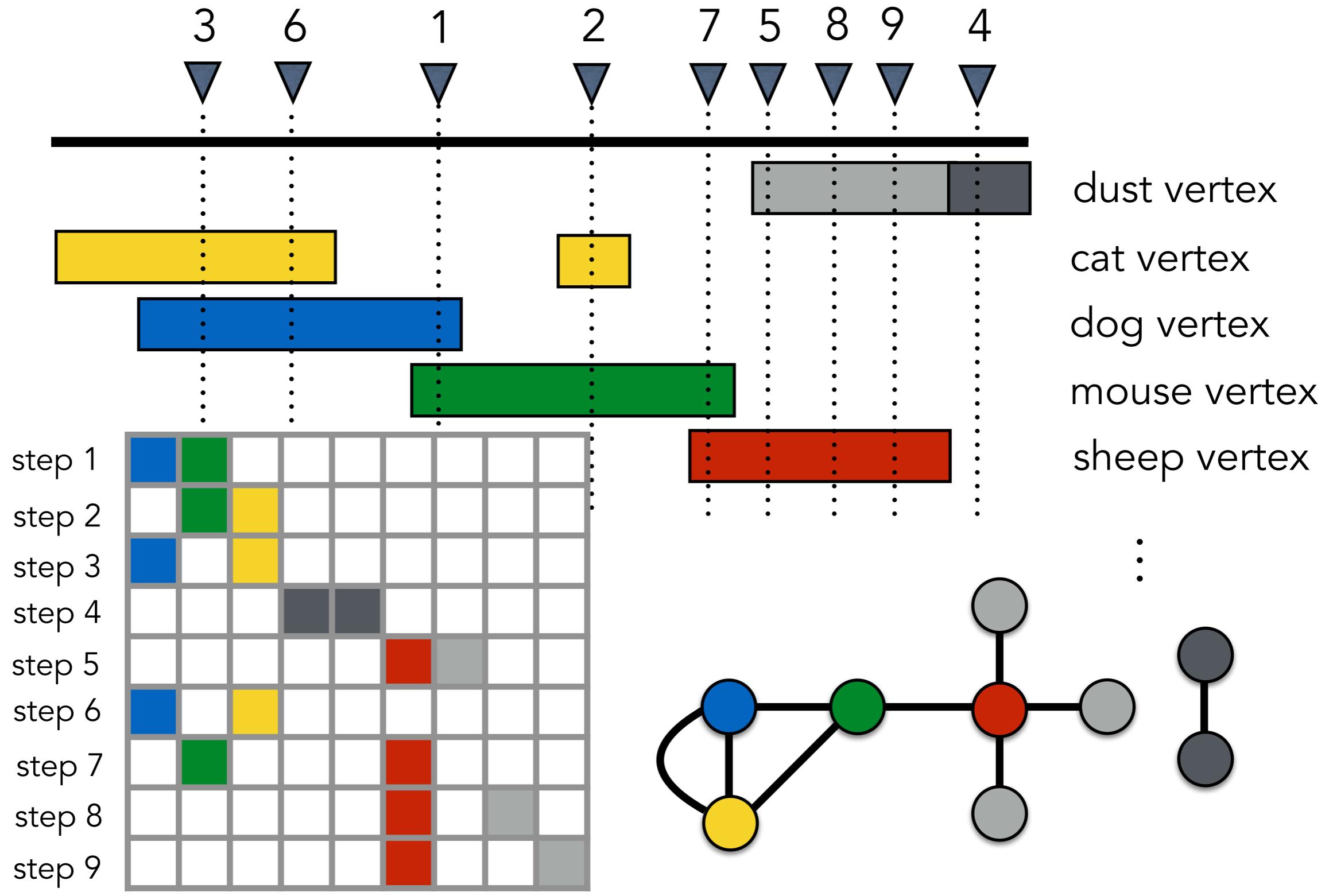


[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]



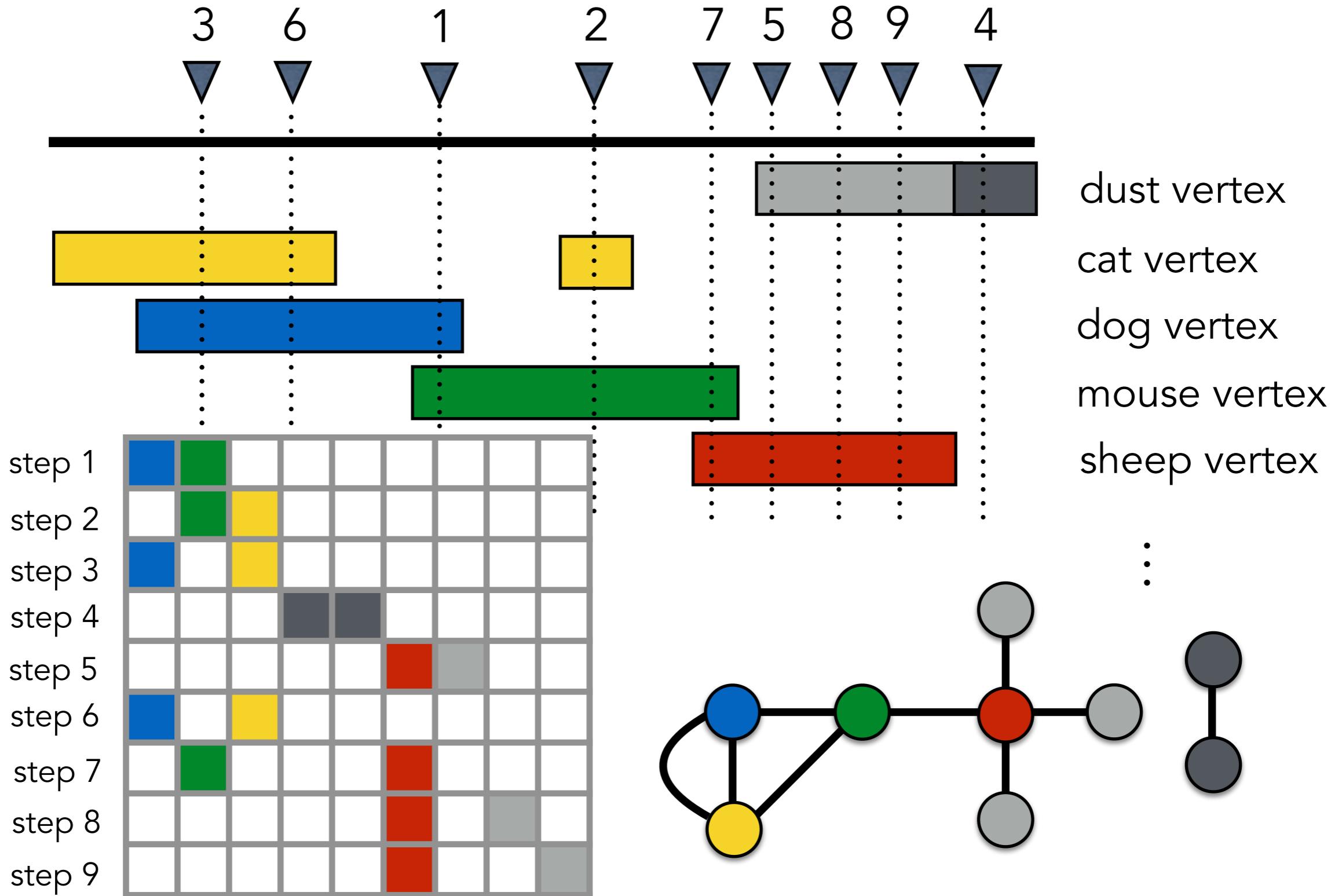
[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]

This random graph is edge-exchangeable.



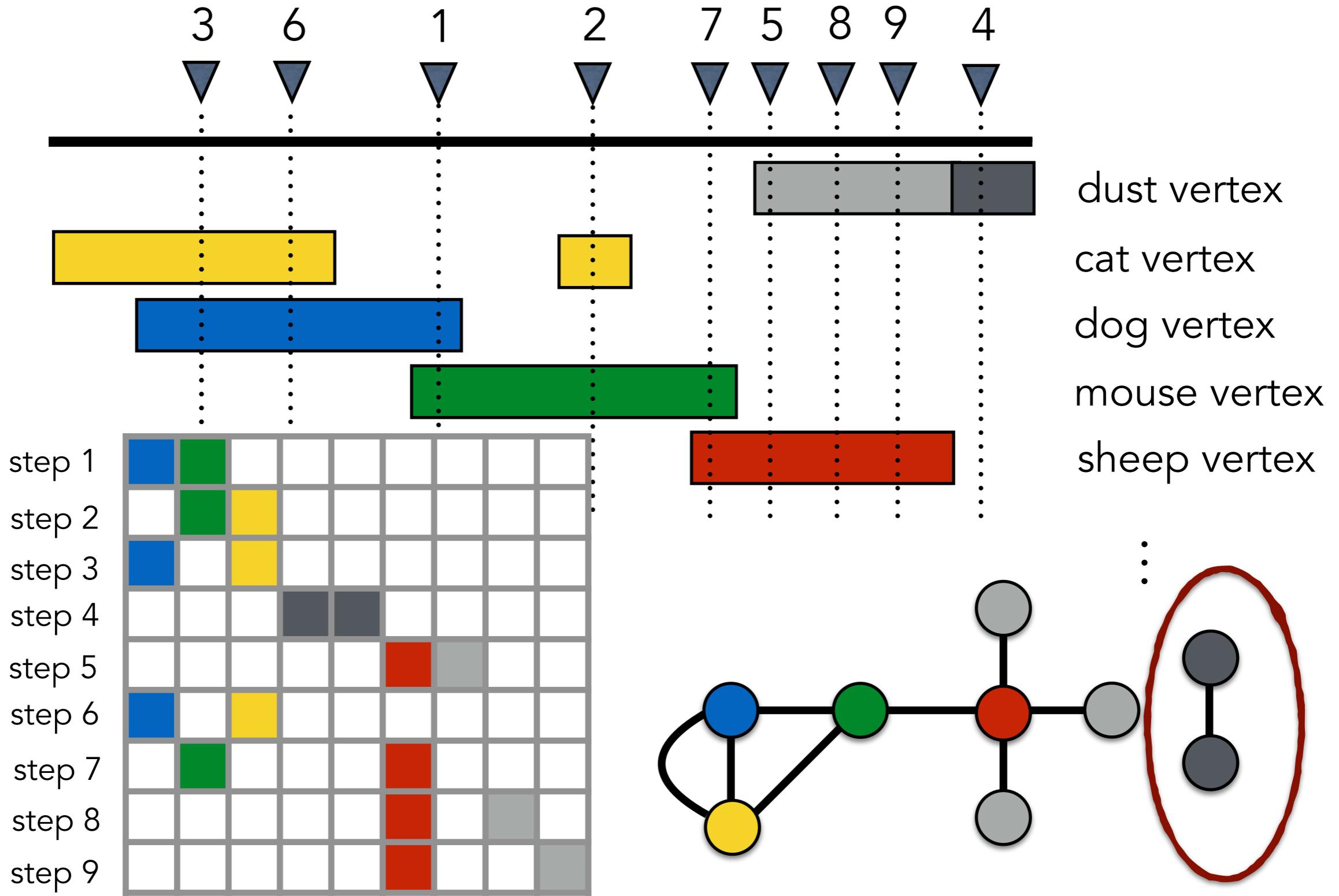
[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]

The graph paintbox relates edges that connect to the same vertex, and allows us to control the topology of the graph.



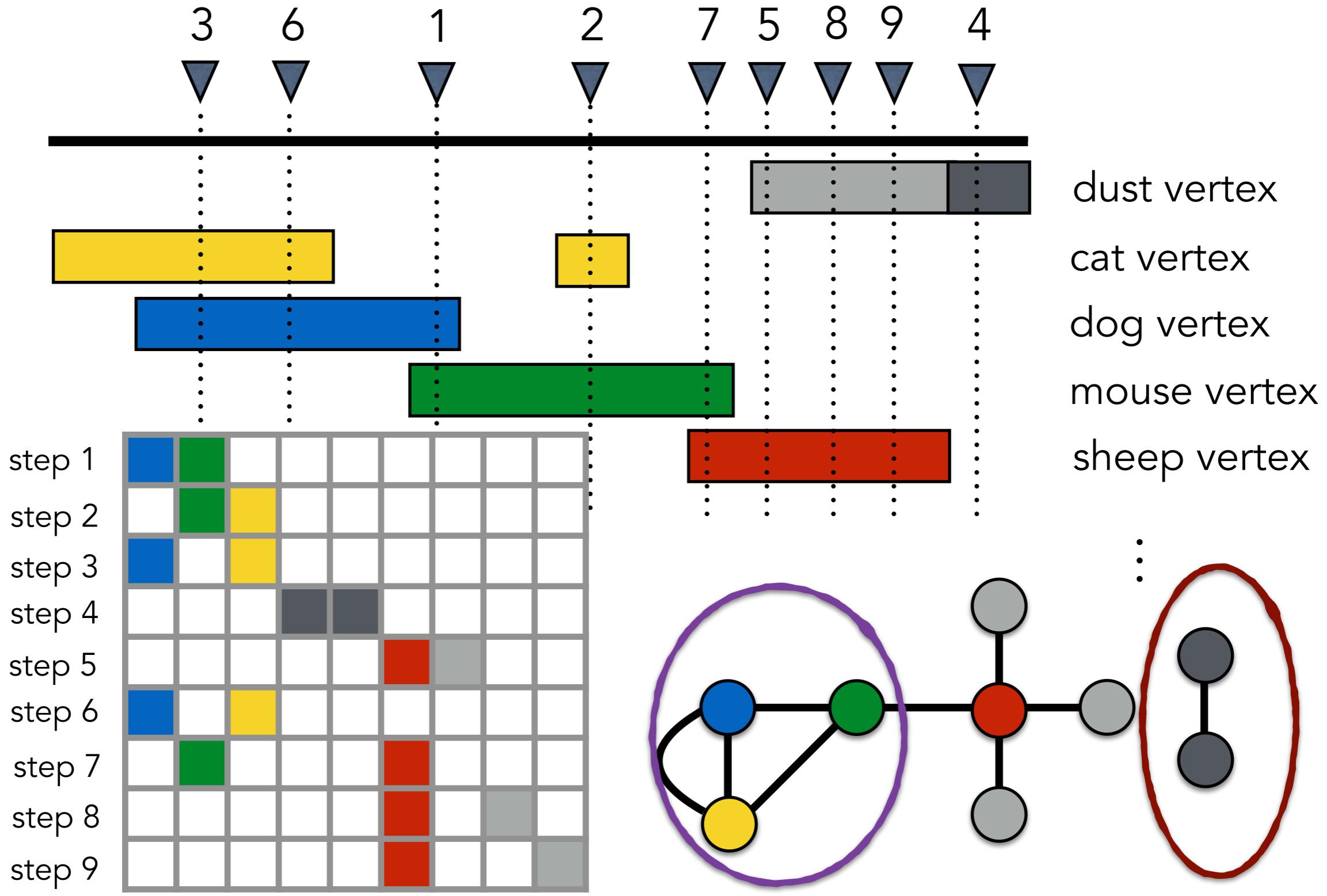
[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]

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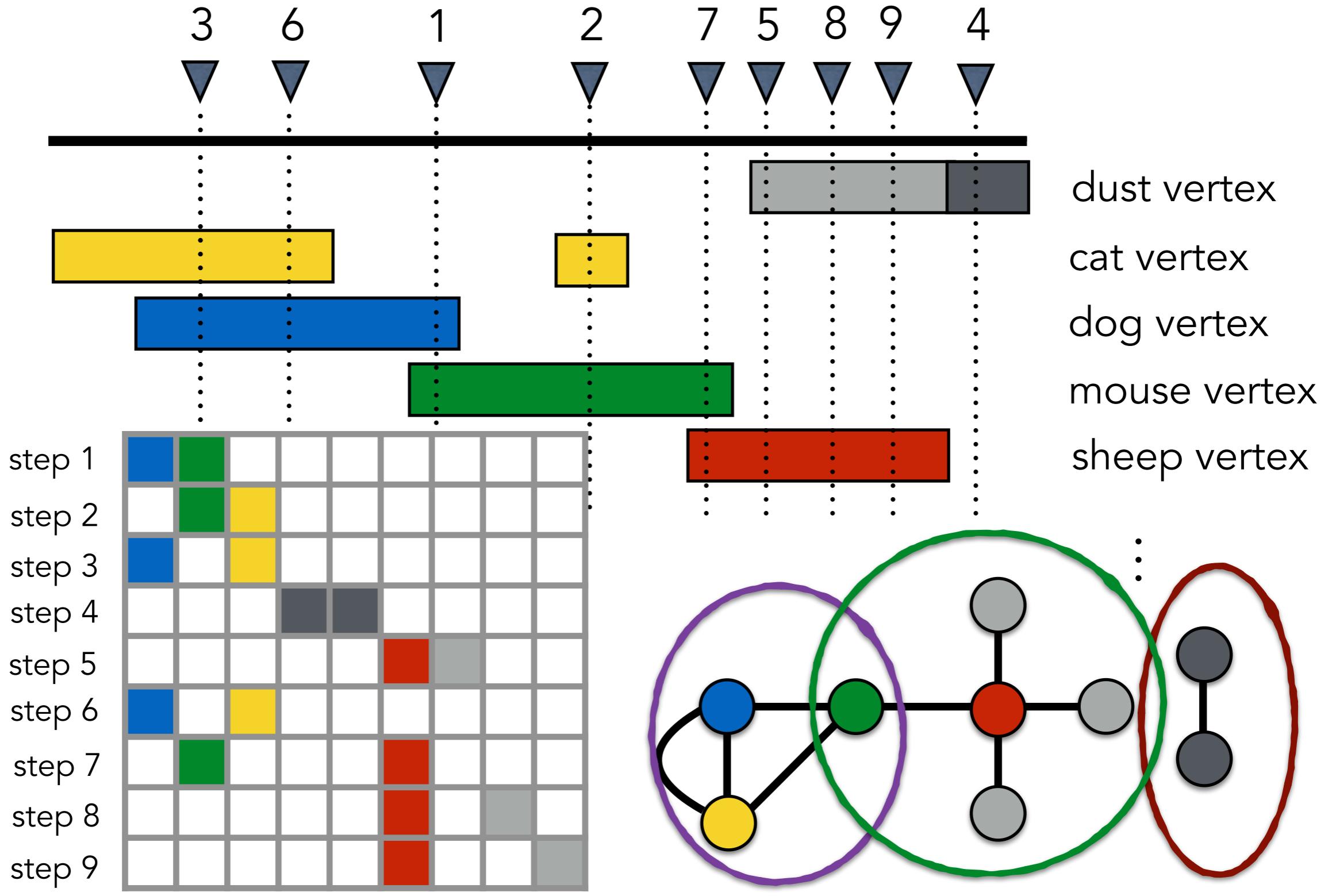


[Campbell, Cai, Broderick, 2016; Cai, Campbell, Broderick, 2016b]

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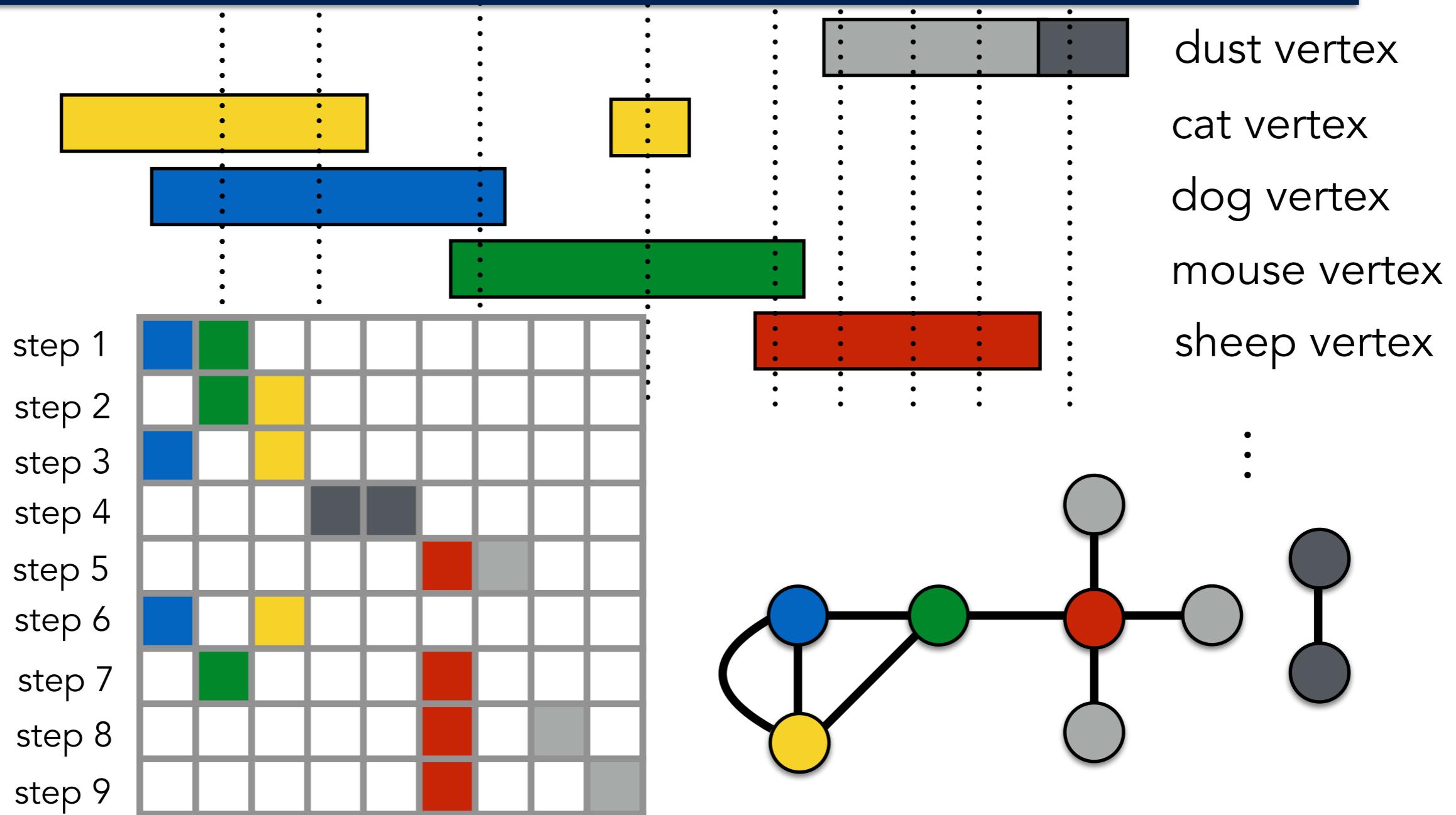


The graph paintbox relates edges that connect to the same vertex, and allows us to control the topology of the graph.



Theorem.

A random graph is edge-exchangeable iff it has a graph paintbox representation.



Graph frequency models

=

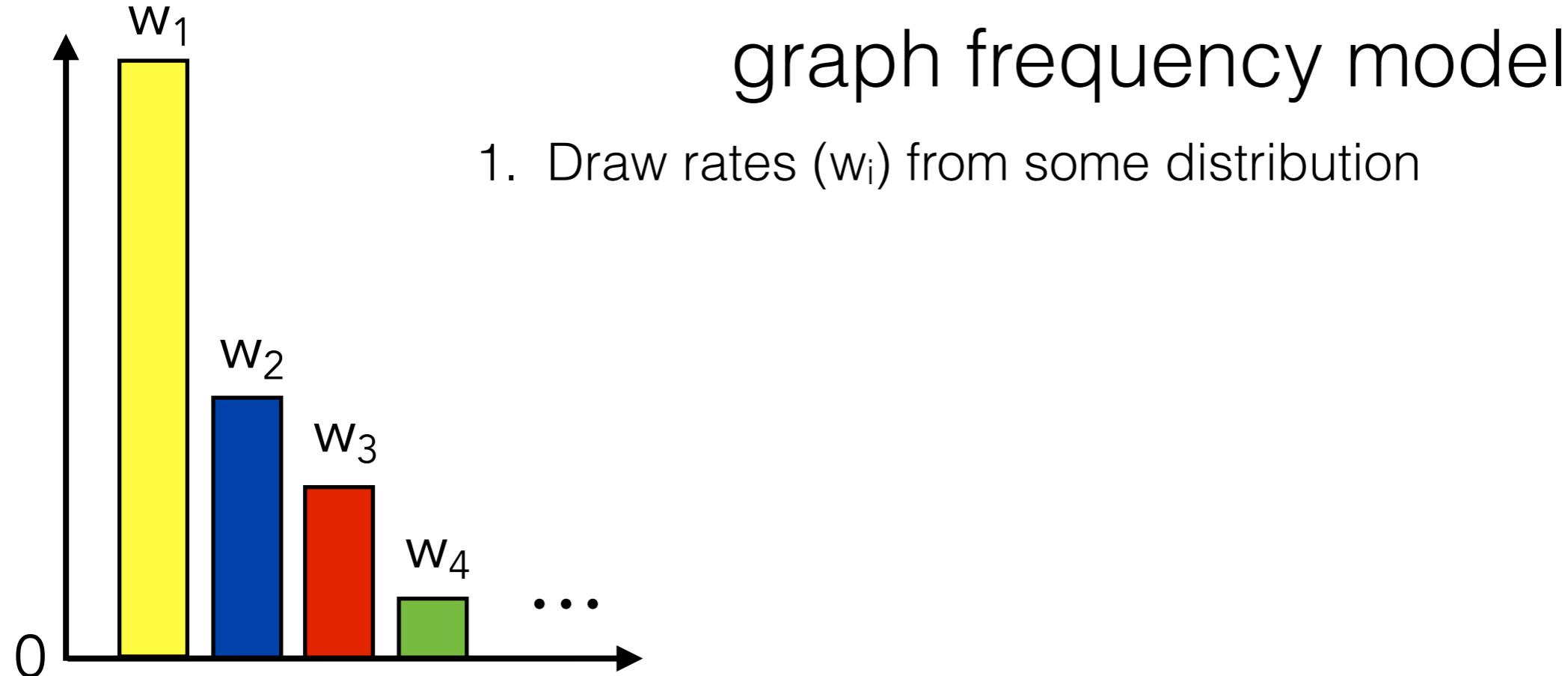
**Exchangeable vertex
probability function**

The graph paintbox is expressive but ***complex***.

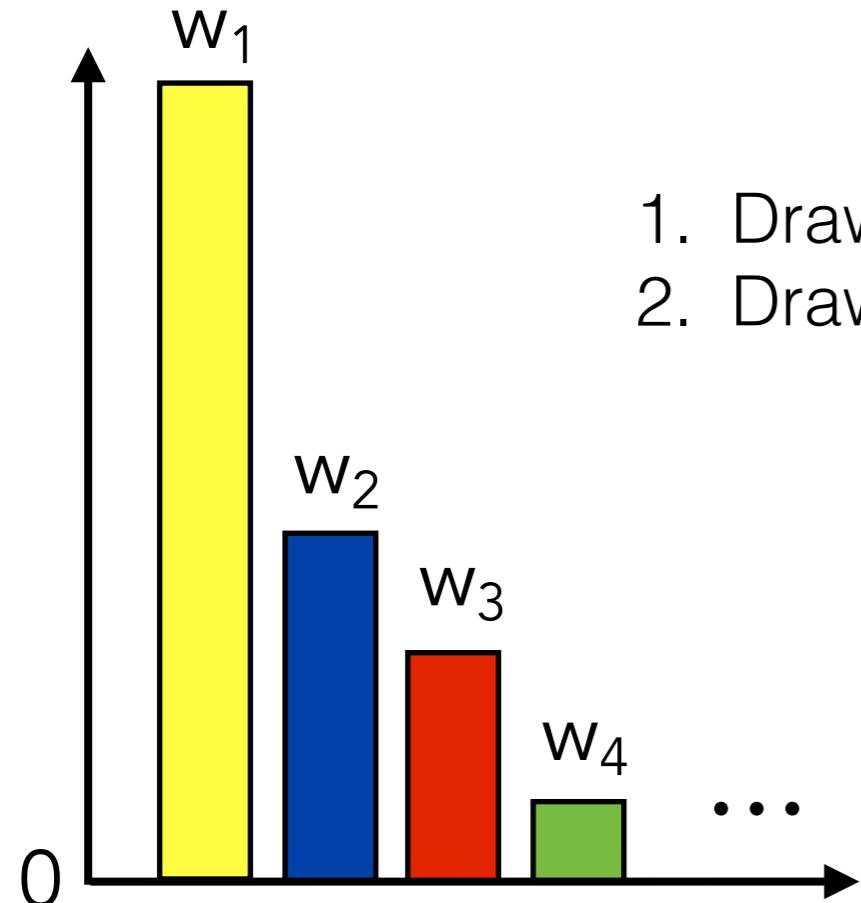
The graph paintbox is expressive but ***complex***.

graph frequency model

The graph paintbox is expressive but ***complex***.

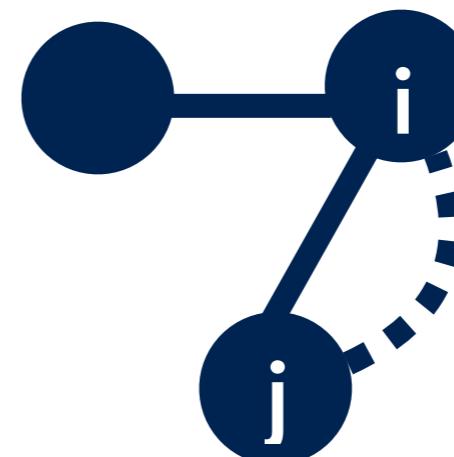


The graph paintbox is expressive but ***complex***.

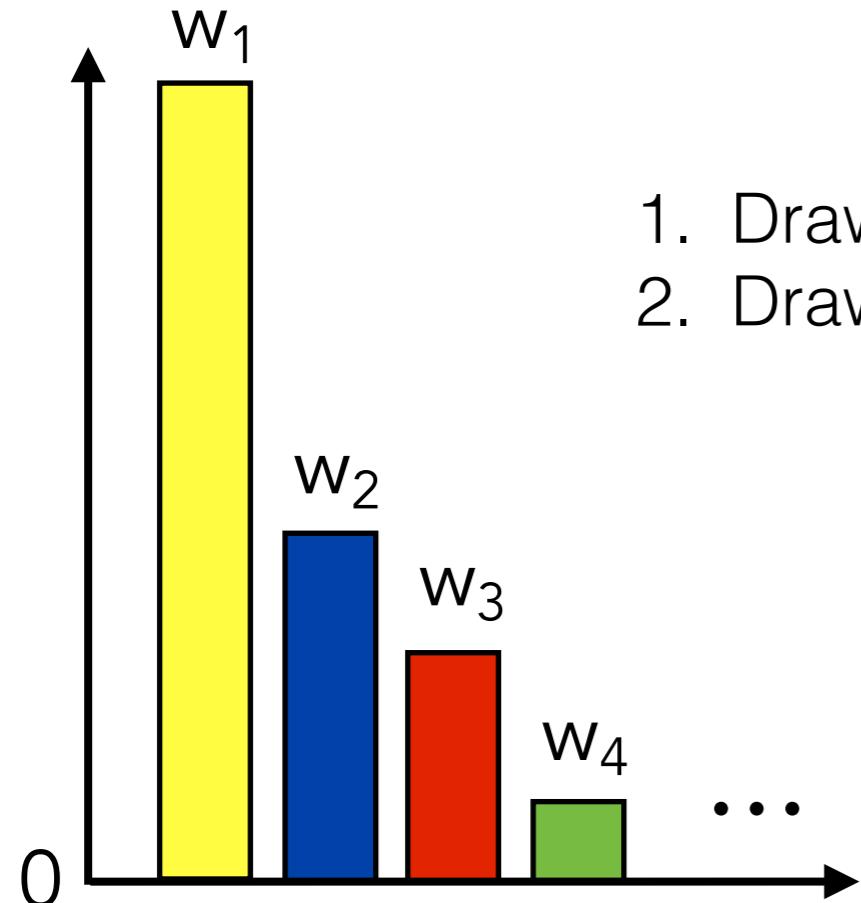


graph frequency model

1. Draw rates (w_i) from some distribution
2. Draw edge $\{i,j\}$ with probability proportional to $w_i w_j$

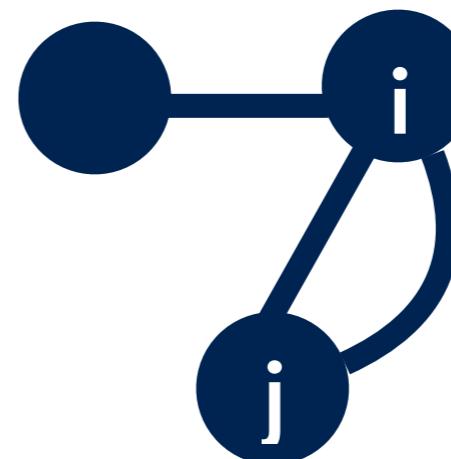


The graph paintbox is expressive but ***complex***.

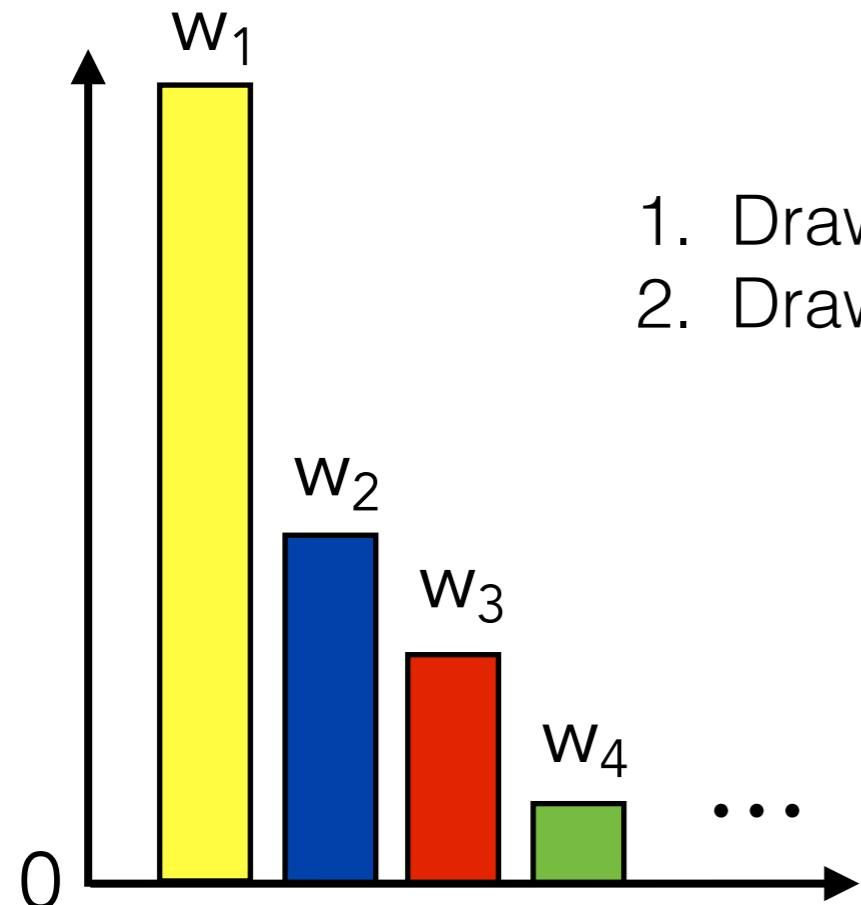


graph frequency model

1. Draw rates (w_i) from some distribution
2. Draw edge $\{i,j\}$ with probability proportional to $w_i w_j$

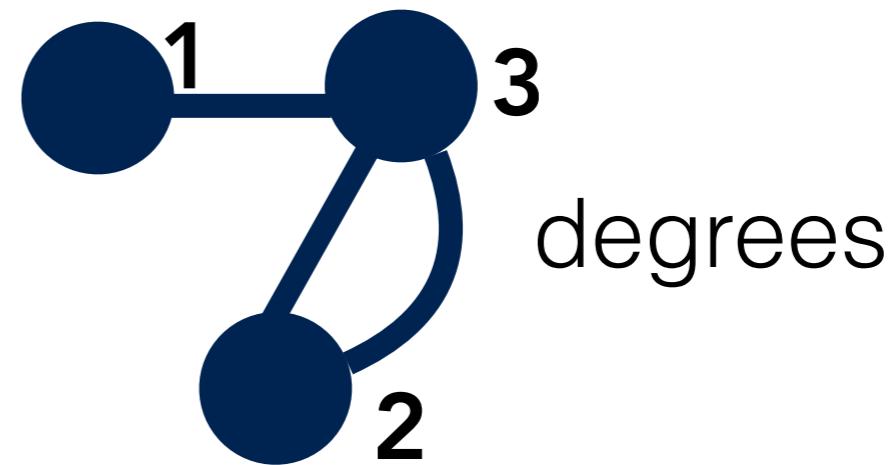


The graph paintbox is expressive but ***complex***.

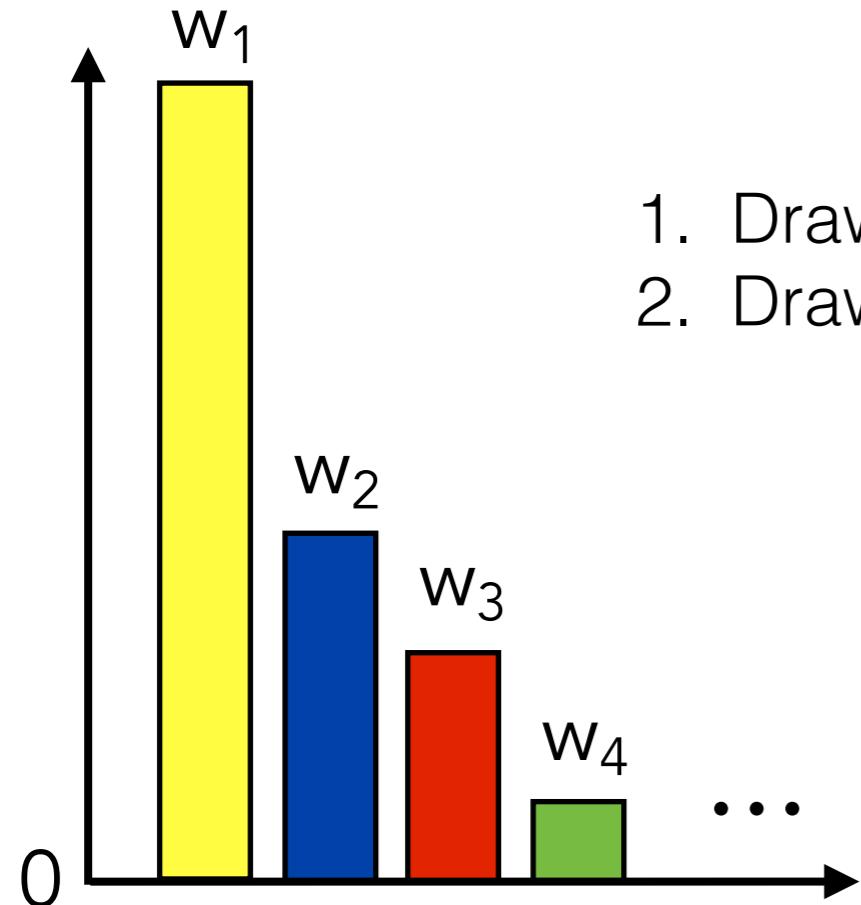


graph frequency model

1. Draw rates (w_i) from some distribution
2. Draw edge $\{i,j\}$ with probability proportional to $w_i w_j$



The graph paintbox is expressive but ***complex***.



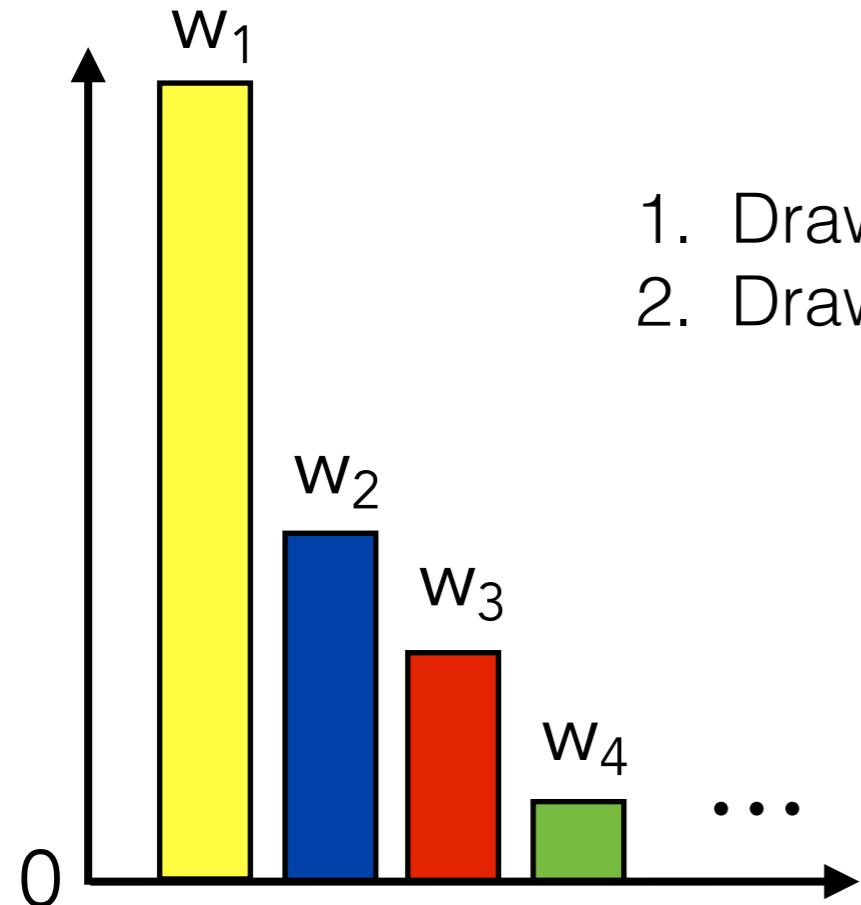
graph frequency model

1. Draw rates (w_i) from some distribution
2. Draw edge $\{i,j\}$ with probability proportional to $w_i w_j$



{1,3,2}, 3
of edges

The graph paintbox is expressive but ***complex***.



graph frequency model

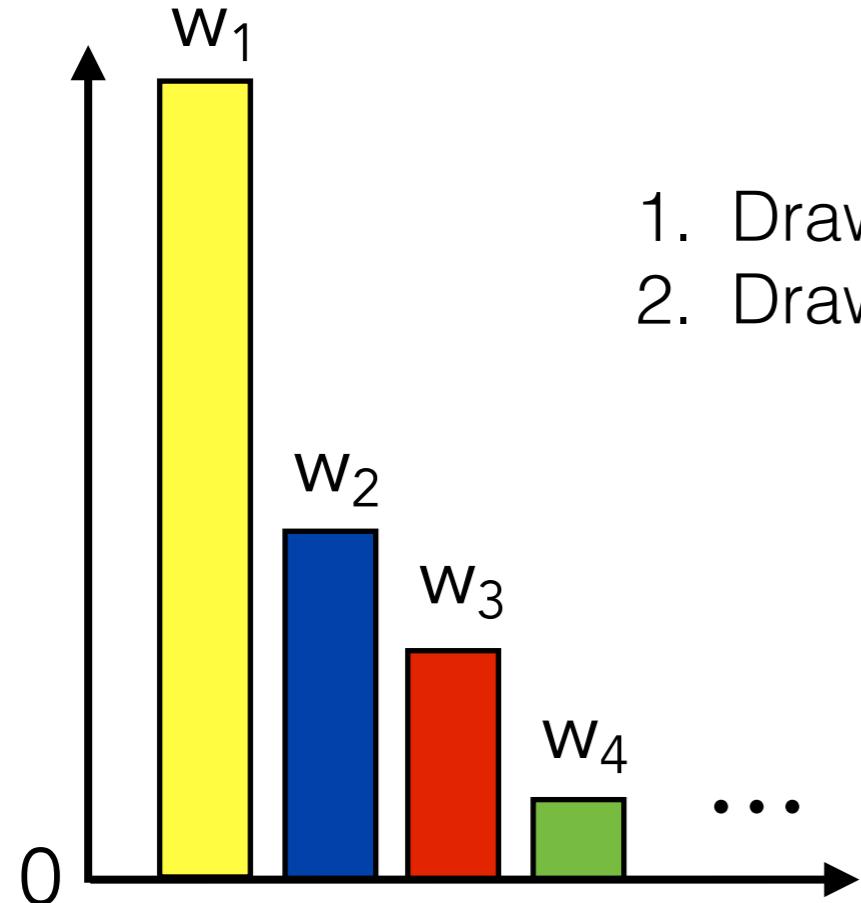
1. Draw rates (w_i) from some distribution
2. Draw edge $\{i,j\}$ with probability proportional to $w_i w_j$



$$f(\{1,3,2\}, 3)$$

of edges

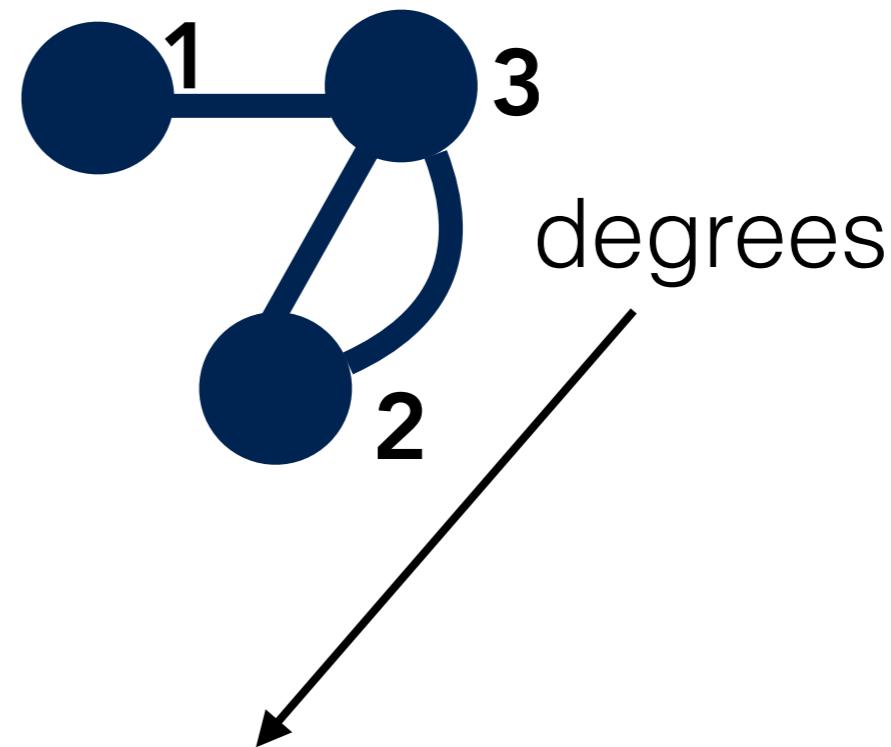
The graph paintbox is expressive but **complex**.



Exchangeable vertex
probability function
(EVPF)

graph frequency model

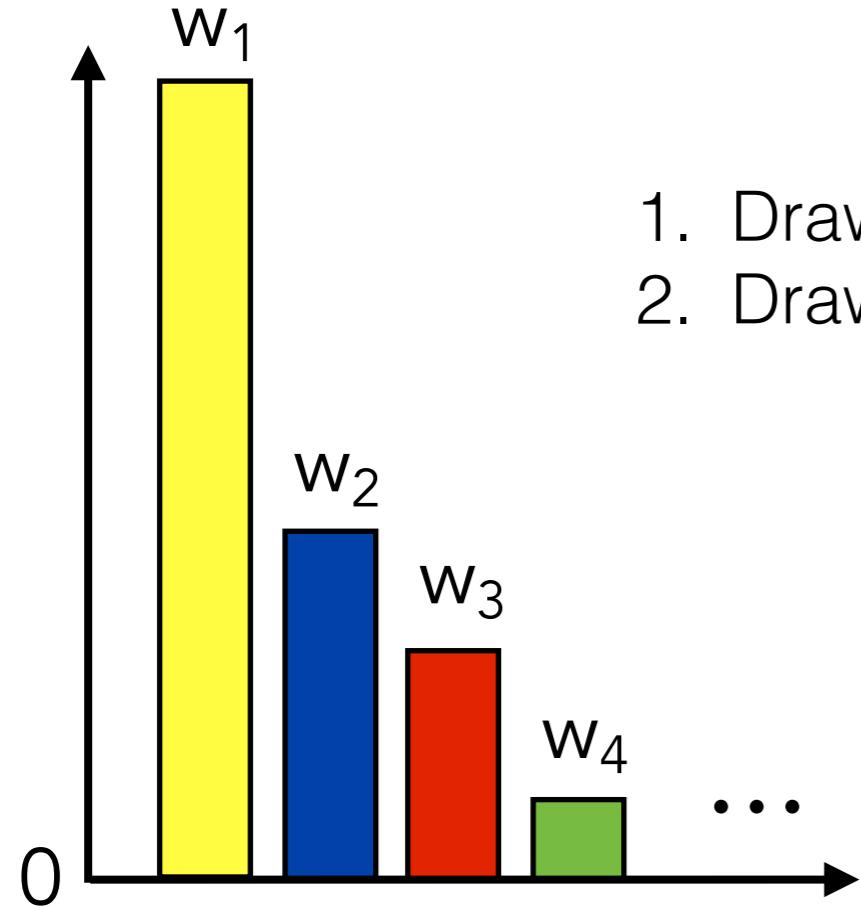
1. Draw rates (w_i) from some distribution
2. Draw edge $\{i,j\}$ with probability proportional to $w_i w_j$



$$f(\{1,3,2\}, 3)$$

of edges

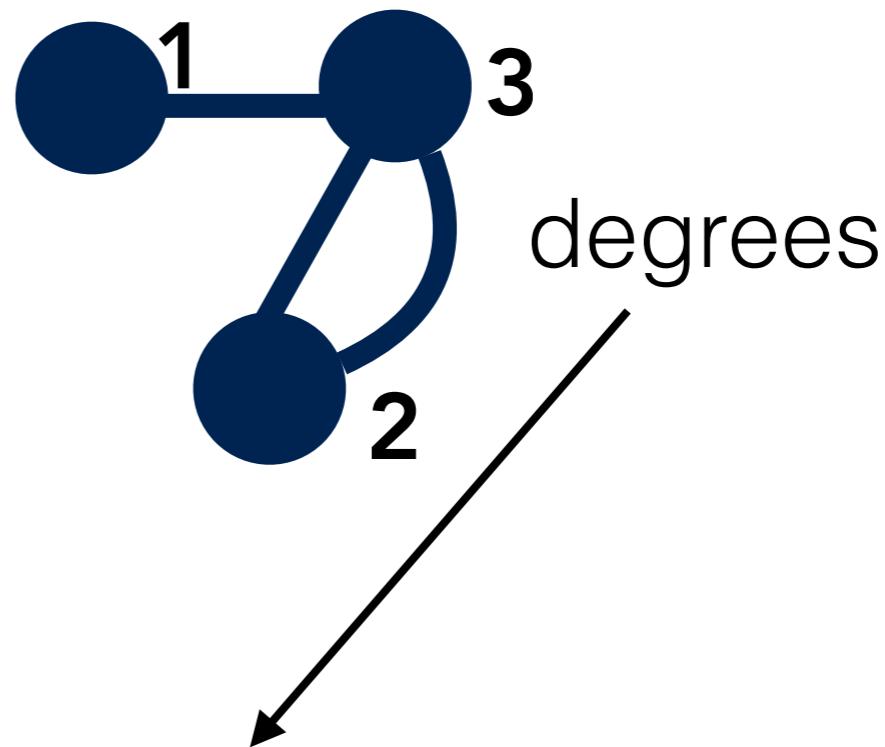
The graph paintbox is expressive but **complex**.



Exchangeable vertex
probability function
(EVPF)

graph frequency model

1. Draw rates (w_i) from some distribution
2. Draw edge $\{i,j\}$ with probability proportional to $w_i w_j$

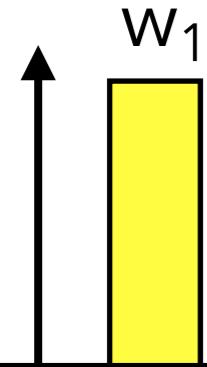


$$f(\{1,3,2\}, 3)$$

of edges

Reminiscent of exchangeable partition probability functions for clustering
for efficient Gibbs sampling and variational inference algorithms.

The graph paintbox is expressive but **complex**.



graph frequency model

1. Draw rates (w_i) from some distribution
2. Draw edge $\{i,j\}$ with probability proportional to $w_i w_j$

Theorem.

An edge-exchangeable graph has a graph frequency model iff it has an EVPF.



Exchangeable vertex probability function (EVPF)

$f(\{1,3,2\}, 3)$

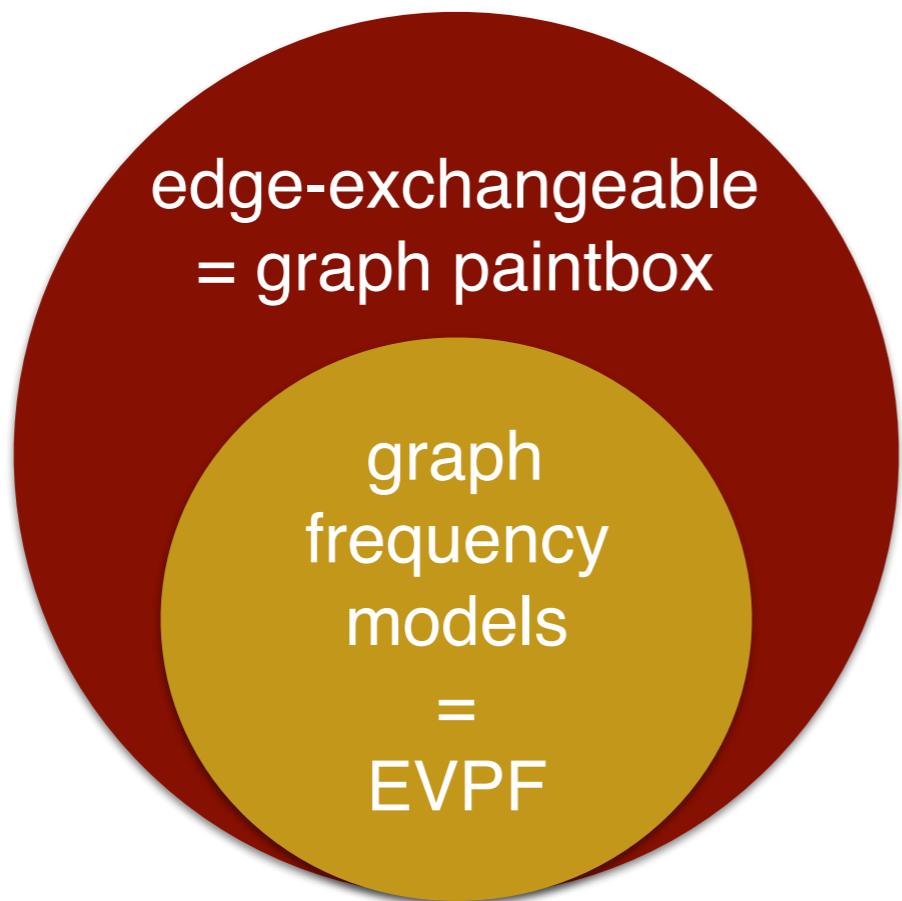
of edges

An arrow points from the text $f(\{1,3,2\}, 3)$ to the number 3. Another arrow points from the text "# of edges" to the same number 3.

Reminiscent of exchangeable partition probability functions for clustering for efficient Gibbs sampling and variational inference algorithms.

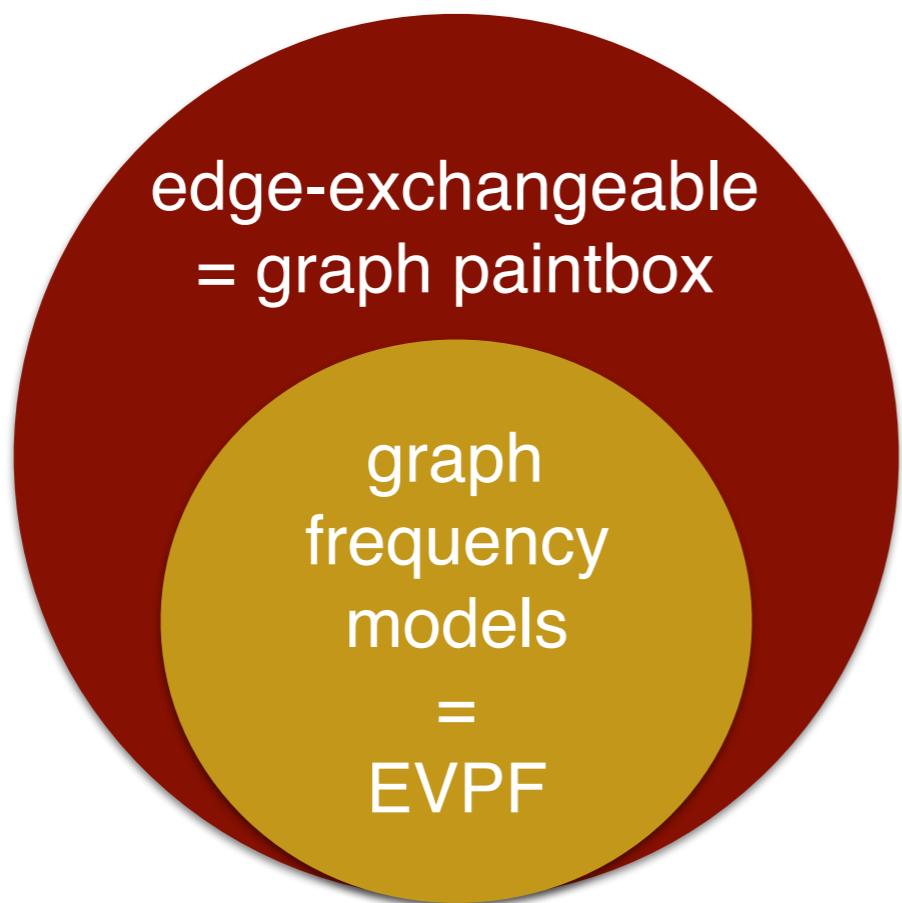
conclusions

✓ characterized the class of edge-exchangeable graphs



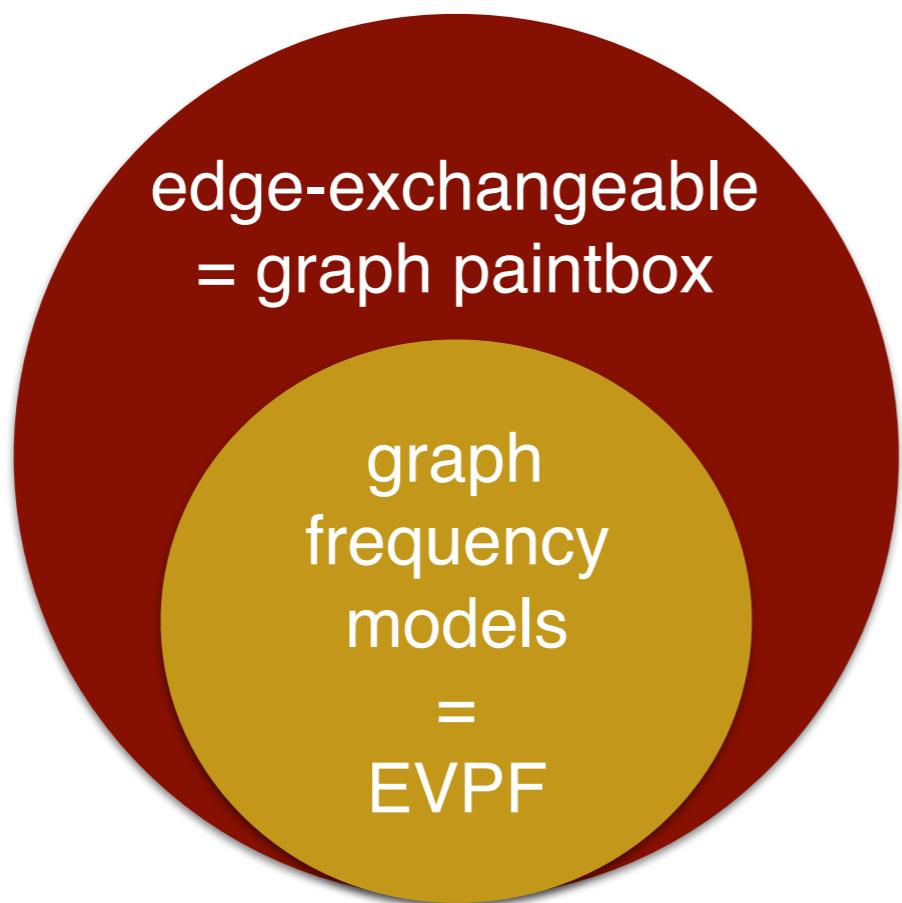
conclusions

- ✓ characterized the class of edge-exchangeable graphs
- ✓ characterized the class of graph frequency models



conclusions

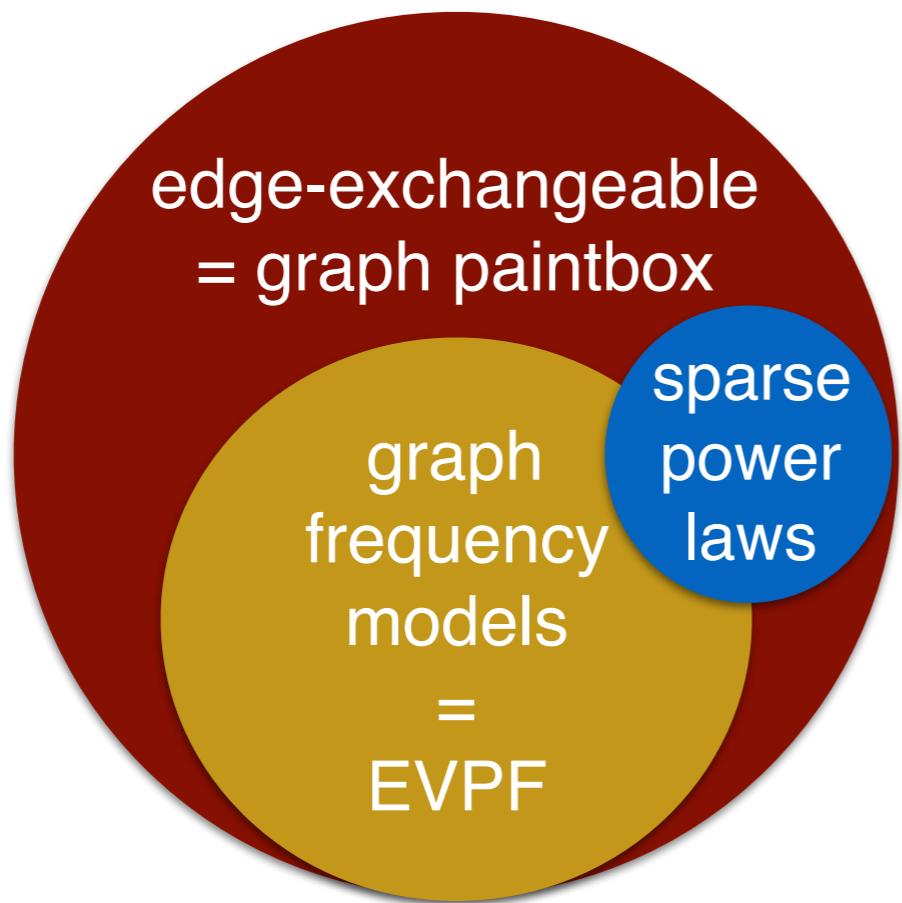
- ✓ characterized the class of edge-exchangeable graphs
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future work:

conclusions

- ✓ characterized the class of edge-exchangeable graphs
- ✓ characterized the class of graph frequency models

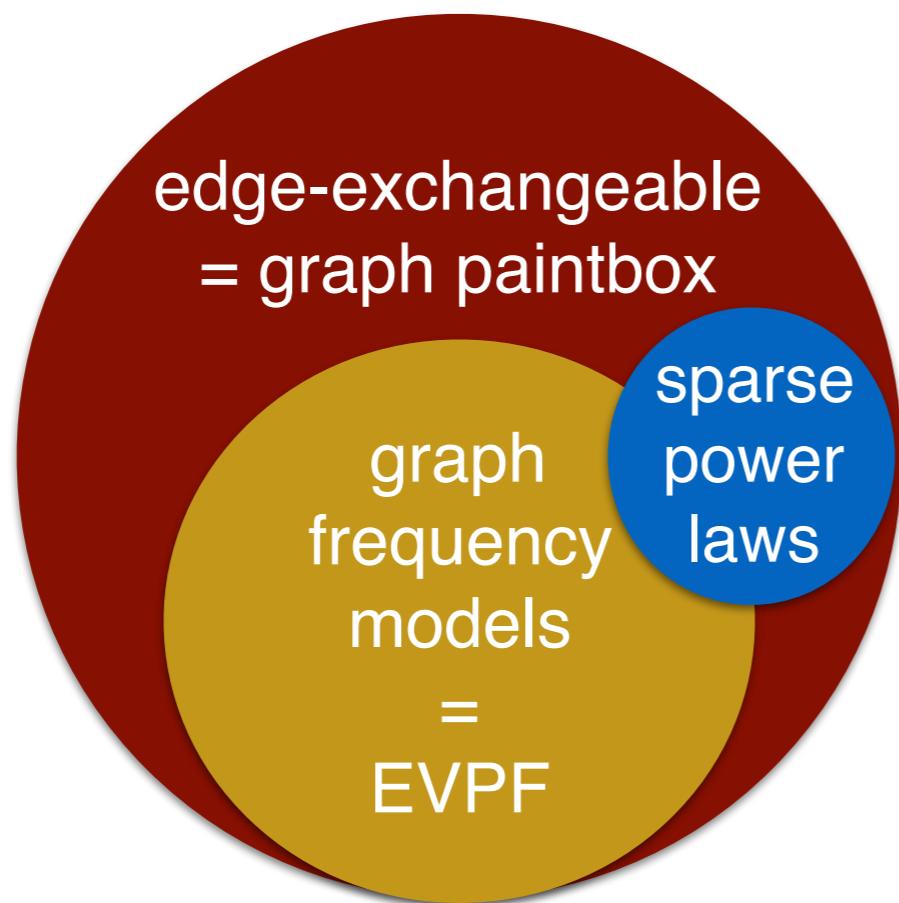


future work:

- ▶ characterize sparse, edge-exchangeable graph models

conclusions

- ✓ characterized the class of edge-exchangeable graphs
- ✓ characterized the class of graph frequency models

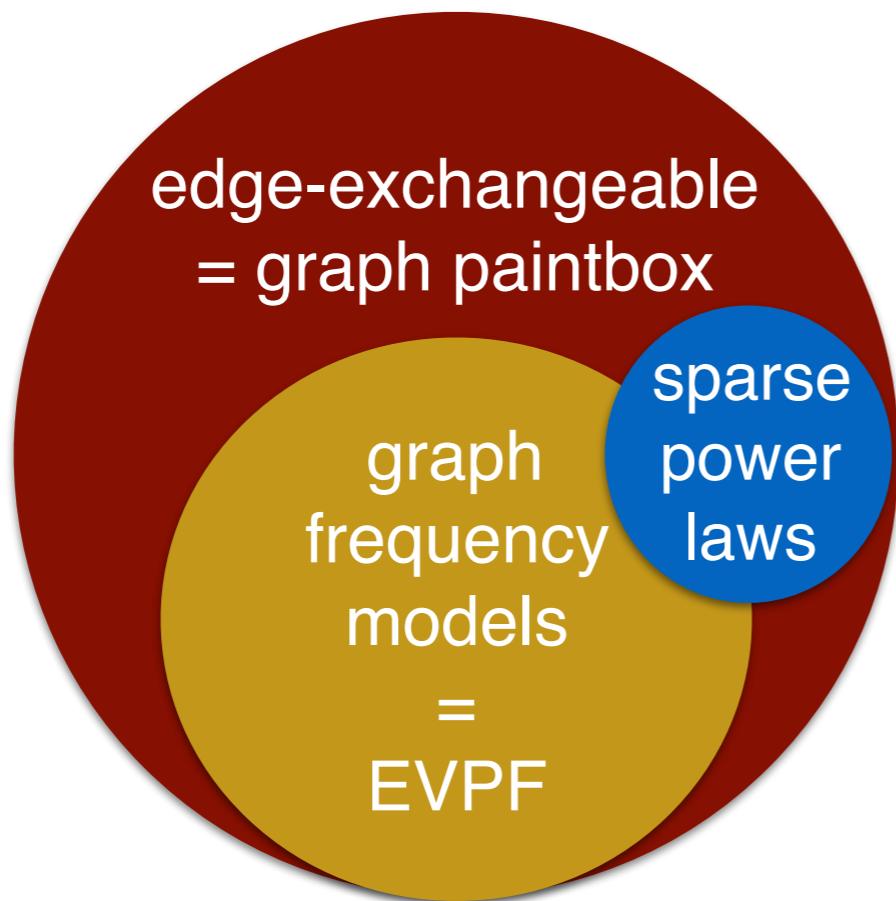


future work:

- ▶ characterize sparse, edge-exchangeable graph models
- ▶ characterize various types of sparse power laws (e.g., degrees, triangles)

conclusions

- ✓ characterized the class of edge-exchangeable graphs
- ✓ characterized the class of graph frequency models



future work:

- ▶ characterize sparse, edge-exchangeable graph models
- ▶ characterize various types of sparse power laws (e.g., degrees, triangles)
- ▶ truncation and practical posterior inference algorithms (frequency models and EVPF)

references

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Alternate versions in:

- *NIPS 2016 Workshop on Practical Bayesian Nonparametrics.*
- *NIPS 2016 Workshop on Adaptive and Scalable Nonparametric Methods in Machine learning.* (2016b)

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- *NIPS 2015 Workshop on Networks in the Social and Information Sciences.*
- *NIPS 2015 Workshop, Bayesian Nonparametrics: The Next Generation.*

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