# Sprint 1 Planning Report

**Capacity:**

Our team can do about 4-5 hours of work per person outside of class time, in addition to whatever lab time we get in class. We envision to have 1-2 team meetings per week outside of class with as many team members as possible, as well as some asynchronous work outside of that time.

**Goals and Task Breakdown*:**

0. Revise the requirements based on provided feedback – Issue Link
1. Create at least 6 use cases from previously outlined user stories – Issue Link
2. Research inspiration for the paper prototype – Issue Link
3. Create paper prototypes – Issue Link
4. Test the prototypes and collect feedback with Destany – Issue Link
5. Revise the prototypes based on collected feedback – Issue Link
6. Create the Storyboard – Issue Link
7. Conduct Paper Prototype sessions – Issue Link
    a. Gather two additional testers:  - Issue Link
        i. Non-CS Person
        ii. CS Person
8. Revise Your Requirements for the Prototype – Issue Link

*For each goal, refer to the issue link for the detailed task breakdown*

*Assignment:*

- Timur:
    o Research a couple websites for inspiration of what to (not) do with ReuseU web interface and present it to others.
    o Assist in creating paper prototypes.
    o Revise Milestone 1 requirements document based on student feedback.
    o Take charge of the organization of Spring 1 planning document (this document).
- Peter:
    o Research websites for inspiration of what to (not) do with ReuseU web interface and present it to other.
    o Craft paper prototypes
- Sofia:
    o Take charge of forming well defined issues on github and setting deadlines for each subgoal/subtask
    o Craft paper prototypes

- Trung:
  - Assist in creating and revising paper prototypes
  - Recruit potential testers for prototype
- Howie:
  - Use case grinder
  - Go out and find people to revise prototypes
- Krishna
  - Research a couple websites for inspiration of what to (not) do with ReuseU web interface and present it to others.
    - Draw out possible concepts for site and check with team
    - Finalize, then start on paper prototypes
  - MEDIATE

**Issue Tracker: Refer to Issue links next to goals above.**