
DICE Embeddings

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Contents:

1	Dicee Manual	2
2	Installation	3
2.1	Installation from Source	3
3	Download Knowledge Graphs	3
4	Knowledge Graph Embedding Models	3
5	How to Train	3
6	Creating an Embedding Vector Database	5
6.1	Learning Embeddings	5
6.2	Loading Embeddings into Qdrant Vector Database	6
6.3	Launching Webservice	6
7	Answering Complex Queries	6
8	Predicting Missing Links	8
9	Downloading Pretrained Models	8
10	How to Deploy	8
11	Docker	8
12	How to cite	9
13	dicee	10
13.1	Subpackages	10
13.2	Submodules	93
13.3	Attributes	133
13.4	Classes	134
13.5	Functions	135
13.6	Package Contents	136
	Python Module Index	174

DICE Embeddings¹: Hardware-agnostic Framework for Large-scale Knowledge Graph Embeddings:

1 Dicee Manual

Version: dicee 0.1.3.2

GitHub repository: <https://github.com/dice-group/dice-embeddings>

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Dicee is a hardware-agnostic framework for large-scale knowledge graph embeddings.

Knowledge graph embedding research has mainly focused on learning continuous representations of knowledge graphs towards the link prediction problem. Recently developed frameworks can be effectively applied in a wide range of research-related applications. Yet, using these frameworks in real-world applications becomes more challenging as the size of the knowledge graph grows

We developed the DICE Embeddings framework (dicee) to compute embeddings for large-scale knowledge graphs in a hardware-agnostic manner. To achieve this goal, we rely on

1. **Pandas**³ & **Co.** to use parallelism at preprocessing a large knowledge graph,
2. **PyTorch**⁴ & **Co.** to learn knowledge graph embeddings via multi-CPU, GPU, TPU or computing cluster, and
3. **Huggingface**⁵ to ease the deployment of pre-trained models.

Why Pandas⁶ & Co. ? A large knowledge graph can be read and preprocessed (e.g. removing literals) by pandas, modin, or polars in parallel. Through polars, a knowledge graph having more than 1 billion triples can be read in parallel fashion. Importantly, using these frameworks allow us to perform all necessary computations on a single CPU as well as a cluster of computers.

Why PyTorch⁷ & Co. ? PyTorch is one of the most popular machine learning frameworks available at the time of writing. PytorchLightning facilitates scaling the training procedure of PyTorch without boilerplate. In our framework, we combine **PyTorch**⁸ & **PytorchLightning**⁹. Users can choose the trainer class (e.g., DDP by Pytorch) to train large knowledge graph embedding models with billions of parameters. PytorchLightning allows us to use state-of-the-art model parallelism techniques (e.g. Fully Sharded Training, FairScale, or DeepSpeed) without extra effort. With our framework, practitioners can directly use PytorchLightning for model parallelism to train gigantic embedding models.

Why Hugging-face Gradio¹⁰? Deploy a pre-trained embedding model without writing a single line of code.

¹ <https://github.com/dice-group/dice-embeddings>

² <https://github.com/Demirrr>

³ <https://pandas.pydata.org/>

⁴ <https://pytorch.org/>

⁵ <https://huggingface.co/>

⁶ <https://pandas.pydata.org/>

⁷ <https://pytorch.org/>

⁸ <https://pytorch.org/>

⁹ <https://www.pytorchlightning.ai/>

¹⁰ <https://huggingface.co/gradio>

2 Installation

2.1 Installation from Source

```
git clone https://github.com/dice-group/dice-embeddings.git
conda create -n dice python=3.10.13 --no-default-packages && conda activate dice &&
→ cd dice-embeddings &&
pip3 install -e .
```

or

```
pip install dicee
```

3 Download Knowledge Graphs

```
wget https://files.dice-research.org/datasets/dice-embeddings/KGs.zip --no-check-
→ certificate && unzip KGs.zip
```

To test the Installation

```
python -m pytest -p no:warnings -x # Runs >114 tests leading to > 15 mins
python -m pytest -p no:warnings --lf # run only the last failed test
python -m pytest -p no:warnings --ff # to run the failures first and then the rest of
→ the tests.
```

4 Knowledge Graph Embedding Models

1. TransE, DistMult, ComplEx, ConEx, QMult, OMult, ConvO, ConvQ, Keci
2. All 44 models available in <https://github.com/pykeen/pykeen#models>

For more, please refer to examples.

5 How to Train

To Train a KGE model (KECI) and evaluate it on the train, validation, and test sets of the UMLS benchmark dataset.

```
from dicee.executer import Execute
from dicee.config import Namespace
args = Namespace()
args.model = 'Keci'
args.scoring_technique = "KvsAll" # 1vsAll, or AllvsAll, or NegSample
args.dataset_dir = "KGs/UMLS"
args.path_to_store_single_run = "Keci_UMLS"
args.num_epochs = 100
args.embedding_dim = 32
args.batch_size = 1024
reports = Execute(args).start()
print(reports["Train"]["MRR"]) # => 0.9912
```

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```
print(reports["Test"]["MRR"]) # => 0.8155
# See the Keci_UMLS folder embeddings and all other files
```

where the data is in the following form

```
$ head -3 KGs/UMLS/train.txt
acquired_abnormality    location_of             experimental_model_of_disease
anatomical_abnormality  manifestation_of        physiologic_function
alga                    isa                     entity
```

A KGE model can also be trained from the command line

```
dicee --dataset_dir "KGs/UMLS" --model Keci --eval_model "train_val_test"
```

dicee automatically detects available GPUs and trains a model with distributed data parallels technique. Under the hood, dicee uses lightning as a default trainer.

```
# Train a model by only using the GPU-0
CUDA_VISIBLE_DEVICES=0 dicee --dataset_dir "KGs/UMLS" --model Keci --eval_model
↪ "train_val_test"
# Train a model by only using GPU-1
CUDA_VISIBLE_DEVICES=1 dicee --dataset_dir "KGs/UMLS" --model Keci --eval_model
↪ "train_val_test"
NCCL_P2P_DISABLE=1 CUDA_VISIBLE_DEVICES=0,1 python dicee/scripts/run.py --trainer PL -
↪ --dataset_dir "KGs/UMLS" --model Keci --eval_model "train_val_test"
```

Under the hood, dicee executes run.py script and uses lightning as a default trainer

```
# Two equivalent executions
# (1)
dicee --dataset_dir "KGs/UMLS" --model Keci --eval_model "train_val_test"
# Evaluate Keci on Train set: Evaluate Keci on Train set
# {'H@1': 0.9518788343558282, 'H@3': 0.9988496932515337, 'H@10': 1.0, 'MRR': 0.
↪ 9753123402351737}
# Evaluate Keci on Validation set: Evaluate Keci on Validation set
# {'H@1': 0.6932515337423313, 'H@3': 0.9041411042944786, 'H@10': 0.9754601226993865,
↪ 'MRR': 0.8072362996241839}
# Evaluate Keci on Test set: Evaluate Keci on Test set
# {'H@1': 0.6951588502269289, 'H@3': 0.9039334341906202, 'H@10': 0.9750378214826021,
↪ 'MRR': 0.8064032293278861}

# (2)
CUDA_VISIBLE_DEVICES=0,1 python dicee/scripts/run.py --trainer PL --dataset_dir "KGs/
↪ UMLS" --model Keci --eval_model "train_val_test"
# Evaluate Keci on Train set: Evaluate Keci on Train set
# {'H@1': 0.9518788343558282, 'H@3': 0.9988496932515337, 'H@10': 1.0, 'MRR': 0.
↪ 9753123402351737}
# Evaluate Keci on Train set: Evaluate Keci on Train set
# Evaluate Keci on Validation set: Evaluate Keci on Validation set
# {'H@1': 0.6932515337423313, 'H@3': 0.9041411042944786, 'H@10': 0.9754601226993865,
↪ 'MRR': 0.8072362996241839}
# Evaluate Keci on Test set: Evaluate Keci on Test set
# {'H@1': 0.6951588502269289, 'H@3': 0.9039334341906202, 'H@10': 0.9750378214826021,
↪ 'MRR': 0.8064032293278861}
```

Similarly, models can be easily trained with torchrun

```
torchrun --standalone --nnodes=1 --nproc_per_node=gpu dicee/scripts/run.py --trainer_
→torchDDP --dataset_dir "KGs/UMLS" --model Keci --eval_model "train_val_test"
# Evaluate Keci on Train set: Evaluate Keci on Train set: Evaluate Keci on Train set
# {'H@1': 0.9518788343558282, 'H@3': 0.9988496932515337, 'H@10': 1.0, 'MRR': 0.
→9753123402351737}
# Evaluate Keci on Validation set: Evaluate Keci on Validation set
# {'H@1': 0.6932515337423313, 'H@3': 0.9041411042944786, 'H@10': 0.9754601226993865,
→'MRR': 0.8072499937521418}
# Evaluate Keci on Test set: Evaluate Keci on Test set
{'H@1': 0.6951588502269289, 'H@3': 0.9039334341906202, 'H@10': 0.9750378214826021,
→'MRR': 0.8064032293278861}
```

You can also train a model in multi-node multi-gpu setting.

```
torchrun --nnodes 2 --nproc_per_node=gpu --node_rank 0 --rdzv_id 455 --rdzv_backend_
→c10d --rdzv_endpoint=nebula dicee/scripts/run.py --trainer torchDDP --dataset_dir_
→KGs/UMLS
torchrun --nnodes 2 --nproc_per_node=gpu --node_rank 1 --rdzv_id 455 --rdzv_backend_
→c10d --rdzv_endpoint=nebula dicee/scripts/run.py --trainer torchDDP --dataset_dir_
→KGs/UMLS
```

Train a KGE model by providing the path of a single file and store all parameters under newly created directory called KeciFamilyRun.

```
dicee --path_single_kg "KGs/Family/family-benchmark_rich_background.owl" --model Keci_
→--path_to_store_single_run KeciFamilyRun --backend rdflib
```

where the data is in the following form

```
$ head -3 KGs/Family/train.txt
_:1 <http://www.w3.org/1999/02/22-rdf-syntax-ns#type> <http://www.w3.org/2002/07/owl
→#Ontology> .
<http://www.benchmark.org/family#hasChild> <http://www.w3.org/1999/02/22-rdf-syntax-ns
→#type> <http://www.w3.org/2002/07/owl#ObjectProperty> .
<http://www.benchmark.org/family#hasParent> <http://www.w3.org/1999/02/22-rdf-syntax-
→ns#type> <http://www.w3.org/2002/07/owl#ObjectProperty> .
```

Apart from n-triples or standard link prediction dataset formats, we support ["owl", "nt", "turtle", "rdf/xml", "n3"]*. Moreover, a KGE model can be also trained by providing an endpoint of a triple store.

```
dicee --sparql_endpoint "http://localhost:3030/mutagenesis/" --model Keci
```

For more, please refer to examples.

6 Creating an Embedding Vector Database

6.1 Learning Embeddings

```
# Train an embedding model
dicee --dataset_dir KGs/Countries-S1 --path_to_store_single_run CountryEmbeddings --
→model Keci --p 0 --q 1 --embedding_dim 32 --adaptive_swa
```

6.2 Loading Embeddings into Qdrant Vector Database

```
# Ensure that Qdrant available
# docker pull qdrant/qdrant && docker run -p 6333:6333 -p 6334:6334 -v $(pwd)/
↪ qdrant_storage:/qdrant/storage:z qdrant/qdrant
diceeindex --path_model "CountryEmbeddings" --collection_name "dummy" --location
↪ "localhost"
```

6.3 Launching Webservice

```
diceeserve --path_model "CountryEmbeddings" --collection_name "dummy" --collection_
↪ location "localhost"
```

Retrieve and Search

Get embedding of germany

```
curl -X 'GET' 'http://0.0.0.0:8000/api/get?q=germany' -H 'accept: application/json'
```

Get most similar things to europe

```
curl -X 'GET' 'http://0.0.0.0:8000/api/search?q=europe' -H 'accept: application/json'
{"result":[{"hit":"europe","score":1.0},
{"hit":"northern_europe","score":0.67126536},
{"hit":"western_europe","score":0.6010134},
{"hit":"puerto_rico","score":0.5051694},
{"hit":"southern_europe","score":0.4829831}]}
```

7 Answering Complex Queries

```
# pip install dicee
# wget https://files.dice-research.org/datasets/dice-embeddings/KGs.zip --no-check-
↪ certificate & unzip KGs.zip
from dicee.executer import Execute
from dicee.config import Namespace
from dicee.knowledge_graph_embeddings import KGE
# (1) Train a KGE model
args = Namespace()
args.model = 'Keci'
args.p=0
args.q=1
args.optim = 'Adam'
args.scoring_technique = "AllvsAll"
args.path_single_kg = "KGs/Family/family-benchmark_rich_background.owl"
args.backend = "rdflib"
args.num_epochs = 200
args.batch_size = 1024
args.lr = 0.1
args.embedding_dim = 512
result = Execute(args).start()
# (2) Load the pre-trained model
```

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```
pre_trained_kge = KGE(path=result['path_experiment_folder'])
# (3) Single-hop query answering
# Query: ?E : \exist E.hasSibling(E, F9M167)
# Question: Who are the siblings of F9M167?
# Answer: [F9M157, F9F141], as (F9M167, hasSibling, F9M157) and (F9M167, hasSibling,
↪ F9F141)
predictions = pre_trained_kge.answer_multi_hop_query(query_type="1p",
                                                       query=('http://www.benchmark.org/
↪ family#F9M167',
                                                       ('http://www.benchmark.
↪ org/family#hasSibling',)),
                                                       tnorm="min", k=3)
top_entities = [topk_entity for topk_entity, query_score in predictions]
assert "http://www.benchmark.org/family#F9F141" in top_entities
assert "http://www.benchmark.org/family#F9M157" in top_entities
# (2) Two-hop query answering
# Query: ?D : \exist E.Married(D, E) \land hasSibling(E, F9M167)
# Question: To whom a sibling of F9M167 is married to?
# Answer: [F9F158, F9M142] as (F9M157 #married F9F158) and (F9F141 #married F9M142)
predictions = pre_trained_kge.answer_multi_hop_query(query_type="2p",
                                                       query=("http://www.benchmark.org/
↪ family#F9M167",
                                                       ("http://www.benchmark.
↪ org/family#hasSibling",
                                                       "http://www.benchmark.
↪ org/family#married")),
                                                       tnorm="min", k=3)
top_entities = [topk_entity for topk_entity, query_score in predictions]
assert "http://www.benchmark.org/family#F9M142" in top_entities
assert "http://www.benchmark.org/family#F9F158" in top_entities
# (3) Three-hop query answering
# Query: ?T : \exist D.type(D,T) \land Married(D,E) \land hasSibling(E, F9M167)
# Question: What are the type of people who are married to a sibling of F9M167?
# (3) Answer: [Person, Male, Father] since F9M157 is [Brother Father Grandfather
↪ Male] and F9M142 is [Male Grandfather Father]
predictions = pre_trained_kge.answer_multi_hop_query(query_type="3p", query=("http://
↪ www.benchmark.org/family#F9M167",
                                                       ("http://
↪ www.benchmark.org/family#hasSibling",
                                                       "http://
↪ www.benchmark.org/family#married",
                                                       "http://
↪ www.w3.org/1999/02/22-rdf-syntax-ns#type")),
                                                       tnorm="min", k=5)
top_entities = [topk_entity for topk_entity, query_score in predictions]
print(top_entities)
assert "http://www.benchmark.org/family#Person" in top_entities
assert "http://www.benchmark.org/family#Father" in top_entities
assert "http://www.benchmark.org/family#Male" in top_entities
```

For more, please refer to examples/multi_hop_query_answering.

8 Predicting Missing Links

```
from dicee import KGE
# (1) Train a knowledge graph embedding model..
# (2) Load a pretrained model
pre_trained_kge = KGE(path='../')
# (3) Predict missing links through head entity rankings
pre_trained_kge.predict_topk(h=[".."],r=[".."],topk=10)
# (4) Predict missing links through relation rankings
pre_trained_kge.predict_topk(h=[".."],t=[".."],topk=10)
# (5) Predict missing links through tail entity rankings
pre_trained_kge.predict_topk(r=[".."],t=[".."],topk=10)
```

9 Downloading Pretrained Models

```
from dicee import KGE
# (1) Load a pretrained ConEx on DBpedia
model = KGE(url="https://files.dice-research.org/projects/DiceEmbeddings/KINSHIP-Keci-
↳dim128-epoch256-KvsAll")
```

- For more please look at dice-research.org/projects/DiceEmbeddings/¹¹

10 How to Deploy

```
from dicee import KGE
KGE(path='../') .deploy(share=True, top_k=10)
```

11 Docker

To build the Docker image:

```
docker build -t dice-embeddings .
```

To test the Docker image:

```
docker run --rm -v ~/.local/share/dicee/KGs:/dicee/KGs dice-embeddings ./main.py --
↳model AConEx --embedding_dim 16
```

¹¹ <https://files.dice-research.org/projects/DiceEmbeddings/>

12 How to cite

Currently, we are working on our manuscript describing our framework. If you really like our work and want to cite it now, feel free to chose one :)

```
# Keci
@inproceedings{demir2023clifford,
  title={Clifford Embeddings--A Generalized Approach for Embedding in Normed Algebras}
  ↪,
  author={Demir, Caglar and Ngonga Ngomo, Axel-Cyrille},
  booktitle={Joint European Conference on Machine Learning and Knowledge Discovery in
  ↪Databases},
  pages={567--582},
  year={2023},
  organization={Springer}
}

# LitCQD
@inproceedings{demir2023litcqd,
  title={LitCQD: Multi-Hop Reasoning in Incomplete Knowledge Graphs with Numeric
  ↪Literals},
  author={Demir, Caglar and Wiebesiek, Michel and Lu, Renzhong and Ngonga Ngomo, Axel-
  ↪Cyrille and Heindorf, Stefan},
  booktitle={Joint European Conference on Machine Learning and Knowledge Discovery in
  ↪Databases},
  pages={617--633},
  year={2023},
  organization={Springer}
}

# DICE Embedding Framework
@article{demir2022hardware,
  title={Hardware-agnostic computation for large-scale knowledge graph embeddings},
  author={Demir, Caglar and Ngomo, Axel-Cyrille Ngonga},
  journal={Software Impacts},
  year={2022},
  publisher={Elsevier}
}

# KronE
@inproceedings{demir2022kronecker,
  title={Kronecker decomposition for knowledge graph embeddings},
  author={Demir, Caglar and Lienen, Julian and Ngonga Ngomo, Axel-Cyrille},
  booktitle={Proceedings of the 33rd ACM Conference on Hypertext and Social Media},
  pages={1--10},
  year={2022}
}

# QMult, OMult, ConvQ, ConvO
@InProceedings{pmlr-v157-demir21a,
  title = {Convolutional Hypercomplex Embeddings for Link Prediction},
  author = {Demir, Caglar and Moussallem, Diego and Heindorf, Stefan and Ngonga
  ↪Ngomo, Axel-Cyrille},
  booktitle = {Proceedings of The 13th Asian Conference on Machine Learning},
  pages = {656--671},
  year = {2021},
  editor = {Balasubramanian, Vineeth N. and Tsang, Ivor},
  volume = {157},
  series = {Proceedings of Machine Learning Research},
  month = {17--19 Nov},
  publisher = {PMLR},
```

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```
pdf = {https://proceedings.mlr.press/v157/demir21a/demir21a.pdf},
url = {https://proceedings.mlr.press/v157/demir21a.html},
}
# ConEx
@inproceedings{demir2021convolutional,
title={Convolutional Complex Knowledge Graph Embeddings},
author={Caglar Demir and Axel-Cyrille Ngonga Ngomo},
booktitle={Eighteenth Extended Semantic Web Conference - Research Track},
year={2021},
url={https://openreview.net/forum?id=6T45-4TFqaX}}
# Shallom
@inproceedings{demir2021shallow,
title={A shallow neural model for relation prediction},
author={Demir, Caglar and Moussallem, Diego and Ngomo, Axel-Cyrille Ngonga},
booktitle={2021 IEEE 15th International Conference on Semantic Computing (ICSC)},
pages={179--182},
year={2021},
organization={IEEE}
```

For any questions or wishes, please contact: caglar.demir@upb.de

13 dicee

13.1 Subpackages

dicee.models

Submodules

dicee.models.base_model

Classes

<i>BaseKGELightning</i>	Base class for all neural network modules.
<i>BaseKGE</i>	Base class for all neural network modules.
<i>IdentityClass</i>	Base class for all neural network modules.

Module Contents

class `dicee.models.base_model.BaseKGELightning(*args, **kwargs)`

Bases: `lightning.LightningModule`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```

import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))

```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

mem_of_model () → Dict

Size of model in MB and number of params

training_step (*batch, batch_idx=None*)

Here you compute and return the training loss and some additional metrics for e.g. the progress bar or logger.

Parameters

- **batch** – The output of your data iterable, normally a `DataLoader`.
- **batch_idx** – The index of this batch.
- **dataloader_idx** – The index of the dataloader that produced this batch. (only if multiple dataloaders used)

Returns

- **Tensor** – The loss tensor
- **dict** – A dictionary which can include any keys, but must include the key 'loss' in the case of automatic optimization.
- **None** – In automatic optimization, this will skip to the next batch (but is not supported for multi-GPU, TPU, or DeepSpeed). For manual optimization, this has no special meaning, as returning the loss is not required.

In this step you'd normally do the forward pass and calculate the loss for a batch. You can also do fancier things like multiple forward passes or something model specific.

Example:

```

def training_step(self, batch, batch_idx):
    x, y, z = batch
    out = self.encoder(x)
    loss = self.loss(out, x)
    return loss

```

To use multiple optimizers, you can switch to ‘manual optimization’ and control their stepping:

```
def __init__(self):
    super().__init__()
    self.automatic_optimization = False

# Multiple optimizers (e.g.: GANs)
def training_step(self, batch, batch_idx):
    opt1, opt2 = self.optimizers()

    # do training_step with encoder
    ...
    opt1.step()
    # do training_step with decoder
    ...
    opt2.step()
```

Note: When `accumulate_grad_batches > 1`, the loss returned here will be automatically normalized by `accumulate_grad_batches` internally.

loss_function (*yhat_batch: torch.FloatTensor, y_batch: torch.FloatTensor*)

Parameters

- **yhat_batch**
- **y_batch**

on_train_epoch_end (*args, **kwargs)

Called in the training loop at the very end of the epoch.

To access all batch outputs at the end of the epoch, you can cache step outputs as an attribute of the `LightningModule` and access them in this hook:

```
class MyLightningModule(L.LightningModule):
    def __init__(self):
        super().__init__()
        self.training_step_outputs = []

    def training_step(self):
        loss = ...
        self.training_step_outputs.append(loss)
        return loss

    def on_train_epoch_end(self):
        # do something with all training_step outputs, for example:
        epoch_mean = torch.stack(self.training_step_outputs).mean()
        self.log("training_epoch_mean", epoch_mean)
        # free up the memory
        self.training_step_outputs.clear()
```

test_epoch_end (outputs: List[Any])

test_dataloader () → None

An iterable or collection of iterables specifying test samples.

For more information about multiple dataloaders, see this section.

For data processing use the following pattern:

- download in `prepare_data()`
- process and split in `setup()`

However, the above are only necessary for distributed processing.

Warning: do not assign state in `prepare_data`

- `test()`
- `prepare_data()`
- `setup()`

Note: Lightning tries to add the correct sampler for distributed and arbitrary hardware. There is no need to set it yourself.

Note: If you don't need a test dataset and a `test_step()`, you don't need to implement this method.

`val_dataloader()` → None

An iterable or collection of iterables specifying validation samples.

For more information about multiple dataloaders, see this section.

The dataloader you return will not be reloaded unless you set **:param-ref:~lightning.pytorch.trainer.trainer.Trainer.reload_dataloaders_every_n_epochs** to a positive integer.

It's recommended that all data downloads and preparation happen in `prepare_data()`.

- `fit()`
- `validate()`
- `prepare_data()`
- `setup()`

Note: Lightning tries to add the correct sampler for distributed and arbitrary hardware There is no need to set it yourself.

Note: If you don't need a validation dataset and a `validation_step()`, you don't need to implement this method.

`predict_dataloader()` → None

An iterable or collection of iterables specifying prediction samples.

For more information about multiple dataloaders, see this section.

It's recommended that all data downloads and preparation happen in `prepare_data()`.

- `predict()`

- `prepare_data()`
- `setup()`

Note: Lightning tries to add the correct sampler for distributed and arbitrary hardware. There is no need to set it yourself.

Returns

A `torch.utils.data.DataLoader` or a sequence of them specifying prediction samples.

`train_dataloader()` → None

An iterable or collection of iterables specifying training samples.

For more information about multiple dataloaders, see this section.

The dataloader you return will not be reloaded unless you set **:param-ref:~lightning.pytorch.trainer.trainer.Trainer.reload_dataloaders_every_n_epochs** to a positive integer.

For data processing use the following pattern:

- download in `prepare_data()`
- process and split in `setup()`

However, the above are only necessary for distributed processing.

Warning: do not assign state in `prepare_data`

- `fit()`
- `prepare_data()`
- `setup()`

Note: Lightning tries to add the correct sampler for distributed and arbitrary hardware. There is no need to set it yourself.

`configure_optimizers` (*parameters=None*)

Choose what optimizers and learning-rate schedulers to use in your optimization. Normally you'd need one. But in the case of GANs or similar you might have multiple. Optimization with multiple optimizers only works in the manual optimization mode.

Returns

Any of these 6 options.

- **Single optimizer.**
- **List or Tuple** of optimizers.
- **Two lists** - The first list has multiple optimizers, and the second has multiple LR schedulers (or multiple `lr_scheduler_config`).
- **Dictionary**, with an "optimizer" key, and (optionally) a "lr_scheduler" key whose value is a single LR scheduler or `lr_scheduler_config`.

- **None** - Fit will run without any optimizer.

The `lr_scheduler_config` is a dictionary which contains the scheduler and its associated configuration. The default configuration is shown below.

```
lr_scheduler_config = {
    # REQUIRED: The scheduler instance
    "scheduler": lr_scheduler,
    # The unit of the scheduler's step size, could also be 'step'.
    # 'epoch' updates the scheduler on epoch end whereas 'step'
    # updates it after a optimizer update.
    "interval": "epoch",
    # How many epochs/steps should pass between calls to
    # `scheduler.step()`. 1 corresponds to updating the learning
    # rate after every epoch/step.
    "frequency": 1,
    # Metric to to monitor for schedulers like `ReduceLROnPlateau`
    "monitor": "val_loss",
    # If set to `True`, will enforce that the value specified 'monitor'
    # is available when the scheduler is updated, thus stopping
    # training if not found. If set to `False`, it will only produce a warning
    "strict": True,
    # If using the `LearningRateMonitor` callback to monitor the
    # learning rate progress, this keyword can be used to specify
    # a custom logged name
    "name": None,
}
```

When there are schedulers in which the `.step()` method is conditioned on a value, such as the `torch.optim.lr_scheduler.ReduceLROnPlateau` scheduler, Lightning requires that the `lr_scheduler_config` contains the keyword "monitor" set to the metric name that the scheduler should be conditioned on.

Metrics can be made available to monitor by simply logging it using `self.log('metric_to_track', metric_val)` in your `LightningModule`.

Note: Some things to know:

- Lightning calls `.backward()` and `.step()` automatically in case of automatic optimization.
 - If a learning rate scheduler is specified in `configure_optimizers()` with key "interval" (default "epoch") in the scheduler configuration, Lightning will call the scheduler's `.step()` method automatically in case of automatic optimization.
 - If you use 16-bit precision (`precision=16`), Lightning will automatically handle the optimizer.
 - If you use `torch.optim.LBFGS`, Lightning handles the closure function automatically for you.
 - If you use multiple optimizers, you will have to switch to 'manual optimization' mode and step them yourself.
 - If you need to control how often the optimizer steps, override the `optimizer_step()` hook.
-

class `dicee.models.base_model.BaseKGE` (*args: dict*)

Bases: `BaseKGELightning`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_byte_pair_encoded_k_vs_all (*x: torch.LongTensor*)

Parameters

x (*B x 2 x T*)

forward_byte_pair_encoded_triple (*x: Tuple[torch.LongTensor, torch.LongTensor]*)

byte pair encoded neural link predictors

Parameters

init_params_with_sanity_checking ()

forward (*x: torch.LongTensor | Tuple[torch.LongTensor, torch.LongTensor],
y_idx: torch.LongTensor = None*)

Parameters

- **x**
- **y_idx**
- **ordered_bpe_entities**

forward_triples (*x: torch.LongTensor*) → *torch.Tensor*

Parameters

x

forward_k_vs_all (**args, **kwargs*)

forward_k_vs_sample (**args, **kwargs*)

`get_triple_representation (idx_hrt)`

`get_head_relation_representation (indexed_triple)`

`get_sentence_representation (x: torch.LongTensor)`

Parameters

- `(b (x shape)`
- `3`
- `t)`

`get_bpe_head_and_relation_representation (x: torch.LongTensor)`
→ Tuple[torch.FloatTensor, torch.FloatTensor]

Parameters

`x (B x 2 x T)`

`get_embeddings ()` → Tuple[numpy.ndarray, numpy.ndarray]

`class dicee.models.base_model.IdentityClass (args=None)`

Bases: torch.nn.Module

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

`training (bool)` – Boolean represents whether this module is in training or evaluation mode.

`__call__ (x)`

`static forward (x)`

dicee.models.clifford

Classes

<i>CMult</i>	Cl_(0,0) => Real Numbers
<i>Keci</i>	Base class for all neural network modules.
<i>KeciBase</i>	Without learning dimension scaling
<i>DeCaL</i>	Base class for all neural network modules.

Module Contents

class dicee.models.clifford.**CMult** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Cl_(0,0) => Real Numbers

Cl_(0,1) =>

A multivector $\mathbf{a} = a_0 + a_1 e_1$ A multivector $\mathbf{b} = b_0 + b_1 e_1$

multiplication is isomorphic to the product of two complex numbers

$$\mathbf{a} \text{ imes } \mathbf{b} = a_0 b_0 + a_0 b_1 e_1 + a_1 b_1 e_1 e_1 \\ = (a_0 b_0 - a_1 b_1) + (a_0 b_1 + a_1 b_0) e_1$$

Cl_(2,0) =>

A multivector $\mathbf{a} = a_0 + a_1 e_1 + a_2 e_2 + a_{12} e_1 e_2$ A multivector $\mathbf{b} = b_0 + b_1 e_1 + b_2 e_2 + b_{12} e_1 e_2$

$$\mathbf{a} \text{ imes } \mathbf{b} = a_0 b_0 + a_0 b_1 e_1 + a_0 b_2 e_2 + a_0 b_{12} e_1 e_2 \\ + a_1 b_0 e_1 + a_1 b_1 e_1 e_1 + \dots$$

Cl_(0,2) => Quaternions

clifford_mul (*x: torch.FloatTensor, y: torch.FloatTensor, p: int, q: int*) → tuple

Clifford multiplication $Cl_{\{p,q\}}(\mathbb{R})$

$e_i^2 = +1$ for $i \leq p$ $e_j^2 = -1$ for $p < j \leq p+q$ $e_i e_j = -e_j e_i$ for i

e_j

x: torch.FloatTensor with (n,d) shape

y: torch.FloatTensor with (n,d) shape

p: a non-negative integer $p \geq 0$ *q*: a non-negative integer $q \geq 0$

score (*head_ent_emb, rel_ent_emb, tail_ent_emb*)

forward_triples (*x: torch.LongTensor*) → torch.FloatTensor

Compute batch triple scores

Parameter

x: torch.LongTensor with shape n by 3

rtype

torch.LongTensor with shape n

forward_k_vs_all (x: torch.Tensor) → torch.FloatTensor

Compute batch KvsAll triple scores

Parameter

x: torch.LongTensor with shape n by 3

rtype

torch.LongTensor with shape n

class dicee.models.clifford.**Keci** (args)

Bases: *dicee.models.base_model.BaseKGE*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

compute_sigma_pp (*hp, rp*)

Compute $\sigma_{pp} = \sum_{i=1}^{p-1} \sum_{k=i+1}^p (h_{ir_k} - h_{kr_i}) e_i e_k$

σ_{pp} captures the interactions between along p bases For instance, let $p \in e_1, e_2, e_3$, we compute interactions between $e_1 e_2, e_1 e_3$, and $e_2 e_3$ This can be implemented with a nested two for loops

results = [] for i in range(p - 1):

```

for k in range(i + 1, p):
    results.append(hp[:, :, i] * rp[:, :, k] - hp[:, :, k] * rp[:, :, i])

```

```

sigma_pp = torch.stack(results, dim=2) assert sigma_pp.shape == (b, r, int((p * (p - 1)) / 2))

```

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p, e.g., e1e1, e1e2, e1e3,

e2e1, e2e2, e2e3, e3e1, e3e2, e3e3

Then select the triangular matrix without diagonals: e1e2, e1e3, e2e3.

compute_sigma_qq (hq, rq)

Compute $\sigma_{qq} = \sum_{j=1}^{p+q-1} \sum_{k=j+1}^{p+q} (h_{j \ r \ k} - h_{k \ r \ j}) e_j e_k$ captures the interactions between along q bases For instance, let q e_1, e_2, e_3, we compute interactions between e_1 e_2, e_1 e_3, and e_2 e_3 This can be implemented with a nested two for loops

```

results = []
for j in range(q - 1):

```

```

    for k in range(j + 1, q):
        results.append(hq[:, :, j] * rq[:, :, k] - hq[:, :, k] * rq[:, :, j])

```

```

sigma_qq = torch.stack(results, dim=2) assert sigma_qq.shape == (b, r, int((q * (q - 1)) / 2))

```

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p, e.g., e1e1, e1e2, e1e3,

e2e1, e2e2, e2e3, e3e1, e3e2, e3e3

Then select the triangular matrix without diagonals: e1e2, e1e3, e2e3.

compute_sigma_pq (*, hp, hq, rp, rq)

```

sum_{i=1}^p sum_{j=p+1}^{p+q} (h_{i \ r \ j} - h_{j \ r \ i}) e_i e_j

```

```

results = []
sigma_pq = torch.zeros(b, r, p, q)
for i in range(p):

```

```

    for j in range(q):
        sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]

```

```

print(sigma_pq.shape)

```

apply_coefficients (h0, hp, hq, r0, rp, rq)

Multiplying a base vector with its scalar coefficient

clifford_multiplication (h0, hp, hq, r0, rp, rq)

Compute our CL multiplication

$$h = h_0 + \sum_{i=1}^p h_i e_i + \sum_{j=p+1}^{p+q} h_j e_j \quad r = r_0 + \sum_{i=1}^p r_i e_i + \sum_{j=p+1}^{p+q} r_j e_j$$

$$e_i^2 = +1 \text{ for } i \leq p \quad e_j^2 = -1 \text{ for } p < j \leq p+q \quad e_i e_j = -e_j e_i \text{ for } i$$

e_j

$h \ r = \sigma_0 + \sigma_p + \sigma_q + \sigma_{pp} + \sigma_{qq} + \sigma_{pq}$ where

(1) $\sigma_0 = h_0 \ r_0 + \sum_{i=1}^p (h_0 \ r_i - h_i \ r_0) e_i - \sum_{j=p+1}^{p+q} (h_j \ r_j) e_j$

(2) $\sigma_p = \sum_{i=1}^p (h_0 \ r_i + h_i \ r_0) e_i$

(3) $\sigma_q = \sum_{j=p+1}^{p+q} (h_0 \ r_j + h_j \ r_0) e_j$

(4) $\sigma_{pp} = \sum_{i=1}^{p-1} \sum_{k=i+1}^p (h_i \ r_k - h_k \ r_i) e_i e_k$

(5) $\sigma_{qq} = \sum_{j=1}^{p+q-1} \sum_{k=j+1}^{p+q} (h_j \ r_k - h_k \ r_j) e_j e_k$

$$(6) \sigma_{pq} = \sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

construct_cl_multivector (*x: torch.FloatTensor, r: int, p: int, q: int*)
 \rightarrow tuple[torch.FloatTensor, torch.FloatTensor, torch.FloatTensor]

Construct a batch of multivectors $Cl_{\{p,q\}}(\mathbb{R}^d)$

Parameter

x: torch.FloatTensor with (n,d) shape

returns

- **a0** (torch.FloatTensor with (n,r) shape)
- **ap** (torch.FloatTensor with (n,r,p) shape)
- **aq** (torch.FloatTensor with (n,r,q) shape)

forward_k_vs_with_explicit (*x: torch.Tensor*)

k_vs_all_score (*bpe_head_ent_emb, bpe_rel_ent_emb, E*)

forward_k_vs_all (*x: torch.Tensor*) \rightarrow torch.FloatTensor

Kvsall training

- (1) Retrieve real-valued embedding vectors for heads and relations \mathbb{R}^d .
- (2) Construct head entity and relation embeddings according to $Cl_{\{p,q\}}(\mathbb{R}^d)$.
- (3) Perform Cl multiplication
- (4) Inner product of (3) and all entity embeddings

forward_k_vs_with_explicit and this functions are identical Parameter ——— *x*: torch.LongTensor with (n,2) shape :rtype: torch.FloatTensor with (n, **|E|**) shape

forward_k_vs_sample (*x: torch.LongTensor, target_entity_idx: torch.LongTensor*)
 \rightarrow torch.FloatTensor

Kvsall training

- (1) Retrieve real-valued embedding vectors for heads and relations \mathbb{R}^d .
- (2) Construct head entity and relation embeddings according to $Cl_{\{p,q\}}(\mathbb{R}^d)$.
- (3) Perform Cl multiplication
- (4) Inner product of (3) and all entity embeddings

Parameter

x: torch.LongTensor with (n,2) shape

rtype

torch.FloatTensor with (n, **|E|**) shape

score (*h, r, t*)

forward_triples (*x: torch.Tensor*) \rightarrow torch.FloatTensor

Parameter

x: torch.LongTensor with (n,3) shape

rtype

torch.FloatTensor with (n) shape

```
class dicee.models.clifford.KeciBase(args)
```

Bases: *Keci*

Without learning dimension scaling

```
class dicee.models.clifford.DeCaL(args)
```

Bases: *dicee.models.base_model.BaseKGE*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_triples (*x: torch.Tensor*) → torch.FloatTensor

Parameter

x: torch.LongTensor with (n,) shape

rtype

torch.FloatTensor with (n) shape

cl_pqr (*a: torch.tensor*) → torch.tensor

Input: tensor(batch_size, emb_dim) → output: tensor with 1+p+q+r components with size (batch_size, emb_dim/(1+p+q+r)) each.

1) takes a tensor of size (batch_size, emb_dim), split it into 1 + p + q + r components, hence 1+p+q+r must be a divisor of the emb_dim. 2) Return a list of the 1+p+q+r components vectors, each are tensors of size (batch_size, emb_dim/(1+p+q+r))

compute_sigmas_single (*list_h_emb, list_r_emb, list_t_emb*)

here we compute all the sums with no others vectors interaction taken with the scalar product with t, that is,

$$s0 = h_0 r_0 t_0 s1 = \sum_{i=1}^p h_i r_i t_0 s2 = \sum_{j=p+1}^{p+q} h_j r_j t_0 s3 = \sum_{i=1}^q (h_0 r_i t_i + h_i r_0 t_i) s4 = \sum_{i=p+1}^{p+q} (h_0 r_i t_i + h_i r_0 t_i) s5 = \sum_{i=p+q+1}^{p+q+r} (h_0 r_i t_i + h_i r_0 t_i)$$

and return:

$$\sigma_0 t = \sigma_0 \cdot t_0 = s0 + s1 - s2s3, s4 \text{ and } s5$$

compute_sigmas_multivect (*list_h_emb, list_r_emb*)

Here we compute and return all the sums with vectors interaction for the same and different bases.

For same bases vectors interaction we have

$$\sigma_p p = \sum_{i=1}^{p-1} \sum_{i'=i+1}^p (h_i r_{i'} - h_{i'} r_i) (\text{model the interactions between } e_i \text{ and } e_{i'} \text{ for } 1 \leq i, i' \leq p) \sigma_q q = \sum_{j=p+1}^{p+q-1} \sum_{j'=j+1}^{p+q} (h_j r_{j'} - h_{j'} r_j)$$

For different base vector interactions, we have

$$\sigma_p q = \sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) (\text{interactions between } e_i \text{ and } e_j \text{ for } 1 \leq i \leq p \text{ and } p+1 \leq j \leq p+q) \sigma_p r = \sum_{i=1}^p \sum_{j=p+q+1}^{p+q+r} (h_i r_j - h_j r_i)$$

forward_k_vs_all (*x: torch.Tensor*) → torch.FloatTensor

Kvsall training

- (1) Retrieve real-valued embedding vectors for heads and relations
- (2) Construct head entity and relation embeddings according to $Cl_{\{p,q,r\}}(\mathbb{R}^d)$.
- (3) Perform Cl multiplication
- (4) Inner product of (3) and all entity embeddings

forward_k_vs_with_explicit and this functions are identical Parameter ——— x: torch.LongTensor with (n,) shape :rtype: torch.FloatTensor with (n, **IEI**) shape

apply_coefficients (*h0, hp, hq, hk, r0, rp, rq, rk*)

Multiplying a base vector with its scalar coefficient

construct_cl_multivector (*x: torch.FloatTensor, re: int, p: int, q: int, r: int*)
→ tuple[torch.FloatTensor, torch.FloatTensor, torch.FloatTensor]

Construct a batch of multivectors $Cl_{\{p,q,r\}}(\mathbb{R}^d)$

Parameter

x: torch.FloatTensor with (n,d) shape

returns

- **a0** (torch.FloatTensor)
- **ap** (torch.FloatTensor)
- **aq** (torch.FloatTensor)
- **ar** (torch.FloatTensor)

compute_sigma_pp (hp, rp)

Compute .. math:

$$\sigma_{pp} = \sum_{i=1}^{p-1} \sum_{i'=i+1}^p (x_{iy_{i'}} - x_{i'y_i})$$

sigma_{pp} captures the interactions between along p bases For instance, let p e_1, e_2, e_3, we compute interactions between e_1 e_2, e_1 e_3, and e_2 e_3 This can be implemented with a nested two for loops

results = [] for i in range(p - 1):

for k in range(i + 1, p):

 results.append(hp[:, :, i] * rp[:, :, k] - hp[:, :, k] * rp[:, :, i])

sigma_pp = torch.stack(results, dim=2) assert sigma_pp.shape == (b, r, int((p * (p - 1)) / 2))

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p, e.g., e1e1, e1e2, e1e3,

e2e1, e2e2, e2e3, e3e1, e3e2, e3e3

Then select the triangular matrix without diagonals: e1e2, e1e3, e2e3.

compute_sigma_qq (hq, rq)

Compute

$$\sigma_{q,q}^* = \sum_{j=p+1}^{p+q-1} \sum_{j'=j+1}^{p+q} (x_j y_{j'} - x_{j'} y_j) E q.16$$

sigma_{q} captures the interactions between along q bases For instance, let q e_1, e_2, e_3, we compute interactions between e_1 e_2, e_1 e_3, and e_2 e_3 This can be implemented with a nested two for loops

results = [] for j in range(q - 1):

for k in range(j + 1, q):

 results.append(hq[:, :, j] * rq[:, :, k] - hq[:, :, k] * rq[:, :, j])

sigma_qq = torch.stack(results, dim=2) assert sigma_qq.shape == (b, r, int((q * (q - 1)) / 2))

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p, e.g., e1e1, e1e2, e1e3,

e2e1, e2e2, e2e3, e3e1, e3e2, e3e3

Then select the triangular matrix without diagonals: e1e2, e1e3, e2e3.

compute_sigma_rr (hk, rk)

$$\sigma_{r,r}^* = \sum_{k=p+q+1}^{p+q+r-1} \sum_{k'=k+1}^p (x_k y_{k'} - x_{k'} y_k)$$

compute_sigma_pq (*, hp, hq, rp, rq)

Compute

$$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):

for j in range(q):

 sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]

print(sigma_pq.shape)

compute_sigma_pr (*, hp, hk, rp, rk)

Compute

$$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):

for j in range(q):

 sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]

print(sigma_pq.shape)

compute_sigma_qr (*, hq, hk, rq, rk)

$$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):

for j in range(q):

 sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]

print(sigma_pq.shape)

dicee.models.complex

Classes

<i>ConEx</i>	Convolutional ComplEx Knowledge Graph Embeddings
<i>AConEx</i>	Additive Convolutional ComplEx Knowledge Graph Embeddings
<i>ComplEx</i>	Base class for all neural network modules.

Module Contents

class `dicee.models.complex.ConEx` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Convolutional ComplEx Knowledge Graph Embeddings

residual_convolution (*C_1: Tuple[torch.Tensor, torch.Tensor]*,
C_2: Tuple[torch.Tensor, torch.Tensor]) \rightarrow `torch.FloatTensor`

Compute residual score of two complex-valued embeddings. :param C_1: a tuple of two pytorch tensors that corresponds complex-valued embeddings :param C_2: a tuple of two pytorch tensors that corresponds complex-valued embeddings :return:

forward_k_vs_all (*x: torch.Tensor*) \rightarrow `torch.FloatTensor`

forward_triples (*x: torch.Tensor*) \rightarrow `torch.FloatTensor`

Parameters

x

forward_k_vs_sample (*x: torch.Tensor, target_entity_idx: torch.Tensor*)

class `dicee.models.complex.AConEx` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Additive Convolutional ComplEx Knowledge Graph Embeddings

residual_convolution (*C_1: Tuple[torch.Tensor, torch.Tensor]*,
C_2: Tuple[torch.Tensor, torch.Tensor]) \rightarrow `torch.FloatTensor`

Compute residual score of two complex-valued embeddings. :param C_1: a tuple of two pytorch tensors that corresponds complex-valued embeddings :param C_2: a tuple of two pytorch tensors that corresponds complex-valued embeddings :return:

forward_k_vs_all (*x: torch.Tensor*) \rightarrow `torch.FloatTensor`

forward_triples (*x: torch.Tensor*) \rightarrow `torch.FloatTensor`

Parameters

x

forward_k_vs_sample (*x: torch.Tensor, target_entity_idx: torch.Tensor*)

class `dicee.models.complex.ComplEx` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)
```

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```
def forward(self, x):
    x = F.relu(self.conv1(x))
    return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

static score (*head_ent_emb: torch.FloatTensor, rel_ent_emb: torch.FloatTensor, tail_ent_emb: torch.FloatTensor*)

static k_vs_all_score (*emb_h: torch.FloatTensor, emb_r: torch.FloatTensor, emb_E: torch.FloatTensor*)

Parameters

- **emb_h**
- **emb_r**
- **emb_E**

forward_k_vs_all (*x: torch.LongTensor*) → *torch.FloatTensor*

dicee.models.dualE

Classes

DualE

Dual Quaternion Knowledge Graph Embeddings
(<https://ojs.aaai.org/index.php/AAAI/article/download/16850/16657>)

Module Contents

class `dicee.models.dualE.DualE` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Dual Quaternion Knowledge Graph Embeddings (<https://ojs.aaai.org/index.php/AAAI/article/download/16850/16657>)

kvsall_score (*e_1_h, e_2_h, e_3_h, e_4_h, e_5_h, e_6_h, e_7_h, e_8_h, e_1_t, e_2_t, e_3_t, e_4_t, e_5_t, e_6_t, e_7_t, e_8_t, r_1, r_2, r_3, r_4, r_5, r_6, r_7, r_8*) → *torch.tensor*

KvsAll scoring function

Input

x: torch.LongTensor with (n,) shape

Output

torch.FloatTensor with (n) shape

forward_triples (*idx_triple: torch.tensor*) \rightarrow torch.tensor

Negative Sampling forward pass:

Input

x: torch.LongTensor with (n,) shape

Output

torch.FloatTensor with (n) shape

forward_k_vs_all (*x*)

KvsAll forward pass

Input

x: torch.LongTensor with (n,) shape

Output

torch.FloatTensor with (n) shape

T (*x: torch.tensor*) \rightarrow torch.tensor

Transpose function

Input: Tensor with shape (nxm) Output: Tensor with shape (mxn)

dicee.models.function_space

Classes

<i>FMult</i>	Learning Knowledge Neural Graphs
<i>GFMult</i>	Learning Knowledge Neural Graphs
<i>FMult2</i>	Learning Knowledge Neural Graphs
<i>LFMult1</i>	Embedding with trigonometric functions. We represent all entities and relations in the complex number space as:
<i>LFMult</i>	Embedding with polynomial functions. We represent all entities and relations in the polynomial space as:

Module Contents

class `dicee.models.function_space.FMult` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Learning Knowledge Neural Graphs

compute_func (*weights: torch.FloatTensor, x*) → `torch.FloatTensor`

chain_func (*weights, x: torch.FloatTensor*)

forward_triples (*idx_triple: torch.Tensor*) → `torch.Tensor`

Parameters

x

class `dicee.models.function_space.GFMult` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Learning Knowledge Neural Graphs

compute_func (*weights: torch.FloatTensor, x*) → `torch.FloatTensor`

chain_func (*weights, x: torch.FloatTensor*)

forward_triples (*idx_triple: torch.Tensor*) → `torch.Tensor`

Parameters

x

class `dicee.models.function_space.FMult2` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Learning Knowledge Neural Graphs

build_func (*Vec*)

build_chain_funcs (*list_Vec*)

compute_func (*W, b, x*) → `torch.FloatTensor`

function (*list_W, list_b*)

trapezoid (*list_W, list_b*)

forward_triples (*idx_triple: torch.Tensor*) → `torch.Tensor`

Parameters

x

class `dicee.models.function_space.LFMult1` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Embedding with trigonometric functions. We represent all entities and relations in the complex number space as: $f(x) = \sum_{k=0}^{k=d-1} w_k e^{kix}$. and use the three different scoring function as in the paper to evaluate the score

forward_triples (*idx_triple*)

Parameters

x

```

tri_score (h, r, t)

vtp_score (h, r, t)

class dicee.models.function_space.LFMult (args)
    Bases: dicee.models.base_model.BaseKGE

    Embedding with polynomial functions. We represent all entities and relations in the polynomial space as:  $f(x) = \sum_{i=0}^{d-1} a_i x^i$  and use the three differents scoring function as in the paper to evaluate the score. We also consider combining with Neural Networks.

    forward_triples (idx_triple)

        Parameters
        x

    construct_multi_coeff (x)

    poly_NN (x, coeffh, coeffr, coeft)
        Constructing a 2 layers NN to represent the embeddings.  $h = \text{sigma}(w_h^T x + b_h)$ ,  $r = \text{sigma}(w_r^T x + b_r)$ ,  $t = \text{sigma}(w_t^T x + b_t)$ 

    linear (x, w, b)

    scalar_batch_NN (a, b, c)
        element wise multiplication between a,b and c: Inputs : a, b, c ==> torch.tensor of size batch_size x m x d
        Output : a tensor of size batch_size x d

    tri_score (coeff_h, coeff_r, coeff_t)
        this part implement the trilinear scoring techniques:

        
$$\text{score}(h,r,t) = \int_0^1 h(x)r(x)t(x) dx = \sum_{i,j,k=0}^{d-1} \text{dfrac}\{a_i*b_j*c_k\}\{1+(i+j+k)*d\}$$


        1. generate the range for i,j and k from [0 d-1]
        2. perform  $\text{dfrac}\{a_i*b_j*c_k\}\{1+(i+j+k)*d\}$  in parallel for every batch
        3. take the sum over each batch

    vtp_score (h, r, t)
        this part implement the vector triple product scoring techniques:

        
$$\text{score}(h,r,t) = \int_0^1 h(x)r(x)t(x) dx = \sum_{i,j,k=0}^{d-1} \text{dfrac}\{a_i*c_j*b_k - b_i*c_j*a_k\}\{(1+(i+j)*d)(1+k)\}$$


        1. generate the range for i,j and k from [0 d-1]
        2. Compute the first and second terms of the sum
        3. Multiply with then denominator and take the sum
        4. take the sum over each batch

    comp_func (h, r, t)
        this part implement the function composition scoring techniques: i.e.  $\text{score} = \langle h \circ r, t \rangle$ 

    polynomial (coeff, x, degree)
        This function takes a matrix tensor of coefficients (coeff), a tensor vector of points x and range of integer [0,1,...d] and return a vector tensor ( $\text{coeff}[0][0] + \text{coeff}[0][1]x + \dots + \text{coeff}[0][d]x^d$ ,
         $\text{coeff}[1][0] + \text{coeff}[1][1]x + \dots + \text{coeff}[1][d]x^d$ )

```

pop (*coeff*, *x*, *degree*)

This function allow us to evaluate the composition of two polynomes without for loops :) it takes a matrix tensor of coefficients (*coeff*), a matrix tensor of points *x* and range of integer [0,1,...*d*]

and return a tensor (*coeff*[0][0] + *coeff*[0][1]*x* +...+ *coeff*[0][*d*]*x*^*d*,
coeff[1][0] + *coeff*[1][1]*x* +...+ *coeff*[1][*d*]*x*^*d*)

dicee.models.octonion

Classes

<i>OMult</i>	Base class for all neural network modules.
<i>ConvO</i>	Base class for all neural network modules.
<i>AConvO</i>	Additive Convolutional Octonion Knowledge Graph Em-beddings

Functions

```
octonion_mul(*, O_1, O_2)
octonion_mul_norm(*, O_1, O_2)
```

Module Contents

`dicee.models.octonion.octonion_mul(*, O_1, O_2)`

`dicee.models.octonion.octonion_mul_norm(*, O_1, O_2)`

class `dicee.models.octonion.OMult` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
```

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```
x = F.relu(self.conv1(x))
return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

static octonion_normalizer (*emb_rel_e0, emb_rel_e1, emb_rel_e2, emb_rel_e3, emb_rel_e4, emb_rel_e5, emb_rel_e6, emb_rel_e7*)

score (*head_ent_emb: torch.FloatTensor, rel_ent_emb: torch.FloatTensor, tail_ent_emb: torch.FloatTensor*)

k_vs_all_score (*bpe_head_ent_emb, bpe_rel_ent_emb, E*)

forward_k_vs_all (*x*)

Completed. Given a head entity and a relation (h,r), we compute scores for all possible triples, i.e., $[\text{score}(h,r,x) | x \text{ in Entities}] \Rightarrow [0.0, 0.1, \dots, 0.8]$, shape $\Rightarrow (1, \text{Entities!})$ Given a batch of head entities and relations \Rightarrow shape (size of batch, $|\text{Entities!}|$)

class `dicee.models.octonion.ConvO` (*args: dict*)

Bases: `dicee.models.base_model.BaseKGE`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

static octonion_normalizer (*emb_rel_e0, emb_rel_e1, emb_rel_e2, emb_rel_e3, emb_rel_e4, emb_rel_e5, emb_rel_e6, emb_rel_e7*)

residual_convolution (*O_1, O_2*)

forward_triples (*x: torch.Tensor*) → torch.Tensor

Parameters

x

forward_k_vs_all (*x: torch.Tensor*)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **Entities**) Given a batch of head entities and relations => shape (size of batch,|Entities|)

class dicee.models.octonion.**AConvO** (*args: dict*)

Bases: *dicee.models.base_model.BaseKGE*

Additive Convolutional Octonion Knowledge Graph Embeddings

static octonion_normalizer (*emb_rel_e0, emb_rel_e1, emb_rel_e2, emb_rel_e3, emb_rel_e4, emb_rel_e5, emb_rel_e6, emb_rel_e7*)

residual_convolution (*O_1, O_2*)

forward_triples (*x: torch.Tensor*) → torch.Tensor

Parameters

x

forward_k_vs_all (*x: torch.Tensor*)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **Entities**) Given a batch of head entities and relations => shape (size of batch,|Entities|)

dicee.models.pykeen_models

Classes

PykeenKGE

A class for using knowledge graph embedding models implemented in Pykeen

Module Contents

class `dicee.models.pykeen_models.PykeenKGE` (*args: dict*)

Bases: `dicee.models.base_model.BaseKGE`

A class for using knowledge graph embedding models implemented in Pykeen

Notes: Pykeen_DistMult: C Pykeen_ComplEx: Pykeen_QuatE: Pykeen_MuRE: Pykeen_CP: Pykeen_HolE: Pykeen_HolE:

forward_k_vs_all (*x: torch.LongTensor*)

=> Explicit version by this we can apply bn and dropout

(1) Retrieve embeddings of heads and relations + apply Dropout & Normalization if given. h, r = self.get_head_relation_representation(x) # (2) Reshape (1). if self.last_dim > 0:

h = h.reshape(len(x), self.embedding_dim, self.last_dim) r = r.reshape(len(x), self.embedding_dim, self.last_dim)

(3) Reshape all entities. if self.last_dim > 0:

t = self.entity_embeddings.weight.reshape(self.num_entities, self.embedding_dim, self.last_dim)

else:

t = self.entity_embeddings.weight

(4) Call the score_t from interactions to generate triple scores. return self.interaction.score_t(h=h, r=r, all_entities=t, slice_size=1)

forward_triples (*x: torch.LongTensor*) → torch.FloatTensor

=> Explicit version by this we can apply bn and dropout

(1) Retrieve embeddings of heads, relations and tails and apply Dropout & Normalization if given. h, r, t = self.get_triple_representation(x) # (2) Reshape (1). if self.last_dim > 0:

h = h.reshape(len(x), self.embedding_dim, self.last_dim) r = r.reshape(len(x), self.embedding_dim, self.last_dim) t = t.reshape(len(x), self.embedding_dim, self.last_dim)

(3) Compute the triple score return self.interaction.score(h=h, r=r, t=t, slice_size=None, slice_dim=0)

abstract forward_k_vs_sample (*x: torch.LongTensor, target_entity_idx*)

dicee.models.quaternion

Classes

<code>QMult</code>	Base class for all neural network modules.
<code>ConvQ</code>	Convolutional Quaternion Knowledge Graph Embeddings
<code>AConvQ</code>	Additive Convolutional Quaternion Knowledge Graph Embeddings

Functions

```
quaternion_mul_with_unit_norm(*, Q_1,  
Q_2)
```

Module Contents

```
dicee.models.quaternion.quaternion_mul_with_unit_norm(*, Q_1, Q_2)
```

```
class dicee.models.quaternion.QMult(args)
```

Bases: *`dicee.models.base_model.BaseKGE`*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn  
import torch.nn.functional as F  
  
class Model(nn.Module):  
    def __init__(self):  
        super().__init__()  
        self.conv1 = nn.Conv2d(1, 20, 5)  
        self.conv2 = nn.Conv2d(20, 20, 5)  
  
    def forward(self, x):  
        x = F.relu(self.conv1(x))  
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

quaternion_multiplication_followed_by_inner_product (*h, r, t*)

Parameters

- **h** – shape: (**batch_dims*, dim) The head representations.
- **r** – shape: (**batch_dims*, dim) The head representations.
- **t** – shape: (**batch_dims*, dim) The tail representations.

Returns

Triple scores.

static quaternion_normalizer (*x: torch.FloatTensor*) → torch.FloatTensor

Normalize the length of relation vectors, if the forward constraint has not been applied yet.

Absolute value of a quaternion

$$|a + bi + cj + dk| = \sqrt{a^2 + b^2 + c^2 + d^2}$$

L2 norm of quaternion vector:

$$\|x\|^2 = \sum_{i=1}^d |x_i|^2 = \sum_{i=1}^d (x_i.re^2 + x_i.im_1^2 + x_i.im_2^2 + x_i.im_3^2)$$

Parameters

x – The vector.

Returns

The normalized vector.

score (*head_ent_emb: torch.FloatTensor, rel_ent_emb: torch.FloatTensor, tail_ent_emb: torch.FloatTensor*)

k_vs_all_score (*bpe_head_ent_emb, bpe_rel_ent_emb, E*)

Parameters

- **bpe_head_ent_emb**
- **bpe_rel_ent_emb**
- **E**

forward_k_vs_all (*x*)

Parameters

x

forward_k_vs_sample (*x, target_entity_idx*)

Completed. Given a head entity and a relation (h,r), we compute scores for all possible triples,i.e., [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **Entities**) Given a batch of head entities and relations => shape (size of batch,| Entities|)

class dicee.models.quaternion.**ConvQ** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Convolutional Quaternion Knowledge Graph Embeddings

residual_convolution (*Q_1, Q_2*)

forward_triples (*indexed_triple: torch.Tensor*) → torch.Tensor

Parameters

x

forward_k_vs_all (*x: torch.Tensor*)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **Entities**) Given a batch of head entities and relations => shape (size of batch,| Entities|)

class dicee.models.quaternion.**AConvQ** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Additive Convolutional Quaternion Knowledge Graph Embeddings

residual_convolution (Q_1, Q_2)

forward_triples (*indexed_triple*: *torch.Tensor*) → *torch.Tensor*

Parameters

x

forward_k_vs_all (*x*: *torch.Tensor*)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **Entities**) Given a batch of head entities and relations => shape (size of batch,|Entities)

dicee.models.real

Classes

<i>DistMult</i>	Embedding Entities and Relations for Learning and Inference in Knowledge Bases
<i>TransE</i>	Translating Embeddings for Modeling
<i>Shallom</i>	A shallow neural model for relation prediction (https://arxiv.org/abs/2101.09090)
<i>Pyke</i>	A Physical Embedding Model for Knowledge Graphs

Module Contents

class `dicee.models.real.DistMult` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Embedding Entities and Relations for Learning and Inference in Knowledge Bases <https://arxiv.org/abs/1412.6575>

k_vs_all_score (*emb_h*: *torch.FloatTensor*, *emb_r*: *torch.FloatTensor*, *emb_E*: *torch.FloatTensor*)

Parameters

- **emb_h**
- **emb_r**
- **emb_E**

forward_k_vs_all (*x*: *torch.LongTensor*)

forward_k_vs_sample (*x*: *torch.LongTensor*, *target_entity_idx*: *torch.LongTensor*)

score (*h*, *r*, *t*)

class `dicee.models.real.TransE` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Translating Embeddings for Modeling Multi-relational Data <https://proceedings.neurips.cc/paper/2013/file/1cecc7a77928ca8133fa24680a88d2f9-Paper.pdf>

score (*head_ent_emb*, *rel_ent_emb*, *tail_ent_emb*)

forward_k_vs_all (*x*: torch.Tensor) → torch.FloatTensor

class dicee.models.real.**Shallom** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

A shallow neural model for relation prediction (<https://arxiv.org/abs/2101.09090>)

get_embeddings () → Tuple[numpy.ndarray, None]

forward_k_vs_all (*x*) → torch.FloatTensor

forward_triples (*x*) → torch.FloatTensor

Parameters

x

Returns

class dicee.models.real.**Pyke** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

A Physical Embedding Model for Knowledge Graphs

forward_triples (*x*: torch.LongTensor)

Parameters

x

dicee.models.static_funcs

Functions

<i>quaternion_mul</i> (→ torch.Tensor, ...)	Tuple[torch.Tensor, Perform quaternion multiplication
--	--

Module Contents

dicee.models.static_funcs.**quaternion_mul** (*, *Q_1*, *Q_2*)
→ Tuple[torch.Tensor, torch.Tensor, torch.Tensor, torch.Tensor]
Perform quaternion multiplication :param Q_1: :param Q_2: :return:

dicee.models.transformers

Classes

<i>Byte</i>	Base class for all neural network modules.
<i>LayerNorm</i>	LayerNorm but with an optional bias. PyTorch doesn't support simply bias=False
<i>CausalSelfAttention</i>	Base class for all neural network modules.
<i>MLP</i>	Base class for all neural network modules.
<i>Block</i>	Base class for all neural network modules.
<i>GPTConfig</i>	
<i>GPT</i>	Base class for all neural network modules.

Module Contents

class `dictee.models.transformers.ByteE(*args, **kwargs)`

Bases: `dictee.models.base_model.BaseKGE`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

loss_function (*yhat_batch, y_batch*)

Parameters

- **yhat_batch**
- **y_batch**

forward (*x: torch.LongTensor*)

Parameters

x (*B by T tensor*)

generate (*idx, max_new_tokens, temperature=1.0, top_k=None*)

Take a conditioning sequence of indices *idx* (LongTensor of shape (b,t)) and complete the sequence *max_new_tokens* times, feeding the predictions back into the model each time. Most likely you'll want to make sure to be in `model.eval()` mode of operation for this.

training_step (*batch, batch_idx=None*)

Here you compute and return the training loss and some additional metrics for e.g. the progress bar or logger.

Parameters

- **batch** – The output of your data iterable, normally a `DataLoader`.
- **batch_idx** – The index of this batch.
- **dataloader_idx** – The index of the dataloader that produced this batch. (only if multiple dataloaders used)

Returns

- `Tensor` – The loss tensor
- `dict` – A dictionary which can include any keys, but must include the key `'loss'` in the case of automatic optimization.
- `None` – In automatic optimization, this will skip to the next batch (but is not supported for multi-GPU, TPU, or DeepSpeed). For manual optimization, this has no special meaning, as returning the loss is not required.

In this step you'd normally do the forward pass and calculate the loss for a batch. You can also do fancier things like multiple forward passes or something model specific.

Example:

```
def training_step(self, batch, batch_idx):
    x, y, z = batch
    out = self.encoder(x)
    loss = self.loss(out, x)
    return loss
```

To use multiple optimizers, you can switch to 'manual optimization' and control their stepping:

```
def __init__(self):
    super().__init__()
    self.automatic_optimization = False

# Multiple optimizers (e.g.: GANs)
def training_step(self, batch, batch_idx):
    opt1, opt2 = self.optimizers()

    # do training_step with encoder
    ...
    opt1.step()
    # do training_step with decoder
    ...
    opt2.step()
```

Note: When `accumulate_grad_batches > 1`, the loss returned here will be automatically normalized by `accumulate_grad_batches` internally.

```
class dicee.models.transformers.LayerNorm (ndim, bias)
```

Bases: `torch.nn.Module`

LayerNorm but with an optional bias. PyTorch doesn't support simply `bias=False`

forward (*input*)

```
class dicee.models.transformers.CausalSelfAttention (config)
```

Bases: `torch.nn.Module`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward (*x*)

```
class dicee.models.transformers.MLP (config)
```

Bases: `torch.nn.Module`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```

import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))

```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward (*x*)

class `dicee.models.transformers.Block` (*config*)

Bases: `torch.nn.Module`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```

import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))

```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward (*x*)

```
class dicee.models.transformers.GPTConfig
```

```
    block_size: int = 1024
```

```
    vocab_size: int = 50304
```

```
    n_layer: int = 12
```

```
    n_head: int = 12
```

```
    n_embd: int = 768
```

```
    dropout: float = 0.0
```

```
    bias: bool = False
```

```
class dicee.models.transformers.GPT(config)
```

Bases: torch.nn.Module

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

get_num_params (*non_embedding=True*)

Return the number of parameters in the model. For non-embedding count (default), the position embeddings get subtracted. The token embeddings would too, except due to the parameter sharing these params are actually used as weights in the final layer, so we include them.

forward (*idx, targets=None*)

crop_block_size (*block_size*)

classmethod from_pretrained (*model_type, override_args=None*)

configure_optimizers (*weight_decay, learning_rate, betas, device_type*)

estimate_mfu (*fwd_bwd_per_iter, dt*)
 estimate model flops utilization (MFU) in units of A100 bfloat16 peak FLOPS

Classes

<i>BaseKGELightning</i>	Base class for all neural network modules.
<i>BaseKGE</i>	Base class for all neural network modules.
<i>IdentityClass</i>	Base class for all neural network modules.
<i>BaseKGE</i>	Base class for all neural network modules.
<i>DistMult</i>	Embedding Entities and Relations for Learning and Inference in Knowledge Bases
<i>TransE</i>	Translating Embeddings for Modeling
<i>Shallom</i>	A shallow neural model for relation prediction (https://arxiv.org/abs/2101.09090)
<i>Pyke</i>	A Physical Embedding Model for Knowledge Graphs
<i>BaseKGE</i>	Base class for all neural network modules.
<i>ConEx</i>	Convolutional ComplEx Knowledge Graph Embeddings
<i>AConEx</i>	Additive Convolutional ComplEx Knowledge Graph Embeddings
<i>Complex</i>	Base class for all neural network modules.
<i>BaseKGE</i>	Base class for all neural network modules.
<i>IdentityClass</i>	Base class for all neural network modules.
<i>QMult</i>	Base class for all neural network modules.
<i>ConvQ</i>	Convolutional Quaternion Knowledge Graph Embeddings
<i>AConvQ</i>	Additive Convolutional Quaternion Knowledge Graph Embeddings
<i>BaseKGE</i>	Base class for all neural network modules.
<i>IdentityClass</i>	Base class for all neural network modules.
<i>OMult</i>	Base class for all neural network modules.
<i>ConvO</i>	Base class for all neural network modules.
<i>AConvO</i>	Additive Convolutional Octonion Knowledge Graph Embeddings
<i>Keci</i>	Base class for all neural network modules.
<i>KeciBase</i>	Without learning dimension scaling
<i>CMult</i>	$\mathbb{C} \setminus (0,0) \Rightarrow$ Real Numbers
<i>DeCaL</i>	Base class for all neural network modules.
<i>BaseKGE</i>	Base class for all neural network modules.
<i>PykeenKGE</i>	A class for using knowledge graph embedding models implemented in Pykeen
<i>BaseKGE</i>	Base class for all neural network modules.
<i>FMult</i>	Learning Knowledge Neural Graphs
<i>GFMult</i>	Learning Knowledge Neural Graphs
<i>FMult2</i>	Learning Knowledge Neural Graphs

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Table 1 – continued from previous page

<i>LFMult1</i>	Embedding with trigonometric functions. We represent all entities and relations in the complex number space as:
<i>LFMult</i>	Embedding with polynomial functions. We represent all entities and relations in the polynomial space as:
<i>DualE</i>	Dual Quaternion Knowledge Graph Embeddings (https://ojs.aaai.org/index.php/AAAI/article/download/16850/16657)

Functions

<i>quaternion_mul</i> (→ torch.Tensor, ...)	Tuple[torch.Tensor, ...]	Perform quaternion multiplication
<i>quaternion_mul_with_unit_norm</i> (*, Q_1, Q_2)		
<i>octonion_mul</i> (*, O_1, O_2)		
<i>octonion_mul_norm</i> (*, O_1, O_2)		

Package Contents

class dicee.models.**BaseKGELightning** (*args, **kwargs)

Bases: lightning.LightningModule

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

mem_of_model () → Dict

Size of model in MB and number of params

training_step (*batch, batch_idx=None*)

Here you compute and return the training loss and some additional metrics for e.g. the progress bar or logger.

Parameters

- **batch** – The output of your data iterable, normally a DataLoader.
- **batch_idx** – The index of this batch.
- **dataloader_idx** – The index of the dataloader that produced this batch. (only if multiple dataloaders used)

Returns

- **Tensor** - The loss tensor
- **dict** - A dictionary which can include any keys, but must include the key 'loss' in the case of automatic optimization.
- **None** - In automatic optimization, this will skip to the next batch (but is not supported for multi-GPU, TPU, or DeepSpeed). For manual optimization, this has no special meaning, as returning the loss is not required.

In this step you'd normally do the forward pass and calculate the loss for a batch. You can also do fancier things like multiple forward passes or something model specific.

Example:

```
def training_step(self, batch, batch_idx):
    x, y, z = batch
    out = self.encoder(x)
    loss = self.loss(out, x)
    return loss
```

To use multiple optimizers, you can switch to 'manual optimization' and control their stepping:

```
def __init__(self):
    super().__init__()
    self.automatic_optimization = False

# Multiple optimizers (e.g.: GANs)
def training_step(self, batch, batch_idx):
    opt1, opt2 = self.optimizers()

    # do training_step with encoder
    ...
    opt1.step()
    # do training_step with decoder
    ...
    opt2.step()
```

Note: When `accumulate_grad_batches > 1`, the loss returned here will be automatically normalized by `accumulate_grad_batches` internally.

`loss_function` (*yhat_batch*: `torch.FloatTensor`, *y_batch*: `torch.FloatTensor`)

Parameters

- `yhat_batch`
- `y_batch`

`on_train_epoch_end` (*args, **kwargs)

Called in the training loop at the very end of the epoch.

To access all batch outputs at the end of the epoch, you can cache step outputs as an attribute of the `LightningModule` and access them in this hook:

```
class MyLightningModule(L.LightningModule):
    def __init__(self):
        super().__init__()
        self.training_step_outputs = []

    def training_step(self):
        loss = ...
        self.training_step_outputs.append(loss)
        return loss

    def on_train_epoch_end(self):
        # do something with all training_step outputs, for example:
        epoch_mean = torch.stack(self.training_step_outputs).mean()
        self.log("training_epoch_mean", epoch_mean)
        # free up the memory
        self.training_step_outputs.clear()
```

`test_epoch_end` (outputs: `List[Any]`)

`test_dataloader` () → None

An iterable or collection of iterables specifying test samples.

For more information about multiple dataloaders, see this section.

For data processing use the following pattern:

- download in `prepare_data` ()
- process and split in `setup` ()

However, the above are only necessary for distributed processing.

Warning: do not assign state in `prepare_data`

- `test` ()
- `prepare_data` ()
- `setup` ()

Note: Lightning tries to add the correct sampler for distributed and arbitrary hardware. There is no need to set it yourself.

Note: If you don't need a test dataset and a `test_step()`, you don't need to implement this method.

val_dataloader() → None

An iterable or collection of iterables specifying validation samples.

For more information about multiple dataloaders, see this section.

The dataloader you return will not be reloaded unless you set **:param-ref:~lightning.pytorch.trainer.trainer.Trainer.reload_dataloaders_every_n_epochs** to a positive integer.

It's recommended that all data downloads and preparation happen in `prepare_data()`.

- `fit()`
- `validate()`
- `prepare_data()`
- `setup()`

Note: Lightning tries to add the correct sampler for distributed and arbitrary hardware There is no need to set it yourself.

Note: If you don't need a validation dataset and a `validation_step()`, you don't need to implement this method.

predict_dataloader() → None

An iterable or collection of iterables specifying prediction samples.

For more information about multiple dataloaders, see this section.

It's recommended that all data downloads and preparation happen in `prepare_data()`.

- `predict()`
- `prepare_data()`
- `setup()`

Note: Lightning tries to add the correct sampler for distributed and arbitrary hardware There is no need to set it yourself.

Returns

A `torch.utils.data.DataLoader` or a sequence of them specifying prediction samples.

`train_dataloader()` → None

An iterable or collection of iterables specifying training samples.

For more information about multiple dataloaders, see this section.

The dataloader you return will not be reloaded unless you set `:param-ref:`~lightning.pytorch.trainer.trainer.Trainer.reload_dataloaders_every_n_epochs`` to a positive integer.

For data processing use the following pattern:

- download in `prepare_data()`
- process and split in `setup()`

However, the above are only necessary for distributed processing.

Warning: do not assign state in `prepare_data`

- `fit()`
- `prepare_data()`
- `setup()`

Note: Lightning tries to add the correct sampler for distributed and arbitrary hardware. There is no need to set it yourself.

`configure_optimizers(parameters=None)`

Choose what optimizers and learning-rate schedulers to use in your optimization. Normally you'd need one. But in the case of GANs or similar you might have multiple. Optimization with multiple optimizers only works in the manual optimization mode.

Returns

Any of these 6 options.

- **Single optimizer.**
- **List or Tuple** of optimizers.
- **Two lists** - The first list has multiple optimizers, and the second has multiple LR schedulers (or multiple `lr_scheduler_config`).
- **Dictionary**, with an "optimizer" key, and (optionally) a "lr_scheduler" key whose value is a single LR scheduler or `lr_scheduler_config`.
- **None** - Fit will run without any optimizer.

The `lr_scheduler_config` is a dictionary which contains the scheduler and its associated configuration. The default configuration is shown below.

```
lr_scheduler_config = {
    # REQUIRED: The scheduler instance
    "scheduler": lr_scheduler,
    # The unit of the scheduler's step size, could also be 'step'.
    # 'epoch' updates the scheduler on epoch end whereas 'step'
    # updates it after a optimizer update.
```

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```
"interval": "epoch",
# How many epochs/steps should pass between calls to
# `scheduler.step()`. 1 corresponds to updating the learning
# rate after every epoch/step.
"frequency": 1,
# Metric to to monitor for schedulers like `ReduceLROnPlateau`
"monitor": "val_loss",
# If set to `True`, will enforce that the value specified 'monitor'
# is available when the scheduler is updated, thus stopping
# training if not found. If set to `False`, it will only produce a warning
"strict": True,
# If using the `LearningRateMonitor` callback to monitor the
# learning rate progress, this keyword can be used to specify
# a custom logged name
"name": None,
}
```

When there are schedulers in which the `.step()` method is conditioned on a value, such as the `torch.optim.lr_scheduler.ReduceLROnPlateau` scheduler, Lightning requires that the `lr_scheduler_config` contains the keyword `"monitor"` set to the metric name that the scheduler should be conditioned on.

Metrics can be made available to monitor by simply logging it using `self.log('metric_to_track', metric_val)` in your `LightningModule`.

Note: Some things to know:

- Lightning calls `.backward()` and `.step()` automatically in case of automatic optimization.
 - If a learning rate scheduler is specified in `configure_optimizers()` with key `"interval"` (default “epoch”) in the scheduler configuration, Lightning will call the scheduler’s `.step()` method automatically in case of automatic optimization.
 - If you use 16-bit precision (`precision=16`), Lightning will automatically handle the optimizer.
 - If you use `torch.optim.LBFGS`, Lightning handles the closure function automatically for you.
 - If you use multiple optimizers, you will have to switch to ‘manual optimization’ mode and step them yourself.
 - If you need to control how often the optimizer steps, override the `optimizer_step()` hook.
-

class `dicee.models.BaseKGE` (*args: dict*)

Bases: `BaseKGELightning`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
```

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```
self.conv1 = nn.Conv2d(1, 20, 5)
self.conv2 = nn.Conv2d(20, 20, 5)

def forward(self, x):
    x = F.relu(self.conv1(x))
    return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_byte_pair_encoded_k_vs_all (*x: torch.LongTensor*)

Parameters

x (*B x 2 x T*)

forward_byte_pair_encoded_triple (*x: Tuple[torch.LongTensor, torch.LongTensor]*)

byte pair encoded neural link predictors

Parameters

init_params_with_sanity_checking ()

forward (*x: torch.LongTensor | Tuple[torch.LongTensor, torch.LongTensor],*
y_idx: torch.LongTensor = None)

Parameters

- **x**
- **y_idx**
- **ordered_bpe_entities**

forward_triples (*x: torch.LongTensor*) \rightarrow *torch.Tensor*

Parameters

x

forward_k_vs_all (**args, **kwargs*)

forward_k_vs_sample (**args, **kwargs*)

get_triple_representation (*idx_hrt*)

get_head_relation_representation (*indexed_triple*)

get_sentence_representation (*x: torch.LongTensor*)

Parameters

- (**b** (*x shape*))

- 3
- t)

get_bpe_head_and_relation_representation (*x: torch.LongTensor*)
 → Tuple[torch.FloatTensor, torch.FloatTensor]

Parameters

x (*B x 2 x T*)

get_embeddings () → Tuple[numpy.ndarray, numpy.ndarray]

class dicee.models.**IdentityClass** (*args=None*)

Bases: torch.nn.Module

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

__call__ (*x*)

static forward (*x*)

class dicee.models.**BaseKGE** (*args: dict*)

Bases: *BaseKGELightning*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```

import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))

```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_byte_pair_encoded_k_vs_all (*x: torch.LongTensor*)

Parameters

x (*B x 2 x T*)

forward_byte_pair_encoded_triple (*x: Tuple[torch.LongTensor, torch.LongTensor]*)

byte pair encoded neural link predictors

Parameters

init_params_with_sanity_checking ()

forward (*x: torch.LongTensor | Tuple[torch.LongTensor, torch.LongTensor],*
y_idx: torch.LongTensor = None)

Parameters

- **x**
- **y_idx**
- **ordered_bpe_entities**

forward_triples (*x: torch.LongTensor*) \rightarrow torch.Tensor

Parameters

x

forward_k_vs_all (**args, **kwargs*)

forward_k_vs_sample (**args, **kwargs*)

get_triple_representation (*idx_hrt*)

get_head_relation_representation (*indexed_triple*)

get_sentence_representation (x : *torch.LongTensor*)

Parameters

- (\mathbf{b} (x *shape*))
- 3
- \mathbf{t})

get_bpe_head_and_relation_representation (x : *torch.LongTensor*)
 \rightarrow Tuple[*torch.FloatTensor*, *torch.FloatTensor*]

Parameters

\mathbf{x} ($B \times 2 \times T$)

get_embeddings () \rightarrow Tuple[*numpy.ndarray*, *numpy.ndarray*]

class *dicee.models.DistMult* (*args*)
 Bases: *dicee.models.base_model.BaseKGE*
 Embedding Entities and Relations for Learning and Inference in Knowledge Bases <https://arxiv.org/abs/1412.6575>

k_vs_all_score (*emb_h*: *torch.FloatTensor*, *emb_r*: *torch.FloatTensor*, *emb_E*: *torch.FloatTensor*)

Parameters

- *emb_h*
- *emb_r*
- *emb_E*

forward_k_vs_all (x : *torch.LongTensor*)

forward_k_vs_sample (x : *torch.LongTensor*, *target_entity_idx*: *torch.LongTensor*)

score (h, r, t)

class *dicee.models.TransE* (*args*)
 Bases: *dicee.models.base_model.BaseKGE*
 Translating Embeddings for Modeling Multi-relational Data <https://proceedings.neurips.cc/paper/2013/file/1cecc7a77928ca8133fa24680a88d2f9-Paper.pdf>

score (*head_ent_emb*, *rel_ent_emb*, *tail_ent_emb*)

forward_k_vs_all (x : *torch.Tensor*) \rightarrow *torch.FloatTensor*

class *dicee.models.Shallom* (*args*)
 Bases: *dicee.models.base_model.BaseKGE*
 A shallow neural model for relation prediction (<https://arxiv.org/abs/2101.09090>)

get_embeddings () \rightarrow Tuple[*numpy.ndarray*, *None*]

forward_k_vs_all (x) \rightarrow *torch.FloatTensor*

forward_triples (x) \rightarrow *torch.FloatTensor*

Parameters

\mathbf{x}

Returns

class dicee.models.**Pyke** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

A Physical Embedding Model for Knowledge Graphs

forward_triples (*x: torch.LongTensor*)

Parameters

x

class dicee.models.**BaseKGE** (*args: dict*)

Bases: *BaseKGELightning*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_byte_pair_encoded_k_vs_all (*x: torch.LongTensor*)

Parameters

x ($B \times 2 \times T$)

forward_byte_pair_encoded_triple (*x: Tuple[torch.LongTensor, torch.LongTensor]*)

byte pair encoded neural link predictors

Parameters

init_params_with_sanity_checking ()

```

forward (x: torch.LongTensor | Tuple[torch.LongTensor, torch.LongTensor],
         y_idx: torch.LongTensor = None)

    Parameters
        • x
        • y_idx
        • ordered_bpe_entities

forward_triples (x: torch.LongTensor) → torch.Tensor

    Parameters
        • x

forward_k_vs_all (*args, **kwargs)

forward_k_vs_sample (*args, **kwargs)

get_triple_representation (idx_hrt)

get_head_relation_representation (indexed_triple)

get_sentence_representation (x: torch.LongTensor)

    Parameters
        • (b (x shape)
        • 3
        • t)

get_bpe_head_and_relation_representation (x: torch.LongTensor)
    → Tuple[torch.FloatTensor, torch.FloatTensor]

    Parameters
        • x (B x 2 x T)

get_embeddings () → Tuple[numpy.ndarray, numpy.ndarray]

class dicee.models.ConEx (args)
    Bases: dicee.models.base_model.BaseKGE
    Convolutional ComplEx Knowledge Graph Embeddings

    residual_convolution (C_1: Tuple[torch.Tensor, torch.Tensor],
                          C_2: Tuple[torch.Tensor, torch.Tensor]) → torch.FloatTensor
        Compute residual score of two complex-valued embeddings. :param C_1: a tuple of two pytorch tensors
        that corresponds complex-valued embeddings :param C_2: a tuple of two pytorch tensors that corresponds
        complex-valued embeddings :return:

    forward_k_vs_all (x: torch.Tensor) → torch.FloatTensor

    forward_triples (x: torch.Tensor) → torch.FloatTensor

    Parameters
        • x

    forward_k_vs_sample (x: torch.Tensor, target_entity_idx: torch.Tensor)

```



```
class dicee.models.AConEx (args)
```

Bases: *dicee.models.base_model.BaseKGE*

Additive Convolutional ComplEx Knowledge Graph Embeddings

```
residual_convolution (C_1: Tuple[torch.Tensor, torch.Tensor],  
                        C_2: Tuple[torch.Tensor, torch.Tensor]) → torch.FloatTensor
```

Compute residual score of two complex-valued embeddings. :param C_1: a tuple of two pytorch tensors that corresponds complex-valued embeddings :param C_2: a tuple of two pytorch tensors that corresponds complex-valued embeddings :return:

```
forward_k_vs_all (x: torch.Tensor) → torch.FloatTensor
```

```
forward_triples (x: torch.Tensor) → torch.FloatTensor
```

Parameters

x

```
forward_k_vs_sample (x: torch.Tensor, target_entity_idx: torch.Tensor)
```

```
class dicee.models.Complex (args)
```

Bases: *dicee.models.base_model.BaseKGE*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

```
static score (head_ent_emb: torch.FloatTensor, rel_ent_emb: torch.FloatTensor,  
               tail_ent_emb: torch.FloatTensor)
```

```
static k_vs_all_score (emb_h: torch.FloatTensor, emb_r: torch.FloatTensor,
                      emb_E: torch.FloatTensor)
```

Parameters

- `emb_h`
- `emb_r`
- `emb_E`

```
forward_k_vs_all (x: torch.LongTensor) → torch.FloatTensor
```

```
dicee.models.quaternion_mul (*, Q_1, Q_2)
→ Tuple[torch.Tensor, torch.Tensor, torch.Tensor, torch.Tensor]
```

Perform quaternion multiplication :param Q_1: :param Q_2: :return:

```
class dicee.models.BaseKGE (args: dict)
```

Bases: *BaseKGELightning*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

```
forward_byte_pair_encoded_k_vs_all (x: torch.LongTensor)
```

Parameters

x (*B x 2 x T*)

```
forward_byte_pair_encoded_triple (x: Tuple[torch.LongTensor, torch.LongTensor])
```

byte pair encoded neural link predictors

Parameters

init_params_with_sanity_checking ()

forward (*x*: torch.LongTensor | Tuple[torch.LongTensor, torch.LongTensor],
y_idx: torch.LongTensor = None)

Parameters

- **x**
- **y_idx**
- **ordered_bpe_entities**

forward_triples (*x*: torch.LongTensor) → torch.Tensor

Parameters

x

forward_k_vs_all (*args, **kwargs)

forward_k_vs_sample (*args, **kwargs)

get_triple_representation (idx_hrt)

get_head_relation_representation (indexed_triple)

get_sentence_representation (*x*: torch.LongTensor)

Parameters

- (**b** (*x* shape)
- 3
- **t**)

get_bpe_head_and_relation_representation (*x*: torch.LongTensor)
→ Tuple[torch.FloatTensor, torch.FloatTensor]

Parameters

x (*B* × 2 × *T*)

get_embeddings () → Tuple[numpy.ndarray, numpy.ndarray]

class dicee.models.IdentityClass (*args=None*)

Bases: torch.nn.Module

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)
```

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```
def forward(self, x):
    x = F.relu(self.conv1(x))
    return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

__call__ (*x*)

static forward (*x*)

`dicee.models.quaternion_mul_with_unit_norm(*, Q_1, Q_2)`

class `dicee.models.QMult` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

quaternion_multiplication_followed_by_inner_product (*h, r, t*)

Parameters

- **h** – shape: (**batch_dims*, dim) The head representations.
- **r** – shape: (**batch_dims*, dim) The head representations.
- **t** – shape: (**batch_dims*, dim) The tail representations.

Returns

Triple scores.

static quaternion_normalizer (*x: torch.FloatTensor*) → torch.FloatTensor

Normalize the length of relation vectors, if the forward constraint has not been applied yet.

Absolute value of a quaternion

$$|a + bi + cj + dk| = \sqrt{a^2 + b^2 + c^2 + d^2}$$

L2 norm of quaternion vector:

$$\|x\|^2 = \sum_{i=1}^d |x_i|^2 = \sum_{i=1}^d (x_i.re^2 + x_i.im_1^2 + x_i.im_2^2 + x_i.im_3^2)$$

Parameters

x – The vector.

Returns

The normalized vector.

score (*head_ent_emb: torch.FloatTensor, rel_ent_emb: torch.FloatTensor,*
tail_ent_emb: torch.FloatTensor)

k_vs_all_score (*bpe_head_ent_emb, bpe_rel_ent_emb, E*)

Parameters

- **bpe_head_ent_emb**
- **bpe_rel_ent_emb**
- **E**

forward_k_vs_all (*x*)

Parameters

x

forward_k_vs_sample (*x, target_entity_idx*)

Completed. Given a head entity and a relation (h,r), we compute scores for all possible triples,i.e., [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **Entities**) Given a batch of head entities and relations => shape (size of batch,| Entities|)

class dicee.models.ConvQ (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Convolutional Quaternion Knowledge Graph Embeddings

residual_convolution (*Q_1, Q_2*)

forward_triples (*indexed_triple: torch.Tensor*) → torch.Tensor

Parameters

x

forward_k_vs_all (*x: torch.Tensor*)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **Entities**) Given a batch of head entities and relations => shape (size of batch,|Entities|)

class dicee.models.**AConvQ** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Additive Convolutional Quaternion Knowledge Graph Embeddings

residual_convolution (*Q_1, Q_2*)

forward_triples (*indexed_triple: torch.Tensor*) → torch.Tensor

Parameters

x

forward_k_vs_all (*x: torch.Tensor*)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **Entities**) Given a batch of head entities and relations => shape (size of batch,|Entities|)

class dicee.models.**BaseKGE** (*args: dict*)

Bases: *BaseKGELightning*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_byte_pair_encoded_k_vs_all (*x: torch.LongTensor*)

Parameters

x (*B x 2 x T*)

forward_byte_pair_encoded_triple (*x: Tuple[torch.LongTensor, torch.LongTensor]*)

byte pair encoded neural link predictors

Parameters

init_params_with_sanity_checking ()

forward (*x: torch.LongTensor | Tuple[torch.LongTensor, torch.LongTensor],*
y_idx: torch.LongTensor = None)

Parameters

- **x**
- **y_idx**
- **ordered_bpe_entities**

forward_triples (*x: torch.LongTensor*) → torch.Tensor

Parameters

x

forward_k_vs_all (**args, **kwargs*)

forward_k_vs_sample (**args, **kwargs*)

get_triple_representation (*idx_hrt*)

get_head_relation_representation (*indexed_triple*)

get_sentence_representation (*x: torch.LongTensor*)

Parameters

- (**b** (*x shape*))
- **3**
- **t**)

get_bpe_head_and_relation_representation (*x: torch.LongTensor*)
→ Tuple[torch.FloatTensor, torch.FloatTensor]

Parameters

x (*B x 2 x T*)

get_embeddings () → Tuple[numpy.ndarray, numpy.ndarray]

class dicee.models.IdentityClass (*args=None*)

Bases: torch.nn.Module

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```

import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))

```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

__call__ (*x*)

static forward (*x*)

`dicee.models.octonion_mul(*, O_1, O_2)`

`dicee.models.octonion_mul_norm(*, O_1, O_2)`

class `dicee.models.OMult` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```

import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))

```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

static octonion_normalizer (*emb_rel_e0, emb_rel_e1, emb_rel_e2, emb_rel_e3, emb_rel_e4, emb_rel_e5, emb_rel_e6, emb_rel_e7*)

score (*head_ent_emb: torch.FloatTensor, rel_ent_emb: torch.FloatTensor, tail_ent_emb: torch.FloatTensor*)

k_vs_all_score (*bpe_head_ent_emb, bpe_rel_ent_emb, E*)

forward_k_vs_all (*x*)

Completed. Given a head entity and a relation (h,r), we compute scores for all possible triples,i.e., $[score(h,r,x)|x \text{ in Entities}] \Rightarrow [0.0,0.1,...,0.8]$, shape= $\Rightarrow (1, \text{Entities!})$ Given a batch of head entities and relations \Rightarrow shape (size of batch,| Entities!)

class `dicee.models.ConvO` (*args: dict*)

Bases: `dicee.models.base_model.BaseKGE`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

static octonion_normalizer (*emb_rel_e0, emb_rel_e1, emb_rel_e2, emb_rel_e3, emb_rel_e4, emb_rel_e5, emb_rel_e6, emb_rel_e7*)

residual_convolution (O_1, O_2)

forward_triples (x : torch.Tensor) \rightarrow torch.Tensor

Parameters

x

forward_k_vs_all (x : torch.Tensor)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] \Rightarrow [0.0,0.1,...,0.8], shape= \Rightarrow (1, **Entities**) Given a batch of head entities and relations \Rightarrow shape (size of batch,| Entities)

class dicee.models.**AConvo** ($args$: dict)

Bases: *dicee.models.base_model.BaseKGE*

Additive Convolutional Octonion Knowledge Graph Embeddings

static octonion_normalizer ($emb_rel_e0, emb_rel_e1, emb_rel_e2, emb_rel_e3, emb_rel_e4, emb_rel_e5, emb_rel_e6, emb_rel_e7$)

residual_convolution (O_1, O_2)

forward_triples (x : torch.Tensor) \rightarrow torch.Tensor

Parameters

x

forward_k_vs_all (x : torch.Tensor)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] \Rightarrow [0.0,0.1,...,0.8], shape= \Rightarrow (1, **Entities**) Given a batch of head entities and relations \Rightarrow shape (size of batch,| Entities)

class dicee.models.**Keci** ($args$)

Bases: *dicee.models.base_model.BaseKGE*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

compute_sigma_pp (*hp, rp*)

Compute $\text{sigma_pp} = \sum_{i=1}^{p-1} \sum_{k=i+1}^p (h_{i \ r_k} - h_{k \ r_i}) e_i e_k$

sigma_pp captures the interactions between along p bases For instance, let p e_1, e_2, e_3 , we compute interactions between $e_1 e_2, e_1 e_3$, and $e_2 e_3$ This can be implemented with a nested two for loops

```
results = [] for i in range(p - 1):
```

```
    for k in range(i + 1, p):
```

```
        results.append(hp[:, :, i] * rp[:, :, k] - hp[:, :, k] * rp[:, :, i])
```

```
sigma_pp = torch.stack(results, dim=2) assert sigma_pp.shape == (b, r, int((p * (p - 1)) / 2))
```

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p , e.g., $e_1 e_1, e_1 e_2, e_1 e_3$,

$e_2 e_1, e_2 e_2, e_2 e_3, e_3 e_1, e_3 e_2, e_3 e_3$

Then select the triangular matrix without diagonals: $e_1 e_2, e_1 e_3, e_2 e_3$.

compute_sigma_qq (*hq, rq*)

Compute $\text{sigma_qq} = \sum_{j=1}^{p+q-1} \sum_{k=j+1}^{p+q} (h_{j \ r_k} - h_{k \ r_j}) e_j e_k$ sigma_qq captures the interactions between along q bases For instance, let q e_1, e_2, e_3 , we compute interactions between $e_1 e_2, e_1 e_3$, and $e_2 e_3$ This can be implemented with a nested two for loops

```
results = [] for j in range(q - 1):
```

```
    for k in range(j + 1, q):
```

```
        results.append(hq[:, :, j] * rq[:, :, k] - hq[:, :, k] * rq[:, :, j])
```

```
sigma_qq = torch.stack(results, dim=2) assert sigma_qq.shape == (b, r, int((q * (q - 1)) / 2))
```

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p , e.g., $e_1 e_1, e_1 e_2, e_1 e_3$,

$e_2 e_1, e_2 e_2, e_2 e_3, e_3 e_1, e_3 e_2, e_3 e_3$

Then select the triangular matrix without diagonals: $e_1 e_2, e_1 e_3, e_2 e_3$.

compute_sigma_pq (**, hp, hq, rp, rq*)

$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_{i \ r_j} - h_{j \ r_i}) e_i e_j$

```
results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):
```

```
    for j in range(q):
```

```
        sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]
```

```
print(sigma_pq.shape)
```

apply_coefficients (*h0, hp, hq, r0, rp, rq*)

Multiplying a base vector with its scalar coefficient

clifford_multiplication (*h0, hp, hq, r0, rp, rq*)

Compute our CL multiplication

$$h = h_0 + \sum_{i=1}^p h_i e_i + \sum_{j=p+1}^{p+q} h_j e_j \quad r = r_0 + \sum_{i=1}^p r_i e_i + \sum_{j=p+1}^{p+q} r_j e_j$$

$$e_i^2 = +1 \text{ for } i \leq p \quad e_j^2 = -1 \text{ for } p < j \leq p+q \quad e_i e_j = -e_j e_i \text{ for } i$$

eq j

$$h r = \sigma_0 + \sigma_p + \sigma_q + \sigma_{pp} + \sigma_q + \sigma_{pq} \text{ where}$$

$$(1) \sigma_0 = h_0 r_0 + \sum_{i=1}^p (h_0 r_i - h_i r_0) e_i - \sum_{j=p+1}^{p+q} (h_j r_j) e_j$$

$$(2) \sigma_p = \sum_{i=1}^p (h_0 r_i + h_i r_0) e_i$$

$$(3) \sigma_q = \sum_{j=p+1}^{p+q} (h_0 r_j + h_j r_0) e_j$$

$$(4) \sigma_{pp} = \sum_{i=1}^p \sum_{k=i+1}^p (h_i r_k - h_k r_i) e_i e_k$$

$$(5) \sigma_{qq} = \sum_{j=1}^{p+q} \sum_{k=j+1}^{p+q} (h_j r_k - h_k r_j) e_j e_k$$

$$(6) \sigma_{pq} = \sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

construct_cl_multivector (*x: torch.FloatTensor, r: int, p: int, q: int*)

→ tuple[torch.FloatTensor, torch.FloatTensor, torch.FloatTensor]

Construct a batch of multivectors $Cl_{\{p,q\}}(\mathbb{R}^d)$

Parameter

x: torch.FloatTensor with (n,d) shape

returns

- **a0** (torch.FloatTensor with (n,r) shape)
- **ap** (torch.FloatTensor with (n,r,p) shape)
- **aq** (torch.FloatTensor with (n,r,q) shape)

forward_k_vs_with_explicit (*x: torch.Tensor*)

k_vs_all_score (*bpe_head_ent_emb, bpe_rel_ent_emb, E*)

forward_k_vs_all (*x: torch.Tensor*) → torch.FloatTensor

Kvsall training

- (1) Retrieve real-valued embedding vectors for heads and relations \mathbb{R}^d .
- (2) Construct head entity and relation embeddings according to $Cl_{\{p,q\}}(\mathbb{R}^d)$.
- (3) Perform Cl multiplication
- (4) Inner product of (3) and all entity embeddings

forward_k_vs_with_explicit and this functions are identical Parameter ——— x: torch.LongTensor with (n,2) shape :rtype: torch.FloatTensor with (n, **IEI**) shape

forward_k_vs_sample (*x: torch.LongTensor, target_entity_idx: torch.LongTensor*)

→ torch.FloatTensor

Kvsall training

- (1) Retrieve real-valued embedding vectors for heads and relations \mathbb{R}^d .
- (2) Construct head entity and relation embeddings according to $Cl_{\{p,q\}}(\mathbb{R}^d)$.

- (3) Perform CI multiplication
- (4) Inner product of (3) and all entity embeddings

Parameter

x: torch.LongTensor with (n,2) shape

rtype

torch.FloatTensor with (n, **IEI**) shape

score (*h, r, t*)

forward_triples (*x: torch.Tensor*) → torch.FloatTensor

Parameter

x: torch.LongTensor with (n,3) shape

rtype

torch.FloatTensor with (n) shape

class dicee.models.**KeciBase** (*args*)

Bases: *Keci*

Without learning dimension scaling

class dicee.models.**CMult** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Cl_(0,0) => Real Numbers

Cl_(0,1) =>

A multivector $\mathbf{a} = a_0 + a_1 e_1$ A multivector $\mathbf{b} = b_0 + b_1 e_1$

multiplication is isomorphic to the product of two complex numbers

$$\mathbf{a} \text{ imes } \mathbf{b} = a_0 b_0 + a_0 b_1 e_1 + a_1 b_1 e_1 e_1 \\ = (a_0 b_0 - a_1 b_1) + (a_0 b_1 + a_1 b_0) e_1$$

Cl_(2,0) =>

A multivector $\mathbf{a} = a_0 + a_1 e_1 + a_2 e_2 + a_{12} e_1 e_2$ A multivector $\mathbf{b} = b_0 + b_1 e_1 + b_2 e_2 + b_{12} e_1 e_2$

$$\mathbf{a} \text{ imes } \mathbf{b} = a_0 b_0 + a_0 b_1 e_1 + a_0 b_2 e_2 + a_0 b_{12} e_1 e_2 \\ + a_1 b_0 e_1 + a_1 b_1 e_1 e_1 + \dots$$

Cl_(0,2) => Quaternions

clifford_mul (*x: torch.FloatTensor, y: torch.FloatTensor, p: int, q: int*) → tuple

Clifford multiplication $Cl_{\{p,q\}}$ (\mathbb{R})

$e_i^2 = +1$ for $i \leq p$ $e_j^2 = -1$ for $p < j \leq p+q$ $e_i e_j = -e_j e_i$ for i

e_j

x: torch.FloatTensor with (n,d) shape
y: torch.FloatTensor with (n,d) shape
p: a non-negative integer $p \geq 0$ q: a non-negative integer $q \geq 0$

score (*head_ent_emb, rel_ent_emb, tail_ent_emb*)

forward_triples (*x: torch.LongTensor*) → torch.FloatTensor
Compute batch triple scores

Parameter

x: torch.LongTensor with shape n by 3

rtype
torch.LongTensor with shape n

forward_k_vs_all (*x: torch.Tensor*) → torch.FloatTensor
Compute batch KvsAll triple scores

Parameter

x: torch.LongTensor with shape n by 3

rtype
torch.LongTensor with shape n

class dicee.models.**DeCaL** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_triples (*x: torch.Tensor*) → torch.FloatTensor

Parameter

x: torch.LongTensor with (n,) shape

rtype

torch.FloatTensor with (n) shape

cl_pqr (*a: torch.tensor*) → torch.tensor

Input: tensor(batch_size, emb_dim) → output: tensor with 1+p+q+r components with size (batch_size, emb_dim/(1+p+q+r)) each.

1) takes a tensor of size (batch_size, emb_dim), split it into 1 + p + q + r components, hence 1+p+q+r must be a divisor of the emb_dim. 2) Return a list of the 1+p+q+r components vectors, each are tensors of size (batch_size, emb_dim/(1+p+q+r))

compute_sigmas_single (*list_h_emb, list_r_emb, list_t_emb*)

here we compute all the sums with no others vectors interaction taken with the scalar product with t, that is,

$$s0 = h_0 r_0 t_0 s1 = \sum_{i=1}^p h_i r_i t_0 s2 = \sum_{j=p+1}^{p+q} h_j r_j t_0 s3 = \sum_{i=1}^q (h_0 r_i t_i + h_i r_0 t_i) s4 = \sum_{i=p+1}^{p+q} (h_0 r_i t_i + h_i r_0 t_i) s5 = \sum_{i=p+q+1}^{p+q+r} (h_0 r_i t_i + h_i r_0 t_i)$$

and return:

$$\sigma_0 t = \sigma_0 \cdot t_0 = s0 + s1 - s2 s3, s4 \text{ and } s5$$

compute_sigmas_multivect (*list_h_emb, list_r_emb*)

Here we compute and return all the sums with vectors interaction for the same and different bases.

For same bases vectors interaction we have

$$\sigma_p p = \sum_{i=1}^{p-1} \sum_{i'=i+1}^p (h_i r_{i'} - h_{i'} r_i) (\text{model the interactions between } e_i \text{ and } e_{i'} \text{ for } 1 \leq i, i' \leq p) \sigma_q q = \sum_{j=p+1}^{p+q-1} \sum_{j'=j+1}^{p+q} (h_j r_{j'} - h_{j'} r_j)$$

For different base vector interactions, we have

$$\sigma_p q = \sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) (\text{interactions between } e_i \text{ and } e_j \text{ for } 1 \leq i \leq p \text{ and } p+1 \leq j \leq p+q) \sigma_p r = \sum_{i=1}^p \sum_{j=p+q+1}^{p+q+r} (h_i r_j - h_j r_i)$$

forward_k_vs_all (*x: torch.Tensor*) → torch.FloatTensor

Kvsall training

- (1) Retrieve real-valued embedding vectors for heads and relations
- (2) Construct head entity and relation embeddings according to $\text{Cl}_{\{p,q,r\}}(\mathbb{R}^d)$.
- (3) Perform Cl multiplication
- (4) Inner product of (3) and all entity embeddings

forward_k_vs_with_explicit and this functions are identical Parameter ——— x: torch.LongTensor with (n,) shape :rtype: torch.FloatTensor with (n, **IEI**) shape

apply_coefficients (*h0, hp, hq, hk, r0, rp, rq, rk*)

Multiplying a base vector with its scalar coefficient

construct_cl_multivector (*x: torch.FloatTensor, re: int, p: int, q: int, r: int*)
→ tuple[torch.FloatTensor, torch.FloatTensor, torch.FloatTensor]

Construct a batch of multivectors $Cl_{\{p,q,r\}}(\mathbb{R}^d)$

Parameter

x: torch.FloatTensor with (n,d) shape

returns

- **a0** (*torch.FloatTensor*)
- **ap** (*torch.FloatTensor*)
- **aq** (*torch.FloatTensor*)
- **ar** (*torch.FloatTensor*)

compute_sigma_pp (*hp, rp*)

Compute .. math:

$$\sigma_{p,p}^* = \sum_{i=1}^{p-1} \sum_{i'=i+1}^p (x_i y_{i'} - x_{i'} y_i)$$

σ_{pp} captures the interactions between along p bases For instance, let p e_1, e_2, e_3, we compute interactions between e_1 e_2, e_1 e_3, and e_2 e_3 This can be implemented with a nested two for loops

results = [] for i in range(p - 1):

for k in range(i + 1, p):

 results.append(hp[:, :, i] * rp[:, :, k] - hp[:, :, k] * rp[:, :, i])

sigma_pp = torch.stack(results, dim=2) assert sigma_pp.shape == (b, r, int((p * (p - 1)) / 2))

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p, e.g., e1e1, e1e2, e1e3,

e2e1, e2e2, e2e3, e3e1, e3e2, e3e3

Then select the triangular matrix without diagonals: e1e2, e1e3, e2e3.

compute_sigma_qq (*hq, rq*)

Compute

$$\sigma_{q,q}^* = \sum_{j=p+1}^{p+q-1} \sum_{j'=j+1}^{p+q} (x_j y_{j'} - x_{j'} y_j) Eq.16$$

$\sigma_{q\{q\}}$ captures the interactions between along q bases For instance, let q e_1, e_2, e_3, we compute interactions between e_1 e_2, e_1 e_3, and e_2 e_3 This can be implemented with a nested two for loops

results = [] for j in range(q - 1):

for k in range(j + 1, q):

 results.append(hq[:, :, j] * rq[:, :, k] - hq[:, :, k] * rq[:, :, j])

sigma_qq = torch.stack(results, dim=2) assert sigma_qq.shape == (b, r, int((q * (q - 1)) / 2))

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p, e.g., e1e1, e1e2, e1e3,

e2e1, e2e2, e2e3, e3e1, e3e2, e3e3

Then select the triangular matrix without diagonals: e1e2, e1e3, e2e3.

compute_sigma_rr (hk, rk)

$$\sigma_{r,r}^* = \sum_{k=p+q+1}^{p+q+r-1} \sum_{k'=k+1}^p (x_k y_{k'} - x_{k'} y_k)$$

compute_sigma_pq (*, hp, hq, rp, rq)

Compute

$$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):

for j in range(q):

 sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]

print(sigma_pq.shape)

compute_sigma_pr (*, hp, hk, rp, rk)

Compute

$$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):

for j in range(q):

 sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]

print(sigma_pq.shape)

compute_sigma_qr (*, hq, hk, rq, rk)

$$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):

for j in range(q):

 sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]

print(sigma_pq.shape)

class dicee.models.**BaseKGE** (args: dict)

Bases: *BaseKGELightning*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```

import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))

```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_byte_pair_encoded_k_vs_all (*x: torch.LongTensor*)

Parameters

x (*B x 2 x T*)

forward_byte_pair_encoded_triple (*x: Tuple[torch.LongTensor, torch.LongTensor]*)

byte pair encoded neural link predictors

Parameters

init_params_with_sanity_checking ()

forward (*x: torch.LongTensor | Tuple[torch.LongTensor, torch.LongTensor],*
y_idx: torch.LongTensor = None)

Parameters

- **x**
- **y_idx**
- **ordered_bpe_entities**

forward_triples (*x: torch.LongTensor*) \rightarrow torch.Tensor

Parameters

x

forward_k_vs_all (**args, **kwargs*)

forward_k_vs_sample (**args, **kwargs*)

get_triple_representation (*idx_hrt*)

get_head_relation_representation (*indexed_triple*)

get_sentence_representation (*x*: torch.LongTensor)

Parameters

- (**b** (*x* shape)
- 3
- **t**)

get_bpe_head_and_relation_representation (*x*: torch.LongTensor)

→ Tuple[torch.FloatTensor, torch.FloatTensor]

Parameters

x (*B* × 2 × *T*)

get_embeddings () → Tuple[numpy.ndarray, numpy.ndarray]

class dicee.models.**PykeenKGE** (*args*: dict)

Bases: *dicee.models.base_model.BaseKGE*

A class for using knowledge graph embedding models implemented in Pykeen

Notes: Pykeen_DistMult: C Pykeen_ComplEx: Pykeen_QuatE: Pykeen_MuRE: Pykeen_CP: Pykeen_HolE: Pykeen_HolE:

forward_k_vs_all (*x*: torch.LongTensor)

=> Explicit version by this we can apply bn and dropout

(1) Retrieve embeddings of heads and relations + apply Dropout & Normalization if given. h, r = self.get_head_relation_representation(x) # (2) Reshape (1). if self.last_dim > 0:

h = h.reshape(len(x), self.embedding_dim, self.last_dim) r = r.reshape(len(x), self.embedding_dim, self.last_dim)

(3) Reshape all entities. if self.last_dim > 0:

t = self.entity_embeddings.weight.reshape(self.num_entities, self.embedding_dim, self.last_dim)

else:

t = self.entity_embeddings.weight

(4) Call the score_t from interactions to generate triple scores. return self.interaction.score_t(h=h, r=r, all_entities=t, slice_size=1)

forward_triples (*x*: torch.LongTensor) → torch.FloatTensor

=> Explicit version by this we can apply bn and dropout

(1) Retrieve embeddings of heads, relations and tails and apply Dropout & Normalization if given. h, r, t = self.get_triple_representation(x) # (2) Reshape (1). if self.last_dim > 0:

h = h.reshape(len(x), self.embedding_dim, self.last_dim) r = r.reshape(len(x), self.embedding_dim, self.last_dim) t = t.reshape(len(x), self.embedding_dim, self.last_dim)

(3) Compute the triple score return self.interaction.score(h=h, r=r, t=t, slice_size=None, slice_dim=0)

abstract forward_k_vs_sample (*x*: torch.LongTensor, *target_entity_idx*)

class dicee.models.**BaseKGE** (*args*: dict)

Bases: *BaseKGELightning*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_byte_pair_encoded_k_vs_all (*x: torch.LongTensor*)

Parameters

x (*B x 2 x T*)

forward_byte_pair_encoded_triple (*x: Tuple[torch.LongTensor, torch.LongTensor]*)

byte pair encoded neural link predictors

Parameters

init_params_with_sanity_checking ()

forward (*x: torch.LongTensor | Tuple[torch.LongTensor, torch.LongTensor],
y_idx: torch.LongTensor = None*)

Parameters

- **x**
- **y_idx**
- **ordered_bpe_entities**

forward_triples (*x: torch.LongTensor*) → *torch.Tensor*

Parameters

x

forward_k_vs_all (**args, **kwargs*)

forward_k_vs_sample (**args, **kwargs*)

```

get_triple_representation (idx_hrt)

get_head_relation_representation (indexed_triple)

get_sentence_representation (x: torch.LongTensor)

    Parameters
    • (b (x shape)
    • 3
    • t)

get_bpe_head_and_relation_representation (x: torch.LongTensor)
    → Tuple[torch.FloatTensor, torch.FloatTensor]

    Parameters
    x ( $B \times 2 \times T$ )

get_embeddings () → Tuple[numpy.ndarray, numpy.ndarray]

class dicee.models.FMult (args)
    Bases: dicee.models.base_model.BaseKGE
    Learning Knowledge Neural Graphs
    compute_func (weights: torch.FloatTensor, x) → torch.FloatTensor
    chain_func (weights, x: torch.FloatTensor)
    forward_triples (idx_triple: torch.Tensor) → torch.Tensor

    Parameters
    x

class dicee.models.GFMult (args)
    Bases: dicee.models.base_model.BaseKGE
    Learning Knowledge Neural Graphs
    compute_func (weights: torch.FloatTensor, x) → torch.FloatTensor
    chain_func (weights, x: torch.FloatTensor)
    forward_triples (idx_triple: torch.Tensor) → torch.Tensor

    Parameters
    x

class dicee.models.FMult2 (args)
    Bases: dicee.models.base_model.BaseKGE
    Learning Knowledge Neural Graphs
    build_func (Vec)
    build_chain_funcs (list_Vec)
    compute_func (W, b, x) → torch.FloatTensor
    function (list_W, list_b)

```

trapezoid (*list_W*, *list_b*)

forward_triples (*idx_triple*: *torch.Tensor*) \rightarrow *torch.Tensor*

Parameters

x

class *dicee.models.LFMult1* (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Embedding with trigonometric functions. We represent all entities and relations in the complex number space as: $f(x) = \sum_{k=0}^{d-1} w_k e^{kix}$. and use the three differents scoring function as in the paper to evaluate the score

forward_triples (*idx_triple*)

Parameters

x

tri_score (*h*, *r*, *t*)

vtp_score (*h*, *r*, *t*)

class *dicee.models.LFMult* (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Embedding with polynomial functions. We represent all entities and relations in the polynomial space as: $f(x) = \sum_{i=0}^{d-1} a_i x^{i\%d}$ and use the three differents scoring function as in the paper to evaluate the score. We also consider combining with Neural Networks.

forward_triples (*idx_triple*)

Parameters

x

construct_multi_coeff (*x*)

poly_NN (*x*, *coefh*, *coefr*, *coeft*)

Constructing a 2 layers NN to represent the embeddings. $h = \sigma(wh^T x + bh)$, $r = \sigma(wr^T x + br)$, $t = \sigma(wt^T x + bt)$

linear (*x*, *w*, *b*)

scalar_batch_NN (*a*, *b*, *c*)

element wise multiplication between a,b and c: Inputs : a, b, c ==> torch.tensor of size batch_size x m x d Output : a tensor of size batch_size x d

tri_score (*coeff_h*, *coeff_r*, *coeff_t*)

this part implement the trilinear scoring techniques:

$score(h,r,t) = \int_0^1 h(x)r(x)t(x) dx = \sum_{i,j,k=0}^{d-1} \frac{a_i b_j c_k}{1+(i+j+k)\%d}$

1. generate the range for i,j and k from [0 d-1]
2. perform $\frac{a_i b_j c_k}{1+(i+j+k)\%d}$ in parallel for every batch
3. take the sum over each batch

vtp_score (*h, r, t*)

this part implement the vector triple product scoring techniques:

$$\text{score}(h,r,t) = \int_{\{0\}^{\{1\}}} h(x)r(x)t(x) \, dx = \sum_{\{i,j,k = 0\}^{d-1}} \frac{a_i * c_j * b_k - b_i * c_j * a_k}{(1+(i+j)\%d)(1+k)}$$

1. generate the range for i,j and k from [0 d-1]
2. Compute the first and second terms of the sum
3. Multiply with then denominator and take the sum
4. take the sum over each batch

comp_func (*h, r, t*)

this part implement the function composition scoring techniques: i.e. score = <hor, t>

polynomial (*coeff, x, degree*)

This function takes a matrix tensor of coefficients (coeff), a tensor vector of points x and range of integer [0,1,...d] and return a vector tensor (coeff[0][0] + coeff[0][1]x +...+ coeff[0][d]x^d,

$$\text{coeff}[1][0] + \text{coeff}[1][1]x + \dots + \text{coeff}[1][d]x^d)$$

pop (*coeff, x, degree*)

This function allow us to evaluate the composition of two polynomes without for loops :) it takes a matrix tensor of coefficients (coeff), a matrix tensor of points x and range of integer [0,1,...d]

$$\text{and return a tensor } (\text{coeff}[0][0] + \text{coeff}[0][1]x + \dots + \text{coeff}[0][d]x^d,$$

$$\text{coeff}[1][0] + \text{coeff}[1][1]x + \dots + \text{coeff}[1][d]x^d)$$

class `dicee.models.DualE` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Dual Quaternion Knowledge Graph Embeddings (<https://ojs.aaai.org/index.php/AAAI/article/download/16850/16657>)

kvsall_score (*e_1_h, e_2_h, e_3_h, e_4_h, e_5_h, e_6_h, e_7_h, e_8_h, e_1_t, e_2_t, e_3_t, e_4_t, e_5_t, e_6_t, e_7_t, e_8_t, r_1, r_2, r_3, r_4, r_5, r_6, r_7, r_8*) → torch.tensor

KvsAll scoring function

Input

x: torch.LongTensor with (n,) shape

Output

torch.FloatTensor with (n) shape

forward_triples (*idx_triple: torch.tensor*) → torch.tensor

Negative Sampling forward pass:

Input

x: torch.LongTensor with (n,) shape

Output

torch.FloatTensor with (n) shape

forward_k_vs_all (x)

KvsAll forward pass

Input

x: torch.LongTensor with (n,) shape

Output

torch.FloatTensor with (n) shape

T (x: *torch.tensor*) → torch.tensor

Transpose function

Input: Tensor with shape (nxm) Output: Tensor with shape (mxn)

dicee.read_preprocess_save_load_kg

Submodules

dicee.read_preprocess_save_load_kg.preprocess

Classes

PreprocessKG

Preprocess the data in memory

Module Contents

class dicee.read_preprocess_save_load_kg.preprocess.**PreprocessKG** (*kg*)

Preprocess the data in memory

start () → None

Preprocess train, valid and test datasets stored in knowledge graph instance

Parameter

rtype
None

preprocess_with_byte_pair_encoding()

preprocess_with_byte_pair_encoding_with_padding() → None

preprocess_with_pandas() → None

Preprocess train, valid and test datasets stored in knowledge graph instance with pandas

- (1) Add recipriocal or noisy triples
- (2) Construct vocabulary
- (3) Index datasets

Parameter

rtype
None

preprocess_with_polars() → None

sequential_vocabulary_construction() → None

- (1) Read input data into memory
- (2) Remove triples with a condition
- (3) **Serialize vocabularies in a pandas dataframe where**
=> the index is integer and => a single column is string (e.g. URI)

remove_triples_from_train_with_condition()

dicee.read_preprocess_save_load_kg.read_from_disk

Classes

ReadFromDisk

Read the data from disk into memory

Module Contents

class dicee.read_preprocess_save_load_kg.read_from_disk.**ReadFromDisk**(kg)

Read the data from disk into memory

start() → None

Read a knowledge graph from disk into memory

Data will be available at the train_set, test_set, valid_set attributes.

Parameter

None

rtype

None

add_noisy_triples_into_training()

dicee.read_preprocess_save_load_kg.save_load_disk

Classes

LoadSaveToDisk

Module Contents

class `dicee.read_preprocess_save_load_kg.save_load_disk.LoadSaveToDisk` (*kg*)

save ()

load ()

dicee.read_preprocess_save_load_kg.util

Functions

<code>apply_reciprical_or_noise(add_reciprical, eval_model)</code>	(1) Add reciprocal triples (2) Add noisy triples
<code>timeit(func)</code>	
<code>read_with_polars(→ polars.DataFrame)</code> <code>read_with_pandas(data_path[, read_only_few, ...])</code>	Load and Preprocess via Polars
<code>read_from_disk(data_path[, read_only_few, ...])</code>	
<code>read_from_triple_store(endpoint)</code> <code>get_er_vocab(data[, file_path])</code>	Read triples from triple store into pandas dataframe
<code>get_re_vocab(data[, file_path])</code>	
<code>get_ee_vocab(data[, file_path])</code>	
<code>create_constraints(triples[, file_path])</code>	(1) Extract domains and ranges of relations
<code>load_with_pandas(→ None)</code> <code>save_numpy_ndarray(*, data, file_path)</code>	Deserialize data
<code>load_numpy_ndarray(*, file_path)</code>	
<code>save_pickle(*, data[, file_path])</code>	
<code>load_pickle(*[, file_path])</code>	
<code>create_recipriocal_triples(x)</code> <code>index_triples_with_pandas(→ das.core.frame.DataFrame)</code>	Add inverse triples into dask dataframe pan- param train_set pandas dataframe
<code>dataset_sanity_checking(→ None)</code>	param train_set

Module Contents

`dicee.read_preprocess_save_load_kg.util.apply_reciprical_or_noise(
add_reciprical: bool, eval_model: str, df: object = None, info: str = None)`

(1) Add reciprocal triples (2) Add noisy triples

`dicee.read_preprocess_save_load_kg.util.timeit(func)`

`dicee.read_preprocess_save_load_kg.util.read_with_polars(data_path,
read_only_few: int = None, sample_triples_ratio: float = None) → polars.DataFrame`

Load and Preprocess via Polars

```
dicee.read_preprocess_save_load_kg.util.read_with_pandas(data_path,  
    read_only_few: int = None, sample_triples_ratio: float = None)
```

```
dicee.read_preprocess_save_load_kg.util.read_from_disk(data_path: str,  
    read_only_few: int = None, sample_triples_ratio: float = None, backend=None)
```

```
dicee.read_preprocess_save_load_kg.util.read_from_triple_store(  
    endpoint: str = None)
```

Read triples from triple store into pandas dataframe

```
dicee.read_preprocess_save_load_kg.util.get_er_vocab(data, file_path: str = None)
```

```
dicee.read_preprocess_save_load_kg.util.get_re_vocab(data, file_path: str = None)
```

```
dicee.read_preprocess_save_load_kg.util.get_ee_vocab(data, file_path: str = None)
```

```
dicee.read_preprocess_save_load_kg.util.create_constraints(triples,  
    file_path: str = None)
```

(1) Extract domains and ranges of relations

(2) Store a mapping from relations to entities that are outside of the domain and range. Create constrained entities based on the range of relations :param triples: :return: Tuple[dict, dict]

```
dicee.read_preprocess_save_load_kg.util.load_with_pandas(self) → None
```

Deserialize data

```
dicee.read_preprocess_save_load_kg.util.save_numpy_ndarray(*,  
    data: numpy.ndarray, file_path: str)
```

```
dicee.read_preprocess_save_load_kg.util.load_numpy_ndarray(*, file_path: str)
```

```
dicee.read_preprocess_save_load_kg.util.save_pickle(*, data: object, file_path=str)
```

```
dicee.read_preprocess_save_load_kg.util.load_pickle(*, file_path=str)
```

```
dicee.read_preprocess_save_load_kg.util.create_recipriocal_triples(x)
```

Add inverse triples into dask dataframe :param x: :return:

```
dicee.read_preprocess_save_load_kg.util.index_triples_with_pandas(train_set,  
    entity_to_idx: dict, relation_to_idx: dict) → pandas.core.frame.DataFrame
```

Parameters

- **train_set** – pandas dataframe
- **entity_to_idx** – a mapping from str to integer index
- **relation_to_idx** – a mapping from str to integer index
- **num_core** – number of cores to be used

Returns

indexed triples, i.e., pandas dataframe

```
dicee.read_preprocess_save_load_kg.util.dataset_sanity_checking(  
    train_set: numpy.ndarray, num_entities: int, num_relations: int) → None
```

Parameters

- **train_set**
- **num_entities**

- **num_relations**

Returns

Classes

<i>PreprocessKG</i>	Preprocess the data in memory
<i>LoadSaveToDisk</i>	
<i>ReadFromDisk</i>	Read the data from disk into memory

Package Contents

class `dicee.read_preprocess_save_load_kg.PreprocessKG(kg)`

Preprocess the data in memory

start () → None

Preprocess train, valid and test datasets stored in knowledge graph instance

Parameter

rtype

None

preprocess_with_byte_pair_encoding ()

preprocess_with_byte_pair_encoding_with_padding () → None

preprocess_with_pandas () → None

Preprocess train, valid and test datasets stored in knowledge graph instance with pandas

(1) Add recipriocal or noisy triples

(2) Construct vocabulary

(3) Index datasets

Parameter

rtype

None

preprocess_with_polars () → None

sequential_vocabulary_construction () → None

(1) Read input data into memory

(2) Remove triples with a condition

(3) **Serialize vocabularies in a pandas dataframe where**

=> the index is integer and => a single column is string (e.g. URI)

```

    remove_triples_from_train_with_condition()
class dicee.read_preprocess_save_load_kg.LoadSaveToDisk(kg)
    save()
    load()
class dicee.read_preprocess_save_load_kg.ReadFromDisk(kg)
    Read the data from disk into memory
    start() → None
        Read a knowledge graph from disk into memory
        Data will be available at the train_set, test_set, valid_set attributes.

```

Parameter

None

rtype

None

```

add_noisy_triples_into_training()

```

`dicee.scripts`

Submodules

`dicee.scripts.index`

Functions

```

get_default_arguments()

```

```

main()

```

Module Contents

```

dicee.scripts.index.get_default_arguments()

```

```

dicee.scripts.index.main()

```

dicee.scripts.run

Functions

<code>get_default_arguments([description])</code>	Extends pytorch_lightning Trainer's arguments with ours
<code>main()</code>	

Module Contents

`dicee.scripts.run.get_default_arguments` (*description=None*)

Extends pytorch_lightning Trainer's arguments with ours

`dicee.scripts.run.main()`

dicee.scripts.serve

Attributes

<code>app</code>
<code>neural_searcher</code>

Classes

<code>NeuralSearcher</code>

Functions

<code>get_default_arguments()</code>
<code>root()</code>
<code>search_embeddings(q)</code>
<code>retrieve_embeddings(q)</code>
<code>main()</code>

Module Contents

```
dicee.scripts.serve.app
dicee.scripts.serve.neural_searcher = None
dicee.scripts.serve.get_default_arguments()
async dicee.scripts.serve.root()
async dicee.scripts.serve.search_embeddings(q: str)
async dicee.scripts.serve.retrieve_embeddings(q: str)
class dicee.scripts.serve.NeuralSearcher(args)
    get(entity: str)
    search(entity: str)
dicee.scripts.serve.main()
```

dicee.trainer

Submodules

dicee.trainer.dice_trainer

Classes

<i>DICE_Trainer</i>	DICE_Trainer implement
---------------------	------------------------

Functions

<i>initialize_trainer</i> (args, callbacks)
<i>get_callbacks</i> (args)

Module Contents

```
dicee.trainer.dice_trainer.initialize_trainer(args, callbacks)
dicee.trainer.dice_trainer.get_callbacks(args)
```



```
class dicee.trainer.dice_trainer.DICE_Trainer (args, is_continual_training, storage_path,  

evaluator=None)
```

DICE_Trainer implement

- 1- Pytorch Lightning trainer (<https://pytorch-lightning.readthedocs.io/en/stable/common/trainer.html>)
- 2- Multi-GPU Trainer(<https://pytorch.org/docs/stable/generated/torch.nn.parallel.DistributedDataParallel.html>)
- 3- CPU Trainer

args

is_continual_training:bool

storage_path:str

evaluator:

report:dict

```
continual_start ()
```

- (1) Initialize training.
- (2) Load model
- (3) Load trainer (3) Fit model

Parameter

returns

- *model*
- **form_of_labelling** (*str*)

```
initialize_trainer (callbacks: List) → lightning.Trainer
```

Initialize Trainer from input arguments

```
initialize_or_load_model ()
```

```
initialize_dataloader (dataset: torch.utils.data.Dataset) → torch.utils.data.DataLoader
```

```
initialize_dataset (dataset: dicee.knowledge_graph.KG, form_of_labelling)  

→ torch.utils.data.Dataset
```

```
start (knowledge_graph: dicee.knowledge_graph.KG) → Tuple[dicee.models.base_model.BaseKGE, str]
```

Train selected model via the selected training strategy

```
k_fold_cross_validation (dataset) → Tuple[dicee.models.base_model.BaseKGE, str]
```

Perform K-fold Cross-Validation

1. Obtain K train and test splits.
2. **For each split,**
 - 2.1 initialize trainer and model
 - 2.2. Train model with configuration provided in args.
 - 2.3. Compute the mean reciprocal rank (MRR) score of the model on the test respective split.
3. Report the mean and average MRR .

Parameters

- **self**

- **dataset**

Returns
model

dicee.trainer.torch_trainer

Classes

TorchTrainer

TorchTrainer for using single GPU or multi CPUs on a single node

Module Contents

class `dicee.trainer.torch_trainer.TorchTrainer` (*args*, *callbacks*)

Bases: *dicee.abstracts.AbstractTrainer*

TorchTrainer for using single GPU or multi CPUs on a single node

Arguments

callbacks: list of Abstract callback instances

fit (**args*, *train_dataloaders*, ***kwargs*) → None

Training starts

Arguments

kwargs:Tuple

empty dictionary

Return type

batch loss (float)

forward_backward_update (*x_batch: torch.Tensor*, *y_batch: torch.Tensor*) → torch.Tensor

Compute forward, loss, backward, and parameter update

Arguments

Return type

batch loss (float)

extract_input_outputs_set_device (*batch: list*) → Tuple

Construct inputs and outputs from a batch of inputs with outputs From a batch of inputs and put

Arguments

Return type

(tuple) mini-batch on select device

dicee.trainer.torch_trainer_ddp

Classes

<i>TorchDDPTrainer</i>	A Trainer based on torch.nn.parallel.DistributedDataParallel
<i>NodeTrainer</i>	
<i>DDPTrainer</i>	

Functions

<i>print_peak_memory</i> (prefix, device)

Module Contents

dicee.trainer.torch_trainer_ddp.**print_peak_memory** (prefix, device)

class dicee.trainer.torch_trainer_ddp.**TorchDDPTrainer** (args, callbacks)

Bases: *dicee.abstracts.AbstractTrainer*

A Trainer based on torch.nn.parallel.DistributedDataParallel

Arguments

entity_idx
mapping.

relation_idx
mapping.

form
?

store
?

label_smoothing_rate
Using hard targets (0,1) drives weights to infinity. An outlier produces enormous gradients.

Return type
torch.utils.data.Dataset

fit (*args, **kwargs)
Train model

class dicee.trainer.torch_trainer_ddp.**NodeTrainer** (trainer, model: torch.nn.Module, train_dataset_loader: torch.utils.data.DataLoader, optimizer: torch.optim.Optimizer, callbacks, num_epochs: int)

```

extract_input_outputs (z: list)

train ()
    Training loop for DDP

class dicee.trainer.torch_trainer_ddp.DDPTrainer (model: torch.nn.Module,
    train_dataset_loader: torch.utils.data.DataLoader, optimizer: torch.optim.Optimizer, gpu_id: int,
    callbacks, num_epochs)

extract_input_outputs (z: list)

train ()

```

Classes

<i>DICE_Trainer</i>	DICE_Trainer implement
---------------------	------------------------

Package Contents

```

class dicee.trainer.DICE_Trainer (args, is_continual_training, storage_path, evaluator=None)

```

DICE_Trainer implement

- 1- Pytorch Lightning trainer (<https://pytorch-lightning.readthedocs.io/en/stable/common/trainer.html>)
- 2- Multi-GPU Trainer(<https://pytorch.org/docs/stable/generated/torch.nn.parallel.DistributedDataParallel.html>)
- 3- CPU Trainer

args

is_continual_training:bool

storage_path:str

evaluator:

report:dict

```

continual_start ()

```

- (1) Initialize training.
- (2) Load model
- (3) Load trainer (3) Fit model

Parameter

returns

- *model*
- **form_of_labelling** (*str*)

```

initialize_trainer (callbacks: List) → lightning.Trainer

```

Initialize Trainer from input arguments

initialize_or_load_model ()

initialize_dataloader (dataset: *torch.utils.data.Dataset*) → *torch.utils.data.DataLoader*

initialize_dataset (dataset: *dicee.knowledge_graph.KG*, form_of_labelling)
→ *torch.utils.data.Dataset*

start (knowledge_graph: *dicee.knowledge_graph.KG*) → *Tuple[dicee.models.base_model.BaseKGE, str]*
Train selected model via the selected training strategy

k_fold_cross_validation (dataset) → *Tuple[dicee.models.base_model.BaseKGE, str]*
Perform K-fold Cross-Validation

1. Obtain K train and test splits.
2. **For each split,**
 - 2.1 initialize trainer and model
 - 2.2. Train model with configuration provided in args.
 - 2.3. Compute the mean reciprocal rank (MRR) score of the model on the test respective split.
3. Report the mean and average MRR .

Parameters

- **self**
- **dataset**

Returns

model

13.2 Submodules

dicee.abstracts

Classes

<i>AbstractTrainer</i>	Abstract class for Trainer class for knowledge graph embedding models
<i>BaseInteractiveKGE</i>	Abstract/base class for using knowledge graph embedding models interactively.
<i>AbstractCallback</i>	Abstract class for Callback class for knowledge graph embedding models
<i>AbstractPPECallback</i>	Abstract class for Callback class for knowledge graph embedding models

Module Contents

class dicee.abstracts.**AbstractTrainer** (*args, callbacks*)

Abstract class for Trainer class for knowledge graph embedding models

Parameter

args

[str] ?

callbacks: list

?

on_fit_start (**args, **kwargs*)

A function to call callbacks before the training starts.

Parameter

args

kwargs

rtype

None

on_fit_end (**args, **kwargs*)

A function to call callbacks at the ned of the training.

Parameter

args

kwargs

rtype

None

on_train_epoch_end (**args, **kwargs*)

A function to call callbacks at the end of an epoch.

Parameter

args

kwargs

rtype

None

on_train_batch_end (**args, **kwargs*)

A function to call callbacks at the end of each mini-batch during training.

Parameter

args

kwargs

rtype

None

static save_checkpoint (*full_path: str, model*) → None

A static function to save a model into disk

Parameter

full_path : str

model:

rtype

None

class dicee.abstracts.**BaseInteractiveKGE** (*path: str = None, url: str = None,*
construct_ensemble: bool = False, model_name: str = None,
apply_semantic_constraint: bool = False)

Abstract/base class for using knowledge graph embedding models interactively.

Parameter

path_of_pretrained_model_dir

[str] ?

construct_ensemble: boolean

?

model_name: str apply_semantic_constraint : boolean

get_eval_report () → dict

get_bpe_token_representation (*str_entity_or_relation: List[str] | str*)
→ List[List[int]] | List[int]

Parameters

str_entity_or_relation(*corresponds to a str or a list of strings*
to be tokenized via BPE and shaped.)

Return type

A list integer(s) or a list of lists containing integer(s)

get_padded_bpe_triple_representation (*triples: List[List[str]]*) → Tuple[List, List, List]

Parameters

triples

get_domain_of_relation (*rel: str*) → List[str]

get_range_of_relation (*rel: str*) → List[str]

set_model_train_mode () → None
Setting the model into training mode

Parameter

set_model_eval_mode () → None
Setting the model into eval mode

Parameter

property name

sample_entity (*n: int*) → List[str]

sample_relation (*n: int*) → List[str]

is_seen (*entity: str = None, relation: str = None*) → bool

save () → None

get_entity_index (*x: str*)

get_relation_index (*x: str*)

index_triple (*head_entity: List[str], relation: List[str], tail_entity: List[str]*)
→ Tuple[torch.LongTensor, torch.LongTensor, torch.LongTensor]
Index Triple

Parameter

head_entity: List[str]

String representation of selected entities.

relation: List[str]

String representation of selected relations.

tail_entity: List[str]

String representation of selected entities.

Returns: Tuple

pytorch tensor of triple score

add_new_entity_embeddings (*entity_name: str = None, embeddings: torch.FloatTensor = None*)

get_entity_embeddings (*items: List[str]*)

Return embedding of an entity given its string representation

Parameter

items:
entities

get_relation_embeddings (*items: List[str]*)
Return embedding of a relation given its string representation

Parameter

items:
relations

construct_input_and_output (*head_entity: List[str], relation: List[str], tail_entity: List[str], labels*)
Construct a data point :param head_entity: :param relation: :param tail_entity: :param labels: :return:
parameters ()

class dicee.abstracts.**AbstractCallback**
Bases: abc.ABC, lightning.pytorch.callbacks.Callback
Abstract class for Callback class for knowledge graph embedding models

Parameter

on_init_start (**args, **kwargs*)

Parameter

trainer:
model:
rtype
None

on_init_end (**args, **kwargs*)
Call at the beginning of the training.

Parameter

trainer:
model:
rtype
None

on_fit_start (*trainer, model*)
Call at the beginning of the training.

Parameter

trainer:

model:

rtype

None

on_train_epoch_end (*trainer, model*)

Call at the end of each epoch during training.

Parameter

trainer:

model:

rtype

None

on_train_batch_end (**args, **kwargs*)

Call at the end of each mini-batch during the training.

Parameter

trainer:

model:

rtype

None

on_fit_end (**args, **kwargs*)

Call at the end of the training.

Parameter

trainer:

model:

rtype

None

class dicee.abstracts.**AbstractPPECallback** (*num_epochs, path, epoch_to_start, last_percent_to_consider*)

Bases: *AbstractCallback*

Abstract class for Callback class for knowledge graph embedding models

Parameter

on_fit_start (*trainer, model*)

Call at the beginning of the training.

Parameter

trainer:

model:

rtype

None

on_fit_end (*trainer, model*)

Call at the end of the training.

Parameter

trainer:

model:

rtype

None

store_ensemble (*param_ensemble*) → None

dicee.analyse_experiments

This script should be moved to dicee/scripts

Classes

Experiment

Functions

get_default_arguments()

analyse(args)

Module Contents

`dicee.analyse_experiments.get_default_arguments()`

class `dicee.analyse_experiments.Experiment`

`save_experiment(x)`

`to_df()`

`dicee.analyse_experiments.analyse(args)`

dicee.callbacks

Classes

<i>AccumulateEpochLossCallback</i>	Abstract class for Callback class for knowledge graph embedding models
<i>PrintCallback</i>	Abstract class for Callback class for knowledge graph embedding models
<i>KGESaveCallback</i>	Abstract class for Callback class for knowledge graph embedding models
<i>PseudoLabellingCallback</i>	Abstract class for Callback class for knowledge graph embedding models
<i>ASWA</i>	Adaptive stochastic weight averaging
<i>Eval</i>	Abstract class for Callback class for knowledge graph embedding models
<i>KronE</i>	Abstract class for Callback class for knowledge graph embedding models
<i>Perturb</i>	A callback for a three-Level Perturbation

Functions

<i>estimate_q(eps)</i>	estimate rate of convergence q from sequence esp
<i>compute_convergence(seq, i)</i>	

Module Contents

class `dicee.callbacks.AccumulateEpochLossCallback` (*path: str*)

Bases: `dicee.abstracts.AbstractCallback`

Abstract class for Callback class for knowledge graph embedding models

Parameter

on_fit_end (*trainer, model*) → None

Store epoch loss

Parameter

trainer:

model:

rtype

None

class `dicee.callbacks.PrintCallback`

Bases: `dicee.abstracts.AbstractCallback`

Abstract class for Callback class for knowledge graph embedding models

Parameter

on_fit_start (*trainer, pl_module*)

Call at the beginning of the training.

Parameter

trainer:

model:

rtype

None

on_fit_end (*trainer, pl_module*)

Call at the end of the training.

Parameter

trainer:

model:

rtype

None

on_train_batch_end (**args, **kwargs*)

Call at the end of each mini-batch during the training.

Parameter

trainer:

model:

rtype

None

on_train_epoch_end (*args, **kwargs)

Call at the end of each epoch during training.

Parameter

trainer:

model:

rtype

None

class dicee.callbacks.KGESaveCallback (every_x_epoch: int, max_epochs: int, path: str)

Bases: *dicee.abstracts.AbstractCallback*

Abstract class for Callback class for knowledge graph embedding models

Parameter

on_train_batch_end (*args, **kwargs)

Call at the end of each mini-batch during the training.

Parameter

trainer:

model:

rtype

None

on_fit_start (trainer, pl_module)

Call at the beginning of the training.

Parameter

trainer:

model:

rtype

None

on_train_epoch_end (*args, **kwargs)

Call at the end of each epoch during training.

Parameter

trainer:

model:

rtype

None

on_fit_end (*args, **kwargs)

Call at the end of the training.

Parameter

trainer:

model:

rtype

None

on_epoch_end (model, trainer, **kwargs)

class dicee.callbacks.**PseudoLabellingCallback** (data_module, kg, batch_size)

Bases: *dicee.abstracts.AbstractCallback*

Abstract class for Callback class for knowledge graph embedding models

Parameter

create_random_data ()

on_epoch_end (trainer, model)

`dicee.callbacks.estimate_q` (eps)

estimate rate of convergence q from sequence esp

`dicee.callbacks.compute_convergence` (seq, i)

class dicee.callbacks.**ASWA** (num_epochs, path)

Bases: *dicee.abstracts.AbstractCallback*

Adaptive stochastic weight averaging ASWE keeps track of the validation performance and update s the ensemble model accordingly.

on_fit_end (trainer, model)

Call at the end of the training.

Parameter

trainer:

model:

rtype

None

static compute_mrr (*trainer, model*) → float

get_aswa_state_dict (*model*)

decide (*running_model_state_dict, ensemble_state_dict, val_running_model, mrr_updated_ensemble_model*)

Perform Hard Update, software or rejection

Parameters

- **running_model_state_dict**
- **ensemble_state_dict**
- **val_running_model**
- **mrr_updated_ensemble_model**

on_train_epoch_end (*trainer, model*)

Call at the end of each epoch during training.

Parameter

trainer:

model:

rtype

None

class `dicee.callbacks.Eval` (*path, epoch_ratio: int = None*)

Bases: `dicee.abstracts.AbstractCallback`

Abstract class for Callback class for knowledge graph embedding models

Parameter

on_fit_start (*trainer, model*)

Call at the beginning of the training.

Parameter

trainer:

model:

rtype

None

on_fit_end (*trainer, model*)

Call at the end of the training.

Parameter

trainer:

model:

rtype

None

on_train_epoch_end (*trainer, model*)

Call at the end of each epoch during training.

Parameter

trainer:

model:

rtype

None

on_train_batch_end (**args, **kwargs*)

Call at the end of each mini-batch during the training.

Parameter

trainer:

model:

rtype

None

class `dicee.callbacks.KronE`

Bases: `dicee.abstracts.AbstractCallback`

Abstract class for Callback class for knowledge graph embedding models

Parameter

static batch_kronecker_product (*a, b*)

Kronecker product of matrices a and b with leading batch dimensions. Batch dimensions are broadcast. The number of them must :type a: torch.Tensor :type b: torch.Tensor :rtype: torch.Tensor

get_kronecker_triple_representation (*indexed_triple: torch.LongTensor*)

Get kronecker embeddings

on_fit_start (*trainer, model*)

Call at the beginning of the training.

Parameter

trainer:

model:

rtype

None

class dicee.callbacks.**Perturb** (*level: str = 'input', ratio: float = 0.0, method: str = None, scaler: float = None, frequency=None*)

Bases: [dicee.abstracts.AbstractCallback](#)

A callback for a three-Level Perturbation

Input Perturbation: During training an input x is perturbed by randomly replacing its element. In the context of knowledge graph embedding models, x can denote a triple, a tuple of an entity and a relation, or a tuple of two entities. A perturbation means that a component of x is randomly replaced by an entity or a relation.

Parameter Perturbation:

Output Perturbation:

on_train_batch_start (*trainer, model, batch, batch_idx*)

Called when the train batch begins.

dicee.config

Classes

Namespace

Simple object for storing attributes.

Module Contents

class dicee.config.Namespace (**kwargs)

Bases: argparse.Namespace

Simple object for storing attributes.

Implements equality by attribute names and values, and provides a simple string representation.

dataset_dir: str = None

The path of a folder containing train.txt, and/or valid.txt and/or test.txt

save_embeddings_as_csv: bool = False

Embeddings of entities and relations are stored into CSV files to facilitate easy usage.

storage_path: str = 'Experiments'

A directory named with time of execution under `storage_path` that contains related data about embeddings.

path_to_store_single_run: str = None

A single directory created that contains related data about embeddings.

path_single_kg = None

Path of a file corresponding to the input knowledge graph

sparql_endpoint = None

An endpoint of a triple store.

model: str = 'Keci'

KGE model

optim: str = 'Adam'

Optimizer

embedding_dim: int = 64

Size of continuous vector representation of an entity/relation

num_epochs: int = 150

Number of pass over the training data

batch_size: int = 1024

Mini-batch size if it is None, an automatic batch finder technique applied

lr: float = 0.1

Learning rate

add_noise_rate: float = None

The ratio of added random triples into training dataset

gpus = None

Number GPUs to be used during training

callbacks

10}}

Type

Callbacks, e.g., {"PPE"}

Type

{ "last_percent_to_consider"

backend: str = 'pandas'

Backend to read, process, and index input knowledge graph. pandas, polars and rdflib available

trainer: str = 'torchCPUTrainer'

Trainer for knowledge graph embedding model

scoring_technique: str = 'KvsAll'

Scoring technique for knowledge graph embedding models

neg_ratio: int = 0

Negative ratio for a true triple in NegSample training_technique

weight_decay: float = 0.0

Weight decay for all trainable params

normalization: str = 'None'

LayerNorm, BatchNorm1d, or None

init_param: str = None

xavier_normal or None

gradient_accumulation_steps: int = 0

Not tested e

num_folds_for_cv: int = 0

Number of folds for CV

eval_model: str = 'train_val_test'

["None", "train", "train_val", "train_val_test", "test"]

Type

Evaluate trained model choices

save_model_at_every_epoch: int = None

Not tested

num_core: int = 0

Number of CPUs to be used in the mini-batch loading process

random_seed: int = 0

Random Seed

sample_triples_ratio: float = None

Read some triples that are uniformly at random sampled. Ratio being between 0 and 1

read_only_few: int = None

Read only first few triples

pykeen_model_kwargs

Additional keyword arguments for pykeen models

kernel_size: int = 3

Size of a square kernel in a convolution operation

num_of_output_channels: int = 32

Number of slices in the generated feature map by convolution.

p: int = 0

P parameter of Clifford Embeddings

q: int = 1
 Q parameter of Clifford Embeddings

input_dropout_rate: float = 0.0
 Dropout rate on embeddings of input triples

hidden_dropout_rate: float = 0.0
 Dropout rate on hidden representations of input triples

feature_map_dropout_rate: float = 0.0
 Dropout rate on a feature map generated by a convolution operation

byte_pair_encoding: bool = False
 Byte pair encoding

Type
 WIP

adaptive_swa: bool = False
 Adaptive stochastic weight averaging

swa: bool = False
 Stochastic weight averaging

block_size: int = None
 block size of LLM

continual_learning = None
 Path of a pretrained model size of LLM

__iter__()

dicee.dataset_classes

Classes

<i>BPE_NegativeSamplingDataset</i>	An abstract class representing a Dataset.
<i>MultiLabelDataset</i>	An abstract class representing a Dataset.
<i>MultiClassClassificationDataset</i>	Dataset for the 1vsALL training strategy
<i>OnevsAllDataset</i>	Dataset for the 1vsALL training strategy
<i>KvsAll</i>	Creates a dataset for KvsAll training by inheriting from torch.utils.data.Dataset.
<i>AllvsAll</i>	Creates a dataset for AllvsAll training by inheriting from torch.utils.data.Dataset.
<i>KvsSampleDataset</i>	KvsSample a Dataset:
<i>NegSampleDataset</i>	An abstract class representing a Dataset.
<i>TriplePredictionDataset</i>	Triple Dataset
<i>CVDDataModule</i>	Create a Dataset for cross validation

Functions

<code>reload_dataset(path, form_of_labelling, ...)</code>	Reload the files from disk to construct the Pytorch dataset
<code>construct_dataset(→ torch.utils.data.Dataset)</code>	

Module Contents

`dicee.dataset_classes.reload_dataset` (*path: str, form_of_labelling, scoring_technique, neg_ratio, label_smoothing_rate*)

Reload the files from disk to construct the Pytorch dataset

`dicee.dataset_classes.construct_dataset` (*, *train_set: numpy.ndarray | list, valid_set=None, test_set=None, ordered_bpe_entities=None, train_target_indices=None, target_dim: int = None, entity_to_idx: dict, relation_to_idx: dict, form_of_labelling: str, scoring_technique: str, neg_ratio: int, label_smoothing_rate: float, byte_pair_encoding=None, block_size: int = None*)
→ `torch.utils.data.Dataset`

class `dicee.dataset_classes.BPE_NegativeSamplingDataset` (*train_set: torch.LongTensor, ordered_shaped_bpe_entities: torch.LongTensor, neg_ratio: int*)

Bases: `torch.utils.data.Dataset`

An abstract class representing a Dataset.

All datasets that represent a map from keys to data samples should subclass it. All subclasses should overwrite `__getitem__()`, supporting fetching a data sample for a given key. Subclasses could also optionally overwrite `__len__()`, which is expected to return the size of the dataset by many `Sampler` implementations and the default options of `DataLoader`. Subclasses could also optionally implement `__getitems__()`, for speedup batched samples loading. This method accepts list of indices of samples of batch and returns list of samples.

Note: `DataLoader` by default constructs an index sampler that yields integral indices. To make it work with a map-style dataset with non-integral indices/keys, a custom sampler must be provided.

`__len__()`

`__getitem__(idx)`

`collate_fn(batch_shaped_bpe_triples: List[Tuple[torch.Tensor, torch.Tensor]])`

class `dicee.dataset_classes.MultiLabelDataset` (*train_set: torch.LongTensor, train_indices_target: torch.LongTensor, target_dim: int, torch_ordered_shaped_bpe_entities: torch.LongTensor*)

Bases: `torch.utils.data.Dataset`

An abstract class representing a Dataset.

All datasets that represent a map from keys to data samples should subclass it. All subclasses should overwrite `__getitem__()`, supporting fetching a data sample for a given key. Subclasses could also optionally overwrite `__len__()`, which is expected to return the size of the dataset by many `Sampler` implementations and the default options of `DataLoader`. Subclasses could also optionally implement `__getitems__()`, for speedup batched samples loading. This method accepts list of indices of samples of batch and returns list of samples.

Note: `DataLoader` by default constructs an index sampler that yields integral indices. To make it work with a map-style dataset with non-integral indices/keys, a custom sampler must be provided.

```
__len__()
```

```
__getitem__(idx)
```

```
class dicee.dataset_classes.MultiClassClassificationDataset(  
    subword_units: numpy.ndarray, block_size: int = 8)
```

```
Bases: torch.utils.data.Dataset
```

```
Dataset for the 1vsALL training strategy
```

Parameters

- **train_set_idx** – Indexed triples for the training.
- **entity_idxes** – mapping.
- **relation_idxes** – mapping.
- **form** – ?
- **num_workers** – int for <https://pytorch.org/docs/stable/data.html#torch.utils.data.DataLoader>

Return type

```
torch.utils.data.Dataset
```

```
__len__()
```

```
__getitem__(idx)
```

```
class dicee.dataset_classes.OnevsAllDataset(train_set_idx: numpy.ndarray, entity_idxes)
```

```
Bases: torch.utils.data.Dataset
```

```
Dataset for the 1vsALL training strategy
```

Parameters

- **train_set_idx** – Indexed triples for the training.
- **entity_idxes** – mapping.
- **relation_idxes** – mapping.
- **form** – ?
- **num_workers** – int for <https://pytorch.org/docs/stable/data.html#torch.utils.data.DataLoader>

Return type

```
torch.utils.data.Dataset
```

```
__len__()
```

```
__getitem__(idx)
```

```
class dicee.dataset_classes.KvsAll(train_set_idx: numpy.ndarray, entity_idxes, relation_idxes,  
    form, store=None, label_smoothing_rate: float = 0.0)
```

```
Bases: torch.utils.data.Dataset
```

Creates a dataset for KvsAll training by inheriting from torch.utils.data.Dataset.

Let D denote a dataset for KvsAll training and be defined as $D := \{(x, y)_i\}_i^N$, where $x: (h, r)$ is a unique tuple of an entity h in E and a relation r in R that has been seed in the input graph. y : denotes a multi-label vector in $[0, 1]^{|E|}$ **|E|** is a binary label.

forall $y_i = 1$ s.t. (h, r, E_i) in KG

Note: TODO

train_set_idx

[numpy.ndarray] n by 3 array representing n triples

entity_idxes

[dictionary] string representation of an entity to its integer id

relation_idxes

[dictionary] string representation of a relation to its integer id

self : torch.utils.data.Dataset

```
>>> a = KvsAll()
>>> a
? array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

__len__()

__getitem__(idx)

class dicee.dataset_classes.**AllvsAll**(train_set_idx: numpy.ndarray, entity_idxes, relation_idxes, label_smoothing_rate=0.0)

Bases: torch.utils.data.Dataset

Creates a dataset for AllvsAll training by inheriting from torch.utils.data.Dataset.

Let D denote a dataset for AllvsAll training and be defined as $D := \{(x, y)_i\}_i^N$, where $x: (h, r)$ is a possible unique tuple of an entity h in E and a relation r in R . Hence $N = |E| \times |R|$ y : denotes a multi-label vector in $[0, 1]^{|E|}$ **|E|** is a binary label.

forall $y_i = 1$ s.t. (h, r, E_i) in KG

Note:

AllvsAll extends KvsAll via none existing (h,r). Hence, it adds data points that are labelled without 1s, only with 0s.

train_set_idx

[numpy.ndarray] n by 3 array representing n triples

entity_idxes

[dictionary] string representation of an entity to its integer id

relation_idxes

[dictionary] string representation of a relation to its integer id

self : torch.utils.data.Dataset


```
>>> a = AllvsAll()
>>> a
? array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

`__len__()`

`__getitem__(idx)`

```
class dicee.dataset_classes.KvsSampleDataset (train_set: numpy.ndarray, num_entities,
num_relations, neg_sample_ratio: int = None, label_smoothing_rate: float = 0.0)
```

Bases: torch.utils.data.Dataset

KvsSample a Dataset:

D:= {(x,y)_i}_i ^N, where

. x:(h,r) is a unique h in E and a relation r in R and . y in [0,1]^{**|E|**} is a binary label.

forall $y_i = 1$ s.t. $(h \ r \ E_i)$ in KG

At each mini-batch construction, we subsample(y), hence n

new_y| << |E| new_y contains all 1's if $\sum(y) < \text{neg_sample_ratio}$ new_y contains

train_set_idx

Indexed triples for the training.

entity_idx

mapping.

relation_idx

mapping.

form

?

store

?

label_smoothing_rate

?

torch.utils.data.Dataset

`__len__()`

`__getitem__(idx)`

```
class dicee.dataset_classes.NegSampleDataset (train_set: numpy.ndarray, num_entities: int,
num_relations: int, neg_sample_ratio: int = 1)
```

Bases: torch.utils.data.Dataset

An abstract class representing a Dataset.

All datasets that represent a map from keys to data samples should subclass it. All subclasses should overwrite `__getitem__()`, supporting fetching a data sample for a given key. Subclasses could also optionally overwrite `__len__()`, which is expected to return the size of the dataset by many `Sampler` implementations and the default options of `DataLoader`. Subclasses could also optionally implement `__getitems__()`, for speedup batched samples loading. This method accepts list of indices of samples of batch and returns list of samples.

Note: DataLoader by default constructs an index sampler that yields integral indices. To make it work with a map-style dataset with non-integral indices/keys, a custom sampler must be provided.

`__len__()`

`__getitem__(idx)`

class dicee.dataset_classes.**TriplePredictionDataset** (*train_set: numpy.ndarray,*
num_entities: int, num_relations: int, neg_sample_ratio: int = 1, label_smoothing_rate: float = 0.0)

Bases: torch.utils.data.Dataset

Triple Dataset

D:= {(x)_i}_i ^N, where

. x:(h,r, t) in KG is a unique h in E and a relation r in R and . collect_fn => Generates negative triples

collect_fn:

orall (h,r,t) in G obtain, create negative triples{(h,r,x),(r,t),(h,m,t)}

y:labels are represented in torch.float16

train_set_idx

Indexed triples for the training.

entity_idx

mapping.

relation_idx

mapping.

form

?

store

?

label_smoothing_rate

collate_fn: batch:List[torch.IntTensor] Returns —— torch.utils.data.Dataset

`__len__()`

`__getitem__(idx)`

collate_fn (*batch: List[torch.Tensor]*)

class dicee.dataset_classes.**CVDataModule** (*train_set_idx: numpy.ndarray, num_entities,*
num_relations, neg_sample_ratio, batch_size, num_workers)

Bases: pytorch_lightning.LightningDataModule

Create a Dataset for cross validation

Parameters

- **train_set_idx** – Indexed triples for the training.
- **num_entities** – entity to index mapping.
- **num_relations** – relation to index mapping.

- **batch_size** – int
- **form** – ?
- **num_workers** – int for <https://pytorch.org/docs/stable/data.html#torch.utils.data.DataLoader>

Return type

?

train_dataloader() → torch.utils.data.DataLoader

An iterable or collection of iterables specifying training samples.

For more information about multiple dataloaders, see this section.

The dataloader you return will not be reloaded unless you set **:param-ref:~pytorch_lightning.trainer.trainer.Trainer.reload_dataloaders_every_n_epochs** to a positive integer.

For data processing use the following pattern:

- download in `prepare_data()`
- process and split in `setup()`

However, the above are only necessary for distributed processing.

Warning: do not assign state in `prepare_data`

- `fit()`
- `prepare_data()`
- `setup()`

Note: Lightning tries to add the correct sampler for distributed and arbitrary hardware. There is no need to set it yourself.

setup (*args, **kwargs)

Called at the beginning of fit (train + validate), validate, test, or predict. This is a good hook when you need to build models dynamically or adjust something about them. This hook is called on every process when using DDP.

Parameters

stage – either 'fit', 'validate', 'test', or 'predict'

Example:

```
class LitModel(...):
    def __init__(self):
        self.ll = None

    def prepare_data(self):
        download_data()
        tokenize()

        # don't do this
```

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```
self.something = else

def setup(self, stage):
    data = load_data(...)
    self.l1 = nn.Linear(28, data.num_classes)
```

transfer_batch_to_device (*args, **kwargs)

Override this hook if your `DataLoader` returns tensors wrapped in a custom data structure.

The data types listed below (and any arbitrary nesting of them) are supported out of the box:

- `torch.Tensor` or anything that implements `.to(...)`
- `list`
- `dict`
- `tuple`

For anything else, you need to define how the data is moved to the target device (CPU, GPU, TPU, ...).

Note: This hook should only transfer the data and not modify it, nor should it move the data to any other device than the one passed in as argument (unless you know what you are doing). To check the current state of execution of this hook you can use `self.trainer.training/testing/validating/predicting` so that you can add different logic as per your requirement.

Parameters

- **batch** – A batch of data that needs to be transferred to a new device.
- **device** – The target device as defined in PyTorch.
- **dataloader_idx** – The index of the dataloader to which the batch belongs.

Returns

A reference to the data on the new device.

Example:

```
def transfer_batch_to_device(self, batch, device, dataloader_idx):
    if isinstance(batch, CustomBatch):
        # move all tensors in your custom data structure to the device
        batch.samples = batch.samples.to(device)
        batch.targets = batch.targets.to(device)
    elif dataloader_idx == 0:
        # skip device transfer for the first dataloader or anything you wish
        pass
    else:
        batch = super().transfer_batch_to_device(batch, device, dataloader_
↪idx)
    return batch
```

See also:

- `move_data_to_device()`
- `apply_to_collection()`

prepare_data (*args, **kwargs)

Use this to download and prepare data. Downloading and saving data with multiple processes (distributed settings) will result in corrupted data. Lightning ensures this method is called only within a single process, so you can safely add your downloading logic within.

Warning: DO NOT set state to the model (use `setup` instead) since this is NOT called on every device

Example:

```
def prepare_data(self):
    # good
    download_data()
    tokenize()
    etc()

    # bad
    self.split = data_split
    self.some_state = some_other_state()
```

In a distributed environment, `prepare_data` can be called in two ways (using `prepare_data_per_node`)

1. Once per node. This is the default and is only called on `LOCAL_RANK=0`.
2. Once in total. Only called on `GLOBAL_RANK=0`.

Example:

```
# DEFAULT
# called once per node on LOCAL_RANK=0 of that node
class LitDataModule(LightningDataModule):
    def __init__(self):
        super().__init__()
        self.prepare_data_per_node = True

# call on GLOBAL_RANK=0 (great for shared file systems)
class LitDataModule(LightningDataModule):
    def __init__(self):
        super().__init__()
        self.prepare_data_per_node = False
```

This is called before requesting the dataloaders:

```
model.prepare_data()
initialize_distributed()
model.setup(stage)
model.train_dataloader()
model.val_dataloader()
model.test_dataloader()
model.predict_dataloader()
```

dicee.eval_static_funcs

Functions

<code>evaluate_link_prediction_performance(→ Dict)</code>	param model
<code>evaluate_link_prediction_performance_w</code>	
<code>evaluate_link_prediction_performance_w</code>	
<code>evaluate_link_prediction_performance_w ...)</code>	param model
<code>evaluate_lp_bpe_k_vs_all(model, triples[, er_vocab, ...])</code>	

Module Contents

```
dicee.eval_static_funcs.evaluate_link_prediction_performance(  
    model: dicee.knowledge_graph_embeddings.KGE, triples, er_vocab: Dict[Tuple, List],  
    re_vocab: Dict[Tuple, List]) → Dict
```

Parameters

- **model**
- **triples**
- **er_vocab**
- **re_vocab**

```
dicee.eval_static_funcs.  
    evaluate_link_prediction_performance_with_reciprocals(  
        model: dicee.knowledge_graph_embeddings.KGE, triples, er_vocab: Dict[Tuple, List])
```

```
dicee.eval_static_funcs.  
    evaluate_link_prediction_performance_with_bpe_reciprocals(  
        model: dicee.knowledge_graph_embeddings.KGE, within_entities: List[str], triples: List[List[str]],  
        er_vocab: Dict[Tuple, List])
```

```
dicee.eval_static_funcs.evaluate_link_prediction_performance_with_bpe(  
    model: dicee.knowledge_graph_embeddings.KGE, within_entities: List[str], triples: List[Tuple[str]],  
    er_vocab: Dict[Tuple, List], re_vocab: Dict[Tuple, List])
```

Parameters

- **model**
- **triples**
- **within_entities**
- **er_vocab**
- **re_vocab**

```
dicee.eval_static_funcs.evaluate_lp_bpe_k_vs_all (model, triples: List[List[str]],
er_vocab=None, batch_size=None, func_triple_to_bpe_representation: Callable = None,
str_to_bpe_entity_to_idx=None)
```

dicee.evaluator

Classes

<i>Evaluator</i>	Evaluator class to evaluate KGE models in various downstream tasks
------------------	--

Module Contents

class `dicee.evaluator.Evaluator` (*args*, *is_continual_training=None*)

Evaluator class to evaluate KGE models in various downstream tasks

Arguments

vocab_preparation (*dataset*) → None

A function to wait future objects for the attributes of executor

Return type

None

eval (*dataset: dicee.knowledge_graph.KG*, *trained_model*, *form_of_labelling*, *during_training=False*)
→ None

eval_rank_of_head_and_tail_entity (*, *train_set*, *valid_set=None*, *test_set=None*,
trained_model)

eval_rank_of_head_and_tail_byte_pair_encoded_entity (*, *train_set=None*,
valid_set=None, *test_set=None*, *ordered_bpe_entities*, *trained_model*)

eval_with_byte (*, *raw_train_set*, *raw_valid_set=None*, *raw_test_set=None*, *trained_model*,
form_of_labelling) → None

Evaluate model after reciprocal triples are added

eval_with_bpe_vs_all (*, *raw_train_set*, *raw_valid_set=None*, *raw_test_set=None*, *trained_model*,
form_of_labelling) → None

Evaluate model after reciprocal triples are added

eval_with_vs_all (*, *train_set*, *valid_set=None*, *test_set=None*, *trained_model*, *form_of_labelling*)
→ None

Evaluate model after reciprocal triples are added

evaluate_lp_k_vs_all (*model*, *triple_idx*, *info=None*, *form_of_labelling=None*)

Filtered link prediction evaluation. :param model: :param triple_idx: test triples :param info: :param form_of_labelling: :return:

evaluate_lp_with_byte (*model*, *triples: List[List[str]]*, *info=None*)

evaluate_lp_bpe_k_vs_all (*model*, *triples: List[List[str]]*, *info=None*, *form_of_labelling=None*)

Parameters

- **model**
- **triples** (*List of lists*)
- **info**
- **form_of_labelling**

evaluate_lp (*model*, *triple_idx*, *info: str*)

dummy_eval (*trained_model*, *form_of_labelling: str*)

eval_with_data (*dataset*, *trained_model*, *triple_idx: numpy.ndarray*, *form_of_labelling: str*)

dicee.executer

Classes

<i>Execute</i>	A class for Training, Retraining and Evaluation a model.
<i>ContinuousExecute</i>	A subclass of Execute Class for retraining

Module Contents

class dicee.executer.**Execute** (*args*, *continuous_training=False*)

A class for Training, Retraining and Evaluation a model.

- (1) Loading & Preprocessing & Serializing input data.
- (2) Training & Validation & Testing
- (3) Storing all necessary info

read_or_load_kg ()

read_preprocess_index_serialize_data () → None

Read & Preprocess & Index & Serialize Input Data

- (1) Read or load the data from disk into memory.
- (2) Store the statistics of the data.

Parameter

rtype

None

load_indexed_data () → None

Load the indexed data from disk into memory

Parameter

rtype
None

save_trained_model () → None

Save a knowledge graph embedding model

- (1) Send model to eval mode and cpu.
- (2) Store the memory footprint of the model.
- (3) Save the model into disk.
- (4) Update the stats of KG again ?

Parameter

rtype
None

end (*form_of_labelling: str*) → dict

End training

- (1) Store trained model.
- (2) Report runtimes.
- (3) Eval model if required.

Parameter

rtype
A dict containing information about the training and/or evaluation

write_report () → None

Report training related information in a report.json file

start () → dict

Start training

(1) Loading the Data # (2) Create an evaluator object. # (3) Create a trainer object. # (4) Start the training

Parameter

rtype
A dict containing information about the training and/or evaluation

class dicee.executer.**ContinuousExecute** (*args*)

Bases: *Execute*

A subclass of Execute Class for retraining

- (1) Loading & Preprocessing & Serializing input data.

- (2) Training & Validation & Testing
- (3) Storing all necessary info

During the continual learning we can only modify * **num_epochs** * parameter. Trained model stored in the same folder as the seed model for the training. Trained model is noted with the current time.

continual_start () → dict

Start Continual Training

- (1) Initialize training.
- (2) Start continual training.
- (3) Save trained model.

Parameter

rtype

A dict containing information about the training and/or evaluation

dicee.knowledge_graph

Classes

<i>KG</i>	Knowledge Graph
-----------	-----------------

Module Contents

```
class dicee.knowledge_graph.KG (dataset_dir: str = None, byte_pair_encoding: bool = False,
    padding: bool = False, add_noise_rate: float = None, sparql_endpoint: str = None,
    path_single_kg: str = None, path_for_deserialization: str = None, add_reciprical: bool = None,
    eval_model: str = None, read_only_few: int = None, sample_triples_ratio: float = None,
    path_for_serialization: str = None, entity_to_idx=None, relation_to_idx=None, backend=None,
    training_technique: str = None)
```

Knowledge Graph

property **entities_str**: List

property **relations_str**: List

func **triple_to_bpe_representation** (*triple: List[str]*)

dicee.knowledge_graph_embeddings

Classes

<i>KGE</i>	Knowledge Graph Embedding Class for interactive usage of pre-trained models
------------	---

Module Contents

```
class dicee.knowledge_graph_embeddings.KGE (path=None, url=None,  
      construct_ensemble=False, model_name=None, apply_semantic_constraint=False)  
    Bases: dicee.abstracts.BaseInteractiveKGE  
    Knowledge Graph Embedding Class for interactive usage of pre-trained models  
  
    get_transductive_entity_embeddings (indices: torch.LongTensor | List[str],  
      as_pytorch=False, as_numpy=False, as_list=True)  
      → torch.FloatTensor | numpy.ndarray | List[float]  
  
    create_vector_database (collection_name: str, distance: str, location: str = 'localhost',  
      port: int = 6333)  
  
    generate (h="", r="")  
  
    __str__ ()  
      Return str(self).  
  
    eval_lp_performance (dataset=List[Tuple[str, str, str]], filtered=True)  
  
    predict_missing_head_entity (relation: List[str] | str, tail_entity: List[str] | str, within=None)  
      → Tuple  
      Given a relation and a tail entity, return top k ranked head entity.  
       $\operatorname{argmax}_{\{e \in E\}} f(e, r, t)$ , where  $r \in R$ ,  $t \in E$ .
```

Parameter

relation: Union[List[str], str]
String representation of selected relations.

tail_entity: Union[List[str], str]
String representation of selected entities.

k: int
Highest ranked k entities.

Returns: Tuple

Highest K scores and entities

predict_missing_relations (*head_entity: List[str] | str, tail_entity: List[str] | str, within=None*)
→ Tuple

Given a head entity and a tail entity, return top k ranked relations.

$\text{argmax}_{\{r \in R\}} f(h,r,t)$, where $h, t \in E$.

Parameter

head_entity: List[str]

String representation of selected entities.

tail_entity: List[str]

String representation of selected entities.

k: int

Highest ranked k entities.

Returns: Tuple

Highest K scores and entities

predict_missing_tail_entity (*head_entity: List[str] | str, relation: List[str] | str, within: List[str] = None*) → torch.FloatTensor

Given a head entity and a relation, return top k ranked entities

$\text{argmax}_{\{e \in E\}} f(h,r,e)$, where $h \in E$ and $r \in R$.

Parameter

head_entity: List[str]

String representation of selected entities.

tail_entity: List[str]

String representation of selected entities.

Returns: Tuple

scores

predict (*, *h: List[str] | str = None, r: List[str] | str = None, t: List[str] | str = None, within=None, logits=True*) → torch.FloatTensor

Parameters

- **logits**
- **h**

- **r**
- **t**
- **within**

predict_topk (*, h: List[str] = None, r: List[str] = None, t: List[str] = None, topk: int = 10, within: List[str] = None)

Predict missing item in a given triple.

Parameter

head_entity: List[str]

String representation of selected entities.

relation: List[str]

String representation of selected relations.

tail_entity: List[str]

String representation of selected entities.

k: int

Highest ranked k item.

Returns: Tuple

Highest K scores and items

triple_score (h: List[str] | str = None, r: List[str] | str = None, t: List[str] | str = None, logits=False)
→ torch.FloatTensor

Predict triple score

Parameter

head_entity: List[str]

String representation of selected entities.

relation: List[str]

String representation of selected relations.

tail_entity: List[str]

String representation of selected entities.

logits: bool

If logits is True, unnormalized score returned

Returns: Tuple

pytorch tensor of triple score

t_norm (*tens_1*: torch.Tensor, *tens_2*: torch.Tensor, *tnorm*: str = 'min') → torch.Tensor

tensor_t_norm (*subquery_scores*: torch.FloatTensor, *tnorm*: str = 'min') → torch.FloatTensor

Compute T-norm over $[0,1]^{n \times d}$ where n denotes the number of hops and d denotes number of entities

t_conorm (*tens_1*: torch.Tensor, *tens_2*: torch.Tensor, *tconorm*: str = 'min') → torch.Tensor

negnorm (*tens_1*: torch.Tensor, *lambda_*: float, *neg_norm*: str = 'standard') → torch.Tensor

return_multi_hop_query_results (*aggregated_query_for_all_entities*, *k*: int, *only_scores*)

single_hop_query_answering (*query*: tuple, *only_scores*: bool = True, *k*: int = None)

answer_multi_hop_query (*query_type*: str = None,
 query: Tuple[str | Tuple[str, str], Ellipsis] = None,
 queries: List[Tuple[str | Tuple[str, str], Ellipsis]] = None, *tnorm*: str = 'prod',
 neg_norm: str = 'standard', *lambda_*: float = 0.0, *k*: int = 10, *only_scores*=False)
 → List[Tuple[str, torch.Tensor]]

@TODO: Refactoring is needed # @TODO: Score computation for each query type should be done in a static function

Find an answer set for EPFO queries including negation and disjunction

Parameter

query_type: str The type of the query, e.g., “2p”.

query: Union[str, Tuple[str, Tuple[str, str]]] The query itself, either a string or a nested tuple.

queries: List of Tuple[Union[str, Tuple[str, str]], ...]

tnorm: str The t-norm operator.

neg_norm: str The negation norm.

lambda_: float lambda parameter for sugeno and yager negation norms

k: int The top-k substitutions for intermediate variables.

returns

- List[Tuple[str, torch.Tensor]]
- Entities and corresponding scores sorted in the descening order of scores

find_missing_triples (*confidence*: float, *entities*: List[str] = None, *relations*: List[str] = None,
 topk: int = 10, *at_most*: int = sys.maxsize) → Set

Find missing triples

Iterative over a set of entities E and a set of relation R :

forall e in E and forall r in R f(e,r,x)

Return (e,r,x)

notin G and f(e,r,x) > confidence

confidence: float
A threshold for an output of a sigmoid function given a triple.

topk: int
Highest ranked k item to select triples with $f(e,r,x) > \text{confidence}$.

at_most: int
Stop after finding at_most missing triples

$\{(e,r,x) \mid f(e,r,x) > \text{confidence} \text{ and } (e,r,x) \notin G\}$

deploy (*share: bool = False, top_k: int = 10*)

train_triples (*h: List[str], r: List[str], t: List[str], labels: List[float], iteration=2, optimizer=None*)

train_k_vs_all (*h, r, iteration=1, lr=0.001*)
Train k vs all :param head_entity: :param relation: :param iteration: :param lr: :return:

train (*kg, lr=0.1, epoch=10, batch_size=32, neg_sample_ratio=10, num_workers=1*) → None
Retrained a pretrain model on an input KG via negative sampling.

dicee.query_generator

Classes

QueryGenerator

Module Contents

class `dicee.query_generator.QueryGenerator` (*train_path: str, val_path: str, test_path: str, ent2id: Dict = None, rel2id: Dict = None, seed: int = 1, gen_valid: bool = False, gen_test: bool = True*)

list2tuple (*list_data*)

tuple2list (*x: List | Tuple*) → List | Tuple
Convert a nested tuple to a nested list.

set_global_seed (*seed: int*)
Set seed

construct_graph (*paths: List[str]*) → Tuple[Dict, Dict]
Construct graph from triples Returns dicts with incoming and outgoing edges

fill_query (*query_structure: List[str | List], ent_in: Dict, ent_out: Dict, answer: int*) → bool
Private method for fill_query logic.

achieve_answer (*query: List[str | List], ent_in: Dict, ent_out: Dict*) → set
Private method for achieve_answer logic. @TODO: Document the code

write_links (*ent_out*, *small_ent_out*)

ground_queries (*query_structure*: List[str | List], *ent_in*: Dict, *ent_out*: Dict, *small_ent_in*: Dict, *small_ent_out*: Dict, *gen_num*: int, *query_name*: str)

Generating queries and achieving answers

unmap (*query_type*, *queries*, *tp_answers*, *fp_answers*, *fn_answers*)

unmap_query (*query_structure*, *query*, *id2ent*, *id2rel*)

generate_queries (*query_struct*: List, *gen_num*: int, *query_type*: str)

Passing incoming and outgoing edges to ground queries depending on mode [train valid or text] and getting queries and answers in return @ TODO: create a class for each single query struct

save_queries (*query_type*: str, *gen_num*: int, *save_path*: str)

abstract load_queries (*path*)

get_queries (*query_type*: str, *gen_num*: int)

static save_queries_and_answers (*path*: str, *data*: List[Tuple[str, Tuple[collections.defaultdict]]]) → None

Save Queries into Disk

static load_queries_and_answers (*path*: str)
→ List[Tuple[str, Tuple[collections.defaultdict]]]

Load Queries from Disk to Memory

dicee.sanity_checkers

Functions

```
is_sparql_endpoint_alive([sparql_endpoint])
```

```
validate_knowledge_graph(args)                      Validating the source of knowledge graph
```

```
sanity_checking_with_arguments(args)
```

Module Contents

dicee.sanity_checkers.**is_sparql_endpoint_alive** (*sparql_endpoint*: str = None)

dicee.sanity_checkers.**validate_knowledge_graph** (*args*)

Validating the source of knowledge graph

dicee.sanity_checkers.**sanity_checking_with_arguments** (*args*)

dicee.static_funcs

Functions

<code>create_recipriocal_triples(x)</code>	Add inverse triples into dask dataframe
<code>get_er_vocab(data[, file_path])</code>	
<code>get_re_vocab(data[, file_path])</code>	
<code>get_ee_vocab(data[, file_path])</code>	
<code>timeit(func)</code>	
<code>save_pickle(*[, data, file_path])</code>	
<code>load_pickle([file_path])</code>	
<code>select_model(args[, is_continual_training, storage_path])</code>	
<code>load_model(→ Tuple[object, Tuple[dict, dict]])</code>	Load weights and initialize pytorch module from namespace arguments
<code>load_model_ensemble(...)</code>	Construct Ensemble Of weights and initialize pytorch module from namespace arguments
<code>save_numpy_ndarray(*, data, file_path)</code>	
<code>numpy_data_type_changer(→ numpy.ndarray)</code>	Detect most efficient data type for a given triples
<code>save_checkpoint_model(→ None)</code>	Store Pytorch model into disk
<code>store(→ None)</code>	Store trained_model model and save embeddings into csv file.
<code>add_noisy_triples(→ pandas.DataFrame)</code>	Add randomly constructed triples
<code>read_or_load_kg(args, cls)</code>	
<code>intialize_model(→ Tuple[object, str])</code>	
<code>load_json(→ dict)</code>	
<code>save_embeddings(→ None)</code>	Save it as CSV if memory allows.
<code>random_prediction(pre_trained_kge)</code>	
<code>deploy_triple_prediction(pre_trained_kge, str_subject, ...)</code>	
<code>deploy_tail_entity_prediction(pre_trained_]</code>	
<code>...)</code>	
<code>deploy_head_entity_prediction(pre_trained_]</code>	
<code>...)</code>	
<code>deploy_relation_prediction(pre_trained_kge, ...)</code>	
<code>vocab_to_parquet(vocab_to_idx, name, ...)</code>	
<code>create_experiment_folder([folder_name])</code>	

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Table 2 – continued from previous page

<code>continual_training_setup_executor(→ None)</code>	storage_path:str A path leading to a parent directory, where a subdirectory containing KGE related data
<code>exponential_function(→ torch.FloatTensor)</code>	
<code>load_numpy(→ numpy.ndarray)</code>	
<code>evaluate(entity_to_idx, scores, easy_answers, hard_answers)</code>	# @TODO: CD: Renamed this function
<code>download_file(url[, destination_folder])</code>	
<code>download_files_from_url(→ None)</code>	param base_url
<code>download_pretrained_model(→ str)</code>	

Module Contents

`dicee.static_funcs.create_recipriocal_triples(x)`

Add inverse triples into dask dataframe :param x: :return:

`dicee.static_funcs.get_er_vocab(data, file_path: str = None)`

`dicee.static_funcs.get_re_vocab(data, file_path: str = None)`

`dicee.static_funcs.get_ee_vocab(data, file_path: str = None)`

`dicee.static_funcs.timeit(func)`

`dicee.static_funcs.save_pickle(*, data: object = None, file_path=str)`

`dicee.static_funcs.load_pickle(file_path=str)`

`dicee.static_funcs.select_model(args: dict, is_continual_training: bool = None, storage_path: str = None)`

`dicee.static_funcs.load_model(path_of_experiment_folder: str, model_name='model.pt', verbose=0) → Tuple[object, Tuple[dict, dict]]`

Load weights and initialize pytorch module from namespace arguments

`dicee.static_funcs.load_model_ensemble(path_of_experiment_folder: str) → Tuple[dicee.models.base_model.BaseKGE, Tuple[pandas.DataFrame, pandas.DataFrame]]`

Construct Ensemble Of weights and initialize pytorch module from namespace arguments

- (1) Detect models under given path
- (2) Accumulate parameters of detected models
- (3) Normalize parameters
- (4) Insert (3) into model.

`dicee.static_funcs.save_numpy_ndarray(*, data: numpy.ndarray, file_path: str)`

```

dicee.static_funcs.numpy_data_type_changer (train_set: numpy.ndarray, num: int)
    → numpy.ndarray
    Detect most efficient data type for a given triples :param train_set: :param num: :return:

dicee.static_funcs.save_checkpoint_model (model, path: str) → None
    Store Pytorch model into disk

dicee.static_funcs.store (trainer, trained_model, model_name: str = 'model',
    full_storage_path: str = None, save_embeddings_as_csv=False) → None
    Store trained_model model and save embeddings into csv file. :param trainer: an instance of trainer class :param
    full_storage_path: path to save parameters. :param model_name: string representation of the name of the model.
    :param trained_model: an instance of BaseKGE see core.models.base_model . :param save_embeddings_as_csv:
    for easy access of embeddings. :return:

dicee.static_funcs.add_noisy_triples (train_set: pandas.DataFrame, add_noise_rate: float)
    → pandas.DataFrame
    Add randomly constructed triples :param train_set: :param add_noise_rate: :return:

dicee.static_funcs.read_or_load_kg (args, cls)

dicee.static_funcs.intialize_model (args: dict, verbose=0) → Tuple[object, str]

dicee.static_funcs.load_json (p: str) → dict

dicee.static_funcs.save_embeddings (embeddings: numpy.ndarray, indexes, path: str) → None
    Save it as CSV if memory allows. :param embeddings: :param indexes: :param path: :return:

dicee.static_funcs.random_prediction (pre_trained_kge)

dicee.static_funcs.deploy_triple_prediction (pre_trained_kge, str_subject, str_predicate,
    str_object)

dicee.static_funcs.deploy_tail_entity_prediction (pre_trained_kge, str_subject,
    str_predicate, top_k)

dicee.static_funcs.deploy_head_entity_prediction (pre_trained_kge, str_object,
    str_predicate, top_k)

dicee.static_funcs.deploy_relation_prediction (pre_trained_kge, str_subject, str_object,
    top_k)

dicee.static_funcs.vocab_to_parquet (vocab_to_idx, name, path_for_serialization, print_into)

dicee.static_funcs.create_experiment_folder (folder_name='Experiments')

dicee.static_funcs.continual_training_setup_executor (executor) → None
    storage_path:str A path leading to a parent directory, where a subdirectory containing KGE related data
    full_storage_path:str A path leading to a subdirectory containing KGE related data

dicee.static_funcs.exponential_function (x: numpy.ndarray, lam: float,
    ascending_order=True) → torch.FloatTensor

dicee.static_funcs.load_numpy (path) → numpy.ndarray

dicee.static_funcs.evaluate (entity_to_idx, scores, easy_answers, hard_answers)
    # @TODO: CD: Renamed this function Evaluate multi hop query answering on different query types

dicee.static_funcs.download_file (url, destination_folder='')

```

`dicee.static_funcs.download_files_from_url (base_url: str, destination_folder='.') → None`

Parameters

- **base_url** (e.g. `"https://files.dice-research.org/projects/DiceEmbeddings/KINSHIP-Keci-dim128-epoch256-KvsAll"`)
- **destination_folder** (e.g. `"KINSHIP-Keci-dim128-epoch256-KvsAll"`)

`dicee.static_funcs.download_pretrained_model (url: str) → str`

`dicee.static_funcs_training`

Functions

```
evaluate_lp(model, triple_idx, num_entities, Evaluate model in a standard link prediction task  
er_vocab, ...)
```

```
evaluate_bpe_lp(model, triple_idx, ..., info)
```

```
efficient_zero_grad(model)
```

Module Contents

`dicee.static_funcs_training.evaluate_lp (model, triple_idx, num_entities,
er_vocab: Dict[Tuple, List], re_vocab: Dict[Tuple, List], info='Eval Starts')`

Evaluate model in a standard link prediction task

for each triple the rank is computed by taking the mean of the filtered missing head entity rank and the filtered missing tail entity rank :param model: :param triple_idx: :param info: :return:

`dicee.static_funcs_training.evaluate_bpe_lp (model, triple_idx: List[Tuple],
all_bpe_shaped_entities, er_vocab: Dict[Tuple, List], re_vocab: Dict[Tuple, List],
info='Eval Starts')`

`dicee.static_funcs_training.efficient_zero_grad (model)`

`dicee.static_preprocess_funcs`

Attributes

```
enable_log
```

Functions

<code>timeit(func)</code>	
<code>preprocesses_input_args(args)</code>	Sanity Checking in input arguments
<code>create_constraints(→ Tuple[dict, dict, dict, dict])</code>	(1) Extract domains and ranges of relations
<code>get_er_vocab(data)</code>	
<code>get_re_vocab(data)</code>	
<code>get_ee_vocab(data)</code>	
<code>mapping_from_first_two_cols_to_third(train_set_idx)</code>	

Module Contents

```
dicee.static_preprocess_funcs.enable_log = False
dicee.static_preprocess_funcs.timeit (func)
dicee.static_preprocess_funcs.preprocesses_input_args (args)
    Sanity Checking in input arguments
dicee.static_preprocess_funcs.create_constraints (triples: numpy.ndarray)
    → Tuple[dict, dict, dict, dict]
    (1) Extract domains and ranges of relations
    (2) Store a mapping from relations to entities that are outside of the domain and range. Create constraints entities
    based on the range of relations :param triples: :return:
dicee.static_preprocess_funcs.get_er_vocab (data)
dicee.static_preprocess_funcs.get_re_vocab (data)
dicee.static_preprocess_funcs.get_ee_vocab (data)
dicee.static_preprocess_funcs.mapping_from_first_two_cols_to_third (
    train_set_idx)
```

13.3 Attributes

<code>__version__</code>

13.4 Classes

<i>CMult</i>	Cl_(0,0) => Real Numbers
<i>Pyke</i>	A Physical Embedding Model for Knowledge Graphs
<i>DistMult</i>	Embedding Entities and Relations for Learning and Inference in Knowledge Bases
<i>KeciBase</i>	Without learning dimension scaling
<i>Keci</i>	Base class for all neural network modules.
<i>TransE</i>	Translating Embeddings for Modeling
<i>DeCaL</i>	Base class for all neural network modules.
<i>DualE</i>	Dual Quaternion Knowledge Graph Embeddings (https://ojs.aaai.org/index.php/AAAI/article/download/16850/16657)
<i>Complex</i>	Base class for all neural network modules.
<i>AConEx</i>	Additive Convolutional ComplEx Knowledge Graph Embeddings
<i>AConvO</i>	Additive Convolutional Octonion Knowledge Graph Embeddings
<i>AConvQ</i>	Additive Convolutional Quaternion Knowledge Graph Embeddings
<i>ConvQ</i>	Convolutional Quaternion Knowledge Graph Embeddings
<i>ConvO</i>	Base class for all neural network modules.
<i>ConEx</i>	Convolutional ComplEx Knowledge Graph Embeddings
<i>QMult</i>	Base class for all neural network modules.
<i>OMult</i>	Base class for all neural network modules.
<i>Shallom</i>	A shallow neural model for relation prediction (https://arxiv.org/abs/2101.09090)
<i>LFMult</i>	Embedding with polynomial functions. We represent all entities and relations in the polynomial space as:
<i>PykeenKGE</i>	A class for using knowledge graph embedding models implemented in Pykeen
<i>Byte</i>	Base class for all neural network modules.
<i>BaseKGE</i>	Base class for all neural network modules.
<i>DICE_Trainer</i>	DICE_Trainer implement
<i>KGE</i>	Knowledge Graph Embedding Class for interactive usage of pre-trained models
<i>Execute</i>	A class for Training, Retraining and Evaluation a model.
<i>BPE_NegativeSamplingDataset</i>	An abstract class representing a Dataset.
<i>MultiLabelDataset</i>	An abstract class representing a Dataset.
<i>MultiClassClassificationDataset</i>	Dataset for the 1vsALL training strategy
<i>OnevsAllDataset</i>	Dataset for the 1vsALL training strategy
<i>KvsAll</i>	Creates a dataset for KvsAll training by inheriting from torch.utils.data.Dataset.
<i>AllvsAll</i>	Creates a dataset for AllvsAll training by inheriting from torch.utils.data.Dataset.
<i>KvsSampleDataset</i>	KvsSample a Dataset:
<i>NegSampleDataset</i>	An abstract class representing a Dataset.
<i>TriplePredictionDataset</i>	Triple Dataset
<i>CVDataModule</i>	Create a Dataset for cross validation

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Table 3 – continued from previous page

QueryGenerator

13.5 Functions

<i>create_recipriocal_triples(x)</i>	Add inverse triples into dask dataframe
<i>get_er_vocab(data[, file_path])</i>	
<i>get_re_vocab(data[, file_path])</i>	
<i>get_ee_vocab(data[, file_path])</i>	
<i>timeit(func)</i>	
<i>save_pickle(*[, data, file_path])</i>	
<i>load_pickle([file_path])</i>	
<i>select_model(args[, is_continual_training, storage_path])</i>	
<i>load_model(→ Tuple[object, Tuple[dict, dict]])</i>	Load weights and initialize pytorch module from namespace arguments
<i>load_model_ensemble(...)</i>	Construct Ensemble Of weights and initialize pytorch module from namespace arguments
<i>save_numpy_ndarray(*, data, file_path)</i>	
<i>numpy_data_type_changer(→ numpy.ndarray)</i>	Detect most efficient data type for a given triples
<i>save_checkpoint_model(→ None)</i>	Store Pytorch model into disk
<i>store(→ None)</i>	Store trained_model model and save embeddings into csv file.
<i>add_noisy_triples(→ pandas.DataFrame)</i>	Add randomly constructed triples
<i>read_or_load_kg(args, cls)</i>	
<i>intialize_model(→ Tuple[object, str])</i>	
<i>load_json(→ dict)</i>	
<i>save_embeddings(→ None)</i>	Save it as CSV if memory allows.
<i>random_prediction(pre_trained_kge)</i>	
<i>deploy_triple_prediction(pre_trained_kge, str_subject, ...)</i>	
<i>deploy_tail_entity_prediction(pre_trained_kge, ...)</i>	
<i>deploy_head_entity_prediction(pre_trained_kge, ...)</i>	
<i>deploy_relation_prediction(pre_trained_kge, ...)</i>	

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Table 4 – continued from previous page

<code>vocab_to_parquet(vocab_to_idx, name, ...)</code>	
<code>create_experiment_folder([folder_name])</code>	
<code>continual_training_setup_executor(→ None)</code>	storage_path:str A path leading to a parent directory, where a subdirectory containing KGE related data
<code>exponential_function(→ torch.FloatTensor)</code>	
<code>load_numpy(→ numpy.ndarray)</code>	
<code>evaluate(entity_to_idx, scores, easy_answers, hard_answers)</code>	# @TODO: CD: Renamed this function
<code>download_file(url[, destination_folder])</code>	
<code>download_files_from_url(→ None)</code>	param base_url
<code>download_pretrained_model(→ str)</code>	
<code>mapping_from_first_two_cols_to_third(tr</code>	
<code>timeit(func)</code>	
<code>load_pickle([file_path])</code>	
<code>reload_dataset(path, form_of_labelling, ...)</code>	Reload the files from disk to construct the Pytorch dataset
<code>construct_dataset(→ torch.utils.data.Dataset)</code>	

13.6 Package Contents

class `dicee.CMult` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

`CI_(0,0)` => Real Numbers

`CI_(0,1)` =>

A multivector $\mathbf{a} = a_0 + a_1 e_1$ A multivector $\mathbf{b} = b_0 + b_1 e_1$

multiplication is isomorphic to the product of two complex numbers

$$\mathbf{a} \mathbf{b} = a_0 b_0 + a_0 b_1 e_1 + a_1 b_1 e_1 e_1 \\ = (a_0 b_0 - a_1 b_1) + (a_0 b_1 + a_1 b_0) e_1$$

`CI_(2,0)` =>

A multivector $\mathbf{a} = a_0 + a_1 e_1 + a_2 e_2 + a_{12} e_1 e_2$ A multivector $\mathbf{b} = b_0 + b_1 e_1 + b_2 e_2 + b_{12} e_1 e_2$

$$\mathbf{a} \mathbf{b} = a_0 b_0 + a_0 b_1 e_1 + a_0 b_2 e_2 + a_0 b_{12} e_1 e_2 \\ + a_1 b_0 e_1 + a_1 b_1 e_1 e_1 + \dots$$

`CI_(0,2)` => Quaternions

clifford_mul (*x: torch.FloatTensor, y: torch.FloatTensor, p: int, q: int*) → tuple

Clifford multiplication $Cl_{\{p,q\}}(\mathbb{R})$

$e_i^2 = +1$ for $i \leq p$ $e_j^2 = -1$ for $p < j \leq p+q$ $e_i e_j = -e_j e_i$ for i

e_j

x: torch.FloatTensor with (n,d) shape

y: torch.FloatTensor with (n,d) shape

p: a non-negative integer $p \geq 0$ *q*: a non-negative integer $q \geq 0$

score (*head_ent_emb, rel_ent_emb, tail_ent_emb*)

forward_triples (*x: torch.LongTensor*) → torch.FloatTensor

Compute batch triple scores

Parameter

x: torch.LongTensor with shape n by 3

rtype

torch.LongTensor with shape n

forward_k_vs_all (*x: torch.Tensor*) → torch.FloatTensor

Compute batch KvsAll triple scores

Parameter

x: torch.LongTensor with shape n by 3

rtype

torch.LongTensor with shape n

class `dicee.Pyke` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

A Physical Embedding Model for Knowledge Graphs

forward_triples (*x: torch.LongTensor*)

Parameters

x

class `dicee.DistMult` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Embedding Entities and Relations for Learning and Inference in Knowledge Bases <https://arxiv.org/abs/1412.6575>

k_vs_all_score (*emb_h: torch.FloatTensor, emb_r: torch.FloatTensor, emb_E: torch.FloatTensor*)

Parameters

• **emb_h**

• **emb_r**

• **emb_E**

forward_k_vs_all (*x: torch.LongTensor*)

forward_k_vs_sample (*x: torch.LongTensor, target_entity_idx: torch.LongTensor*)

score (*h, r, t*)

class `dicee.KeciBase` (*args*)

Bases: `Keci`

Without learning dimension scaling

class `dicee.Keci` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

compute_sigma_pp (*hp, rp*)

Compute $\sigma_{pp} = \sum_{i=1}^{p-1} \sum_{k=i+1}^p (h_{ir_k} - h_{kr_i}) e_i e_k$

σ_{pp} captures the interactions between along p bases For instance, let $p \in \{e_1, e_2, e_3\}$, we compute interactions between $e_1 e_2, e_1 e_3$, and $e_2 e_3$ This can be implemented with a nested two for loops

results = [] for i in range(p - 1):

 for k in range(i + 1, p):

 results.append(hp[:, :, i] * rp[:, :, k] - hp[:, :, k] * rp[:, :, i])

sigma_pp = torch.stack(results, dim=2) assert sigma_pp.shape == (b, r, int((p * (p - 1)) / 2))

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p , e.g., $e_1 e_1, e_1 e_2, e_1 e_3$,

$e_2e_1, e_2e_2, e_2e_3, e_3e_1, e_3e_2, e_3e_3$

Then select the triangular matrix without diagonals: e_1e_2, e_1e_3, e_2e_3 .

compute_sigma_qq (hq, rq)

Compute $\sigma_{qq} = \sum_{j=1}^{p+q-1} \sum_{k=j+1}^{p+q} (h_{j,r_k} - h_{k,r_j}) e_j e_k \sigma_{qj}$ captures the interactions between along q bases For instance, let $q = e_1, e_2, e_3$, we compute interactions between e_1e_2, e_1e_3 , and e_2e_3 This can be implemented with a nested two for loops

```
results = [] for j in range(q - 1):
```

```
    for k in range(j + 1, q):
```

```
        results.append(hq[:, :, j] * rq[:, :, k] - hq[:, :, k] * rq[:, :, j])
```

```
sigma_qq = torch.stack(results, dim=2) assert sigma_qq.shape == (b, r, int((q * (q - 1)) / 2))
```

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p , e.g., e_1e_1, e_1e_2, e_1e_3 ,

$e_2e_1, e_2e_2, e_2e_3, e_3e_1, e_3e_2, e_3e_3$

Then select the triangular matrix without diagonals: e_1e_2, e_1e_3, e_2e_3 .

compute_sigma_pq ($*, hp, hq, rp, rq$)

$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_{i,r_j} - h_{j,r_i}) e_i e_j$

```
results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):
```

```
    for j in range(q):
```

```
        sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]
```

```
print(sigma_pq.shape)
```

apply_coefficients (h_0, hp, hq, r_0, rp, rq)

Multiplying a base vector with its scalar coefficient

clifford_multiplication (h_0, hp, hq, r_0, rp, rq)

Compute our CL multiplication

$h = h_0 + \sum_{i=1}^p h_i e_i + \sum_{j=p+1}^{p+q} h_j e_j$
 $r = r_0 + \sum_{i=1}^p r_i e_i + \sum_{j=p+1}^{p+q} r_j e_j$

$e_i^2 = +1$ for $i \leq p$ $e_j^2 = -1$ for $p < j \leq p+q$ $e_i e_j = -e_j e_i$ for i

e_j

$h = \sigma_0 + \sigma_p + \sigma_q + \sigma_{pp} + \sigma_q + \sigma_{pq}$ where

(1) $\sigma_0 = h_0 r_0 + \sum_{i=1}^p (h_0 r_i - h_i r_0) e_i - \sum_{j=p+1}^{p+q} (h_j r_j) e_j$

(2) $\sigma_p = \sum_{i=1}^p (h_0 r_i + h_i r_0) e_i$

(3) $\sigma_q = \sum_{j=p+1}^{p+q} (h_0 r_j + h_j r_0) e_j$

(4) $\sigma_{pp} = \sum_{i=1}^{p-1} \sum_{k=i+1}^p (h_i r_k - h_k r_i) e_i e_k$

(5) $\sigma_{qq} = \sum_{j=1}^{p+q-1} \sum_{k=j+1}^{p+q} (h_j r_k - h_k r_j) e_j e_k$

(6) $\sigma_{pq} = \sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$

construct_cl_multivector (x : torch.FloatTensor, r : int, p : int, q : int)

→ tuple[torch.FloatTensor, torch.FloatTensor, torch.FloatTensor]

Construct a batch of multivectors $Cl_{\{p,q\}}(\mathbb{R}^d)$

Parameter

x: torch.FloatTensor with (n,d) shape

returns

- **a0** (torch.FloatTensor with (n,r) shape)
- **ap** (torch.FloatTensor with (n,r,p) shape)
- **aq** (torch.FloatTensor with (n,r,q) shape)

forward_k_vs_with_explicit (x: torch.Tensor)

k_vs_all_score (bpe_head_ent_emb, bpe_rel_ent_emb, E)

forward_k_vs_all (x: torch.Tensor) → torch.FloatTensor

Kvsall training

- (1) Retrieve real-valued embedding vectors for heads and relations \mathbb{R}^d .
- (2) Construct head entity and relation embeddings according to $Cl_{\{p,q\}}(\mathbb{R}^d)$.
- (3) Perform Cl multiplication
- (4) Inner product of (3) and all entity embeddings

forward_k_vs_with_explicit and this functions are identical Parameter ——— x: torch.LongTensor with (n,2) shape :rtype: torch.FloatTensor with (n, **IEI**) shape

forward_k_vs_sample (x: torch.LongTensor, target_entity_idx: torch.LongTensor)
→ torch.FloatTensor

Kvsall training

- (1) Retrieve real-valued embedding vectors for heads and relations \mathbb{R}^d .
- (2) Construct head entity and relation embeddings according to $Cl_{\{p,q\}}(\mathbb{R}^d)$.
- (3) Perform Cl multiplication
- (4) Inner product of (3) and all entity embeddings

Parameter

x: torch.LongTensor with (n,2) shape

rtype

torch.FloatTensor with (n, **IEI**) shape

score (h, r, t)

forward_triples (x: torch.Tensor) → torch.FloatTensor

Parameter

x: torch.LongTensor with (n,3) shape

rtype

torch.FloatTensor with (n) shape

class dicee.**TransE**(args)

Bases: *dicee.models.base_model.BaseKGE*

Translating Embeddings for Modeling Multi-relational Data <https://proceedings.neurips.cc/paper/2013/file/1cecc7a77928ca8133fa24680a88d2f9-Paper.pdf>

score(head_ent_emb, rel_ent_emb, tail_ent_emb)

forward_k_vs_all(x: torch.Tensor) → torch.FloatTensor

class dicee.**DeCaL**(args)

Bases: *dicee.models.base_model.BaseKGE*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_triples(x: torch.Tensor) → torch.FloatTensor

Parameter

x: torch.LongTensor with (n,) shape

rtype

torch.FloatTensor with (n) shape

cl_pqr (*a: torch.tensor*) → torch.tensor

Input: tensor(batch_size, emb_dim) → output: tensor with 1+p+q+r components with size (batch_size, emb_dim/(1+p+q+r)) each.

1) takes a tensor of size (batch_size, emb_dim), split it into 1 + p + q + r components, hence 1+p+q+r must be a divisor of the emb_dim. 2) Return a list of the 1+p+q+r components vectors, each are tensors of size (batch_size, emb_dim/(1+p+q+r))

compute_sigmas_single (*list_h_emb, list_r_emb, list_t_emb*)

here we compute all the sums with no others vectors interaction taken with the scalar product with t, that is,

$$s_0 = h_0 r_0 t_0 s_1 = \sum_{i=1}^p h_i r_i t_0 s_2 = \sum_{j=p+1}^{p+q} h_j r_j t_0 s_3 = \sum_{i=1}^q (h_0 r_i t_i + h_i r_0 t_i) s_4 = \sum_{i=p+1}^{p+q} (h_0 r_i t_i + h_i r_0 t_i) s_5 = \sum_{i=p+q+1}^{p+q+r} (h_0 r_i t_i + h_i r_0 t_i)$$

and return:

$$\sigma_0 t = \sigma_0 \cdot t_0 = s_0 + s_1 - s_2 s_3, s_4 \text{ and } s_5$$

compute_sigmas_multivect (*list_h_emb, list_r_emb*)

Here we compute and return all the sums with vectors interaction for the same and different bases.

For same bases vectors interaction we have

$$\sigma_p p = \sum_{i=1}^{p-1} \sum_{i'=i+1}^p (h_i r_{i'} - h_{i'} r_i) (\text{model the interactions between } e_i \text{ and } e_{i'} \text{ for } 1 \leq i, i' \leq p) \sigma_q q = \sum_{j=p+1}^{p+q-1} \sum_{j'=j+1}^{p+q} (h_j r_{j'} - h_{j'} r_j)$$

For different base vector interactions, we have

$$\sigma_p q = \sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) (\text{interactions between } e_i \text{ and } e_j \text{ for } 1 \leq i \leq p \text{ and } p+1 \leq j \leq p+q) \sigma_p r = \sum_{i=1}^p \sum_{r=p+q+1}^{p+q+r} (h_i r_r - h_r r_i)$$

forward_k_vs_all (*x: torch.Tensor*) → torch.FloatTensor

Kvsall training

- (1) Retrieve real-valued embedding vectors for heads and relations
- (2) Construct head entity and relation embeddings according to $\text{Cl}_{\{p,q,r\}}(\mathbb{R}^d)$.
- (3) Perform Cl multiplication
- (4) Inner product of (3) and all entity embeddings

forward_k_vs_with_explicit and this functions are identical Parameter ——— x: torch.LongTensor with (n,) shape :rtype: torch.FloatTensor with (n, **IEI**) shape

apply_coefficients (*h0, hp, hq, hk, r0, rp, rq, rk*)

Multiplying a base vector with its scalar coefficient

construct_cl_multivector (*x: torch.FloatTensor, re: int, p: int, q: int, r: int*)

→ tuple[torch.FloatTensor, torch.FloatTensor, torch.FloatTensor]

Construct a batch of multivectors $\text{Cl}_{\{p,q,r\}}(\mathbb{R}^d)$

Parameter

x: torch.FloatTensor with (n,d) shape

returns

- **a0** (torch.FloatTensor)
- **ap** (torch.FloatTensor)
- **aq** (torch.FloatTensor)
- **ar** (torch.FloatTensor)

compute_sigma_pp (hp, rp)

Compute .. math:

$$\sigma_{pp} = \sum_{i=1}^{p-1} \sum_{i'=i+1}^p (x_{i'} y_{i'} - x_i y_i)$$

sigma_{pp} captures the interactions between along p bases For instance, let p e_1, e_2, e_3, we compute interactions between e_1 e_2, e_1 e_3, and e_2 e_3 This can be implemented with a nested two for loops

results = [] for i in range(p - 1):

for k in range(i + 1, p):

 results.append(hp[:, :, i] * rp[:, :, k] - hp[:, :, k] * rp[:, :, i])

sigma_pp = torch.stack(results, dim=2) assert sigma_pp.shape == (b, r, int((p * (p - 1)) / 2))

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p, e.g., e1e1, e1e2, e1e3,

e2e1, e2e2, e2e3, e3e1, e3e2, e3e3

Then select the triangular matrix without diagonals: e1e2, e1e3, e2e3.

compute_sigma_qq (hq, rq)

Compute

$$\sigma_{q,q}^* = \sum_{j=p+1}^{p+q-1} \sum_{j'=j+1}^{p+q} (x_j y_{j'} - x_{j'} y_j) \quad Eq.16$$

sigma_{q} captures the interactions between along q bases For instance, let q e_1, e_2, e_3, we compute interactions between e_1 e_2, e_1 e_3, and e_2 e_3 This can be implemented with a nested two for loops

results = [] for j in range(q - 1):

for k in range(j + 1, q):

 results.append(hq[:, :, j] * rq[:, :, k] - hq[:, :, k] * rq[:, :, j])

sigma_qq = torch.stack(results, dim=2) assert sigma_qq.shape == (b, r, int((q * (q - 1)) / 2))

Yet, this computation would be quite inefficient. Instead, we compute interactions along all p, e.g., e1e1, e1e2, e1e3,

e2e1, e2e2, e2e3, e3e1, e3e2, e3e3

Then select the triangular matrix without diagonals: e1e2, e1e3, e2e3.

compute_sigma_rr (hk, rk)

$$\sigma_{r,r}^* = \sum_{k=p+q+1}^{p+q+r-1} \sum_{k'=k+1}^p (x_k y_{k'} - x_{k'} y_k)$$

compute_sigma_pq (*, hp, hq, rp, rq)

Compute

$$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):

for j in range(q):

 sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]

print(sigma_pq.shape)

compute_sigma_pr (*, hp, hk, rp, rk)

Compute

$$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):

for j in range(q):

 sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]

print(sigma_pq.shape)

compute_sigma_qr (*, hq, hk, rq, rk)

$$\sum_{i=1}^p \sum_{j=p+1}^{p+q} (h_i r_j - h_j r_i) e_i e_j$$

results = [] sigma_pq = torch.zeros(b, r, p, q) for i in range(p):

for j in range(q):

 sigma_pq[:, :, i, j] = hp[:, :, i] * rq[:, :, j] - hq[:, :, j] * rp[:, :, i]

print(sigma_pq.shape)

class dicee.**DualE** (args)

Bases: *dicee.models.base_model.BaseKGE*

Dual Quaternion Knowledge Graph Embeddings (<https://ojs.aaai.org/index.php/AAAI/article/download/16850/16657>)

kvsall_score (e_1_h, e_2_h, e_3_h, e_4_h, e_5_h, e_6_h, e_7_h, e_8_h, e_1_t, e_2_t, e_3_t, e_4_t, e_5_t, e_6_t, e_7_t, e_8_t, r_1, r_2, r_3, r_4, r_5, r_6, r_7, r_8) → torch.tensor

KvsAll scoring function

Input

x: torch.LongTensor with (n,) shape

Output

torch.FloatTensor with (n) shape

forward_triples (*idx_triple: torch.tensor*) → torch.tensor

Negative Sampling forward pass:

Input

x: torch.LongTensor with (n,) shape

Output

torch.FloatTensor with (n) shape

forward_k_vs_all (*x*)

KvsAll forward pass

Input

x: torch.LongTensor with (n,) shape

Output

torch.FloatTensor with (n) shape

T (*x: torch.tensor*) → torch.tensor

Transpose function

Input: Tensor with shape (nxm) Output: Tensor with shape (mxn)

class `dicce.Complex` (*args*)

Bases: `dicce.models.base_model.BaseKGE`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

static score (*head_ent_emb: torch.FloatTensor, rel_ent_emb: torch.FloatTensor, tail_ent_emb: torch.FloatTensor*)

static k_vs_all_score (*emb_h: torch.FloatTensor, emb_r: torch.FloatTensor, emb_E: torch.FloatTensor*)

Parameters

- **emb_h**
- **emb_r**
- **emb_E**

forward_k_vs_all (*x: torch.LongTensor*) → *torch.FloatTensor*

class `dicee.AConEx` (*args*)

Bases: `dicee.models.base_model.BaseKGE`

Additive Convolutional ComplEx Knowledge Graph Embeddings

residual_convolution (*C_1: Tuple[torch.Tensor, torch.Tensor], C_2: Tuple[torch.Tensor, torch.Tensor]*) → *torch.FloatTensor*

Compute residual score of two complex-valued embeddings. :param C_1: a tuple of two pytorch tensors that corresponds complex-valued embeddings :param C_2: a tuple of two pytorch tensors that corresponds complex-valued embeddings :return:

forward_k_vs_all (*x: torch.Tensor*) → *torch.FloatTensor*

forward_triples (*x: torch.Tensor*) → *torch.FloatTensor*

Parameters

x

forward_k_vs_sample (*x: torch.Tensor, target_entity_idx: torch.Tensor*)

class `dicee.AConvO` (*args: dict*)

Bases: `dicee.models.base_model.BaseKGE`

Additive Convolutional Octonion Knowledge Graph Embeddings

static octonion_normalizer (*emb_rel_e0, emb_rel_e1, emb_rel_e2, emb_rel_e3, emb_rel_e4, emb_rel_e5, emb_rel_e6, emb_rel_e7*)

residual_convolution (*O_1, O_2*)

forward_triples (*x: torch.Tensor*) → *torch.Tensor*

Parameters

x

forward_k_vs_all (*x: torch.Tensor*)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **|Entities|**) Given a batch of head entities and relations => shape (size of batch,|Entities|)

class dicee.**AConvQ** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Additive Convolutional Quaternion Knowledge Graph Embeddings

residual_convolution (*Q_1, Q_2*)

forward_triples (*indexed_triple: torch.Tensor*) → torch.Tensor

Parameters

x

forward_k_vs_all (*x: torch.Tensor*)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **|Entities|**) Given a batch of head entities and relations => shape (size of batch,|Entities|)

class dicee.**ConvQ** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Convolutional Quaternion Knowledge Graph Embeddings

residual_convolution (*Q_1, Q_2*)

forward_triples (*indexed_triple: torch.Tensor*) → torch.Tensor

Parameters

x

forward_k_vs_all (*x: torch.Tensor*)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **|Entities|**) Given a batch of head entities and relations => shape (size of batch,|Entities|)

class dicee.**ConvO** (*args: dict*)

Bases: *dicee.models.base_model.BaseKGE*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

static octonion_normalizer (*emb_rel_e0, emb_rel_e1, emb_rel_e2, emb_rel_e3, emb_rel_e4, emb_rel_e5, emb_rel_e6, emb_rel_e7*)

residual_convolution (*O_1, O_2*)

forward_triples (*x: torch.Tensor*) → *torch.Tensor*

Parameters

x

forward_k_vs_all (*x: torch.Tensor*)

Given a head entity and a relation (h,r), we compute scores for all entities. [score(h,r,x)|x in Entities] => [0.0,0.1,...,0.8], shape=> (1, **Entities**) Given a batch of head entities and relations => shape (size of batch,|Entities|)

class dicee.ConEx (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Convolutional ComplEx Knowledge Graph Embeddings

residual_convolution (*C_1: Tuple[torch.Tensor, torch.Tensor], C_2: Tuple[torch.Tensor, torch.Tensor]*) → *torch.FloatTensor*

Compute residual score of two complex-valued embeddings. :param C_1: a tuple of two pytorch tensors that corresponds complex-valued embeddings :param C_2: a tuple of two pytorch tensors that corresponds complex-valued embeddings :return:

forward_k_vs_all (*x: torch.Tensor*) → *torch.FloatTensor*

forward_triples (*x: torch.Tensor*) → *torch.FloatTensor*

Parameters

x

forward_k_vs_sample (*x: torch.Tensor, target_entity_idx: torch.Tensor*)

class dicee.QMult (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F
```

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```
class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

quaternion_multiplication_followed_by_inner_product (*h, r, t*)

Parameters

- **h** – shape: (**batch_dims*, dim) The head representations.
- **r** – shape: (**batch_dims*, dim) The head representations.
- **t** – shape: (**batch_dims*, dim) The tail representations.

Returns

Triple scores.

static quaternion_normalizer (*x: torch.FloatTensor*) → *torch.FloatTensor*

Normalize the length of relation vectors, if the forward constraint has not been applied yet.

Absolute value of a quaternion

$$|a + bi + cj + dk| = \sqrt{a^2 + b^2 + c^2 + d^2}$$

L2 norm of quaternion vector:

$$\|x\|^2 = \sum_{i=1}^d |x_i|^2 = \sum_{i=1}^d (x_i.re^2 + x_i.im_1^2 + x_i.im_2^2 + x_i.im_3^2)$$

Parameters

x – The vector.

Returns

The normalized vector.

score (*head_ent_emb: torch.FloatTensor, rel_ent_emb: torch.FloatTensor, tail_ent_emb: torch.FloatTensor*)

k_vs_all_score (*bpe_head_ent_emb, bpe_rel_ent_emb, E*)

Parameters

- `bpe_head_ent_emb`
- `bpe_rel_ent_emb`
- `E`

`forward_k_vs_all(x)`

Parameters

`x`

`forward_k_vs_sample(x, target_entity_idx)`

Completed. Given a head entity and a relation (h,r), we compute scores for all possible triples, i.e., $[\text{score}(h,r,x) | x \text{ in Entities}] \Rightarrow [0.0, 0.1, \dots, 0.8]$, shape $\Rightarrow (1, \text{Entities})$ Given a batch of head entities and relations \Rightarrow shape (size of batch, Entities)

`class dicee.OMult(args)`

Bases: `dicee.models.base_model.BaseKGE`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

`training(bool)` – Boolean represents whether this module is in training or evaluation mode.

`static octonion_normalizer(emb_rel_e0, emb_rel_e1, emb_rel_e2, emb_rel_e3, emb_rel_e4, emb_rel_e5, emb_rel_e6, emb_rel_e7)`

`score(head_ent_emb: torch.FloatTensor, rel_ent_emb: torch.FloatTensor, tail_ent_emb: torch.FloatTensor)`

`k_vs_all_score(bpe_head_ent_emb, bpe_rel_ent_emb, E)`

forward_k_vs_all (*x*)

Completed. Given a head entity and a relation (h,r), we compute scores for all possible triples,i.e.,
 $[\text{score}(h,r,x)|x \text{ in Entities}] \Rightarrow [0.0,0.1,\dots,0.8]$, shape=> (1, **Entities**) Given a batch of head entities and
relations => shape (size of batch,| Entities|)

class dicee.**Shallom** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

A shallow neural model for relation prediction (<https://arxiv.org/abs/2101.09090>)

get_embeddings () → Tuple[numpy.ndarray, None]

forward_k_vs_all (*x*) → torch.FloatTensor

forward_triples (*x*) → torch.FloatTensor

Parameters

x

Returns

class dicee.**LFMult** (*args*)

Bases: *dicee.models.base_model.BaseKGE*

Embedding with polynomial functions. We represent all entities and relations in the polynomial space as: $f(x) = \sum_{i=0}^{d-1} a_i x^i$ and use the three differents scoring function as in the paper to evaluate the score. We also consider combining with Neural Networks.

forward_triples (*idx_triple*)

Parameters

x

construct_multi_coeff (*x*)

poly_NN (*x, coefh, coefr, coeft*)

Constructing a 2 layers NN to represent the embeddings. $h = \text{sigma}(wh^T x + bh)$, $r = \text{sigma}(wr^T x + br)$,
 $t = \text{sigma}(wt^T x + bt)$

linear (*x, w, b*)

scalar_batch_NN (*a, b, c*)

element wise multiplication between a,b and c: Inputs : a, b, c =====> torch.tensor of size batch_size x m x
d Output : a tensor of size batch_size x d

tri_score (*coeff_h, coeff_r, coeff_t*)

this part implement the trilinear scoring techniques:

$\text{score}(h,r,t) = \int_0^1 h(x)r(x)t(x) dx = \sum_{i,j,k=0}^{d-1} \text{dfrac}\{a_i*b_j*c_k\}\{1+(i+j+k)\%d\}$

1. generate the range for i,j and k from [0 d-1]
2. perform $\text{dfrac}\{a_i*b_j*c_k\}\{1+(i+j+k)\%d\}$ in parallel for every batch
3. take the sum over each batch

vtp_score (*h, r, t*)

this part implement the vector triple product scoring techniques:

$\text{score}(h,r,t) = \int_0^1 h(x)r(x)t(x) dx = \sum_{i,j,k=0}^{d-1} \text{dfrac}\{a_i*c_j*b_k - b_i*c_j*a_k\}\{(1+(i+j)\%d)(1+k)\}$

1. generate the range for i,j and k from [0 d-1]
2. Compute the first and second terms of the sum
3. Multiply with then denominator and take the sum
4. take the sum over each batch

comp_func (*h, r, t*)

this part implement the function composition scoring techniques: i.e. score = <hor, t>

polynomial (*coeff, x, degree*)

This function takes a matrix tensor of coefficients (coeff), a tensor vector of points x and range of integer [0,1,...d] and return a vector tensor (coeff[0][0] + coeff[0][1]x +...+ coeff[0][d]x^d,

coeff[1][0] + coeff[1][1]x +...+ coeff[1][d]x^d)

pop (*coeff, x, degree*)

This function allow us to evaluate the composition of two polynomes without for loops :) it takes a matrix tensor of coefficients (coeff), a matrix tensor of points x and range of integer [0,1,...d]

and return a tensor (coeff[0][0] + coeff[0][1]x +...+ coeff[0][d]x^d,

coeff[1][0] + coeff[1][1]x +...+ coeff[1][d]x^d)

class dicee.**PykeenKGE** (*args: dict*)

Bases: *dicee.models.base_model.BaseKGE*

A class for using knowledge graph embedding models implemented in Pykeen

Notes: Pykeen_DistMult: C Pykeen_ComplEx: Pykeen_QuatE: Pykeen_MuRE: Pykeen_CP: Pykeen_HolE: Pykeen_HolE:

forward_k_vs_all (*x: torch.LongTensor*)

=> Explicit version by this we can apply bn and dropout

(1) Retrieve embeddings of heads and relations + apply Dropout & Normalization if given. h, r = self.get_head_relation_representation(x) # (2) Reshape (1). if self.last_dim > 0:

h = h.reshape(len(x), self.embedding_dim, self.last_dim) r = r.reshape(len(x), self.embedding_dim, self.last_dim)

(3) Reshape all entities. if self.last_dim > 0:

t = self.entity_embeddings.weight.reshape(self.num_entities, self.embedding_dim, self.last_dim)

else:

t = self.entity_embeddings.weight

(4) Call the score_t from interactions to generate triple scores. return self.interaction.score_t(h=h, r=r, all_entities=t, slice_size=1)

forward_triples (*x: torch.LongTensor*) → torch.FloatTensor

=> Explicit version by this we can apply bn and dropout

(1) Retrieve embeddings of heads, relations and tails and apply Dropout & Normalization if given. h, r, t = self.get_triple_representation(x) # (2) Reshape (1). if self.last_dim > 0:

h = h.reshape(len(x), self.embedding_dim, self.last_dim) r = r.reshape(len(x), self.embedding_dim, self.last_dim) t = t.reshape(len(x), self.embedding_dim, self.last_dim)

(3) Compute the triple score return self.interaction.score(h=h, r=r, t=t, slice_size=None, slice_dim=0)

abstract forward_k_vs_sample (*x: torch.LongTensor, target_entity_idx*)

class dicee.**ByteE** (*args, **kwargs)

Bases: *dicee.models.base_model.BaseKGE*

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```
import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))
```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

loss_function (*yhat_batch, y_batch*)

Parameters

- **yhat_batch**
- **y_batch**

forward (*x: torch.LongTensor*)

Parameters

x (*B by T tensor*)

generate (*idx, max_new_tokens, temperature=1.0, top_k=None*)

Take a conditioning sequence of indices *idx* (LongTensor of shape (b,t)) and complete the sequence *max_new_tokens* times, feeding the predictions back into the model each time. Most likely you'll want to make sure to be in `model.eval()` mode of operation for this.

training_step (*batch, batch_idx=None*)

Here you compute and return the training loss and some additional metrics for e.g. the progress bar or logger.

Parameters

- **batch** – The output of your data iterable, normally a `DataLoader`.

- **batch_idx** – The index of this batch.
- **dataloader_idx** – The index of the dataloader that produced this batch. (only if multiple dataloaders used)

Returns

- **Tensor** - The loss tensor
- **dict** - A dictionary which can include any keys, but must include the key 'loss' in the case of automatic optimization.
- **None** - In automatic optimization, this will skip to the next batch (but is not supported for multi-GPU, TPU, or DeepSpeed). For manual optimization, this has no special meaning, as returning the loss is not required.

In this step you'd normally do the forward pass and calculate the loss for a batch. You can also do fancier things like multiple forward passes or something model specific.

Example:

```
def training_step(self, batch, batch_idx):
    x, y, z = batch
    out = self.encoder(x)
    loss = self.loss(out, x)
    return loss
```

To use multiple optimizers, you can switch to 'manual optimization' and control their stepping:

```
def __init__(self):
    super().__init__()
    self.automatic_optimization = False

# Multiple optimizers (e.g.: GANs)
def training_step(self, batch, batch_idx):
    opt1, opt2 = self.optimizers()

    # do training_step with encoder
    ...
    opt1.step()
    # do training_step with decoder
    ...
    opt2.step()
```

Note: When `accumulate_grad_batches > 1`, the loss returned here will be automatically normalized by `accumulate_grad_batches` internally.

class `dicee.BaseKGE` (*args: dict*)

Bases: `BaseKGELightning`

Base class for all neural network modules.

Your models should also subclass this class.

Modules can also contain other Modules, allowing to nest them in a tree structure. You can assign the submodules as regular attributes:

```

import torch.nn as nn
import torch.nn.functional as F

class Model(nn.Module):
    def __init__(self):
        super().__init__()
        self.conv1 = nn.Conv2d(1, 20, 5)
        self.conv2 = nn.Conv2d(20, 20, 5)

    def forward(self, x):
        x = F.relu(self.conv1(x))
        return F.relu(self.conv2(x))

```

Submodules assigned in this way will be registered, and will have their parameters converted too when you call `to()`, etc.

Note: As per the example above, an `__init__()` call to the parent class must be made before assignment on the child.

Variables

training (*bool*) – Boolean represents whether this module is in training or evaluation mode.

forward_byte_pair_encoded_k_vs_all (*x: torch.LongTensor*)

Parameters

x ($B \times 2 \times T$)

forward_byte_pair_encoded_triple (*x: Tuple[torch.LongTensor, torch.LongTensor]*)

byte pair encoded neural link predictors

Parameters

init_params_with_sanity_checking ()

forward (*x: torch.LongTensor | Tuple[torch.LongTensor, torch.LongTensor]*,
y_idx: torch.LongTensor = None)

Parameters

- **x**
- **y_idx**
- **ordered_bpe_entities**

forward_triples (*x: torch.LongTensor*) \rightarrow torch.Tensor

Parameters

x

forward_k_vs_all (**args, **kwargs*)

forward_k_vs_sample (**args, **kwargs*)

get_triple_representation (*idx_hrt*)

get_head_relation_representation (*indexed_triple*)

get_sentence_representation (*x: torch.LongTensor*)

Parameters

- (**b** (*x shape*))
- 3
- **t**)

get_bpe_head_and_relation_representation (*x: torch.LongTensor*)
→ Tuple[torch.FloatTensor, torch.FloatTensor]

Parameters

x (*B x 2 x T*)

get_embeddings () → Tuple[numpy.ndarray, numpy.ndarray]

dicee.create_recipriocal_triples (*x*)
Add inverse triples into dask dataframe :param x: :return:

dicee.get_er_vocab (*data, file_path: str = None*)

dicee.get_re_vocab (*data, file_path: str = None*)

dicee.get_ee_vocab (*data, file_path: str = None*)

dicee.timeit (*func*)

dicee.save_pickle (*, *data: object = None, file_path=str*)

dicee.load_pickle (*file_path=str*)

dicee.select_model (*args: dict, is_continual_training: bool = None, storage_path: str = None*)

dicee.load_model (*path_of_experiment_folder: str, model_name='model.pt', verbose=0*)
→ Tuple[object, Tuple[dict, dict]]
Load weights and initialize pytorch module from namespace arguments

dicee.load_model_ensemble (*path_of_experiment_folder: str*)
→ Tuple[[dicee.models.base_model.BaseKGE](#), Tuple[pandas.DataFrame, pandas.DataFrame]]
Construct Ensemble Of weights and initialize pytorch module from namespace arguments

- (1) Detect models under given path
- (2) Accumulate parameters of detected models
- (3) Normalize parameters
- (4) Insert (3) into model.

dicee.save_numpy_ndarray (*, *data: numpy.ndarray, file_path: str*)

dicee.numpy_data_type_changer (*train_set: numpy.ndarray, num: int*) → numpy.ndarray
Detect most efficient data type for a given triples :param train_set: :param num: :return:

dicee.save_checkpoint_model (*model, path: str*) → None
Store Pytorch model into disk

`dicee.store` (*trainer, trained_model, model_name: str = 'model', full_storage_path: str = None, save_embeddings_as_csv=False*) → None

Store trained_model model and save embeddings into csv file. :param trainer: an instance of trainer class :param full_storage_path: path to save parameters. :param model_name: string representation of the name of the model. :param trained_model: an instance of BaseKGE see core.models.base_model . :param save_embeddings_as_csv: for easy access of embeddings. :return:

`dicee.add_noisy_triples` (*train_set: pandas.DataFrame, add_noise_rate: float*) → pandas.DataFrame

Add randomly constructed triples :param train_set: :param add_noise_rate: :return:

`dicee.read_or_load_kg` (*args, cls*)

`dicee.initialize_model` (*args: dict, verbose=0*) → Tuple[object, str]

`dicee.load_json` (*p: str*) → dict

`dicee.save_embeddings` (*embeddings: numpy.ndarray, indexes, path: str*) → None

Save it as CSV if memory allows. :param embeddings: :param indexes: :param path: :return:

`dicee.random_prediction` (*pre_trained_kge*)

`dicee.deploy_triple_prediction` (*pre_trained_kge, str_subject, str_predicate, str_object*)

`dicee.deploy_tail_entity_prediction` (*pre_trained_kge, str_subject, str_predicate, top_k*)

`dicee.deploy_head_entity_prediction` (*pre_trained_kge, str_object, str_predicate, top_k*)

`dicee.deploy_relation_prediction` (*pre_trained_kge, str_subject, str_object, top_k*)

`dicee.vocab_to_parquet` (*vocab_to_idx, name, path_for_serialization, print_into*)

`dicee.create_experiment_folder` (*folder_name='Experiments'*)

`dicee.continual_training_setup_executor` (*executor*) → None

storage_path:str A path leading to a parent directory, where a subdirectory containing KGE related data

full_storage_path:str A path leading to a subdirectory containing KGE related data

`dicee.exponential_function` (*x: numpy.ndarray, lam: float, ascending_order=True*) → torch.FloatTensor

`dicee.load_numpy` (*path*) → numpy.ndarray

`dicee.evaluate` (*entity_to_idx, scores, easy_answers, hard_answers*)

@TODO: CD: Renamed this function Evaluate multi hop query answering on different query types

`dicee.download_file` (*url, destination_folder='.'*)

`dicee.download_files_from_url` (*base_url: str, destination_folder='.'*) → None

Parameters

- **base_url** (e.g. `"https://files.dice-research.org/projects/DiceEmbeddings/KINSHIP-Keci-dim128-epoch256-KvsAll"`)
- **destination_folder** (e.g. `"KINSHIP-Keci-dim128-epoch256-KvsAll"`)

`dicee.download_pretrained_model` (*url: str*) → str

```
class dicee.DICE_Trainer (args, is_continual_training, storage_path, evaluator=None)
```

DICE_Trainer implement

- 1- Pytorch Lightning trainer (<https://pytorch-lightning.readthedocs.io/en/stable/common/trainer.html>)
- 2- Multi-GPU Trainer(<https://pytorch.org/docs/stable/generated/torch.nn.parallel.DistributedDataParallel.html>)
- 3- CPU Trainer

args

is_continual_training:bool

storage_path:str

evaluator:

report:dict

```
continual_start ()
```

- (1) Initialize training.
- (2) Load model
- (3) Load trainer (3) Fit model

Parameter

returns

- *model*
- **form_of_labelling** (*str*)

```
initialize_trainer (callbacks: List) → lightning.Trainer
```

Initialize Trainer from input arguments

```
initialize_or_load_model ()
```

```
initialize_dataloader (dataset: torch.utils.data.Dataset) → torch.utils.data.DataLoader
```

```
initialize_dataset (dataset: dicee.knowledge_graph.KG, form_of_labelling)  
→ torch.utils.data.Dataset
```

```
start (knowledge_graph: dicee.knowledge_graph.KG) → Tuple[dicee.models.base_model.BaseKGE, str]
```

Train selected model via the selected training strategy

```
k_fold_cross_validation (dataset) → Tuple[dicee.models.base_model.BaseKGE, str]
```

Perform K-fold Cross-Validation

1. Obtain K train and test splits.
2. **For each split,**
 - 2.1 initialize trainer and model
 - 2.2. Train model with configuration provided in args.
 - 2.3. Compute the mean reciprocal rank (MRR) score of the model on the test respective split.
3. Report the mean and average MRR .

Parameters

- **self**
- **dataset**

Returns

model

```
class dicee.KGE (path=None, url=None, construct_ensemble=False, model_name=None,  
                apply_semantic_constraint=False)
```

Bases: *[dicee.abstracts.BaseInteractiveKGE](#)*

Knowledge Graph Embedding Class for interactive usage of pre-trained models

```
get_transductive_entity_embeddings (indices: torch.LongTensor | List[str],  
                                     as_pytorch=False, as_numpy=False, as_list=True)  
    → torch.FloatTensor | numpy.ndarray | List[float]
```

```
create_vector_database (collection_name: str, distance: str, location: str = 'localhost',  
                        port: int = 6333)
```

```
generate (h="", r="")
```

```
__str__ ()
```

Return str(self).

```
eval_lp_performance (dataset=List[Tuple[str, str, str]], filtered=True)
```

```
predict_missing_head_entity (relation: List[str] | str, tail_entity: List[str] | str, within=None)  
    → Tuple
```

Given a relation and a tail entity, return top k ranked head entity.

$\text{argmax}_{\{e \in E\}} f(e, r, t)$, where $r \in R$, $t \in E$.

Parameter

relation: Union[List[str], str]

String representation of selected relations.

tail_entity: Union[List[str], str]

String representation of selected entities.

k: int

Highest ranked k entities.

Returns: Tuple

Highest K scores and entities

```
predict_missing_relations (head_entity: List[str] | str, tail_entity: List[str] | str, within=None)  
    → Tuple
```

Given a head entity and a tail entity, return top k ranked relations.

$\text{argmax}_{\{r \in R\}} f(h, r, t)$, where $h, t \in E$.

Parameter

head_entity: List[str]

String representation of selected entities.

tail_entity: List[str]

String representation of selected entities.

k: int

Highest ranked k entities.

Returns: Tuple

Highest K scores and entities

predict_missing_tail_entity (*head_entity: List[str] | str, relation: List[str] | str,*
within: List[str] = None) → torch.FloatTensor

Given a head entity and a relation, return top k ranked entities

argmax__{e in E } f(h,r,e), where h in E and r in R.

Parameter

head_entity: List[str]

String representation of selected entities.

tail_entity: List[str]

String representation of selected entities.

Returns: Tuple

scores

predict (*, *h: List[str] | str = None, r: List[str] | str = None, t: List[str] | str = None, within=None,*
logits=True) → torch.FloatTensor

Parameters

- **logits**
- **h**
- **r**
- **t**
- **within**

predict_topk (*, *h: List[str] = None, r: List[str] = None, t: List[str] = None, topk: int = 10,*
within: List[str] = None)

Predict missing item in a given triple.

Parameter

head_entity: List[str]

String representation of selected entities.

relation: List[str]

String representation of selected relations.

tail_entity: List[str]

String representation of selected entities.

k: int

Highest ranked k item.

Returns: Tuple

Highest K scores and items

triple_score (*h: List[str] | str = None, r: List[str] | str = None, t: List[str] | str = None, logits=False*)
→ torch.FloatTensor

Predict triple score

Parameter

head_entity: List[str]

String representation of selected entities.

relation: List[str]

String representation of selected relations.

tail_entity: List[str]

String representation of selected entities.

logits: bool

If logits is True, unnormalized score returned

Returns: Tuple

pytorch tensor of triple score

t_norm (*tens_1: torch.Tensor, tens_2: torch.Tensor, tnorm: str = 'min'*) → torch.Tensor

tensor_t_norm (*subquery_scores: torch.FloatTensor, tnorm: str = 'min'*) → torch.FloatTensor

Compute T-norm over $[0,1]^{n \times d}$ where n denotes the number of hops and d denotes number of entities

t_conorm (*tens_1: torch.Tensor, tens_2: torch.Tensor, tconorm: str = 'min'*) → torch.Tensor

negnorm (*tens_1: torch.Tensor, lambda_: float, neg_norm: str = 'standard'*) → torch.Tensor

return_multi_hop_query_results (*aggregated_query_for_all_entities, k: int, only_scores*)

single_hop_query_answering (*query: tuple, only_scores: bool = True, k: int = None*)

answer_multi_hop_query (*query_type: str = None,*
query: Tuple[str | Tuple[str, str], Ellipsis] = None,
queries: List[Tuple[str | Tuple[str, str], Ellipsis]] = None, tnorm: str = 'prod',
neg_norm: str = 'standard', lambda_: float = 0.0, k: int = 10, only_scores=False)
→ List[Tuple[str, torch.Tensor]]

@TODO: Refactoring is needed # @TODO: Score computation for each query type should be done in a static function

Find an answer set for EPFO queries including negation and disjunction

Parameter

query_type: str The type of the query, e.g., “2p”.

query: Union[str, Tuple[str, Tuple[str, str]]] The query itself, either a string or a nested tuple.

queries: List of Tuple[Union[str, Tuple[str, str]], ...]

tnorm: str The t-norm operator.

neg_norm: str The negation norm.

lambda_: float lambda parameter for sugeno and yager negation norms

k: int The top-k substitutions for intermediate variables.

returns

- *List[Tuple[str, torch.Tensor]]*
- *Entities and corresponding scores sorted in the descening order of scores*

find_missing_triples (*confidence: float, entities: List[str] = None, relations: List[str] = None,*
topk: int = 10, at_most: int = sys.maxsize) → Set

Find missing triples

Iterative over a set of entities E and a set of relation R :

orall e in E and orall r in R f(e,r,x)

Return (e,r,x)

otin G and f(e,r,x) > confidence

confidence: float

A threshold for an output of a sigmoid function given a triple.

topk: int

Highest ranked k item to select triples with f(e,r,x) > confidence .

at_most: int

Stop after finding at_most missing triples

{(e,r,x) | f(e,r,x) > confidence land (e,r,x)}

otin G

deploy (*share: bool = False, top_k: int = 10*)

train_triples (*h: List[str], r: List[str], t: List[str], labels: List[float], iteration=2, optimizer=None*)

train_k_vs_all (*h, r, iteration=1, lr=0.001*)

Train k vs all :param head_entity: :param relation: :param iteration: :param lr: :return:

train (*kg, lr=0.1, epoch=10, batch_size=32, neg_sample_ratio=10, num_workers=1*) → None

Retrained a pretrain model on an input KG via negative sampling.

class `dicee.Execute` (*args, continuous_training=False*)

A class for Training, Retraining and Evaluation a model.

(1) Loading & Preprocessing & Serializing input data.

(2) Training & Validation & Testing

(3) Storing all necessary info

read_or_load_kg ()

read_preprocess_index_serialize_data () → None

Read & Preprocess & Index & Serialize Input Data

(1) Read or load the data from disk into memory.

(2) Store the statistics of the data.

Parameter

rtype

None

load_indexed_data () → None

Load the indexed data from disk into memory

Parameter

rtype

None

save_trained_model () → None

Save a knowledge graph embedding model

(1) Send model to eval mode and cpu.

(2) Store the memory footprint of the model.

(3) Save the model into disk.

(4) Update the stats of KG again ?

Parameter

rtype

None

end (*form_of_labelling: str*) → dict

End training

(1) Store trained model.

(2) Report runtimes.

(3) Eval model if required.

Parameter

rtype

A dict containing information about the training and/or evaluation

write_report () → None

Report training related information in a report.json file

start () → dict

Start training

(1) Loading the Data # (2) Create an evaluator object. # (3) Create a trainer object. # (4) Start the training

Parameter

rtype

A dict containing information about the training and/or evaluation

`dicee.mapping_from_first_two_cols_to_third(train_set_idx)`

`dicee.timeit(func)`

`dicee.load_pickle(file_path=str)`

`dicee.reload_dataset(path: str, form_of_labelling, scoring_technique, neg_ratio, label_smoothing_rate)`

Reload the files from disk to construct the Pytorch dataset

`dicee.construct_dataset(*, train_set: numpy.ndarray | list, valid_set=None, test_set=None, ordered_bpe_entities=None, train_target_indices=None, target_dim: int = None, entity_to_idx: dict, relation_to_idx: dict, form_of_labelling: str, scoring_technique: str, neg_ratio: int, label_smoothing_rate: float, byte_pair_encoding=None, block_size: int = None) → torch.utils.data.Dataset`

`class dicee.BPE_NegativeSamplingDataset(train_set: torch.LongTensor, ordered_shaped_bpe_entities: torch.LongTensor, neg_ratio: int)`

Bases: torch.utils.data.Dataset

An abstract class representing a Dataset.

All datasets that represent a map from keys to data samples should subclass it. All subclasses should overwrite `__getitem__()`, supporting fetching a data sample for a given key. Subclasses could also optionally overwrite `__len__()`, which is expected to return the size of the dataset by many `Sampler` implementations and the

default options of `DataLoader`. Subclasses could also optionally implement `__getitems__()`, for speedup batched samples loading. This method accepts list of indices of samples of batch and returns list of samples.

Note: `DataLoader` by default constructs an index sampler that yields integral indices. To make it work with a map-style dataset with non-integral indices/keys, a custom sampler must be provided.

`__len__()`

`__getitem__(idx)`

`collate_fn(batch_shaped_bpe_triples: List[Tuple[torch.Tensor, torch.Tensor]])`

```
class dicee.MultiLabelDataset (train_set: torch.LongTensor, train_indices_target: torch.LongTensor,
                               target_dim: int, torch_ordered_shaped_bpe_entities: torch.LongTensor)
```

Bases: `torch.utils.data.Dataset`

An abstract class representing a `Dataset`.

All datasets that represent a map from keys to data samples should subclass it. All subclasses should overwrite `__getitem__()`, supporting fetching a data sample for a given key. Subclasses could also optionally overwrite `__len__()`, which is expected to return the size of the dataset by many `Sampler` implementations and the default options of `DataLoader`. Subclasses could also optionally implement `__getitems__()`, for speedup batched samples loading. This method accepts list of indices of samples of batch and returns list of samples.

Note: `DataLoader` by default constructs an index sampler that yields integral indices. To make it work with a map-style dataset with non-integral indices/keys, a custom sampler must be provided.

`__len__()`

`__getitem__(idx)`

```
class dicee.MultiClassClassificationDataset (subword_units: numpy.ndarray,
                                              block_size: int = 8)
```

Bases: `torch.utils.data.Dataset`

Dataset for the 1vsALL training strategy

Parameters

- **train_set_idx** – Indexed triples for the training.
- **entity_idxs** – mapping.
- **relation_idxs** – mapping.
- **form** – ?
- **num_workers** – int for <https://pytorch.org/docs/stable/data.html#torch.utils.data.DataLoader>

Return type

`torch.utils.data.Dataset`

`__len__()`

`__getitem__(idx)`

```
class dicee.OnevsAllDataset (train_set_idx: numpy.ndarray, entity_idxxs)
```

Bases: torch.utils.data.Dataset

Dataset for the 1vsALL training strategy

Parameters

- **train_set_idx** – Indexed triples for the training.
- **entity_idxxs** – mapping.
- **relation_idxxs** – mapping.
- **form** – ?
- **num_workers** – int for <https://pytorch.org/docs/stable/data.html#torch.utils.data.DataLoader>

Return type

torch.utils.data.Dataset

```
__len__ ()
```

```
__getitem__ (idx)
```

```
class dicee.KvsAll (train_set_idx: numpy.ndarray, entity_idxxs, relation_idxxs, form, store=None,  
                  label_smoothing_rate: float = 0.0)
```

Bases: torch.utils.data.Dataset

Creates a dataset for KvsAll training by inheriting from torch.utils.data.Dataset.

Let D denote a dataset for KvsAll training and be defined as $D := \{(x, y)_i\}_i^N$, where $x: (h, r)$ is a unique tuple of an entity h in E and a relation r in R that has been seed in the input graph. y : denotes a multi-label vector in $[0, 1]^{|IE|}$ is a binary label.

forall $y_i = 1$ s.t. $(h \ r \ E_i)$ in KG

Note: TODO

train_set_idx

[numpy.ndarray] n by 3 array representing n triples

entity_idxxs

[dictionary] string representation of an entity to its integer id

relation_idxxs

[dictionary] string representation of a relation to its integer id

self : torch.utils.data.Dataset

```
>>> a = KvsAll ()
>>> a
? array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

```
__len__ ()
```

```
__getitem__ (idx)
```

```
class dicee.AllvsAll (train_set_idx: numpy.ndarray, entity_idxxs, relation_idxxs,
    label_smoothing_rate=0.0)
```

Bases: torch.utils.data.Dataset

Creates a dataset for AllvsAll training by inheriting from torch.utils.data.Dataset.

Let D denote a dataset for AllvsAll training and be defined as $D := \{(x, y)_i\}_i^N$, where $x: (h, r)$ is a possible unique tuple of an entity h in E and a relation r in R . Hence $N = |E| \times |R|$ y : denotes a multi-label vector in $[0, 1]^{|E|}$ $\{ |E| \}$ is a binary label.

forall $y_i = 1$ s.t. (h, r, E_i) in KG

Note:

AllvsAll extends KvsAll via none existing (h,r). Hence, it adds data points that are labelled without 1s, only with 0s.

train_set_idx

[numpy.ndarray] n by 3 array representing n triples

entity_idxxs

[dictionary] string representation of an entity to its integer id

relation_idxxs

[dictionary] string representation of a relation to its integer id

self : torch.utils.data.Dataset

```
>>> a = AllvsAll()
>>> a
? array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

__len__()

__getitem__(idx)

```
class dicee.KvsSampleDataset (train_set: numpy.ndarray, num_entities, num_relations,
    neg_sample_ratio: int = None, label_smoothing_rate: float = 0.0)
```

Bases: torch.utils.data.Dataset

KvsSample a Dataset:

$D := \{(x, y)_i\}_i^N$, where

. $x: (h, r)$ is a unique h in E and a relation r in R and . y in $[0, 1]^{|E|}$ $\{ |E| \}$ is a binary label.

forall $y_i = 1$ s.t. (h, r, E_i) in KG

At each mini-batch construction, we subsample(y), hence n

new_y! $<< |E|$ new_y contains all 1's if $\text{sum}(y) < \text{neg_sample_ratio}$ new_y contains

train_set_idx

Indexed triples for the training.

entity_idxxs

mapping.

relation_idxxs

mapping.

```

    form
        ?

    store
        ?

    label_smoothing_rate
        ?

    torch.utils.data.Dataset

    __len__ ()

    __getitem__ (idx)

```

```

class dicee.NegSampleDataset (train_set: numpy.ndarray, num_entities: int, num_relations: int,
                               neg_sample_ratio: int = 1)

```

Bases: torch.utils.data.Dataset

An abstract class representing a Dataset.

All datasets that represent a map from keys to data samples should subclass it. All subclasses should overwrite `__getitem__()`, supporting fetching a data sample for a given key. Subclasses could also optionally overwrite `__len__()`, which is expected to return the size of the dataset by many `Sampler` implementations and the default options of `DataLoader`. Subclasses could also optionally implement `__getitems__()`, for speedup batched samples loading. This method accepts list of indices of samples of batch and returns list of samples.

Note: `DataLoader` by default constructs an index sampler that yields integral indices. To make it work with a map-style dataset with non-integral indices/keys, a custom sampler must be provided.

```

    __len__ ()

    __getitem__ (idx)

class dicee.TriplePredictionDataset (train_set: numpy.ndarray, num_entities: int,
                                      num_relations: int, neg_sample_ratio: int = 1, label_smoothing_rate: float = 0.0)
    Bases: torch.utils.data.Dataset

```

Triple Dataset

D:= {(x)_i}_i ^N, where
 . x:(h,r, t) in KG is a unique h in E and a relation r in R and . collect_fn => Generates negative triples

collect_fn:

orall (h,r,t) in G obtain, create negative triples{(h,r,x),(r,t),(h,m,t)}

y:labels are represented in torch.float16

train_set_idx

Indexed triples for the training.

entity_idx

mapping.

relation_idx

mapping.


```

form
    ?

store
    ?

label_smoothing_rate

collate_fn: batch:List[torch.IntTensor] Returns —— torch.utils.data.Dataset

__len__ ()

__getitem__ (idx)

collate_fn (batch: List[torch.Tensor])

```

```

class dicee.CVDataModule (train_set_idx: numpy.ndarray, num_entities, num_relations,
    neg_sample_ratio, batch_size, num_workers)

```

Bases: pytorch_lightning.LightningDataModule

Create a Dataset for cross validation

Parameters

- **train_set_idx** – Indexed triples for the training.
- **num_entities** – entity to index mapping.
- **num_relations** – relation to index mapping.
- **batch_size** – int
- **form** – ?
- **num_workers** – int for <https://pytorch.org/docs/stable/data.html#torch.utils.data.DataLoader>

Return type

?

```

train_dataloader () → torch.utils.data.DataLoader

```

An iterable or collection of iterables specifying training samples.

For more information about multiple dataloaders, see this section.

The dataloader you return will not be reloaded unless you set **:param-ref:~pytorch_lightning.trainer.trainer.Trainer.reload_dataloaders_every_n_epochs`** to a positive integer.

For data processing use the following pattern:

- download in `prepare_data()`
- process and split in `setup()`

However, the above are only necessary for distributed processing.

Warning: do not assign state in `prepare_data`

- `fit()`
- `prepare_data()`

- `setup()`

Note: Lightning tries to add the correct sampler for distributed and arbitrary hardware. There is no need to set it yourself.

setup (*args, **kwargs)

Called at the beginning of fit (train + validate), validate, test, or predict. This is a good hook when you need to build models dynamically or adjust something about them. This hook is called on every process when using DDP.

Parameters

stage – either 'fit', 'validate', 'test', or 'predict'

Example:

```
class LitModel(...):
    def __init__(self):
        self.l1 = None

    def prepare_data(self):
        download_data()
        tokenize()

        # don't do this
        self.something = else

    def setup(self, stage):
        data = load_data(...)
        self.l1 = nn.Linear(28, data.num_classes)
```

transfer_batch_to_device (*args, **kwargs)

Override this hook if your `DataLoader` returns tensors wrapped in a custom data structure.

The data types listed below (and any arbitrary nesting of them) are supported out of the box:

- `torch.Tensor` or anything that implements `.to(...)`
- `list`
- `dict`
- `tuple`

For anything else, you need to define how the data is moved to the target device (CPU, GPU, TPU, ...).

Note: This hook should only transfer the data and not modify it, nor should it move the data to any other device than the one passed in as argument (unless you know what you are doing). To check the current state of execution of this hook you can use `self.trainer.training/testing/validating/predicting` so that you can add different logic as per your requirement.

Parameters

- **batch** – A batch of data that needs to be transferred to a new device.
- **device** – The target device as defined in PyTorch.
- **dataloader_idx** – The index of the dataloader to which the batch belongs.

Returns

A reference to the data on the new device.

Example:

```
def transfer_batch_to_device(self, batch, device, dataloader_idx):
    if isinstance(batch, CustomBatch):
        # move all tensors in your custom data structure to the device
        batch.samples = batch.samples.to(device)
        batch.targets = batch.targets.to(device)
    elif dataloader_idx == 0:
        # skip device transfer for the first dataloader or anything you wish
        pass
    else:
        batch = super().transfer_batch_to_device(batch, device, dataloader_
↪idx)
    return batch
```

See also:

- `move_data_to_device()`
- `apply_to_collection()`

prepare_data (*args, **kwargs)

Use this to download and prepare data. Downloading and saving data with multiple processes (distributed settings) will result in corrupted data. Lightning ensures this method is called only within a single process, so you can safely add your downloading logic within.

Warning: DO NOT set state to the model (use `setup` instead) since this is NOT called on every device

Example:

```
def prepare_data(self):
    # good
    download_data()
    tokenize()
    etc()

    # bad
    self.split = data_split
    self.some_state = some_other_state()
```

In a distributed environment, `prepare_data` can be called in two ways (using `prepare_data_per_node`)

1. Once per node. This is the default and is only called on `LOCAL_RANK=0`.
2. Once in total. Only called on `GLOBAL_RANK=0`.

Example:

```
# DEFAULT
# called once per node on LOCAL_RANK=0 of that node
class LitDataModule(LightningDataModule):
    def __init__(self):
        super().__init__()
```

(continues on next page)

```

        self.prepare_data_per_node = True

# call on GLOBAL_RANK=0 (great for shared file systems)
class LitDataModule(LightningDataModule):
    def __init__(self):
        super().__init__()
        self.prepare_data_per_node = False

```

This is called before requesting the dataloaders:

```

model.prepare_data()
initialize_distributed()
model.setup(stage)
model.train_dataloader()
model.val_dataloader()
model.test_dataloader()
model.predict_dataloader()

```

```

class dicee.QueryGenerator (train_path: str, val_path: str, test_path: str, ent2id: Dict = None,
                             rel2id: Dict = None, seed: int = 1, gen_valid: bool = False, gen_test: bool = True)

```

list2tuple (*list_data*)

tuple2list (*x: List | Tuple*) → List | Tuple

Convert a nested tuple to a nested list.

set_global_seed (*seed: int*)

Set seed

construct_graph (*paths: List[str]*) → Tuple[Dict, Dict]

Construct graph from triples Returns dicts with incoming and outgoing edges

fill_query (*query_structure: List[str | List], ent_in: Dict, ent_out: Dict, answer: int*) → bool

Private method for fill_query logic.

achieve_answer (*query: List[str | List], ent_in: Dict, ent_out: Dict*) → set

Private method for achieve_answer logic. @TODO: Document the code

write_links (*ent_out, small_ent_out*)

ground_queries (*query_structure: List[str | List], ent_in: Dict, ent_out: Dict, small_ent_in: Dict,
small_ent_out: Dict, gen_num: int, query_name: str*)

Generating queries and achieving answers

unmap (*query_type, queries, tp_answers, fp_answers, fn_answers*)

unmap_query (*query_structure, query, id2ent, id2rel*)

generate_queries (*query_struct: List, gen_num: int, query_type: str*)

Passing incoming and outgoing edges to ground queries depending on mode [train valid or text] and getting queries and answers in return @ TODO: create a class for each single query struct

save_queries (*query_type: str, gen_num: int, save_path: str*)

abstract load_queries (*path*)

```

get_queries (query_type: str, gen_num: int)

static save_queries_and_answers (path: str,
    data: List[Tuple[str, Tuple[collections.defaultdict]]]) → None
    Save Queries into Disk

static load_queries_and_answers (path: str)
    → List[Tuple[str, Tuple[collections.defaultdict]]]
    Load Queries from Disk to Memory

dicee.__version__ = '0.1.4'

```

Python Module Index

d

- `dicee`, 10
- `dicee.abstracts`, 93
- `dicee.analyse_experiments`, 99
- `dicee.callbacks`, 100
- `dicee.config`, 106
- `dicee.dataset_classes`, 109
- `dicee.eval_static_funcs`, 118
- `dicee.evaluator`, 119
- `dicee.executer`, 120
- `dicee.knowledge_graph`, 122
- `dicee.knowledge_graph_embeddings`, 123
- `dicee.models`, 10
 - `dicee.models.base_model`, 10
 - `dicee.models.clifford`, 18
 - `dicee.models.complex`, 25
 - `dicee.models.dualE`, 27
 - `dicee.models.function_space`, 28
 - `dicee.models.octonion`, 31
 - `dicee.models.pykeen_models`, 33
 - `dicee.models.quaternion`, 34
 - `dicee.models.real`, 37
 - `dicee.models.static_funcs`, 38
 - `dicee.models.transformers`, 38
- `dicee.query_generator`, 127
- `dicee.read_preprocess_save_load_kg`, 80
- `dicee.read_preprocess_save_load_kg.preprocess`, 80
- `dicee.read_preprocess_save_load_kg.read_from_disk`, 81
- `dicee.read_preprocess_save_load_kg.save_load_disk`, 82
- `dicee.read_preprocess_save_load_kg.util`, 82
- `dicee.sanity_checkers`, 128
- `dicee.scripts`, 86
 - `dicee.scripts.index`, 86
 - `dicee.scripts.run`, 87
 - `dicee.scripts.serve`, 87
- `dicee.static_funcs`, 129
- `dicee.static_funcs_training`, 132
- `dicee.static_preprocess_funcs`, 132
- `dicee.trainer`, 88
 - `dicee.trainer.dice_trainer`, 88
 - `dicee.trainer.torch_trainer`, 90
 - `dicee.trainer.torch_trainer_ddp`, 91

Index

Non-alphabetical

`__call__()` (*dicee.models.base_model.IdentityClass method*), 17
`__call__()` (*dicee.models.IdentityClass method*), 52, 60, 64
`__getitem__()` (*dicee.AllvsAll method*), 167
`__getitem__()` (*dicee.BPE_NegativeSamplingDataset method*), 165
`__getitem__()` (*dicee.dataset_classes.AllvsAll method*), 113
`__getitem__()` (*dicee.dataset_classes.BPE_NegativeSamplingDataset method*), 110
`__getitem__()` (*dicee.dataset_classes.KvsAll method*), 112
`__getitem__()` (*dicee.dataset_classes.KvsSampleDataset method*), 113
`__getitem__()` (*dicee.dataset_classes.MultiClassClassificationDataset method*), 111
`__getitem__()` (*dicee.dataset_classes.MultiLabelDataset method*), 111
`__getitem__()` (*dicee.dataset_classes.NegSampleDataset method*), 114
`__getitem__()` (*dicee.dataset_classes.OnevsAllDataset method*), 111
`__getitem__()` (*dicee.dataset_classes.TriplePredictionDataset method*), 114
`__getitem__()` (*dicee.KvsAll method*), 166
`__getitem__()` (*dicee.KvsSampleDataset method*), 168
`__getitem__()` (*dicee.MultiClassClassificationDataset method*), 165
`__getitem__()` (*dicee.MultiLabelDataset method*), 165
`__getitem__()` (*dicee.NegSampleDataset method*), 168
`__getitem__()` (*dicee.OnevsAllDataset method*), 166
`__getitem__()` (*dicee.TriplePredictionDataset method*), 169
`__iter__()` (*dicee.config.Namespace method*), 109
`__len__()` (*dicee.AllvsAll method*), 167
`__len__()` (*dicee.BPE_NegativeSamplingDataset method*), 165
`__len__()` (*dicee.dataset_classes.AllvsAll method*), 113
`__len__()` (*dicee.dataset_classes.BPE_NegativeSamplingDataset method*), 110
`__len__()` (*dicee.dataset_classes.KvsAll method*), 112
`__len__()` (*dicee.dataset_classes.KvsSampleDataset method*), 113
`__len__()` (*dicee.dataset_classes.MultiClassClassificationDataset method*), 111
`__len__()` (*dicee.dataset_classes.MultiLabelDataset method*), 111
`__len__()` (*dicee.dataset_classes.NegSampleDataset method*), 114
`__len__()` (*dicee.dataset_classes.OnevsAllDataset method*), 111
`__len__()` (*dicee.dataset_classes.TriplePredictionDataset method*), 114
`__len__()` (*dicee.KvsAll method*), 166
`__len__()` (*dicee.KvsSampleDataset method*), 168
`__len__()` (*dicee.MultiClassClassificationDataset method*), 165
`__len__()` (*dicee.MultiLabelDataset method*), 165
`__len__()` (*dicee.NegSampleDataset method*), 168
`__len__()` (*dicee.OnevsAllDataset method*), 166
`__len__()` (*dicee.TriplePredictionDataset method*), 169
`__str__()` (*dicee.KGE method*), 159
`__str__()` (*dicee.knowledge_graph_embeddings.KGE method*), 123
`__version__` (*in module dicee*), 173

A

`AbstractCallback` (*class in dicee.abstracts*), 97
`AbstractPPECallback` (*class in dicee.abstracts*), 98
`AbstractTrainer` (*class in dicee.abstracts*), 94
`AccumulateEpochLossCallback` (*class in dicee.callbacks*), 100
`achieve_answer()` (*dicee.query_generator.QueryGenerator method*), 127
`achieve_answer()` (*dicee.QueryGenerator method*), 172
`AConEx` (*class in dicee*), 146
`AConEx` (*class in dicee.models*), 56
`AConEx` (*class in dicee.models.complex*), 26
`AConvO` (*class in dicee*), 146
`AConvO` (*class in dicee.models*), 66
`AConvO` (*class in dicee.models.octonion*), 33
`AConvQ` (*class in dicee*), 147
`AConvQ` (*class in dicee.models*), 62
`AConvQ` (*class in dicee.models.quaternion*), 36
`adaptive_swa` (*dicee.config.Namespace attribute*), 109
`add_new_entity_embeddings()` (*dicee.abstracts.BaseInteractiveKGE method*), 96
`add_noise_rate` (*dicee.config.Namespace attribute*), 107
`add_noisy_triples()` (*in module dicee*), 157

add_noisy_triples() (in module *dicee.static_funcs*), 131
 add_noisy_triples_into_training() (*dicee.read_preprocess_save_load_kg.read_from_disk.ReadFromDisk* method), 82
 add_noisy_triples_into_training() (*dicee.read_preprocess_save_load_kg.ReadFromDisk* method), 86
 AllvsAll (class in *dicee*), 166
 AllvsAll (class in *dicee.dataset_classes*), 112
 analyse() (in module *dicee.analyse_experiments*), 100
 answer_multi_hop_query() (*dicee.KGE* method), 162
 answer_multi_hop_query() (*dicee.knowledge_graph_embeddings.KGE* method), 126
 app (in module *dicee.scripts.serve*), 88
 apply_coefficients() (*dicee.DeCaL* method), 142
 apply_coefficients() (*dicee.Keci* method), 139
 apply_coefficients() (*dicee.models.clifford.DeCaL* method), 23
 apply_coefficients() (*dicee.models.clifford.Keci* method), 20
 apply_coefficients() (*dicee.models.DeCaL* method), 71
 apply_coefficients() (*dicee.models.Keci* method), 67
 apply_reciprical_or_noise() (in module *dicee.read_preprocess_save_load_kg.util*), 83
 ASWA (class in *dicee.callbacks*), 103

B

backend (*dicee.config.Namespace* attribute), 107
 BaseInteractiveKGE (class in *dicee.abstracts*), 95
 BaseKGE (class in *dicee*), 154
 BaseKGE (class in *dicee.models*), 50, 52, 55, 58, 62, 73, 75
 BaseKGE (class in *dicee.models.base_model*), 15
 BaseKGELightning (class in *dicee.models*), 45
 BaseKGELightning (class in *dicee.models.base_model*), 10
 batch_kronecker_product() (*dicee.callbacks.KronE* static method), 106
 batch_size (*dicee.config.Namespace* attribute), 107
 bias (*dicee.models.transformers.GPTConfig* attribute), 43
 Block (class in *dicee.models.transformers*), 42
 block_size (*dicee.config.Namespace* attribute), 109
 block_size (*dicee.models.transformers.GPTConfig* attribute), 43
 BPE_NegativeSamplingDataset (class in *dicee*), 164
 BPE_NegativeSamplingDataset (class in *dicee.dataset_classes*), 110
 build_chain_funcs() (*dicee.models.FMult2* method), 77
 build_chain_funcs() (*dicee.models.function_space.FMult2* method), 29
 build_func() (*dicee.models.FMult2* method), 77
 build_func() (*dicee.models.function_space.FMult2* method), 29
 Byte (class in *dicee*), 153
 Byte (class in *dicee.models.transformers*), 39
 byte_pair_encoding (*dicee.config.Namespace* attribute), 109

C

callbacks (*dicee.config.Namespace* attribute), 107
 CausalSelfAttention (class in *dicee.models.transformers*), 41
 chain_func() (*dicee.models.FMult* method), 77
 chain_func() (*dicee.models.function_space.FMult* method), 29
 chain_func() (*dicee.models.function_space.GFMult* method), 29
 chain_func() (*dicee.models.GFMult* method), 77
 cl_pqr() (*dicee.DeCaL* method), 142
 cl_pqr() (*dicee.models.clifford.DeCaL* method), 23
 cl_pqr() (*dicee.models.DeCaL* method), 71
 clifford_mul() (*dicee.CMult* method), 136
 clifford_mul() (*dicee.models.clifford.CMult* method), 18
 clifford_mul() (*dicee.models.CMult* method), 69
 clifford_multiplication() (*dicee.Keci* method), 139
 clifford_multiplication() (*dicee.models.clifford.Keci* method), 20
 clifford_multiplication() (*dicee.models.Keci* method), 67
 CMult (class in *dicee*), 136
 CMult (class in *dicee.models*), 69
 CMult (class in *dicee.models.clifford*), 18
 collate_fn() (*dicee.BPE_NegativeSamplingDataset* method), 165
 collate_fn() (*dicee.dataset_classes.BPE_NegativeSamplingDataset* method), 110
 collate_fn() (*dicee.dataset_classes.TriplePredictionDataset* method), 114
 collate_fn() (*dicee.TriplePredictionDataset* method), 169
 comp_func() (*dicee.LFMult* method), 152
 comp_func() (*dicee.models.function_space.LFMult* method), 30

`comp_func()` (*dicee.models.LFMult method*), 79
`Complex` (*class in dicee*), 145
`Complex` (*class in dicee.models*), 57
`Complex` (*class in dicee.models.complex*), 26
`compute_convergence()` (*in module dicee.callbacks*), 103
`compute_func()` (*dicee.models.FMult method*), 77
`compute_func()` (*dicee.models.FMult2 method*), 77
`compute_func()` (*dicee.models.function_space.FMult method*), 29
`compute_func()` (*dicee.models.function_space.FMult2 method*), 29
`compute_func()` (*dicee.models.function_space.GFMult method*), 29
`compute_func()` (*dicee.models.GFMult method*), 77
`compute_mrr()` (*dicee.callbacks.ASWA static method*), 104
`compute_sigma_pp()` (*dicee.DeCaL method*), 143
`compute_sigma_pp()` (*dicee.Keci method*), 138
`compute_sigma_pp()` (*dicee.models.clifford.DeCaL method*), 24
`compute_sigma_pp()` (*dicee.models.clifford.Keci method*), 19
`compute_sigma_pp()` (*dicee.models.DeCaL method*), 72
`compute_sigma_pp()` (*dicee.models.Keci method*), 67
`compute_sigma_pq()` (*dicee.DeCaL method*), 144
`compute_sigma_pq()` (*dicee.Keci method*), 139
`compute_sigma_pq()` (*dicee.models.clifford.DeCaL method*), 25
`compute_sigma_pq()` (*dicee.models.clifford.Keci method*), 20
`compute_sigma_pq()` (*dicee.models.DeCaL method*), 73
`compute_sigma_pq()` (*dicee.models.Keci method*), 67
`compute_sigma_pr()` (*dicee.DeCaL method*), 144
`compute_sigma_pr()` (*dicee.models.clifford.DeCaL method*), 25
`compute_sigma_pr()` (*dicee.models.DeCaL method*), 73
`compute_sigma_qq()` (*dicee.DeCaL method*), 143
`compute_sigma_qq()` (*dicee.Keci method*), 139
`compute_sigma_qq()` (*dicee.models.clifford.DeCaL method*), 24
`compute_sigma_qq()` (*dicee.models.clifford.Keci method*), 20
`compute_sigma_qq()` (*dicee.models.DeCaL method*), 72
`compute_sigma_qq()` (*dicee.models.Keci method*), 67
`compute_sigma_qr()` (*dicee.DeCaL method*), 144
`compute_sigma_qr()` (*dicee.models.clifford.DeCaL method*), 25
`compute_sigma_qr()` (*dicee.models.DeCaL method*), 73
`compute_sigma_rr()` (*dicee.DeCaL method*), 143
`compute_sigma_rr()` (*dicee.models.clifford.DeCaL method*), 24
`compute_sigma_rr()` (*dicee.models.DeCaL method*), 73
`compute_sigmas_multivect()` (*dicee.DeCaL method*), 142
`compute_sigmas_multivect()` (*dicee.models.clifford.DeCaL method*), 23
`compute_sigmas_multivect()` (*dicee.models.DeCaL method*), 71
`compute_sigmas_single()` (*dicee.DeCaL method*), 142
`compute_sigmas_single()` (*dicee.models.clifford.DeCaL method*), 23
`compute_sigmas_single()` (*dicee.models.DeCaL method*), 71
`ConEx` (*class in dicee*), 148
`ConEx` (*class in dicee.models*), 56
`ConEx` (*class in dicee.models.complex*), 26
`configure_optimizers()` (*dicee.models.base_model.BaseKGELightning method*), 14
`configure_optimizers()` (*dicee.models.BaseKGELightning method*), 49
`configure_optimizers()` (*dicee.models.transformers.GPT method*), 44
`construct_cl_multivector()` (*dicee.DeCaL method*), 142
`construct_cl_multivector()` (*dicee.Keci method*), 139
`construct_cl_multivector()` (*dicee.models.clifford.DeCaL method*), 23
`construct_cl_multivector()` (*dicee.models.clifford.Keci method*), 21
`construct_cl_multivector()` (*dicee.models.DeCaL method*), 72
`construct_cl_multivector()` (*dicee.models.Keci method*), 68
`construct_dataset()` (*in module dicee*), 164
`construct_dataset()` (*in module dicee.dataset_classes*), 110
`construct_graph()` (*dicee.query_generator.QueryGenerator method*), 127
`construct_graph()` (*dicee.QueryGenerator method*), 172
`construct_input_and_output()` (*dicee.abstracts.BaseInteractiveKGE method*), 97
`construct_multi_coeff()` (*dicee.LFMult method*), 151
`construct_multi_coeff()` (*dicee.models.function_space.LFMult method*), 30
`construct_multi_coeff()` (*dicee.models.LFMult method*), 78
`continual_learning` (*dicee.config.Namespace attribute*), 109
`continual_start()` (*dicee.DICE_Trainer method*), 158
`continual_start()` (*dicee.executer.ContinuousExecute method*), 122

continual_start() (*dicee.trainer.DICE_Trainer method*), 92
 continual_start() (*dicee.trainer.dice_trainer.DICE_Trainer method*), 89
 continual_training_setup_executor() (*in module dicee*), 157
 continual_training_setup_executor() (*in module dicee.static_funcs*), 131
 ContinuousExecute (*class in dicee.executor*), 121
 ConvO (*class in dicee*), 147
 ConvO (*class in dicee.models*), 65
 ConvO (*class in dicee.models.octonion*), 32
 ConvQ (*class in dicee*), 147
 ConvQ (*class in dicee.models*), 61
 ConvQ (*class in dicee.models.quaternion*), 36
 create_constraints() (*in module dicee.read_preprocess_save_load_kg.util*), 84
 create_constraints() (*in module dicee.static_preprocess_funcs*), 133
 create_experiment_folder() (*in module dicee*), 157
 create_experiment_folder() (*in module dicee.static_funcs*), 131
 create_random_data() (*dicee.callbacks.PseudoLabellingCallback method*), 103
 create_recipriocal_triples() (*in module dicee*), 156
 create_recipriocal_triples() (*in module dicee.read_preprocess_save_load_kg.util*), 84
 create_recipriocal_triples() (*in module dicee.static_funcs*), 130
 create_vector_database() (*dicee.KGE method*), 159
 create_vector_database() (*dicee.knowledge_graph_embeddings.KGE method*), 123
 crop_block_size() (*dicee.models.transformers.GPT method*), 44
 CVDDataModule (*class in dicee*), 169
 CVDDataModule (*class in dicee.dataset_classes*), 114

D

dataset_dir (*dicee.config.Namespace attribute*), 107
 dataset_sanity_checking() (*in module dicee.read_preprocess_save_load_kg.util*), 84
 DDPTrainer (*class in dicee.trainer.torch_trainer_ddp*), 92
 DeCaL (*class in dicee*), 141
 DeCaL (*class in dicee.models*), 70
 DeCaL (*class in dicee.models.clifford*), 22
 decide() (*dicee.callbacks.ASWA method*), 104
 deploy() (*dicee.KGE method*), 162
 deploy() (*dicee.knowledge_graph_embeddings.KGE method*), 127
 deploy_head_entity_prediction() (*in module dicee*), 157
 deploy_head_entity_prediction() (*in module dicee.static_funcs*), 131
 deploy_relation_prediction() (*in module dicee*), 157
 deploy_relation_prediction() (*in module dicee.static_funcs*), 131
 deploy_tail_entity_prediction() (*in module dicee*), 157
 deploy_tail_entity_prediction() (*in module dicee.static_funcs*), 131
 deploy_triple_prediction() (*in module dicee*), 157
 deploy_triple_prediction() (*in module dicee.static_funcs*), 131
 DICE_Trainer (*class in dicee*), 157
 DICE_Trainer (*class in dicee.trainer*), 92
 DICE_Trainer (*class in dicee.trainer.dice_trainer*), 88
 dicee
 module, 10
 dicee.abstracts
 module, 93
 dicee.analyse_experiments
 module, 99
 dicee.callbacks
 module, 100
 dicee.config
 module, 106
 dicee.dataset_classes
 module, 109
 dicee.eval_static_funcs
 module, 118
 dicee.evaluator
 module, 119
 dicee.executor
 module, 120
 dicee.knowledge_graph
 module, 122
 dicee.knowledge_graph_embeddings

- module, 123
- dicee.models
 - module, 10
 - dicee.models.base_model
 - module, 10
 - dicee.models.clifford
 - module, 18
 - dicee.models.complex
 - module, 25
 - dicee.models.dualE
 - module, 27
 - dicee.models.function_space
 - module, 28
 - dicee.models.octonion
 - module, 31
 - dicee.models.pykeen_models
 - module, 33
 - dicee.models.quaternion
 - module, 34
 - dicee.models.real
 - module, 37
 - dicee.models.static_funcs
 - module, 38
 - dicee.models.transformers
 - module, 38
- dicee.query_generator
 - module, 127
- dicee.read_preprocess_save_load_kg
 - module, 80
 - dicee.read_preprocess_save_load_kg.preprocess
 - module, 80
 - dicee.read_preprocess_save_load_kg.read_from_disk
 - module, 81
 - dicee.read_preprocess_save_load_kg.save_load_disk
 - module, 82
 - dicee.read_preprocess_save_load_kg.util
 - module, 82
- dicee.sanity_checkers
 - module, 128
- dicee.scripts
 - module, 86
 - dicee.scripts.index
 - module, 86
 - dicee.scripts.run
 - module, 87
 - dicee.scripts.serve
 - module, 87
- dicee.static_funcs
 - module, 129
 - dicee.static_funcs_training
 - module, 132
 - dicee.static_preprocess_funcs
 - module, 132
- dicee.trainer
 - module, 88
 - dicee.trainer.dice_trainer
 - module, 88
 - dicee.trainer.torch_trainer
 - module, 90
 - dicee.trainer.torch_trainer_ddp
 - module, 91
- DistMult (*class in dicee*), 137
- DistMult (*class in dicee.models*), 54
- DistMult (*class in dicee.models.real*), 37
- download_file() (*in module dicee*), 157
- download_file() (*in module dicee.static_funcs*), 131
- download_files_from_url() (*in module dicee*), 157
- download_files_from_url() (*in module dicee.static_funcs*), 131

download_pretrained_model() (in module *dicee*), 157
download_pretrained_model() (in module *dicee.static_funcs*), 132
dropout (*dicee.models.transformers.GPTConfig* attribute), 43
DualE (class in *dicee*), 144
DualE (class in *dicee.models*), 79
DualE (class in *dicee.models.dualE*), 27
dummy_eval() (*dicee.evaluator.Evaluator* method), 120

E

efficient_zero_grad() (in module *dicee.static_funcs_training*), 132
embedding_dim (*dicee.config.Namespace* attribute), 107
enable_log (in module *dicee.static_preprocess_funcs*), 133
end() (*dicee.Execute* method), 164
end() (*dicee.executer.Execute* method), 121
entities_str (*dicee.knowledge_graph.KG* property), 122
estimate_mfu() (*dicee.models.transformers.GPT* method), 44
estimate_q() (in module *dicee.callbacks*), 103
Eval (class in *dicee.callbacks*), 104
eval() (*dicee.evaluator.Evaluator* method), 119
eval_lp_performance() (*dicee.KGE* method), 159
eval_lp_performance() (*dicee.knowledge_graph_embeddings.KGE* method), 123
eval_model (*dicee.config.Namespace* attribute), 108
eval_rank_of_head_and_tail_byte_pair_encoded_entity() (*dicee.evaluator.Evaluator* method), 119
eval_rank_of_head_and_tail_entity() (*dicee.evaluator.Evaluator* method), 119
eval_with_bpe_vs_all() (*dicee.evaluator.Evaluator* method), 119
eval_with_byte() (*dicee.evaluator.Evaluator* method), 119
eval_with_data() (*dicee.evaluator.Evaluator* method), 120
eval_with_vs_all() (*dicee.evaluator.Evaluator* method), 119
evaluate() (in module *dicee*), 157
evaluate() (in module *dicee.static_funcs*), 131
evaluate_bpe_lp() (in module *dicee.static_funcs_training*), 132
evaluate_link_prediction_performance() (in module *dicee.eval_static_funcs*), 118
evaluate_link_prediction_performance_with_bpe() (in module *dicee.eval_static_funcs*), 118
evaluate_link_prediction_performance_with_bpe_reciprocals() (in module *dicee.eval_static_funcs*), 118
evaluate_link_prediction_performance_with_reciprocals() (in module *dicee.eval_static_funcs*), 118
evaluate_lp() (*dicee.evaluator.Evaluator* method), 120
evaluate_lp() (in module *dicee.static_funcs_training*), 132
evaluate_lp_bpe_k_vs_all() (*dicee.evaluator.Evaluator* method), 119
evaluate_lp_bpe_k_vs_all() (in module *dicee.eval_static_funcs*), 118
evaluate_lp_k_vs_all() (*dicee.evaluator.Evaluator* method), 119
evaluate_lp_with_byte() (*dicee.evaluator.Evaluator* method), 119
Evaluator (class in *dicee.evaluator*), 119
Execute (class in *dicee*), 163
Execute (class in *dicee.executer*), 120
Experiment (class in *dicee.analyse_experiments*), 100
exponential_function() (in module *dicee*), 157
exponential_function() (in module *dicee.static_funcs*), 131
extract_input_outputs() (*dicee.trainer.torch_trainer_ddp.DDPTrainer* method), 92
extract_input_outputs() (*dicee.trainer.torch_trainer_ddp.NodeTrainer* method), 91
extract_input_outputs_set_device() (*dicee.trainer.torch_trainer.TorchTrainer* method), 90

F

feature_map_dropout_rate (*dicee.config.Namespace* attribute), 109
fill_query() (*dicee.query_generator.QueryGenerator* method), 127
fill_query() (*dicee.QueryGenerator* method), 172
find_missing_triples() (*dicee.KGE* method), 162
find_missing_triples() (*dicee.knowledge_graph_embeddings.KGE* method), 126
fit() (*dicee.trainer.torch_trainer_ddp.TorchDDPTrainer* method), 91
fit() (*dicee.trainer.torch_trainer.TorchTrainer* method), 90
FMult (class in *dicee.models*), 77
FMult (class in *dicee.models.function_space*), 29
FMult2 (class in *dicee.models*), 77
FMult2 (class in *dicee.models.function_space*), 29
forward() (*dicee.BaseKGE* method), 155
forward() (*dicee.BytE* method), 153
forward() (*dicee.models.base_model.BaseKGE* method), 16
forward() (*dicee.models.base_model.IdentityClass* static method), 17

`forward()` (*dicee.models.BaseKGE method*), 51, 53, 55, 59, 63, 74, 76
`forward()` (*dicee.models.IdentityClass static method*), 52, 60, 64
`forward()` (*dicee.models.transformers.Block method*), 43
`forward()` (*dicee.models.transformers.Byte method*), 39
`forward()` (*dicee.models.transformers.CausalSelfAttention method*), 41
`forward()` (*dicee.models.transformers.GPT method*), 43
`forward()` (*dicee.models.transformers.LayerNorm method*), 41
`forward()` (*dicee.models.transformers.MLP method*), 42
`forward_backward_update()` (*dicee.trainer.torch_trainer.TorchTrainer method*), 90
`forward_byte_pair_encoded_k_vs_all()` (*dicee.BaseKGE method*), 155
`forward_byte_pair_encoded_k_vs_all()` (*dicee.models.base_model.BaseKGE method*), 16
`forward_byte_pair_encoded_k_vs_all()` (*dicee.models.BaseKGE method*), 51, 53, 55, 58, 63, 74, 76
`forward_byte_pair_encoded_triple()` (*dicee.BaseKGE method*), 155
`forward_byte_pair_encoded_triple()` (*dicee.models.base_model.BaseKGE method*), 16
`forward_byte_pair_encoded_triple()` (*dicee.models.BaseKGE method*), 51, 53, 55, 58, 63, 74, 76
`forward_k_vs_all()` (*dicee.AConEx method*), 146
`forward_k_vs_all()` (*dicee.AConvO method*), 146
`forward_k_vs_all()` (*dicee.AConvQ method*), 147
`forward_k_vs_all()` (*dicee.BaseKGE method*), 155
`forward_k_vs_all()` (*dicee.CMult method*), 137
`forward_k_vs_all()` (*dicee.ComplEx method*), 146
`forward_k_vs_all()` (*dicee.ConEx method*), 148
`forward_k_vs_all()` (*dicee.ConvO method*), 148
`forward_k_vs_all()` (*dicee.ConvQ method*), 147
`forward_k_vs_all()` (*dicee.DeCaL method*), 142
`forward_k_vs_all()` (*dicee.DistMult method*), 137
`forward_k_vs_all()` (*dicee.DualE method*), 145
`forward_k_vs_all()` (*dicee.Keci method*), 140
`forward_k_vs_all()` (*dicee.models.AConEx method*), 57
`forward_k_vs_all()` (*dicee.models.AConvO method*), 66
`forward_k_vs_all()` (*dicee.models.AConvQ method*), 62
`forward_k_vs_all()` (*dicee.models.base_model.BaseKGE method*), 16
`forward_k_vs_all()` (*dicee.models.BaseKGE method*), 51, 53, 56, 59, 63, 74, 76
`forward_k_vs_all()` (*dicee.models.clifford.CMult method*), 19
`forward_k_vs_all()` (*dicee.models.clifford.DeCaL method*), 23
`forward_k_vs_all()` (*dicee.models.clifford.Keci method*), 21
`forward_k_vs_all()` (*dicee.models.CMult method*), 70
`forward_k_vs_all()` (*dicee.models.ComplEx method*), 58
`forward_k_vs_all()` (*dicee.models.complex.AConEx method*), 26
`forward_k_vs_all()` (*dicee.models.complex.ComplEx method*), 27
`forward_k_vs_all()` (*dicee.models.complex.ConEx method*), 26
`forward_k_vs_all()` (*dicee.models.ConEx method*), 56
`forward_k_vs_all()` (*dicee.models.ConvO method*), 66
`forward_k_vs_all()` (*dicee.models.ConvQ method*), 62
`forward_k_vs_all()` (*dicee.models.DeCaL method*), 71
`forward_k_vs_all()` (*dicee.models.DistMult method*), 54
`forward_k_vs_all()` (*dicee.models.DualE method*), 80
`forward_k_vs_all()` (*dicee.models.dualE.DualE method*), 28
`forward_k_vs_all()` (*dicee.models.Keci method*), 68
`forward_k_vs_all()` (*dicee.models.octonion.AConvO method*), 33
`forward_k_vs_all()` (*dicee.models.octonion.ConvO method*), 33
`forward_k_vs_all()` (*dicee.models.octonion.OMult method*), 32
`forward_k_vs_all()` (*dicee.models.OMult method*), 65
`forward_k_vs_all()` (*dicee.models.pykeen_models.PykeenKGE method*), 34
`forward_k_vs_all()` (*dicee.models.PykeenKGE method*), 75
`forward_k_vs_all()` (*dicee.models.QMult method*), 61
`forward_k_vs_all()` (*dicee.models.quaternion.AConvQ method*), 37
`forward_k_vs_all()` (*dicee.models.quaternion.ConvQ method*), 36
`forward_k_vs_all()` (*dicee.models.quaternion.QMult method*), 36
`forward_k_vs_all()` (*dicee.models.real.DistMult method*), 37
`forward_k_vs_all()` (*dicee.models.real.Shallom method*), 38
`forward_k_vs_all()` (*dicee.models.real.TransE method*), 37
`forward_k_vs_all()` (*dicee.models.Shallom method*), 54
`forward_k_vs_all()` (*dicee.models.TransE method*), 54
`forward_k_vs_all()` (*dicee.OMult method*), 150
`forward_k_vs_all()` (*dicee.PykeenKGE method*), 152
`forward_k_vs_all()` (*dicee.QMult method*), 150
`forward_k_vs_all()` (*dicee.Shallom method*), 151

`forward_k_vs_all()` (*dicee.TransE method*), 141
`forward_k_vs_sample()` (*dicee.AConEx method*), 146
`forward_k_vs_sample()` (*dicee.BaseKGE method*), 155
`forward_k_vs_sample()` (*dicee.ConEx method*), 148
`forward_k_vs_sample()` (*dicee.DistMult method*), 138
`forward_k_vs_sample()` (*dicee.Keci method*), 140
`forward_k_vs_sample()` (*dicee.models.AConEx method*), 57
`forward_k_vs_sample()` (*dicee.models.base_model.BaseKGE method*), 16
`forward_k_vs_sample()` (*dicee.models.BaseKGE method*), 51, 53, 56, 59, 63, 74, 76
`forward_k_vs_sample()` (*dicee.models.clifford.Keci method*), 21
`forward_k_vs_sample()` (*dicee.models.complex.AConEx method*), 26
`forward_k_vs_sample()` (*dicee.models.complex.ConEx method*), 26
`forward_k_vs_sample()` (*dicee.models.ConEx method*), 56
`forward_k_vs_sample()` (*dicee.models.DistMult method*), 54
`forward_k_vs_sample()` (*dicee.models.Keci method*), 68
`forward_k_vs_sample()` (*dicee.models.pykeen_models.PykeenKGE method*), 34
`forward_k_vs_sample()` (*dicee.models.PykeenKGE method*), 75
`forward_k_vs_sample()` (*dicee.models.QMult method*), 61
`forward_k_vs_sample()` (*dicee.models.quaternion.QMult method*), 36
`forward_k_vs_sample()` (*dicee.models.real.DistMult method*), 37
`forward_k_vs_sample()` (*dicee.PykeenKGE method*), 152
`forward_k_vs_sample()` (*dicee.QMult method*), 150
`forward_k_vs_with_explicit()` (*dicee.Keci method*), 140
`forward_k_vs_with_explicit()` (*dicee.models.clifford.Keci method*), 21
`forward_k_vs_with_explicit()` (*dicee.models.Keci method*), 68
`forward_triples()` (*dicee.AConEx method*), 146
`forward_triples()` (*dicee.AConvO method*), 146
`forward_triples()` (*dicee.AConvQ method*), 147
`forward_triples()` (*dicee.BaseKGE method*), 155
`forward_triples()` (*dicee.CMult method*), 137
`forward_triples()` (*dicee.ConEx method*), 148
`forward_triples()` (*dicee.ConvO method*), 148
`forward_triples()` (*dicee.ConvQ method*), 147
`forward_triples()` (*dicee.DeCaL method*), 141
`forward_triples()` (*dicee.DualE method*), 145
`forward_triples()` (*dicee.Keci method*), 140
`forward_triples()` (*dicee.LFMult method*), 151
`forward_triples()` (*dicee.models.AConEx method*), 57
`forward_triples()` (*dicee.models.AConvO method*), 66
`forward_triples()` (*dicee.models.AConvQ method*), 62
`forward_triples()` (*dicee.models.base_model.BaseKGE method*), 16
`forward_triples()` (*dicee.models.BaseKGE method*), 51, 53, 56, 59, 63, 74, 76
`forward_triples()` (*dicee.models.clifford.CMult method*), 18
`forward_triples()` (*dicee.models.clifford.DeCaL method*), 22
`forward_triples()` (*dicee.models.clifford.Keci method*), 21
`forward_triples()` (*dicee.models.CMult method*), 70
`forward_triples()` (*dicee.models.complex.AConEx method*), 26
`forward_triples()` (*dicee.models.complex.ConEx method*), 26
`forward_triples()` (*dicee.models.ConEx method*), 56
`forward_triples()` (*dicee.models.ConvO method*), 66
`forward_triples()` (*dicee.models.ConvQ method*), 61
`forward_triples()` (*dicee.models.DeCaL method*), 71
`forward_triples()` (*dicee.models.DualE method*), 79
`forward_triples()` (*dicee.models.dualE.DualE method*), 28
`forward_triples()` (*dicee.models.FMult method*), 77
`forward_triples()` (*dicee.models.FMult2 method*), 78
`forward_triples()` (*dicee.models.function_space.FMult method*), 29
`forward_triples()` (*dicee.models.function_space.FMult2 method*), 29
`forward_triples()` (*dicee.models.function_space.GFMult method*), 29
`forward_triples()` (*dicee.models.function_space.LFMult method*), 30
`forward_triples()` (*dicee.models.function_space.LFMult1 method*), 29
`forward_triples()` (*dicee.models.GFMult method*), 77
`forward_triples()` (*dicee.models.Keci method*), 69
`forward_triples()` (*dicee.models.LFMult method*), 78
`forward_triples()` (*dicee.models.LFMult1 method*), 78
`forward_triples()` (*dicee.models.octonion.AConvO method*), 33
`forward_triples()` (*dicee.models.octonion.ConvO method*), 33
`forward_triples()` (*dicee.models.Pyke method*), 55

`forward_triples()` (*dicee.models.pykeen_models.PykeenKGE method*), 34
`forward_triples()` (*dicee.models.PykeenKGE method*), 75
`forward_triples()` (*dicee.models.quaternion.AConvQ method*), 37
`forward_triples()` (*dicee.models.quaternion.ConvQ method*), 36
`forward_triples()` (*dicee.models.real.Pyke method*), 38
`forward_triples()` (*dicee.models.real.Shallom method*), 38
`forward_triples()` (*dicee.models.Shallom method*), 54
`forward_triples()` (*dicee.Pyke method*), 137
`forward_triples()` (*dicee.PykeenKGE method*), 152
`forward_triples()` (*dicee.Shallom method*), 151
`from_pretrained()` (*dicee.models.transformers.GPT class method*), 44
`func_triple_to_bpe_representation()` (*dicee.knowledge_graph.KG method*), 122
`function()` (*dicee.models.FMult2 method*), 77
`function()` (*dicee.models.function_space.FMult2 method*), 29

G

`generate()` (*dicee.BytE method*), 153
`generate()` (*dicee.KGE method*), 159
`generate()` (*dicee.knowledge_graph_embeddings.KGE method*), 123
`generate()` (*dicee.models.transformers.BytE method*), 40
`generate_queries()` (*dicee.query_generator.QueryGenerator method*), 128
`generate_queries()` (*dicee.QueryGenerator method*), 172
`get()` (*dicee.scripts.serve.NeuralSearcher method*), 88
`get_aswa_state_dict()` (*dicee.callbacks.ASWA method*), 104
`get_bpe_head_and_relation_representation()` (*dicee.BaseKGE method*), 156
`get_bpe_head_and_relation_representation()` (*dicee.models.base_model.BaseKGE method*), 17
`get_bpe_head_and_relation_representation()` (*dicee.models.BaseKGE method*), 52, 54, 56, 59, 63, 75, 77
`get_bpe_token_representation()` (*dicee.abstracts.BaseInteractiveKGE method*), 95
`get_callbacks()` (*in module dicee.trainer.dice_trainer*), 88
`get_default_arguments()` (*in module dicee.analyse_experiments*), 100
`get_default_arguments()` (*in module dicee.scripts.index*), 86
`get_default_arguments()` (*in module dicee.scripts.run*), 87
`get_default_arguments()` (*in module dicee.scripts.serve*), 88
`get_domain_of_relation()` (*dicee.abstracts.BaseInteractiveKGE method*), 95
`get_ee_vocab()` (*in module dicee*), 156
`get_ee_vocab()` (*in module dicee.read_preprocess_save_load_kg.util*), 84
`get_ee_vocab()` (*in module dicee.static_funcs*), 130
`get_ee_vocab()` (*in module dicee.static_preprocess_funcs*), 133
`get_embeddings()` (*dicee.BaseKGE method*), 156
`get_embeddings()` (*dicee.models.base_model.BaseKGE method*), 17
`get_embeddings()` (*dicee.models.BaseKGE method*), 52, 54, 56, 59, 63, 75, 77
`get_embeddings()` (*dicee.models.real.Shallom method*), 38
`get_embeddings()` (*dicee.models.Shallom method*), 54
`get_embeddings()` (*dicee.Shallom method*), 151
`get_entity_embeddings()` (*dicee.abstracts.BaseInteractiveKGE method*), 96
`get_entity_index()` (*dicee.abstracts.BaseInteractiveKGE method*), 96
`get_er_vocab()` (*in module dicee*), 156
`get_er_vocab()` (*in module dicee.read_preprocess_save_load_kg.util*), 84
`get_er_vocab()` (*in module dicee.static_funcs*), 130
`get_er_vocab()` (*in module dicee.static_preprocess_funcs*), 133
`get_eval_report()` (*dicee.abstracts.BaseInteractiveKGE method*), 95
`get_head_relation_representation()` (*dicee.BaseKGE method*), 155
`get_head_relation_representation()` (*dicee.models.base_model.BaseKGE method*), 17
`get_head_relation_representation()` (*dicee.models.BaseKGE method*), 51, 53, 56, 59, 63, 74, 77
`get_kronecker_triple_representation()` (*dicee.callbacks.KronE method*), 106
`get_num_params()` (*dicee.models.transformers.GPT method*), 43
`get_padded_bpe_triple_representation()` (*dicee.abstracts.BaseInteractiveKGE method*), 95
`get_queries()` (*dicee.query_generator.QueryGenerator method*), 128
`get_queries()` (*dicee.QueryGenerator method*), 172
`get_range_of_relation()` (*dicee.abstracts.BaseInteractiveKGE method*), 95
`get_re_vocab()` (*in module dicee*), 156
`get_re_vocab()` (*in module dicee.read_preprocess_save_load_kg.util*), 84
`get_re_vocab()` (*in module dicee.static_funcs*), 130
`get_re_vocab()` (*in module dicee.static_preprocess_funcs*), 133
`get_relation_embeddings()` (*dicee.abstracts.BaseInteractiveKGE method*), 97
`get_relation_index()` (*dicee.abstracts.BaseInteractiveKGE method*), 96
`get_sentence_representation()` (*dicee.BaseKGE method*), 155

`get_sentence_representation()` (*dicее.models.base_model.BaseKGE method*), 17
`get_sentence_representation()` (*dicее.models.BaseKGE method*), 51, 53, 56, 59, 63, 74, 77
`get_transductive_entity_embeddings()` (*dicее.KGE method*), 159
`get_transductive_entity_embeddings()` (*dicее.knowledge_graph_embeddings.KGE method*), 123
`get_triple_representation()` (*dicее.BaseKGE method*), 155
`get_triple_representation()` (*dicее.models.base_model.BaseKGE method*), 16
`get_triple_representation()` (*dicее.models.BaseKGE method*), 51, 53, 56, 59, 63, 74, 76
`GFMult` (*class in dicее.models*), 77
`GFMult` (*class in dicее.models.function_space*), 29
`GPT` (*class in dicее.models.transformers*), 43
`GPTConfig` (*class in dicее.models.transformers*), 43
`gpus` (*dicее.config.Namespace attribute*), 107
`gradient_accumulation_steps` (*dicее.config.Namespace attribute*), 108
`ground_queries()` (*dicее.query_generator.QueryGenerator method*), 128
`ground_queries()` (*dicее.QueryGenerator method*), 172

H

`hidden_dropout_rate` (*dicее.config.Namespace attribute*), 109

I

`IdentityClass` (*class in dicее.models*), 52, 59, 63
`IdentityClass` (*class in dicее.models.base_model*), 17
`index_triple()` (*dicее.abstracts.BaseInteractiveKGE method*), 96
`index_triples_with_pandas()` (*in module dicее.read_preprocess_save_load_kg.util*), 84
`init_param` (*dicее.config.Namespace attribute*), 108
`init_params_with_sanity_checking()` (*dicее.BaseKGE method*), 155
`init_params_with_sanity_checking()` (*dicее.models.base_model.BaseKGE method*), 16
`init_params_with_sanity_checking()` (*dicее.models.BaseKGE method*), 51, 53, 55, 58, 63, 74, 76
`initialize_dataloader()` (*dicее.DICE_Trainer method*), 158
`initialize_dataloader()` (*dicее.trainer.DICE_Trainer method*), 93
`initialize_dataloader()` (*dicее.trainer.dice_trainer.DICE_Trainer method*), 89
`initialize_dataset()` (*dicее.DICE_Trainer method*), 158
`initialize_dataset()` (*dicее.trainer.DICE_Trainer method*), 93
`initialize_dataset()` (*dicее.trainer.dice_trainer.DICE_Trainer method*), 89
`initialize_or_load_model()` (*dicее.DICE_Trainer method*), 158
`initialize_or_load_model()` (*dicее.trainer.DICE_Trainer method*), 92
`initialize_or_load_model()` (*dicее.trainer.dice_trainer.DICE_Trainer method*), 89
`initialize_trainer()` (*dicее.DICE_Trainer method*), 158
`initialize_trainer()` (*dicее.trainer.DICE_Trainer method*), 92
`initialize_trainer()` (*dicее.trainer.dice_trainer.DICE_Trainer method*), 89
`initialize_trainer()` (*in module dicее.trainer.dice_trainer*), 88
`input_dropout_rate` (*dicее.config.Namespace attribute*), 109
`intialize_model()` (*in module dicее*), 157
`intialize_model()` (*in module dicее.static_funcs*), 131
`is_seen()` (*dicее.abstracts.BaseInteractiveKGE method*), 96
`is_sparql_endpoint_alive()` (*in module dicее.sanity_checkers*), 128

K

`k_fold_cross_validation()` (*dicее.DICE_Trainer method*), 158
`k_fold_cross_validation()` (*dicее.trainer.DICE_Trainer method*), 93
`k_fold_cross_validation()` (*dicее.trainer.dice_trainer.DICE_Trainer method*), 89
`k_vs_all_score()` (*dicее.ComplEx static method*), 146
`k_vs_all_score()` (*dicее.DistMult method*), 137
`k_vs_all_score()` (*dicее.Keci method*), 140
`k_vs_all_score()` (*dicее.models.clifford.Keci method*), 21
`k_vs_all_score()` (*dicее.models.ComplEx static method*), 57
`k_vs_all_score()` (*dicее.models.complex.ComplEx static method*), 27
`k_vs_all_score()` (*dicее.models.DistMult method*), 54
`k_vs_all_score()` (*dicее.models.Keci method*), 68
`k_vs_all_score()` (*dicее.models.octonion.OMult method*), 32
`k_vs_all_score()` (*dicее.models.OMult method*), 65
`k_vs_all_score()` (*dicее.models.QMult method*), 61
`k_vs_all_score()` (*dicее.models.quaternion.QMult method*), 36
`k_vs_all_score()` (*dicее.models.real.DistMult method*), 37
`k_vs_all_score()` (*dicее.OMult method*), 150
`k_vs_all_score()` (*dicее.QMult method*), 149

Keci (class in dicee), 138
 Keci (class in dicee.models), 66
 Keci (class in dicee.models.clifford), 19
 KeciBase (class in dicee), 138
 KeciBase (class in dicee.models), 69
 KeciBase (class in dicee.models.clifford), 22
 kernel_size (dicee.config.Namespace attribute), 108
 KG (class in dicee.knowledge_graph), 122
 KGE (class in dicee), 159
 KGE (class in dicee.knowledge_graph_embeddings), 123
 KGSaveCallback (class in dicee.callbacks), 102
 KronE (class in dicee.callbacks), 105
 KvsAll (class in dicee), 166
 KvsAll (class in dicee.dataset_classes), 111
 kvsall_score () (dicee.DualE method), 144
 kvsall_score () (dicee.models.DualE method), 79
 kvsall_score () (dicee.models.dualE.DualE method), 27
 KvsSampleDataset (class in dicee), 167
 KvsSampleDataset (class in dicee.dataset_classes), 113

L

LayerNorm (class in dicee.models.transformers), 41
 LFMult (class in dicee), 151
 LFMult (class in dicee.models), 78
 LFMult (class in dicee.models.function_space), 30
 LFMult1 (class in dicee.models), 78
 LFMult1 (class in dicee.models.function_space), 29
 linear () (dicee.LFMult method), 151
 linear () (dicee.models.function_space.LFMult method), 30
 linear () (dicee.models.LFMult method), 78
 list2tuple () (dicee.query_generator.QueryGenerator method), 127
 list2tuple () (dicee.QueryGenerator method), 172
 load () (dicee.read_preprocess_save_load_kg.LoadSaveToDisk method), 86
 load () (dicee.read_preprocess_save_load_kg.save_load_disk.LoadSaveToDisk method), 82
 load_indexed_data () (dicee.Execute method), 163
 load_indexed_data () (dicee.executer.Execute method), 120
 load_json () (in module dicee), 157
 load_json () (in module dicee.static_funcs), 131
 load_model () (in module dicee), 156
 load_model () (in module dicee.static_funcs), 130
 load_model_ensemble () (in module dicee), 156
 load_model_ensemble () (in module dicee.static_funcs), 130
 load_numpy () (in module dicee), 157
 load_numpy () (in module dicee.static_funcs), 131
 load_numpy_ndarray () (in module dicee.read_preprocess_save_load_kg.util), 84
 load_pickle () (in module dicee), 156, 164
 load_pickle () (in module dicee.read_preprocess_save_load_kg.util), 84
 load_pickle () (in module dicee.static_funcs), 130
 load_queries () (dicee.query_generator.QueryGenerator method), 128
 load_queries () (dicee.QueryGenerator method), 172
 load_queries_and_answers () (dicee.query_generator.QueryGenerator static method), 128
 load_queries_and_answers () (dicee.QueryGenerator static method), 173
 load_with_pandas () (in module dicee.read_preprocess_save_load_kg.util), 84
 LoadSaveToDisk (class in dicee.read_preprocess_save_load_kg), 86
 LoadSaveToDisk (class in dicee.read_preprocess_save_load_kg.save_load_disk), 82
 loss_function () (dicee.BytE method), 153
 loss_function () (dicee.models.base_model.BaseKGELighting method), 12
 loss_function () (dicee.models.BaseKGELighting method), 47
 loss_function () (dicee.models.transformers.BytE method), 39
 lr (dicee.config.Namespace attribute), 107

M

main () (in module dicee.scripts.index), 86
 main () (in module dicee.scripts.run), 87
 main () (in module dicee.scripts.serve), 88
 mapping_from_first_two_cols_to_third () (in module dicee), 164
 mapping_from_first_two_cols_to_third () (in module dicee.static_preprocess_funcs), 133

- `mem_of_model()` (*dicee.models.base_model.BaseKGELightning method*), 11
- `mem_of_model()` (*dicee.models.BaseKGELightning method*), 46
- MLP (*class in dicee.models.transformers*), 41
- `model` (*dicee.config.Namespace attribute*), 107
- `module`
 - `dicee`, 10
 - `dicee.abstracts`, 93
 - `dicee.analyse_experiments`, 99
 - `dicee.callbacks`, 100
 - `dicee.config`, 106
 - `dicee.dataset_classes`, 109
 - `dicee.eval_static_funcs`, 118
 - `dicee.evaluator`, 119
 - `dicee.executer`, 120
 - `dicee.knowledge_graph`, 122
 - `dicee.knowledge_graph_embeddings`, 123
 - `dicee.models`, 10
 - `dicee.models.base_model`, 10
 - `dicee.models.clifford`, 18
 - `dicee.models.complex`, 25
 - `dicee.models.dualE`, 27
 - `dicee.models.function_space`, 28
 - `dicee.models.octonion`, 31
 - `dicee.models.pykeen_models`, 33
 - `dicee.models.quaternion`, 34
 - `dicee.models.real`, 37
 - `dicee.models.static_funcs`, 38
 - `dicee.models.transformers`, 38
 - `dicee.query_generator`, 127
 - `dicee.read_preprocess_save_load_kg`, 80
 - `dicee.read_preprocess_save_load_kg.preprocess`, 80
 - `dicee.read_preprocess_save_load_kg.read_from_disk`, 81
 - `dicee.read_preprocess_save_load_kg.save_load_disk`, 82
 - `dicee.read_preprocess_save_load_kg.util`, 82
 - `dicee.sanity_checkers`, 128
 - `dicee.scripts`, 86
 - `dicee.scripts.index`, 86
 - `dicee.scripts.run`, 87
 - `dicee.scripts.serve`, 87
 - `dicee.static_funcs`, 129
 - `dicee.static_funcs_training`, 132
 - `dicee.static_preprocess_funcs`, 132
 - `dicee.trainer`, 88
 - `dicee.trainer.dice_trainer`, 88
 - `dicee.trainer.torch_trainer`, 90
 - `dicee.trainer.torch_trainer_ddp`, 91
- `MultiClassClassificationDataset` (*class in dicee*), 165
- `MultiClassClassificationDataset` (*class in dicee.dataset_classes*), 111
- `MultiLabelDataset` (*class in dicee*), 165
- `MultiLabelDataset` (*class in dicee.dataset_classes*), 110

N

- `n_embd` (*dicee.models.transformers.GPTConfig attribute*), 43
- `n_head` (*dicee.models.transformers.GPTConfig attribute*), 43
- `n_layer` (*dicee.models.transformers.GPTConfig attribute*), 43
- `name` (*dicee.abstracts.BaseInteractiveKGE property*), 96
- `Namespace` (*class in dicee.config*), 107
- `neg_ratio` (*dicee.config.Namespace attribute*), 108
- `negnorm()` (*dicee.KGE method*), 161
- `negnorm()` (*dicee.knowledge_graph_embeddings.KGE method*), 126
- `NegSampleDataset` (*class in dicee*), 168
- `NegSampleDataset` (*class in dicee.dataset_classes*), 113
- `neural_searcher` (*in module dicee.scripts.serve*), 88
- `NeuralSearcher` (*class in dicee.scripts.serve*), 88
- `NodeTrainer` (*class in dicee.trainer.torch_trainer_ddp*), 91
- `normalization` (*dicee.config.Namespace attribute*), 108
- `num_core` (*dicee.config.Namespace attribute*), 108

`num_epochs` (*dicee.config.Namespace* attribute), 107
`num_folds_for_cv` (*dicee.config.Namespace* attribute), 108
`num_of_output_channels` (*dicee.config.Namespace* attribute), 108
`numpy_data_type_changer()` (in module *dicee*), 156
`numpy_data_type_changer()` (in module *dicee.static_funcs*), 130

O

`octonion_mul()` (in module *dicee.models*), 64
`octonion_mul()` (in module *dicee.models.octonion*), 31
`octonion_mul_norm()` (in module *dicee.models*), 64
`octonion_mul_norm()` (in module *dicee.models.octonion*), 31
`octonion_normalizer()` (*dicee.AConvO* static method), 146
`octonion_normalizer()` (*dicee.ConvO* static method), 148
`octonion_normalizer()` (*dicee.models.AConvO* static method), 66
`octonion_normalizer()` (*dicee.models.ConvO* static method), 65
`octonion_normalizer()` (*dicee.models.octonion.AConvO* static method), 33
`octonion_normalizer()` (*dicee.models.octonion.ConvO* static method), 33
`octonion_normalizer()` (*dicee.models.octonion.OMult* static method), 32
`octonion_normalizer()` (*dicee.models.OMult* static method), 65
`octonion_normalizer()` (*dicee.OMult* static method), 150
`OMult` (class in *dicee*), 150
`OMult` (class in *dicee.models*), 64
`OMult` (class in *dicee.models.octonion*), 31
`on_epoch_end()` (*dicee.callbacks.KGESaveCallback* method), 103
`on_epoch_end()` (*dicee.callbacks.PseudoLabellingCallback* method), 103
`on_fit_end()` (*dicee.abstracts.AbstractCallback* method), 98
`on_fit_end()` (*dicee.abstracts.AbstractPPECallback* method), 99
`on_fit_end()` (*dicee.abstracts.AbstractTrainer* method), 94
`on_fit_end()` (*dicee.callbacks.AccumulateEpochLossCallback* method), 101
`on_fit_end()` (*dicee.callbacks.ASWA* method), 103
`on_fit_end()` (*dicee.callbacks.Eval* method), 105
`on_fit_end()` (*dicee.callbacks.KGESaveCallback* method), 103
`on_fit_end()` (*dicee.callbacks.PrintCallback* method), 101
`on_fit_start()` (*dicee.abstracts.AbstractCallback* method), 97
`on_fit_start()` (*dicee.abstracts.AbstractPPECallback* method), 99
`on_fit_start()` (*dicee.abstracts.AbstractTrainer* method), 94
`on_fit_start()` (*dicee.callbacks.Eval* method), 104
`on_fit_start()` (*dicee.callbacks.KGESaveCallback* method), 102
`on_fit_start()` (*dicee.callbacks.KronE* method), 106
`on_fit_start()` (*dicee.callbacks.PrintCallback* method), 101
`on_init_end()` (*dicee.abstracts.AbstractCallback* method), 97
`on_init_start()` (*dicee.abstracts.AbstractCallback* method), 97
`on_train_batch_end()` (*dicee.abstracts.AbstractCallback* method), 98
`on_train_batch_end()` (*dicee.abstracts.AbstractTrainer* method), 94
`on_train_batch_end()` (*dicee.callbacks.Eval* method), 105
`on_train_batch_end()` (*dicee.callbacks.KGESaveCallback* method), 102
`on_train_batch_end()` (*dicee.callbacks.PrintCallback* method), 101
`on_train_batch_start()` (*dicee.callbacks.Perturb* method), 106
`on_train_epoch_end()` (*dicee.abstracts.AbstractCallback* method), 98
`on_train_epoch_end()` (*dicee.abstracts.AbstractTrainer* method), 94
`on_train_epoch_end()` (*dicee.callbacks.ASWA* method), 104
`on_train_epoch_end()` (*dicee.callbacks.Eval* method), 105
`on_train_epoch_end()` (*dicee.callbacks.KGESaveCallback* method), 102
`on_train_epoch_end()` (*dicee.callbacks.PrintCallback* method), 102
`on_train_epoch_end()` (*dicee.models.base_model.BaseKGELightning* method), 12
`on_train_epoch_end()` (*dicee.models.BaseKGELightning* method), 47
`OnevsAllDataset` (class in *dicee*), 165
`OnevsAllDataset` (class in *dicee.dataset_classes*), 111
`optim` (*dicee.config.Namespace* attribute), 107

P

`p` (*dicee.config.Namespace* attribute), 108
`parameters()` (*dicee.abstracts.BaseInteractiveKGE* method), 97
`path_single_kg` (*dicee.config.Namespace* attribute), 107
`path_to_store_single_run` (*dicee.config.Namespace* attribute), 107
`Perturb` (class in *dicee.callbacks*), 106
`poly_NN()` (*dicee.LFMult* method), 151

poly_NN() (*dicee.models.function_space.LFMult method*), 30
 poly_NN() (*dicee.models.LFMult method*), 78
 polynomial() (*dicee.LFMult method*), 152
 polynomial() (*dicee.models.function_space.LFMult method*), 30
 polynomial() (*dicee.models.LFMult method*), 79
 pop() (*dicee.LFMult method*), 152
 pop() (*dicee.models.function_space.LFMult method*), 30
 pop() (*dicee.models.LFMult method*), 79
 predict() (*dicee.KGE method*), 160
 predict() (*dicee.knowledge_graph_embeddings.KGE method*), 124
 predict_data_loader() (*dicee.models.base_model.BaseKGELightning method*), 13
 predict_data_loader() (*dicee.models.BaseKGELightning method*), 48
 predict_missing_head_entity() (*dicee.KGE method*), 159
 predict_missing_head_entity() (*dicee.knowledge_graph_embeddings.KGE method*), 123
 predict_missing_relations() (*dicee.KGE method*), 159
 predict_missing_relations() (*dicee.knowledge_graph_embeddings.KGE method*), 124
 predict_missing_tail_entity() (*dicee.KGE method*), 160
 predict_missing_tail_entity() (*dicee.knowledge_graph_embeddings.KGE method*), 124
 predict_topk() (*dicee.KGE method*), 160
 predict_topk() (*dicee.knowledge_graph_embeddings.KGE method*), 125
 prepare_data() (*dicee.CVDataModule method*), 171
 prepare_data() (*dicee.dataset_classes.CVDataModule method*), 116
 preprocess_with_byte_pair_encoding() (*dicee.read_preprocess_save_load_kg.PreprocessKG method*), 85
 preprocess_with_byte_pair_encoding() (*dicee.read_preprocess_save_load_kg.preprocess.PreprocessKG method*), 81
 preprocess_with_byte_pair_encoding_with_padding() (*dicee.read_preprocess_save_load_kg.PreprocessKG method*), 85
 preprocess_with_byte_pair_encoding_with_padding() (*dicee.read_preprocess_save_load_kg.preprocess.PreprocessKG method*), 81
 preprocess_with_pandas() (*dicee.read_preprocess_save_load_kg.PreprocessKG method*), 85
 preprocess_with_pandas() (*dicee.read_preprocess_save_load_kg.preprocess.PreprocessKG method*), 81
 preprocess_with_polars() (*dicee.read_preprocess_save_load_kg.PreprocessKG method*), 85
 preprocess_with_polars() (*dicee.read_preprocess_save_load_kg.preprocess.PreprocessKG method*), 81
 preprocesses_input_args() (*in module dicee.static_preprocess_funcs*), 133
 PreprocessKG (*class in dicee.read_preprocess_save_load_kg*), 85
 PreprocessKG (*class in dicee.read_preprocess_save_load_kg.preprocess*), 80
 print_peak_memory() (*in module dicee.trainer.torch_trainer_ddp*), 91
 PrintCallback (*class in dicee.callbacks*), 101
 PseudoLabellingCallback (*class in dicee.callbacks*), 103
 Pyke (*class in dicee*), 137
 Pyke (*class in dicee.models*), 55
 Pyke (*class in dicee.models.real*), 38
 pykeen_model_kwargs (*dicee.config.Namespace attribute*), 108
 PykeenKGE (*class in dicee*), 152
 PykeenKGE (*class in dicee.models*), 75
 PykeenKGE (*class in dicee.models.pykeen_models*), 34

Q

q (*dicee.config.Namespace attribute*), 108
 QMult (*class in dicee*), 148
 QMult (*class in dicee.models*), 60
 QMult (*class in dicee.models.quaternion*), 35
 quaternion_mul() (*in module dicee.models*), 58
 quaternion_mul() (*in module dicee.models.static_funcs*), 38
 quaternion_mul_with_unit_norm() (*in module dicee.models*), 60
 quaternion_mul_with_unit_norm() (*in module dicee.models.quaternion*), 35
 quaternion_multiplication_followed_by_inner_product() (*dicee.models.QMult method*), 60
 quaternion_multiplication_followed_by_inner_product() (*dicee.models.quaternion.QMult method*), 35
 quaternion_multiplication_followed_by_inner_product() (*dicee.QMult method*), 149
 quaternion_normalizer() (*dicee.models.QMult static method*), 61
 quaternion_normalizer() (*dicee.models.quaternion.QMult static method*), 35
 quaternion_normalizer() (*dicee.QMult static method*), 149
 QueryGenerator (*class in dicee*), 172
 QueryGenerator (*class in dicee.query_generator*), 127

R

random_prediction() (*in module dicee*), 157
 random_prediction() (*in module dicee.static_funcs*), 131
 random_seed (*dicee.config.Namespace attribute*), 108

`read_from_disk()` (in module `dicee.read_preprocess_save_load_kg.util`), 84
`read_from_triple_store()` (in module `dicee.read_preprocess_save_load_kg.util`), 84
`read_only_few` (`dicee.config.Namespace` attribute), 108
`read_or_load_kg()` (`dicee.Execute` method), 163
`read_or_load_kg()` (`dicee.executer.Execute` method), 120
`read_or_load_kg()` (in module `dicee`), 157
`read_or_load_kg()` (in module `dicee.static_funcs`), 131
`read_preprocess_index_serialize_data()` (`dicee.Execute` method), 163
`read_preprocess_index_serialize_data()` (`dicee.executer.Execute` method), 120
`read_with_pandas()` (in module `dicee.read_preprocess_save_load_kg.util`), 83
`read_with_polars()` (in module `dicee.read_preprocess_save_load_kg.util`), 83
`ReadFromDisk` (class in `dicee.read_preprocess_save_load_kg`), 86
`ReadFromDisk` (class in `dicee.read_preprocess_save_load_kg.read_from_disk`), 81
`relations_str` (`dicee.knowledge_graph.KG` property), 122
`reload_dataset()` (in module `dicee`), 164
`reload_dataset()` (in module `dicee.dataset_classes`), 110
`remove_triples_from_train_with_condition()` (`dicee.read_preprocess_save_load_kg.PreprocessKG` method), 85
`remove_triples_from_train_with_condition()` (`dicee.read_preprocess_save_load_kg.preprocess.PreprocessKG` method), 81
`residual_convolution()` (`dicee.AConEx` method), 146
`residual_convolution()` (`dicee.AConvO` method), 146
`residual_convolution()` (`dicee.AConvQ` method), 147
`residual_convolution()` (`dicee.ConEx` method), 148
`residual_convolution()` (`dicee.ConvO` method), 148
`residual_convolution()` (`dicee.ConvQ` method), 147
`residual_convolution()` (`dicee.models.AConEx` method), 57
`residual_convolution()` (`dicee.models.AConvO` method), 66
`residual_convolution()` (`dicee.models.AConvQ` method), 62
`residual_convolution()` (`dicee.models.complex.AConEx` method), 26
`residual_convolution()` (`dicee.models.complex.ConEx` method), 26
`residual_convolution()` (`dicee.models.ConEx` method), 56
`residual_convolution()` (`dicee.models.ConvO` method), 65
`residual_convolution()` (`dicee.models.ConvQ` method), 61
`residual_convolution()` (`dicee.models.octonion.AConvO` method), 33
`residual_convolution()` (`dicee.models.octonion.ConvO` method), 33
`residual_convolution()` (`dicee.models.quaternion.AConvQ` method), 36
`residual_convolution()` (`dicee.models.quaternion.ConvQ` method), 36
`retrieve_embeddings()` (in module `dicee.scripts.serve`), 88
`return_multi_hop_query_results()` (`dicee.KGE` method), 161
`return_multi_hop_query_results()` (`dicee.knowledge_graph_embeddings.KGE` method), 126
`root()` (in module `dicee.scripts.serve`), 88

S

`sample_entity()` (`dicee.abstracts.BaseInteractiveKGE` method), 96
`sample_relation()` (`dicee.abstracts.BaseInteractiveKGE` method), 96
`sample_triples_ratio` (`dicee.config.Namespace` attribute), 108
`sanity_checking_with_arguments()` (in module `dicee.sanity_checkers`), 128
`save()` (`dicee.abstracts.BaseInteractiveKGE` method), 96
`save()` (`dicee.read_preprocess_save_load_kg.LoadSaveToDisk` method), 86
`save()` (`dicee.read_preprocess_save_load_kg.save_load_disk.LoadSaveToDisk` method), 82
`save_checkpoint()` (`dicee.abstracts.AbstractTrainer` static method), 95
`save_checkpoint_model()` (in module `dicee`), 156
`save_checkpoint_model()` (in module `dicee.static_funcs`), 131
`save_embeddings()` (in module `dicee`), 157
`save_embeddings()` (in module `dicee.static_funcs`), 131
`save_embeddings_as_csv` (`dicee.config.Namespace` attribute), 107
`save_experiment()` (`dicee.analyse_experiments.Experiment` method), 100
`save_model_at_every_epoch` (`dicee.config.Namespace` attribute), 108
`save_numpy_ndarray()` (in module `dicee`), 156
`save_numpy_ndarray()` (in module `dicee.read_preprocess_save_load_kg.util`), 84
`save_numpy_ndarray()` (in module `dicee.static_funcs`), 130
`save_pickle()` (in module `dicee`), 156
`save_pickle()` (in module `dicee.read_preprocess_save_load_kg.util`), 84
`save_pickle()` (in module `dicee.static_funcs`), 130
`save_queries()` (`dicee.query_generator.QueryGenerator` method), 128
`save_queries()` (`dicee.QueryGenerator` method), 172
`save_queries_and_answers()` (`dicee.query_generator.QueryGenerator` static method), 128
`save_queries_and_answers()` (`dicee.QueryGenerator` static method), 173

`save_trained_model()` (*dicee.Execute method*), 163
`save_trained_model()` (*dicee.executer.Execute method*), 121
`scalar_batch_NN()` (*dicee.LFMMult method*), 151
`scalar_batch_NN()` (*dicee.models.function_space.LFMMult method*), 30
`scalar_batch_NN()` (*dicee.models.LFMMult method*), 78
`score()` (*dicee.CMMult method*), 137
`score()` (*dicee.ComplEx static method*), 146
`score()` (*dicee.DistMult method*), 138
`score()` (*dicee.Keci method*), 140
`score()` (*dicee.models.clifford.CMMult method*), 18
`score()` (*dicee.models.clifford.Keci method*), 21
`score()` (*dicee.models.CMMult method*), 70
`score()` (*dicee.models.ComplEx static method*), 57
`score()` (*dicee.models.complex.ComplEx static method*), 27
`score()` (*dicee.models.DistMult method*), 54
`score()` (*dicee.models.Keci method*), 69
`score()` (*dicee.models.octonion.OMult method*), 32
`score()` (*dicee.models.OMult method*), 65
`score()` (*dicee.models.QMMult method*), 61
`score()` (*dicee.models.quaternion.QMMult method*), 36
`score()` (*dicee.models.real.DistMult method*), 37
`score()` (*dicee.models.real.TransE method*), 37
`score()` (*dicee.models.TransE method*), 54
`score()` (*dicee.OMult method*), 150
`score()` (*dicee.QMMult method*), 149
`score()` (*dicee.TransE method*), 141
`scoring_technique` (*dicee.config.Namespace attribute*), 108
`search()` (*dicee.scripts.serve.NeuralSearcher method*), 88
`search_embeddings()` (*in module dicee.scripts.serve*), 88
`select_model()` (*in module dicee*), 156
`select_model()` (*in module dicee.static_funcs*), 130
`sequential_vocabulary_construction()` (*dicee.read_preprocess_save_load_kg.PreprocessKG method*), 85
`sequential_vocabulary_construction()` (*dicee.read_preprocess_save_load_kg.preprocess.PreprocessKG method*), 81
`set_global_seed()` (*dicee.query_generator.QueryGenerator method*), 127
`set_global_seed()` (*dicee.QueryGenerator method*), 172
`set_model_eval_mode()` (*dicee.abstracts.BaseInteractiveKGE method*), 96
`set_model_train_mode()` (*dicee.abstracts.BaseInteractiveKGE method*), 95
`setup()` (*dicee.CVDDataModule method*), 170
`setup()` (*dicee.dataset_classes.CVDDataModule method*), 115
`Shallom` (*class in dicee*), 151
`Shallom` (*class in dicee.models*), 54
`Shallom` (*class in dicee.models.real*), 38
`single_hop_query_answering()` (*dicee.KGE method*), 161
`single_hop_query_answering()` (*dicee.knowledge_graph_embeddings.KGE method*), 126
`sparql_endpoint` (*dicee.config.Namespace attribute*), 107
`start()` (*dicee.DICE_Trainer method*), 158
`start()` (*dicee.Execute method*), 164
`start()` (*dicee.executer.Execute method*), 121
`start()` (*dicee.read_preprocess_save_load_kg.PreprocessKG method*), 85
`start()` (*dicee.read_preprocess_save_load_kg.preprocess.PreprocessKG method*), 80
`start()` (*dicee.read_preprocess_save_load_kg.read_from_disk.ReadFromDisk method*), 81
`start()` (*dicee.read_preprocess_save_load_kg.ReadFromDisk method*), 86
`start()` (*dicee.trainer.DICE_Trainer method*), 93
`start()` (*dicee.trainer.dice_trainer.DICE_Trainer method*), 89
`storage_path` (*dicee.config.Namespace attribute*), 107
`store()` (*in module dicee*), 156
`store()` (*in module dicee.static_funcs*), 131
`store_ensemble()` (*dicee.abstracts.AbstractPPECallback method*), 99
`swa` (*dicee.config.Namespace attribute*), 109

T

`T()` (*dicee.DualE method*), 145
`T()` (*dicee.models.DualE method*), 80
`T()` (*dicee.models.dualE.DualE method*), 28
`t_conorm()` (*dicee.KGE method*), 161
`t_conorm()` (*dicee.knowledge_graph_embeddings.KGE method*), 126
`t_norm()` (*dicee.KGE method*), 161

`t_norm()` (*dicee.knowledge_graph_embeddings.KGE method*), 126
`tensor_t_norm()` (*dicee.KGE method*), 161
`tensor_t_norm()` (*dicee.knowledge_graph_embeddings.KGE method*), 126
`test_data_loader()` (*dicee.models.base_model.BaseKGELightning method*), 12
`test_data_loader()` (*dicee.models.BaseKGELightning method*), 47
`test_epoch_end()` (*dicee.models.base_model.BaseKGELightning method*), 12
`test_epoch_end()` (*dicee.models.BaseKGELightning method*), 47
`timeit()` (*in module dicee*), 156, 164
`timeit()` (*in module dicee.read_preprocess_save_load_kg.util*), 83
`timeit()` (*in module dicee.static_funcs*), 130
`timeit()` (*in module dicee.static_preprocess_funcs*), 133
`to_df()` (*dicee.analyse_experiments.Experiment method*), 100
`TorchDDPTrainer` (*class in dicee.trainer.torch_trainer_ddp*), 91
`TorchTrainer` (*class in dicee.trainer.torch_trainer*), 90
`train()` (*dicee.KGE method*), 163
`train()` (*dicee.knowledge_graph_embeddings.KGE method*), 127
`train()` (*dicee.trainer.torch_trainer_ddp.DDPTrainer method*), 92
`train()` (*dicee.trainer.torch_trainer_ddp.NodeTrainer method*), 92
`train_data_loader()` (*dicee.CVDataModule method*), 169
`train_data_loader()` (*dicee.dataset_classes.CVDataModule method*), 115
`train_data_loader()` (*dicee.models.base_model.BaseKGELightning method*), 14
`train_data_loader()` (*dicee.models.BaseKGELightning method*), 48
`train_k_vs_all()` (*dicee.KGE method*), 163
`train_k_vs_all()` (*dicee.knowledge_graph_embeddings.KGE method*), 127
`train_triples()` (*dicee.KGE method*), 162
`train_triples()` (*dicee.knowledge_graph_embeddings.KGE method*), 127
`trainer` (*dicee.config.Namespace attribute*), 108
`training_step()` (*dicee.BytE method*), 153
`training_step()` (*dicee.models.base_model.BaseKGELightning method*), 11
`training_step()` (*dicee.models.BaseKGELightning method*), 46
`training_step()` (*dicee.models.transformers.BytE method*), 40
`TransE` (*class in dicee*), 141
`TransE` (*class in dicee.models*), 54
`TransE` (*class in dicee.models.real*), 37
`transfer_batch_to_device()` (*dicee.CVDataModule method*), 170
`transfer_batch_to_device()` (*dicee.dataset_classes.CVDataModule method*), 116
`trapezoid()` (*dicee.models.FMult2 method*), 77
`trapezoid()` (*dicee.models.function_space.FMult2 method*), 29
`tri_score()` (*dicee.LFMult method*), 151
`tri_score()` (*dicee.models.function_space.LFMult method*), 30
`tri_score()` (*dicee.models.function_space.LFMult1 method*), 29
`tri_score()` (*dicee.models.LFMult method*), 78
`tri_score()` (*dicee.models.LFMult1 method*), 78
`triple_score()` (*dicee.KGE method*), 161
`triple_score()` (*dicee.knowledge_graph_embeddings.KGE method*), 125
`TriplePredictionDataset` (*class in dicee*), 168
`TriplePredictionDataset` (*class in dicee.dataset_classes*), 114
`tuple2list()` (*dicee.query_generator.QueryGenerator method*), 127
`tuple2list()` (*dicee.QueryGenerator method*), 172

U

`unmap()` (*dicee.query_generator.QueryGenerator method*), 128
`unmap()` (*dicee.QueryGenerator method*), 172
`unmap_query()` (*dicee.query_generator.QueryGenerator method*), 128
`unmap_query()` (*dicee.QueryGenerator method*), 172

V

`val_data_loader()` (*dicee.models.base_model.BaseKGELightning method*), 13
`val_data_loader()` (*dicee.models.BaseKGELightning method*), 48
`validate_knowledge_graph()` (*in module dicee.sanity_checkers*), 128
`vocab_preparation()` (*dicee.evaluator.Evaluator method*), 119
`vocab_size` (*dicee.models.transformers.GPTConfig attribute*), 43
`vocab_to_parquet()` (*in module dicee*), 157
`vocab_to_parquet()` (*in module dicee.static_funcs*), 131
`vtp_score()` (*dicee.LFMult method*), 151
`vtp_score()` (*dicee.models.function_space.LFMult method*), 30
`vtp_score()` (*dicee.models.function_space.LFMult1 method*), 30

`vtp_score()` (*dicee.models.LFMult method*), 78
`vtp_score()` (*dicee.models.LFMult1 method*), 78

W

`weight_decay` (*dicee.config.Namespace attribute*), 108
`write_links()` (*dicee.query_generator.QueryGenerator method*), 127
`write_links()` (*dicee.QueryGenerator method*), 172
`write_report()` (*dicee.Execute method*), 164
`write_report()` (*dicee.executer.Execute method*), 121