6.2 / 6.6 / 6.8
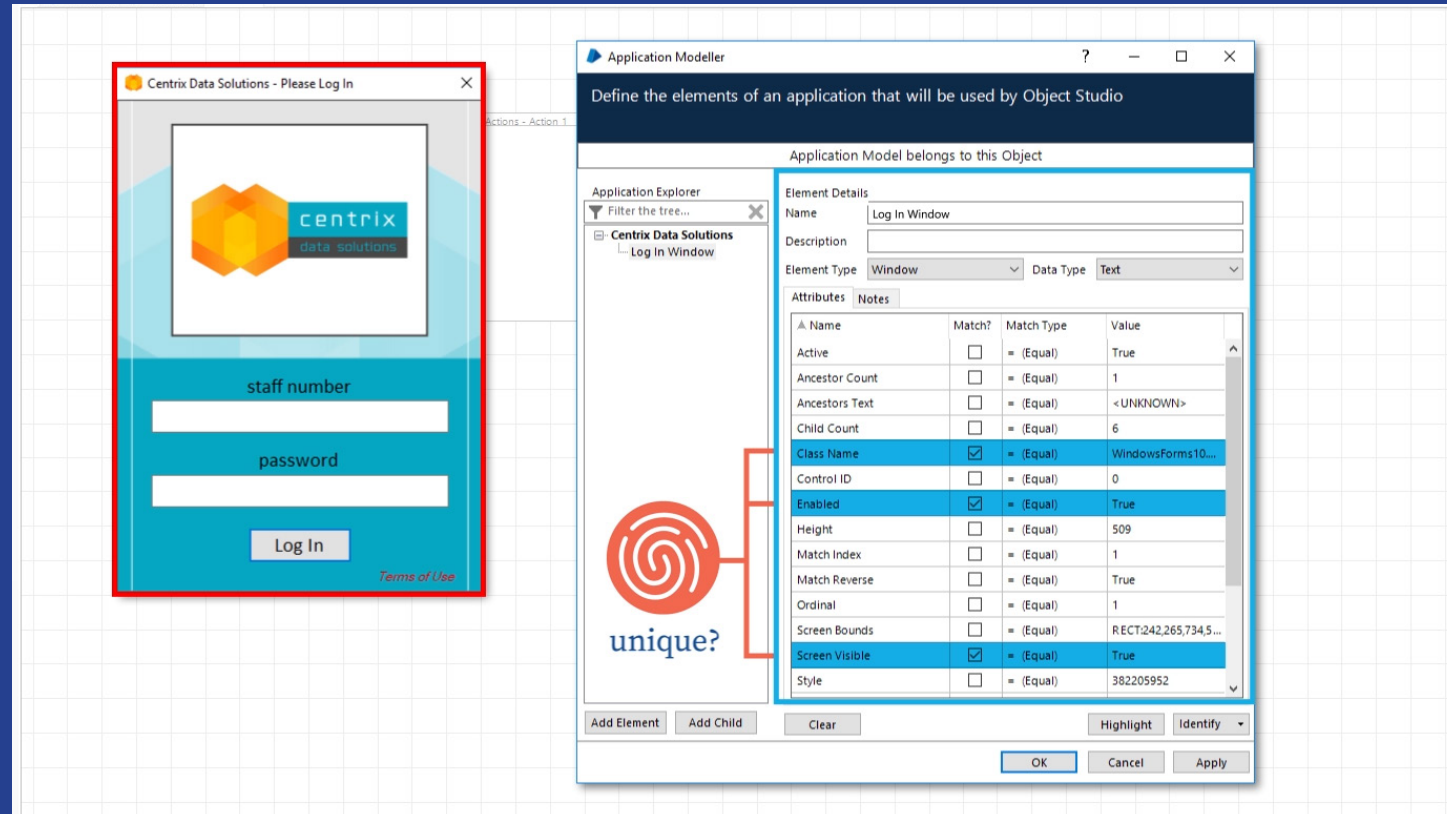# Application Modeller and Attributes

Application Modeller and Attributes

- Each Element within an application is defined by a list of Attributes, which combine to make a unique 'fingerprint'. This enables a Business Object to remember the Element, so that it can be continually used to perform specified tasks.

- The initial Attribute list selection, is just a suggestion and not a definition.

- Attributes can be edited by checking or unchecking the *Match* column, or by including values to help identify unique Attributes.

- You can determine whether an Attribute is unique, by clicking on the *Highlight* button.

- The responsibility always sits with the user, to ensure that the Attributes list uniquely represents the Element to be defined.

- Some Elements are harder to define than others. And two Elements may be too similar in their Attribute 'fingerprint', for Application Modeller to distinguish between them. Here, manual adjustments must be made.

- Changes in the state of an Element can affect the ability of Application Modeller to identify it. When creating the fingerprint of an Element, try to eliminate any Attribute matches that contain values that are likely to change.

Capture the unique Attriubutes of an Element within an application.

Match and Value columns.

Check Attributes are unique.